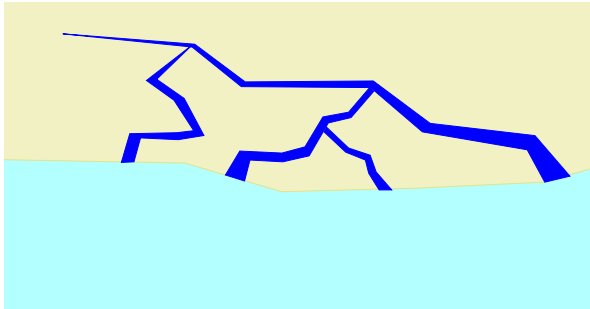


TREES

- trees
- binary trees
- traversals of trees
- template method pattern
- data structures for trees

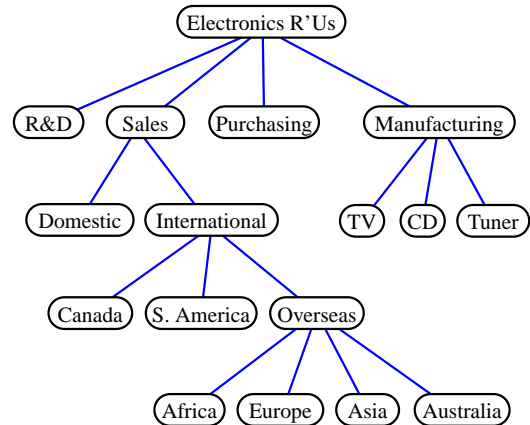


Trees

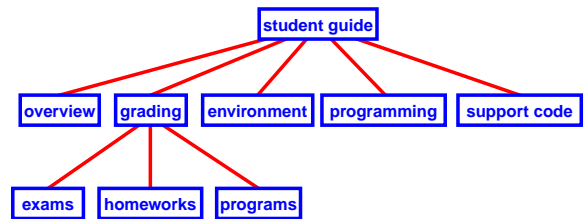
1

Trees

- a **tree** represents a hierarchy
 - organization structure of a corporation



- table of contents of a book

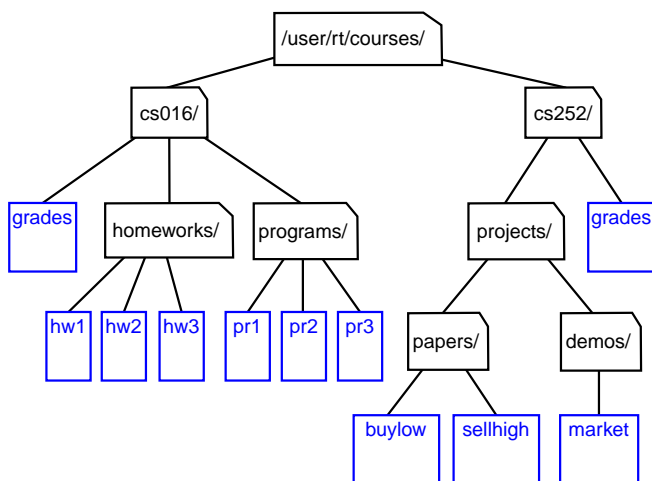


Trees

2

Another Example

- Unix or DOS/Windows file system

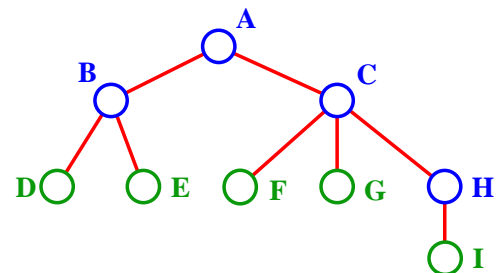


Trees

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Terminology

- **A** is the **root** node.
- **B** is the **parent** of D and E.
- **C** is the **sibling** of B
- **D** and **E** are the **children** of B.
- **D, E, F, G, I** are **external nodes**, or **leaves**.
- **A, B, C, H** are **internal nodes**.
- The **depth (level)** of **E** is **2**
- The **height** of the tree is **3**.
- The **degree** of node **B** is **2**.



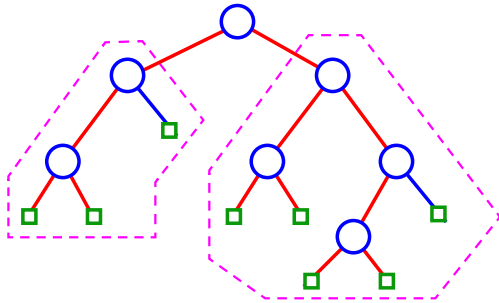
Property: (# edges) = (#nodes) - 1

Trees

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Binary Trees

- **Ordered tree**: the children of each node are ordered.
- **Binary tree**: ordered tree with all internal nodes of **degree 2**.
- Recursive definition of binary tree:
- A **binary tree** is either
 - an **external node** (leaf), or
 - an **internal node** (the **root**) and two binary trees (**left subtree** and **right subtree**)

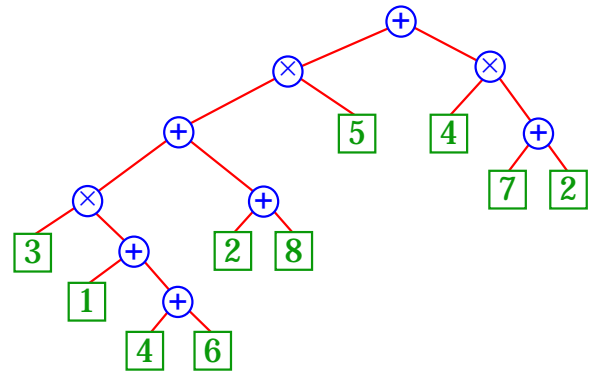


Trees

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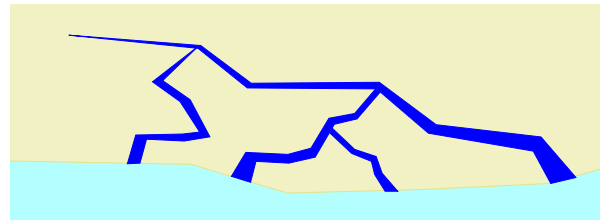
Examples of Binary Trees

- arithmetic expression



$((((3 \times (1 + (4 + 6))) + (2 + 8)) \times 5) + (4 \times (7 + 2)))$

- river



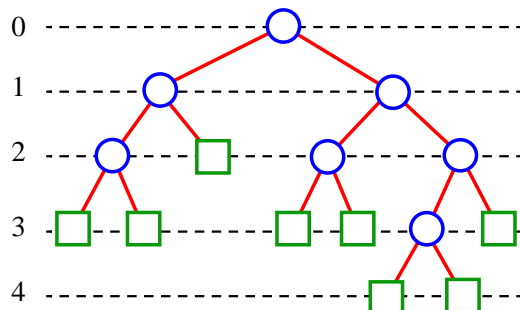
Trees

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Properties of Binary Trees

- $(\# \text{ external nodes }) = (\# \text{ internal nodes }) + 1$
- $(\# \text{ nodes at level } i) \leq 2^i$
- $(\# \text{ external nodes }) \leq 2^{(\text{height})}$
- $(\text{height}) \geq \log_2 (\# \text{ external nodes })$
- $(\text{height}) \geq \log_2 (\# \text{ nodes }) - 1$
- $(\text{height}) \leq (\# \text{ internal nodes }) = ((\# \text{ nodes }) - 1) / 2$

Level

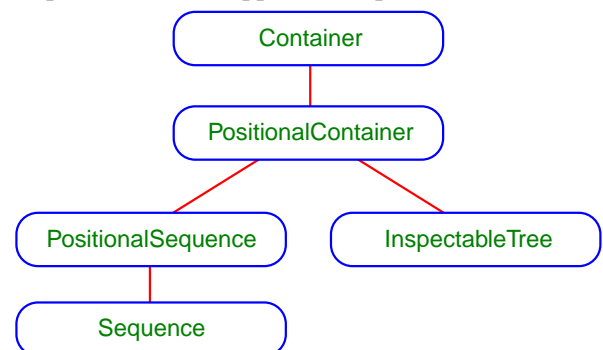


Trees

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The Tree ADT

- the nodes of a tree are viewed as **positions**
- generic container methods
 - `size()`, `isEmpty()`, `elements()`, `newContainer()`
- positional container methods
 - `positions()`, `replace(p,e)`, `swap(p,q)`
- query methods
 - `isRoot(p)`, `isInternal(p)`, `isExternal(p)`
- accessor methods
 - `root()`, `parent(p)`, `children(p)`, `siblings(p)`
- update methods (application specific)

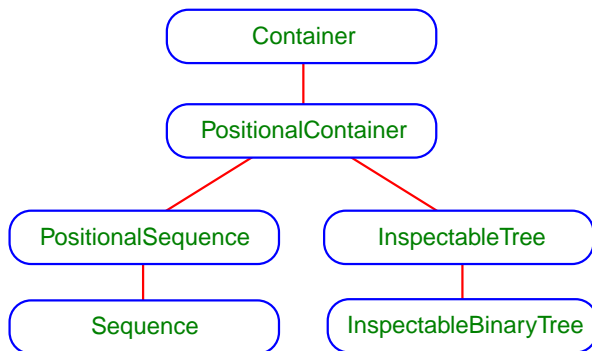


Trees

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The Binary Tree ADT

- extends the tree ADT
- accessor methods
 - leftChild(p), rightChild(p), sibling(p)
- update methods
 - expandExternal(p), removeAboveExternal(p)
 - other application specific methods
- interface hierarchy of positional containers



Trees

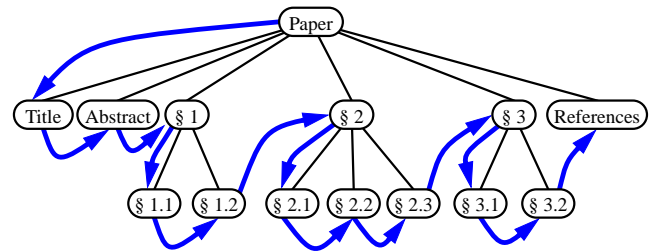
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Traversing Trees

- preorder traversal

Algorithm preOrder(v)
 “visit” node v
 for each child w of v do
 recursively perform preOrder(w)

- reading a document from beginning to end



Trees

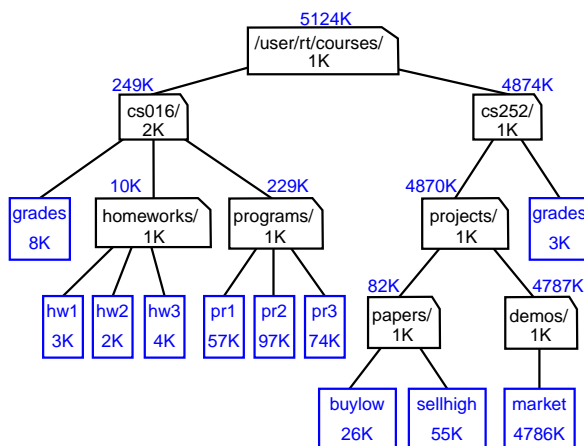
10

Traversing Trees

- postorder traversal

Algorithm postOrder(v)
 for each child w of v do
 recursively perform postOrder(w)
 “visit” node v

- du (disk usage) command in Unix



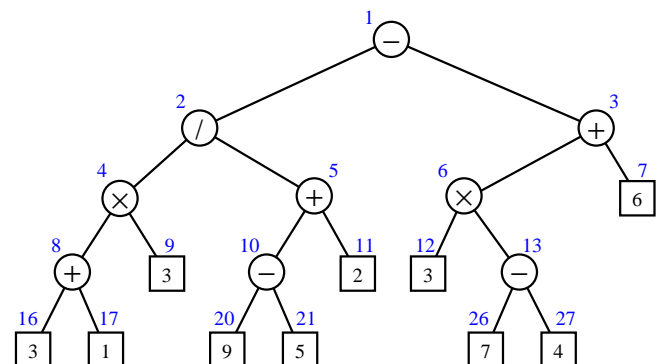
Trees

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Evaluating Arithmetic Expressions

- specialization of a postorder traversal

Algorithm evaluateExpression(v)
 if v is an external node
 return the variable stored at v
 else
 let o be the operator stored at v
 x ← evaluateExpression(leftChild(v))
 y ← evaluateExpression(rightChild(v))
 return x o y



Trees

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Traversing Trees

- **inorder** traversal of a **binary tree**

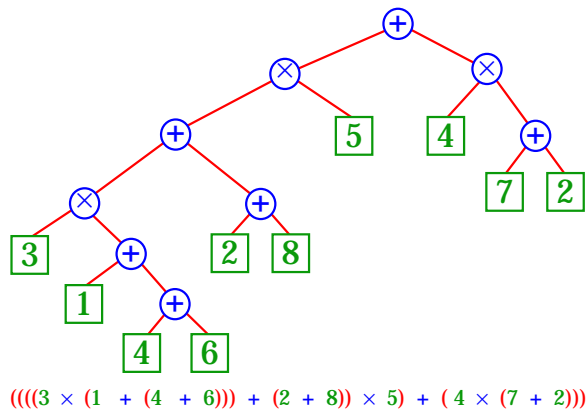
Algorithm `inOrder(v)`

recursively perform `inOrder(leftChild(v))`

“visit” node `v`

recursively perform `inOrder(rightChild(v))`

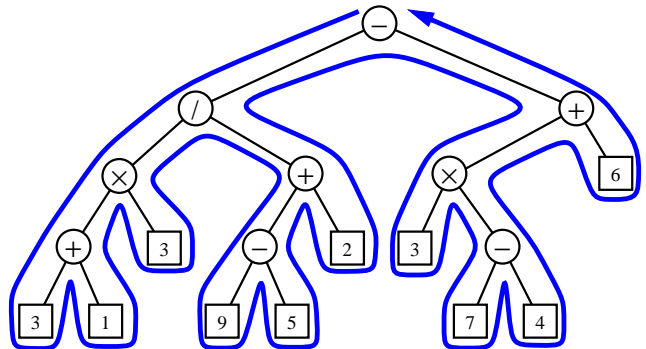
- printing an arithmetic expression
 - specialization of an inorder traversal
 - print “(“ before traversing the left subtree
 - print “)” after traversing the right subtree



$((((3 \times (1 + (4 + 6))) + (2 + 8)) \times 5) + (4 \times (7 + 2)))$

Euler Tour Traversal

- generic traversal of a binary tree
- the preorder, inorder, and postorder traversals are special cases of the Euler tour traversal
- “walk around” the tree and visit each node three times:
 - on the left
 - from below
 - on the right



Template Method Pattern

- generic computation mechanism that can be specialized by redefining certain steps
- implemented by means of an abstract Java class with methods that can be redefined by its subclasses

```
public abstract class BinaryTreeTraversal {

    protected BinaryTree tree;

    ...

    protected Object traverseNode(Position p) {
        TraversalResult r = initResult();
        if (tree.isExternal(p)) {
            external(p, r);
        } else {
            left(p, r);
            r.leftResult = traverseNode(tree.leftChild(p));
            below(p, r);
            r.rightResult = traverseNode(tree.rightChild(p));
            right(p, r);
        }
        return result(r);
    }
}
```

Specializing the Generic Binary Tree Traversal

- printing an arithmetic expression

```
public class PrintExpressionTraversal
    extends BinaryTreeTraversal {

    ...

    protected void external(Position p, TraversalResult r) {
        System.out.print(p.element());
    }

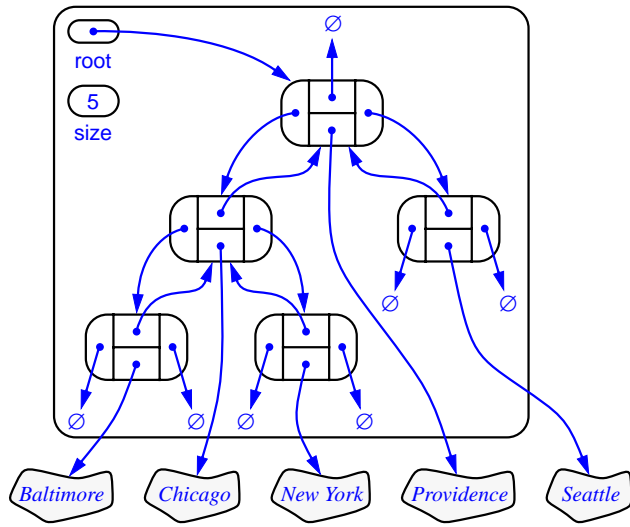
    protected void left(Position p, TraversalResult r) {
        System.out.print("(");
    }

    protected void below(Position p, TraversalResult r) {
        System.out.print(p.element());
    }

    protected void right(Position p, TraversalResult r) {
        System.out.print(")");
    }

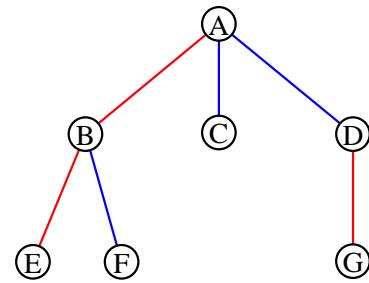
}
```

Linked Data Structure for Binary Trees



Representing General Trees

- tree T



- binary tree T' representing T

