David Kooi

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EDUCATION

University of California, Santa Cruz

Santa Cruz, CA

— Master of Science in Electrical and Computer Engineering (GPA 3.86)

Expected Graduation: June 2020

o Affiliation: Hybrid Systems Lab: Graduate Researcher

• Thesis: Auto-Generation of Run-time Monitors for Embedded Systems: Formal specifications are used to generate run-time monitors as compilable C++ code. Theoretical perspectives on sample time and safety bounds.

University of California, Santa Cruz

Santa Cruz, CA

— Bachelor of Science in Computer Engineering (GPA 3.80)

Sept. 2016 - June. 2018

o Emphasis: Robotics and Control; Organizations: Tau Beta Pi, IEEE

EXPERIENCE

SGT at NASA Ames

Moffet Field, CA

— Requirements Engineering Intern (Formal Methods, Model Checking)

June 2019 - September 2019

- Realizability Testing: Developed and proved a compositional testing approach. Used model checking techniques to test, analyze, and document realizability of formal flight requirements.
- Development: Extended the FRET software to support generation of realizability specifications in Lustre.

UC Santa Cruz Summer Internship Program

Santa Cruz, CA

— Project Mentor (Computer Vision, Reactive Motion Planning)

June 2019 - Sept. 2019

- Autonomous Control of PacMan: Led a team of high-schoolers to reconstruct the PacMan game-state using computer vision and demonstrated real-time control of PacMan using potential functions.
- o Accomplishments: Poster accepted into Sigma Xi conference.

NASA Jet Propulsion Laboratory (Python, C++, Unix)

Pasadena, CA

— Flight Software/Ground System Development Intern

June - September of 2015 - 2018

- 2018: Used static analysis tools to extract memory allocation information from flight code. Used information to create binary images for in-flight parameter updates. Created an auto-coder to take memory segment specifications and and output flight verified C code.
- 2017: Used Pyton ZeroMQ to create a dynamic, many-many, publish-subscribe ground system. Developed a C++ interface to server. Created "pluggable" packet-protocol translation.
- 2016: Ground system UI and API development and maintinence.
- **2015:** Ground system and auto-coder development and maintenance.

UC Santa Cruz Senior Design Project / Topcon Corporation

Santa Cruz, CA

— Software Systems Lead (C++, Python, ROS, Perception)

September 2017 - June 2018

- \circ Result: Used computer vision to demonstrate autonomous operation of full sized hydraulic front-loader.
- **Perception:** Developed C++ functions to analyze stereo-camera data to find optimal approach towards stockpile as measured by maximizing of material ahead of front-loader.
- Software Systems: Developed modular Python framework to allow independent development of scheduling, perception, and control tasks. Developed asynchronous Python module for actuation of front-loader.
- Testing: Development on 1/20 scale front-loader, field testing of full-size hydraulic front-loader.

SKILLS

- Programming Languages: C, C++, Python, Unix shell scripting, Verilog, Java, MATLAB
- Software Frameworks: ROS, ZeroMQ, PointCloudLibrary, Tkinter, Git, Nose, Android SDK
- Software Methodologies: Automated Code Generation, AST Traversal, OOP Design Patterns, UML Modeling
- Robotics/Control: Hybrid System methodology; classical, state-space, optimization based control; path planning techniques like RRT, A*; MPC based planning, minimum-jerk curve fitting
- Electrical: Signal Conditioning; Circuit design, analysis; Troubleshooting with DMMs, O-scopes, logic analyzers

Links to Projects

- Path Planning for Robotic Manipulator (MATLAB, Dynamics, Computed Torque)
- $\bullet \ \ \textbf{Perceptron Branch Predictor Implementation} (\textit{Micro-Architecture}, \ C++) \\$
- Minimum Jerk Path Planning (MATLAB, A*)