

Netherlands
18/05/2005

David Vos

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Software Engineer

Netherlands, Harderwijk

Landstede

2021 | Juli 2024

- Software Developer - MBO Niveau 4.

Field Work Experiance

Software Engineer - L1

Pax8

Jul - 2025 – Present

Netherlands, Zwolle

- Allowing Vendors to manage and create their own products on the Pax8 Marketplace.

Junior Software Engineer

Pax8

Nov - 2024 – Jul - 2025

Netherlands, Zwolle

- Allowing Partners to create products on the Pax8 Marketplace.

Junior Software Engineer -
Parttime

Pax8

May - 2024 – Okt - 2024

Netherlands, Zwolle

- Adding Bundling of products to the Pax8 Marketplace.

Software Enineeer - Intern

Pax8

Sep - 2023 – May - 2024

Netherlands, Zwolle

- Intergrated the Messenges service into the Mobile-BFF

Languages, Frameworks and Tooling

- Spring, Axon: Kotling, Groovy
- Unity Game Development: C#
- Side Projects: Go, Swift, Python, Typescript, React
- Microservices and Tooling: Kafka, Honeycomb, Sumo Logic, Launch Darkly, Argo CD

Projects

- **Unity Event Bus** (<https://github.com/dvos-tools/eventbus>) An Event-Bus for Unity that supports Lazy Loading and Routing of Events to Instances of Classes - Unity, C#