

Shallow Copy

產生memory leak 的情況之一

Jyh-Shing Roger Jang (張智星)

CSIE Dept, National Taiwan University

Memory Allocation in Classes

- Common programming errors when using “new” for memory allocation in classes
 - Default **copy constructor** and **assignment operator** are based on “shallow copy”, which leads to errors easily.
 - We need to design our own constructor/operator.

```
class myVec {
public:
    myVec(int n){size=n; data=new int[size];};
    myVec(){size=10; data=new int[size];};
    ~myVec(){delete [] data;};
    int *data;
    int size;
};
```

解構子

a delete, b delete

解構元被叫兩遍

Function overloading!

指到同一array

Double deletion!

Default **copy constructor** invoked

→ Shared memory & double deletion!

把a(是pointer) copy到 b(是pointer)
因為是pointer 改a就改b 改b就改a

Default **assignment operator** invoked

→ Share memory, memory leak, and double deletion!

產生物件c
a為100
c為10
pointer消失
無法access

How to Fix “Shallow Copy”?

○ To fix the problem of “shallow copy”

- Define our own copy constructor
- Define our own assignment operator

a = b
a.operator = (b)
兩個意義是一樣的

```
// Copy constructor
myVec::myVec(const myVec& a) { // copy constructor from a
    size = a.size;           // copy sizes
    data = new int[size];     // allocate new array
    for (int i=0; i<size; i++) // copy the vector contents
        data[i]=a.data[i];
}

// Assignment operator
myVec& myVec::operator=(const myVec& a) { // assignment operator from a
    if (this != &a) { // avoid self-assignment
        delete [] data; // delete old array
        size = a.size; // set new size
        data = new int[size]; // allocate new array
        for (int i=0; i<size; i++) // copy the vector contents
            data[i]=a.data[i];
    }
    return *this;
}
```

Avoid memory leak

送進來的物件

將來要回傳的物件

Examples Which Fix “Shallow Copy”

○ Examples

- shallowCopy00.cpp: Demo of shallow copy
- deepCopy00.cpp: Use new copy constructor only
- deepCopy01.cpp: Use new assignment operator only
- deepCopy02.cpp: Use both

★ ○ Lesson learned

- If a class allocates memory via “new” (or the likes, such as “malloc” or “calloc”), we should provide a new **copy constructor** and a new **assignment operator** to allocate new memory for the created copy.

Q & A

○ Questions

- How to avoid the error message (due to double deletion) in shallowCopy00.cpp?
- If we use STL vectors, do we still the problem of “shallow copy”? ➔ Please give examples and post to FB.

○ Further studies

- How to check memory leak?
 - Tools: Purify (Windows), Valgrind (Unix/Linux), Dr. Memory (both)
 - Please post on FB if you know other good tools to identify memory leak.
- How to avoid memory leak?
 - Use STL (standard template library)

Quiz

○ A program is used to record each student's quiz scores

• Class definition:

```
class student {
public:
    student(int n=3){count=n; score=new int[count];};
    ~student(){delete [] score;};
    int *score, count;
    string name;
};
```

如果沒送值
default n = 3

• Main program:

```
int main(){
    student a(3);
    a.name="John"; a.score[0]=70; a.score[1]=80;
    student b=a;
    b.name="Mary"; b.score[2]=90;
}
```

• Quiz:

- What are the contents of a and b?
- What are the two potential problems of this program?
 - Shared memory & double deletion

直接copy所以
a.score[2] = 90