#### Announcements:

- The Lecture Recordings will be available on the following YouTube Playlists Link:

https://youtube.com/playlist?list=PLZaTmV9UMKlgYpo2cAiMaEWxqyvbiXDFd

# Graph

References:

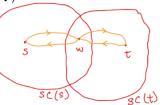
Algorithm Design - Chapter 3

## Directed Graph

- Definition: u and v are <u>mutually reachable</u>, MR, if u has a path to v and v has a path to u.
- Lemma: If u and v are MR, and v and w are MR, then u and w are MR.
- Definition: A <u>strong component</u> of a vertex s, SC(s), is a set of vertices u such that u and s are MR.
  - o How do you compute it?
    - $SC(s) = P_{from}(s) \cap P_{to}(s)$
- Theorem: For any two nodes s and t in a directed graph, either SC(s) = SC(t) or  $SC(s) \cap SC(t) = \emptyset$ .

(They are either equal or disjoint.)

- o Proof by contradiction: Assume that  $SC(s) \neq SC(t)$  and  $w \in SC(s) \cap SC(t)$ .
  - s and t are MR.
  - $t \in SC(s) \iff SC(s) = SC(t)$



#### DAG - Directed Acyclic Graph

- A directed graph with no directed cycles.
  - o What is an undirected graph without cycles? Tree
  - o DAG directed version of tree. It might not look like a tree (cycle might appear), but it has the properties of tree (with the directions, there is no cycle).
  - o For example, CS degree course must be a DAG, otherwise, student cannot start or complete the degree.
  - o DAG encode dependencies or precedence relations.

# Topological Ordering:

- Topological ordering of G is an ordering of its nodes as  $v_1,v_2,...,v_n$  such that for every edge from  $v_i$  to  $v_j$ ,  $(v_i,v_j)$ , then i < j.



- Question: Given a DAG G,
  - a) does a topological ordering always exist? → Yes!
  - b) if so, how do we find it?
    - o We will give an algorithm that always outputs a topological ordering (this also implies that one always exists).
- Topological Ordering Algorithm
  - o Question: Which vertex to label 1?

Answer: A vertex v with no incoming edges (in-degree).

- Question: Does such a vertex always exist?
- Theorem: In any DAG, there always exists a vertex v with no incoming edges. (Once this is proven, the algorithm is easy.)

- Algorithm
  - 1) Find a v in G with no incoming edges. Label it 1.
  - 2) Delete v and all its outgoing edges from G.
  - 3) Recurse (find a u in G-v with no incoming edges, label it 2 and so on)
    - o Removing a vertex from a DAG is still a DAG.

      o The result of this algorithm might not be unique.
    - o If implemented naively, it will run  $\mathcal{O}(n^2)$  time.
      - n iterations, search for no incoming edges, vertex O(n).
      - but if implemented better (page 103, active nodes) make it runs in  $\mathcal{O}(m+n)$  time.
- Theorem: In any DAG, there always exists a vertex  $\boldsymbol{v}$  with no incoming edges.
  - o Proof by contradiction:
    - Assume every vertex has an incoming edge.
    - Pick any vertex v.
    - lacktriangledown but G has only n vertices, so this backtracking must repeat a vertex at some point.

### What to expect or prepare for the next class:

- Greedy Algorithm
- Interval Scheduling

#### Reading Assignment

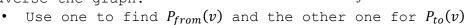
Algorithm Design: 3.5 - 3.6

## Suggested Problems

- Algorithm Design - Chapter 3 # 1, 2, 6

# Project on Graph [8 %]

- Write a program that will return all the strong components in the directly graph.
  - 1) input the graph
    - Adjacency List or Adjacency Matrix
  - 2) Implement both DFS and BFS to traverse the graph.



- 3) Use  $P_{from}(v)$  and  $P_{to}(v)$  to find the strong component of v.
- 4) Return all the strong component in the directed graph.
- ☐ Submit your work via email, subject "CS323 Graph".
- $\square$  What's the run time of your algorithm with input size n?
- Schedule a time to explain your work.
- ☐ Due Sunday, March 13, 2022.

