

# David McNeil

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## Profile

I am seeking a full time position applying the Rust programming language to the development of reliable and efficient software. I am an advocate of iterative design ensuring the continuous delivery of tested, documented, robust software. One of my greatest strengths is the ability to take a problem or technology, study it in general, focus in depth on relevant aspects, and distill this knowledge into a practical solution. Examples where I have applied this process include: machine learning, web development, and containerization frameworks.

## Experience

2016 - Present  
*Three Years*

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**n~ask incorporated** - MEMBER OF THE TECHNICAL STAFF - AURORA, COLORADO

- Active Top Secret/Sensitive Compartmented Information (TS/SCI) clearance.
- Designed, developed, and maintained an operational system which ingests terabytes of data a day processed by several DSP and geolocation algorithms producing millions of results. The system runs using a containerized architecture consisting of hundreds of processes distributed on tens of machines located across the world. The system produces millions of metrics a day allowing for efficient monitoring and diagnostics. I created several web clients for management and visualization of the system as well as a native client used extensively by analysts.
- Developed a canvas based mapping library for efficiently rendering millions of features.
- Designed and developed the frontend for mission management software.
- Created a test harness for running hundreds of system tests in an analytics framework.

**Technology:** C, C++, Docker, Go, InfluxDB, Java, Nomad, MongoDB, Python, Qt, React, Rust, TypeScript

2014 - 2015  
*Three Months*

**Indesign, LLC** - FIRMWARE ENGINEER INTERN - INDIANAPOLIS, INDIANA

- Developed an embedded system which interfaced with numerous sensors and actuators.

**Technology:** C, Current Sensor, Hall Effect Sensor, MSP430, RFID, Servo Motor

2014 - 2015  
*Nine Months*

**Naval Surface Warfare Center** - SENIOR DESIGN PROJECT - CRANE, INDIANA

- Designed and developed a system to predict location based on RF spectrum data.

**Technology:** GPS, Python, Software Defined Radio, SQLite

2013 - 2014  
*Three Months*

**Garmin Ltd.** - LOW LEVEL SOFTWARE ENGINEER INTERN - OLATHE, KANSAS

- Developed software for operating system profiling during route execution.
- Updated, maintained, and debugged extensive C/C++ code base.

**Technology:** C, C++, Hardware Debugger

2012 - 2013  
*Three Months*

**Cetani** - SOFTWARE DEVELOPMENT INTERN - CARMEL, INDIANA

- Developed a server for issuing hospital notifications and pushing real-time changes to front end user interfaces.
- Maintained and implemented new features in a Ruby on Rails application.

**Technology:** C#, HTML, CSS, Javascript, Node.js, Rails, Ruby, SQLServer

2011 - 2012  
*Three months*

**Oasis Digital** - SOFTWARE DEVELOPMENT INTERN - CHESTERFIELD, MISSOURI

- Designed a work management system with a Node.js backend and responsive frontend.

**Technology:** Backbone.js, CSS, HTML, Javascript, Node.js, PostgreSQL

## Projects & Coursework

2018  
*Eighty Hours*

**Courier**

- A pub/sub service with an HTTP, JSON API and web based statistics and management page.
- Clients for C++, Go, Python, and Rust.

**Technology:** Inferno.js, Rust, Typescript

2017  
*Forty Hours*

**The Rusty Web**

- One of the first complete resources detailing how to integrate Rust, compiled to asm.js or WebAssembly, into a web application.
- Benchmarked implementations of the k-means clustering algorithm in different browsers.

**Technology:** asm.js, JavaScript, Rust, WebAssembly

2015 - 2016  
*One Year*

**Master's Thesis**

- Developed a custom RISC instruction set architecture with assembler, compiler, and simulator.

**Technology:** Bison, C++, Flex, LLVM

2015 - 2016 <i>Thirty Weeks</i>	<b>Machine Learning</b> - Developed a sunset image classifier, optical character recognition software, resistor classifier, and voice recognition software. - Certification in machine learning from Stanford University. <b>Technology:</b> Lua, MATLAB/Octave, Neural Networks, Python, Support Vector Machines, TensorFlow, Torch
2015 - 2016 <i>Ten Weeks</i>	<b>Artificial Intelligence</b> - Study of search algorithms, reinforcement learning, machine learning, and applications. <b>Technology:</b> Natural Language Processing, Python
2015 - 2016 <i>Ten Weeks</i>	<b>Compiler Construction</b> - Developed a Java subset to LLVM bytecode compiler. <b>Technology:</b> ANTLR, Java, LLVM
2015 - 2016 <i>Ten Weeks</i>	<b>DSP System Design</b> - Study of finite word length effects in DSP systems. - Implemented single sideband communication system. <b>Technology:</b> LabVIEW, MATLAB
2015 - 2016 <i>Twenty Weeks</i>	<b>MEMS Modeling and Fabrication</b> - Optimization of heat actuator process flow. <b>Technology:</b> Etchants, Electron Beam Evaporator, Photoresist Spinner, Mask Aligner
2012 - 2015 <i>Ten Weeks</i>	<b>Data Structures and Algorithm Analysis</b> - Intensive study of space and time trade-offs of using various data structures and algorithms. <b>Technology:</b> Java
2012 - 2015 <i>Ten Weeks</i>	<b>Programming Language Concepts</b> - Studied syntax, semantics, and design of programming languages. - Implemented a Scheme interpreter. <b>Technology:</b> Scheme
2012 - 2015 <i>Ten Weeks</i>	<b>Computer Networks</b> - Developed an HTTP server dealing extensively with sockets and network communication state machines. <b>Technology:</b> C, C#, Wireshark
2012 - 2015 <i>Ten Weeks</i>	<b>Operating Systems</b> - Created a bare metal operating system with: interactive shell, process scheduling and execution, and basic file manipulation. <b>Technology:</b> Bochs Emulator, C, Mips, x86
2012 - 2015 <i>Twenty Weeks</i>	<b>Computer Architecture</b> - Study of RISC architectures, DSP architectures, and modern, out-of-order processors. - Designed and implemented a multicycle processor and assembly language. <b>Technology:</b> gem5 simulator, MIPS assembly, Spartan-3 board, Verilog, x86 assembly,
2012 - 2015 <i>Thirty Weeks</i>	<b>Signals and Systems</b> - Study of continuous and discrete time signals and systems. - Design and analysis of filters and sampling methods. <b>Technology:</b> Electronics lab bench equipment, LabVIEW, Matlab
2012 - 2015 <i>Twenty Weeks</i>	<b>Embedded Systems</b> - Developed digital systems using PIC microcontrollers interfacing with digital and analog peripherals. <b>Technology:</b> C, PCB Design Software, PIC Assembly
2010 <i>One month</i>	<b>Ants AI Challenge</b> - Placed 323 out of nearly 8000 contestants in an international programming contest to implement an algorithm controlling a virtualized colony of ants. <b>Technology:</b> Python
<b>Education</b>	
2015 - 2016 <i>One Year</i>	<b>Rose-Hulman Institute of Technology</b> - TERRE HAUTE, INDIANA Master of Science in Electrical Engineering with a focus on computer architecture.
2012 - 2015 <i>Three Years</i>	<b>Rose-Hulman Institute of Technology</b> - TERRE HAUTE, INDIANA Bachelor of Science in Computer Engineering, Minor in Computer Science.