









Circuitry Type: Component



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Circuttry Overdrive: Choose a card from your discard pile and put it on top of your deck

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Circuitry Overdrive: Choose a card from your discard 000 Circuitry Overdrive: Choose a card from your discard 000





Circuitry Type: Component



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Circuitry Overdrive: Choose a card from your discard

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Drone Type: Scrapbot









Deal 10 damage

40 💝







Deal 20 damage and draw a card











Circuitry Overdrive: Choose a card from your discard pile and put it on top of your deck





Drone Type: Scrapbot



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Drone Type: Scrapbot





40 💝

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40 💝



40 💝







Deal 10 damage



Deal 10 damage



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Drone





Drone Type: Scrapbot 4

Drone

Type: Scrapbot





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40 💝



40 💝



Deal 10 damage



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Deal 10 damage



Deal 20 damage and draw a card







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Deal 20 damage and draw a card

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Type: Scrapbot



Scout

Type: Scrapbot



Scout

Type: Scrapbot





50 💝



50 💝





Deal 20 damage



Deal 20 damage



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50 💝





damage. Flip a coin: if heads, deal 20 to an adjacent Lane





Deal 20 da

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Scout Type: Scrapbot



Scout Type: Scrapbot



Scout Type: Scrapbot





50 💝



50 💝

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50 💝



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O O O 00000



000 Deal 28 da



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Scout Type: Scrapbot



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Scout Type: Scrapbot



Sentinel Type: Scrapbot





Deal 20 damage. Flip a coin: if heads, deal 20 damage to an adjacent Lane

50%

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50 💝

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60%



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Deal 20 damage



Deal 20 damage. Flip a coin: if heads, deal 20 damage to an adjacent Lane



Draw a card. Flip a coin 3 times: for each heads deal 10 damage







Sentinel Type: Scrapbot



Sentinel Type: Scrapbot



Sentinel Type: Scrapbot





60 💝



60 💝





666 Draw a card. Flip a coin 3 times: for each heads deal 10 damage







Deal 30 damage. Flip a coin: if heads, draw 3 cards



Deal 30 damage. Flip a coin: if heads, draw 3 cards





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60 💝







Sentinel Type: Scrapbot



Enforcer Type: Scrapbot



Enforcer Type: Scrapbot





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Deal 20 damage. Flip a coin: if heads, deal 20 damage to any Lane



000000 heal 20 damage to each Lane









Deal 20 damage. Flip a coin: if heads, deal 20 damage to any Lane



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Enforcer Type: Scrapbot



Golem Type: Scrapbot



70%

Golem Type: Scrapbot





70 💝





00000Deal 20 damage to each Lane









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80 💝



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00000000 al 40 damage. Take a card from the Market and put on top of your deck



Armor Plating 4 Type: Component



Armor Plating 4



Armor Plating 4 Type: Component







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Armor Plating 4 🔯

Armor Plating 4

Armor Plating 4 🔯

Armor Plating Overdrive: Repair 20 damage from accebed Scrapbor. Flip a coin, if heads, repair an additional 20 damage

Armor Plating Overdrive: Repair 20 damage from acteched Screpbot. Flip a coin, if heads, repair an additional 20 damage

Armor Plating Overdrive: Repair 20 damage from accepted Screbbor. Filtp a coin, if heads, repair an additional 20 damage

Armor Plating 4













A G G G A Armor Plating Overdrive: Repair 20 damage from attached Screbbot. Filp a coin, if heads, repair an additional S0 damage

Armor Plating Overdrive: Repair 20 damage from arteched Scrabbot, Flip a coin, if heads, repair an additional 20 damage

Chalman Overdrive: Deal 30 damage. Deal 10 damage to each adjacent lane

Chainsaw Type: Component



Chainsaw Type: Component



Chainsaw Type: Component



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Chainsaw Overdrive: Deal 30 damage. Deal 10 damage to each adjacent lane

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Chaineaw Overdrive: Deal 30 damage. Deal 10 damage to each adjacent lane

Chalneaw Overdrive: beal 30 damage. Deal 10 damage to each adjacent lane





Chainsaw Type: Component



Chainsaw Type: Component









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Chainsaw Overdrive: Deal 30 damage. Deal 10 damage to each adjacent lane 00000

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Chainsaw Type: Component







Servomotor Type: Component









Chainsaw Overdrive: Deal 30 damage. Deal 10 damage to each adjacent lane 00000

Servomotor Overdrive: Ready attached Scrapbot 000000 Servomotor Overdrive: Ready attached Scrapbot 000000

Servomotor Type: Component



Servomotor Type: Component



Servomotor Type: Component







Servomotor Overdrive: Ready attached Scrapbot

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Servomotor Overdrive: Ready attached Scrapbot 000000 Servomotor Overdrive: Ready attached Scrapbot 000000





Fusion Cannon 7 Type: Component



Fusion Cannon 7 Type: Component



Fusion Cannon Overdrive: Flip a coin 3 times. For each heads, deal 10 damage to every Lane 0000000 Fusion Cannon Overdrive: Flip a coin 3 times. For each heads, deal 10 damage to every Lane 0000000

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Rocket Pod Type: Component



Rocket Pod Type: Component



Supply Depot 4 Type: Tactic









Play: Gain 2 Scrap and draw 2 cards

Bocket Pod Overdrive: Destroy an enemy Scrapbot 0000000

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Bocket Pod Overdrive: Destroy an enemy Scrapbot

Supply Depot 4



Supply Depot 4🖎 Type: Tactic



Supply Depot 4🖎 Type: Tactic







Play: Gain 2 Scrap and draw 2 cards



Play: Gain 2 Scrap and draw 2 cards



Play: Gain 2 Scrap and draw 2 cards

Supply Depot 4



Repair Crew Type: Tactic



Repair Crew Type: Tactic











Play: Gain 2 Scrap and draw 2 cards



Play: Repair 20 damage from each of your Scrapbots



Play: Repair 20 damage from each of your Scrapbots

Repair Crew Type: Tactic



Smash & Grab Type: Tactic



Smash & Grab 6

Type: Tactic







Play: Repair 20 damage from each of your Scrapbots





Play: Choose a random card from your opponent's hand. Put that card on top of your deck





Play: Choose a random card from your opponent's hand. Put that card on top of your deck

Power Surge

Type: Tactic



Teleport Type: Tactic



Head Trauma

Type: Wound





Play: Choose one of your Scrapbots. Ready and attack with it. Flip a coin: if heads, repeat this card's effect with the chosen Scrapbot





Play: Ready each of your Scrapbots. You may move any of your Scrapbots into an empty Lane



Head Trauma

Type: Wound

Head Trauma

Type: Wound

Head Trauma

Type: Wound







During your draw phase: Discard all Wound cards and draw 2 cards for each Wound discarded this way

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