

# **Cover Page**

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**Section:** 2023 Fall Term (1) Algorithms I CSCI 700 231[25504] (Queens College)

**Project#:** 5

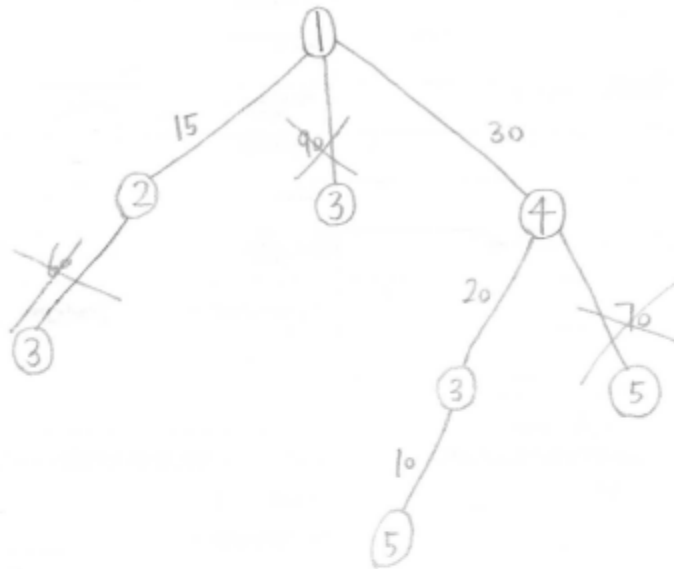
**Project Name:** All pairs shortest paths using Dijkstra's (SSS) algorithm

**Due Date:** 11/03/2023, Friday before midnight

### Algorithm Steps:

```
step 0: inFile, SSSfile, debugFile open via argv[]
        numNodes get from inFile
        Allocate and initialize all members in the DijkstraSSS class accordingly
step 1: loadCostMatrix (inFile)
        sourceNode 1
        debugFile "Source Node is" // write sourceNode
step 2: initBest (sourceNode)
        initParent (sourceNode)
        initToDo (sourceNode)
step 3: minNode findMinNode (...)
        debugFile "minNode is" // write minNode
        ToDo[minNode] 0
        printToDo (...)
        printParent (...)
        printBest (...)
Step 4: // expanding the minNode
        childNode 1
        debugFile "childNode is" // write childNode
step 5: if ToDo [childNode] == 1 {
        newCost Best [minNode] + costMatrix [minNode, childNode]
        if newCost < Best [childNode]
        debugFile "newCost < Best [childNode]" // write both costs
        Best [childNode] newCost
        Parent [childNode] minNode
        printParent (...)
        printBest (...)
        }
step 6: childNode ++
step 7: repeat step 5 to step 6 until childNode > numNodes
step 8: repeat step 3 to step 7 until checkToDo (...) == true
step 9: currentNode 1
step 10: printShortestPath (currentNode, sourceNode, SSSfile)
step 11: currentNode ++
step 12: repeat 10 and step 11 until currentNode > numNodes
step 13: sourceNode ++
step 14: repeat step 2 to step 13 while sourceNode <= numNodes
step 15: close all files
```

## Illustration



Paths		Cost
1 to 1	1 → 1	0
1 to 2	1 → 2	15
1 to 3	1 → 4 → 3	50
1 to 4	1 → 4	30
1 to 5	1 → 4 → 3 → 5	60

## Source Code

```
#include <iostream>
#include <fstream>

using namespace std;

ifstream inFile;
ofstream SSSfile, deBugFile;

int numNodes, sourceNode, minNode, currentNode, newCost;
int** costMatrix;
int* Parent;
int* ToDo;
int* Best;

void loadCostMatrix(ifstream& in_file);

void initBest(int srcNode);
void initParent(int srcNode);
void initToDo(int srcNode);

int findMinNode();

void printToDo();
void printParent();
void printBest();
void printShortestPath(int curNode, int srcNode, ofstream& SSS_file);

bool checkToDo();

int main(int argc, const char* argv[])
{
    inFile.open(argv[1]);
    SSSfile.open(argv[2]);
    deBugFile.open(argv[3]);

    inFile >> numNodes;
    costMatrix = new int* [numNodes + 1];
    for (int i = 0; i < numNodes + 1; i++) {
        costMatrix[i] = new int[numNodes];
    }
    Parent = new int[numNodes + 1];
    ToDo = new int[numNodes + 1];
    Best = new int[numNodes + 1];
    loadCostMatrix(inFile);
    sourceNode = 1;

    SSSfile << "=====\n";
    SSSfile << "There are " << numNodes << " nodes in the input graph. Below are all pairs of shortest paths:\n";

    while (sourceNode <= numNodes) {
        deBugFile << "Source Node is " << sourceNode << endl;
        SSSfile << "=====\nThe Source node = " <<
sourceNode << "\n\n";

        initBest(sourceNode);
        initParent(sourceNode);
        initToDo(sourceNode);
```

```

int childNode;
while (!checkToDo()) {
    minNode = findMinNode();
    ToDo[minNode] = 0;
    printToDo();
    printParent();
    printBest();

    childNode = 1;
    while (childNode <= numNodes) {
        debugFile << "childNode is " << childNode << endl;
        if (ToDo[childNode] == 1) {
            newCost = Best[minNode] + costMatrix[minNode][childNode];
            if (newCost < Best[childNode]) {
                debugFile << "newCost:" << newCost << " < Best[" << childNode << "]:" << Best[childNode] << endl;
                Best[childNode] = newCost;
                Parent[childNode] = minNode;
                debugFile << "Update Parent Array and Best Array:\n";
                printParent();
                printBest();
            }
        }
        childNode++;
    }
    currentNode = 1;
    while (currentNode <= numNodes) {
        printShortestPath(currentNode, sourceNode, SSSfile);
        currentNode++;
    }
    sourceNode++;
}

inFile.close();
SSSfile.close();
debugFile.close();
}

void loadCostMatrix(istream& in_file) {
    for (int i = 0; i < numNodes + 1; i++) {
        for (int j = 0; j < numNodes + 1; j++) {
            if (i == j) {
                costMatrix[i][j] = 0;
            }
            else {
                costMatrix[i][j] = 9999;
            }
        }
    }
    int i, j;
    while (!in_file.eof()) {
        in_file >> i >> j;
        in_file >> costMatrix[i][j];
    }
}

void initBest(int srcNode) {
    for (int i = 0; i <= numNodes; i++) {
        Best[i] = costMatrix[srcNode][i];
    }
}

```

```

void initParent(int srcNode) {
    for (int i = 0; i <= numNodes; i++) {
        Parent[i] = srcNode;
    }
}

void initToDo(int srcNode) {
    for (int i = 0; i <= numNodes; i++) {
        ToDo[i] = 1;
    }
    ToDo[srcNode] = 0;
}

int findMinNode() {
    debugFile << "Entering findMinNode() method!\n";
    int minCost = 9999;
    minNode = 0;
    for (int i = 1; i <= numNodes; i++) {
        if (ToDo[i] == 1 && Best[i] < minCost) {
            minCost = Best[i];
            minNode = i;
        }
    }
    debugFile << "Leaving findMinNode(): minNode is " << minNode << endl;
    return minNode;
}

void printToDo() {
    debugFile << "Below is ToDo Array:\n";
    for (int i = 1; i <= numNodes; i++) {
        debugFile << i << "t";
    }
    debugFile << endl;
    for (int i = 1; i <= numNodes; i++) {
        debugFile << ToDo[i] << "t";
    }
    debugFile << endl;
}

void printParent() {
    debugFile << "Below is Parent Array:\n";
    for (int i = 1; i <= numNodes; i++) {
        debugFile << i << "t";
    }
    debugFile << endl;
    for (int i = 1; i <= numNodes; i++) {
        debugFile << Parent[i] << "t";
    }
    debugFile << endl;
}

void printBest() {
    debugFile << "Below is Best Array:\n";
    for (int i = 1; i <= numNodes; i++) {
        debugFile << i << "t";
    }
    debugFile << endl;
    for (int i = 1; i <= numNodes; i++) {
        debugFile << Best[i] << "t";
    }
    debugFile << endl;
}

```

```

}

bool checkToDo() {
    for (int i = 1; i <= numNodes; i++) {
        if (ToDo[i] == 1) {
            return false;
        }
    }
    return true;
}

void printShortestPath(int curNode, int srcNode, ofstream& SSS_file) {
    int totalCost = Best[curNode];
    SSS_file << "The path from " << srcNode << " to " << curNode << " : " << curNode << " <-- ";
    while (Parent[curNode] != srcNode) {
        curNode = Parent[curNode];
        SSS_file << curNode << " <-- ";
    }
    SSS_file << srcNode << " : cost = " << totalCost << endl;
}

```

## Program Output

**\*\*\*Data 1\*\*\***

**SSSfile:**

=====

There are 5 nodes in the input graph. Below are all pairs of shortest paths:

=====

The Source node = 1

The path from 1 to 1 : 1 <-- 1 : cost = 0  
The path from 1 to 2 : 2 <-- 1 : cost = 15  
The path from 1 to 3 : 3 <-- 4 <-- 1 : cost = 50  
The path from 1 to 4 : 4 <-- 1 : cost = 30  
The path from 1 to 5 : 5 <-- 3 <-- 4 <-- 1 : cost = 60

=====

The Source node = 2

The path from 2 to 1 : 1 <-- 5 <-- 3 <-- 2 : cost = 110  
The path from 2 to 2 : 2 <-- 2 : cost = 0  
The path from 2 to 3 : 3 <-- 2 : cost = 60  
The path from 2 to 4 : 4 <-- 1 <-- 5 <-- 3 <-- 2 : cost = 140  
The path from 2 to 5 : 5 <-- 3 <-- 2 : cost = 70

=====

The Source node = 3

The path from 3 to 1 : 1 <-- 5 <-- 3 : cost = 50  
The path from 3 to 2 : 2 <-- 1 <-- 5 <-- 3 : cost = 65  
The path from 3 to 3 : 3 <-- 3 : cost = 0  
The path from 3 to 4 : 4 <-- 1 <-- 5 <-- 3 : cost = 80  
The path from 3 to 5 : 5 <-- 3 : cost = 10

=====

The Source node = 4

The path from 4 to 1 : 1 <-- 5 <-- 3 <-- 4 : cost = 70  
The path from 4 to 2 : 2 <-- 1 <-- 5 <-- 3 <-- 4 : cost = 85  
The path from 4 to 3 : 3 <-- 4 : cost = 20  
The path from 4 to 4 : 4 <-- 4 : cost = 0  
The path from 4 to 5 : 5 <-- 3 <-- 4 : cost = 30

=====

The Source node = 5

The path from 5 to 1 : 1 <-- 5 : cost = 40  
The path from 5 to 2 : 2 <-- 1 <-- 5 : cost = 55  
The path from 5 to 3 : 3 <-- 4 <-- 1 <-- 5 : cost = 90  
The path from 5 to 4 : 4 <-- 1 <-- 5 : cost = 70  
The path from 5 to 5 : 5 <-- 5 : cost = 0



## deBugFile:

Source Node is 1

Entering findMinNode() method!

Leaving findMinNode(): minNode is 2

Below is ToDo Array:

1	2	3	4	5
0	0	1	1	1

Below is Parent Array:

1	2	3	4	5
1	1	1	1	1

Below is Best Array:

1	2	3	4	5
0	15	90	30	9999

childNode is 1

childNode is 2

childNode is 3

newCost:75 < Best[3]:90

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5
1	1	2	1	1

Below is Best Array:

1	2	3	4	5
0	15	75	30	9999

childNode is 4

childNode is 5

Entering findMinNode() method!

Leaving findMinNode(): minNode is 4

Below is ToDo Array:

1	2	3	4	5
0	0	1	0	1

Below is Parent Array:

1	2	3	4	5
1	1	2	1	1

Below is Best Array:

1	2	3	4	5
0	15	75	30	9999

childNode is 1

childNode is 2

childNode is 3

newCost:50 < Best[3]:75

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5
1	1	4	1	1

Below is Best Array:

1	2	3	4	5
0	15	50	30	9999

childNode is 4

childNode is 5

newCost:100 < Best[5]:9999

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5
1	1	4	1	4

Below is Best Array:

1	2	3	4	5
0	15	50	30	100

Entering findMinNode() method!

Leaving findMinNode(): minNode is 3

Below is ToDo Array:

1	2	3	4	5
0	0	0	0	1

Below is Parent Array:

1	2	3	4	5
1	1	4	1	4

Below is Best Array:

1	2	3	4	5
0	15	50	30	100

childNode is 1

childNode is 2

childNode is 3

childNode is 4

childNode is 5

newCost:60 < Best[5]:100

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5
1	1	4	1	3

Below is Best Array:

1	2	3	4	5
0	15	50	30	60

Entering findMinNode() method!

Leaving findMinNode(): minNode is 5

Below is ToDo Array:

1	2	3	4	5
0	0	0	0	0

Below is Parent Array:

1	2	3	4	5
1	1	4	1	3

Below is Best Array:

1	2	3	4	5
---	---	---	---	---

0      15      50      30      60

childNode is 1

childNode is 2

childNode is 3

childNode is 4

childNode is 5

Source Node is 2

Entering findMinNode() method!

Leaving findMinNode(): minNode is 3

Below is ToDo Array:

1	2	3	4	5
---	---	---	---	---

1	0	0	1	1
---	---	---	---	---

Below is Parent Array:

1	2	3	4	5
---	---	---	---	---

2	2	2	2	2
---	---	---	---	---

Below is Best Array:

1	2	3	4	5
---	---	---	---	---

9999	0	60	9999	9999
------	---	----	------	------

childNode is 1

childNode is 2

childNode is 3

childNode is 4

childNode is 5

newCost:70 < Best[5]:9999

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5
---	---	---	---	---

2	2	2	2	3
---	---	---	---	---

Below is Best Array:

1	2	3	4	5
---	---	---	---	---

9999	0	60	9999	70
------	---	----	------	----

Entering findMinNode() method!

Leaving findMinNode(): minNode is 5

Below is ToDo Array:

1	2	3	4	5
---	---	---	---	---

1	0	0	1	0
---	---	---	---	---

Below is Parent Array:

1	2	3	4	5
---	---	---	---	---

2	2	2	2	3
---	---	---	---	---

Below is Best Array:

1	2	3	4	5
---	---	---	---	---

9999	0	60	9999	70
------	---	----	------	----

childNode is 1

newCost:110 < Best[1]:9999

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5
5	2	2	2	3

Below is Best Array:

1	2	3	4	5
110	0	60	9999	70

childNode is 2

childNode is 3

childNode is 4

childNode is 5

Entering findMinNode() method!

Leaving findMinNode(): minNode is 1

Below is ToDo Array:

1	2	3	4	5
0	0	0	1	0

Below is Parent Array:

1	2	3	4	5
5	2	2	2	3

Below is Best Array:

1	2	3	4	5
110	0	60	9999	70

childNode is 1

childNode is 2

childNode is 3

childNode is 4

newCost:140 < Best[4]:9999

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5
5	2	2	1	3

Below is Best Array:

1	2	3	4	5
110	0	60	140	70

childNode is 5

Entering findMinNode() method!

Leaving findMinNode(): minNode is 4

Below is ToDo Array:

1	2	3	4	5
0	0	0	0	0

Below is Parent Array:

1	2	3	4	5
5	2	2	1	3

Below is Best Array:

1	2	3	4	5
110	0	60	140	70

childNode is 1

childNode is 2

childNode is 3  
 childNode is 4  
 childNode is 5  
 Source Node is 3  
 Entering findMinNode() method!  
 Leaving findMinNode(): minNode is 5  
 Below is ToDo Array:  

1	2	3	4	5
1	1	0	1	0

 Below is Parent Array:  

1	2	3	4	5
3	3	3	3	3

 Below is Best Array:  

1	2	3	4	5
9999	9999	0	9999	10

 childNode is 1  
 newCost:50 < Best[1]:9999  
 Update Parent Array and Best Array:  
 Below is Parent Array:  

1	2	3	4	5
5	3	3	3	3

 Below is Best Array:  

1	2	3	4	5
50	9999	0	9999	10

 childNode is 2  
 childNode is 3  
 childNode is 4  
 childNode is 5  
 Entering findMinNode() method!  
 Leaving findMinNode(): minNode is 1  
 Below is ToDo Array:  

1	2	3	4	5
0	1	0	1	0

 Below is Parent Array:  

1	2	3	4	5
5	3	3	3	3

 Below is Best Array:  

1	2	3	4	5
50	9999	0	9999	10

 childNode is 1  
 childNode is 2  
 newCost:65 < Best[2]:9999  
 Update Parent Array and Best Array:  
 Below is Parent Array:  

1	2	3	4	5
5	1	3	3	3

### \*\*\*Data 2\*\*\*

#### SSSfile:

---

---

There are 8 nodes in the input graph. Below are all pairs of shortest paths:

---

---

The Source node = 1

The path from 1 to 1 : 1 <-- 1 : cost = 0  
The path from 1 to 2 : 2 <-- 3 <-- 1 : cost = 7  
The path from 1 to 3 : 3 <-- 1 : cost = 5  
The path from 1 to 4 : 4 <-- 3 <-- 1 : cost = 10  
The path from 1 to 5 : 5 <-- 4 <-- 3 <-- 1 : cost = 16  
The path from 1 to 6 : 6 <-- 4 <-- 3 <-- 1 : cost = 13  
The path from 1 to 7 : 7 <-- 8 <-- 2 <-- 3 <-- 1 : cost = 11  
The path from 1 to 8 : 8 <-- 2 <-- 3 <-- 1 : cost = 9

---

---

The Source node = 2

The path from 2 to 1 : 1 <-- 8 <-- 2 : cost = 8  
The path from 2 to 2 : 2 <-- 2 : cost = 0  
The path from 2 to 3 : 3 <-- 1 <-- 8 <-- 2 : cost = 13  
The path from 2 to 4 : 4 <-- 7 <-- 8 <-- 2 : cost = 12  
The path from 2 to 5 : 5 <-- 4 <-- 7 <-- 8 <-- 2 : cost = 18  
The path from 2 to 6 : 6 <-- 7 <-- 8 <-- 2 : cost = 8  
The path from 2 to 7 : 7 <-- 8 <-- 2 : cost = 4  
The path from 2 to 8 : 8 <-- 2 : cost = 2

---

---

The Source node = 3

The path from 3 to 1 : 1 <-- 8 <-- 2 <-- 3 : cost = 10  
The path from 3 to 2 : 2 <-- 3 : cost = 2  
The path from 3 to 3 : 3 <-- 3 : cost = 0  
The path from 3 to 4 : 4 <-- 3 : cost = 5  
The path from 3 to 5 : 5 <-- 4 <-- 3 : cost = 11  
The path from 3 to 6 : 6 <-- 4 <-- 3 : cost = 8  
The path from 3 to 7 : 7 <-- 8 <-- 2 <-- 3 : cost = 6  
The path from 3 to 8 : 8 <-- 2 <-- 3 : cost = 4

---

---

The Source node = 4

The path from 4 to 1 : 1 <-- 6 <-- 4 : cost = 12  
The path from 4 to 2 : 2 <-- 6 <-- 4 : cost = 9  
The path from 4 to 3 : 3 <-- 1 <-- 6 <-- 4 : cost = 17  
The path from 4 to 4 : 4 <-- 4 : cost = 0  
The path from 4 to 5 : 5 <-- 4 : cost = 6  
The path from 4 to 6 : 6 <-- 4 : cost = 3

The path from 4 to 7 : 7 <-- 6 <-- 4 : cost = 5  
The path from 4 to 8 : 8 <-- 2 <-- 6 <-- 4 : cost = 11

---

The Source node = 5

The path from 5 to 1 : 1 <-- 8 <-- 5 : cost = 13  
The path from 5 to 2 : 2 <-- 5 : cost = 14  
The path from 5 to 3 : 3 <-- 1 <-- 8 <-- 5 : cost = 18  
The path from 5 to 4 : 4 <-- 7 <-- 8 <-- 5 : cost = 17  
The path from 5 to 5 : 5 <-- 5 : cost = 0  
The path from 5 to 6 : 6 <-- 7 <-- 8 <-- 5 : cost = 13  
The path from 5 to 7 : 7 <-- 8 <-- 5 : cost = 9  
The path from 5 to 8 : 8 <-- 5 : cost = 7

---

The Source node = 6

The path from 6 to 1 : 1 <-- 6 : cost = 9  
The path from 6 to 2 : 2 <-- 6 : cost = 6  
The path from 6 to 3 : 3 <-- 1 <-- 6 : cost = 14  
The path from 6 to 4 : 4 <-- 7 <-- 6 : cost = 10  
The path from 6 to 5 : 5 <-- 4 <-- 7 <-- 6 : cost = 16  
The path from 6 to 6 : 6 <-- 6 : cost = 0  
The path from 6 to 7 : 7 <-- 6 : cost = 2  
The path from 6 to 8 : 8 <-- 2 <-- 6 : cost = 8

---

The Source node = 7

The path from 7 to 1 : 1 <-- 6 <-- 7 : cost = 13  
The path from 7 to 2 : 2 <-- 6 <-- 7 : cost = 10  
The path from 7 to 3 : 3 <-- 1 <-- 6 <-- 7 : cost = 18  
The path from 7 to 4 : 4 <-- 7 : cost = 8  
The path from 7 to 5 : 5 <-- 4 <-- 7 : cost = 14  
The path from 7 to 6 : 6 <-- 7 : cost = 4  
The path from 7 to 7 : 7 <-- 7 : cost = 0  
The path from 7 to 8 : 8 <-- 2 <-- 6 <-- 7 : cost = 12

---

The Source node = 8

The path from 8 to 1 : 1 <-- 8 : cost = 6  
The path from 8 to 2 : 2 <-- 6 <-- 7 <-- 8 : cost = 12  
The path from 8 to 3 : 3 <-- 1 <-- 8 : cost = 11  
The path from 8 to 4 : 4 <-- 7 <-- 8 : cost = 10  
The path from 8 to 5 : 5 <-- 4 <-- 7 <-- 8 : cost = 16  
The path from 8 to 6 : 6 <-- 7 <-- 8 : cost = 6  
The path from 8 to 7 : 7 <-- 8 : cost = 2  
The path from 8 to 8 : 8 <-- 8 : cost = 0

## deBugFile:

Source Node is 1

Entering findMinNode() method!

Leaving findMinNode(): minNode is 3

Below is ToDo Array:

1	2	3	4	5	6	7	8
0	1	0	1	1	1	1	1

Below is Parent Array:

1	2	3	4	5	6	7	8
1	1	1	1	1	1	1	1

Below is Best Array:

1	2	3	4	5	6	7	8
0	15	5	25	35	9999	9999	21

childNode is 1

childNode is 2

newCost:7 < Best[2]:15

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5	6	7	8
1	3	1	1	1	1	1	1

Below is Best Array:

1	2	3	4	5	6	7	8
0	7	5	25	35	9999	9999	21

childNode is 3

childNode is 4

newCost:10 < Best[4]:25

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5	6	7	8
1	3	1	3	1	1	1	1

Below is Best Array:

1	2	3	4	5	6	7	8
0	7	5	10	35	9999	9999	21

childNode is 5

childNode is 6

childNode is 7

newCost:38 < Best[7]:9999

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5	6	7	8
1	3	1	3	1	1	3	1

Below is Best Array:

1	2	3	4	5	6	7	8
0	7	5	10	35	9999	38	21

childNode is 8

newCost:17 < Best[8]:21



Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5	6	7	8
1	3	1	3	1	1	3	3

Below is Best Array:

1	2	3	4	5	6	7	8
0	7	5	10	35	9999	38	17

Entering findMinNode() method!

Leaving findMinNode(): minNode is 2

Below is ToDo Array:

1	2	3	4	5	6	7	8
0	0	0	1	1	1	1	1

Below is Parent Array:

1	2	3	4	5	6	7	8
1	3	1	3	1	1	3	3

Below is Best Array:

1	2	3	4	5	6	7	8
0	7	5	10	35	9999	38	17

childNode is 1

childNode is 2

childNode is 3

childNode is 4

childNode is 5

childNode is 6

childNode is 7

childNode is 8

newCost:9 < Best[8]:17

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5	6	7	8
1	3	1	3	1	1	3	2

Below is Best Array:

1	2	3	4	5	6	7	8
0	7	5	10	35	9999	38	9

Entering findMinNode() method!

Leaving findMinNode(): minNode is 8

Below is ToDo Array:

1	2	3	4	5	6	7	8
0	0	0	1	1	1	1	0

Below is Parent Array:

1	2	3	4	5	6	7	8
1	3	1	3	1	1	3	2

Below is Best Array:

1	2	3	4	5	6	7	8
0	7	5	10	35	9999	38	9

childNode is 1

childNode is 2

childNode is 3

childNode is 4

childNode is 5

childNode is 6

newCost:19 < Best[6]:9999

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5	6	7	8
1	3	1	3	1	8	3	2

Below is Best Array:

1	2	3	4	5	6	7	8
0	7	5	10	35	19	38	9

childNode is 7

newCost:11 < Best[7]:38

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5	6	7	8
1	3	1	3	1	8	8	2

Below is Best Array:

1	2	3	4	5	6	7	8
0	7	5	10	35	19	11	9

childNode is 8

Entering findMinNode() method!

Leaving findMinNode(): minNode is 4

Below is ToDo Array:

1	2	3	4	5	6	7	8
0	0	0	0	1	1	1	0

Below is Parent Array:

1	2	3	4	5	6	7	8
1	3	1	3	1	8	8	2

Below is Best Array:

1	2	3	4	5	6	7	8
0	7	5	10	35	19	11	9

childNode is 1

childNode is 2

childNode is 3

childNode is 4

childNode is 5

newCost:16 < Best[5]:35

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5	6	7	8
1	3	1	3	4	8	8	2

Below is Best Array:

1	2	3	4	5	6	7	8
---	---	---	---	---	---	---	---

0      7      5      10      16      19      11      9

childNode is 6

newCost:13 < Best[6]:19

Update Parent Array and Best Array:

Below is Parent Array:

1      2      3      4      5      6      7      8

1      3      1      3      4      4      8      2

Below is Best Array:

1      2      3      4      5      6      7      8

0      7      5      10      16      13      11      9

childNode is 7

childNode is 8

Entering findMinNode() method!

Leaving findMinNode(): minNode is 7

Below is ToDo Array:

1      2      3      4      5      6      7      8

0      0      0      0      1      1      0      0

Below is Parent Array:

1      2      3      4      5      6      7      8

1      3      1      3      4      4      8      2

Below is Best Array:

1      2      3      4      5      6      7      8

0      7      5      10      16      13      11      9

childNode is 1

childNode is 2

childNode is 3

childNode is 4

childNode is 5

childNode is 6

childNode is 7

childNode is 8

Entering findMinNode() method!

Leaving findMinNode(): minNode is 6

Below is ToDo Array:

1      2      3      4      5      6      7      8

0      0      0      0      1      0      0      0

Below is Parent Array:

1      2      3      4      5      6      7      8

1      3      1      3      4      4      8      2

Below is Best Array:

1      2      3      4      5      6      7      8

0      7      5      10      16      13      11      9

childNode is 1

childNode is 2

childNode is 3

childNode is 4

childNode is 5

childNode is 6

childNode is 7

childNode is 8

Entering findMinNode() method!

Leaving findMinNode(): minNode is 5

Below is ToDo Array:

1	2	3	4	5	6	7	8
0	0	0	0	0	0	0	0

Below is Parent Array:

1	2	3	4	5	6	7	8
1	3	1	3	4	4	8	2

Below is Best Array:

1	2	3	4	5	6	7	8
0	7	5	10	16	13	11	9

childNode is 1

childNode is 2

childNode is 3

childNode is 4

childNode is 5

childNode is 6

childNode is 7

childNode is 8

Source Node is 2

Entering findMinNode() method!

Leaving findMinNode(): minNode is 8

Below is ToDo Array:

1	2	3	4	5	6	7	8
1	0	1	1	1	1	1	0

Below is Parent Array:

1	2	3	4	5	6	7	8
2	2	2	2	2	2	2	2

Below is Best Array:

1	2	3	4	5	6	7	8
22	0	30	9999	9999	9999	52	2

childNode is 1

newCost:8 < Best[1]:22

Update Parent Array and Best Array:

Below is Parent Array:

1	2	3	4	5	6	7	8
8	2	2	2	2	2	2	2

Below is Best Array:

1	2	3	4	5	6	7	8
8	0	30	9999	9999	9999	52	2

childNode is 2

childNode is 3