# David Hall

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in /david-hall 





#### **Chalmers University of Technology**

M.Sc. Data Science and Al

> 120 credits

2020 - 2022 Gothenburg, Sweden

#### **Chalmers University of Technology**

Civilingenjör i Software Engineering (Informationsteknik)

> 300 credits

2017 - 2022 Gothenburg, Sweden

Gothenburg, Sweden

#### **Chalmers University of Technology**

B.Sc. Software Engineering (Informationsteknik)

> 180 credits > Grade: 4.4/5

> Thesis: A Unity Asset for Procedurally Generating Cities

#### Rosendalsgymnasiet

Natural Sciences Program (High School)

> Grade: 4.4/5

> Thesis: Fractals and Their Hidden Dimension

#### 2014 - 2017 Uppsala, Sweden

2017 - 2020

# **Work Experience**

#### **TIBCO Spotfire**

Associate Engineer

- > New development in both back end and front end.
- > Worked in an international team.
- > Summer internship.

June 8 – August 21, 2020 Gothenburg, Sweden

#### **△** Hobby Projects

#### **Android Apps**

- > "Bomb Clearer" A material design minesweeper game.
- > "Seniorradio" Swedish radio app for the elderly.
- > "Walkabout" An app for randomizing walks.
- > "GRID" A puzzle game where you need to remember patterns.

#### **Open Source**

> Elevator Music VS – A Visual Studio extension that plays elevator and lounge music when projects build.

# **♥** Skills

#### **Programming Languages**

> C# > C

> Java> Python> Erlang

> SQL > R

> JavaScript
> MATLAB

#### **Software Development**

> Back End and Front End > Techniques for Large-Scale Data

Object-Oriented Design Patterns and
 Principles
 Agile Development and Scrum
 Version Control (Git)

PrinciplesVersion Control (Git)Concurrent/Parallel ProgrammingContinuous Integration

> Databases > Testing

#### **Mathematics**

> Modelling and Problem Solving
> Multivariable Calculus

Statistics and ProbabilityDiscrete Mathematics

Nonlinear OptimizationStochastic Processes

> Linear Algebra> Bayesian Inference

# **Artificial Intelligence and Machine Learning**

> Supervised Learning
> Neural Networks and Deep Learning

Unsupervised LearningAvoiding Overfitting/Underfitting

> Reinforcement Learning > Model Evaluation Techniques

# Languages

Native Swedish
Fluent English
Beginner Spanish

### **♬** Interests

**Sports** Basketball and tennis (as well as watching biathlon and cross-country skiing).

**Music** Rock, funk rock, punk, ska, indie, etc.

**Literature** Dystopian fiction, science fiction, fantasy, comedy, etc.

# Miscellaneous

**Driver's License** Since 2017-03-03.