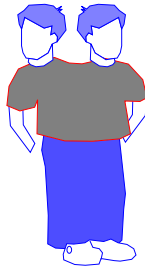


Connectivity and Biconnectivity



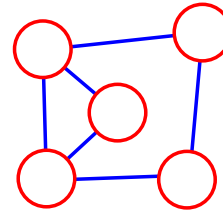
ccc

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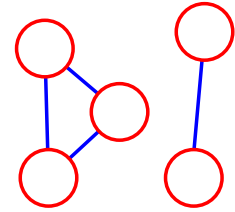


Connected Components

Connected Graph: any two vertices connected by a path



connected



not connected

Connected Component: maximal connected subgraph of a graph

ccc

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Equivalence Relations

A **relation** on a set S is a set R of ordered pairs of elements of S defined by some property

Example:

- $S = \{1, 2, 3, 4\}$
- $R = \{(i, j) \in S \times S \text{ such that } i < j\}$
 $= \{(1, 2), (1, 3), (1, 4), (2, 3), (2, 4), (3, 4)\}$

An **equivalence relation** is a relation with the following properties:

- $(x, x) \in R, \forall x \in S$ (**reflexive**)
- $(x, y) \in R \Rightarrow (y, x) \in R$ (**symmetric**)
- $(x, y), (y, z) \in R \Rightarrow (x, z) \in R$ (**transitive**)

The relation C on the set of vertices of a graph:

- $(u, v) \in C \Leftrightarrow u \text{ and } v \text{ are in the same connected component}$

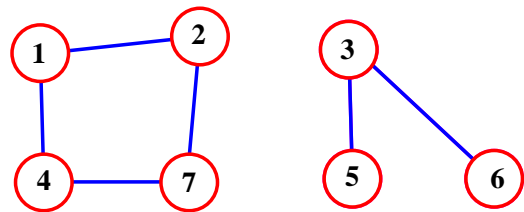
is an equivalence relation.

ccc

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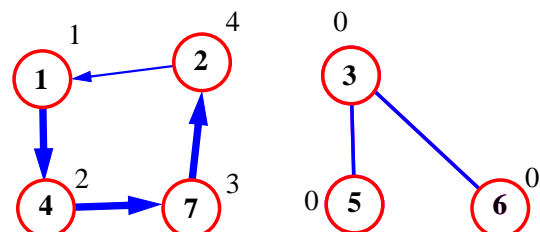


DFS on a Disconnected Graph



After **dfs**(1) terminates:

k	1	2	3	4	5	6	7
val[k]	1	4	0	2	0	0	3



ccc

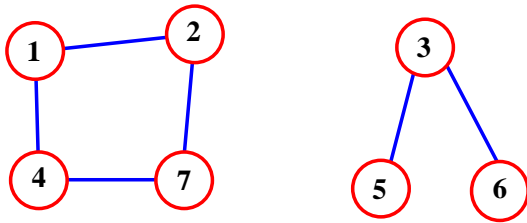
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DFS of a Disconnected Graph

- Recursive **DFS** procedure visits all vertices of a connected component.
- A **for** loop is added to visit all the graph

```
for all k from 1 to N
  if val[k] = 0
    dfs(k)
```



ccc

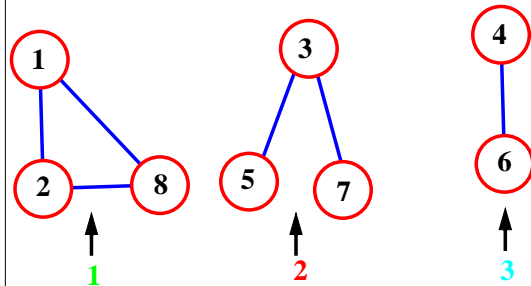
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Representing Connected Components

Array comp [1..N]

comp[k] = i if vertex k is in
i-th connected component



vertex k	1	2	3	4	5	6	7	8
comp[k]	1	1	2	3	2	3	2	1

ccc

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New DFS Algorithm

Inside DFS:

```
replace      id = id + 1;
              val [k] = id;

with         comp[k] = id;
```

Outside DFS:

```
for all k from 1 to N      for each vertex
  if comp [k] = 0          if not in comp
    id = id + 1;           new component
    dfs(k);
```

ccc

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DFS Algorithm for Connected Components

Pseudocoded **dfs** (int k);

```
comp[k] = vertex.id;
vertex = adj[k];
```

```
Vertex vertex
while (vertex != null)
  if (val[vertex.num] == 0)
    dfs (vertex.num);
    vertex = vertex.next;
```

...

```
for all k from 1 to N
  if (comp[k] == 0)
    id = id + 1;
    dfs (k);
```

TIME COMPLEXITY: O (N + M)

ccc

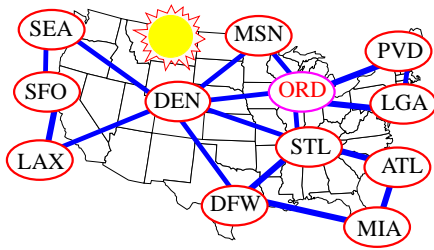
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Cutvertices

Cutvertex (separation vertex):
its removal disconnects the graph

If the **Chicago** airport is closed, then there is no way to get from Providence to beautiful Denver, Colorado!



- Cutvertex: **ORD**

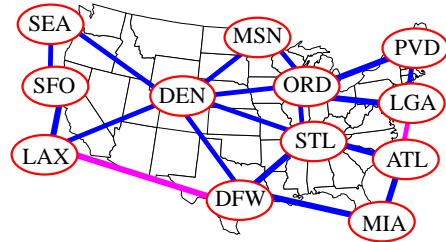
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Biconnectivity

Biconnected graph: has no cutvertices



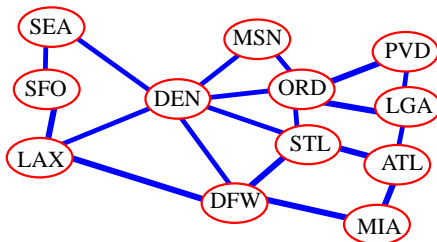
New flights:
LGA-ATL and **DFW-LAX**
make the graph biconnected.

ccc

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Properties of Biconnected Graphs



- There are two disjoint paths between any two vertices.
- There is a simple cycle through any two vertices.

By convention, two nodes connected by an edge form a biconnected graph, but this does not verify the above properties.



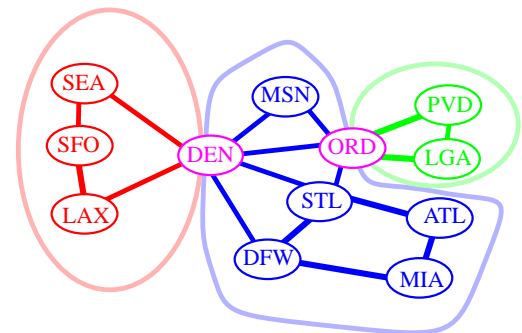
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Biconnected Components

Biconnected component (block):
maximal biconnected subgraph



Biconnected components are edge-disjoint but share **cutvertices**.

ccc

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Finding Cutvertices: Brute Force Algorithm

for each vertex v
 remove v ;
 test resulting graph for connectivity;
 put back v ;

Time Complexity:

- N connectivity tests
- each taking time $O(N + M)$

Total time:

- $O(N^2 + NM)$

ccc

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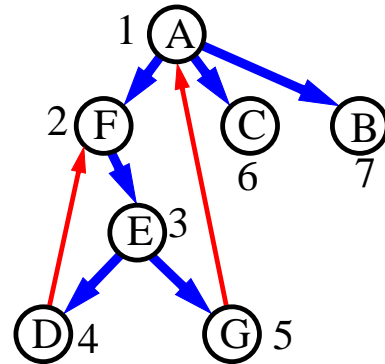


DFS Numbering

We recall that depth-first-search partitions the edges into **tree edges** and **back edges**

• (u,v) tree edge $\Leftrightarrow \text{val}[u] < \text{val}[v]$

• (u,v) back edge $\Leftrightarrow \text{val}[u] > \text{val}[v]$



We shall characterize cutvertices using the **DFS** numbering and two properties ...

ccc

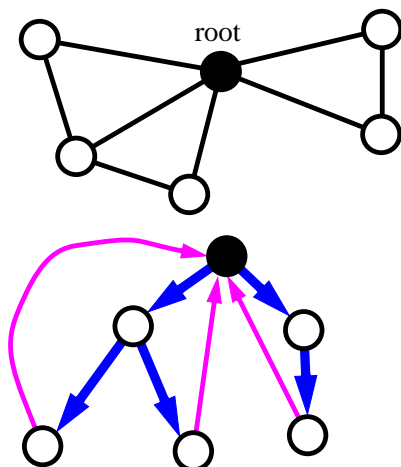
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Root Property

The root of the DFS tree is a cutvertex if it has two or more outgoing tree edges.

- no cross/horizontal edges
- must retrace back up
- stays within subtree to root, must go through root to other subtree



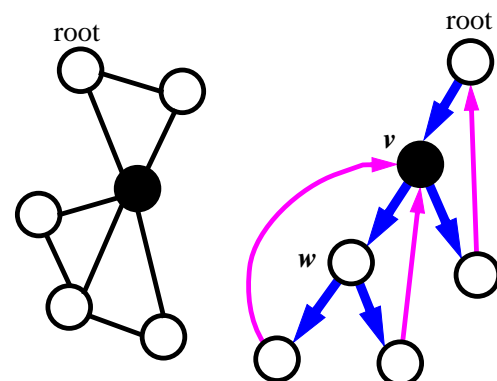
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Complicated Property

A vertex v which is not the root of the DFS tree is a cutvertex if v has a child w such that no back edge starting in the subtree of w reaches an ancestor of v .



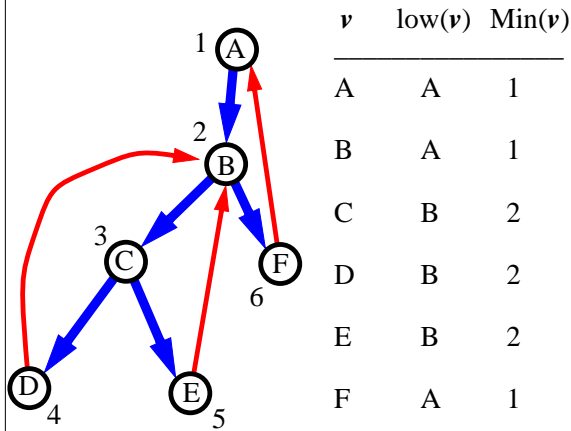
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Definitions

- $\text{low}(v)$: vertex with the lowest val (i.e., “highest” in the DFS tree) reachable from v by using a directed path that uses **at most one back edge**
- $\text{Min}(v) = \text{val}(\text{low}(v))$



cec

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DFS Algorithm for Finding Cutvertices

1. Perform **DFS** on the graph
2. Test if **root** of **DFS** tree has **two or more tree edges** (**root property**)
3. For each other vertex v , test if there is a **tree edge** (v, w) such that $\text{Min}(w) \geq \text{val}[v]$ (**complicated property**)

$\text{Min}(v) = \text{val}(\text{low}(v))$ is the minimum of:

- $\text{val}[v]$
- minimum of $\text{Min}(w)$ for all **tree edges** (v, w)
- minimum of $\text{val}[z]$ for all **back edges** (v, z)

Implement this **recursively** and you are done!!!!

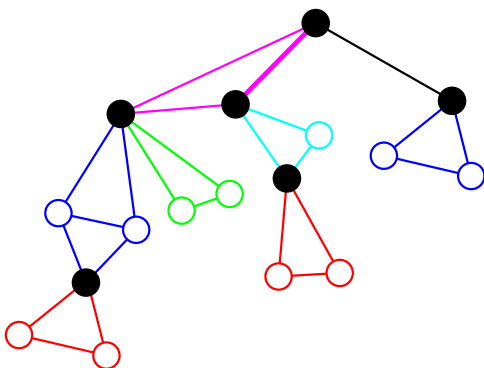
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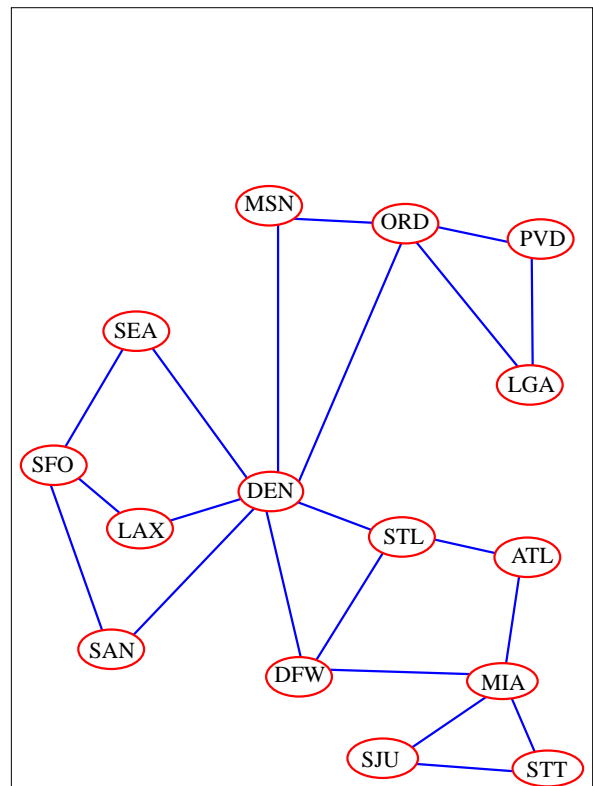
Finding the Biconnected Components

- DFS visits the vertices and edges of each biconnected component consecutively
- Use a stack to keep track of the biconnected component currently being traversed



cec

480



cec

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