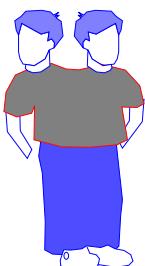


# Connectivity and Biconnectivity



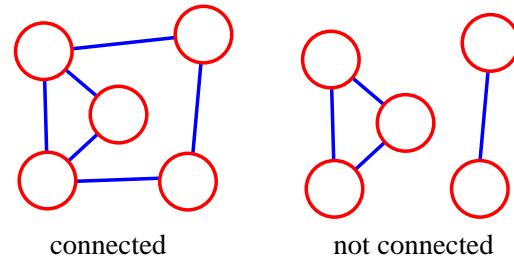
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## Connected Components

**Connected Graph:** any two vertices connected by a path



**Connected Component:** maximal connected subgraph of a graph

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## Equivalence Relations

A **relation** on a set S is a set R of ordered pairs of elements of S defined by some property

**Example:**

- $S = \{1, 2, 3, 4\}$
- $R = \{(i, j) \in S \times S \text{ such that } i < j\} = \{(1, 2), (1, 3), (1, 4), (2, 3), (2, 4), (3, 4)\}$

An **equivalence relation** is a relation with the following properties:

- $(x, x) \in R, \forall x \in S$  (**reflexive**)
- $(x, y) \in R \Rightarrow (y, x) \in R$  (**symmetric**)
- $(x, y), (y, z) \in R \Rightarrow (x, z) \in R$  (**transitive**)

The relation C on the set of vertices of a graph:

- $(u, v) \in C \Leftrightarrow u \text{ and } v \text{ are in the same connected component}$

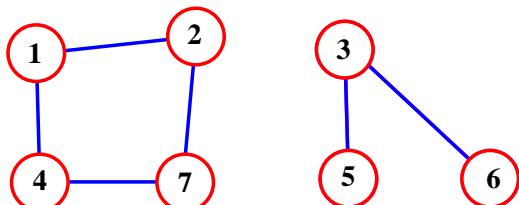
is an equivalence relation.

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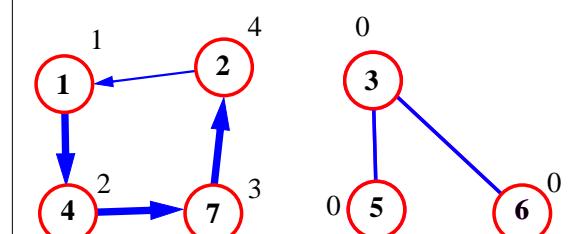


## DFS on a Disconnected Graph



After `dfs(1)` terminates:

k	1	2	3	4	5	6	7
val[k]	1	4	0	2	0	0	3



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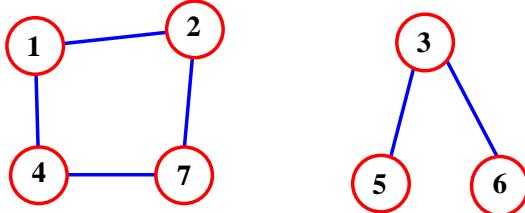
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## DFS of a Disconnected Graph

- Recursive **DFS** procedure visits all vertices of a connected component.
- A **for** loop is added to visit all the graph

```
for all k from 1 to N
  if val[k] = 0
    dfs(k)
```



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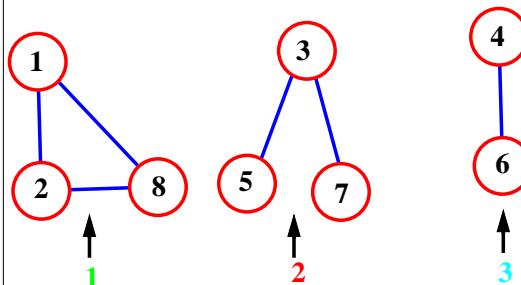
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## Representing Connected Components

Array comp [1..N]

comp[k] = i if vertex k is in  
i-th connected component



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## New DFS Algorithm

### Inside DFS:

replace      id = id + 1;  
                val [k] = id;

with          comp[k] = id;

### Outside DFS:

```
for all k from 1 to N      for each vertex
  if comp [k] = 0            if not in comp
    id = id + 1;            new component
    dfs(k);
```

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## DFS Algorithm for Connected Components

**Pseudocoded**    **dfs** (int k);

comp[k] = vertex.id;  
vertex = adj[k];

Vertex vertex  
while (vertex != null)

if (val[vertex.num] == 0)  
  **dfs** (vertex.num);  
  vertex = vertex.next;

...

**for** all k from 1 to N  
  **if** (comp[k] == 0)  
    id = id + 1;  
    **dfs** (k);

**TIME COMPLEXITY: O (N + M)**

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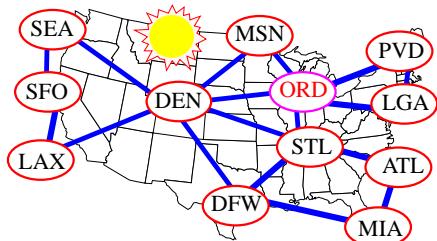
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## Cutvertices

**Cutvertex (separation vertex): its removal disconnects the graph**

If the **Chicago** airport is closed, then there is no way to get from Providence to beautiful Denver, Colorado!



- Cutvertex: **ORD**

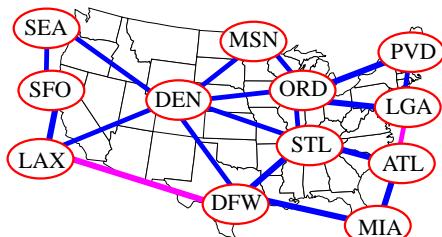
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## Biconnectivity

Biconnected graph: has no cutvertices



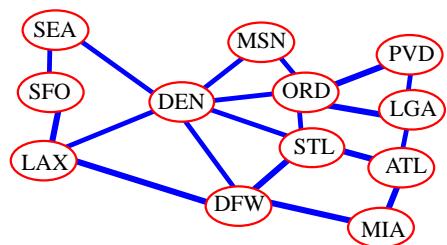
New flights:  
**LGA-ATL** and **DFW-LAX**  
make the graph biconnected.

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## Properties of Biconnected Graphs



- There are two disjoint paths between any two vertices.
- There is a simple cycle through any two vertices.

By convention, two nodes connected by an edge form a biconnected graph, but this does not verify the above properties.



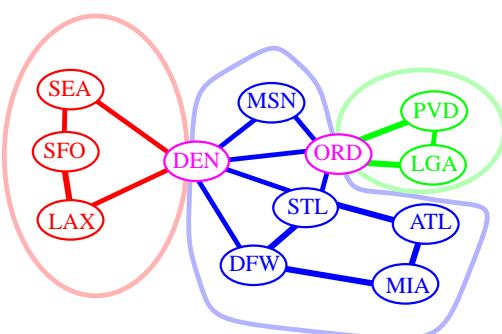
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## Biconnected Components

Biconnected component (block): maximal biconnected subgraph



Biconnected components are edge-disjoint but share **cutvertices**.

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## Finding Cutvertices: Brute Force Algorithm

```
for each vertex v
    remove v;
    test resulting graph for connectivity;
    put back v;
```

### Time Complexity:

- $N$  connectivity tests
- each taking time  $O(N + M)$

### Total time:

- $O(N^2 + NM)$

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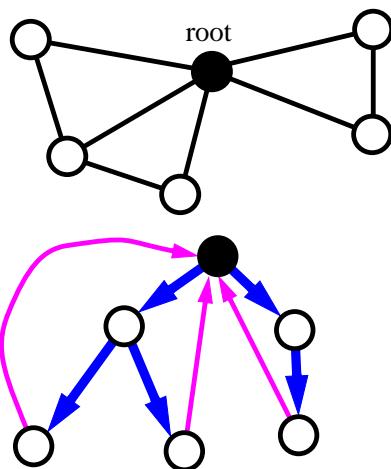
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## Root Property

*The root of the DFS tree is a cutvertex if it has two or more outgoing tree edges.*

- no cross/horizontal edges
- must retrace back up
- stays within subtree to root, must go through root to other subtree



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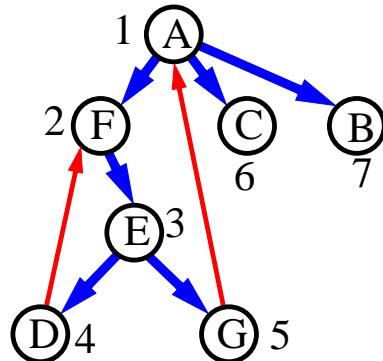
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## DFS Numbering

We recall that depth-first-search partitions the edges into **tree edges** and **back edges**

- $(u,v)$  tree edge  $\Leftrightarrow \text{val}[u] < \text{val}[v]$
- $(u,v)$  back edge  $\Leftrightarrow \text{val}[u] > \text{val}[v]$



We shall characterize cutvertices using the **DFS** numbering and two properties ...

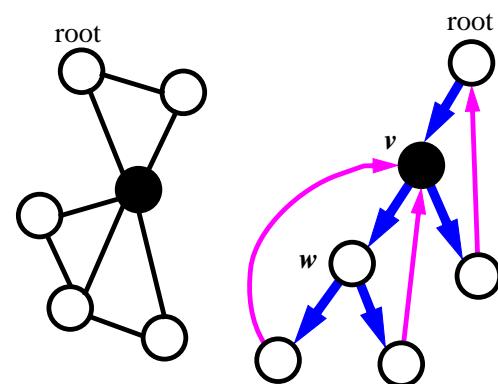
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## Complicated Property

*A vertex  $v$  which is not the root of the DFS tree is a cutvertex if  $v$  has a child  $w$  such that no back edge starting in the subtree of  $w$  reaches an ancestor of  $v$ .*



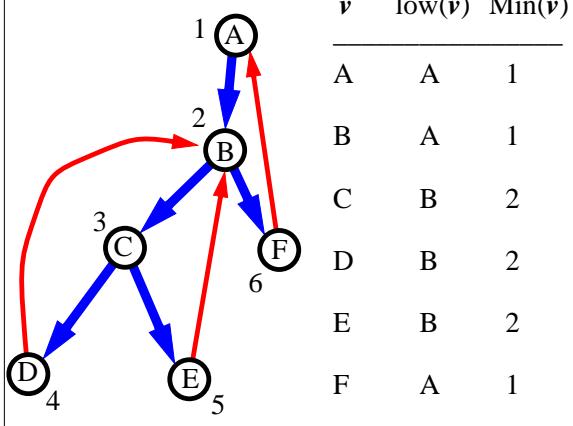
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## Definitions

- **low( $v$ ):** vertex with the lowest val (i.e., “highest” in the DFS tree) reachable from  $v$  by using a directed path that uses **at most one back edge**
- **Min( $v$ ) = val(low( $v$ ))**



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## DFS Algorithm for Finding Cutvertices

1. Perform **DFS** on the graph
2. Test if **root of DFS tree has two or more tree edges (*root property*)**
3. For each other vertex  $v$ , test if there is a **tree edge ( $v,w$ )** such that  $\text{Min}(w) \geq \text{val}[v]$  (**complicated property**)

Min( $v$ ) = val(low( $v$ )) is the minimum of:

- $\text{val}[v]$
- minimum of  $\text{Min}(w)$  for all **tree edges**  $(v,w)$
- minimum of  $\text{val}[z]$  for all **back edges**  $(v,z)$

Implement this **recursively** and you are done!!!!

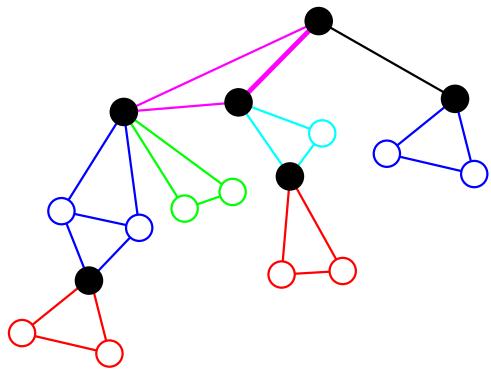
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## Finding the Biconnected Components

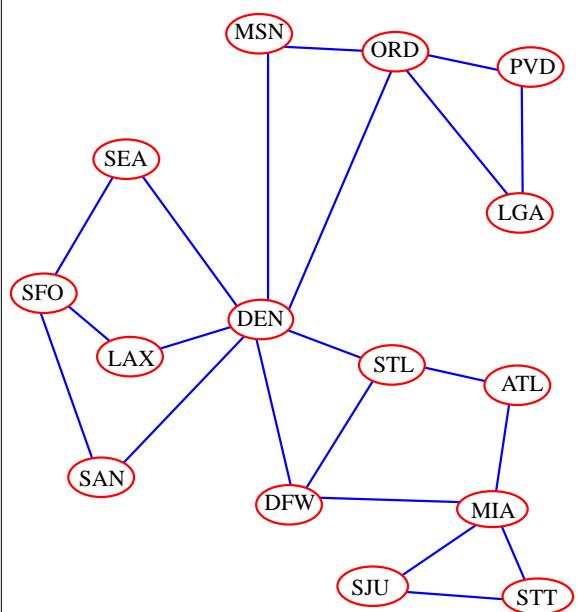
- DFS visits the vertices and edges of each biconnected component consecutively
- Use a stack to keep track of the biconnected component currently being traversed



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