



Python Workshop

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Topics

1. Overview
2. Setting Up Python
3. Data Types
4. Flow Control
5. Exercise
6. Applications

Overview

What is Python?

- High-level
- Dynamic typing
- Strongly typed
- Objected oriented
- Interpreted

Why use Python?

- Easy to pick up
- Extensive documentation
- Lots of packages and frameworks
- Widely used in industry
- Easy to read
 - Indentation dictates scope
 - No curly braces {} or semicolons ;

Setting up the Python Environment

- Python 2.7 should be installed by default on macOS and Windows (Windows Subsystem for Linux)
- Install the latest version, Python 3.7.1, through python.org
- Package management and installation through pip
- If you don't have the environment installed, you can follow today's code on an online environment such as:
https://www.onlinegdb.com/online_python_compiler
- All of our sample code can be found on Github:
<https://tinyurl.com/CruzPython>

Data Types

int and float

- What you would expect: integers and floating point numbers
- `int` has unlimited precision (as big as you want)
- Implicit conversion to `float` when necessary
 - `1 - 1` # Returns 0, an `int`
 - `1 + 1.0` # Returns 2.0, a `float`
 - `10 / 2` # Returns 5.0, a `float`

list

- Mutable sequence of objects, put anything in it
- Dynamically sized (grows as you put more stuff in it)
 - ```
mylist = ['foo', 'bar', 'baz']
for i in range(len(mylist)): # traditional for loop
 print(mylist[i]) # foo bar baz
```

# list (cont.)

- `for ele in mylist:`                      `# iterate through list elements`  
    `print(ele)`                              `# foo bar baz`
- Cleaner way to iterate through lists (get index and elements)
  - `for index, ele in enumerate(mylist):`  
    `print(index, ele)`                      `# 0 foo 1 bar 2 baz`

# list (cont.)

- List comprehensions are cool
  - `single = [1, 2, 3]`  
`doubled = [x * 2 for x in single]` # [2, 4, 6]
- List splicing is also pretty cool
  - `mylist = ['thank', 'you', 'kanye', 'very', 'cool']`  
`mylist[3:]` # ['very', 'cool']  
`mylist[1:3]` # ['you', 'kanye']

# dict

- An unordered list of **key : value** pairs
- Access values by indexing via keys
  - `mydict = {mykey: 'myvalue'}`  
    `mydict['foo'] = 'bar' # Add a key-value pair`  
    `print(mydict['foo']) # Access val associated with foo`
- Uses a hashtable internally to handle mappings

# set

- Unordered collection of objects
- Implemented using a hashtable
- $O(1)$  membership test
  - ```
myset = set()  
myset.add('foo')  
if 'foo' in myset:  
    print('foo in set')
```

str

- Strings are immutable (read-only) sequences of characters
- There is no char data type, only str of length 1
- `mystring = 'foo'`
 - `print(mystring[0])` # prints f
 - `mystring[0] = 'b'` # Wrong, can't modify strings
- Encoded as UTF-8 by default

Flow Control

bool operators

- Similar to other languages (`==`, `>`, `<`, `>=`, `<=`, etc.)
- None is the NULL of Python
 - `x = None`
 `if x is None:`
 `print('x is None')`
- (`and`, `or`, `not`) are the python keywords for (`&&`, `||`, `!`)

Conditionals: if

- the `if` keyword exists in Python:
 - `age = 20`
`if age < 21:`
 `print("You can't buy alcohol")`

Conditionals: while

- while loops also exist
 - ```
rainy = True
while rainy:
 print("Don't forget umbrella!")
```

# for

- For loops also exist in Python
- Easy-to-implement list traversal
  - ```
mylist = ['thank', 'you', 'kanye', 'very', 'cool']  
for word in mylist:  
    print(word)
```
- We can also control the number of times we iterate
 - ```
for i in range(1,10):
 print(i) # Prints numbers 1-9
```
- If we need to index AND traverse a list at the same time,
  - ```
for index, ele in enumerate(mylist):  
    print(index, ele)
```

Functions

- No need to define data type of arguments
- `def nameAndAge(name, age):`
 `print(name, age)`

```
jon_name = 'Jon Chong'  
jon_age = 21
```

```
myFunc(jon_name, jon_age)
```

Classes

- Python is an object-oriented language
- (Almost) everything is a class
- Classes are easily implemented:
- ```
class Student:
 ucsc_student = True
 # Constructor
 def __init__(self, user_name, user_age):
 self.name = user_name
 self.age = user_age
```

# Classes (cont.)

- Class functions are defined much like regular functions
- Must pass in `self` to all class functions

```
class Student:
 # Constructor
 def __init__(self, user_name, user_age):
 self.name = user_name
 self.age = user_age

 def birthday(self):
 self.age += 1
```



Exercise!



# Exercise

## Print out the first 10 numbers of the Fibonacci Sequence

- Hints:
  - The Fibonacci Sequence is defined as:
    - The first number is 0. The second number is 1.
    - From then on, the next number is the sum of the previous two numbers
      - ex. Third Fibonacci number = First + Second =  $0 + 1 = 1$
  - You can either use two `int` variables as trackers, or use a list. Use `.append(number)` to add more elements to the end of a list.
  - Some starter code can be found in our Github repository:  
<https://github.com/david3de/CruzHacks-x-SWE-Pre-Hackathon-Python-Workshop>



# Applications

# How is Python used in industry?

- Scripting
- Data science
- Machine learning
- Server-side code
- Test automation
- ...and much more

# How you can use Python at CruzHacks

- Backend for a web app using Flask or Django
- Add machine learning using scikit-learn
- Build a desktop app using PyQt
- Natural Language Processing using NLTK

# Additional Resources

- Official Python docs: [docs.python.org/3/](https://docs.python.org/3/)
- CodeAcademy: [codecademy.com/catalog/language/python](https://codecademy.com/catalog/language/python)
- Crash Course:  
[grahamwheeler.com/posts/python-crash-course.html](https://grahamwheeler.com/posts/python-crash-course.html)



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Good luck at the hackathon!

