

# SEQUENCES

- Ranked Sequences
- Positions
- Positional Sequences
- General Sequences
- Bubble Sort Algorithm



Sequences

1

## Array-Based Implementation

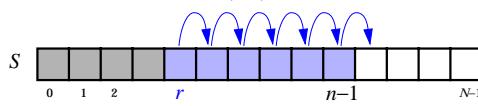
- Some Pseudo-Code:

```
Algorithm insertElemAtRank( $r, e$ ):
  for  $i = n - 1, n - 2, \dots, r$  do
     $S[i+1] \leftarrow S[i]$ 
   $S[r] \leftarrow e$ 
   $n \leftarrow n + 1$ 
```

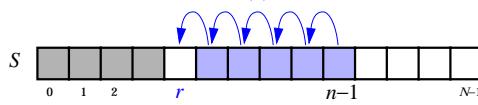
```
Algorithm removeElemAtRank( $r$ ):
   $e \leftarrow S[r]$ 
  for  $i = r, r + 1, \dots, n - 2$  do
     $S[i] \leftarrow S[i + 1]$ 
   $n \leftarrow n - 1$ 
  return  $e$ 
```

- A Graphical Representation

$\text{insertElemAtRank}(r, e)$ :



$\text{removeElemAtRank}(r)$ :



Sequences

3

## The Ranked Sequence ADT

- A ranked sequence  $S$  (with  $n$  elements) supports the following methods:

-  $\text{elemAtRank}(r)$ :

Return the element of  $S$  with rank  $r$ ; an error occurs if  $r < 0$  or  $r > n - 1$

*Input*: Integer; *Output*: Object

-  $\text{replaceElemAtRank}(r, e)$ :

Replace the element at rank  $r$  with  $e$  and return the old element; an error condition occurs if  $r < 0$  or  $r > n - 1$

*Input*: Integer  $r$ , Object  $e$ ; *Output*: Object

-  $\text{insertElemAtRank}(r, e)$ :

Insert a new element into  $S$  which will have rank  $r$ ; an error occurs if  $r < 0$  or  $r > n - 1$

*Input*: Integer  $r$ , Object  $e$ ; *Output*: Object

-  $\text{removeElemAtRank}(r)$ :

Remove from  $S$  the element at rank  $r$ ; an error occurs if  $r < 0$  or  $r > n - 1$

*Input*: Integer; *Output*: Object

Sequences

2

## Array-Based Implementation (contd.)

- Time complexity of the various methods:

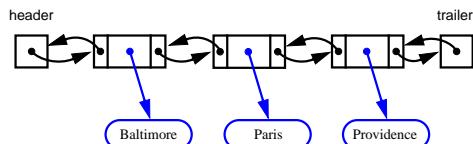
Method	Time
size	$O(1)$
isEmpty	$O(1)$
elemAtRank	$O(1)$
replaceElemAtRank	$O(1)$
insertElemAtRank	$O(n)$
removeElemAtRank	$O(n)$

Sequences

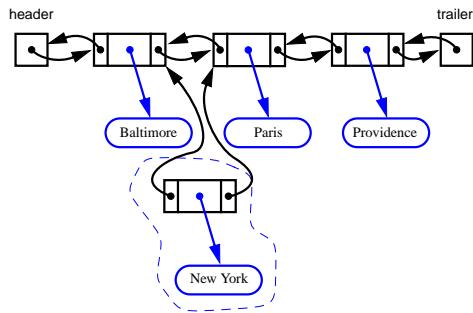
4

## Implementation with a Doubly Linked List

- the list before insertion:



- creating a new node for insertion:

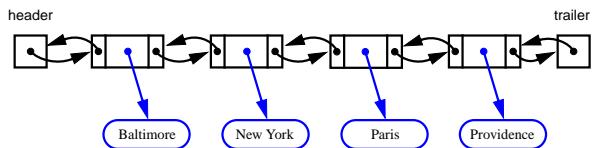


Sequences

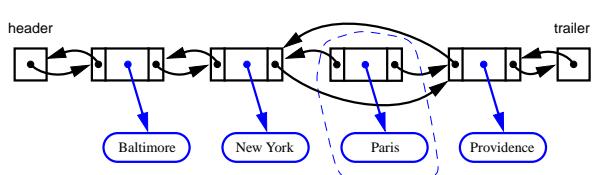
5

## Implementation with a Doubly Linked List

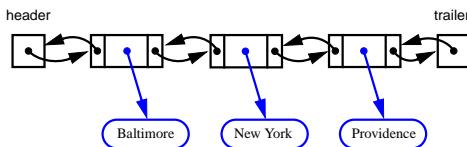
- the list after insertion and before deletion:



- deleting a node:



- after deletion:



Sequences

6

## Java Implementation

```
public class NodeRankedSequence
    extends MyDeque implements Deque,
    RankedSequence{
    public void insertElemAtRank (int rank, Object element)
        throws BoundaryViolationException {
        if (rank != size()) //rank size() is OK for
            //insertion
        checkRank(rank);
        DLNode next = nodeAtRank(rank); // the new node
            //will be right before this
        DLNode prev = next.getPrev(); // the new node
            //will be right after this
        DLNode node = new DLNode(element, prev, next);
        next.setPrev(node);
        prev.setNext(node);
        size++;
    }
    public Object removeElemAtRank (int rank)
        throws BoundaryViolationException {
        checkRank(rank);
        DLNode node = nodeAtRank(rank); // node to
            //be removed
        DLNode next = node.getNext(); //node before it
    }
```

Sequences

7

## Java Implementation (cont.)

```
DLNode prev = node.getPrev(); // node after it
prev.setNext(next);
next.setPrev(prev);
size--;
return node.getElement();
}
private DLNode nodeAtRank (int rank) {
    // auxiliary method to find the node of the
    //element with the given rank
    DLNode node;
    if (rank <= size()/2) { //scan forward from head
        node = header.getNext();
        for (int i=0; i < rank; i++)
            node = node.getNext();
    }
    else { // scan backward from the tail
        node = trailer.getPrev();
        for (int i=0; i < size()-rank-1 ; i++)
            node = node.getPrev();
    }
    return node;
}
```

Sequences

8

## Nodes and Positions

- Node-Based Operations:
  - Node specific methods, e.g. removeAtNode(Node v) and insertAfterNode(Node v, Object e), would be O(1).
  - However, node-based operations are not meaningful in an array-based implementation because there are no nodes in an array.
- **Dilemma:**
  - If we do not include the-node based operations int the generic sequence ADT, we are not taking full advantage of doubly-linked lists.
  - If we do include them, we violate the generality of object oriented design.

Sequences

9

## Nodes and Positions (cont.)

- Positions:
  - Inituitve notion of “place” of an element.
  - This concept allows us to enjoy doubly-linked list without violating object-oriented design.
- Positions have 2 methods:
  - element(): Return the element at the Position  
Input: none; Output: Object
  - container():Return the sequence that contains this position.  
Input: none; Output: sequence
- Positions are defined relatively.
- Positions are not tied to an element or rank
- A Sequence is a container of elements that are each stored in a position

Sequences

10

## The Positional Sequence ADT

- The methods are:
  - first()
  - last()
  - before()
  - after()
  - size()
  - isEmpty()
  - replace(p,e)
  - swap(p, q)
  - insertFirst(e)
  - insertLast(e)
  - insertBefore(p,e)
  - insertAfter(p,e)
  - remove(p)
  - isFirst(p)
  - isLast(p)

Sequences

11

## Doubly Linked List Implementation

- Implementation of a node using Positions
- ```
class NSNode implements Position {  
    private NSNode prev, next; // References to the  
    //nodes before and after  
    private Object element; //Element stored in this  
    //position  
    private Container cont; //Container of this  
    //position  
    NSNode(NSNode newPrev, NSNode newNext,  
    Container container, Object elem) { //Initialize  
    //the node  
    prev = newPrev;  
    next = newNext;  
    cont = container;  
    element = elem;  
}  
public Container container()  
throws InvalidPositionException {  
if (cont == null)  
    throw new InvalidPositionException  
    ("Position has no container!");  
}
```

Sequences

12

## Doubly Linked List Implementation(cont.)

```

        return cont;
    }

    public Object element()
        throws InvalidPositionException {
        if (cont == null)
            throw new InvalidPositionException
                ("Position has no container!");
        return element;
    }

    // Accesor methods
    NSNode getNext() { return next; }
    NSNode getPrev() { return prev; }
    void setNext(NSNode newNext) { next = newNext; }

    // Update methods
    void setPrev(NSNode newPrev) { prev = newPrev; }
    void setElement(Object newElement) { element =
        newElement; }
    void setContainer(Container newCont) { cont =
        newCont; }
}

```

Sequences

13

## Doubly Linked List Implementation (cont.)

- before

```

public Position before(Position p) throws
    InvalidPositionException, BoundaryViolationException{
    NSNode n = checkPosition(p);
    NSNode prev = n.getPrev();
    if(prev==head)
        throw new BoundaryViolationException ("Cannot
            go past the beginning of the sequence");
    return prev;
}

- insertAfter
public Position insertAfter (Position p, Object element)
    throws InvalidPositionException{
    NSNode n = checkPosition(p);
    numElts++;
    NSNode newNode = new NSNode(n, n.getNext(),
        this, element);
    n.getNext().setPrev(newNode);
    n.setNext(newNode);
    return newNode;
}

```

Sequences

15

## Doubly Linked List Implementation

- Code for other methods of a Doubly Linked List:
    - checkPosition
- ```

protected NSNode checkPosition(Position p) throws
    InvalidPositionException{
    if (p==head)
        throw new InvalidPositionException("Head of
            the sequence is not a valid position");
    if (p==tail)
        throw new InvalidPositionException ("Tail of the
            sequence is not a valid position");
}

```
- first
- ```

public Position first() throws
    EmptyContainerException {
    if(isEmpty())
        throw new EmptyContainerException
            ("Sequence is empty");
    return head.getNext();
}

```

Sequences

14

## Doubly Linked List Implementation (cont.)

- remove

```

public Object remove(Position p) throws
    InvalidPositionException {
    NSNode n = checkPosition(p);
    numElts--;
    NSNode nPrev = n.getPrev();
    NSNode nNext = n.getNext();
    nPrev.setNext(nNext);
    nNext.setPrev(nPrev);
    Object nElem = n.element();
    // unlink the position from the list
    // and make it invalid
    n.setNext(null);
    n.setPrev(null);
    n.setContainer(null);
    return nElem;
}

```

Sequences

16

## The Sequence ADT in Java

```
public interface PositionalSequence extends  
PositionalContainer {  
  
/* ***** Accessor Methods  
***** */  
  
public Position first()  
throws EmptyContainerException;  
  
public Position last()  
throws EmptyContainerException;  
  
public Position before (Position p)  
throws InvalidPositionException,  
BoundaryViolationException;  
  
public Position after (Position p)  
throws InvalidPositionException,  
BoundaryViolationException;
```

Sequences

17

## The Sequence ADT in Java (contd.)

```
/* ***** Information Methods  
***** */  
  
public boolean isEmpty();  
  
public boolean size();  
  
public boolean isFirst (Position p)  
throws InvalidPositionException;  
  
public boolean isLast (Position p)  
throws InvalidPositionException;  
  
/* ***** Update Methods  
***** */  
  
public Position insertFirst (Object element);  
  
public Position insertLast (Object element);
```

Sequences

18

## The Sequence ADT in Java (contd.)

```
/* ***** More Update Methods  
***** */  
  
public Position insertBefore (Position p, Object  
element)  
throws InvalidPositionException;  
  
public Position insertAfter (Position p, Object element)  
throws InvalidPositionException;  
  
public Object remove (Position p)  
throws InvalidPositionException;  
  
public Object replace (Position p, Object element)  
throws InvalidPositionException;  
  
public void swap (Position p, Position q)  
throws InvalidPositionException;  
}
```

Sequences

19

## Comparison of Sequence Implementations

- Is `replaceElemAtRank O(1)` in a list?????

| Operations                         | Array  | List   |
|------------------------------------|--------|--------|
| size, isEmpty                      | $O(1)$ | $O(1)$ |
| atRank, rankOf, elemAtRank         | $O(1)$ | $O(n)$ |
| first, last                        | $O(1)$ | $O(1)$ |
| before, after                      | $O(1)$ | $O(1)$ |
| replace, replaceElemAtRank, swap   | $O(1)$ | $O(1)$ |
| insertElemAtRank, removeElemAtRank | $O(n)$ | $O(n)$ |
| insertFirst, insertLast            | $O(1)$ | $O(1)$ |
| insertAfter, insertBefore          | $O(n)$ | $O(1)$ |
| remove                             | $O(n)$ | $O(1)$ |

Sequences

20

## Bubble Sort

- A Bubble Sort works by scanning through a sequence and swapping a given element with the next one if the former is smaller than the latter:

| Pass | Swaps                                                           | Sequence           |
|------|-----------------------------------------------------------------|--------------------|
|      |                                                                 | (5, 7, 2, 6, 9, 3) |
| 1st  | $7 \leftrightarrow 2, 7 \leftrightarrow 6, 9 \leftrightarrow 3$ | (5, 2, 6, 7, 3, 9) |
| 2nd  | $5 \leftrightarrow 2, 7 \leftrightarrow 3$                      | (2, 5, 6, 3, 7, 9) |
| 3rd  | $6 \leftrightarrow 3$                                           | (2, 5, 3, 6, 7, 9) |
| 4th  | $5 \leftrightarrow 3$                                           | (2, 3, 5, 6, 7, 9) |

- Here is implementation of a Bubble Sort for an Array-Based Sequence:

```
public void static bubbleSort1(IntegerSequence s) {  
    int n = s.size();  
    for (int i=0; i<n; i++)      // i-th pass  
        for (int j=0; j<n-i; j++)  
            if (s.atRank(j).element().intValue() >  
                s.atRank(j+1).element().intValue())  
                swap(s.positionAtRank(j), s.positionAtRank(j+1));  
}
```

Sequences

21

## Bubble Sort (contd.)

- This Implementation is designed for a sequence based on a doubly linked list.

```
public void static bubbleSort2(IntegerSequence s) {  
    int n = s.size();  
    IntegerSequencePosition prec, succ;  
  
    for (int i=0; i<n; i++) {    // i-th pass  
        prec = s.firstPosition();  
        for (int j=0; j<n-i; j++) {  
            succ = s.after(prec);  
            if (prec.element().intValue() >  
                succ.element().intValue())  
                swap(prec, succ);  
            else  
                prec = succ;  
        }  
    }  
}
```

Sequences

22