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*Noise
In
RF Systems*

Ralph J. Pasquinelli

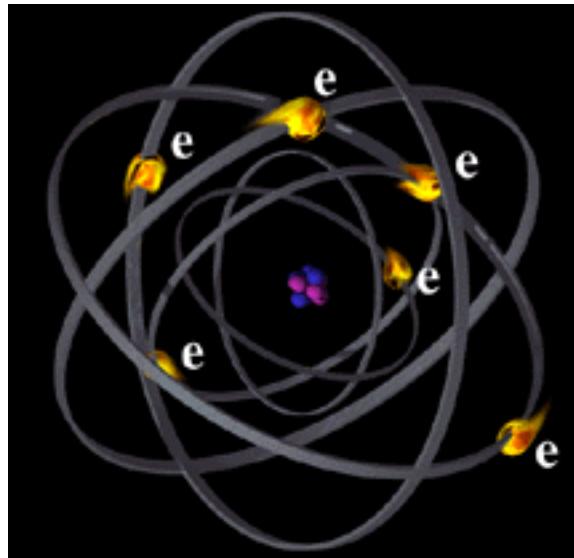


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Noise in RF Systems

What are sources of electrical noise?

*Random motion of electrons produces thermal noise
Sometimes referred to as “white noise”*

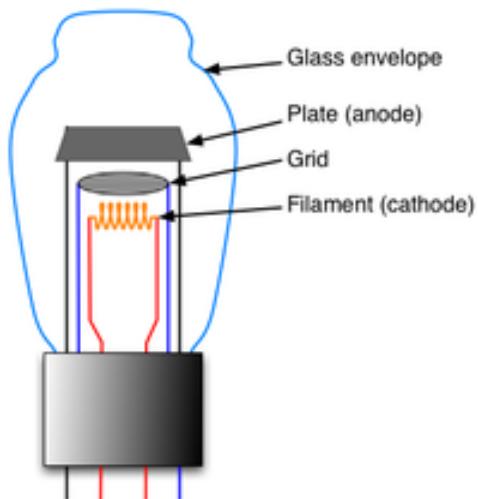




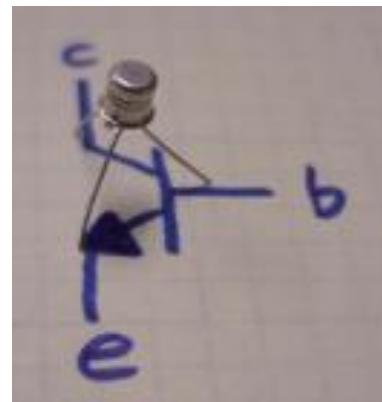
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What are sources of electrical noise?

Vacuum Tube



Transistor



Particle Accelerator

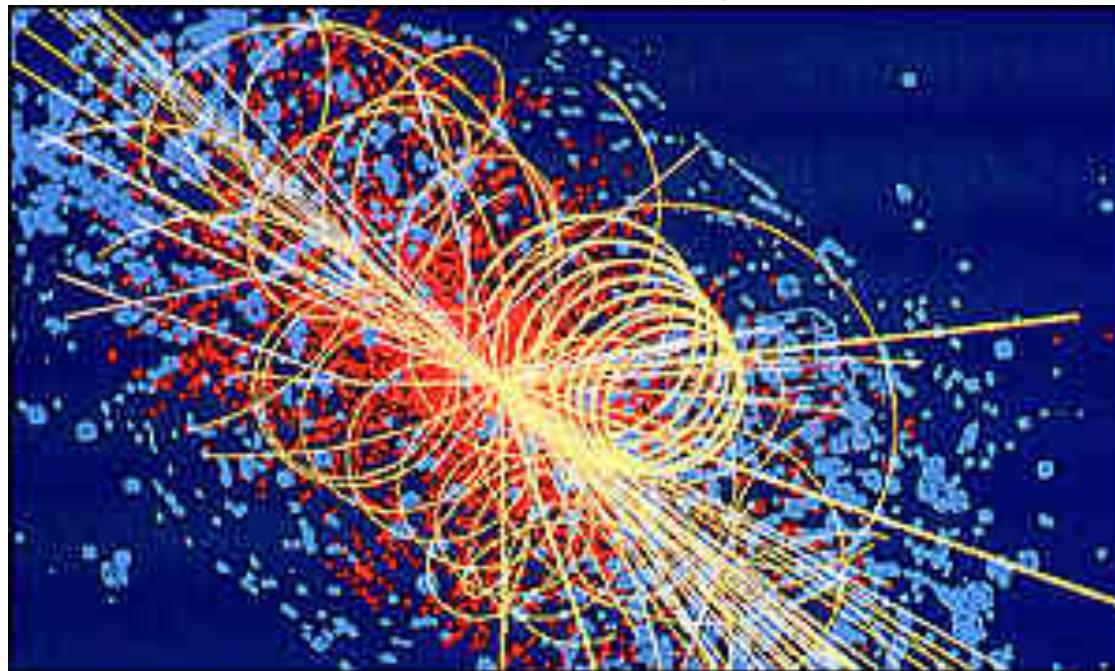




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What are sources of electrical noise?

Other undesirable charged particles



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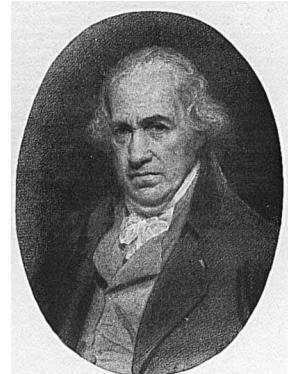
Noise Basics



Thermal Noise = kTB

Boltzmann's constant x Temperature x Bandwidth

$$\frac{\cancel{\text{Watt}}}{\cancel{\text{Degrees K}}} \times \frac{\cancel{\text{Seconds}}}{\cancel{\text{Degrees K}}} \times \frac{1}{\cancel{\text{Seconds}}}$$



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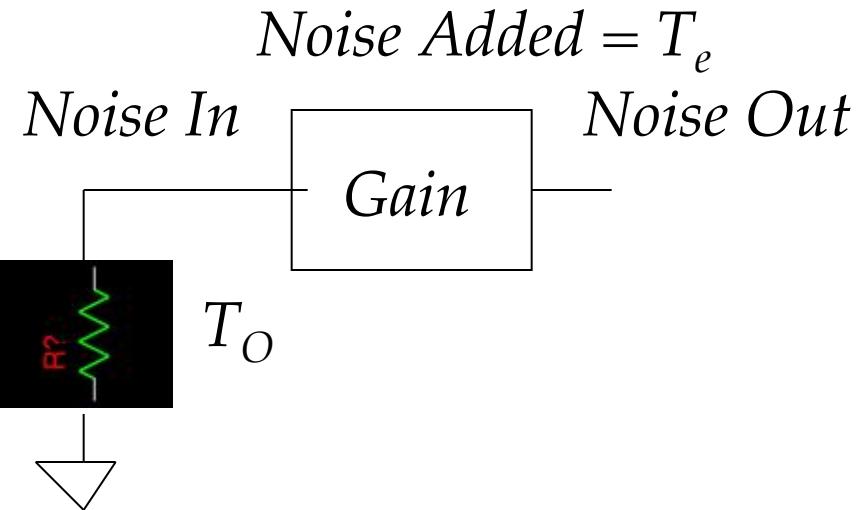


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Noise in RF Systems

Noise Basics

Noise unit is watts



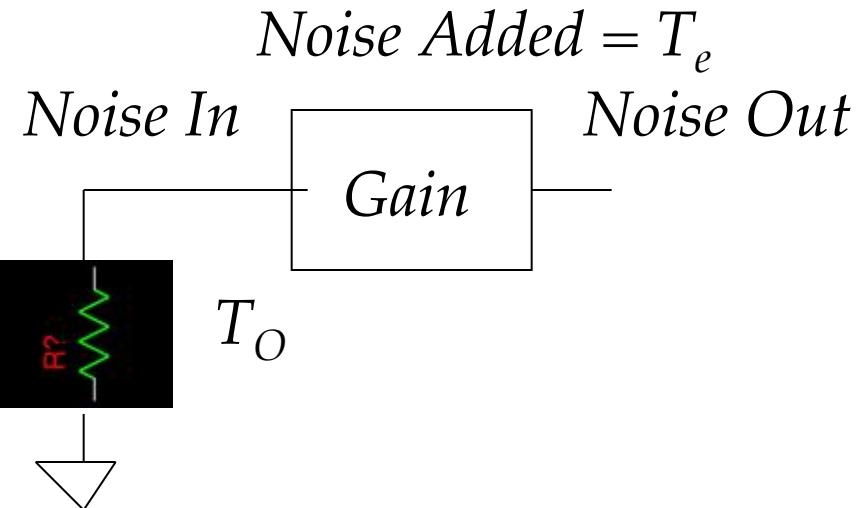
$$\text{Noise Figure or Noise Factor } = NF = \frac{\frac{\text{Signal In}}{\text{Noise In}}}{\frac{\text{Signal Out}}{\text{Noise Out}}} = \frac{\cancel{(\text{Signal In})(\text{Noise Out})}}{\cancel{(Gain)} \cancel{(\text{Signal In})(\text{Noise In})}} = \frac{\text{Noise Out}}{(Gain)(Noise In)}$$

The Perfect Gain Box adds no noise, so $NF=1$ or 0 dB



Noise Basics

$$\text{Noise In} = kTB$$



$$\text{Noise Out} = \text{Noise In} * \text{Gain} + \text{Noise Added}$$

$$\text{Noise Added} = \text{Noise Out} - \text{Noise In} * \text{Gain}$$

$$= NF * \text{Noise In} * \text{Gain} - \text{Noise In} * \text{Gain}$$

$$= (NF - 1) * \text{Noise In} * \text{Gain}$$

$$= (NF - 1) * kTBG$$



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Effective Noise Temperature = T_e

Noise generated is temperature dependent

$T_O = 290^{\circ}K$ is taken as ambient = $17^{\circ}C = 62.6^{\circ}F$

$$NF = \frac{k(T_O + T_e)BG}{kT_OBG} = 1 + T_e/T_O$$

$$T_e = T_O(NF-1)$$

T_e often used in systems where ambient is not $290^{\circ}K$
Some examples, radio astronomy, space applications, accelerator physics



Noise Basics

Where is the noise floor?

Temperature Dependent

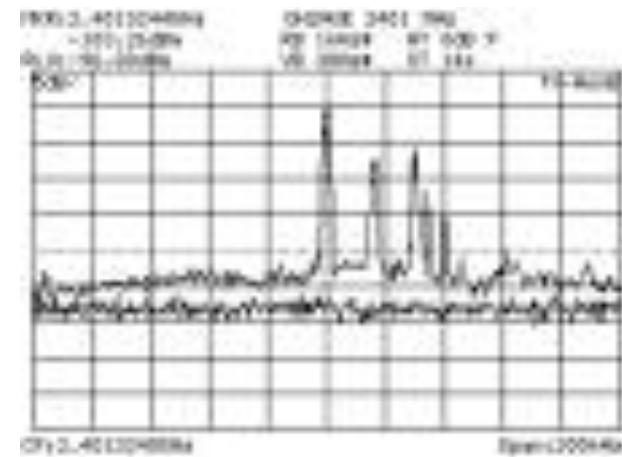
Noise Energy = kT = joules = watt seconds

$$= (1.38 \times 10^{-23} \text{ joules}/\text{K}) \times (290 \text{ K})$$

$$= 4 \times 10^{-21} \text{ joules}$$

$$= 4 \times 10^{-18} \text{ milliwatt seconds}$$

$$= -174 \text{ dBm per Hz}$$

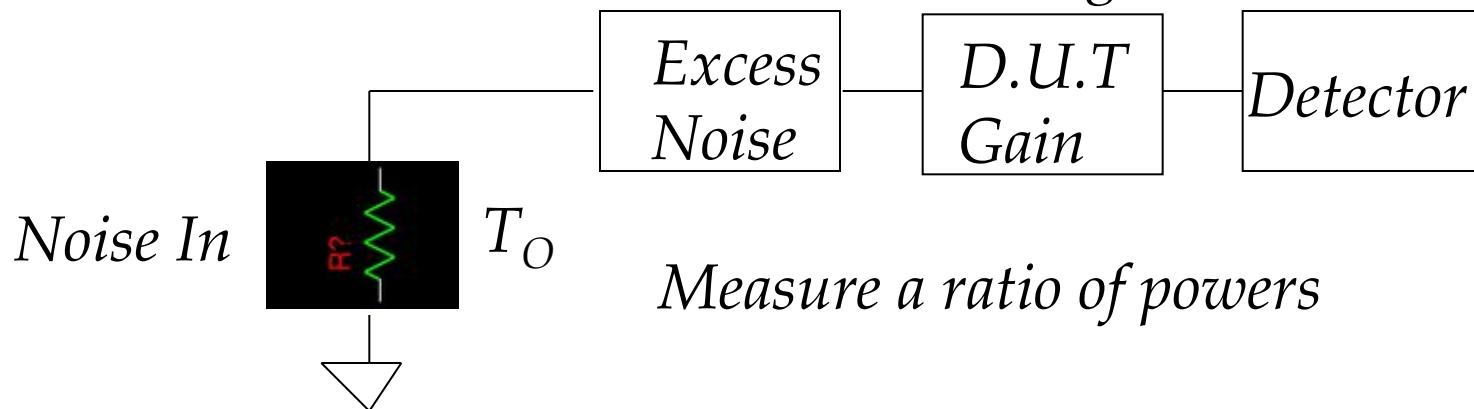


Have a MHz of Bandwidth then add 60 dB for -114 dBm per MHz



Noise Basics

How to Measure Noise Figure



Measure a ratio of powers

excess noise off

$$\frac{D.U.T \text{ added Noise}}{Noise In * Gain} = N1$$

excess noise on

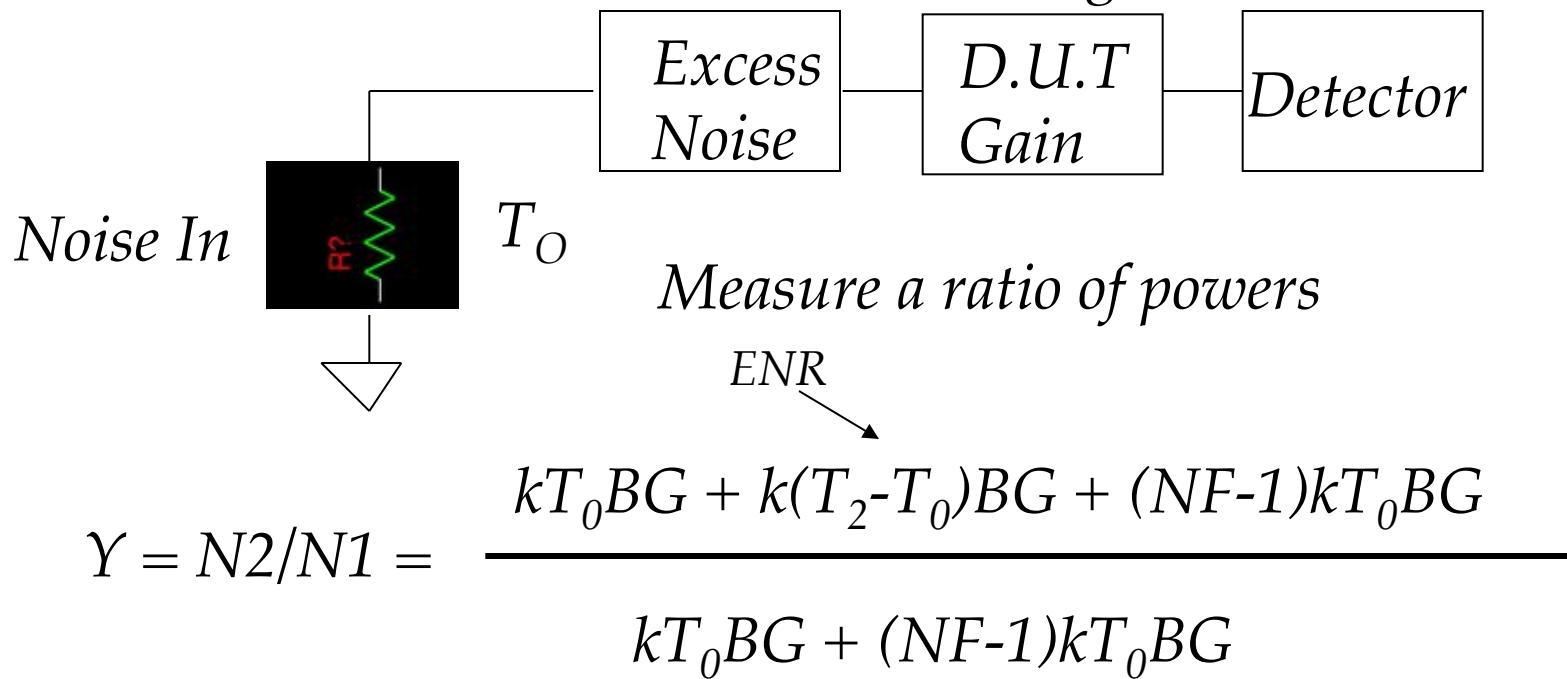
$$\frac{Excess Noise * Gain}{D.U.T \text{ added Noise}} = N2$$

$$\frac{Noise In * Gain}{Noise In * Gain}$$



Noise Basics

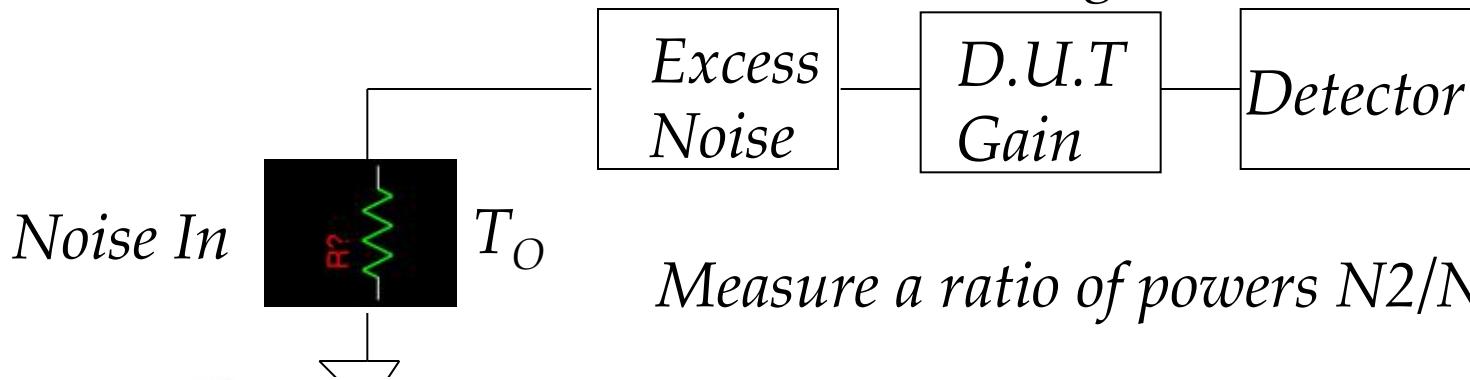
How to Measure Noise Figure





Noise Basics

How to Measure Noise Figure



Measure a ratio of powers $N_2/N_1=Y$

$$NF = ENR \times \frac{1}{Y - 1}$$

Presto Chango

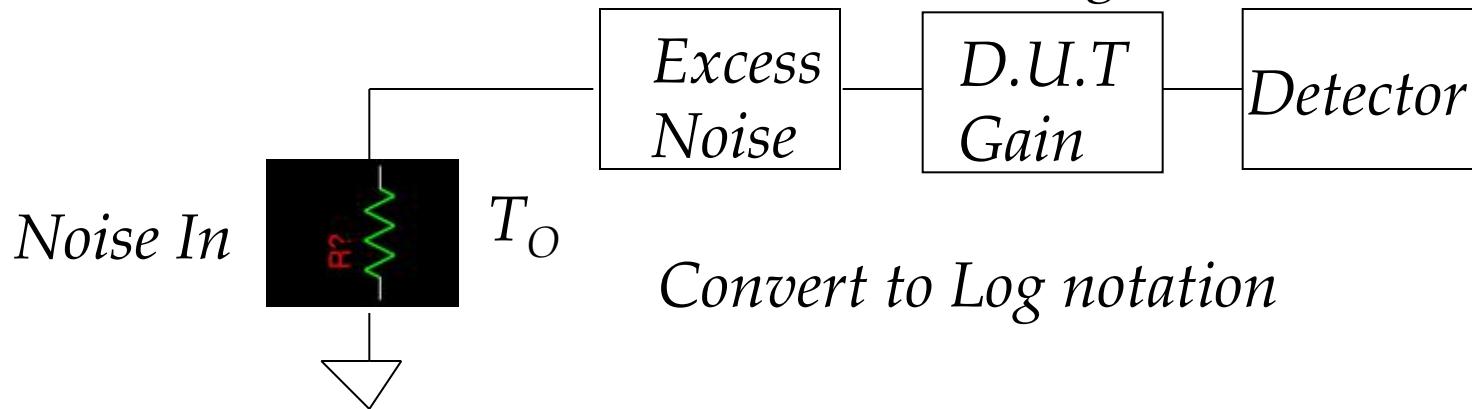


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Noise Basics

How to Measure Noise Figure



$$\begin{aligned} NF_{dB} &= 10 \log((T_2 - T_0)/T_0) - 10 \log(N2/N1 - 1) \\ &= ENR_{dB} - 10 \log(N2/N1 - 1) \end{aligned}$$

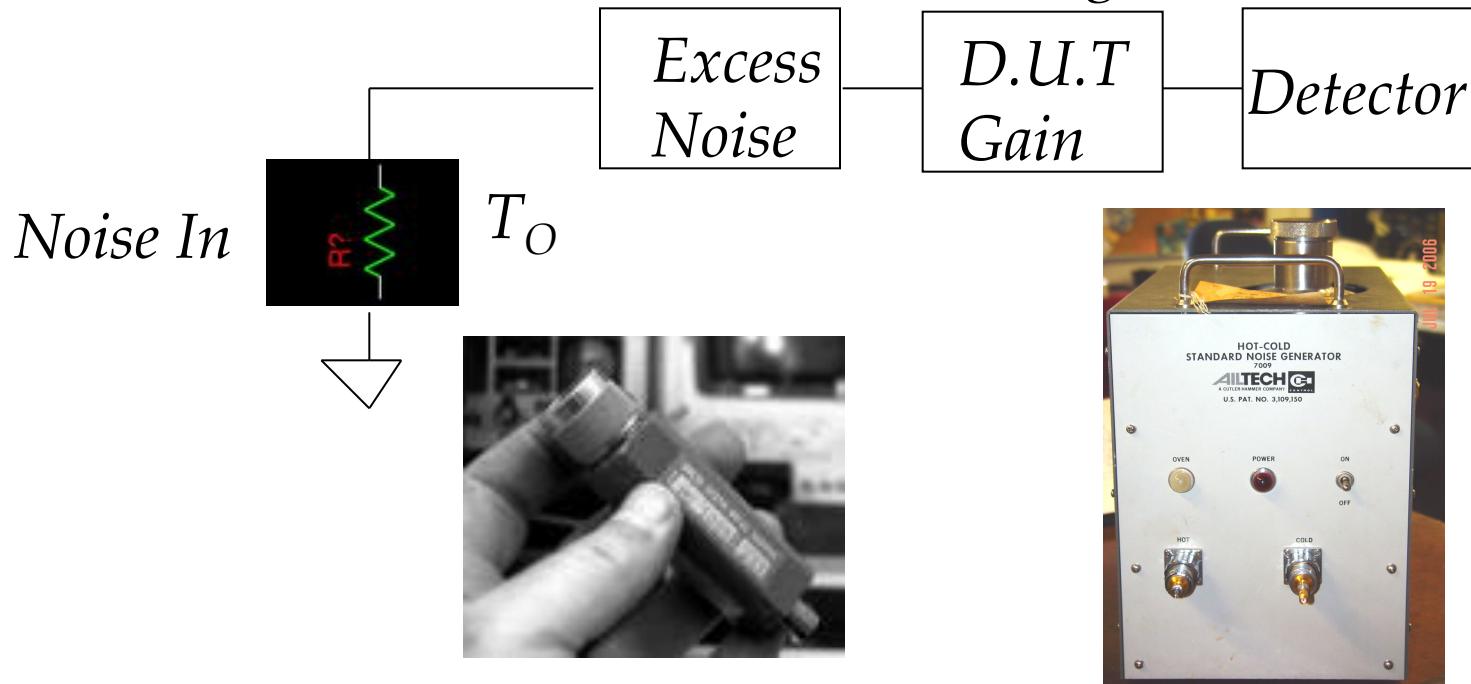


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Noise Basics

How to Measure Noise Figure



Noise Diode

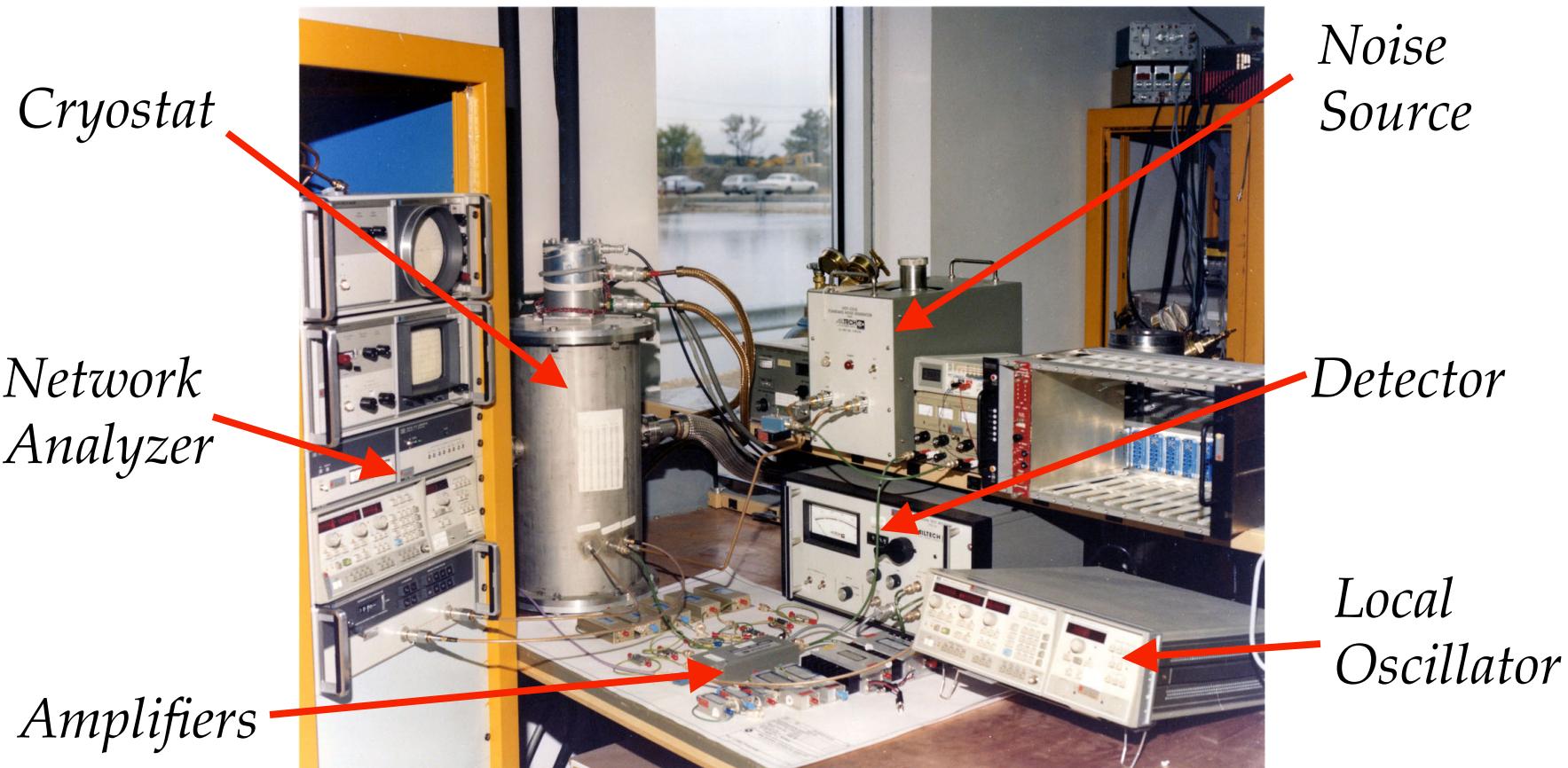


Hot and Cold noise source
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Noise Figure Test Setup



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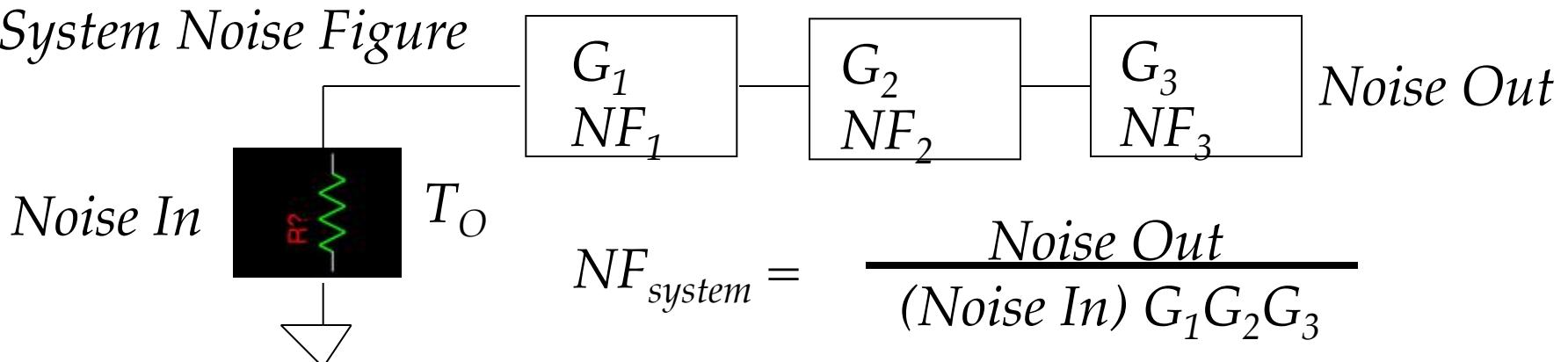


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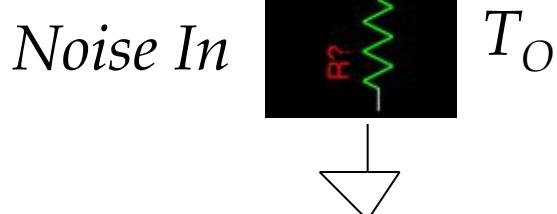
Noise in RF Systems

Noise Basics

System Noise Figure



Noise In



$$NF_{system} = \frac{Noise\ Out}{(Noise\ In)\ G_1 G_2 G_3}$$

$$NF_{system} = \frac{\cancel{kTBG_1G_2G_3} + (NF_1-1)\cancel{kTBG_1G_2G_3}}{\cancel{kTBG_1G_2G_3}} + \frac{(NF_2-1)\cancel{kTBG_2G_3}}{\cancel{kTBG_1G_2G_3}} + \frac{(NF_3-1)\cancel{kTBG_3}}{\cancel{kTBG_1G_2G_3}}$$

$$NF_{system} = NF_1 + \frac{NF_2 - 1}{G_1} + \frac{NF_3 - 1}{G_1 G_2}$$

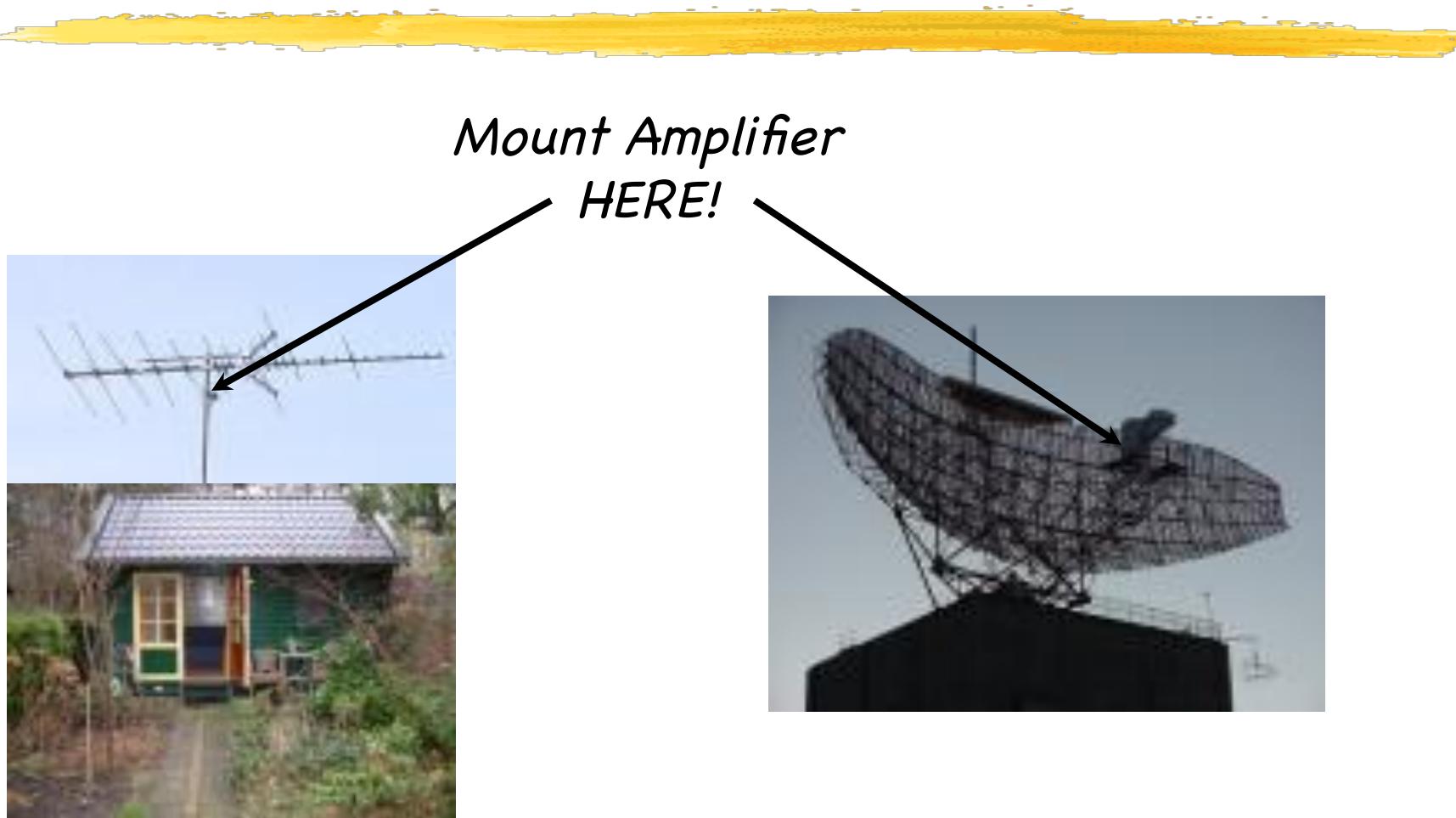
$$System\ T_e = T_{e1} + T_{e2}/G1 + T_{e2}/G1G2$$

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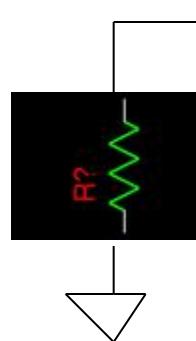


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*Look into these boxes
The impedance
looks the same!*

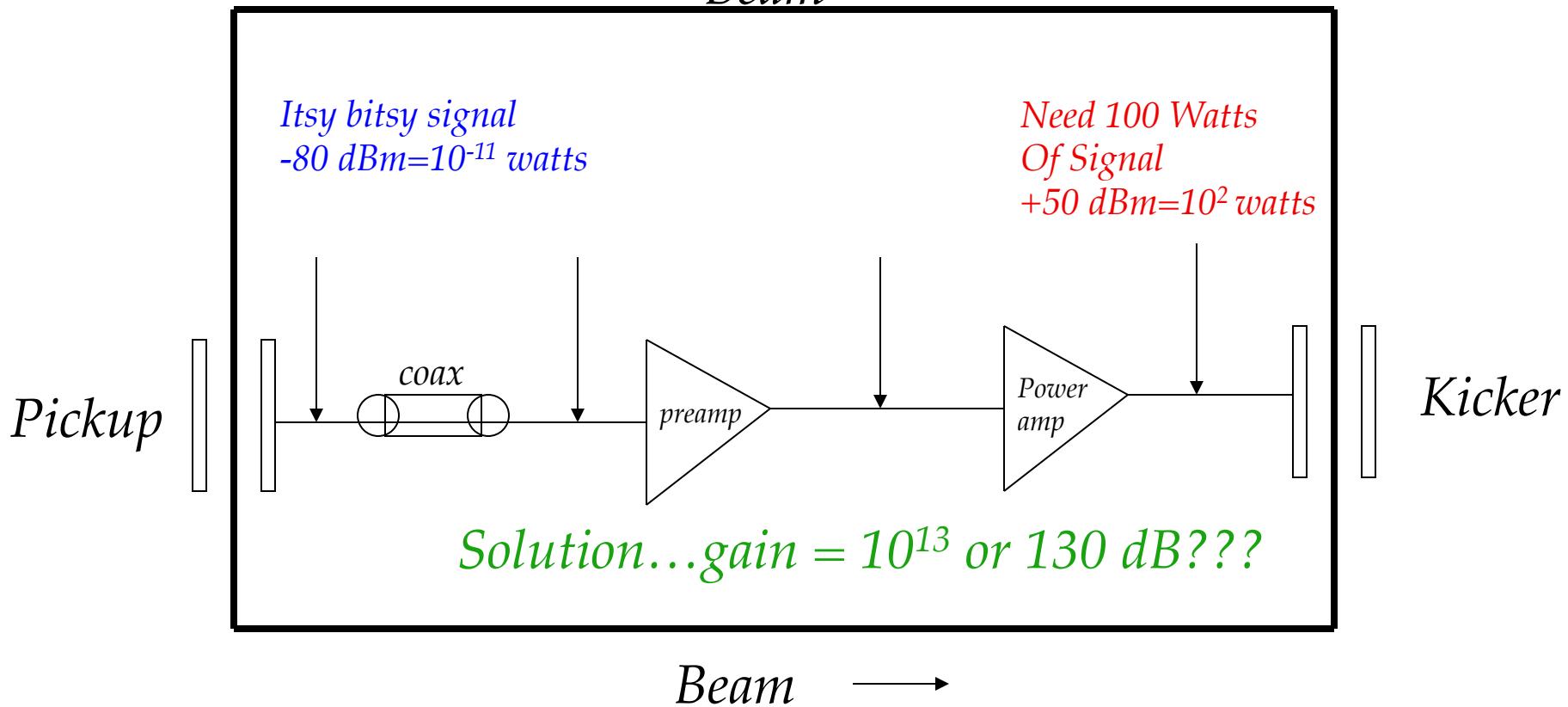
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Typical Stochastic Cooling Feedback System

← Beam

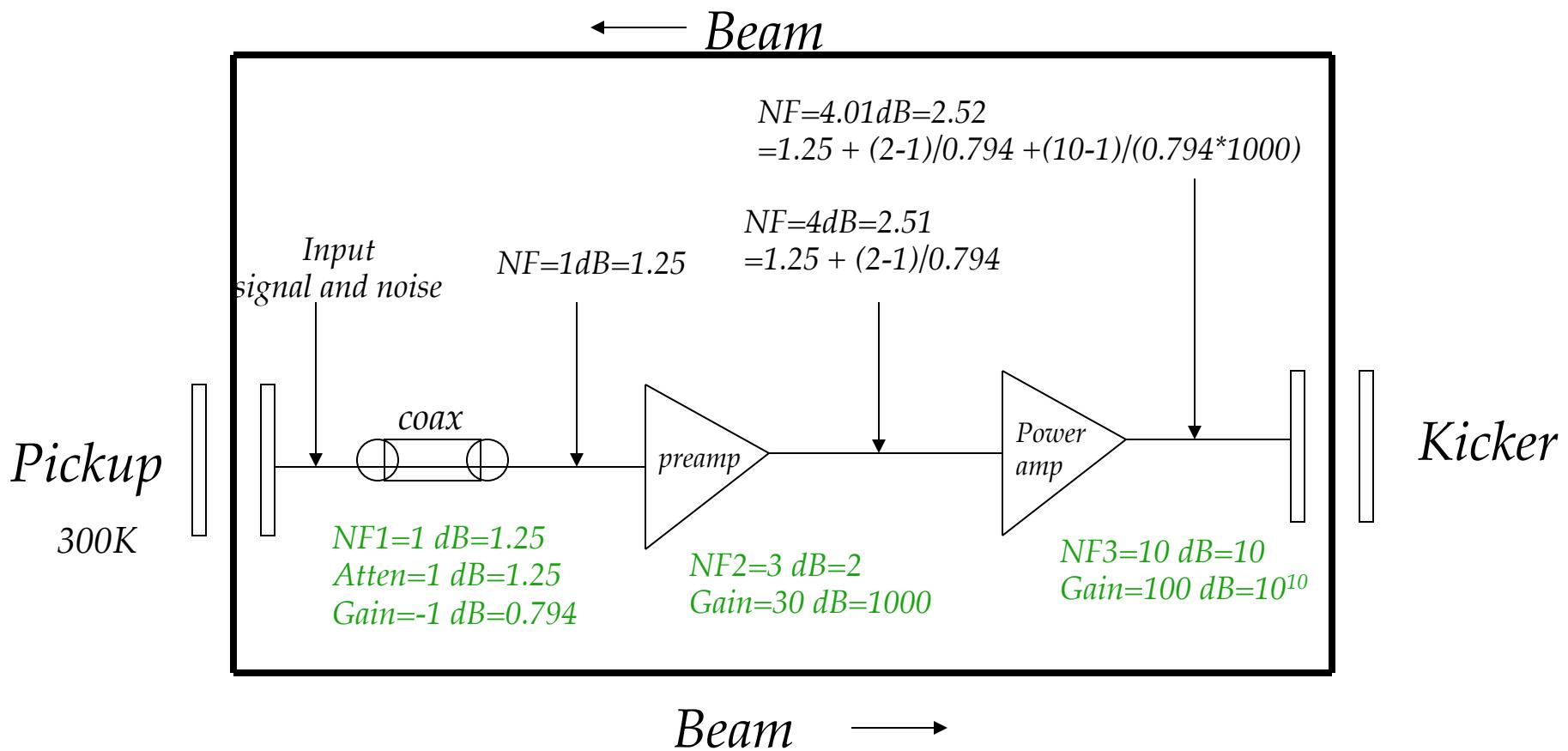




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Typical Stochastic Cooling Feedback System



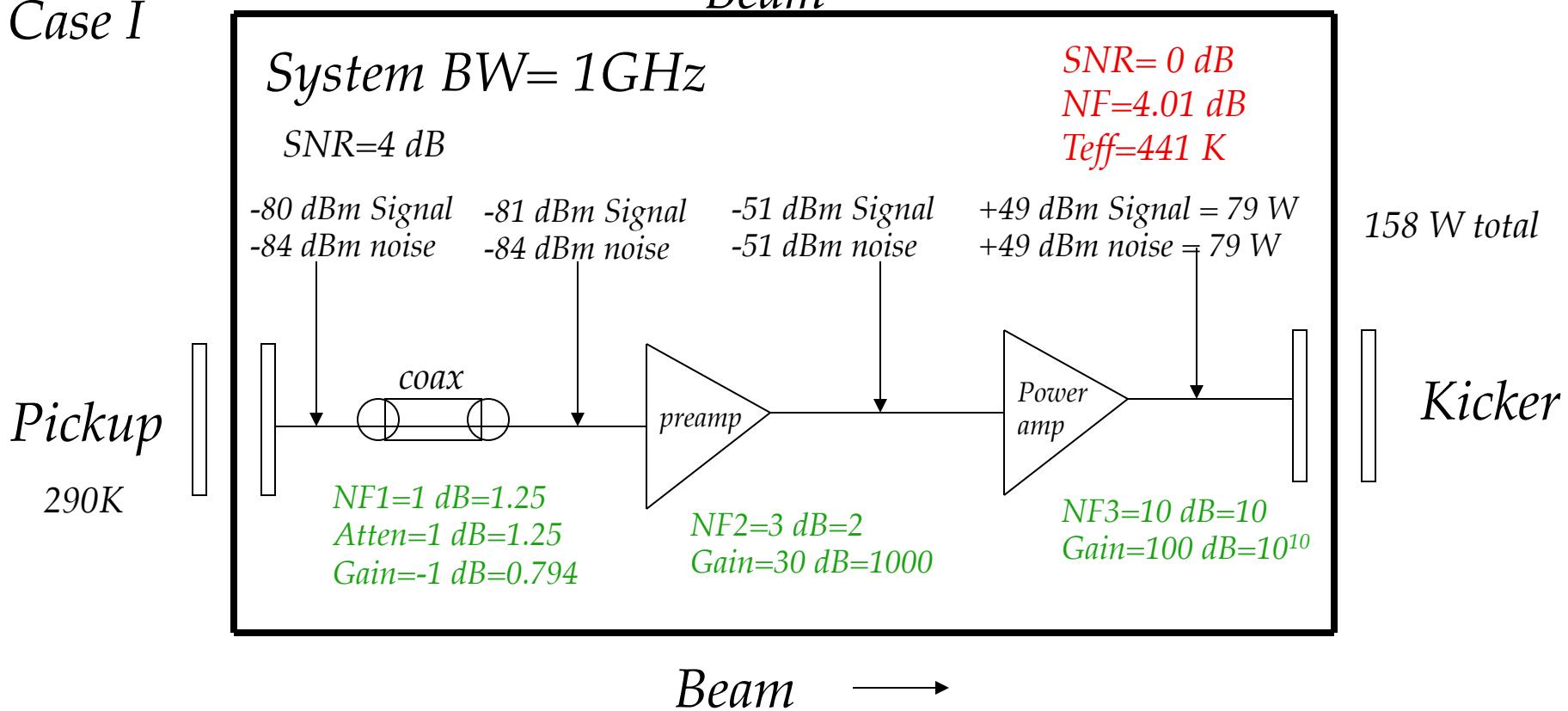


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Typical Stochastic Cooling Feedback System

Case I



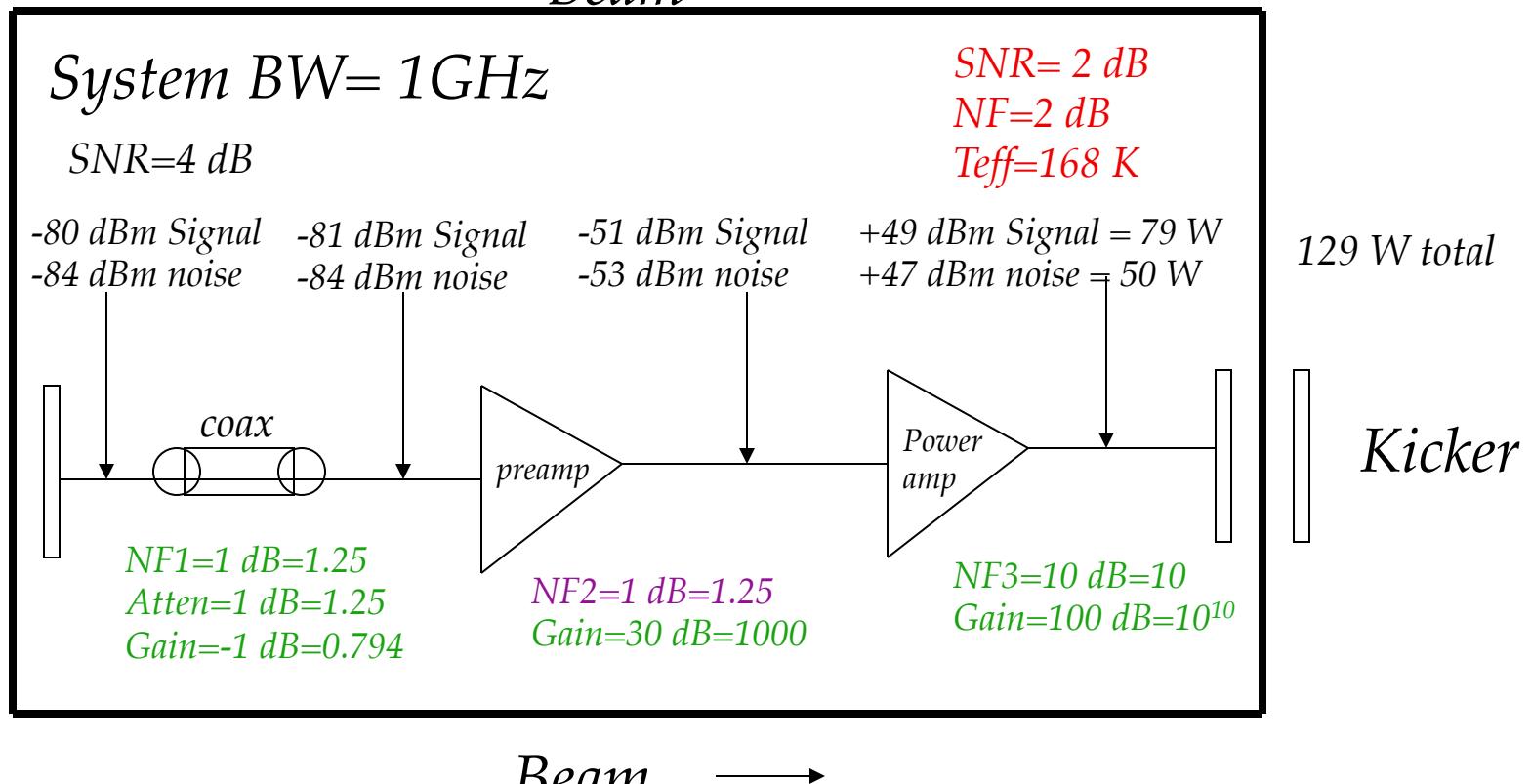


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Typical Stochastic Cooling Feedback System

Case II
Buy better
preamplifier





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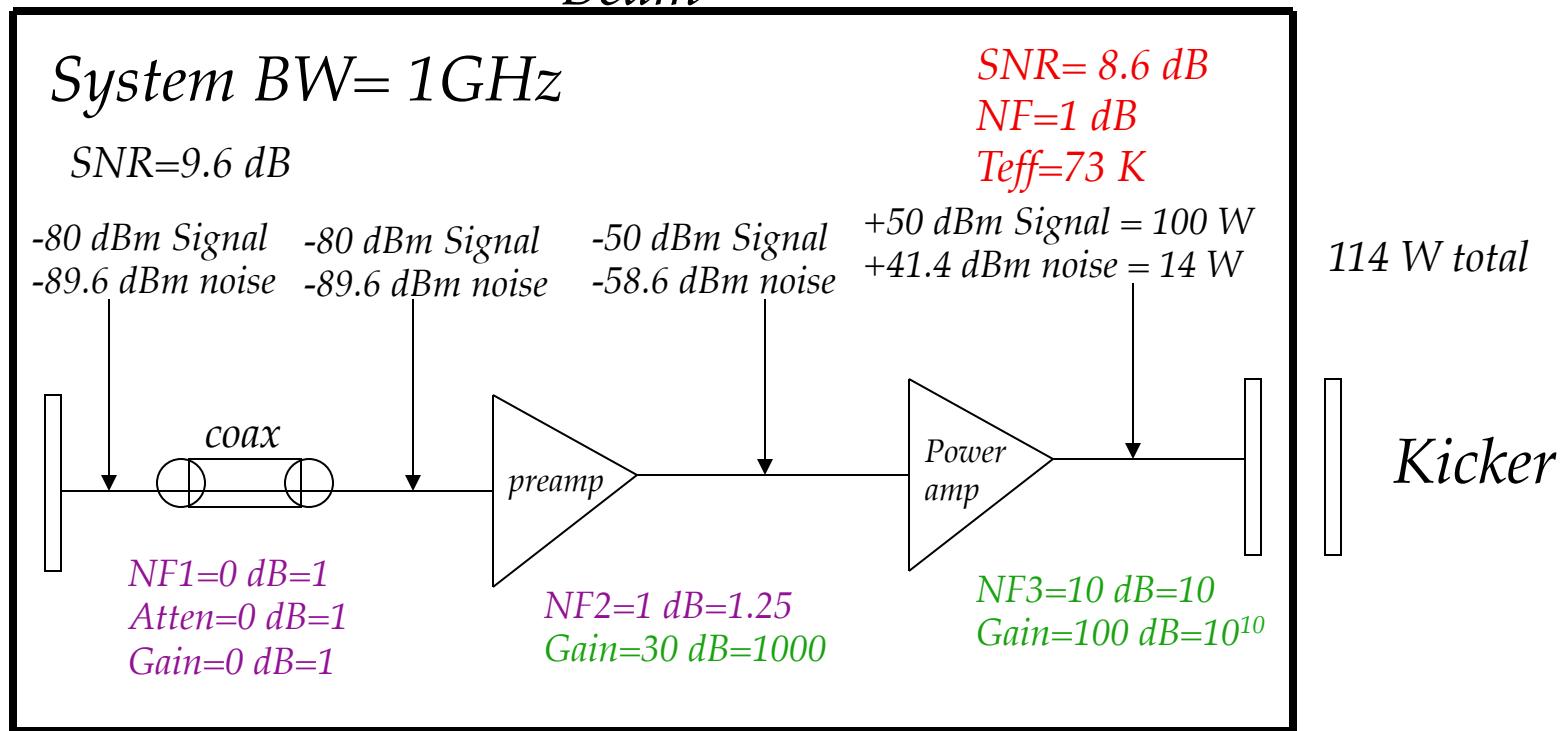
Typical Stochastic Cooling Feedback System

Case III

Buy better
Preamplifier
& chill
front end

Pickup

80K





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\$\$ What's the Cost \$\$

Power costs \$100 per watt for this system

Case I: Warm pickup and 3 dB NF preamp

79 watts signal + 79 watts noise = 158 watts

*Did not meet 100 watt signal minimum so must add
26% more total power for 200 Watts*

<i>Preamplifier cost.....</i>	<i>\$500</i>
<i>Power cost.....</i>	<i>\$20,000</i>
<i>Subtotal.....</i>	<i>\$20,500</i>



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\$\$ What's the Cost \$\$

Power costs \$100 per watt for this system

Case II: Warm pickup and 1 dB NF preamp

79 watts signal + 50 watts noise = 129 watts

*Did not meet 100 watt signal minimum so must add
26% more total power for 162 Watts*

Preamp cost.....\$2000

Power cost.....\$16,200

Subtotal.....\$18,200



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\$\$ What's the Cost \$\$

Power costs \$100 per watt for this system

Case III: Cold pickup and 1 dB NF preamp

100 watts signal + 14 watts noise = 114 watts

Cryogenics \$50,000

Preamp cost..... \$2000

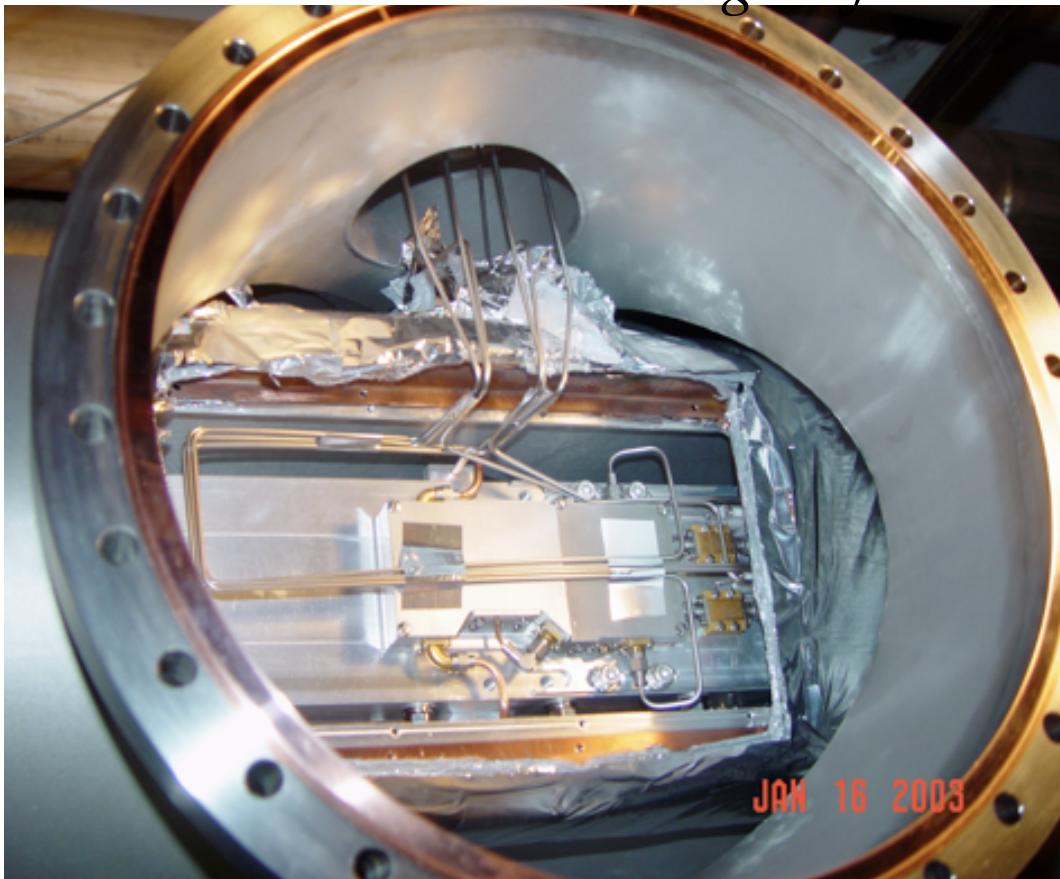
Power cost..... \$11,400

Subtotal..... \$63,400



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Debuncher Stochastic Cooling Cryo Preamp

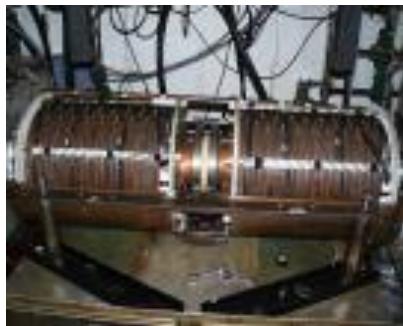


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What if?



Ferrite Saturation?



Power Handling?



*Tight fit?
No room
For
More Kickers*

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Noise Basics

Where is the noise floor?

Temperature Dependent

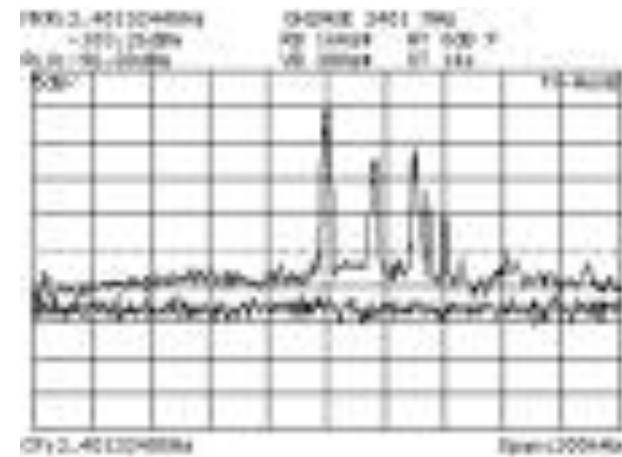
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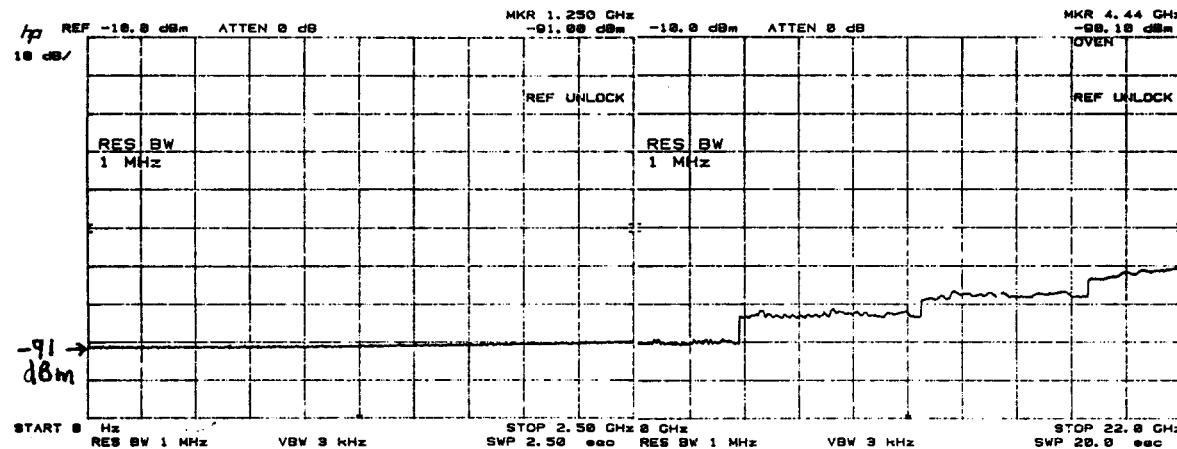


Have a MHz of Bandwidth then add 60 dB for -114 dBm per MHz



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Noise Performance of Swept Frequency Spectrum Analyzer

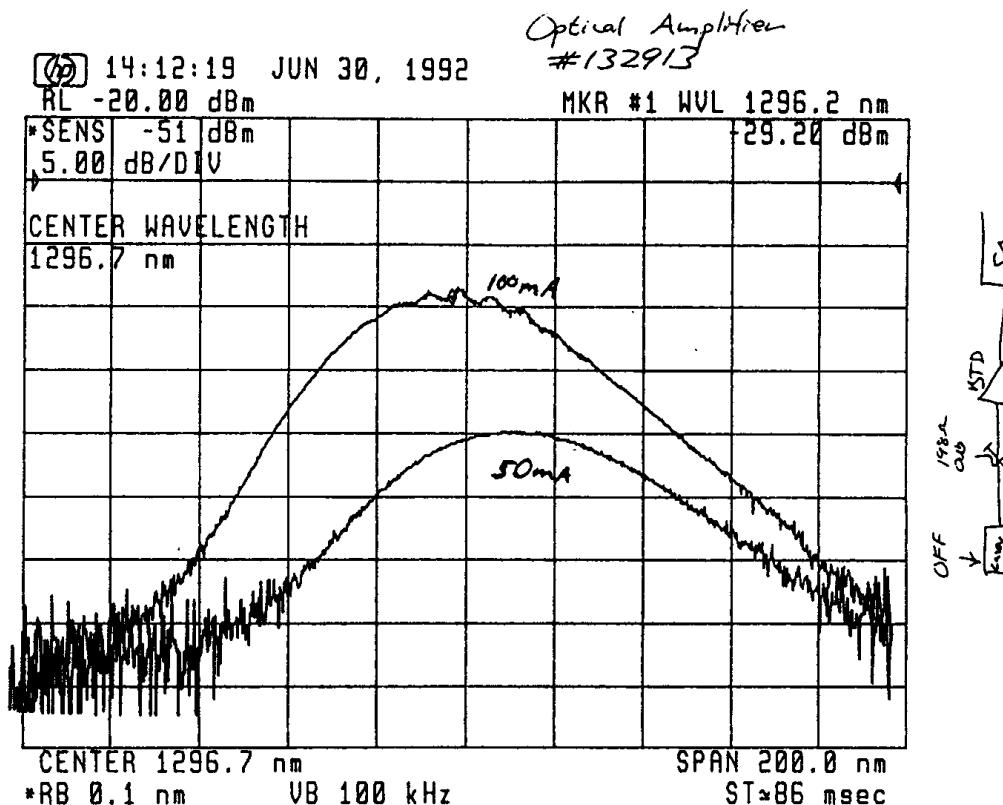


With a Resolution Bandwidth of 1 MHz noise floor = -91 dBm
Some 23 dB worse than ideal



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Optical Amplifier Noise Performance



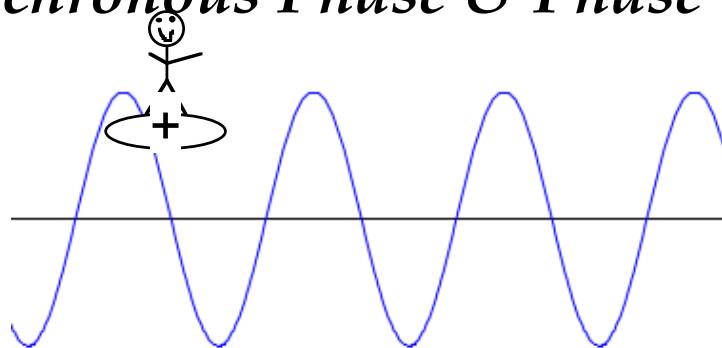
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Synchronous Phase & Phase Stability

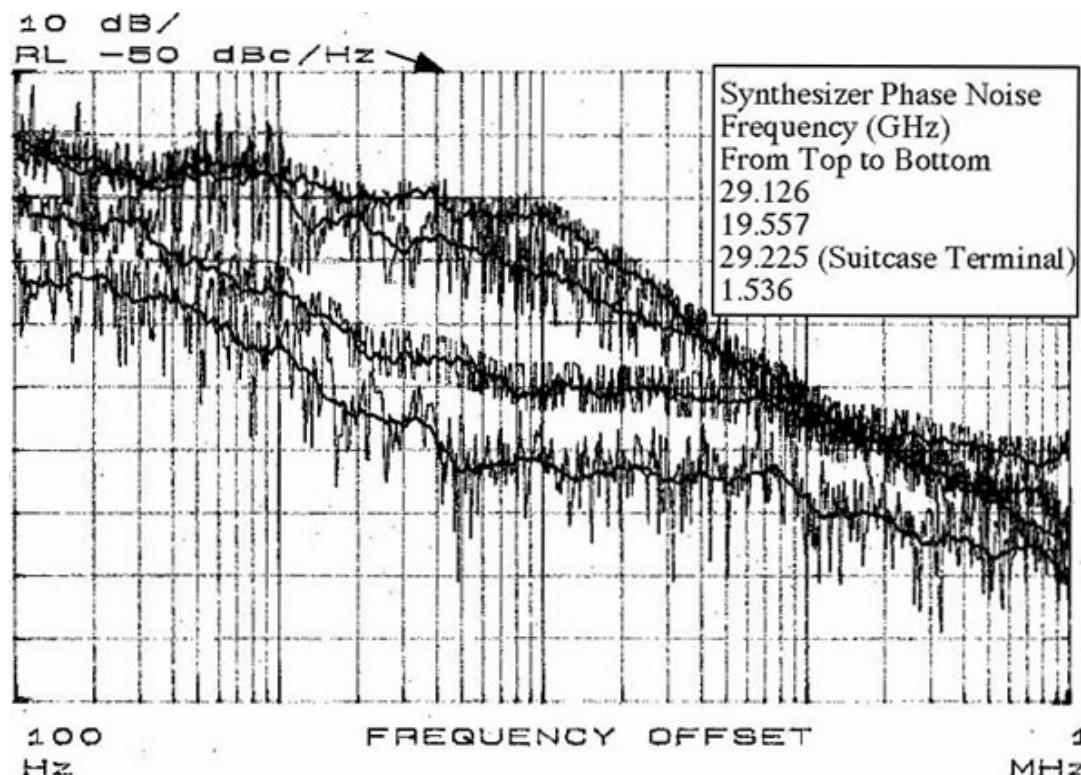


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Plot of Phase Noise vs Frequency

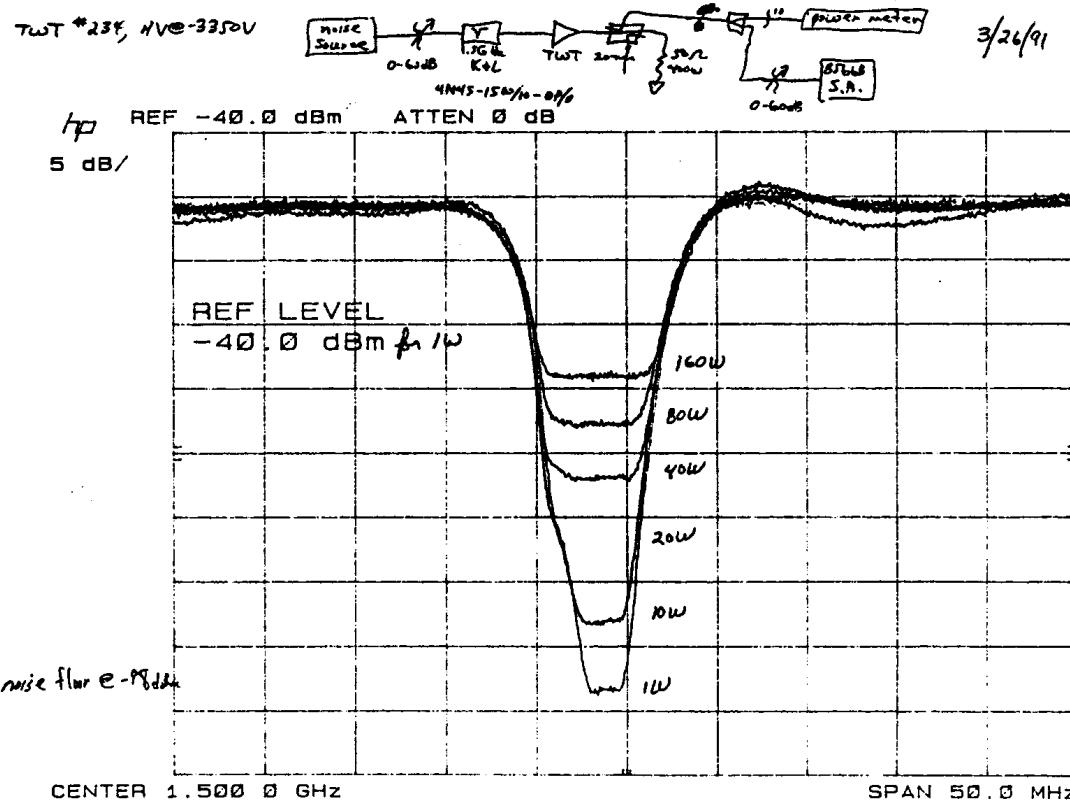


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Intermodulation Noise in a Power Amplifier



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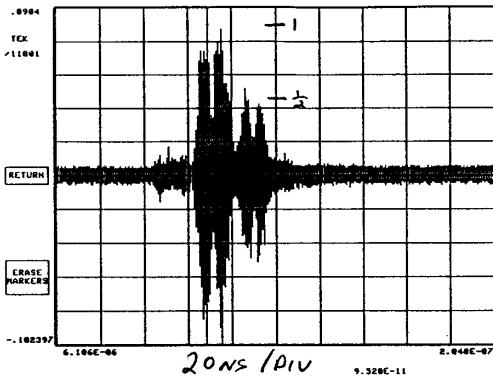
Coherent Beam Signal Noise Tevatron Schottky Signal



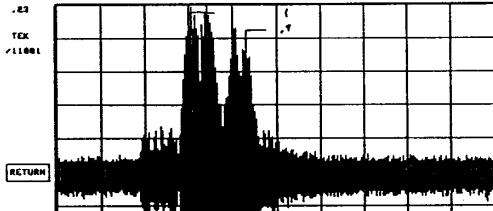
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*Tevatron Schottky Time Domain Signals
After pickup*



After pre-amplifier



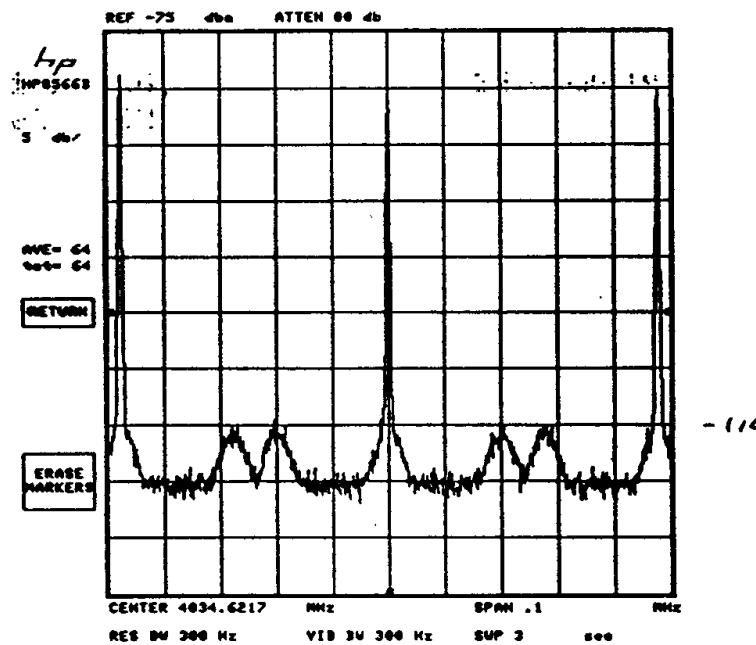
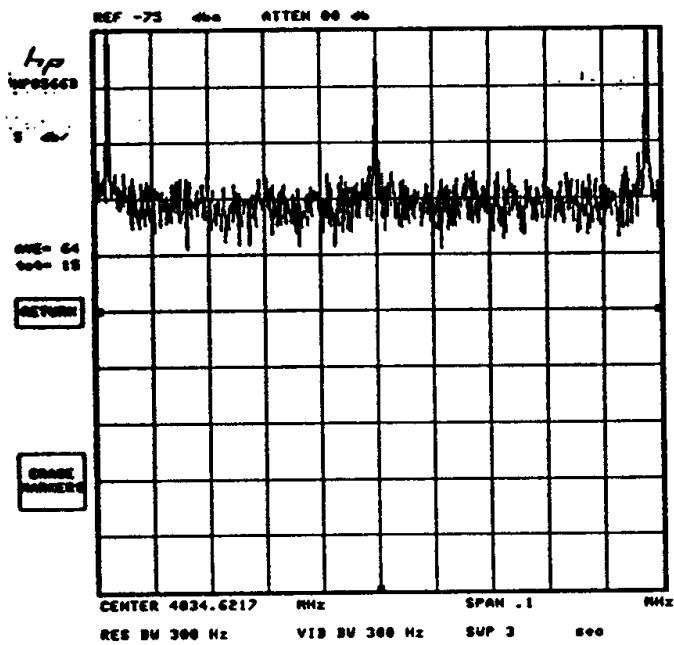
After power amplifier

*Peak Power
Levels can
Saturate the system
But not be
Obvious in the
Frequency Domain*



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Effects by gating on Tevatron Schottky Signal

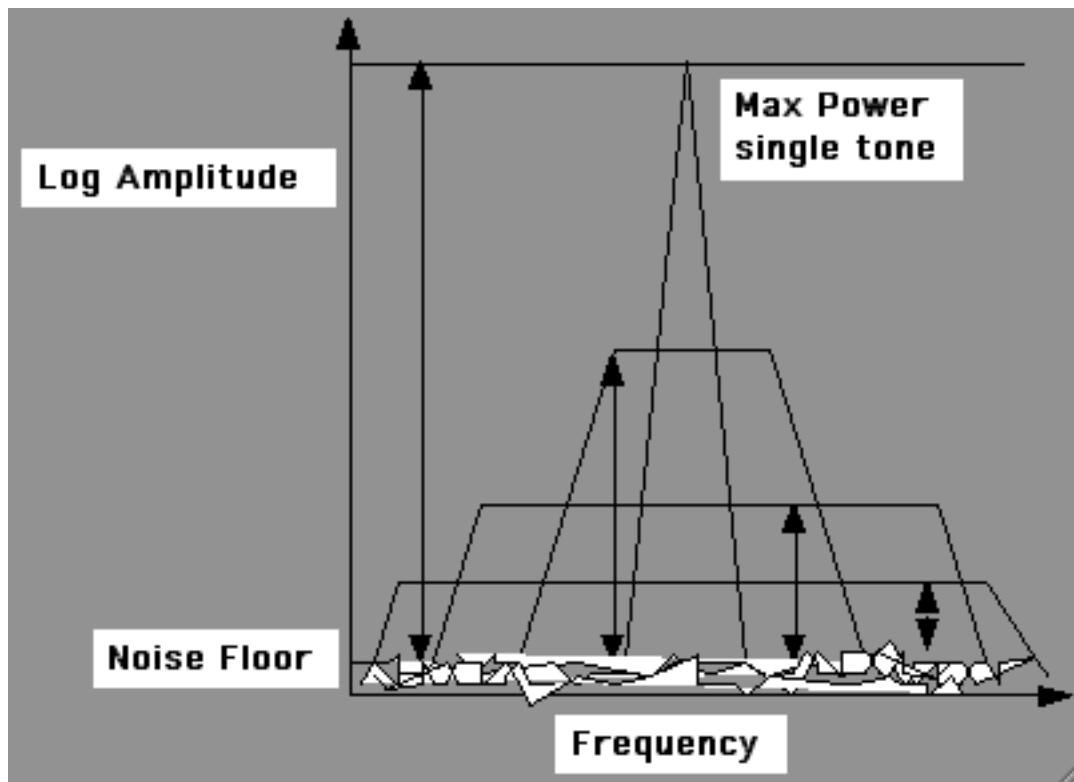


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Dynamic Range = Max operable power/Noise floor power



*Total Power
Is the
Integral across
Full bandwidth*



Digital Connection

How many bits?



Digital is base two, so every Bit is $2 \times$ voltage or 6 dB

Take required dynamic range dB and
Divide by 6 dB for number of bits!



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