

Python Workshop

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Topics

- 1. Overview
- 2. Setting Up Python
- 3. Data Types
- 4. Flow Control
- 5. Exercise
- 6. Applications

Overview

What is Python?

- High-level
- Dynamic typing
- Strongly typed
- Objected oriented
- Interpreted

Why use Python?

- Easy to pick up
- Extensive documentation
- Lots of packages and frameworks
- Widely used in industry
- Easy to read
 - Indentation dictates scope
 - No curly braces {} or semicolons;

Setting up the Python Environment

- Python 2.7 should be installed by default on macOS and Windows (Windows Subsystem for Linux)
- Install the latest version, Python 3.7.1, through <u>python.org</u>
- Package management and installation through pip
- If you don't have the environment installed, you can follow today's code on an online environment such as:
 - https://www.onlinegdb.com/online_python_compiler

Data Types

int and float

- What you would expect: integers and floating point numbers
- int has unlimited precision (as big as you want)
- Implicit conversion to float when necessary

```
○ 1 - 1 # Returns 0, an int
```

- 1 + 1.0 # Returns 2.0, a float
- o 10 / 2 # Returns 5.0, a float

list

- Mutable sequence of objects, put anything it it
- Dynamically sized (grows as you put more stuff in it)

```
o mylist = ['foo', 'bar', 'baz']
for i in range(len(mylist)): # traditional for loop
    print(mylist[i]) # foo bar baz
```

list (cont.)

```
o for ele in mylist:  # iterate through list elements
    print(ele)  # foo bar baz
```

- Cleaner way to iterate through lists (get index and elements)
 - for index, ele in enumerate(mylist):
 print(index, ele)

list (cont.)

List comprehensions are cool

```
o single = [1, 2, 3]
doubled = [x * 2 \text{ for } x \text{ in single}] # <math>[2, 4, 6]
```

List splicing is also pretty cool

```
o mylist = ['thank', 'you', 'kanye', 'very', 'cool']
mylist[3:] # ['very', 'cool']
mylist[1:3] # ['you', 'kanye']
```

dict

- An unordered list of **key: value** pairs
- Access values by indexing via keys
 - o mydict = {mykey: 'myvalue'}
 mydict['foo'] = 'bar' # Add a key-value pair
 print(mydict['foo']) # Access val associated with foo
- Uses a hashtable internally to handle mappings

set

- Unordered collection of objects
- Implemented using a hashtable
- O(1) membership test (fast!!!)

```
o myset = set()
  myset.add('foo')
  if 'foo' in myset:
      print('foo in set')
```

str

- Strings are immutable sequences of characters
- There is no char data type, only str of length 1
- mystring = 'foo'
 - print(mystring[0]) # prints f
 mystring[0] = 'b' # Wrong, can't modify strings
- Encoded as UTF-8 by default

Flow Control

bool operators

- Similar to other languages (==, >, <, >=, <=, etc.)
- None is the NULL of Python

```
o x = None
if x is None:
    print('x is None')
```

• (and, or, not) are the python keywords for (&&, ||, !)

Conditionals: if

• the if keyword exists in Python:

```
o age = 20
if age < 21:
    print("You can't buy alcohol")</pre>
```

Conditionals: while

while loops also exist

```
o rainy = True
while rainy:
    print("Don't forget umbrella!")
```

for

- For loops also exist in Python
- Easy-to-implement list traversal

```
o mylist = ['thank', 'you', 'kanye', 'very', 'cool']
for word in mylist:
    print(word)
```

- We can also control the number of times we iterate
 - o for i in range(1,10):
 print(i) # Prints numbers 1-9
- If we need to index AND traverse a list at the same time,
 - o for index, ele in enumerate(mylist):
 print(index, ele)

Functions

- Functions are reusable, overloadable, and easy to read
- Arguments are implicit; no need to express exactly which data types must be passed during a function call

```
o def myFunc(name, age):
    print(name, age)

jon_name = 'Jon Chong'
jon_age = 21

myFunc(jon_name, jon_age)
```

Classes

- Python is an object-oriented language
- In Python classes, class variables are also not explicitly defined
- Classes are easily implemented:

```
class Student:
    ucsc_student = True
    # Constructor
    def __init__(self, user_name, user_age):
        self.name = user_name
        self.age = user_age
```

Classes (cont.)

- Class functions are defined much like regular functions
- class Student:

```
# Constructor
def __init__(self, user_name, user_age):
    self.name = user_name
    self.age = user_age

def birthday(self):
    self.age += 1
```

Exercise!

Exercise

Print out the first 10 numbers of the Fibonacci Sequence

Hints:

- You can manually calculate all 10 numbers, or you can use a for loop!
- The Fibonacci Sequence is defined as:
 - The first number is 0. The second number is 1.
 - From then on, the next number is the sum of the previous two numbers
 - ex. Third Fibonacci number = First + Second = 0 + 1 = 1
- You can either use two int variables as trackers, or use a list. Use .append(number) to add more elements to the end of a list.
- Some starter code can be found in our Github repository:
 https://github.com/david3de/CruzHacks-x-SWE-Pre-Hackathon-Python-Workshop

Applications

How is Python used in industry?

- Scripting
- Data science
- Machine learning
- Server-side code
- Test automation
- ...and much more

How you can use Python at CruzHacks

- Backend for a web app using <u>Flask/Django</u>
- Add machine learning using <u>scikit-learn</u>
- Build a desktop app using <u>PyQt</u>

Thanks for listening!