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Sams Teach Yourself SQL in 10 Minutes, Third Edition

By Ben Forta

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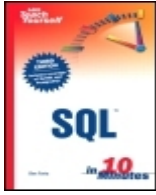
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Sams Teach Yourself SQL in 10 Minutes has established itself as the gold standard for introductory SQL books, offering a fast-paced accessible tutorial to the major themes and techniques involved in applying the SQL language. Forta's examples are clear and his writing style is crisp and concise. As with earlier editions, this revision includes coverage of current versions of all major commercial SQL platforms. New this time around is coverage of MySQL, and PostgreSQL. All examples have been tested against each SQL platform, with incompatibilities or platform distinctives called out and explained.



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About the Author

Ben Forta is Macromedia's Senior Technical Evangelist and has almost 20 years of experience in the computer industry in product development, support, training, and product marketing. Ben is the author of the best-selling *ColdFusion Web Application Construction Kit* and *Advanced ColdFusion Development* (both published by Que), *Sams Teach Yourself Regular Expressions in 10 Minutes* (in this same series), and also books on Flash, Java, WAP, Windows 2000, and other subjects. He has extensive experience in database design and development, has implemented databases for several highly successful commercial software programs, and is a frequent lecturer and columnist on Internet and database technologies. Born in London, England, and educated in London, New York, and Los Angeles, Ben now lives in Oak Park, Michigan, with his wife Marcy and their seven children. Ben welcomes your email at ben@forta.com, and invites you to visit his Web site at <http://www.forta.com>.

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Thanks to the many hundreds of you who provided feedback on the first two editions of this book. Fortunately, most of it was positive, and all of it was appreciated. The enhancements and changes in this edition are a direct response to your feedback.

And finally, thanks to the many thousands of you who bought the previous editions of this book (in English, and in any of the many translations), making it not just my best-selling title, but also one of the best-selling books on the subject. Your continued support is the highest compliment an author can ever be paid.

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As the reader of this book, *you* are our most important critic and commentator. We value your opinion and want to know what we're doing right, what we could do better, what areas you'd like to see us publish in, and any other words of wisdom you're willing to pass our way.

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Email: feedback@sampublishing.com

Mail: Michael Stephens
Associate Publisher
Sams Publishing
800 East 96th Street
Indianapolis, IN 46240 USA

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Introduction

SQL is the most widely used database language. Whether you are an application developer, database administrator, Web application designer, or Microsoft Office user, a good working knowledge of SQL is an important part of interacting with databases.

This book was born out of necessity. I had been teaching Web application development for several years, and students were constantly asking for SQL book recommendations. There are lots of SQL books out there. Some are actually very good. But they all have one thing in common: for most users they teach just too much information. Instead of teaching SQL itself most books teach everything from database design and normalization to relational database theory and administrative concerns. And while those are all important topics, they are not of interest to most of us who just need to learn SQL.

And so, not finding a single book that I felt comfortable recommending, I turned that classroom experience into the book you are holding. *Sams Teach Yourself SQL in 10 Minutes* will teach you SQL you need to know, starting with simple data retrieval and working on to more complex topics including the use of joins, subqueries, stored procedures, cursors, triggers, and table constraints. You'll learn methodically, systematically, and simply in lessons that will each take 10 minutes or less to complete.

Now in its third edition, this book has taught SQL to hundreds of thousands of users, and now it is your turn. So turn to [Lesson 1](#), and get to work. You'll be writing world class SQL in no time at all.

Who is the Teach Yourself SQL Book For?

This book is for you if

- You are new to SQL.
- You want to quickly learn how to get the most out of SQL.
- You want to learn how to use SQL in your own application development.
- You want to be productive quickly and easily in SQL without having to call someone for help.

DBMSs Covered in This Book

For the most part, the SQL taught in this book will apply to any Database Management System (DBMS). However, as all SQL implementations are not created equal, the following DBMSs are explicitly covered (and specific instructions or notes are included where needed):

- IBM DB2
- Microsoft Access
- Microsoft SQL Server
- MySQL
- Oracle
- PostgreSQL
- Sybase Adaptive Server

Example databases and SQL scripts are also available for all of these DBMSs.

Conventions Used in This Book

This book uses different typefaces to differentiate between code and regular English, and also to help you identify important concepts.

Text that you type and text that should appear on your screen is presented in `monospace` type.

It will look like this to mimic the way text looks on your screen.

Placeholders for variables and expressions appear in *monospace italic* font. You should replace the placeholder with the specific value it represents.

This arrow (➞) at the beginning of a line of code means that a single line of code is too long to fit on the printed page. Continue typing all the characters after the ➞ as though they were part of the preceding line.



A Note presents interesting pieces of information related to the surrounding discussion.



A Tip offers advice or teaches an easier way to do something.



A Caution advises you about potential problems and helps you steer clear of disaster.



New Term icons provide clear definitions of new, essential terms.

INPUT

The Input icon identifies code that you can type in yourself.

OUTPUT

The Output icon highlights the output produced by running a program.

ANALYSIS

The Analysis icon alerts you to the author's line-by-line analysis of a program.

Lesson 1. Understanding SQL

In this lesson, you'll learn exactly what SQL is and what it will do for you.

Database Basics

The fact that you are reading a book on SQL indicates that you, somehow, need to interact with databases. SQL is a language used to do just this, so before looking at SQL itself, it is important that you understand some basic concepts about databases and database technologies.

Whether you are aware of it or not, you use databases all the time. Each time you select a name from your email address book, you are using a database. If you conduct a search on an Internet search site, you are using a database. When you log into your network at work, you are validating your name and password against a database. Even when you use your ATM card at a cash machine, you are using databases for PIN number verification and balance checking.

But even though we all use databases all the time, there remains much confusion over what exactly a database is. This is especially true because different people use the same database terms to mean different things. Therefore, a good place to start our study is with a list and explanation of the most important database terms.



Reviewing Basic Concepts What follows is a very brief overview of some basic database concepts. It is intended to either jolt your memory if you already have some database experience, or to provide you with the absolute basics, if you are new to databases. Understanding databases is an important part of mastering SQL, and you might want to find a good book on database fundamentals to brush up on the subject if needed.

What Is a Database?

The term database is used in many different ways, but for our purposes (and indeed, from SQL's perspective) a database is a collection of data stored in some organized fashion. The simplest way to think of it is to imagine a database as a filing cabinet. The filing cabinet is simply a physical location to store data, regardless of what that data is or how it is organized.



Database A container (usually a file or set of files) to store organized data.



Misuse Causes Confusion People often use the term *database* to refer to the database software they are running. This is incorrect, and it is a source of much confusion. Database software is actually called the *Database Management System* (or DBMS). The database is the container created and manipulated via the DBMS. A database might be a file stored on a hard drive, but it might not. And for the most part this is not even significant as you never access a database directly anyway; you always use the DBMS and it accesses the database for you.

Tables

When you store information in your filing cabinet you don't just toss it in a drawer. Rather, you create files within the filing cabinet, and then you file related data in specific files.

In the database world, that file is called a table. A table is a structured file that can store data of a specific type. A table might contain a list of customers, a product catalog, or any other list of information.



Table A structured list of data of a specific type.

The key here is that the data stored in the table is one type of data or one list. You would never store a list of customers and a list of orders in the same database table. Doing so would make subsequent retrieval and access difficult. Rather, you'd create two tables, one for each list.

Every table in a database has a name that identifies it. That name is always unique meaning no other table in that database can have the same name.



Table Names What makes a table name unique is actually a combination of several things including the database name and table name. Some databases also use the name of the database owner as part of the unique name. This means that while you cannot use the same table name twice in the same database, you definitely can reuse table names in different databases.

Tables have characteristics and properties that define how data is stored in them. These include information about what data may be stored, how it is broken up, how individual pieces of information are named, and much more. This set of information that describes a table is known as a schema, and schema are used to describe specific tables within a database, as well as entire databases (and the relationship between tables in them, if any).



Schema Information about database and table layout and properties.

Columns and Datatypes

Tables are made up of columns. A column contains a particular piece of information within a table.



Column A single field in a table. All tables are made up of one or more columns.

The best way to understand this is to envision database tables as grids, somewhat like spreadsheets. Each column in the grid contains a particular piece of information. In a customer table, for example, one column contains the customer number, another contains the customer name, and the address, city, state, and zip are all stored in their own columns.



Breaking Up Data It is extremely important to break data into multiple columns correctly. For example, city, state, and zip should always be separate columns. By breaking these out, it becomes possible to sort or filter data by specific columns (for example, to find all customers in a particular state or in a particular city). If city and state are combined into one column, it would be extremely difficult to sort or filter by state.

Each column in a database has an associated datatype. A datatype defines what type of data the column can contain. For example, if the column is to contain a number (perhaps the number of items in an order), the datatype would be a numeric datatype. If the column were to contain dates, text, notes, currency amounts, and so on, the appropriate datatype would be used to specify this.



Datatype A type of allowed data. Every table column has an associated datatype that restricts (or allows) specific data in that column.

Datatypes restrict the type of data that can be stored in a column (for example, preventing the entry of alphabetical characters into a numeric field). Datatypes also help sort data correctly, and play an important role in optimizing disk usage. As such, special attention must be given to picking the right datatype when tables are created.



Datatype Compatibility Datatypes and their names are one of the primary sources of SQL incompatibility. While most basic datatypes are supported consistently, many more advanced datatypes are not. And worse, occasionally you'll find that the same datatype is referred to by different names in different DBMSs. There is not much you can do about this, but it is important to keep in mind when you create table schemas.

Rows

Data in a table is stored in rows; each record saved is stored in its own row. Again, envisioning a table as a spreadsheet style grid, the vertical columns in the grid are the table columns, and the horizontal rows are the table rows.

For example, a customers table might store one customer per row. The number of rows in the table is the number of records in it.



Row A record in a table.



Records or Rows? You may hear users refer to database *records* when referring to *rows*. For the most part, the two terms are used interchangeably, but *row* is technically the correct term.

Primary Keys

Every row in a table should have some column (or set of columns) that uniquely identifies it. A table containing customers might use a customer number column for this purpose, whereas a table containing orders might use the order ID. An employee list table might use an employee ID or the employee social security number column.



Primary Key A column (or set of columns) whose values uniquely identify every row in a table.

This column (or set of columns) that uniquely identifies each row in a table is called a primary key. The primary key is used to refer to a specific row. Without a primary key, updating or deleting specific rows in a table becomes extremely difficult as there is no guaranteed safe way to refer to just the rows to be affected.



Always Define Primary Keys Although primary keys are not actually required, most database designers ensure that every table they create has a primary key so that future data manipulation is possible and manageable.

Any column in a table can be established as the primary key, as long as it meets the following conditions:

- No two rows can have the same primary key value.
- Every row must have a primary key value (primary key columns may not allow NULL values).
- Values in primary key columns can never be modified or updated.
- Primary key values can never be reused. (If a row is deleted from the table, its primary key may not be assigned to any new rows in the future.)

Primary keys are usually defined on a single column within a table. But this is not required, and multiple columns may be used together as a primary key. When multiple columns are used, the rules listed above must apply to all columns that make up the primary key, and the values of all columns together must be unique (individual columns need not have unique values).

There is another very important type of key called a foreign key, but I'll get to that later on in [Lesson 12](#), "Joining Tables."

What Is SQL?

SQL (pronounced as the letters S-Q-L or as sequel) is an abbreviation for Structured Query Language. SQL is a language designed specifically for communicating with databases.

Unlike other languages (spoken languages like English, or programming languages like Java or Visual Basic), SQL is made up of very few words. This is deliberate. SQL is designed to do one thing and do it well provide you with a simple and efficient way to read and write data from a database.

What are the advantages of SQL?

- SQL is not a proprietary language used by specific database vendors. Almost every major DBMS supports SQL, so learning this one language will enable you to interact with just about every database you'll run into.
- SQL is easy to learn. The statements are all made up of descriptive English words, and there aren't that many of them.
- Despite its apparent simplicity, SQL is actually a very powerful language, and by cleverly using its language elements you can perform very complex and sophisticated database operations.

And with that, let's learn SQL.



SQL Extensions Many DBMS vendors have extended their support for SQL by adding statements or instructions to the language. The purpose of these extensions is to provide additional functionality or simplified ways to perform specific operations. And while often extremely useful, these extensions tend to be very DBMS specific, and they are rarely supported by more than a single vendor.

Standard SQL is governed by the ANSI standards committee, and is thus called ANSI SQL. All major DBMSs, even those with their own extensions, support ANSI SQL. Individual implementations have their own names (PL-SQL, Transact-SQL, and so forth).

For the most part, the SQL taught in this book is ANSI SQL. On the odd occasion where DBMS specific SQL is used it is so noted.

Try It Yourself

Like any language, the best way to learn SQL is to try it for yourself. To do this you'll need a database and an application with which to test your SQL statements.

All of the lessons in this book use real SQL statements and real database tables. [Appendix A](#), "Sample Table Scripts," explains what the example tables are, and provides details on how to obtain (or create) them so that you may follow along with the instructions in each lesson. [Appendix B](#), "Working in Popular Applications," describes the steps needed to execute your SQL in a variety of applications. Before proceeding to the next lesson, I'd strongly suggest that you turn to these two appendixes so that you'll be ready to follow along.

Summary

In this first lesson, you learned what SQL is and why it is useful. Because SQL is used to interact with databases, you also reviewed some basic database terminology.

Lesson 2. Retrieving Data

*In this lesson, you'll learn how to use the **SELECT** statement to retrieve one or more columns of data from a table.*

The **SELECT** Statement

As explained in [Lesson 1](#), "Understanding SQL," SQL statements are made up of plain English terms. These terms are called keywords, and every SQL statement is made up of one or more keywords. The SQL statement that you'll probably use most frequently is the **SELECT** statement. Its purpose is to retrieve information from one or more tables.



Keyword A reserved word that is part of the SQL language. Never name a table or column using a keyword. [Appendix E](#), "SQL Reserved Words," lists some of the more common reserved words.

To use **SELECT** to retrieve table data you must, at a minimum, specify two pieces of information what you want to select, and from where you want to select it.

Following Along with the Examples The sample SQL statements (and sample output) throughout the lessons in this book use a set of data files that are described in [Appendix A](#), "Sample Table Scripts." If you'd like to follow along and try the examples yourself (I strongly recommend that you do so), refer to [Appendix A](#) which contains instructions on how to download or create these data files.

It is important to understand that SQL is a language, not an application. The way that you specify SQL statements and display statement output varies from one application to the next. To assist you in adapting the examples to your own environment, [Appendix B](#), "Working in Popular Applications," explains how to issue the statements taught throughout this book using many popular applications and development environments. And if you need an application with which to follow along, [Appendix B](#) has recommendations for you too.

Retrieving Individual Columns

We'll start with a simple SQL **SELECT** statement, as follows:

INPUT

```
SELECT prod_name  
  
FROM Products;
```

ANALYSIS

The statement above uses the **SELECT** statement to retrieve a single column called **prod_name** from the **Products** table. The desired column name is specified right after the **SELECT** keyword, and the **FROM** keyword specifies the name of the table from which to retrieve the data. The output from this statement is shown in the following:

OUTPUT

```
prod_name  
-----  
Fish bean bag toy  
Bird bean bag toy  
Rabbit bean bag toy
```

8 inch teddy bear

12 inch teddy bear

18 inch teddy bear

Raggedy Ann

King doll

Queen doll



Unsorted Data If you tried this query yourself you might have discovered that the data was displayed in a different order than shown here. If this is the case, don't worry it is working exactly as it is supposed to. If query results are not explicitly sorted (we'll get to that in the next lesson) then data will be returned in no order of any significance. It may be the order in which the data was added to the table, but it may not. As long as your query returned the same number of rows then it is working.

A simple **SELECT** statement like the one used above returns all the rows in a table. Data is not filtered (so as to retrieve a subset of the results), nor is it sorted. We'll discuss these topics in the next few lessons.



Use of White Space All extra white space within a SQL statement is ignored when that statement is processed. SQL statements can be specified on one long line or broken up over many lines. Most SQL developers find that breaking up statements over multiple lines makes them easier to read and debug.



Terminating Statements Multiple SQL statements must be separated by semicolons (the **;** character). Most DBMSs do not require that a semicolon be specified after single statements. But if your particular DBMS complains, you might have to add it there. Of course, you can always add a semicolon if you wish. It'll do no harm, even if it is, in fact, not needed. The exception to this rule is Sybase Adaptive Server which does not like SQL statements ending with **;**.

SQL Statement and Case It is important to note that SQL statements are case-insensitive, so **SELECT** is the same as **select**, which is the same as **Select**. Many SQL developers find that using uppercase for all SQL keywords and lowercase for column and table names makes code easier to read and debug. However, be aware that while the SQL language is case-insensitive, the names of tables, columns, and values may not be (that depends on your DBMS and how it is configured).

Retrieving Multiple Columns

To retrieve multiple columns from a table, the same **SELECT** statement is used. The only difference is that multiple column names must be specified after the **SELECT** keyword, and each column must be separated by a comma.



Take Care with Commas When selecting multiple columns be sure to specify a comma between each column name, but not after the last column name. Doing so will generate an error.

The following **SELECT** statement retrieves three columns from the **products** table:

INPUT

```
SELECT prod_id, prod_name, prod_price  
  
FROM Products;
```

ANALYSIS

Just as in the prior example, this statement uses the **SELECT** statement to retrieve data from the **Products** table. In this example, three column names are specified, each separated by a comma. The output from this statement is shown below:

OUTPUT

prod_id	prod_name	prod_price
-----	-----	-----
BNBG01	Fish bean bag toy	3.4900
BNBG02	Bird bean bag toy	3.4900
BNBG03	Rabbit bean bag toy	3.4900
BR01	8 inch teddy bear	5.9900
BR02	12 inch teddy bear	8.9900
BR03	18 inch teddy bear	11.9900
RGAN01	Raggedy Ann	4.9900
RYL01	King doll	9.4900
RYL02	Queen doll	9.4900



Presentation of Data As you will notice in the above output, SQL statements typically return raw, unformatted data. Data formatting is a presentation issue, not a retrieval issue. Therefore, presentation (for example, displaying the above price values as currency amounts with the correct number of decimal places) is typically specified in the application that displays the data. Actual retrieved data (without application-provided formatting) is rarely used.

Retrieving All Columns

In addition to being able to specify desired columns (one or more, as seen above), **SELECT** statements can also request all columns without having to list them individually. This is done using the asterisk (*) wildcard character in lieu of actual column names, as follows:

INPUT

```
SELECT *  
  
FROM Products;
```

ANALYSIS

When a wildcard (*) is specified, all the columns in the table are returned. The column order will typically, but not always, be the physical order in which the columns appear in the table definition. However, SQL data is seldom displayed as is. (Usually, it is returned to an application that formats or presents the data as needed.) As such, this should not pose a problem.



Using Wildcards As a rule, you are better off not using the * wildcard unless you really do need every column in the table. Even though use of wildcards may save you the time and effort needed to list the desired columns explicitly, retrieving unnecessary columns usually slows down the performance of your retrieval and your application.



Retrieving Unknown Columns There is one big advantage to using wildcards. As you do not explicitly specify column names (because the asterisk retrieves every column), it is possible to retrieve columns whose names are unknown.

Summary

In this lesson, you learned how to use the SQL **SELECT** statement to retrieve a single table column, multiple table columns, and all table columns. Next you'll learn how to sort the retrieved data.

Lesson 3. Sorting Retrieved Data

*In this lesson, you will learn how to use the **SELECT** statement's **ORDER BY** clause to sort retrieved data as needed.*

Sorting Data

As you learned in the last lesson, the following SQL statement returns a single column from a database table. But look at the output. The data appears to be displayed in no particular order at all.

INPUT

```
SELECT prod_name  
  
FROM Products;
```

OUTPUT

```
prod_name
```

```
-----
```

```
Fish bean bag toy
```

```
Bird bean bag toy
```

```
Rabbit bean bag toy
```

```
8 inch teddy bear
```

```
12 inch teddy bear
```

```
18 inch teddy bear
```

Raggedy Ann

King doll

Queen doll

Actually, the retrieved data is not displayed in a mere random order. If unsorted, data will typically be displayed in the order in which it appears in the underlying tables. This could be the order in which the data was added to the tables initially. However, if data was subsequently updated or deleted, the order will be affected by how the DBMS reuses reclaimed storage space. The end result is that you cannot (and should not) rely on the sort order if you do not explicitly control it. Relational database design theory states that the sequence of retrieved data cannot be assumed to have significance if ordering was not explicitly specified.



Clause SQL statements are made up of clauses, some required and some optional. A clause usually consists of a keyword and supplied data. An example of this is the **SELECT** statement's **FROM** clause, which you saw in the last lesson.

To explicitly sort data retrieved using a **SELECT** statement, the **ORDER BY** clause is used. **ORDER BY** takes the name of one or more columns by which to sort the output. Look at the following example:

INPUT

```
SELECT prod_name  
  
FROM Products  
  
ORDER BY prod_name;
```

ANALYSIS

This statement is identical to the earlier statement, except it also specifies an **ORDER BY** clause instructing the Database Management System software to sort the data alphabetically by the **prod_name** column. The results are as follows:

OUTPUT

```
prod_name
```

```
-----
```

```
12 inch teddy bear
```

```
18 inch teddy bear
```

```
8 inch teddy bear
```

```
Bird bean bag toy
```

```
Fish bean bag toy
```

```
King doll
```

Queen doll

Rabbit bean bag toy

Raggedy Ann



Position of `ORDER BY` Clause When specifying an `ORDER BY` clause, be sure that it is the last clause in your `SELECT` statement. Using clauses out of order will generate an error message.



Sorting by Nonselected Columns More often than not, the columns used in an `ORDER BY` clause will be ones that were selected for display. However, this is actually not required, and it is perfectly legal to sort data by a column that is not retrieved.

```

```

```
SELECT prod_id, prod_price, prod_name FROM
Products
```

```
ORDER BY prod_price, prod_name;
```

```

```

```
prod_id prod_price prod_name -----
-----
```

```
BNBG02 3.4900 Bird bean bag toy BNBG01 3.4900
Fish bean bag toy BNBG03 3.4900 Rabbit bean bag
toy RGAN01 4.9900 Raggedy Ann
```

```
BR01 5.9900 8 inch teddy bear BR02 8.9900 12 inch
teddy bear RYL01 9.4900 King doll
```

RYL02 9.4900 Queen doll

BR03 11.9900 18 inch teddy bear

It is important to understand that when you are sorting by multiple columns, the sort sequence is exactly as specified. In other words, using the output in the example above, the products are sorted by the `prod_name` column only when multiple rows have the same `prod_price` value. If all the values in the `prod_price` column had been unique, no data would have been sorted by `prod_name`.

Sorting by Column Position

In addition to being able to specify sort order using column names, **ORDER BY** also supports ordering specified by relative column position. The best way to understand this is to look at an example:

INPUT

```
SELECT prod_id, prod_price, prod_name
FROM Products
ORDER BY 2, 3;
```

OUTPUT

prod_id	prod_price	prod_name
-----	-----	-----
BNBG02	3.4900	Bird bean bag toy
BNBG01	3.4900	Fish bean bag toy
BNBG03	3.4900	Rabbit bean bag toy
RGAN01	4.9900	Raggedy Ann
BR01	5.9900	8 inch teddy bear

BR02	8.9900	12 inch teddy bear
RYL01	9.4900	King doll
RYL02	9.4900	Queen doll
BR03	11.9900	18 inch teddy bear

ANALYSIS

As you can see, the output is identical to that of the query above. The difference here is in the **ORDER BY** clause. Instead of specifying column names, the relative positions of selected columns in the **SELECT** list are specified. **ORDER BY 2** means sort by the second column in the **SELECT** list, the **prod_price** column. **ORDER BY 2, 3** means sort by **prod_price** and then by **prod_name**.

The primary advantage of this technique is that it saves retyping the column names. But there are some downsides too. First, not explicitly listing column names increases the likelihood of you mistakenly specifying the wrong column. Second, it is all too easy to mistakenly reorder data when making changes to the **SELECT** list (forgetting to make the corresponding changes to the **ORDER BY** clause). And finally, obviously you cannot use this technique when sorting by columns that are not in the **SELECT** list.



Sorting by Nonselected Columns Obviously, this technique cannot be used when sorting by columns that do not appear in the **SELECT** list. However, you can mix and match actual column names and relative column positions in a single statement if needed.

Specifying Sort Direction

Data sorting is not limited to ascending sort orders (from **A** to **Z**). Although this is the default sort order, the **ORDER BY** clause can also be used to sort in descending order (from **Z** to **A**). To sort by descending order, the keyword **DESC** must be specified.

The following example sorts the products by price in descending order (most expensive first):

INPUT

```
SELECT prod_id, prod_price, prod_name
FROM Products
ORDER BY prod_price DESC;
```

OUTPUT

prod_id	prod_price	prod_name
-----	-----	-----
BR03	11.9900	18 inch teddy bear
RYL01	9.4900	King doll
RYL02	9.4900	Queen doll

BR02	8.9900	12 inch teddy bear
BR01	5.9900	8 inch teddy bear
RGAN01	4.9900	Raggedy Ann
BNBG01	3.4900	Fish bean bag toy
BNBG02	3.4900	Bird bean bag toy
BNBG03	3.4900	Rabbit bean bag toy

But what if you were to sort by multiple columns? The following example sorts the products in descending order (most expensive first), plus product name:

INPUT

```
SELECT prod_id, prod_price, prod_name
FROM Products
ORDER BY prod_price DESC, prod_name;
```

OUTPUT

prod_id	prod_price	prod_name
-----	-----	-----
BR03	11.9900	18 inch teddy bear

RYL01	9.4900	King doll
RYL02	9.4900	Queen doll
BR02	8.9900	12 inch teddy bear
BR01	5.9900	8 inch teddy bear
RGAN01	4.9900	Raggedy Ann
BNBG02	3.4900	Bird bean bag toy
BNBG01	3.4900	Fish bean bag toy
BNBG03	3.4900	Rabbit bean bag toy

ANALYSIS

The **DESC** keyword only applies to the column name that directly precedes it. In the example above, **DESC** was specified for the **prod_price** column, but not for the **prod_name** column. Therefore, the **prod_price** column is sorted in descending order, but the **prod_name** column (within each price) is still sorted in standard ascending order.



Sorting Descending on Multiple Columns If you want to sort descending on multiple columns, be sure each column has its own **DESC** keyword.

It is worth noting that **DESC** is short for **DESCENDING**, and both keywords may be used. The opposite of **DESC** is **ASC** (or **ASCENDING**), which may be specified to sort in ascending order. In practice, however, **ASC** is not usually used because ascending order is the default sequence (and is assumed if neither **ASC** nor **DESC** are specified).



Case Sensitivity and Sort Orders When you are sorting textual data, is **A** the same as **a**? And does **a** come before **B** or after **Z**? These are not theoretical questions, and the answers depend on how the database is set up.

In *dictionary* sort order, **A** is treated the same as **a**, and that is the default behavior for most Database Management Systems. However, most good DBMSs enable database administrators to change this behavior if needed. (If your database contains lots of foreign language characters, this might become necessary.)

The key here is that if you do need an alternate sort order, you cannot accomplish it with a simple **ORDER BY** clause. You must contact your database administrator.

Summary

In this lesson, you learned how to sort retrieved data using the **SELECT** statement's **ORDER BY** clause. This clause, which must be the last in the **SELECT** statement, can be used to sort data on one or more columns as needed.

Lesson 4. Filtering Data

*In this lesson, you will learn how to use the **SELECT** statement's **WHERE** clause to specify search conditions.*

Using the **WHERE** Clause

Database tables usually contain large amounts of data, and you seldom need to retrieve all the rows in a table. More often than not you'll want to extract a subset of the table's data as needed for specific operations or reports. Retrieving just the data you want involves specifying *search criteria*, also known as a *filter condition*.

Within a **SELECT** statement, data is filtered by specifying search criteria in the **WHERE** clause. The **WHERE** clause is specified right after the table name (the **FROM** clause) as follows:

INPUT

```
SELECT prod_name, prod_price  
  
FROM Products  
  
WHERE prod_price = 3.49;
```

ANALYSIS

This statement retrieves two columns from the **products** table, but instead of returning all rows, only rows with a **prod_price** value of **3.49** are returned, as follows:

OUTPUT

prod_name	prod_price
-----	-----

Fish bean bag toy	3.4900
Bird bean bag toy	3.4900
Rabbit bean bag toy	3.4900

This example uses a simple equality test: It checks to see if a column has a specified value, and it filters the data accordingly. But SQL lets you do more than just test for equality.



Picky PostgreSQL PostgreSQL has very strict rules governing the values passed to SQL statements, especially pertaining to numbers used with decimal columns. As such, the previous example may not work as is on PostgreSQL. To get this example to work you may need to explicitly tell PostgreSQL that **3.49** is a valid number by including the type in the **WHERE** clause. To do this, replace **= 3.49** with **= decimal '3.49'**.



SQL Versus Application Filtering Data can also be filtered at the application level. To do this, the SQL **SELECT** statement retrieves more data than is actually required for the client application, and the client code loops through the returned data to extract just the needed rows.

As a rule, this practice is strongly discouraged. Databases are optimized to perform filtering quickly and efficiently. Making the client application (or development language) do the databases job will dramatically impact application performance and will create applications that cannot scale properly. In addition, if data is filtered at the client, the server has to send unneeded data across the network connections, resulting in a waste of network bandwidth usage.



WHERE Clause Position When using both **ORDER BY** and **WHERE** clauses, make sure that **ORDER BY** comes after the **WHERE**, otherwise an error will be generated. (See [Lesson 3](#), "Sorting Retrieved Data," for more information on using **ORDER BY**.)

The **WHERE** Clause Operators

The first **WHERE** clause we looked at tests for equality determining if a column contains a specific value. SQL supports a whole range of conditional operators as listed in [Table 4.1](#).

Table 4.1. **WHERE Clause Operators**

Operator	Description
=	Equality
<>	Nonequality
!=	Nonequality
<	Less than
<=	Less than or equal to
!<	Not less than
>	Greater than

Operator	Description
<code>>=</code>	Greater than or equal to
<code>!></code>	Not greater than
<code>BETWEEN</code>	Between two specified values
<code>IS NULL</code>	Is a <code>NULL</code> value



Operator Compatibility Some of the operators listed in [Table 4.1](#) are redundant (for example, `<>` is the same as `!=`. `!<` (not less than) accomplishes the same effect as `>=` (greater than or equal to). Not all of these operators are supported by all DBMSs. Refer to your DBMS documentation to determine exactly what it supports.

Checking against a Single Value

We have already seen an example of testing for equality. Let's take a look at a few examples to demonstrate the use of other operators.

This first example lists all products that cost less than \$10:

INPUT

```
SELECT prod_name, prod_price  
  
FROM Products  
  
WHERE prod_price < 10;
```

OUTPUT

prod_name	prod_price
-----	-----
Fish bean bag toy	3.4900
Bird bean bag toy	3.4900
Rabbit bean bag toy	3.4900
8 inch teddy bear	5.9900
12 inch teddy bear	8.9900
Raggedy Ann	4.9900
King doll	9.4900
Queen doll	9.4900

This next statement retrieves all products costing \$10 or less (although the result will be the same as in the previous example because there are no items with a price of exactly \$10):

INPUT

```
SELECT prod_name, prod_price  
  
FROM Products  
  
WHERE prod_price <= 10;
```

Checking for Nonmatches

This next example lists all products not made by vendor **DLL01**:

INPUT

```
SELECT vend_id, prod_name  
  
FROM Products  
  
WHERE vend_id <> 'DLL01';
```

OUTPUT

vend_id	prod_name
-----	-----

BRS01	8 inch teddy bear
BRS01	12 inch teddy bear
BRS01	18 inch teddy bear
FNG01	King doll
FNG01	Queen doll



When to Use Quotes If you look closely at the conditions used in the above **WHERE** clauses, you will notice that some values are enclosed within single quotes, and others are not. The single quotes are used to delimit a string. If you are comparing a value against a column that is a string **datatype**, the delimiting quotes are required. Quotes are not used to delimit values used with numeric columns.

The following is the same example, except this one uses the **!=** operator instead of **<>**:

INPUT

```
SELECT vend_id, prod_name  
  
FROM Products
```

```
WHERE vend_id != 'DLL01';
```



!= Or <>? != and <> can usually be used interchangeably. However, not all DBMSs support both forms of the nonequality operator. Microsoft Access, for example, supports <> but does not support !=. If in doubt, consult your DBMSs documentation.

Checking for a Range of Values

To check for a range of values, you can use the **BETWEEN** operator. Its syntax is a little different from other **WHERE** clause operators because it requires two values: the beginning and end of the range. The **BETWEEN** operator can be used, for example, to check for all products that cost between \$5 and \$10 or for all dates that fall between specified start and end dates.

The following example demonstrates the use of the **BETWEEN** operator by retrieving all products with a price between \$5 and \$10:

INPUT

```
SELECT prod_name, prod_price  
  
FROM Products
```



```
WHERE prod_price BETWEEN 5 AND 10;
```

OUTPUT

prod_name	prod_price
8 inch teddy bear	5.9900
12 inch teddy bear	8.9900
King doll	9.4900
Queen doll	9.4900

ANALYSIS

As seen in this example, when **BETWEEN** is used, two values must be specified the low end and high end of the desired range. The two values must also be separated by the **AND** keyword. **BETWEEN** matches all the values in the range, including the specified start and end values.

Checking for No Value

When a table is created, the table designer can specify whether or not individual columns can contain no value. When a column

contains no value, it is said to contain a **NULL** value.



NULL *No value*, as opposed to a field containing **0**, or an empty string, or just spaces.

The **SELECT** statement has a special **WHERE** clause that can be used to check for columns with **NULL** values the **IS NULL** clause. The syntax looks like this:

INPUT

```
SELECT prod_name
```

```
FROM Products
```

```
WHERE prod_price IS NULL;
```

This statement returns a list of all products that have no price (an empty **prod_price** field, not a price of **0**), and because there are none, no data is returned. The **Vendors** table, however, does contain columns with **NULL** values the **vend_state** column will contain **NULL** if there is no state (as would be the case with non-U.S. addresses):

INPUT

```
SELECT vend_id
```

```
FROM Vendors
```

```
WHERE vend_state IS NULL;
```

OUTPUT

```
vend_id
```

```
-----
```

```
FNG01
```

```
JTS01
```



DBMS Specific Operators Many DBMSs extend the standard set of operators, providing advanced filtering options. Refer to your DBMS documentation for more information.

Summary

In this lesson, you learned how to filter returned data using the **SELECT** statement's **WHERE** clause. You learned how to test for equality, nonequality, greater than and less than, value ranges, as well as for **NULL** values.

Lesson 5. Advanced Data Filtering

*In this lesson, you'll learn how to combine **WHERE** clauses to create powerful and sophisticated search conditions. You'll also learn how to use the **NOT** and **IN** operators.*

Combining **WHERE** Clauses

All the **WHERE** clauses introduced in [Lesson 4](#), "Filtering Data," filter data using a single criteria. For a greater degree of filter control, SQL lets you specify multiple **WHERE** clauses. These clauses may be used in two ways: as **AND** clauses or as **OR** clauses.



Operator A special keyword used to join or change clauses within a **WHERE** clause. Also known as *logical operators*.

Using the **AND** Operator

To filter by more than one column, you use the **AND** operator to append conditions to your **WHERE** clause. The following code demonstrates this:

INPUT

```
SELECT prod_id, prod_price, prod_name
```

```
FROM Products
```

```
WHERE vend_id = 'DLL01' AND prod_price <= 4;
```

ANALYSIS

The above SQL statement retrieves the product name and price for all products made by vendor **DLL01** as long as the price is \$4 or less. The **WHERE** clause in this **SELECT** statement is made up of two conditions, and the keyword **AND** is used to join them. **AND** instructs the database management system software to return only rows that meet all the conditions specified. If a product is made by vendor **DLL01**, but it costs more than \$4, it is not retrieved. Similarly, products that cost less than \$4 that are made by a vendor other than the one specified are not to be retrieved. The output generated by this SQL statement is as follows:

OUTPUT

prod_id	prod_price	prod_name
-----	-----	-----
BNBG02	3.4900	Bird bean bag toy
BNBG01	3.4900	Fish bean bag toy
BNBG03	3.4900	Rabbit bean bag toy



AND A keyword used in a **WHERE** clause to specify that only rows matching all the specified conditions should be retrieved.

Using the **OR** Operator

The **OR** operator is exactly the opposite of **AND**. The **OR** operator instructs the database management system software to retrieve rows that match either condition. In fact, most of the better DBMSs will not even evaluate the second condition in an **OR WHERE** clause if the first condition has already been met. (If the first condition was met, the row would be retrieved regardless of the second condition.)

Look at the following **SELECT** statement:

INPUT

```
SELECT prod_name, prod_price  
  
FROM Products  
  
WHERE vend_id = 'DLL01' OR vend_id = 'BRS01';
```

ANALYSIS

The above SQL statement retrieves the product name and price for any products made by either of the two specified vendors. The **OR** operator tells the DBMS to match either condition, not both. If an **AND** operator is used here, no data is returned. The output generated by this SQL statement is as follows:

OUTPUT

prod_name	prod_price
-----	-----
Fish bean bag toy	3.4900
Bird bean bag toy	3.4900
Rabbit bean bag toy	3.4900
8 inch teddy bear	5.9900
12 inch teddy bear	8.9900
18 inch teddy bear	11.9900
Raggedy Ann	4.9900



OR A keyword used in a **WHERE** clause to specify that any rows matching either of the specified conditions should be retrieved.

Understanding Order of Evaluation

WHERE clauses can contain any number of **AND** and **OR** operators. Combining the two enables you to perform sophisticated and complex filtering.

But combining **AND** and **OR** operators presents an interesting problem. To demonstrate this, look at an example. You need a list of all products costing \$10 or more made by vendors **DLL01** and **BRS01**. The following **SELECT** statement uses a combination of **AND** and **OR** operators to build a **WHERE** clause:

INPUT

```
SELECT prod_name, prod_price  
  
FROM Products  
  
WHERE vend_id = 'DLL01' OR vend_id = 'BRS01'  
  
       AND prod_price >= 10;
```

OUTPUT

prod_name	prod_price
-----	-----
Fish bean bag toy	3.4900
Bird bean bag toy	3.4900
Rabbit bean bag toy	3.4900
18 inch teddy bear	11.9900
Raggedy Ann	4.9900

ANALYSIS

Look at the results above. Four of the rows returned have prices less than \$10 so, obviously, the rows were not filtered as intended. Why did this happen? The answer is the order of evaluation. SQL (like most languages) processes **AND** operators before **OR** operators. When SQL sees the above **WHERE** clause, it reads *any products costing \$10 or more made by vendor **BRS01**, and any products made by vendor **DLL01** regardless of price*. In other words, because **AND** ranks higher in the order of evaluation, the wrong operators were joined together.

The solution to this problem is to use parentheses to explicitly group related operators. Take a look at the following **SELECT** statement and output:

INPUT

```
SELECT prod_name, prod_price  
  
FROM Products  
  
WHERE (vend_id = 'DLL01' OR vend_id = 'BRS01')  
  
      AND prod_price >= 10;
```

OUTPUT

prod_name	prod_price
-----------	------------

18 inch teddy bear	11.9900
--------------------	---------

ANALYSIS

The only difference between this **SELECT** statement and the earlier one is that, in this statement, the first two **WHERE** clause conditions are enclosed within parentheses. As parentheses have a higher order of evaluation than either **AND** or **OR** operators, the DBMS first filters the **OR** condition within those parentheses. The SQL statement then becomes *any products made by either vendor **DLL01** or vendor **BRS01** costing \$10 or greater*, which is exactly what we want.



Using Parentheses in **WHERE Clauses** Whenever you write **WHERE** clauses that use both **AND** and **OR** operators, use parentheses to explicitly group operators. Don't ever rely on the default evaluation order, even if it is exactly what you want. There is no downside to using parentheses, and you are always better off eliminating any ambiguity.

Using the **IN** Operator

The **IN** operator is used to specify a range of conditions, any of which can be matched. **IN** takes a comma-delimited list of valid values, all enclosed within parentheses. The following example demonstrates this:

INPUT

```
SELECT prod_name, prod_price
FROM Products
WHERE vend_id IN ('DLL01','BRS01')
ORDER BY prod_name;
```

OUTPUT

prod_name	prod_price
-----	-----
12 inch teddy bear	8.9900
18 inch teddy bear	11.9900
8 inch teddy bear	5.9900
Bird bean bag toy	3.4900

Fish bean bag toy	3.4900
Rabbit bean bag toy	3.4900
Raggedy Ann	4.9900

ANALYSIS

The **SELECT** statement retrieves all products made by vendor **DLL01** and vendor **BRS01**. The **IN** operator is followed by a comma-delimited list of valid values, and the entire list must be enclosed within parentheses.

If you are thinking that the **IN** operator accomplishes the same goal as **OR**, you are right. The following SQL statement accomplishes the exact same thing as the example above:

INPUT

```
SELECT prod_name, prod_price
FROM Products
WHERE vend_id = 'DLL01' OR vend_id = 'BRS01'
ORDER BY prod_name;
```

OUTPUT

prod_name	prod_price
-----	-----
12 inch teddy bear	8.9900
18 inch teddy bear	11.9900
8 inch teddy bear	5.9900
Bird bean bag toy	3.4900
Fish bean bag toy	3.4900
Rabbit bean bag toy	3.4900
Raggedy Ann	4.9900

Why use the **IN** operator? The advantages are

- When you are working with long lists of valid options, the **IN** operator syntax is far cleaner and easier to read.
- The order of evaluation is easier to manage when **IN** is used (as there will be fewer operators used).
- **IN** operators almost always execute more quickly than lists of **OR** operators.
- The biggest advantage of **IN** is that the **IN** operator can contain another **SELECT** statement, enabling you to build highly dynamic **WHERE** clauses. You'll look at this in detail in [Lesson 11](#), "Working with Subqueries."



IN A keyword used in a **WHERE** clause to specify a list of values to be matched using an **OR** comparison.

Using the **NOT** Operator

The **WHERE** clause's **NOT** operator has one function and one function only **NOT** negates whatever condition comes next. Because **NOT** is never used by itself (it is always used in conjunction with some other operator), its syntax is a little different from all other operators. Unlike other operators, **NOT** can be used before the column to filter on, not just after it.



NOT A keyword used in a **WHERE** clause to negate a condition.

The following example demonstrates the use of **NOT**. To list the products made by all vendors except vendor **DLL01**, you can write the following:

INPUT

```
SELECT prod_name  
  
FROM Products  
  
WHERE NOT vend_id = 'DLL01'  
  
ORDER BY prod_name;
```

OUTPUT

prod_name

12 inch teddy bear

18 inch teddy bear

8 inch teddy bear

King doll

Queen doll

ANALYSIS

The **NOT** here negates the condition that follows it; so instead of matching **vend_id** to **DLL01**, the DBMS matches **vend_id** to anything that is not **DLL01**.

The preceding example could have also been accomplished using the **<>** operator, as follows:

INPUT

SELECT prod_name

FROM Products

```
WHERE vend_id <> 'DLL01'
```

```
ORDER BY prod_name;
```

OUTPUT

```
prod_name
```

```
-----
```

```
12 inch teddy bear
```

```
18 inch teddy bear
```

```
8 inch teddy bear
```

```
King doll
```

```
Queen doll
```

ANALYSIS

Why use **NOT**? Well, for simple **WHERE** clauses such as the ones shown here, there really is no advantage to using **NOT**. **NOT** is useful in more complex clauses. For example, using **NOT** in conjunction with an **IN** operator makes it simple to find all rows that do not match a list of criteria.



NOT in MySQL The form of **NOT** described here is not supported by MySQL. In MySQL **NOT** is only used to negate **EXISTS** (as in **NOT EXISTS**).

Summary

This lesson picked up where the last lesson left off and taught you how to combine **WHERE** clauses with the **AND** and **OR** operators. You also learned how to explicitly manage the order of evaluation and how to use the **IN** and **NOT** operators.

Lesson 6. Using Wildcard Filtering

*In this lesson, you'll learn what wildcards are, how they are used, and how to perform wildcard searches using the **LIKE** operator for sophisticated filtering of retrieved data.*

Using the **LIKE** Operator

All the previous operators we studied filter against known values. Be it matching one or more values, testing for greater-than or less-than known values, or checking a range of values, the common denominator is that the values used in the filtering are known. But filtering data that way does not always work. For example, how could you search for all products that contained the text *bean bag* within the product name? That cannot be done with simple comparison operators; that's a job for wildcard searching. Using wildcards, you can create search patterns that can be compared against your data. In this example, if you want to find all products that contain the words *bean bag*, you can construct a wildcard search pattern enabling you to find that *bean bag* text anywhere within a product name.



Wildcards Special characters used to match parts of a value.



Search pattern A search condition made up of literal text, wildcard characters, or any combination of the two.

The wildcards themselves are actually characters that have special meanings within SQL **WHERE** clauses, and SQL supports several wildcard types.

To use wildcards in search clauses, the **LIKE** operator must be used. **LIKE** instructs the DBMS that the following search pattern is to be compared using a wildcard match rather than a straight equality match.



Predicates When is an operator not an operator? When it is a *predicate*. Technically, **LIKE** is a predicate, not an operator. The end result is the same; just be aware of this term in case you run across it in SQL documentation or manuals.

Wildcard searching can be used only with text fields (strings); you can't use wildcards to search fields of nontext datatypes.

The Percent Sign (%) Wildcard

The most frequently used wildcard is the percent sign (%). Within a search string, % means *match any number of occurrences of any character*. For example, to find all products that start with the word **Fish**, you can issue the following **SELECT** statement:

INPUT

```
SELECT prod_id, prod_name  
  
FROM Products  
  
WHERE prod_name LIKE 'Fish%';
```

OUTPUT

prod_id	prod_name
BNBG01	Fish bean bag toy

ANALYSIS

This example uses a search pattern of 'Fish%'. When this clause is evaluated, any value that starts with Fish is retrieved. The % tells the DBMS to accept any characters after the word Fish, regardless of how many characters there are.



Microsoft Access Wildcards If you are using Microsoft Access, you might need to use * instead of %.



Case-Sensitivity Depending on your DBMS and how it is configured, searches might be case-sensitive, in which case 'fish%' would not match Fish bean bag toy.

Wildcards can be used anywhere within the search pattern, and multiple wildcards can be used as well. The following example uses two wildcards, one at either end of the pattern:

INPUT

```
SELECT prod_id, prod_name
FROM Products
WHERE prod_name LIKE '%bean bag%';
```

OUTPUT

prod_id	prod_name
-----	-----
BNBG01	Fish bean bag toy

BNBG02 Bird bean bag toy

BNBG03 Rabbit bean bag toy

ANALYSIS

The search pattern '%bean bag%' means *match any value that contains the text bean bag anywhere within it, regardless of any characters before or after that text.*

Wildcards can also be used in the middle of a search pattern, although that is rarely useful. The following example finds all products that begin with an **F** and end with a **y**:

INPUT

```
SELECT prod_name  
  
FROM Products  
  
WHERE prod_name LIKE 'F%y';
```

It is important to note that, in addition to matching one or more characters, % also matches zero characters. % represents zero, one, or more characters at the specified location in the search pattern.



Watch for Trailing Spaces Many DBMSs, including Microsoft Access, pad field contents with spaces. For example, if a column expects 50 characters and the text stored is **Fish bean bag toy** (17 characters), 33 spaces might be appended to the text to fully fill the column. This usually has no real impact on data and how it is used, but it could negatively affect the previous SQL statement. The clause **WHERE prod_name LIKE 'F%y'** matches only **prod_name** if it starts with **F** and ends with **y**. If the value is padded with spaces, it does not end with **y**, so **Fish bean bag toy** is not retrieved. One simple solution to this problem is to append a second **%** to the search pattern: **'F%y%'** also matches characters (or spaces) after the **y**. A better solution is to trim the spaces using functions, as is discussed in [Lesson 8](#), "Using Data Manipulation Functions."

The Underscore () Wildcard

Another useful wildcard is the underscore (). The underscore is used just like **%**, but instead of matching multiple characters, the underscore matches just a single character.



Microsoft Access Wildcards If you are using Microsoft Access, you might need to use **?** instead of **_**.

Take a look at this example:

INPUT

```
SELECT prod_id, prod_name
FROM Products
WHERE prod_name LIKE '__ inch teddy bear';
```



Watch for Trailing Spaces As in the previous example, you might have to append a wildcard to the pattern for this example to work.

OUTPUT

prod_id	prod_name
-----	-----
BNBG02	12 inch teddy bear
BNBG03	18 inch teddy bear

ANALYSIS

The search pattern used in this **WHERE** clause specifies two wildcards followed by literal text. The results shown are the only rows that match the search pattern: The underscore matches **12** in the first row and **18** in the second row. The **8 inch teddy bear** product did not match because the search pattern requires two wildcard matches, not one. By contrast, the following **SELECT** statement uses the **%** wildcard and returns three matching products:

INPUT

```
SELECT prod_id, prod_name
FROM Products
WHERE prod_name LIKE '% inch teddy bear';
```

OUTPUT

prod_id	prod_name
-----	-----
BNBG01	8 inch teddy bear
BNBG02	12 inch teddy bear
BNBG03	18 inch teddy bear

Unlike %, which can match zero characters, _ always matches one character no more and no less.

The Brackets ([]) Wildcard

The brackets ([]) wildcard is used to specify a set of characters, any one of which must match a character in the specified position (the location of the wildcard).



Sets Are Not Always Supported Unlike the wildcards described thus far, the use of [] to create sets is not supported by all DBMSs. Sets are supported by Microsoft Access, Microsoft SQL Server, and Sybase Adaptive Server. Consult your DBMS documentation to determine whether sets are supported.

For example, to find all contacts whose names begin with the letter *J* or the letter *M*, you can do the following:

INPUT

```
SELECT cust_contact  
  
FROM Customers  
  
WHERE cust_contact LIKE '[JM]%'  
  
ORDER BY cust_contact;
```

OUTPUT

```
cust_contact  
-----  
  
Jim Jones  
  
John Smith  
  
Michelle Green
```

ANALYSIS

The **WHERE** clause in this statement is '**[JM]%**'. This search pattern uses two different wildcards. The **[JM]** matches any contact name that begins with either of the letters within the brackets, and it also matches only a single character. Therefore, any names longer than one character do not match. The **%** wildcard after the **[JM]** matches any number of characters after the first character, returning the desired results.

This wildcard can be negated by prefixing the characters with **^** (the carat character). For example, the following matches any contact name that does not begin with the letter *J* or the letter *M* (the opposite of the previous example):

INPUT

```
SELECT cust_contact  
  
FROM Customers  
  
WHERE cust_contact LIKE '[^JM]%'  
  
ORDER BY cust_contact;
```



Negating Sets in Microsoft Access If you are using Microsoft Access, you might need to use **!** instead of **^** to negate a set so use **[!JM]** instead of **[^JM]**.

Of course, you can accomplish the same result using the **NOT** operator. The only advantage of **^** is that it can simplify the syntax if you are using multiple **WHERE** clauses:

INPUT

```
SELECT cust_contact  
  
FROM Customers  
  
WHERE NOT cust_contact LIKE '[JM]%'  
  
ORDER BY cust_contact;
```



Caution The brackets (**[]**) wildcard is not supported by all DBMSs. Consult your DBMS documentation to find out whether this particular wildcard is supported.

Tips for Using Wildcards

As you can see, SQL's wildcards are extremely powerful. But that power comes with a price: Wildcard searches typically take far longer to process than any other search types discussed previously. Here are some tips to keep in mind when using wildcards:

- Don't overuse wildcards. If another search operator will do, use it instead.
- When you do use wildcards, try to not use them at the beginning of the search pattern unless absolutely necessary. Search patterns that begin with wildcards are the slowest to process.
- Pay careful attention to the placement of the wildcard symbols. If they are misplaced, you might not return the data you intended.

Having said that, wildcards are an important and useful search tool, and one that you will use frequently.

Summary

In this lesson, you learned what wildcards are and how to use SQL wildcards within your **WHERE** clauses. You also learned that wildcards should be used carefully and never overused.

Lesson 7. Creating Calculated Fields

In this lesson, you will learn what calculated fields are, how to create them, and how to use aliases to refer to them from within your application.

Understanding Calculated Fields

Data stored within a database's tables is often not available in the exact format needed by your applications. Here are some examples:

- You need to display a field containing the name of a company along with the company's location, but that information is stored in separated table columns.
- City, state, and ZIP Code are stored in separate columns (as they should be), but your mailing label printing program needs them retrieved as one correctly formatted field.
- Column data is in mixed upper- and lowercase, and your report needs all data presented in uppercase.
- An Order Items table stores item price and quantity but not the expanded price (price multiplied by quantity) of each item. To print invoices, you need that expanded price.
- You need total, averages, or other calculations based on table data.

In each of these examples, the data stored in the table is not exactly what your application needs. Rather than retrieve the data as it is and then reformat it within your client application or report, what you really want is to retrieve converted, calculated, or reformatted data directly from the database.

This is where calculated fields come in. Unlike all the columns we retrieved in the lessons thus far, calculated fields don't actually exist in database tables. Rather, a calculated field is created on-the-fly within a SQL **SELECT** statement.



Field Essentially means the same thing as *column* and often is used interchangeably, although database columns are typically called *columns* and the term *fields* is normally used in conjunction with calculated fields.

It is important to note that only the database knows which columns in a **SELECT** statement are actual table columns and which are calculated fields. From the perspective of a client (for example, your application), a calculated field's data is returned in the same way as data from any other column.



Client Versus Server Formatting Many of the conversions and reformatting that can be performed within SQL statements can also be performed directly in your client application. However, as a rule, it is far quicker to perform these operations on the database server than it is to perform them within the client because DBMSs are built to perform this type of processing quickly and efficiently.

Concatenating Fields

To demonstrate working with calculated fields, let's start with a simple example creating a title made up of two columns.

The **Vendors** table contains vendor name and address information. Imagine that you are generating a vendor report and need to list the vendor location as part of the vendor name in the format **name (location)**.

The report wants a single value, and the data in the table is stored in two columns: **vend_name** and **vend_country**. In addition, you need to surround **vend_country** with parenthesis, and those are definitely not stored in the database table. The **SELECT** statement that returns the vendor names and locations is simple enough, but how would you create this combined value?



Concatenate Joining values together (by appending them to each other) to form a single long value.

The solution is to concatenate the two columns. In SQL **SELECT** statements, you can concatenate columns using a special operator. Depending on which DBMS you are using, this can be a plus sign (+) or two pipes (||).



+ or **||**? Access, SQL Server, and Sybase support **+** for concatenation. DB2, Oracle, PostgreSQL, and Sybase support **||**. Refer to your DBMS documentation for more details.

|| is actually the preferred syntax, so more and more DBMSs are implementing support for it.

Here's an example using the plus sign (the syntax used by most DBMSs):

INPUT

```
SELECT vend_name + ' (' + vend_country + ' )'  
  
FROM Vendors  
  
ORDER BY vend_name;
```

OUTPUT

--

Bear Emporium

(USA

```

)
Bears R Us                (USA
)
Doll House Inc.           (USA
)
Fun and Games             (England
)
Furball Inc.              (USA
)
Jouets et ours            (France
)

```

The following is the same statement, but using the `||` syntax:

INPUT

```

SELECT vend_name || ' (' || vend_country || ')'
FROM Vendors
ORDER BY vend_name;

```

OUTPUT

```

-----
--

```

Bear Emporium)	(USA
Bears R Us)	(USA
Doll House Inc.)	(USA
Fun and Games)	(England
Furball Inc.)	(USA
Jouets et ours)	(France

ANALYSIS

The previous **SELECT** statements concatenate the following elements:

- The name stored in the **vend_name** column
- A string containing a space and an open parenthesis
- The state stored in the **vend_country** column
- A string containing the close parenthesis

As you can see in the output shown previously, the **SELECT** statement returns a single column (a calculated field) containing all four of these elements as one unit.



Concatenation in MySQL MySQL does not support concatenation using **+** or **||**. Rather, it requires the use of a **CONCAT()** function that takes a list of items to be concatenated. Using **CONCAT()**, the first line of the example would be as follows:

```
SELECT CONCAT(vend_name, ' (',  
vend_country, ' )'
```

MySQL does support the use of **||**, but not for concatenation. In MySQL **||** is equivalent to the operator **OR**, and **&&** is equivalent to the operator **AND**.

Look again at the output returned by the **SELECT** statement. The two columns incorporated into the calculated field are padded with spaces. Many databases (although not all) save text values padded to the column width. To return the data formatted properly, you must trim those padded spaces. This can be done using the SQL **RTRIM()** function, as follows:

INPUT

```
SELECT RTRIM(vend_name) + ' (' +  
RTRIM(vend_country) + ')'
```

```
FROM Vendors
```

```
ORDER BY vend_name;
```

OUTPUT

```
-----  
--
```

```
Bear Emporium (USA)
```

```
Bears R Us (USA)
```

```
Doll House Inc. (USA)
```

```
Fun and Games (England)
```

```
Furball Inc. (USA)
```

```
Jouets et ours (France)
```

The following is the same statement, but using the `||` syntax:

INPUT

```
SELECT RTRIM(vend_name) || ' (' ||  
RTRIM(vend_country) || ')'
```



```
FROM Vendors
```

```
ORDER BY vend_name;
```

OUTPUT

```
-----  
--
```

```
Bear Emporium (USA)
```

```
Bears R Us (USA)
```

```
Doll House Inc. (USA)
```

```
Fun and Games (England)
```

```
Furball Inc. (USA)
```

```
Jouets et ours (France)
```

ANALYSIS

The **RTRIM()** function trims all space from the right of a value. By using **RTRIM()**, the individual columns are all trimmed properly. A comma and space separate the city and state, and a space separates the state and ZIP Code.



The `TRIM` Functions Most DBMSs support `RTRIM()` (which, as just seen, trims the right side of a string), as well as `LTRIM()` (which trims the left side of a string), and `TRIM()` (which trims both the right and left).

Using Aliases

The `SELECT` statement used to concatenate the address field works well, as seen in the previous output. But what is the name of this new calculated column? Well, the truth is, it has no name; it is simply a value. Although this can be fine if you are just looking at the results in a SQL query tool, an unnamed column cannot be used within a client application because the client has no way to refer to that column.

To solve this problem, SQL supports column aliases. An *alias* is just that, an alternative name for a field or value. Aliases are assigned with the `AS` keyword. Take a look at the following `SELECT` statement:

INPUT

```
SELECT RTRIM(vend_name) + ' (' +  
RTRIM(vend_country) + ')' AS vend_title  
  
FROM Vendors
```

```
ORDER BY vend_name;
```

OUTPUT

```
vend_title
```

```
-----  
--
```

```
Bear Emporium (USA)
```

```
Bears R Us (USA)
```

```
Doll House Inc. (USA)
```

```
Fun and Games (England)
```

```
Furball Inc. (USA)
```

```
Jouets et ours (France)
```

The following is the same statement, but using the `||` syntax:

INPUT

```
SELECT RTRIM(vend_name) || ' (' ||  
RTRIM(vend_country) || ')' AS vend_title  
  
FROM Vendors
```

```
ORDER BY vend_name;
```

OUTPUT

```
vend_title
```

```
-----
```

```
Bear Emporium (USA)
```

```
Bears R Us (USA)
```

```
Doll House Inc. (USA)
```

```
Fun and Games (England)
```

```
Furball Inc. (USA)
```

```
Jouets et ours (France)
```

ANALYSIS

The **SELECT** statement itself is the same as the one used in the previous code snippet, except that here the calculated field is followed by the text **AS vend_title**. This instructs SQL to create a calculated field named **vend_title** containing the calculation specified. As you can see in the output, the results are the same as before, but the column is now named **vend_title** and any client application can refer to this column by name, just as it would to any actual table column.



Other Uses for Aliases Aliases have other uses, too. Some common uses include renaming a column if the real table column name contains illegal characters (for example, spaces) and expanding column names if the original names are either ambiguous or easily misread.



Alias Names Aliases can be single words or complete strings. If the latter is used, the string should be enclosed within quotes. This practice is legal but is strongly discouraged. Although multiword names are indeed highly readable, they create all sorts of problems for many client applications. So much so that one of the most common uses of aliases is to rename multiword column names to single-word names (as explained previously).



Derived Columns Aliases are also sometimes referred to as *derived columns*, so regardless of the term you run across, they mean the same thing.

Performing Mathematical Calculations

Another frequent use for calculated fields is performing mathematical calculations on retrieved data. Let's take a look at an example. The **Orders** table contains all orders received, and the **OrderItems** table contains the individual items within each order. The following SQL statement retrieves all the items in order number 20008:

INPUT

```
SELECT prod_id, quantity, item_price  
  
FROM OrderItems  
  
WHERE order_num = 20008;
```

OUTPUT

prod_id	quantity	item_price
-----	-----	-----
RGAN01	5	4.9900
BR03	5	11.9900
BNBG01	10	3.4900
BNBG02	10	3.4900

BNBG03	10	3.4900
--------	----	--------

The `item_price` column contains the per unit price for each item in an order. To expand the item price (item price multiplied by quantity ordered), you simply do the following:

INPUT

```
SELECT prod_id,  
       quantity,  
       item_price,  
       quantity*item_price AS expanded_price  
FROM OrderItems  
WHERE order_num = 20008;
```

OUTPUT

prod_id	quantity	item_price	expanded_price
-----	-----	-----	-----
RGAN01	5	4.9900	24.9500
BR03	5	11.9900	59.9500

BNBG01	10	3.4900	34.9000
BNBG02	10	3.4900	34.9000
BNBG03	10	3.4900	34.9000

ANALYSIS

The **expanded_price** column shown in the previous output is a calculated field; the calculation is simply **quantity*item_price**. The client application can now use this new calculated column just as it would any other column.

SQL supports the basic mathematical operators listed in [Table 7.1](#). In addition, parentheses can be used to establish order of precedence. Refer to [Lesson 5](#), "Advanced Data Filtering," for an explanation of precedence.

Table 7.1. SQL Mathematical Operators

Operator	Description
+	Addition
-	Subtraction
*	Multiplication

Operator	Description
/	Division

Summary

In this lesson, you learned what calculated fields are and how to create them. We used examples demonstrating the use of calculated fields for both string concatenation and mathematical operations. In addition, you learned how to create and use aliases so your application can refer to calculated fields.

Lesson 8. Using Data Manipulation Functions

In this lesson, you'll learn what functions are, what types of functions DBMSs support, and how to use these functions. You'll also learn why SQL function use can be very problematic.

Understanding Functions

Like almost any other computer language, SQL supports the use of functions to manipulate data. Functions are operations that are usually performed on data, usually to facilitate conversion and manipulation.

An example of a function is the `RTRIM()` that we used in the last lesson to trim any spaces from the end of a string.

The Problem with Functions

Before you work through this lesson and try the examples, you should be aware that using SQL functions can be highly problematic.

Unlike SQL statements (for example, `SELECT`), which for the most part are supported by all DBMSs equally, functions tend to be very DBMS specific. In fact, very few functions are supported identically by all major DBMSs. Although all types of functionality are usually available in each DBMS, the implementation of that functionality can differ greatly. To demonstrate just how problematic this can be, [Table 8.1](#) lists three commonly needed functions and their syntax as employed by various DBMSs:

Table 8.1. DBMS Function Differences

Function	Syntax
----------	--------

Function	Syntax
Extract part of a string	Access uses MID() . DB2, Oracle, and PostgreSQL use SUBSTR() . MySQL, SQL Server, and Sybase use SUBSTRING() .
Datatype conversion	Access and Oracle use multiple functions, one for each conversion type. DB2 and PostgreSQL use CAST() . MySQL, SQL Server, and Sybase use CONVERT() .
Get current date	Access uses NOW() . DB2 and PostgreSQL use CURRENT_DATE . MySQL uses CURDATE() . Oracle uses SYSDATE . SQL Server and Sybase use GETDATE() .

As you can see, unlike SQL statements, SQL functions are not portable. This means that code you write for a specific SQL implementation might not work on another implementation.



Portable Code that is written so that it will run on multiple systems.

With code portability in mind, many SQL programmers opt not to use any implementation-specific features. Although this is a

somewhat noble and idealistic view, it is not always in the best interests of application performance. If you opt not to use these functions, you make your application code work harder. It must use other methods to do what the DBMS could have done more efficiently.



Should You Use Functions? So now you are trying to decide whether you should or shouldn't use functions. Well, that decision is yours, and there is no right or wrong choice. If you do decide to use functions, make sure you comment your code well, so that at a later date you (or another developer) will know exactly what SQL implementation you were writing to.

Using Functions

Most SQL implementations support the following types of functions:

- Text functions are used to manipulate strings of text (for example, trimming or padding values and converting values to upper and lowercase).
- Numeric functions are used to perform mathematical operations on numeric data (for example, returning absolute numbers and performing algebraic calculations).
- Date and time functions are used to manipulate date and time values and to extract specific components from these values (for example, returning differences between dates, and checking date validity).
- System functions return information specific to the DBMS being used (for example, returning user login information).

In the last lesson, you saw a function used as part of a column list in a **SELECT** statement, but that's not all functions can do. You can use functions in other parts of the **SELECT** statement (for instance in the **WHERE** clause), as well as in other SQL statements (more on that in later lessons).

Text Manipulation Functions

You've already seen an example of text-manipulation functions in the last lesson the **RTRIM()** function was used to trim white space

from the end of a column value. Here is another example, this time using the **UPPER()** function:

INPUT

```
SELECT vend_name, UPPER(vend_name)
AS vend_name_upcase
FROM Vendors
ORDER BY vend_name;
```

OUTPUT

vend_name	vend_name_upcase
-----	-----
--	
Bear Emporium	BEAR EMPORIUM
Bears R Us	BEARS R US
Doll House Inc.	DOLL HOUSE INC.
Fun and Games	FUN AND GAMES
Furball Inc.	FURBALL INC.
Jouets et ours	JOUETS ET OURS

ANALYSIS

As you can see, **UPPER()** converts text to upper-case and so in this example each vendor is listed twice, first exactly as stored in the **Vendors** table, and then converted to upper case as column **vend_name_upcase**.

[Table 8.2](#) lists some commonly used text-manipulation functions.

Table 8.2. Commonly Used Text-Manipulation Functions

Function	Description
LEFT() (or use substring function)	Returns characters from left of string
LENGTH() (also DATALength() or LEN())	Returns the length of a string
LOWER()	Converts string to lowercase
LTRIM() (LCASE() if using Access)	Trims white space from left of string
RIGHT() (or use substring function)	Returns characters from right of string

Function	Description
RTRIM()	Trims white space from right of string
SOUNDEX()	Returns a string's SOUNDEX value
UPPER() (UCASE() if using Access)	Converts string to uppercase

One item in [Table 8.2](#) requires further explanation. **SOUNDEX** is an algorithm that converts any string of text into an alphanumeric pattern describing the phonetic representation of that text. **SOUNDEX** takes into account similar sounding characters and syllables, enabling strings to be compared by how they sound rather than how they have been typed. Although **SOUNDEX** is not a SQL concept, most DBMSs do offer **SOUNDEX** support.



SOUNDEX Support **SOUNDEX()** is not supported by Microsoft Access or PostgreSQL, and so the following example will not work on those DBMSs.

Here's an example using the **SOUNDEX()** function. Customer **Kids Place** is in the **Customers** table and has a contact named **Michelle Green**. But what if that were a typo, and the contact

actually was supposed to have been **Michael Green**? Obviously, searching by the correct contact name would return no data, as shown here:

INPUT

```
SELECT cust_name, cust_contact  
  
FROM Customers  
  
WHERE cust_contact = 'Michael Green';
```

OUTPUT

cust_name	cust_contact
-----	-----
-	

Now try the same search using the **SOUNDEX()** function to match all contact names that sound similar to **Michael Green**:

INPUT

```
SELECT cust_name, cust_contact  
  
FROM Customers  
  
WHERE SOUNDEX(cust_contact) = SOUNDEX('Michael  
Green');
```

OUTPUT

cust_name

cust_contact

-

Kids Place

Michelle Green

ANALYSIS

In this example, the **WHERE** clause uses the **SOUNDEX()** function to convert both the **cust_contact** column value and the search string to their **SOUNDEX** values. Because **Michael Green** and **Michelle Green** sound alike, their **SOUNDEX** values match, and so the **WHERE** clause correctly filtered the desired data.

Date and Time Manipulation Functions

Date and times are stored in tables using datatypes, and each DBMS uses its own special varieties. Date and time values are stored in special formats so that they may be sorted or filtered quickly and efficiently, as well as to save physical storage space.

The format used to store dates and times is usually of no use to your applications, and so date and time functions are almost always used to read, expand, and manipulate these values. Because of this, date and time manipulation functions are some of the most

important functions in the SQL language. Unfortunately, they also tend to be the least consistent and least portable.

To demonstrate the use of date manipulation function, here is a simple example. The **Orders** table contains all orders along with an order date. To retrieve a list of all orders made in **2004** in SQL Server and Sybase, do the following:

INPUT

```
SELECT order_num  
  
FROM Orders  
  
WHERE DATEPART(yy, order_date) = 2004;
```

OUTPUT

order_num

20005

20006

20007

20008

20009

In Access use this version:

INPUT

```
SELECT order_num  
  
FROM Orders  
  
WHERE DATEPART('yyyy', order_date) = 2004;
```

ANALYSIS

This example (both the SQL Server and Sybase version, and the Access version) uses the **DATEPART()** function which, as its name suggests, returns a part of a date. **DATEPART()** takes two parameters, the part to return, and the date to return it from. In our example **DATEPART()** returns just the year from the **order_date** column. By comparing that to **2004**, the **WHERE** clause can filter just the orders for that year.

Here is the PostgreSQL version that uses a similar function named **DATE_PART()**:

INPUT

```
SELECT order_num  
  
FROM Orders  
  
WHERE DATE_PART('year', order_date) = 2004;
```


MySQL has all sorts of date manipulation functions, but not **DATEPART()**. MySQL users can use a function named **YEAR()** to extract the year from a date:

INPUT

```
SELECT order_num  
  
FROM Orders  
  
WHERE YEAR(order_date) = 2004;
```

Oracle has no **DATEPART()** function either, but there are several other date manipulation functions that can be used to accomplish the same retrieval. Here is an example:

INPUT

```
SELECT order_num  
  
FROM Orders  
  
WHERE to_number(to_char(order_date, 'YY')) = 2004;
```

ANALYSIS

In this example, the **to_char()** function is used to extract part of the date, and **to_number()** is used to convert it to a numeric value so that it can be compared to **2004**.

Another way to accomplish this same task is to use the **BETWEEN** operator:

INPUT

```
SELECT order_num  
  
FROM Orders  
  
WHERE order_date BETWEEN to_date('01-JAN-2004')  
  
AND to_date('31-DEC-2004');
```

ANALYSIS

In this example, Oracle's `to_date()` function is used to convert two strings to dates. One contains the date January 1, 2004, and the other contains the date December 31, 2004. A standard `BETWEEN` operator is used to find all orders between those two dates. It is worth noting that this same code would not work with SQL Server because it does not support the `to_date()` function. However, if you replaced `to_date()` with `DATEPART()`, you could indeed use this type of statement.



Oracle Dates Dates in the format of DD-MMM-YYYY (as in the example shown above) are usually processed by Oracle correctly even if not explicitly cast as dates using `to_date()`; however, to be safe, that function should always be used.

The example shown here extracted and used part of a date (the year). To filter by a specific month, the same process could be used, specifying an **AND** operator and both year and month comparisons.

DBMSs typically offer far more than simple date part extraction. Most have functions for comparing dates, performing date based arithmetic, options for formatting dates, and more. But, as you have seen, date-time manipulation functions are particularly DBMS specific. Refer to your DBMS documentation for the list of the date-time manipulation functions it supports.

Numeric Manipulation Functions

Numeric manipulation functions do just that manipulate numeric data. These functions tend to be used primarily for algebraic, trigonometric, or geometric calculations and, therefore, are not as frequently used as string or date and time manipulation functions.

The ironic thing is that of all the functions found in the major DBMSs, the numeric functions are the ones that are most uniform and consistent. [Table 8.3](#) lists some of the more commonly used numeric manipulation functions.

Table 8.3. Commonly Used Numeric Manipulation Functions

Function	Description
ABS()	Returns a number's absolute value

Function	Description
COS()	Returns the trigonometric cosine of a specified angle
EXP()	Returns the exponential value of a specific number
PI()	Returns the value of PI
SIN()	Returns the trigonometric sine of a specified angle
SQRT()	Returns the square root of a specified number
TAN()	Returns the trigonometric tangent of a specified angle

Refer to your DBMS documentation for a list of the supported mathematical manipulation functions.

Summary

In this lesson, you learned how to use SQL's data manipulation functions. You also learned that although these functions can be extremely useful in formatting, manipulating, and filtering data, the function details are very inconsistent from one SQL implementation to the next.

Lesson 9. Summarizing Data

In this lesson, you will learn what the SQL aggregate functions are and how to use them to summarize table data.

Using Aggregate Functions

It is often necessary to summarize data without actually retrieving it all, and SQL provides special functions for this purpose. Using these functions, SQL queries are often used to retrieve data for analysis and reporting purposes. Examples of this type of retrieval are

- Determining the number of rows in a table (or the number of rows that meet some condition or contain a specific value).
- Obtaining the sum of a set of rows in a table.
- Finding the highest, lowest, and average values in a table column (either for all rows or for specific rows).

In each of these examples, you want a summary of the data in a table, not the actual data itself. Therefore, returning the actual table data would be a waste of time and processing resources (not to mention bandwidth). To repeat, all you really want is the summary information.

To facilitate this type of retrieval, SQL features a set of five aggregate functions, which are listed in [Table 9.1](#). These functions enable you to perform all the types of retrieval just enumerated. You'll be relieved to know that unlike the data manipulation functions in the last lesson, SQL's aggregate functions are supported pretty consistently by the major SQL implementations.



Aggregate Functions Functions that operate on a set of rows to calculate and return a single value.

Table 9.1. SQL Aggregate Functions

Function	Description
AVG()	Returns a column's average value
COUNT()	Returns the number of rows in a column
MAX()	Returns a column's highest value
MIN()	Returns a column's lowest value
SUM()	Returns the sum of a column's values

The use of each of these functions is explained in the following sections.

The **AVG()** Function

AVG() is used to return the average value of a specific column by counting both the number of rows in the table and the sum of their values. **AVG()** can be used to return the average value of all columns or of specific columns or rows.

This first example uses `AVG()` to return the average price of all the products in the `Products` table:

INPUT

```
SELECT AVG(prod_price) AS avg_price  
  
FROM Products;
```

OUTPUT

```
avg_price
```

```
-----
```

```
6.823333
```

ANALYSIS

The `SELECT` statement above returns a single value, `avg_price` that contains the average price of all products in the `Products` table. `avg_price` is an alias as explained in [Lesson 7](#), "Creating Calculated Fields."

`AVG()` can also be used to determine the average value of specific columns or rows. The following example returns the average price of products offered by a specific vendor:

INPUT

```
SELECT AVG(prod_price) AS avg_price  
  
FROM Products  
  
WHERE vend_id = 'DLL01';
```

OUTPUT

avg_price

3.8650

ANALYSIS

This **SELECT** statement differs from the previous one only in that this one contains a **WHERE** clause. The **WHERE** clause filters only products with a **vendor_id** of **DLL01**, and, therefore, the value returned in **avg_price** is the average of just that vendor's products.



Individual Columns Only AVG() may only be used to determine the average of a specific numeric column, and that column name must be specified as the function parameter. To obtain the average value of multiple columns, multiple AVG() functions must be used.



NULL Values Column rows containing NULL values are ignored by the AVG() function.

The **COUNT()** Function

COUNT() does just that: It counts. Using **COUNT()**, you can determine the number of rows in a table or the number of rows that match a specific criterion.

COUNT() can be used two ways:

- Use **COUNT(*)** to count the number of rows in a table, whether columns contain values or **NULL** values.
- Use **COUNT(column)** to count the number of rows that have values in a specific column, ignoring **NULL** values.

This first example returns the total number of customers in the **Customers** table:

INPUT

```
SELECT COUNT(*) AS num_cust
```

```
FROM Customers;
```

OUTPUT

```
num_cust
```

```
-----
```

```
5
```

ANALYSIS

In this example, `COUNT(*)` is used to count all rows, regardless of values. The count is returned in `num_cust`.

The following example counts just the customers with an email address:

INPUT

```
SELECT COUNT(cust_email) AS num_cust
```

```
FROM Customers;
```

OUTPUT

num_cust

3

ANALYSIS

This **SELECT** statement uses **COUNT(cust_email)** to count only rows with a value in the **cust_email** column. In this example, **cust_email** is 3 (meaning that only 3 of the 5 customers have email addresses).



NULL Values Column rows with NULL values in them are ignored by the **COUNT()** function if a column name is specified, but not if the asterisk (*) is used.

The **MAX()** Function

MAX() returns the highest value in a specified column. **MAX()** requires that the column name be specified, as seen here:

INPUT

```
SELECT MAX(prod_price) AS max_price
```

FROM Products;

OUTPUT

max_price

11.9900

ANALYSIS

Here **MAX()** returns the price of the most expensive item in **Products** table.



Using **MAX() with Non-Numeric Data** Although MAX() is usually used to find the highest numeric or date values, many (but not all) DBMSs allow it to be used to return the highest value in any columns including textual columns. When used with textual data, MAX() returns the row that would be the last if the data were sorted by that column.



NULL Values Column rows with NULL values in them are ignored by the MAX() function.

The MIN() Function

MIN() does the exact opposite of MAX(); it returns the lowest value in a specified column. Like MAX(), MIN() requires that the column name be specified, as seen here:

INPUT

```
SELECT MIN(prod_price) AS min_price  
  
FROM Products;
```

OUTPUT

```
min_price  
-----  
3.4900
```


ANALYSIS

Here **MIN()** returns the price of the least expensive item in **Products** table.



Using MIN() with Non-Numeric Data Although MIN() is usually used to find the lowest numeric or date values, many (but not all) DBMSs allow it to be used to return the lowest value in any columns including textual columns. When used with textual data, MIN() will return the row that would be first if the data were sorted by that column.



NULL Values Column rows with NULL values in them are ignored by the MIN() function.

The **SUM()** Function

SUM() is used to return the sum (total) of the values in a specific column.

Here is an example to demonstrate this. The `OrderItems` table contains the actual items in an order, and each item has an associated `quantity`. The total number of items ordered (the sum of all the `quantity` values) can be retrieved as follows:

INPUT

```
SELECT SUM(quantity) AS items_ordered  
  
FROM OrderItems  
  
WHERE order_num = 20005;
```

OUTPUT

```
items_ordered  
-----  
200
```

ANALYSIS

The function `SUM(quantity)` returns the sum of all the item quantities in an order, and the `WHERE` clause ensures that just the right order items are included.

`SUM()` can also be used to total calculated values. In this next example the total order amount is retrieved by totaling `item_price*quantity` for each item:

INPUT

```
SELECT SUM(item_price*quantity) AS total_price  
FROM OrderItems  
WHERE order_num = 20005;
```

OUTPUT

```
total_price  
-----  
1648.0000
```

The function `SUM(item_price*quantity)` returns the sum of all the expanded prices in an order, and again the `WHERE` clause ensures that just the right order items are included.



Performing Calculations on Multiple Columns All the aggregate functions can be used to perform calculations on multiple columns using the standard mathematical operators, as shown in the example.



NULL Values Column rows with NULL values in them are ignored by the SUM() function.

Aggregates on Distinct Values

The five aggregate functions can all be used in two ways:

- To perform calculations on all rows, specify the **ALL** argument or specify no argument at all (because **ALL** is the default behavior).
- To only include unique values, specify the **DISTINCT** argument.



ALL Is Default The ALL argument need not be specified because it is the default behavior. If DISTINCT is not specified, ALL is assumed.



Not in Access Microsoft Access does not support the use of DISTINCT within aggregate functions, and so the following example will not work with Access.

The following example uses the **AVG()** function to return the average product price offered by a specific vendor. It is the same

SELECT statement used above, but here the **DISTINCT** argument is used so that the average only takes into account unique prices:

INPUT

```
SELECT AVG(DISTINCT prod_price) AS avg_price  
  
FROM Products  
  
WHERE vend_id = 'DLL01';
```

OUTPUT

avg_price

4.2400

ANALYSIS

As you can see, in this example **avg_price** is higher when **DISTINCT** is used because there are multiple items with the same lower price. Excluding them raises the average price.



Caution DISTINCT may only be used with COUNT() if a column name is specified. DISTINCT may not be used with COUNT(*). Similarly, DISTINCT must be used with a column name and not with a calculation or expression.



Using DISTINCT with MIN() and MAX() Although DISTINCT can technically be used with MIN() and MAX(), there is actually no value in doing so. The minimum and maximum values in a column will be the same whether or not only distinct values are included.



Additional Aggregate Arguments In addition to the DISTINCT and ALL arguments shown here, some DBMSs support additional arguments such as TOP and TOP PERCENT that let you perform calculations on subsets of query results. Refer to your DBMS documentation to determine exactly what arguments are available to you.

Combining Aggregate Functions

All the examples of aggregate function used thus far have involved a single function. But actually, **SELECT** statements may contain as few or as many aggregate functions as needed. Look at this example:

INPUT

```
SELECT COUNT(*) AS num_items,  
       MIN(prod_price) AS price_min,  
       MAX(prod_price) AS price_max,  
       AVG(prod_price) AS price_avg  
FROM Products;
```

OUTPUT

num_items	price_min	price_max	price_avg
9	3.4900	11.9900	6.823333

ANALYSIS

Here a single **SELECT** statement performs four aggregate calculations in one step and returns four values (the number of items in the **Products** table, and the highest, lowest, and average product prices).



Naming Aliases When specifying alias names to contain the results of an aggregate function, try to not use the name of an actual column in the table. Although there is nothing actually illegal about doing so, many SQL implementations do not support this and will generate obscure error messages if you do so.

Summary

Aggregate functions are used to summarize data. SQL supports five aggregate functions, all of which can be used in multiple ways to return just the results you need. These functions are designed to be highly efficient, and they usually return results far more quickly than you could calculate them yourself within your own client application.

Lesson 10. Grouping Data

*In this lesson, you'll learn how to group data so that you can summarize subsets of table contents. This involves two new **SELECT** statement clauses: the **GROUP BY** clause and the **HAVING** clause.*

Understanding Data Grouping

In the last lesson, you learned that the SQL aggregate functions can be used to summarize data. This enables you to count rows, calculate sums and averages, and obtain high and low values without having to retrieve all the data.

All the calculations thus far were performed on all the data in a table or on data that matched a specific **WHERE** clause. As a reminder, the following example returns the number of products offered by vendor

DLL01: **INPUT**

```
SELECT COUNT(*) AS num_prods  
  
FROM Products  
  
WHERE vend_id = 'DLL01';
```

OUTPUT

num_prods

4

But what if you wanted to return the number of products offered by each vendor? Or products offered by vendors who offer a single product, or only those who offer more than ten products?

This is where groups come into play. Grouping lets you divide data into logical sets so that you can perform aggregate calculations on each group.

Creating Groups

Groups are created using the **GROUP BY** clause in your **SELECT** statement. The best way to understand this is to look at an example:

INPUT

```
SELECT vend_id, COUNT(*) AS num_prods  
  
FROM Products  
  
GROUP BY vend_id;
```

OUTPUT

vend_id	num_prods
-----	-----
BRS01	3
DLL01	4
FNG01	2

ANALYSIS

The above **SELECT** statement specifies two columns, **vend_id**, which contains the ID of a product's vendor, and **num_prods**, which is a calculated field (created using the **COUNT(*)** function). The **GROUP BY** clause instructs the DBMS to sort the data and group it by **vend_id**. This causes **num_prods** to be calculated once per **vend_id** rather than once for the entire table. As you can see in the output, vendor **BRS01** has **3** products listed, vendor **DLL01** has **4** products listed, and vendor **FNG01** has **2** products listed.

Because you used **GROUP BY**, you did not have to specify each group to be evaluated and calculated. That was done automatically. The **GROUP BY** clause instructs the DBMS to group the data and then perform the aggregate on each group rather than on the entire result set.

Before you use **GROUP BY**, here are some important rules about its use that you need to know:

- **GROUP BY** clauses can contain as many columns as you want. This enables you to nest groups, providing you with more granular control over how data is grouped.
- If you have nested groups in your **GROUP BY** clause, data is summarized at the last specified group. In other words, all the columns specified are evaluated together when grouping is established (so you won't get data back for each individual column level).

- Every column listed in **GROUP BY** must be a retrieved column or a valid expression (but not an aggregate function). If an expression is used in the **SELECT**, that same expression must be specified in **GROUP BY**. Aliases cannot be used.
- Most SQL implementations do not allow **GROUP BY** columns with variable length datatypes (such as text or memo fields).
- Aside from the aggregate calculations statements, every column in your **SELECT** statement must be present in the **GROUP BY** clause.
- If the grouping column contains a row with a **NULL** value, **NULL** will be returned as a group. If there are multiple rows with **NULL** values, they'll all be grouped together.
- The **GROUP BY** clause must come after any **WHERE** clause and before any **ORDER BY** clause.



The ALL Clause Some SQL implementations (such as Microsoft SQL Server) support an optional **ALL** clause within **GROUP BY**. This clause can be used to return all groups, even those that have no matching rows (in which case the aggregate would return **NULL**). Refer to your DBMS documentation to see if it supports **ALL**.



Specifying Columns by Relative Position Some SQL implementations allow you to specify **GROUP BY** columns by the position in the **SELECT** list. For example, **GROUP BY 2, 1** can mean group by the second column selected and then by the first. Although this shorthand syntax is convenient, it is not supported by all SQL implementations. It's use is also risky in that it is highly susceptible to the introduction of errors when editing SQL statements.

Filtering Groups

In addition to being able to group data using **GROUP BY**, SQL also allows you to filter which groups to include and which to exclude. For example, you might want a list of all customers who have made at least two orders. To obtain this data you must filter based on the complete group, not on individual rows.

You've already seen the **WHERE** clause in action (that was introduced back in [Lesson 4](#), "Filtering Data." But **WHERE** does not work here because **WHERE** filters specific rows, not groups. As a matter of fact, **WHERE** has no idea what a group is.

So what do you use instead of **WHERE**? SQL provides yet another clause for this purpose: the **HAVING** clause. **HAVING** is very similar to **WHERE**. In fact, all types of **WHERE** clauses you learned about thus far can also be used with **HAVING**. The only difference is that **WHERE** filters rows and **HAVING** filters groups.



HAVING Supports All of **WHERE**'s Operators In [Lesson 4](#) and [Lesson 5](#), "Advanced Data Filtering," you learned about **WHERE** clause conditions (including wildcard conditions and clauses with multiple operators). All the techniques and options that you learned about **WHERE** can be applied to **HAVING**. The syntax is identical; just the keyword is different.

So how do you filter rows? Look at the following example:

INPUT

```
SELECT cust_id, COUNT(*) AS orders  
  
FROM Orders  
  
GROUP BY cust_id  
  
HAVING COUNT(*) >= 2;
```

OUTPUT

cust_id	orders
1000000001	2

ANALYSIS

The first three lines of this **SELECT** statement are similar to the statements seen above. The final line adds a **HAVING** clause that filters on those groups with a **COUNT(*) >= 2** two or more orders.

As you can see, a **WHERE** clause does not work here because the filtering is based on the group aggregate value, not on the values of specific rows.



The difference between `HAVING` and `WHERE` Here's another way to look it: `WHERE` filters before data is grouped, and `HAVING` filters after data is grouped. This is an important distinction; rows that are eliminated by a `WHERE` clause will not be included in the group. This could change the calculated values which in turn could affect which groups are filtered based on the use of those values in the `HAVING` clause.

So is there ever a need to use both `WHERE` and `HAVING` clauses in one statement? Actually, yes, there is. Suppose you want to further filter the above statement so that it returns any customers who placed two or more orders in the past 12 months. To do that, you can add a `WHERE` clause that filters out just the orders placed in the past 12 months. You then add a `HAVING` clause to filter just the groups with two or more rows in them.

To better demonstrate this, look at the following example that lists all vendors who have two or more products priced at 4 or more:

INPUT

```
SELECT vend_id, COUNT(*) AS num_prods  
  
FROM Products  
  
WHERE prod_price >= 4
```

```
GROUP BY vend_id  
  
HAVING COUNT(*) >= 2;
```

OUTPUT

vend_id	num_prods
-----	-----
BRS01	3
FNG01	2

ANALYSIS

This statement warrants an explanation. The first line is a basic **SELECT** using an aggregate function much like the examples thus far. The **WHERE** clause filters all rows with a **prod_price** of at least 4. Data is then grouped by **vend_id**, and then a **HAVING** clause filters just those groups with a count of 2 or more. Without the **WHERE** clause an extra row would have been retrieved (vendor **DLL01** who sells four products all priced under 4) as seen here:

INPUT

```
SELECT vend_id, COUNT(*) AS num_prods
```

```
FROM Products

GROUP BY vend_id

HAVING COUNT(*) >= 2;
```

OUTPUT

vend_id	num_prods
BRS01	3
DLL01	4
FNG01	2



Using **HAVING** and **WHERE HAVING** is so similar to **WHERE** that most DBMSs treat them as the same thing if no **GROUP BY** is specified. Nevertheless, you should make that distinction yourself. Use **HAVING** only in conjunction with **GROUP BY** clauses. Use **WHERE** for standard row-level filtering.

Grouping and Sorting

It is important to understand that **GROUP BY** and **ORDER BY** are very different, even though they often accomplish the same thing. [Table 10.1](#) summarizes the differences between them.

Table 10.1. ORDER BY Versus GROUP BY

ORDER BY	GROUP BY
Sorts generated output.	Groups rows. The output might not be in group order, however.
Any columns (even columns not selected) may be used.	Only selected columns or expressions columns may be used, and every selected column expression must be used.
Never required.	Required if using columns (or expressions) with aggregate functions.

The first difference listed in [Table 10.1](#) is extremely important. More often than not, you will find that data grouped using **GROUP BY** will indeed be output in group order. But that is not always the case, and it is not actually required by the SQL specifications. Furthermore, even if your particular DBMS does, in fact, always sort the data by the specified **GROUP BY** clause, you might actually want it sorted

differently. Just because you group data one way (to obtain group specific aggregate values) does not mean that you want the output sorted that same way. You should always provide an explicit **ORDER BY** clause as well, even if it is identical to the **GROUP BY** clause.



Don't Forget ORDER BY As a rule, anytime you use a **GROUP BY** clause, you should also specify an **ORDER BY** clause. That is the only way to ensure that data will be sorted properly. Never rely on **GROUP BY** to sort your data.

To demonstrate the use of both **GROUP BY** and **ORDER BY**, let's look at an example. The following **SELECT** statement is similar to the ones seen previously. It retrieves the order number and number of items ordered for all orders containing three or more items:

INPUT

```
SELECT order_num, COUNT(*) AS items  
  
FROM OrderItems  
  
GROUP BY order_num  
  
HAVING COUNT(*) >= 3;
```

OUTPUT

order_num	items
-----	-----
20006	3
20007	5
20008	5
20009	3

To sort the output by number of items ordered, all you need to do is add an **ORDER BY** clause, as follows:

INPUT

```
SELECT order_num, COUNT(*) AS items
FROM OrderItems
GROUP BY order_num
HAVING COUNT(*) >= 3
ORDER BY items, order_num;
```



Access Incompatibility Microsoft Access does not allow sorting by alias, and so this example will fail. The solution is to replace `items` (in the `ORDER BY` clause) with the actual calculation or with the field position. As such, `ORDER BY COUNT(*), order_num` or `ORDER BY 1, order_num` will both work.

OUTPUT

<code>order_num</code>	<code>items</code>
-----	-----
20006	3
20009	3
20007	5
20008	5

ANALYSIS

In this example, the **GROUP BY** clause is used to group the data by order number (the **order_num** column) so that the **COUNT(*)** function can return the number of items in each order. The **HAVING** clause filters the data so that only orders with three or more items are returned. Finally, the output is sorted using the **ORDER BY** clause.

SELECT Clause Ordering

This is probably a good time to review the order in which **SELECT** statement clauses are to be specified. [Table 10.2](#) lists all the clauses we have learned thus far, in the order they must be used.

Table 10.2. **SELECT Clauses and Their Sequence**

Clause	Description	Required
SELECT	Columns or expressions to be returned	Yes
FROM	Table to retrieve data from	Only if selecting data from a table
WHERE	Row-level filtering	No
GROUP BY	Group specification	Only if calculating aggregates by group
HAVING	Group-level filtering	No
ORDER BY	Output sort order	No

Clause	Description	Required

Summary

In [Lesson 9](#), "Summarizing Data," you learned how to use the SQL aggregate functions to perform summary calculations on your data. In this lesson, you learned how to use the **GROUP BY** clause to perform these calculations on groups of data, returning results for each group. You saw how to use the **HAVING** clause to filter specific groups. You also learned the difference between **ORDER BY** and **GROUP BY** and between **WHERE** and **HAVING**.

Lesson 11. Working with Subqueries

In this lesson, you'll learn what subqueries are and how to use them.

Understanding Subqueries

SELECT statements are SQL queries. All the **SELECT** statements we have seen thus far are simple queries: single statements retrieving data from individual database tables.



Query Any SQL statement. However, the term is usually used to refer to **SELECT** statements.

SQL also enables you to create *subqueries*: queries that are embedded into other queries. Why would you want to do this? The best way to understand this concept is to look at a couple of examples.



MySQL Support If you are using MySQL, be aware that support for subqueries was introduced in version 4.1. Earlier versions of MySQL do not support subqueries.

Filtering by Subquery

The database tables used in all the lessons in this book are relational tables. (See [Appendix A](#), "Sample Data Scripts," for a description of each of the tables and their relationships.) Orders are stored in two tables. The **Orders** table stores a single row for each order containing order number, customer ID, and order date. The individual order items are stored in the related **OrderItems** table. The **Orders** table does not store customer information. It only stores a customer ID. The actual customer information is stored in the **Customers** table.

Now suppose you wanted a list of all the customers who ordered item **RGAN01**. What would you have to do to retrieve this information? Here are the steps:

1. Retrieve the order numbers of all orders containing item **RGAN01**.
2. Retrieve the customer ID of all the customers who have orders listed in the order numbers returned in the previous step.
3. Retrieve the customer information for all the customer IDs returned in the previous step.

Each of these steps can be executed as a separate query. By doing so, you use the results returned by one **SELECT** statement to populate the **WHERE** clause of the next **SELECT** statement.

You can also use subqueries to combine all three queries into one single statement.

The first **SELECT** statement should be self-explanatory by now. It retrieves the **order_num** column for all order items with a **prod_id**

of **RGAN01**. The output lists the two orders containing this item:

INPUT

```
SELECT order_num  
  
FROM OrderItems  
  
WHERE prod_id = 'RGAN01';
```

OUTPUT

```
order_num
```

```
-----
```

```
20007
```

```
20008
```

The next step is to retrieve the customer IDs associated with orders **20007** and **20008**. Using the **IN** clause described in [Lesson 5](#), "Advanced Data Filtering," you can create a **SELECT** statement as follows:

INPUT

```
SELECT cust_id  
  
FROM Orders
```

```
WHERE order_num IN (20007,20008);
```

OUTPUT

```
cust_id
```

```
-----
```

```
1000000004
```

```
1000000005
```

Now, combine the two queries by turning the first (the one that returned the order numbers) into a subquery. Look at the following **SELECT** statement:

INPUT

```
SELECT cust_id
```

```
FROM Orders
```

```
WHERE order_num IN (SELECT order_num
```

```
                        FROM OrderItems
```

```
                        WHERE prod_id = 'RGAN01');
```

OUTPUT

cust_id

1000000004

1000000005

ANALYSIS

Subqueries are always processed starting with the innermost **SELECT** statement and working outward. When the preceding **SELECT** statement is processed, the DBMS actually performs two operations.

First it runs the subquery:

```
SELECT order_num FROM orderitems WHERE  
prod_id='RGAN01'
```

That query returns the two order numbers **20007** and **20008**. Those two values are then passed to the **WHERE** clause of the outer query in the comma-delimited format required by the **IN** operator. The outer query now becomes

```
SELECT cust_id FROM orders WHERE order_num IN  
(20007,20008)
```

As you can see, the output is correct and exactly the same as the output returned by the hard-coded **WHERE** clause above.



Formatting Your SQL `SELECT` statements containing subqueries can be difficult to read and debug, especially as they grow in complexity. Breaking up the queries over multiple lines and indenting the lines appropriately as shown here can greatly simplify working with subqueries.

You now have the IDs of all the customers who ordered item `RGAN01`. The next step is to retrieve the customer information for each of those customer IDs. The SQL statement to retrieve the two columns is

INPUT

```
SELECT cust_name, cust_contact  
  
FROM Customers  
  
WHERE cust_id IN ('1000000004', '1000000005');
```

Instead of hard-coding those customer IDs, you can turn this **WHERE** clause into a subquery:

INPUT

```
SELECT cust_name, cust_contact
```



```
FROM Customers

WHERE cust_id IN (SELECT cust_id

                  FROM Orders

                  WHERE order_num IN (SELECT order_num

                                      FROM OrderItems

                                      WHERE prod_id = 'RGAN01'));
```

OUTPUT

cust_name	cust_contact
-----	-----
--	
Fun4All	Denise L.
Stephens	
The Toy Store	Kim Howard

ANALYSIS

To execute the above **SELECT** statement, the DBMS had to actually perform three **SELECT** statements. The innermost subquery returned a list of order numbers that were then used as the **WHERE** clause for the subquery above it. That subquery returned a list of customer IDs that were used as the **WHERE** clause for the top-level query. The top-level query actually returned the desired data.

As you can see, using subqueries in a **WHERE** clause enables you to write extremely powerful and flexible SQL statements. There is no limit imposed on the number of subqueries that can be nested, although in practice you will find that performance will tell you when you are nesting too deeply.



Single Column Only Subquery **SELECT** statements can only retrieve a single column. Attempting to retrieve multiple columns will return an error.



Subqueries and Performance The code shown here works, and it achieves the desired result. However, using subqueries is not always the most efficient way to perform this type of data retrieval. More on this in [Lesson 12](#), "Joining Tables," where you will revisit this same example.

Using Subqueries As Calculated Fields

Another way to use subqueries is in creating calculated fields. Suppose you want to display the total number of orders placed by every customer in your **Customers** table. Orders are stored in the **Orders** table along with the appropriate customer ID.

To perform this operation, follow these steps:

1. Retrieve the list of customers from the **Customers** table.
2. For each customer retrieved, count the number of associated orders in the **Orders** table.

As you learned in the previous two lessons, you can use **SELECT COUNT(*)** to count rows in a table, and by providing a **WHERE** clause to filter a specific customer ID, you can count just that customer's orders. For example, the following code counts the number of orders placed by customer **1000000001**:

INPUT

```
SELECT COUNT(*) AS orders  
  
FROM Orders  
  
WHERE cust_id = '1000000001';
```

To perform that **COUNT(*)** calculation for each customer, use **COUNT*** as a subquery. Look at the following code:

INPUT

```

SELECT cust_name,
       cust_state,
       (SELECT COUNT(*)
        FROM Orders
        WHERE Orders.cust_id = Customers.cust_id)
AS
orders
FROM Customers
ORDER BY cust_name;

```

OUTPUT

cust_name	cust_state	orders
-----	-----	-----
Fun4All	IN	1
Fun4All	AZ	1
Kids Place	OH	0
The Toy Store	IL	1

ANALYSIS

This **SELECT** statement returns three columns for every customer in the **Customers** table:

cust_name, **cust_state**, and **orders**. **Orders** is a calculated field that is set by a subquery that is provided in parentheses. That subquery is executed once for every customer retrieved. In the example above, the subquery is executed five times because five customers were retrieved.

The **WHERE** clause in the subquery is a little different from the **WHERE** clauses used previously because it uses fully qualified column names. The following clause tells SQL to compare the **cust_id** in the **Orders** table to the one currently being retrieved from the **Customers** table:

```
WHERE Orders.cust_id = Customers.cust_id
```

This syntaxthe table name and the column name separated by a periodmust be used whenever there is possible ambiguity about column names. In this example, there are two **cust_id** columns, one in **Customers** and one in **Orders**. Without fully qualifying the column names, the DBMS assumes you are comparing the **cust_id** in the **Orders** table to itself. Because

```
SELECT COUNT(*) FROM Orders WHERE cust_id =  
cust_id
```

will always return the total number of orders in the **Orders** table, the results will not be what you expected:

INPUT

```
SELECT cust_name,  
       cust_state,  
       (SELECT COUNT(*)  
        FROM Orders  
        WHERE cust_id = cust_id) AS orders  
FROM Customers  
ORDER BY cust_name;
```

OUTPUT

cust_name	cust_state	orders
-----	-----	-----
Fun4All	IN	5
Fun4All	AZ	5
Kids Place	OH	5
The Toy Store	IL	5
Village Toys	MI	5

Although subqueries are extremely useful in constructing this type of **SELECT** statement, care must be taken to properly qualify ambiguous column names.



Always More Than One Solution As explained earlier in this lesson, although the sample code shown here works, it is often not the most efficient way to perform this type of data retrieval. You will revisit this example in a later lesson.

Summary

In this lesson, you learned what subqueries are and how to use them. The most common uses for subqueries are in **WHERE** clause **IN** operators and for populating calculated columns. You saw examples of both of these types of operations.

Lesson 12. Joining Tables

*In this lesson, you'll learn what joins are, why they are used, and how to create **SELECT** statements using them.*

Understanding Joins

One of SQL's most powerful features is the capability to join tables on-the-fly within data retrieval queries. Joins are one of the most important operations that you can perform using SQL **SELECT**, and a good understanding of joins and join syntax is an extremely important part of learning SQL.

Before you can effectively use joins, you must understand relational tables and the basics of relational database design. What follows is by no means complete coverage of the subject, but it should be enough to get you up and running.

Understanding Relational Tables

The best way to understand relational tables is to look at a real-world example.

Suppose you had a database table containing a product catalog, with each catalog item in its own row. The kind of information you would store with each item would include a product description and price, along with vendor information about the company that creates the product.

Now suppose that you had multiple catalog items created by the same vendor. Where would you store the vendor information (things like vendor name, address, and contact information)? You wouldn't want to store that data along with the products for several reasons:

- Because the vendor information is the same for each product that vendor produces, repeating the information for each product is a waste of time and storage space.

- If vendor information changes (for example, if the vendor moves or his area code changes), you would need to update every occurrence of the vendor information.
- When data is repeated (that is, the vendor information is used with each product), there is a high likelihood that the data will not be entered exactly the same way each time. Inconsistent data is extremely difficult to use in reporting.

The key here is that having multiple occurrences of the same data is never a good thing, and that principle is the basis for relational database design. Relational tables are designed so that information is split into multiple tables, one for each data type. The tables are related to each other through common values (and thus the *relational* in relational design).

In our example, you can create two tables, one for vendor information and one for product information. The **Vendors** table contains all the vendor information, one table row per vendor, along with a unique identifier for each vendor. This value, called a *primary key*, can be a vendor ID, or any other unique value.

The **Products** table stores only product information, and no vendor specific information other than the vendor ID (the **Vendors** table's primary key). This key relates the **Vendors** table to the **Products** table, and using this vendor ID enables you to use the **Vendors** table to find the details about the appropriate vendor.

What does this do for you? Well, consider the following:

- Vendor information is never repeated, and so time and space are not wasted.

- If vendor information changes, you can update a single record, the one in the **Vendors** table. Data in related tables does not change.
- As no data is repeated, the data used is obviously consistent, making data reporting and manipulation much simpler.

The bottom line is that relational data can be stored efficiently and manipulated easily. Because of this, relational databases scale far better than nonrelational databases.



Scale Able to handle an increasing load without failing. A well-designed database or application is said to *scale well*.

Why Use Joins?

As just explained, breaking data into multiple tables enables more efficient storage, easier manipulation, and greater scalability. But these benefits come with a price.

If data is stored in multiple tables, how can you retrieve that data with a single **SELECT** statement?

The answer is to use a join. Simply put, a join is a mechanism used to associate tables within a **SELECT** statement (and thus the name join). Using a special syntax, multiple tables can be joined so that a

single set of output is returned, and the join associates the correct rows in each table on-the-fly.



Using Interactive DBMS Tools It is important to understand that a join is not a physical entity in other words, it does not exist in the actual database tables. A join is created by the DBMS as needed, and it persists for the duration of the query execution.

Many DBMSs provide graphical interfaces that can be used to define table relationships interactively. These tools can be invaluable in helping to maintain referential integrity. When using relational tables, it is important that only valid data is inserted into relational columns. Going back to the example, if an invalid vendor ID is stored in the **Products** table, those products would be inaccessible because they would not be related to any vendor. To prevent this from occurring, the database can be instructed to only allow valid values (ones present in the **Vendors** table) in the vendor ID column in the **Products** table. Referential integrity means that the DBMS enforces data integrity rules. And these rules are often managed through DBMS provided interfaces.

Creating a Join

Creating a join is very simple. You must specify all the tables to be included and how they are related to each other. Look at the following example:

INPUT

```
SELECT vend_name, prod_name, prod_price  
  
FROM Vendors, Products  
  
WHERE Vendors.vend_id = Products.vend_id;
```

OUTPUT

vend_name	prod_name	prod_price
-----	-----	-----
--		
Doll House Inc.	Fish bean bag toy	3.4900
Doll House Inc.	Bird bean bag toy	3.4900
Doll House Inc.	Rabbit bean bag toy	3.4900
Bears R Us	8 inch teddy bear	5.9900

Bears R Us	12 inch teddy bear	8.9900
Bears R Us	18 inch teddy bear	11.9900
Doll House Inc.	Raggedy Ann	4.9900
Fun and Games	King doll	9.4900
Fun and Games	Queen doll	9.4900

ANALYSIS

Let's take a look at the preceding code. The **SELECT** statement starts in the same way as all the statements you've looked at thus far, by specifying the columns to be retrieved. The big difference here is that two of the specified columns (**prod_name** and **prod_price**) are in one table, whereas the other (**vend_name**) is in another table.

Now look at the **FROM** clause. Unlike all the prior **SELECT** statements, this one has two tables listed in the **FROM** clause, **Vendors** and **Products**. These are the names of the two tables that are being joined in this **SELECT** statement. The tables are correctly joined with a **WHERE** clause that instructs the DBMS to match **vend_id** in the **Vendors** table with **vend_id** in the **Products** table.

You'll notice that the columns are specified as **Vendors.vend_id** and **Products.vend_id**. This fully qualified column name is required here because if you just specified **vend_id**, the DBMS cannot tell which **vend_id** columns you are referring to. (There are two of them, one in each table.) As you can see in the preceding

output, a single **SELECT** statement returns data from two different tables.



Fully Qualifying Column Names You must use the fully qualified column name (table and column separated by a period) whenever there is a possible ambiguity about which column you are referring to. Most DBMSs will return an error message if you refer to an ambiguous column name without fully qualifying it with a table name.

The Importance of the **WHERE** Clause

It might seem strange to use a **WHERE** clause to set the join relationship, but actually, there is a very good reason for this. Remember, when tables are joined in a **SELECT** statement, that relationship is constructed on-the-fly. There is nothing in the database table definitions that can instruct the DBMS how to join the tables. You have to do that yourself. When you join two tables, what you are actually doing is pairing every row in the first table with every row in the second table. The **WHERE** clause acts as a filter to only include rows that match the specified filter conditionthe join condition, in this case. Without the **WHERE** clause, every row in the first table will be paired with every row in the second table, regardless of if they logically go together or not.



Cartesian Product The results returned by a table relationship without a join condition. The number of rows retrieved will be the number of rows in the first table multiplied by the number of rows in the second table.

To understand this, look at the following **SELECT** statement and output:

INPUT

```
SELECT vend_name, prod_name, prod_price
FROM Vendors, Products;
```

OUTPUT

vend_name	prod_name	prod_price
-----	-----	-----
Bears R Us	8 inch teddy bear	5.99
Bears R Us	12 inch teddy bear	8.99

Bears R Us	18 inch teddy bear	11.99
Bears R Us	Fish bean bag toy	3.49
Bears R Us	Bird bean bag toy	3.49
Bears R Us	Rabbit bean bag toy	3.49
Bears R Us	Raggedy Ann	4.99
Bears R Us	King doll	9.49
Bears R Us	Queen doll	9.49
Bear Emporium	8 inch teddy bear	5.99
Bear Emporium	12 inch teddy bear	8.99
Bear Emporium	18 inch teddy bear	11.99
Bear Emporium	Fish bean bag toy	3.49
Bear Emporium	Bird bean bag toy	3.49
Bear Emporium	Rabbit bean bag toy	3.49
Bear Emporium	Raggedy Ann	4.99
Bear Emporium	King doll	9.49
Bear Emporium	Queen doll	9.49
Doll House Inc.	8 inch teddy bear	5.99
Doll House Inc.	12 inch teddy bear	8.99

Doll House Inc.	18 inch teddy bear	11.99
Doll House Inc.	Fish bean bag toy	3.49
Doll House Inc.	Bird bean bag toy	3.49
Doll House Inc.	Rabbit bean bag toy	3.49
Doll House Inc.	Raggedy Ann	4.99
Doll House Inc.	King doll	9.49
Doll House Inc.	Queen doll	9.49
Furball Inc.	8 inch teddy bear	5.99
Furball Inc.	12 inch teddy bear	8.99
Furball Inc.	18 inch teddy bear	11.99
Furball Inc.	Fish bean bag toy	3.49
Furball Inc.	Bird bean bag toy	3.49
Furball Inc.	Rabbit bean bag toy	3.49
Furball Inc.	Raggedy Ann	4.99
Furball Inc.	King doll	9.49
Furball Inc.	Queen doll	9.49
Fun and Games	8 inch teddy bear	5.99
Fun and Games	12 inch teddy bear	8.99

Fun and Games	18 inch teddy bear	11.99
Fun and Games	Fish bean bag toy	3.49
Fun and Games	Bird bean bag toy	3.49
Fun and Games	Rabbit bean bag toy	3.49
Fun and Games	Raggedy Ann	4.99
Fun and Games	King doll	9.49
Fun and Games	Queen doll	9.49
Jouets et ours	8 inch teddy bear	5.99
Jouets et ours	12 inch teddy bear	8.99
Jouets et ours	18 inch teddy bear	11.99
Jouets et ours	Fish bean bag toy	3.49
Jouets et ours	Bird bean bag toy	3.49
Jouets et ours	Rabbit bean bag toy	3.49
Jouets et ours	Raggedy Ann	4.99
Jouets et ours	King doll	9.49
Jouets et ours	Queen doll	9.49

ANALYSIS

As you can see in the preceding output, the Cartesian product is seldom what you want. The data returned here has matched every product with every vendor, including products with the incorrect vendor (and even vendors with no products at all).



Don't Forget the **WHERE Clause** Make sure all your joins have **WHERE** clauses, or the DBMS will return far more data than you want. Similarly, make sure your **WHERE** clauses are correct. An incorrect filter condition will cause the DBMS to return incorrect data.



Cross Joins Sometimes you'll hear the type of join that returns a Cartesian Product referred to as a cross join.

Inner Joins

The join you have been using so far is called an equijoin based on the testing of equality between two tables. This kind of join is also called an inner join. In fact, you may use a slightly different syntax for these joins, specifying the type of join explicitly. The following **SELECT** statement returns the exact same data as the preceding example:

INPUT

```
SELECT vend_name, prod_name, prod_price  
  
FROM Vendors INNER JOIN Products  
  
ON Vendors.vend_id = Products.vend_id;
```

ANALYSIS

The **SELECT** in the statement is the same as the preceding **SELECT** statement, but the **FROM** clause is different. Here the relationship between the two tables is part of the **FROM** clause specified as **INNER JOIN**. When using this syntax the join condition is specified using the special **ON** clause instead of a **WHERE** clause. The actual condition passed to **ON** is the same as would be passed to **WHERE**.

Refer to your DBMS documentation to see which syntax is preferred.



The "Right" Syntax Per the ANSI SQL specification, use of the **INNER JOIN** syntax is preferable.

Joining Multiple Tables

SQL imposes no limit to the number of tables that may be joined in a **SELECT** statement. The basic rules for creating the join remain the same. First list all the tables, and then define the relationship between each. Here is an example:

INPUT

```
SELECT prod_name, vend_name, prod_price, quantity
FROM OrderItems, Products, Vendors
WHERE Products.vend_id = Vendors.vend_id
      AND OrderItems.prod_id = Products.prod_id
      AND order_num = 20007;
```

OUTPUT

prod_name		vend_name	
prod_price	quantity		
-----		-----	-----
-	-----		
18 inch teddy bear		Bears R Us	11.9900

50

Fish bean bag toy 100	Doll House Inc.	3.4900
Bird bean bag toy 100	Doll House Inc.	3.4900
Rabbit bean bag toy 100	Doll House Inc.	3.4900
Raggedy Ann 50	Doll House Inc.	4.9900

ANALYSIS

This example displays the items in order number **20007**. Order items are stored in the **OrderItems** table. Each product is stored by its product ID, which refers to a product in the **Products** table. The products are linked to the appropriate vendor in the **Vendors** table by the vendor ID, which is stored with each product record. The **FROM** clause here lists the three tables, and the **WHERE** clause defines both of those join conditions. An additional **WHERE** condition is then used to filter just the items for order **20007**.



Performance Considerations DBMSs process joins at run-time relating each table as specified. This process can become very resource intensive so be careful not to join tables unnecessarily. The more tables you join the more performance will degrade.



Maximum Number of Tables in a Join While it is true that SQL itself has no maximum number of tables per join restriction, many DBMSs do indeed have restrictions. Refer to your DBMS documentation to determine what restrictions there are, if any.

Now would be a good time to revisit the following example from [Lesson 11](#), "Working with Subqueries." As you will recall, this **SELECT** statement returns a list of customers who ordered product **RGAN01**:

INPUT

```
SELECT cust_name, cust_contact  
  
FROM Customers
```

```
WHERE cust_id IN (SELECT cust_id
                  FROM Orders
                  WHERE order_num IN (SELECT order_num
                                      FROM OrderItems
                                      WHERE prod_id = 'RGAN01')));
```

As I mentioned in [Lesson 11](#), subqueries are not always the most efficient way to perform complex **SELECT** operations, and so as promised, here is the same query using joins:

INPUT

```
SELECT cust_name, cust_contact
FROM Customers, Orders, OrderItems
WHERE Customers.cust_id = Orders.cust_id
      AND OrderItems.order_num = Orders.order_num
      AND prod_id = 'RGAN01';
```

OUTPUT

cust_name

cust_contact

--

Fun4All
Stephens

Denise L.

The Toy Store

Kim Howard

ANALYSIS

As explained in [Lesson 11](#), returning the data needed in this query requires the use of three tables. But instead of using them within nested subqueries, here two joins are used to connect the tables. There are three **WHERE** clause conditions here. The first two connect the tables in the join, and the last one filters the data for product **RGAN01**.



It Pays to Experiment As you can see, there is often more than one way to perform any given SQL operation. And there is rarely a definitive right or wrong way. Performance can be affected by the type of operation, the DBMS being used, the amount of data in the tables, whether or not indexes and keys are present, and a whole slew of other criteria. Therefore, it is often worth experimenting with different selection mechanisms to find the one that works best for you.

Summary

Joins are one of the most important and powerful features in SQL, and using them effectively requires a basic understanding of relational database design. In this lesson, you learned some of the basics of relational database design as an introduction to learning about joins. You also learned how to create an equijoin (also known as an inner join), which is the most commonly used form of join. In the next, lesson, you'll learn how to create other types of joins.

Lesson 13. Creating Advanced Joins

In this lesson, you'll learn all about additional join types what they are, and how to use them. You'll also learn how to use table aliases and how to use aggregate functions with joined tables.

Using Table Aliases

Back in [Lesson 7](#), "Creating Calculated Fields," you learned how to use aliases to refer to retrieved table columns. The syntax to alias a column looks like this:

INPUT

```
SELECT RTRIM(vend_name) + ' (' +  
RTRIM(vend_country) + ')' AS vend_title  
  
FROM Vendors  
  
ORDER BY vend_name;
```

In addition to using aliases for column names and calculated fields, SQL also enables you to alias table names. There are two primary reasons to do this:

- To shorten the SQL syntax
- To enable multiple uses of the same table within a single **SELECT** statement

Take a look at the following **SELECT** statement. It is basically the same statement as an example used in the previous lesson, but it has been modified to use aliases:

INPUT

```
SELECT cust_name, cust_contact  
  
FROM Customers AS C, Orders AS O, OrderItems AS OI  
  
WHERE C.cust_id = O.cust_id  
  
AND OI.order_num = O.order_num  
  
AND prod_id = 'RGAN01';
```

ANALYSIS

You'll notice that the three tables in the **FROM** clauses all have aliases. **Customers AS C** establishes **C** as an alias for **Customers**, and so on. This enables you to use the abbreviated **C** instead of the full text **Customers**. In this example, the table aliases were used only in the **WHERE** clause, but aliases are not limited to just **WHERE**. You can use aliases in the **SELECT** list, the **ORDER BY** clause, and in any other part of the statement as well.



No AS in Oracle Oracle does not support the **AS** keyword. To use aliases in Oracle, simply specify the alias without **AS** (so **Customers C** instead of **Customers AS C**).

It is also worth noting that table aliases are only used during query execution. Unlike column aliases, table aliases are never returned to the client.

Using Different Join Types

So far, you have used only simple joins known as inner joins or *equijoins*. You'll now take a look at three additional join types: the self join, the natural join, and the outer join.

Self Joins

As I mentioned earlier, one of the primary reasons to use table aliases is to be able to refer to the same table more than once in a single **SELECT** statement. An example will demonstrate this.

Suppose you wanted to send a mailing to all the customer contacts who work for the same company for which Jim Jones works. This query requires that you first find out which company Jim Jones works for, and next which customers work for that company. The following is one way to approach this problem:

INPUT

```
SELECT cust_id, cust_name, cust_contact
FROM Customers
WHERE cust_name = (SELECT cust_name
                   FROM Customers
                   WHERE cust_contact = 'Jim Jones');
```

OUTPUT

cust_id	cust_name	cust_contact
-----	-----	-----
1000000003	Fun4All	Jim Jones
1000000004	Fun4All	Denise L. Stephens

ANALYSIS

This first solution uses subqueries. The inner **SELECT** statement does a simple retrieval to return the **cust_name** of the company that Jim Jones works for. That name is the one used in the **WHERE** clause of the outer query so that all employees who work for that company are retrieved. (You learned all about subqueries in [Lesson 11](#), "Working with Subqueries." Refer to that lesson for more information.)

Now look at the same query using a join:

INPUT

```
SELECT c1.cust_id, c1.cust_name, c1.cust_contact
FROM Customers AS c1, Customers AS c2
WHERE c1.cust_name = c2.cust_name
      AND c2.cust_contact = 'Jim Jones';
```

OUTPUT

cust_id	cust_name	cust_contact
-----	-----	-----
1000000003	Fun4All	Jim Jones
1000000004	Fun4All	Denise L. Stephens



No AS in Oracle Oracle users, remember to drop the AS.

ANALYSIS

The two tables needed in this query are actually the same table, and so the **Customers** table appears in the **FROM** clause twice. Although this is perfectly legal, any references to table **Customers** would be ambiguous because the DBMS does not know which **Customers** table you are referring to.

To resolve this problem table aliases are used. The first occurrence of **Customers** has an alias of **C1**, and the second has an alias of **C2**. Now those aliases can be used as table names. The **SELECT**

statement, for example, uses the **C1** prefix to explicitly state the full name of the desired columns. If it did not, the DBMS would return an error because there are two columns named **cust_id**, **cust_name**, and **cust_contact**. It cannot know which one you want (even though, in truth, they are one and the same). The **WHERE** clause first joins the tables, and then it filters the data by **cust_contact** in the second table to return only the desired data.



Self Joins Instead of Subqueries Self joins are often used to replace statements using subqueries that retrieve data from the same table as the outer statement. Although the end result is the same, many DBMSs process joins far more quickly than they do subqueries. It is usually worth experimenting with both to determine which performs better.

Natural Joins

Whenever tables are joined, at least one column will appear in more than one table (the columns being joined). Standard joins (the inner joins that you learned about in the last lesson) return all data, even multiple occurrences of the same column. A natural join simply eliminates those multiple occurrences so that only one of each column is returned.

How does it do this? The answer is it doesn't you do it. A natural join is a join in which you select only columns that are unique. This is typically done using a wildcard (**SELECT ***) for one table and

explicit subsets of the columns for all other tables. The following is an example:

INPUT

```
SELECT C.*, O.order_num, O.order_date, OI.prod_id,  
OI.quantity, OI.item_price
```

```
FROM Customers AS C, Orders AS O, OrderItems AS OI
```

```
WHERE C.cust_id = O.cust_id
```

```
AND OI.order_num = O.order_num
```

```
AND prod_id = 'RGAN01';
```



No AS in Oracle Oracle users, remember to drop the AS.

ANALYSIS

In this example, a wildcard is used for the first table only. All other columns are explicitly listed so that no duplicate columns are retrieved.

The truth is, every inner join you have created thus far is actually a natural join, and you will probably never even need an inner join that is not a natural join.

Outer Joins

Most joins relate rows in one table with rows in another. But occasionally, you will want to include rows that have no related rows. For example, you might use joins to accomplish the following tasks:

- Count how many orders each customer, including customers who have yet to place an order, placed
- List all products with order quantities, including products not ordered by anyone
- Calculate average sale sizes, taking into account customers who have not yet placed an order

In each of these examples, the join includes table rows that have no associated rows in the related table. This type of join is called an outer join.



Syntax Differences It is important to note that the syntax used to create an outer join can vary slightly among different SQL implementations. The various forms of syntax described in the following section cover most implementations, but refer to your DBMS documentation to verify its syntax before proceeding.

The following **SELECT** statement is a simple inner join. It retrieves a list of all customers and their orders:

INPUT

```
SELECT Customers.cust_id, Orders.order_num  
  
FROM Customers INNER JOIN Orders  
  
ON Customers.cust_id = Orders.cust_id;
```

Outer join syntax is similar. To retrieve a list of all customers, including those who have placed no orders, you can do the following:

INPUT

```
SELECT Customers.cust_id, Orders.order_num  
  
FROM Customers LEFT OUTER JOIN Orders  
  
ON Customers.cust_id = Orders.cust_id;
```

OUTPUT

cust_id	order_num
-----	-----
1000000001	20005

1000000001	20009
1000000002	NULL
1000000003	20006
1000000004	20007
1000000005	20008

ANALYSIS

Like the inner join seen in the last lesson, this **SELECT** statement uses the keywords **OUTER JOIN** to specify the join type (instead of specifying it in the **WHERE** clause). But unlike inner joins, which relate rows in both tables, outer joins also include rows with no related rows. When using **OUTER JOIN** syntax you must use the **RIGHT** or **LEFT** keywords to specify the table from which to include all rows (**RIGHT** for the one on the right of **OUTER JOIN**, and **LEFT** for the one on the left). The previous example uses **LEFT OUTER JOIN** to select all the rows from the table on the left in the **FROM** clause (the **Customers** table). To select all the rows from the table on the right, you use a **RIGHT OUTER JOIN** as seen in this next example:

INPUT

```
SELECT Customers.cust_id, Orders.order_num  
  
FROM Customers RIGHT OUTER JOIN Orders
```

```
ON Orders.cust_id = Customers.cust_id;
```

SQL Server supports an additional simplified outer join syntax. To retrieve a list of all customers, including those who have placed no orders, you can do the following:

INPUT

```
SELECT Customers.cust_id, Orders.order_num  
FROM Customers, Orders  
WHERE Customers.cust_id *= Orders.cust_id;
```

OUTPUT

cust_id	order_num
-----	-----
1000000001	20005
1000000001	20009
1000000002	NULL
1000000003	20006
1000000004	20007

1000000005 20008

ANALYSIS

Here the join condition is specified in the **WHERE** clause. Instead of testing for equality with a **=**, the ***=** operator is used to specify that every row in the **Customers** table should be included. ***=** is the left outer join operator. It retrieves all the rows from the left table.

The opposite of this left outer join is the right outer join specified by the **=*** operator. It can be used to return all rows from the table listed to the right of the operator, as seen in this next example:

INPUT

```
SELECT Customers.cust_id, Orders.order_num  
  
FROM Customers, Orders  
  
WHERE Orders.cust_id *= Customers.cust_id;
```

Yet another form of the **OUTER JOIN** syntax (used only by Oracle) requires the use of **(+)** operator after the table name as follows:

INPUT

```
SELECT Customers.cust_id, Orders.order_num  
  
FROM Customers, Orders
```

```
WHERE Customers.cust_id (+) = Orders.cust_id
```



Outer Join Types Regardless of the form of outer join used, there are always two basic forms of outer join: the left outer join and the right outer join. The only difference between them is the order of the tables that they are relating. In other words, a left outer join can be turned into a right outer join simply by reversing the order of the tables in the **FROM** or **WHERE** clause. As such, the two types of outer join can be used interchangeably, and the decision about which one is used is based purely on convenience.

There is one other variant of the outer join, and that is the full outer join that retrieves all rows from both tables and relates those that can be related. Unlike a left outer join or right outer join, which includes unrelated rows from a single table, the full outer join includes unrelated rows from both tables. The syntax for a full outer join is as follows:

INPUT

```
SELECT Customers.cust_id, Orders.order_num  
  
FROM Orders FULL OUTER JOIN Customers  
  
ON Orders.cust_id = Customers.cust_id;
```



FULL OUTER JOIN Support The **FULL OUTER JOIN** syntax is not supported by Access, MySQL, SQL Server, or Sybase.

Using Joins with Aggregate Functions

As you learned in [Lesson 9](#), "Summarizing Data," aggregate functions are used to summarize data. Although all the examples of aggregate functions thus far only summarized data from a single table, these functions can also be used with joins.

To demonstrate this, let's look at an example. You want to retrieve a list of all customers and the number of orders that each has placed. The following code uses the **COUNT()** function to achieve this:

INPUT

```
SELECT Customers.cust_id, COUNT(Orders.order_num)
AS num_ord

FROM Customers INNER JOIN Orders

    ON Customers.cust_id = Orders.cust_id

GROUP BY Customers.cust_id;
```

OUTPUT

cust_id	num_ord
-----	-----
1000000001	2

1000000003	1
1000000004	1
1000000005	1

ANALYSIS

This **SELECT** statement uses **INNER JOIN** to relate the **Customers** and **Orders** tables to each other. The **GROUP BY** clause groups the data by customer, and so the function call **COUNT(Orders.order_num)** counts the number of orders for each customer and returns it as **num_ord**.

Aggregate functions can be used just as easily with other join types. See the following example:

INPUT

```
SELECT Customers.cust_id, COUNT(Orders.order_num)
AS num_ord

FROM Customers LEFT OUTER JOIN Orders

ON Customers.cust_id = Orders.cust_id

GROUP BY Customers.cust_id;
```



No AS in Oracle Again, Oracle users, remember to drop the AS.

OUTPUT

cust_id	num_ord
-----	-----
10000000001	2
10000000002	0
10000000003	1
10000000004	1
10000000005	1

ANALYSIS

This example uses a left outer join to include all customers, even those who have not placed any orders. The results show that customer **10000000002** is also included, this time with **0** orders.

Using Joins and Join Conditions

Before I wrap up our two lesson discussion on joins, I think it is worthwhile to summarize some key points regarding joins and their use:

- Pay careful attention to the type of join being used. More often than not, you'll want an inner join, but there are often valid uses for outer joins, too.
- Check your DBMSs documentation for the exact join syntax it supports. (Most DBMSs use one of the forms of syntax described in these two lessons.)
- Make sure you use the correct join condition (regardless of the syntax being used), or you'll return incorrect data.
- Make sure you always provide a join condition, or you'll end up with the Cartesian product.
- You may include multiple tables in a join and even have different join types for each. Although this is legal and often useful, make sure you test each join separately before testing them together. This will make troubleshooting far simpler.

Summary

This lesson was a continuation of the last lesson on joins. This lesson started by teaching you how and why to use aliases, and then continued with a discussion on different join types and various forms of syntax used with each. You also learned how to use aggregate functions with joins, and some important do's and don'ts to keep in mind when working with joins.

Lesson 14. Combining Queries

*In this lesson, you'll learn how to use the **UNION** operator to combine multiple **SELECT** statements into one result set.*

Understanding Combined Queries

Most SQL queries contain a single **SELECT** statement that returns data from one or more tables. SQL also enables you to perform multiple queries (multiple **SELECT** statements) and return the results as a single query result set. These combined queries are usually known as *unions* or *compound queries*.

There are basically two scenarios in which you'd use combined queries:

- To return similarly structured data from different tables in a single query
- To perform multiple queries against a single table returning the data as one query



Combining Queries and Multiple **WHERE**

Conditions For the most part, combining two queries to the same table accomplishes the same thing as a single query with multiple **WHERE** clause conditions. In other words, any **SELECT** statement with multiple **WHERE** clauses can also be specified as a combined query, as you'll see in the section that follows.

Creating Combined Queries

SQL queries are combined using the **UNION** operator. Using **UNION**, multiple **SELECT** statements can be specified, and their results can be combined into a single result set.

Using **UNION**

Using **UNION** is simple enough. All you do is specify each **SELECT** statement and place the keyword **UNION** between each.

Let's look at an example. You need a report on all your customers in Illinois, Indiana, and Michigan. You also want to include all **Fun4All** locations, regardless of state. Of course, you can create a **WHERE** clause that will do this, but this time you'll use a **UNION** instead.

As I just explained, creating a **UNION** involves writing multiple **SELECT** statements. First look at the individual statements:

INPUT

```
SELECT cust_name, cust_contact, cust_email  
  
FROM Customers  
  
WHERE cust_state IN ('IL', 'IN', 'MI');
```

OUTPUT

cust_name	cust_contact	cust_email
-----	-----	-----
Village Toys	John Smith	sales@villagetoy.com
Fun4All	Jim Jones	jjones@fun4all.com
The Toy Store	Kim Howard	NULL

INPUT

```
SELECT cust_name, cust_contact, cust_email
FROM Customers
WHERE cust_name = 'Fun4All';
```

OUTPUT

cust_name	cust_contact	cust_email
-----	-----	-----
Fun4All	Jim Jones	jjones@fun4all.com
Fun4All	Denise L. Stephens	

dstephens@fun4all.com

ANALYSIS

The first **SELECT** retrieves all rows in Illinois, Indiana, and Michigan by passing those state abbreviations to the **IN** clause. The second **SELECT** uses a simple equality test to find all **Fun4All** locations.

To combine these two statements, do the following:

INPUT

```
SELECT cust_name, cust_contact, cust_email
FROM Customers
WHERE cust_state IN ('IL', 'IN', 'MI')
UNION
SELECT cust_name, cust_contact, cust_email
FROM Customers
WHERE cust_name = 'Fun4All';
```

OUTPUT

cust_name	cust_contact	cust_email
-----	-----	-----
Fun4All	Denise L. Stephens	dstephens@fun4all.com
Fun4All	Jim Jones	jjones@fun4all.com
Village Toys	John Smith	sales@villagetoy.com
The Toy Store	Kim Howard	NULL

ANALYSIS

The preceding statements are made up of both of the previous **SELECT** statements separated by the **UNION** keyword. **UNION** instructs the DBMS to execute both **SELECT** statements and combine the output into a single query result set.

As a point of reference, here is the same query using multiple **WHERE** clauses instead of a **UNION**:

INPUT

```
SELECT cust_name, cust_contact, cust_email
FROM Customers
WHERE cust_state IN ('IL', 'IN', 'MI')
```

```
OR cust_name = 'Fun4All';
```

In our simple example, the **UNION** might actually be more complicated than using a **WHERE** clause. But with more complex filtering conditions, or if the data is being retrieved from multiple tables (and not just a single table), the **UNION** could have made the process much simpler indeed.



UNION Limits There is no standard SQL limit to the number of **SELECT** statements that can be combined with **UNION** statements. However, it is best to consult your DBMS documentation to ensure that it does not enforce any maximum statement restrictions of its own.



Performance Issues Most good DBMSs use an internal query optimizer to combine the **SELECT** statements before they are even processed. In theory, this means that from a performance perspective, there should be no real difference between using multiple **WHERE** clause conditions or a **UNION**. I say in theory, because, in practice, most query optimizers don't always do as good a job as they should. Your best bet is to test both methods to see which will work best for you.

UNION Rules

As you can see, unions are very easy to use. But there are a few rules governing exactly which can be combined:

- A **UNION** must be comprised of two or more **SELECT** statements, each separated by the keyword **UNION** (so, if combining four **SELECT** statements there would be three **UNION** keywords used).
- Each query in a **UNION** must contain the same columns, expressions, or aggregate functions (although columns need not be listed in the same order).
- Column datatypes must be compatible: They need not be the exact same type, but they must be of a type that the DBMS can implicitly convert (for example, different numeric types or different date types).

Aside from these basic rules and restrictions, unions can be used for any data retrieval tasks.

Including or Eliminating Duplicate Rows

Go back to the preceding section titled "[Using UNION](#)" and look at the sample **SELECT** statements used. You'll notice that when executed individually, the first **SELECT** statement returns three rows, and the second **SELECT** statement returns two rows. However,

when the two **SELECT** statements are combined with a **UNION**, only four rows are returned, not five.

The **UNION** automatically removes any duplicate rows from the query result set (in other words, it behaves just as do multiple **WHERE** clause conditions in a single **SELECT** would). Because there is a Fun4All location in Indiana, that row was returned by both **SELECT** statements. When the **UNION** was used the duplicate row was eliminated.

This is the default behavior of **UNION**, but you can change this if you so desire. If you would, in fact, want all occurrences of all matches returned, you can use **UNION ALL** instead of **UNION**.

Look at the following example:

INPUT

```
SELECT cust_name, cust_contact, cust_email
FROM Customers
WHERE cust_state IN ('IL','IN','MI')

UNION ALL

SELECT cust_name, cust_contact, cust_email
FROM Customers
WHERE cust_name = 'Fun4All';
```

OUTPUT

cust_name	cust_contact	cust_email
-----	-----	-----
Village Toys	John Smith	sales@villagetoys.com
Fun4All	Jim Jones	jjones@fun4all.com
The Toy Store	Kim Howard	NULL
Fun4All	Jim Jones	jjones@fun4all.com
Fun4All	Denise L. Stephens	dstephens@fun4all.com

ANALYSIS

Using **UNION ALL**, the DBMS does not eliminate duplicates. Therefore, the preceding example returns five rows, one of them occurring twice.



UNION versus WHERE At the beginning of this lesson, I said that **UNION** almost always accomplishes the same thing as multiple **WHERE** conditions. **UNION ALL** is the form of **UNION** that accomplishes what cannot be done with **WHERE** clauses. If you do, in fact, want all occurrences of matches for every condition (including duplicates), you must use **UNION ALL** and not **WHERE**.

Sorting Combined Query Results

SELECT statement output is sorted using the **ORDER BY** clause. When combining queries with a **UNION** only one **ORDER BY** clause may be used, and it must occur after the final **SELECT** statement. There is very little point in sorting part of a result set one way and part another way, and so multiple **ORDER BY** clauses are not allowed.

The following example sorts the results returned by the previously used **UNION**:

INPUT

```
SELECT cust_name, cust_contact, cust_email  
  
FROM Customers
```



```
WHERE cust_state IN ('IL','IN','MI')

UNION

SELECT cust_name, cust_contact, cust_email

FROM Customers

WHERE cust_name = 'Fun4All'

ORDER BY cust_name, cust_contact;
```

OUTPUT

cust_name	cust_contact	cust_email
-----	-----	-----
Fun4All	Denise L. Stephens	dstephens@fun4all.com
Fun4All	Jim Jones	jjones@fun4all.com
The Toy Store	Kim Howard	NULL
Village Toys	John Smith	sales@villagetoy.com

ANALYSIS

This **UNION** takes a single **ORDER BY** clause after the final **SELECT** statement. Even though the **ORDER BY** appears to only be a part of that last **SELECT** statement, the DBMS will in fact use it to sort all the results returned by all the **SELECT** statements.



Other UNION Types Some DBMSs support two additional types of **UNION**. **EXCEPT** (sometimes called **MINUS**) can be used to only retrieve the rows that exist in the first table but not in the second, and **INTERSECT** can be used to retrieve only the rows that exist in both tables. In practice, however, these **UNION** types are rarely used as the same results can be accomplished using joins.

Summary

In this lesson, you learned how to combine **SELECT** statements with the **UNION** operator. Using **UNION**, you can return the results of multiple queries as one combined query, either including or excluding duplicates. The use of **UNION** can greatly simplify complex **WHERE** clauses and retrieving data from multiple tables.

Lesson 15. Inserting Data

*In this lesson, you will learn how to insert data into tables using the SQL **INSERT** statement.*

Understanding Data Insertion

SELECT is undoubtedly the most frequently used SQL statement (which is why the last 14 lessons were dedicated to it). But there are three other frequently used SQL statements that you should learn. The first one is **INSERT**. (You'll get to the other two in the next lesson.)

As its name suggests, **INSERT** is used to insert (add) rows to a database table. Insert can be used in several ways:

- To insert a single complete row
- To insert a single partial row
- To insert the results of a query

You'll now look at each of these.



INSERT and System Security Use of the **INSERT** statement might require special security privileges in client-server DBMSs. Before you attempt to use **INSERT**, make sure you have adequate security privileges to do so.

Inserting Complete Rows

The simplest way to insert data into a table is to use the basic **INSERT** syntax, which requires that you specify the table name and the values to be inserted into the new row. Here is an example of this:

INPUT

```
INSERT INTO Customers  
  
VALUES( '10000000006',  
  
      'Toy Land',  
  
      '123 Any Street',  
  
      'New York',  
  
      'NY',  
  
      '11111',  
  
      'USA',  
  
      NULL,  
  
      NULL);
```

ANALYSIS

The above example inserts a new customer into the **Customers** table. The data to be stored in each table column is specified in the **VALUES** clause, and a value must be provided for every column. If a column has no value (for example, the **cust_contact** and **cust_email** columns above), the **NULL** value should be used (assuming the table allows no value to be specified for that column). The columns must be populated in the order in which they appear in the table definition.



The INTO Keyword In some SQL implementations, the **INTO** keyword following **INSERT** is optional. However, it is good practice to provide this keyword even if it is not needed. Doing so will ensure that your SQL code is portable between DBMSs.

Although this syntax is indeed simple, it is not at all safe and should generally be avoided at all costs. The above SQL statement is highly dependent on the order in which the columns are defined in the table. It also depends on information about that order being readily available. Even if it is available, there is no guarantee that the columns will be in the exact same order the next time the table is reconstructed. Therefore, writing SQL statements that depend on specific column ordering is very unsafe. If you do so, something will inevitably break at some point.

The safer (and unfortunately more cumbersome) way to write the **INSERT** statement is as follows:

INPUT

```
INSERT INTO Customers(cust_id,  
  
    cust_name,  
  
    cust_address,  
  
    cust_city,  
  
    cust_state,  
  
    cust_zip,  
  
    cust_country,  
  
    cust_contact,  
  
    cust_email)  
VALUES( '10000000006',  
  
    'Toy Land',  
  
    '123 Any Street',  
  
    'New York',  
  
    'NY',  
  
    '11111',
```

```
'USA',  
  
NULL,  
  
NULL);
```

ANALYSIS

This example does the exact same thing as the previous **INSERT** statement, but this time the column names are explicitly stated in parentheses after the table name. When the row is inserted the DBMS will match each item in the columns list with the appropriate value in the **VALUES** list. The first entry in **VALUES** corresponds to the first specified column name. The second value corresponds to the second column name, and so on.

Because column names are provided, the **VALUES** must match the specified column names in the order in which they are specified, and not necessarily in the order that the columns appear in the actual table. The advantage of this is that, even if the table layout changes, the **INSERT** statement will still work correctly.

The following **INSERT** statement populates all the row columns (just as before), but it does so in a different order. Because the column names are specified, the insertion will work correctly:

INPUT

```
INSERT INTO Customers(cust_id,  
  
    cust_contact,
```

```
    cust_email,  
    cust_name,  
    cust_address,  
    cust_city,  
    cust_state,  
    cust_zip)  
VALUES( '10000000006',  
    NULL,  
    NULL,  
    'Toy Land',  
    '123 Any Street',  
    'New York',  
    'NY',  
    '11111' );
```



Always Use a Columns List As a rule, never use **INSERT** without explicitly specifying the column list. This will greatly increase the probability that your SQL will continue to function in the event that table changes occur.



Use VALUES Carefully Regardless of the **INSERT** syntax being used, the correct number of **VALUES** must be specified. If no column names are provided, a value must be present for every table column. If columns names are provided, a value must be present for each listed column. If none is present, an error message will be generated, and the row will not be inserted.

Inserting Partial Rows

As I just explained, the recommended way to use **INSERT** is to explicitly specify table column names. Using this syntax, you can also omit columns. This means you only provide values for some columns, but not for others.

Look at the following example:

INPUT

```
INSERT INTO Customers(cust_id,  
    cust_name,  
    cust_address,  
    cust_city,  
    cust_state,  
    cust_zip,  
    cust_country)  
VALUES( '10000000006',  
    'Toy Land',  
    '123 Any Street',  
    'New York',  
    'NY',  
    '11111',  
    'USA' );
```

ANALYSIS

In the examples given earlier in this lesson, values were not provided for two of the columns, **cust_contact** and **cust_email**. This means there is no reason to include those columns in the **INSERT** statement. This **INSERT** statement, therefore, omits the two columns and the two corresponding values.



Omitting Columns You may omit columns from an **INSERT** operation if the table definition so allows. One of the following conditions must exist:

- The column is defined as allowing **NULL** values (no value at all).
- A default value is specified in the table definition. This means the default value will be used if no value is specified.

If you omit a value from a table that does not allow **NULL** values and does not have a default, the DBMS will generate an error message, and the row will not be inserted.

Inserting Retrieved Data

INSERT is usually used to add a row to a table using specified values. There is another form of **INSERT** that can be used to insert the result of a **SELECT** statement into a table. This is known as **INSERT SELECT**, and, as its name suggests, it is made up of an **INSERT** statement and a **SELECT** statement.

Suppose you want to merge a list of customers from another table into your **Customers** table. Instead of reading one row at a time and inserting it with **INSERT**, you can do the following:



Instructions Needed for the Next Example The following example imports data from a table named **CustNew** into the **Customers** table. To try this example, create and populate the **CustNew** table first. The format of the **CustNew** table should be the same as the **Customers** table described in [Appendix A](#). When populating **CustNew**, be sure not to use **cust_id** values that were already used in **Customers** (the subsequent **INSERT** operation will fail if primary key values are duplicated).

INPUT

```
INSERT INTO Customers(cust_id,  
  
    cust_contact,  
  
    cust_email,
```

```
        cust_name,  
        cust_address,  
        cust_city,  
        cust_state,  
        cust_zip,  
        cust_country)  
SELECT cust_id,  
        cust_contact,  
        cust_email,  
        cust_name,  
        cust_address,  
        cust_city,  
        cust_state,  
        cust_zip,  
        cust_country  
FROM CustNew;
```


ANALYSIS

This example uses **INSERT SELECT** to import all the data from **CustNew** into **Customers**. Instead of listing the **VALUES** to be inserted, the **SELECT** statement retrieves them from **CustNew**. Each column in the **SELECT** corresponds to a column in the specified columns list. How many rows will this statement insert? That depends on how many rows are in the **CustNew** table. If the table is empty, no rows will be inserted (and no error will be generated because the operation is still valid). If the table does, in fact, contain data, all that data is inserted into **Customers**.



Column Names in INSERT SELECT This example uses the same column names in both the **INSERT** and **SELECT** statements for simplicity's sake. But there is no requirement that the column names match. In fact, the DBMS does not even pay attention to the column names returned by the **SELECT**. Rather, the column position is used, so the first column in the **SELECT** (regardless of its name) will be used to populate the first specified table column, and so on.

The **SELECT** statement used in an **INSERT SELECT** can include a **WHERE** clause to filter the data to be inserted.



Inserting Multiple Rows **INSERT** usually inserts only a single row. To insert multiple rows you must execute multiple **INSERT** statements. The exception to this rule is **INSERT SELECT**, which can be used to insert multiple rows with a single statement whatever the **SELECT** statement returns will be inserted by the **INSERT**.

Copying from One Table to Another

There is another form of data insertion that does not use the **INSERT** statement at all. To copy the contents of a table into a brand new table (one that is created on-the-fly) you can use the **SELECT INTO** statement.



Not Supported by DB2 DB2 does not support the use of **SELECT INTO** as described here.

Unlike **INSERT SELECT**, which appends data to an existing table, **SELECT INTO** copies data into a new table (and depending on the DBMS being used, can overwrite the table if it already exists).



INSERT SELECT versus SELECT INTO One way to explain the differences between **SELECT INTO** and **INSERT SELECT** is that the former exports data while the latter imports data.

The following example demonstrates the use of **SELECT INTO**:

INPUT

```
SELECT *  
  
INTO CustCopy  
  
FROM Customers;
```

ANALYSIS

This **SELECT** statement creates a new table named **CustCopy** and copies the entire contents of the **Customers** table into it. Because **SELECT *** was used, every column in the **Customers** table will be created (and populated) in the **CustCopy** table. To copy only a subset of the available columns, explicit column names can be specified instead of the ***** wildcard character.

MySQL and Oracle use a slightly different syntax:

INPUT

```
CREATE TABLE CustCopy AS  
  
SELECT *  
  
FROM Customers;
```

Here are some things to consider when using **SELECT INTO**:

- Any **SELECT** options and clauses may be used including **WHERE**

and **GROUP BY**.

- Joins may be used to insert data from multiple tables.
- Data may only be inserted into a single table regardless of how many tables the data was retrieved from.



Making Copies of Tables **SELECT INTO** is a great way to make copies of tables before experimenting with new SQL statements. By making a copy first, you'll be able to test your SQL on that copy instead of on live data.



More Examples Looking for more examples of **INSERT** usage? See the example table population scripts described in [Appendix A](#), "Sample Table Scripts."

Summary

In this lesson, you learned how to **INSERT** rows into a database table. You learned several ways to use **INSERT**, and why explicit column specification is preferred. You also learned how to use **INSERT SELECT** to import rows from another table, and how to use **SELECT INTO** to export rows to a new table. In the next lesson, you'll learn how to use **UPDATE** and **DELETE** to further manipulate table data.

Lesson 16. Updating and Deleting Data

*In this lesson, you will learn how to use the **UPDATE** and **DELETE** statements to enable you to further manipulate your table data.*

Updating Data

To update (modify) data in a table the **UPDATE** statement is used. **UPDATE** can be used in two ways:

- To update specific rows in a table
- To update all rows in a table

Let's take a look at each of these uses.



Don't Omit the WHERE Clause Special care must be exercised when using **UPDATE**, because it is all too easy to mistakenly update every row in your table. Please read this entire section on [UPDATE](#) before using this statement.



UPDATE and Security Use of the **UPDATE** statement might require special security privileges in client-server DBMSs. Before you attempt to use **UPDATE**, make sure you have adequate security privileges to do so.

The **UPDATE** statement is very easy to use some would say too easy. The basic format of an **UPDATE** statement is made up of three parts:

- The table to be updated
- The column names and their new values
- The filter condition that determines which rows should be updated

Let's take a look at a simple example. Customer **1000000005** now has an email address, and so his record needs updating. The following statement performs this update:

INPUT

```
UPDATE Customers
```

```
SET cust_email = 'kim@thetoystore.com'
```

```
WHERE cust_id = '1000000005';
```

The **UPDATE** statement always begins with the name of the table being updated. In this example, it is the Customers table. The **SET** command is then used to assign the new value to a column. As used here, the **SET** clause sets the **cust_email** column to the specified value:

```
SET cust_email = 'kim@thetoystore.com'
```

The **UPDATE** statement finishes with a **WHERE** clause that tells the DBMS which row to update. Without a **WHERE** clause, the DBMS would update all the rows in the Customers table with this new email address definitely not the desired effect.

Updating multiple columns requires a slightly different syntax:

INPUT

```
UPDATE Customers
```

```
SET cust_contact = 'Sam Roberts',  
    cust_email = 'sam@toyland.com'  
WHERE cust_id = '1000000006';
```

When updating multiple columns, only a single **SET** command is used, and each **column = value** pair is separated by a comma. (No comma is specified after the last column.) In this example, columns **cust_contact** and **cust_email** will both be updated for customer **1000000006**.



Using Subqueries in an **UPDATE** Statement

Subqueries may be used in **UPDATE** statements, enabling you to update columns with data retrieved with a **SELECT** statement. Refer back to [Lesson 11](#), "Working with Subqueries," for more information on subqueries and their uses.



The `FROM` Keyword Some SQL implementations support a `FROM` clause in the `UPDATE` statement that can be used to update the rows in one table with data from another table. Refer to your DBMS documentation to see if it supports this feature.

To delete a column's value, you can set it to `NULL` (assuming the table is defined to allow `NULL` values). You can do this as follows:

INPUT

```
UPDATE Customers  
  
SET cust_email = NULL  
  
WHERE cust_id = '1000000005';
```

Here the `NULL` keyword is used to save no value to the `cust_email` column.

Deleting Data

To delete (remove) data from a table, the **DELETE** statement is used. **DELETE** can be used in two ways:

- To delete specific rows from a table
- To delete all rows from a table

You'll now take a look at each of these.



Don't Omit the **WHERE Clause** Special care must be exercised when using **DELETE** because it is all too easy to mistakenly delete every row from your table. Please read this entire section on [DELETE](#) before using this statement.



DELETE and Security Use of the **DELETE** statement might require special security privileges in client-server DBMSs. Before you attempt to use **DELETE**, make sure you have adequate security privileges to do so.

I already stated that **UPDATE** is very easy to use. The good (and bad) news is that **DELETE** is even easier to use.

The following statement deletes a single row from the Customers table:

INPUT

```
DELETE FROM Customers
```

```
WHERE cust_id = '1000000006';
```

This statement should be self-explanatory. **DELETE FROM** requires that you specify the name of the table from which the data is to be deleted. The **WHERE** clause filters which rows are to be deleted. In this example, only customer **1000000006** will be deleted. If the **WHERE** clause were omitted, this statement would have deleted every customer in the table.



The FROM Keyword In some SQL implementations, the **FROM** keyword following **DELETE** is optional. However, it is good practice to always provide this keyword, even if it is not needed. Doing this will ensure that your SQL code is portable between DBMSs

DELETE takes no column names or wildcard characters. **DELETE** deletes entire rows, not columns. To delete specific columns use an **UPDATE** statement.



Table Contents, Not Tables The **DELETE** statement deletes rows from tables, even all rows from tables. But **DELETE** never deletes the table itself.



Faster Deletes If you really do want to delete all rows from a table, don't use **DELETE**. Instead, use the **TRUNCATE TABLE** statement which accomplished the same thing but does it much quicker (because data changes are not logged).

Guidelines for Updating and Deleting Data

The **UPDATE** and **DELETE** statements used in the previous section all have **WHERE** clauses, and there is a very good reason for this. If you omit the **WHERE** clause, the **UPDATE** or **DELETE** will be applied to every row in the table. In other words, if you execute an **UPDATE** without a **WHERE** clause, every row in the table will be updated with the new values. Similarly if you execute **DELETE** without a **WHERE** clause, all the contents of the table will be deleted.

Here are some best practices that many SQL programmers follow:

- Never execute an **UPDATE** or a **DELETE** without a **WHERE** clause unless you really do intend to update and delete every row.
- Make sure every table has a primary key (refer back to [Lesson 12](#), "Joining Tables," if you have forgotten what this is), and use it as the **WHERE** clause whenever possible. (You may specify individual primary keys, multiple values, or value ranges.)
- Before you use a **WHERE** clause with an **UPDATE** or a **DELETE**, first test it with a **SELECT** to make sure it is filtering the right records. It is far too easy to write incorrect **WHERE** clauses.
- Use database enforced referential integrity (refer back to [Lesson 12](#) for this one, too) so that the DBMS will not allow the deletion of rows that have data in other tables related to them.
- Some DBMSs allow database administrators to impose restrictions that prevent the execution of **UPDATE** or **DELETE**

without a **WHERE** clause. If your DBMS supports this feature, consider using it.



Use With Caution The bottom line is that SQL has no Undo button. Be very careful using **UPDATE** and **DELETE**, or you'll find yourself updating and deleting the wrong data.

Summary

In this lesson, you learned how to use the **UPDATE** and **DELETE** statements to manipulate the data in your tables. You learned the syntax for each of these statements, as well as the inherent dangers they expose. You also learned why **WHERE** clauses are so important in **UPDATE** and **DELETE** statements, and you were given guidelines that should be followed to help ensure that data does not get damaged inadvertently.

Lesson 17. Creating and Manipulating Tables

In this lesson you'll learn the basics of table creation, alteration, and deletion.

Creating Tables

SQL is not used just for table data manipulation. Rather, SQL can be used to perform all database and table operations, including the creation and manipulation of tables themselves.

There are generally two ways to create database tables:

- Most DBMSs come with an administration tool that can be used to create and manage database tables interactively.
- Tables may also be manipulated directly with SQL statements.

To create tables programmatically, the **CREATE TABLE** SQL statement is used. It is worth noting that when you use interactive tools, you are actually using SQL statements. Instead of your writing these statements, however, the interface generates and executes the SQL seamlessly for you (the same is true for changes to existing tables).



Syntax Differences The exact syntax of the **CREATE TABLE** statement can vary from one SQL implementation to another. Be sure to refer to your DBMS documentation for more information on exactly what syntax and features it supports.

Complete coverage of all the options available when creating tables is beyond the scope of this lesson, but here are the basics. I'd recommend that you review your DBMS documentation for more information and specifics.



DBMS Specific Examples For examples of DBMS specific **CREATE TABLE** statements, see the example table creation scripts described in [Appendix A](#), "Sample Table Scripts."

Basic Table Creation

To create a table using **CREATE TABLE**, you must specify the following information:

- The name of the new table specified after the keywords **CREATE TABLE**.
- The name and definition of the table columns separated by commas.
- Some DBMSs require that you also specify the table location.

The following SQL statement creates the **Products** table used throughout this book:

INPUT

```
CREATE TABLE Products
(
    prod_id      CHAR(10)      NOT NULL,
    vend_id      CHAR(10)      NOT NULL,
    prod_name     CHAR(254)     NOT NULL,
    prod_price    DECIMAL(8,2)  NOT NULL,
    prod_desc     VARCHAR(1000)  NULL
);
```

ANALYSIS

As you can see in the above statement, the table name is specified immediately following the **CREATE TABLE** keywords. The actual table definition (all the columns) is enclosed within parentheses. The columns themselves are separated by commas. This particular table is made up of five columns. Each column definition starts with the column name (which must be unique within the table), followed by the column's datatype. (Refer to [Lesson 1](#), "Understanding SQL," for an explanation of datatypes. In addition, [Appendix D](#), "Using SQL Datatypes," lists commonly used datatypes and their compatibility.) The entire statement is terminated with a semicolon after the closing parenthesis.

I mentioned earlier that **CREATE TABLE** syntax varies greatly from one DBMS to another, and the simple script just seen demonstrates

this. While the statement will work as is on Oracle, PostgreSQL, SQL Server, and Sybase, for MySQL the **varchar** must be replaced with **text**, and for DB2 the **NULL** must be removed from the final column. This is why I had to create a different SQL table creation script for each DBMS (as explained in [Appendix A](#)).



Statement Formatting As you will recall, whitespace is ignored in SQL statements. Statements can be typed on one long line or broken up over many lines. It makes no difference at all. This enables you to format your SQL as best suits you. The preceding **CREATE TABLE** statement is a good example of SQL statement formattingthe code is specified over multiple lines, with the column definitions indented for easier reading and editing. Formatting your SQL in this way is entirely optional, but highly recommended.



Replacing Existing Tables When you create a new table, the table name specified must not exist or you'll generate an error. To prevent accidental overwriting, SQL requires that you first manually remove a table (see later sections for details) and then recreate it, rather than just overwriting it.

Working with **NULL** Values

Back in [Lesson 4](#), "Filtering Data," you learned that **NULL** values are no values or the lack of a value. A column that allows **NULL** values also allows rows to be inserted with no value at all in that column. A column that does not allow **NULL** values does not accept rows with no value in other words, that column will always be required when rows are inserted or updated.

Every table column is either a **NULL** column or a **NOT NULL** column, and that state is specified in the table definition at creation time. Take a look at the following example:

INPUT

```
CREATE TABLE Orders
```

```
(
```

```
    order_num    INTEGER    NOT NULL,
```

```
    order_date   DATETIME   NOT NULL,
```

```
    cust_id      CHAR(10)   NOT NULL
```

```
);
```

ANALYSIS

This statement creates the **Orders** table used throughout this book. **Orders** contains three columns: order number, order date, and the customer ID. All three columns are required, and so each contains the keyword **NOT NULL**. This will prevent the insertion of columns with no value. If someone tries to insert no value, an error will be returned, and the insertion will fail.

This next example creates a table with a mixture of **NULL** and **NOT NULL** columns:

INPUT

```
CREATE TABLE Vendors
```

```
(
```

```
    vend_id          CHAR(10)    NOT NULL,
```

```
    vend_name        CHAR(50)    NOT NULL,
```

```
    vend_address      CHAR(50)    ,
```

```
    vend_city         CHAR(50)    ,
```

```
    vend_state        CHAR(5)     ,
```

```
    vend_zip          CHAR(10)    ,
```

```
    vend_country      CHAR(50)
```

);

ANALYSIS

This statement creates the **Vendors** table used throughout this book. The vendor ID and vendor name columns are both required, and are, therefore, specified as **NOT NULL**. The five remaining columns all allow **NULL** values, and so **NOT NULL** is not specified. **NULL** is the default setting, so if **NOT NULL** is not specified **NULL** is assumed.



Specifying **NULL** Most DBMSs treat the absence of **NOT NULL** to mean **NULL**. However, not all do. DB2 requires the keyword **NULL** and will generate an error if it is not specified. Refer to your DBMS documentation for complete syntax information.



Primary Keys and **NULL Values** Back in [Lesson 1](#), you learned that primary keys are columns whose values uniquely identify every row in a table. Only columns that do not allow **NULL** values can be used in primary keys. Columns that allow no value at all cannot be used as unique identifiers.



Understanding NULL Don't confuse **NULL** values with empty strings. A **NULL** value is the lack of a value; it is not an empty string. If you were to specify `' '` (two single quotes with nothing in between them), that would be allowed in a **NOT NULL** column. An empty string is a valid value; it is not no value. **NULL** values are specified with the keyword **NULL**, not with an empty string.

Specifying Default Values

SQL enables you to specify default values to be used if no value is specified when a row is inserted. Default values are specified using the **DEFAULT** keyword in the column definitions in the **CREATE TABLE** statement.

Look at the following example:

INPUT

```
CREATE TABLE OrderItems
```

```
(
```

```
    order_num    INTEGER    NOT NULL,
```

```
        order_item    INTEGER          NOT NULL,
        prod_id       CHAR(10)         NOT NULL,
        quantity      INTEGER          NOT NULL
DEFAULT 1,
        item_price    DECIMAL(8,2)     NOT NULL
);
```

ANALYSIS

This statement creates the **OrderItems** table that contains the individual items that make up an order. (The order itself is stored in the **Orders** table.) The **quantity** column contains the quantity for each item in an order. In this example, adding the text **DEFAULT 1** to the column description instructs the DBMS to use a quantity of **1** if no quantity is specified.

Default values are often used to store values in date or time stamp columns. For example, the system date can be used as a default date by specifying the function or variable used to refer to the system date. For example, MySQL users might specify **DEFAULT CURRENT_DATE()**, while Oracle users might specify **DEFAULT SYSDATE**, and SQL Server users might specify **DEFAULT GETDATE()**. Unfortunately, the command used to obtain the system date is different in just about every DBMS. [Table 17.1](#) lists the syntax for some DBMSs. If yours is not listed here consult your DBMSs documentation.

Table 17.1. Obtaining The System Date

DBMS	Function/Variable
Access	<code>NOW()</code>
DB2	<code>CURRENT_DATE</code>
MySQL	<code>CURRENT_DATE()</code>
Oracle	<code>SYSDATE</code>
PostgreSQL	<code>CURRENT_DATE</code>
SQL Server	<code>GETDATE()</code>
Sybase	<code>GETDATE()</code>



Using `DEFAULT` Instead of `NULL` Values Many database developers use `DEFAULT` values instead of `NULL` columns, especially in columns that will be used in calculations or data groupings.

Updating Tables

To update table definitions, the **ALTER TABLE** statement is used. Although all DBMSs support **ALTER TABLE**, what they allow you to alter varies dramatically from one to another. Here are some points to consider when using **ALTER TABLE**:

- Ideally, tables should never be altered after they contain data. You should spend sufficient time anticipating future needs during the table design process so that extensive changes are not required later on.
- All DBMSs allow you to add columns to existing tables, although some restrict the datatypes that may be added (as well as **NULL** and **DEFAULT** usage).
- Many DBMSs do not allow you to remove or change columns in a table.
- Most DBMSs allow you to rename columns.
- Many DBMSs restrict the kinds of changes you can make on columns that are populated and enforce fewer restrictions on unpopulated columns.

As you can see, making changes to existing tables is neither simple nor consistent. Be sure to refer to your own DBMS documentation to determine exactly what you can alter.

To change a table using **ALTER TABLE**, you must specify the following information:

- The name of the table to be altered after the keywords **ALTER TABLE**. (The table must exist or an error will be generated.)
- The list of changes to be made.

Because adding columns to an existing table is about the only operation supported by all DBMSs, I'll use that for an example:

INPUT

```
ALTER TABLE Vendors
```

```
ADD vend_phone CHAR(20);
```

ANALYSIS

This statement adds a column named **vend_phone** to the **Vendors** table. The datatype must be specified.

Other alter operations, for example, changing or dropping columns, or adding constraints or keys, use a similar syntax. (Note that the following example will not work with all DBMSs):

INPUT

```
ALTER TABLE Vendors
```

```
DROP COLUMN vend_phone;
```

Complex table structure changes usually require a manual move process involving these steps:

- Create a new table with the new column layout.
- Use the **INSERT SELECT** statement (see [Lesson 15](#), "Inserting Data," for details of this statement) to copy the data from the old table to the new table. Use conversion functions and calculated fields, if needed.
- Verify that the new table contains the desired data.
- Rename the old table (or delete it, if you are really brave).
- Rename the new table with the name previously used by the old table.
- Recreate any triggers, stored procedures, indexes, and foreign keys as needed.



Use ALTER TABLE Carefully Use **ALTER TABLE** with extreme caution, and be sure you have a complete set of backups (both schema and data) before proceeding. Database table changes cannot be undone and if you add columns you don't need, you might not be able to remove them. Similarly, if you drop a column that you do need, you might lose all the data in that column.

Deleting Tables

Deleting tables (actually removing the entire table, not just the contents) is very easy arguably too easy. Tables are deleted using the **DROP TABLE** statement:

INPUT

```
DROP TABLE CustCopy;
```

ANALYSIS

This statement deletes the **CustCopy** table. (You created that one in [Lesson 15](#).) There is no confirmation, nor is there an undo executing the statement will permanently remove the table.



Using Relational Rules to Prevent Accidental Deletion Many DBMSs allow you to enforce rules that prevent the dropping of tables that are related to other tables. When these rules are enforced, if you issue a **DROP TABLE** statement against a table that is part of a relationship, the DBMS blocks the operation until the relationship was removed. It is a good idea to enable these options, if available, to prevent the accidental dropping of needed tables.

Renaming Tables

Table renaming is supported differently by each DBMS. There is no hard and fast standard for this operation. DB2, MySQL, Oracle, and PostgreSQL users can use the **RENAME** statement. SQL Server and Sybase users can use the supplied **sp_rename** stored procedure.

The basic syntax for all rename operations requires that you specify the old name and a new name. However, there are DBMS implementation differences. Refer to your own DBMS documentation for details on supported syntax.

Summary

In this lesson, you learned several new SQL statements. **CREATE TABLE** is used to create new tables, **ALTER TABLE** is used to change table columns (or other objects like constraints or indexes), and **DROP TABLE** is used to completely delete a table. These statements should be used with extreme caution, and only after backups have been made. As the exact syntax of each of these statements varies from one DBMS to another, you should consult your own DBMS documentation for more information.

Lesson 18. Using Views

In this lesson you'll learn exactly what views are, how they work, and when they should be used. You'll also see how views can be used to simplify some of the SQL operations performed in earlier lessons.

Understanding Views

Views are virtual tables. Unlike tables that contain data, views simply contain queries that dynamically retrieve data when used.



MySQL Support As this book goes to press, MySQL still does not support views (support for views is planned for MySQL 5). As such, the examples in this lesson will not work with MySQL at this time.

The best way to understand views is to look at an example. Back in [Lesson 12](#), "Joining Tables," you used the following **SELECT** statement to retrieve data from three tables:

INPUT

```
SELECT cust_name, cust_contact  
  
FROM Customers, Orders, OrderItems  
  
WHERE Customers.cust_id = Orders.cust_id  
  
        AND OrderItems.order_num =  
Orders.order_num  
  
        AND prod_id = 'RGAN01';
```

That query was used to retrieve the customers who had ordered a specific product. Anyone needing this data would have to understand the table structure, as well as how to create the query and join the tables. To retrieve the same data for another product (or for multiple products), the last **WHERE** clause would have to be modified.

Now imagine that you could wrap that entire query in a virtual table called **ProductCustomers**. You could then simply do the following to retrieve the same data:

INPUT

```
SELECT cust_name, cust_contact
```

```
FROM ProductCustomers
```

```
WHERE prod_id = 'RGAN01';
```

This is where views come into play. **ProductCustomers** is a view, and as a view, it does not contain any columns or data. Instead it contains a querythe same query used above to join the tables properly.



DBMS Consistency You'll be relieved to know that view creation syntax is supported pretty consistently by all the major DBMSs.

Why Use Views

You've already seen one use for views. Here are some other common uses:

- To reuse SQL statements.
- To simplify complex SQL operations. After the query is written, it can be reused easily, without having to know the details of the underlying query itself.
- To expose parts of a table instead of complete tables.
- To secure data. Users can be given access to specific subsets of tables instead of to entire tables.
- To change data formatting and representation. Views can return data formatted and presented differently from their underlying tables.

For the most part, after views are created, they can be used in the same way as tables. You can perform **SELECT** operations, filter and sort data, join views to other views or tables, and possibly even add and update data. (There are some restrictions on this last item. More on that in a moment.)

The important thing to remember is views are just that, views into data stored elsewhere. Views contain no data themselves, so the data they return is retrieved from other tables. When data is added or changed in those tables, the views will return that changed data.



Performance Issues Because views contain no data, any retrieval needed to execute a query must be processed every time the view is used. If you create complex views with multiple joins and filters, or if you nest views, you may find that performance is dramatically degraded. Be sure you test execution before deploying applications that use views extensively.

View Rules and Restrictions

Before you create views yourself, there are some restrictions of which you should be aware. Unfortunately, the restrictions tend to be very DBMS specific, so check your own DBMS documentation before proceeding.

Here are some of the most common rules and restrictions governing view creation and usage:

- Like tables, views must be uniquely named. (They cannot be named with the name of any other table or view).
- There is no limit to the number of views that can be created.
- To create views, you must have security access. This is usually granted by the database administrator.

- Views can be nested; that is, a view may be built using a query that retrieves data from another view. The exact number of nested levels allowed varies from DBMS to DBMS. (Nesting views might seriously degrade query performance, so test this thoroughly before using it in production environments.)
- Many DBMSs prohibit the use of the **ORDER BY** clause in view queries.
- Some DBMSs require that every column returned be named; this will require the use of aliases if columns are calculated fields. (See [Lesson 7](#), "Creating Calculated Fields," for more information on column aliases.)
- Views cannot be indexed, nor can they have triggers or default values associated with them.
- Some DBMSs treat views as read-only queries meaning you can retrieve data from views but not write data back to the underlying tables. Refer to your DBMS documentation for details.
- Some DBMSs allow you to create views that do not allow rows to be inserted or updated if that insertion or update will cause that row to no longer be part of the view. For example, if you have a view that retrieves only customers with email addresses, updating a customer to remove his email address would make that customer fall out of the view. This is the default behavior and is allowed, but depending on your DBMS you might be able to prevent this from occurring.



Refer to Your DBMS Documentation That's a long list of rules, and your own DBMS documentation will likely contain additional rules, too. It is worth taking the time to understand what restrictions you must adhere to before creating views.

Creating Views

So now that you know what views are (and the rules and restrictions that govern them), let's look at view creation.

Views are created using the **CREATE VIEW** statement. Like **CREATE TABLE**, **CREATE VIEW** can only be used to create a view that does not exist.



To remove a view, the DROP statement is used. The syntax is simply **DROP VIEW viewname**;

To overwrite (or update) a view you must first **DROP** it and then recreate it.

Using Views to Simplify Complex Joins

One of the most common uses of views is to hide complex SQL, and this often involves joins. Look at the following statement:

INPUT

```
CREATE VIEW ProductCustomers AS
```

```
SELECT cust_name, cust_contact, prod_id
```

```
FROM Customers, Orders, OrderItems  
  
WHERE Customers.cust_id = Orders.cust_id  
  
AND OrderItems.order_num = Orders.order_num;
```

ANALYSIS

This statement creates a view named **ProductCustomers**, which joins three tables to return a list of all customers who have ordered any product. If you were to **SELECT * FROM ProductCustomers**, you'd list every customer who ordered anything.



CREATE VIEW and SQL Server Unlike most SQL statements, Microsoft SQL Server does not support the use of a semicolon after a **CREATE VIEW** statement.

To retrieve a list of customers who ordered product **RGAN01** you can do the following:

INPUT

```
SELECT cust_name, cust_contact  
  
FROM ProductCustomers
```



```
WHERE prod_id = 'RGAN01';
```

OUTPUT

cust_name	cust_contact
-----	-----
Fun4All	Denise L. Stephens
The Toy Store	Kim Howard

ANALYSIS

This statement retrieves specific data from the view by issuing a **WHERE** clause. When the DBMS processes the request, it adds the specified **WHERE** clause to any existing **WHERE** clauses in the view query so that the data is filtered correctly.

As you can see, views can greatly simplify the use of complex SQL statements. Using views, you can write the underlying SQL once and then reuse it as needed.



Creating Reusable Views It is a good idea to create views that are not tied to specific data. For example, the view created above returns customers for all products, not just product **RGAN01** (for which the view was first created). Expanding the scope of the view enables it to be reused, making it even more useful. It also eliminates the need for you to create and maintain multiple similar views.

Using Views to Reformat Retrieved Data

As mentioned above, another common use of views is for reformatting retrieved data. The following **SELECT** statement (from [Lesson 7](#), "Creating Calculated Fields") returns vendor name and location in a single combined calculated column:

INPUT

```
SELECT RTRIM(vend_name) + ' (' +  
RTRIM(vend_country) + ')' AS vend_title  
  
FROM Vendors  
  
ORDER BY vend_name;
```

OUTPUT

vend_title

--

Bear Emporium (USA)

Bears R Us (USA)

Doll House Inc. (USA)

Fun and Games (England)

Furball Inc. (USA)

Jouets et ours (France)

The following is the same statement, but using the `||` syntax (as explained back in [Lesson 7](#)):

INPUT

```
SELECT RTRIM(vend_name) || ' (' ||  
RTRIM(vend_country) || ')' AS vend_title
```

```
FROM Vendors
```

```
ORDER BY vend_name;
```

OUTPUT

vend_title

--

Bear Emporium (USA)

Bears R Us (USA)

Doll House Inc. (USA)

Fun and Games (England)

Furball Inc. (USA)

Jouets et ours (France)

Now suppose that you regularly needed results in this format. Rather than perform the concatenation each time it was needed, you could create a view and use that instead. To turn this statement into a view, you can do the following:

INPUT

```
CREATE VIEW VendorLocations AS
```

```
SELECT RTRIM(vend_name) + ' (' +  
RTRIM(vend_country) + ')' AS vend_title
```

```
FROM Vendors;
```

Here's the same statement using || syntax:

INPUT

```
CREATE VIEW VendorLocations AS

SELECT RTRIM(vend_name) || ' (' ||
RTRIM(vend_country) || ')' AS vend_title

FROM Vendors;
```

ANALYSIS

This statement creates a view using the exact same query as the previous **SELECT** statement. To retrieve the data to create all mailing labels, simply do the following:

INPUT

```
SELECT *

FROM VendorLocations;
```

OUTPUT

vend_title

--

Bear Emporium (USA)

Bears R Us (USA)

Doll House Inc. (USA)

Fun and Games (England)

Furball Inc. (USA)

Jouets et ours (France)



SELECT Restrictions All Apply Earlier in this lesson

I stated that the syntax used to create views was rather consistent between DBMSs. So why multiple versions of statements? A view simply wraps a **SELECT** statement, and the syntax of that **SELECT** must adhere to all the rules and restrictions of the DBMS being used.

Using Views to Filter Unwanted Data

Views are also useful for applying common **WHERE** clauses. For example, you might want to define a **CustomerEmailList** view so that it filters out customers without email addresses. To do this, you can use the following statement

INPUT

```
CREATE VIEW CustomerEMailList AS  
  
SELECT cust_id, cust_name, cust_email  
  
FROM Customers  
  
WHERE cust_email IS NOT NULL;
```

ANALYSIS

Obviously, when sending email to a mailing list you'd want to ignore users who have no email address. The **WHERE** clause here filters out those rows that have **NULL** values in the **cust_email** columns so that they'll not be retrieved.

View **CustomerEMailList** can now be used like any table.

INPUT

```
SELECT *  
  
FROM CustomerEMailList;
```

OUTPUT

cust_id	cust_name	cust_email
---------	-----------	------------

1000000001 Village Toys sales@villagetoys.com

1000000003 Fun4All jjones@fun4all.com

1000000004 Fun4All dstephens@fun4all.com



WHERE Clauses and WHERE Clauses If a **WHERE** clause is used when retrieving data from the view, the two sets of clauses (the one in the view and the one passed to it) will be combined automatically.

Using Views with Calculated Fields

Views are exceptionally useful for simplifying the use of calculated fields. The following is a **SELECT** statement introduced in [Lesson 7](#). It retrieves the order items for a specific order, calculating the expanded price for each item:

INPUT

```
SELECT prod_id,  
        quantity,  
        item_price,
```



```

        quantity*item_price AS expanded_price
FROM OrderItems

WHERE order_num = 20008;

```

OUTPUT

prod_id	quantity	item_price	expanded_price
RGAN01	5	4.9900	24.9500
BR03	5	11.9900	59.9500
BNBG01	10	3.4900	34.9000
BNBG02	10	3.4900	34.9000
BNBG03	10	3.4900	34.9000

To turn this into a view, do the following:

INPUT

```

CREATE VIEW OrderItemsExpanded AS

SELECT order_num,

```

```
        prod_id,  
        quantity,  
        item_price,  
        quantity*item_price AS expanded_price  
FROM OrderItems;
```

To retrieve the details for order **20008** (the output above), do the following:

INPUT

```
SELECT *  
  
FROM OrderItemsExpanded  
  
WHERE order_num = 20008;
```

OUTPUT

order_num	prod_id	quantity	item_price	expanded_price
20008	RGAN01	5	4.99	24.95

24.95

20008

BR03

5

11.99

59.95

20008

BNBG01

10

3.49

34.90

20008

BNBG02

10

3.49

34.90

20008

BNBG03

10

3.49

34.90

As you can see, views are easy to create and even easier to use. Used correctly, views can greatly simplify complex data manipulation.

Summary

Views are virtual tables. They do not contain data, but instead, they contain queries that retrieve data as needed. Views provide a level of encapsulation around SQL **SELECT** statements and can be used to simplify data manipulation, as well as to reformat or secure underlying data.

Lesson 19. Working with Stored Procedures

In this lesson, you'll learn what stored procedures are, why they are used, and how. You'll also look at the basic syntax for creating and using them.

Understanding Stored Procedures

Most of the SQL statements that we've used thus far are simple in that they use a single statement against one or more tables. Not all operations are that simple; often, multiple statements will be needed to perform a complete operation. For example, consider the following scenario:

- To process an order, checks must be made to ensure that items are in stock.
- If items are in stock, they need to be reserved so that they are not sold to anyone else, and the available quantity must be reduced to reflect the correct amount in stock.
- Any items not in stock need to be ordered; this requires some interaction with the vendor.
- The customer needs to be notified as to which items are in stock (and can be shipped immediately) and which are back ordered.

This is obviously not a complete example, and it is even beyond the scope of the example tables that we have been using in this book, but it will suffice to help make a point. Performing this process requires many SQL statements against many tables. In addition, the exact SQL statements that need to be performed and their order are not fixed; they can (and will) vary according to which items are in stock and which are not.

How would you write this code? You could write each of the SQL statements individually and execute other statements conditionally,

based on the result. You'd have to do this every time this processing was needed (and in every application that needed it).

You could create a stored procedure. Stored procedures are simply collections of one or more SQL statements saved for future use. You can think of them as batch files, although in truth they are more than that.



Access and MySQL Stored procedures are not supported in Access. In addition, as this book goes to press, MySQL v4.x (the current version) does not support stored procedures (support is planned for MySQL 5).



There's a Lot More to It Stored procedures are complex, and full coverage of the subject requires more space than can be allocated here. This lesson will not teach you all you need to know about stored procedures. Rather, it is intended simply to introduce the subject so that you are familiar with what they are and what they can do. As such, the examples presented here provide syntax for Oracle and SQL Server only.

Why to Use Stored Procedures

Now that you know what stored procedures are, why use them? There are lots of reasons, but here are the primary ones:

- To simplify complex operations (as seen in the previous example) by encapsulating processes into a single easy-to-use unit.
- To ensure data consistency by not requiring that a series of steps be created over and over. If all developers and applications use the same stored procedure, then the same code will be used by all.

An extension of this is to prevent errors. The more steps that need to be performed, the more likely it is that errors will be introduced. Preventing errors ensures data consistency.

- To simplify change management. If tables, column names, or business logic (or just about anything) changes, then only the stored procedure code needs to be updated, and no one else will need even to be aware that changes were made.

An extension of this is security. Restricting access to underlying data via stored procedures reduces the chance of data corruption (unintentional or otherwise).

- Because stored procedures are usually stored in a compiled form, the DBMS has to do less work to process the command. This results in improved performance.
- There are SQL language elements and features that are available only within single requests. Stored procedures can

use these to write code that is more powerful and flexible.

In other words, there are three primary benefits: simplicity, security, and performance. Obviously all are extremely important. Before you run off to turn all your SQL code into stored procedures, here's the downside:

- Stored procedure syntax varies dramatically from one DBMS to the next. In fact, it is close to impossible to write truly portable stored procedures. Having said that, how the stored procedures call themselves (their names and how data is passed to them) can be kept relatively portable so that if you need to change to another DBMS at least your client application code may not need changing.
- Stored procedures tend to be more complex to write than basic SQL statements, and writing them requires a greater degree of skill and experience. As a result, many database administrators restrict stored procedure creation rights as a security measure (primarily due to the previous bullet item).

Nonetheless, stored procedures are very useful and should be used. In fact, most DBMSs come with all sorts of stored procedures that are used for database and table management. Refer to your DBMS documentation for more information on these.



Can't Write Them? You Can Still Use Them Most DBMSs distinguish the security and access needed to write stored procedures from the security and access needed to execute them. This is a good thing; even if you can't (or don't want to) write your own stored procedures, you can still execute them when appropriate.

Executing Stored Procedures

Stored procedures are executed far more often than they are written, so we'll start there. The SQL statement to execute a stored procedure is simply **EXECUTE**. **EXECUTE** takes the name of the stored procedure and any parameters that need to be passed to it. Take a look at this example:

INPUT

```
EXECUTE AddNewProduct('JTS01',  
  
                      'Stuffed Eiffel Tower',  
  
                      6.49,  
  
                      'Plush stuffed toy with the  
text La Tour Eiffel in red white and blue')
```

ANALYSIS

Here a stored procedure named **AddNewProduct** is executed; it adds a new product to the **Products** table. **AddNewProduct** takes four parameters: the vendor ID (the primary key from the **Vendors** table), the product name, price, and description. These four parameters match four expected variables within the stored procedure (defined as part of the stored procedure itself). The stored procedure adds a new row to the **Products** table and assigns these passed attributes to the appropriate columns.

In the **Products** table you'll notice that there is another column that needs a value: the **prod_id** column, which is the table's primary key. Why was this value not passed as an attribute to the stored procedure? To ensure that IDs are generated properly, it is safer to have that process automated (and not rely on end users). That is why a stored procedure is used in this example. This is what this stored procedure does:

- It validates the passed data, ensuring that all four parameters have values.
- It generates a unique ID to be used as the primary key.
- It inserts the new product into the **Products** table, storing the generated primary key and passed data in the appropriate columns.

This is the basic form of stored procedure execution. Depending on the DBMS used, other execution options include the following:

- Optional parameters, with default values assumed if a parameter is not provided
- Out-of-order parameters, specified in **parameter=value** pairs
- Output parameters, allowing the stored procedure to update a parameter for use in the executing application
- Data retrieved by a **SELECT** statement
- Return codes, enabling the stored procedure to return a value to the executing application

Creating Stored Procedures

As already explained, writing a stored procedure is not trivial. To give you a taste for what is involved, let's look at a simple example: a stored procedure that counts the number of customers in a mailing list who have email addresses.

Here is the Oracle version:

INPUT

```
CREATE PROCEDURE MailingListCount  
  
(ListCount OUT NUMBER)  
  
IS  
  
BEGIN  
  
    SELECT * FROM Customers  
  
    WHERE NOT cust_email IS NULL;  
  
    ListCount := SQL%ROWCOUNT;  
  
END;
```

ANALYSIS

This stored procedure takes a single parameter named **ListCount**. Instead of passing a value to the stored procedure, this parameter passes a value back from it. The keyword **OUT** is used to specify this behavior. Oracle supports parameters of types **IN** (those passed to stored procedures), **OUT** (those passed from stored procedures, as we've used here), and **INOUT** (those used to pass parameters to and from stored procedures). The stored procedure code itself is enclosed within **BEGIN** and **END** statements, and here a simple **SELECT** is performed to retrieve the customers with email addresses. Then **ListCount** (the output parameter passed) is set with the number of rows that were retrieved.

Here's the Microsoft SQL Server version:

INPUT

```
CREATE PROCEDURE MailingListCount  
  
AS  
  
DECLARE @cnt INTEGER  
  
SELECT @cnt = COUNT(*)  
  
FROM Customers  
  
WHERE NOT cust_email IS NULL;  
  
RETURN @cnt;
```

ANALYSIS

This stored procedure takes no parameters at all. The calling application retrieves the value by using SQL Server's return code support. Here a local variable named `@cnt` is declared using the `DECLARE` statement (all local variables in SQL Server are named starting with a `@`). This variable is then used in the `SELECT` statement so that it contains the value returned by the `COUNT()` function. Finally, the `RETURN` statement is used to return the count to the calling application as `RETURN @cnt`.

Here's another example, this time to insert a new order in the `Orders` table. This is a SQL Server-only example, but it demonstrates some useful stored procedure uses and techniques:

INPUT

```
CREATE PROCEDURE NewOrder @cust_id CHAR(10)

AS

-- Declare variable for order number

DECLARE @order_num INTEGER

-- Get current highest order number

SELECT @order_num=MAX(order_num)

FROM Orders

-- Determine next order number
```



```
SELECT @order_num=@order_num+1

-- Insert new order

INSERT INTO Orders(order_num, order_date, cust_id)

VALUES(@order_num, GETDATE(), @cust_id)

-- Return order number

RETURN @order_num;
```

ANALYSIS

This stored procedure creates a new order in the **Orders** table. It takes a single parameter, the ID of the customer placing the order. The other two table columns, the order number and order date, are generated automatically within the stored procedure itself. The code first declares a local variable to store the order number. Next, the current highest order number is retrieved (using a **MAX()** function) and incremented (using a **SELECT** statement). Then the order is inserted with an **INSERT** statement using the newly generated order number, the current system date (retrieved using the **GETDATE()** function), and the passed customer ID. Finally, the order number (which is needed to process order items) is returned as **RETURN @order_num**. Notice that the code is commented this should always be done when writing stored procedures.



Comment Your Code All code should be commented, and stored procedures are no different. Adding comments will not affect performance at all, so there is no downside here (other than the time it takes to write them). The benefits are numerous and include making it easier for others (and yourself) to understand the code and safer to make changes at a later date.

The standard way to comment code is to precede it by -- (two hyphens). Some DBMSs support alternate comment syntax, but all support - and so you are best off using that.

Here's a quite different version of the same SQL Server code:

INPUT

```
CREATE PROCEDURE NewOrder @cust_id CHAR(10)
AS
-- Insert new order
INSERT INTO Orders(cust_id)
VALUES(@cust_id)
-- Return order number
```

```
SELECT order_num = @@IDENTITY;
```

ANALYSIS

This stored procedure also creates a new order in the **Orders** table. This time the DBMS itself generates the order number. Most DBMSs support this type of functionality; SQL Server refers to these auto-incrementing columns as Identity fields (other DBMSs use names such as Auto Number or Sequences). Again, a single parameter is passed: the customer ID of the customer placing the order. The order number and order date are not specified at all; the DBMS uses a default value for the date (the **GETDATE()** function), and the order number is generated automatically. How can you find out what the generated ID is? SQL Server makes that available in the global variable **@@IDENTITY**, which is returned to the calling application (this time using a **SELECT** statement).

As you can see, with stored procedures there are often many different ways to accomplish the same task. The method you choose will often be dictated by the features of the DBMS you are using.

Summary

In this lesson, you learned what stored procedures are and why they are used. You also learned the basics of stored procedure execution and creation syntax, and you saw some of the ways these can be used. Your own DBMS probably offers some form of these functions, as well as others not mentioned here. Refer to your DBMS documentation for more details.

Lesson 20. Managing Transaction Processing

In this lesson, you'll learn what transactions are and how to use COMMIT and ROLLBACK statements to manage transaction processing.

Understanding Transaction Processing

Transaction processing is used to maintain database integrity by ensuring that batches of SQL operations execute completely or not at all.

As explained back in [Lesson 12](#), "Joining Tables," relational databases are designed so that data is stored in multiple tables to facilitate easier data manipulation, management, and reuse. Without going in to the hows and whys of relational database design, take it as a given that well-designed database schemas are relational to some degree.

The Orders tables that you've been using in the past 18 lessons are a good example of this. Orders are stored in two tables: **Orders** stores actual orders, and **OrderItems** stores the individual items ordered. These two tables are related to each other using unique IDs called primary keys (as discussed in [Lesson 1](#), "Understanding SQL"). These tables, in turn, are related to other tables containing customer and product information.

The process of adding an order to the system is as follows:

1. Check if the customer is already in the database. If not, add him or her.
2. Retrieve the customer's ID.
3. Add a row to the **Orders** table associating it with the customer ID.
4. Retrieve the new order ID assigned in the **Orders** table.

5. Add one row to the **OrderItems** table for each item ordered, associating it with the **Orders** table by the retrieved ID (and with the **Products** table by product ID).

Now imagine that some database failure (for example, out of disk space, security restrictions, table locks) prevents this entire sequence from completing. What would happen to your data?

Well, if the failure occurred after the customer was added and before the **Orders** table was added, there is no real problem. It is perfectly valid to have customers without orders. When you run the sequence again, the inserted customer record will be retrieved and used. You can effectively pick up where you left off.

But what if the failure occurred after the **Orders** row was added, but before the **OrderItems** rows were added? Now you'd have an empty order sitting in your database.

Worse, what if the system failed during adding the **OrderItems** rows? Now you'd end up with a partial order in your database, but you wouldn't know it.

How do you solve this problem? That's where Transaction Processing comes in. Transaction Processing is a mechanism used to manage sets of SQL operations that must be executed in batches so as to ensure that databases never contain the results of partial operations. With Transaction Processing, you can ensure that sets of operations are not aborted mid-processing; they either execute in their entirety or not at all (unless explicitly instructed otherwise). If no error occurs, the entire set of statements is committed (written) to the database tables. If an error does occur, then a rollback (undo) can occur to restore the database to a known and safe state.

So, looking at the same example, this is how the process would work:

1. Check if the customer is already in the database; if not add him or her.
2. Commit the customer information.
3. Retrieve the customer's ID.
4. Add a row to the **Orders** table.
5. If a failure occurs while adding the row to **Orders**, roll back.
6. Retrieve the new order ID assigned in the **Orders** table.
7. Add one row to the **OrderItems** table for each item ordered.
8. If a failure occurs while adding rows to **OrderItems**, roll back all the **OrderItems** rows added and the **Orders** row.

When working with transactions and transaction processing, there are a few keywords that'll keep reappearing. Here are the terms you need to know:

- **Transaction** A block of SQL statements
- **Rollback** The process of undoing specified SQL statements
- **Commit** Writing unsaved SQL statements to the database tables
- **Savepoint** A temporary placeholder in a transaction set to which you can issue a rollback (as opposed to rolling back an entire transaction)



Which Statements Can You Roll Back?

Transaction processing is used to manage **INSERT**, **UPDATE**, and **DELETE** statements. You cannot roll back **SELECT** statements. (There would not be much point in doing so anyway.) You cannot roll back **CREATE** or **DROP** operations. These statements may be used in a transaction block, but if you perform a rollback they will not be undone.

Controlling Transactions

Now that you know what transactions processing is, let's look at what is involved in managing transactions.



Implementation Differences The exact syntax used to implement transaction processing differs from one DBMS to another. Refer to your DBMS documentation before proceeding.

The key to managing transactions involves breaking your SQL statements into logical chunks and explicitly stating when data should be rolled back and when it should not.

Some DBMSs require that you explicitly mark the start and end of transaction blocks. In SQL Server, for example, you can do the following:

INPUT

BEGIN TRANSACTION

...

COMMIT TRANSACTION

ANALYSIS

In this example, any SQL between the **BEGIN TRANSACTION** and **COMMIT TRANSACTION** statements must be executed entirely or not at all.

The equivalent code in MySQL is:

INPUT

START TRANSACTION

...

PostgreSQL uses the ANSI SQL syntax:

INPUT

BEGIN;

...

Other DBMSs use variations of the above.

Using **ROLLBACK**

The SQL **ROLLBACK** command is used to roll back (undo) SQL statements, as seen in this next statement:

INPUT

```
DELETE FROM Orders;
```

```
ROLLBACK;
```

ANALYSIS

In this example, a **DELETE** operation is performed and then undone using a **ROLLBACK** statement. Although not the most useful example, it does demonstrate that, within a transaction block, **DELETE** operations (like **INSERT** and **UPDATE** operations) are never final.

Using **COMMIT**

Usually SQL statements are executed and written directly to the database tables. This is known as an **implicit commit** the commit (write or save) operation happens automatically.

Within a transaction block, however, commits might not occur implicitly. This, too, is DBMS specific. Some DBMSs treat a transaction end as an implicit commit; others do not.

To force an explicit commit, the **COMMIT** statement is used. The following is a SQL Server example:

INPUT

```
BEGIN TRANSACTION
```

```
DELETE OrderItems WHERE order_num = 12345
```

```
DELETE Orders WHERE order_num = 12345
```

COMMIT TRANSACTION

ANALYSIS

In this SQL Server example, order number **12345** is deleted entirely from the system. Because this involves updating two database tables, **Orders** and **OrderItems**, a transaction block is used to ensure that the order is not partially deleted. The final **COMMIT** statement writes the change only if no error occurred. If the first **DELETE** worked, but the second failed, the **DELETE** would not be committed.

To accomplish the same thing in Oracle, you can do the following:

INPUT

```
DELETE OrderItems WHERE order_num = 12345;
```

```
DELETE Orders WHERE order_num = 12345;
```

```
COMMIT;
```

Using Savepoints

Simple **ROLLBACK** and **COMMIT** statements enable you to write or undo an entire transaction. Although this works for simple transactions, more complex transactions might require partial commits or rollbacks.

For example, the process of adding an order described previously is a single transaction. If an error occurs, you only want to roll back to the point before the **Orders** row was added. You do not want to roll back the addition to the **Customers** table (if there was one).

To support the rollback of partial transactions, you must be able to put placeholders at strategic locations in the transaction block. Then, if a rollback is required, you can roll back to one of the placeholders.

In SQL, these placeholders are called savepoints. To create one in MySQL and Oracle, the **SAVEPOINT** statement is used, as follows:

INPUT

```
SAVEPOINT delete1;
```

In SQL Server and Sybase, you do the following:

INPUT

```
SAVE TRANSACTION delete1;
```

Each savepoint takes a unique name that identifies it so that, when you roll back, the DBMS knows where you are rolling back to. To roll back to this savepoint, do the following in SQL Server:

INPUT

```
ROLLBACK TRANSACTION delete1;
```

In MySQL and Oracle you can do the following:

INPUT

```
ROLLBACK TO delete1;
```

The following is a complete SQL Server example:

INPUT

```
BEGIN TRANSACTION
```

```
INSERT INTO Customers(cust_id, cust_name)
```

```
VALUES('1000000010', 'Toys Emporium');
```

```
SAVE TRANSACTION StartOrder;
```

```
INSERT INTO Orders(order_num, order_date, cust_id)
```

```
VALUES(20100, '2001/12/1', '1000000010');
```

```
IF @@ERROR <> 0 ROLLBACK TRANSACTION StartOrder;
```

```
INSERT INTO OrderItems(order_num, order_item,  
prod_id, quantity, item_price)
```

```
VALUES(20010, 1, 'BR01', 100, 5.49);
```

```
IF @@ERROR <> 0 ROLLBACK TRANSACTION StartOrder;
```

```
INSERT INTO OrderItems(order_num, order_item,  
prod_id, quantity, item_price)
```

```
VALUES(20010, 2, 'BR03', 100, 10.99);
```



```
IF @@ERROR <> 0 ROLLBACK TRANSACTION StartOrder;
```

```
COMMIT TRANSACTION
```

ANALYSIS

Here are a set of four **INSERT** statements enclosed within a transaction block. A savepoint is defined after the first **INSERT** so that, if any of the subsequent **INSERT** operations fail, the transaction is only rolled back that far. In SQL Server, a variable named **@@ERROR** can be inspected to see if an operation succeeded. (Other DBMSs use different functions or variables to return this information.) If **@@ERROR** returns a value other than **0**, an error occurred, and the transaction rolls back to the savepoint. If the entire transaction is processed, a **COMMIT** is issued to save the data.



The More Savepoints the Better You can have as many savepoints as you'd like within your SQL code, and the more the better. Why? Because the more savepoints you have the more flexibility you have in managing rollbacks exactly as you need them.

Summary

In this lesson, you learned that transactions are blocks of SQL statements that must be executed as a batch. You learned how to use the **COMMIT** and **ROLLBACK** statements to explicitly manage when data is written and when it is undone. You also learned how to use savepoints to provide a greater level of control over rollback operations.

Lesson 21. Using Cursors

In this lesson, you'll learn what cursors are and how to use them.

Understanding Cursors

SQL retrieval operations work with sets of rows known as result sets. The rows returned are all the rows that match a SQL statement zero or more of them. Using simple **SELECT** statements, there is no way to get the first row, the next row, or the previous 10 rows. This is an integral part of how a relational DBMS works.



Result Set The results retrieved by a SQL query.

Sometimes there is a need to step through rows forward or backward and one or more at a time. This is what cursors are used for. A cursor is a database query stored on the DBMS server not a **SELECT** statement, but the result set retrieved by that statement. Once the cursor is stored, applications can scroll or browse up and down through the data as needed.



MySQL Support As this book goes to press, MySQL still does not support cursors (support for views is planned for MySQL 5).

Different DBMSs support different cursor options and features. Some of the more common ones are:

- The capability to flag a cursor as read-only so that data can be read but not updated or deleted
- The capability to control the directional operations that can be performed (forward, backward, first, last, absolute position, relative position, and so on)
- The capability to flag some columns as editable and others as not editable
- Scope specification so as to be able to make the cursor accessible to a specific request that created it (a stored procedure, for example) or to all requests
- Instructing the DBMS to make a copy of the retrieved data (as opposed to pointing to the live data in the table) so that data does not change between the time the cursor is opened and the time it is accessed



Making Relational DBMSs Behave Like

Nonrelational DBMSs As a point of reference, accessing and browsing rows in this fashion is actually the behavior of ISAM (Indexed Sequential Access Method) databases (such as Btrieve and dBASE). Cursors are an interesting part of the SQL specification in that they can make a relational database behave like an ISAM database.

Cursors are used primarily by interactive applications in which users need to scroll up and down through screens of data, browsing or making changes.



Cursors and Web-Based Applications Cursors are rather useless when it comes to Web-based applications (ASP, ColdFusion, PHP, and JSP, for example). Cursors are designed to persist for the duration of a session between a client application and a server, but this client/server model does not fit in the Web application world because the application server is the database client, not the end user. As such, most Web application developers avoid the use of cursors and re-create the functionality themselves if needed.

Working with Cursors

Using cursors involves several distinct steps:

- Before a cursor can be used it must be declared (defined). This process does not actually retrieve any data, it merely defines the **SELECT** statement to be used and any cursor options.
- Once it is declared, the cursor must be opened for use. This process actually retrieves the data using the previously defined **SELECT** statement.
- With the cursor populated with data, individual rows can be fetched (retrieved) as needed.
- When it is done, the cursor must be closed and possibly deallocated (depending on the DBMS).

Once a cursor is declared, it may be opened and closed as often as needed. Once it is open, fetch operations can be performed as often as needed.

Creating Cursors

Cursors are created using the **DECLARE** statement, which differs from one DBMS to the next. **DECLARE** names the cursor and takes a **SELECT** statement, complete with **WHERE** and other clauses if needed. To demonstrate this, we'll create a cursor that retrieves all customers without email addresses, as part of an application enabling an operator to provide missing email addresses.

Here is the DB2, SQL Server, and Sybase version:

INPUT

```
DECLARE CustCursor CURSOR  
  
FOR  
  
SELECT * FROM Customers  
  
WHERE cust_email IS NULL
```

Here is the Oracle and PostgreSQL version:

INPUT

```
DECLARE CURSOR CustCursor  
  
IS  
  
SELECT * FROM Customers  
  
WHERE cust_email IS NULL
```

ANALYSIS

In both versions, the **DECLARE** statement is used to define and name the cursor in this case **CustCursor**. The **SELECT** statement defines a cursor containing all customers with no email address (a **NULL** value).

Now that the cursor is defined, it is ready to be opened.

Using Cursors

Cursors are opened using the **OPEN CURSOR** statement, which is so simple a statement that most DBMSs support exactly the same syntax:

INPUT

```
OPEN CURSOR CustCursor
```

ANALYSIS

When the **OPEN CURSOR** statement is processed, the query is executed, and the retrieved data is stored for subsequent browsing and scrolling.

Now the cursor data can be accessed using the **FETCH** statement. **FETCH** specifies the rows to be retrieved, where they are to be retrieved from, and where they are to be stored (variable names, for example). The first example uses Oracle syntax to retrieve a single row from the cursor (the first row):

INPUT

```
DECLARE TYPE CustCursor IS REF CURSOR RETURN  
Customers%ROWTYPE;
```

```
DECLARE CustRecord Customers%ROWTYPE
```

```
BEGIN
```

```
    OPEN CustCursor;
```

```
    FETCH CustCursor INTO CustRecord;

    CLOSE CustCursor;

END;
```

ANALYSIS

In this example, **FETCH** is used to retrieve the current row (it'll start at the first row automatically) into a declared variable named **CustRecord**. Nothing is done with the retrieved data.

In the next example (again, using Oracle syntax), the retrieved data is looped through from the first row to the last:

INPUT

```
DECLARE TYPE CustCursor IS REF CURSOR RETURN
Customers%ROWTYPE;

DECLARE CustRecord Customers%ROWTYPE

BEGIN

    OPEN CustCursor;

    LOOP

        FETCH CustCursor INTO CustRecord;

        EXIT WHEN CustCursor%NOTFOUND;

        ...
    
```

```
END LOOP;  
  
CLOSE CustCursor;  
  
END;
```

ANALYSIS

Like the previous example, this example uses **FETCH** to retrieve the current row into a declared variable named **CustRecord**. Unlike the previous example, the **FETCH** here is within a **LOOP** so that it is repeated over and over. The code **EXIT WHEN CustCursor%NOTFOUND** causes processing to be terminated (exiting the loop) when there are no more rows to be fetched. This example also does no actual processing; in real-world code you'd replace the **...** placeholder with your own code.

Here's another example, this time using Microsoft SQL Server syntax:

INPUT

```
DECLARE @cust_id CHAR(10),  
  
        @cust_name CHAR(50),  
  
        @cust_address CHAR(50),  
  
        @cust_city CHAR(50),  
  
        @cust_state CHAR(5),
```

```
        @cust_zip CHAR(10),

        @cust_country CHAR(50),

        @cust_contact CHAR(50),

        @cust_email CHAR(255),

OPEN CustCursor

FETCH NEXT FROM CustCursor

        INTO @cust_id, @cust_name, @cust_address,

        @cust_city, @cust_state, @cust_zip,

        @cust_country, @cust_contact, @cust_email

WHILE @@FETCH_STATUS = 0

BEGIN

    ...

    FETCH NEXT FROM CustCursor

        INTO @cust_id, @cust_name, @cust_address,

        @cust_city, @cust_state, @cust_zip,

        @cust_country, @cust_contact, @cust_email

END

CLOSE CustCursor
```

ANALYSIS

In this example, variables are declared for each of the retrieved columns, and the **FETCH** statements retrieve a row and save the values into those variables. A **WHILE** loop is used to loop through the rows, and the condition **WHILE @@FETCH_STATUS = 0** causes processing to be terminated (exiting the loop) when there are no more rows to be fetched. Again, this example does no actual processing; in real-world code you'd replace the `...` placeholder with your own code.

Closing Cursors

As already mentioned and seen in the previous examples, cursors need to be closed after they have been used. In addition, some DBMSs (such as SQL Server) require that the resources used by the cursor be explicitly deallocated. Here's the DB2, Oracle, and PostgreSQL syntax:

INPUT

```
CLOSE CustCursor
```

Here's the Microsoft SQL Server version:

INPUT

```
CLOSE CustCursor
```

DEALLOCATE CURSOR CustCursor

ANALYSIS

The **CLOSE** statement is used to close cursors; once a cursor is closed, it cannot be reused without being opened again. However, a cursor does not need to be declared again to be used; an **OPEN** is sufficient.

Summary

In this lesson, you learned what cursors are and why they are used. Your own DBMS probably offers some form of this function, as well as others not mentioned here. Refer to your DBMS documentation for more details.

Lesson 22. Understanding Advanced SQL Features

In this lesson, you'll look at several of the advanced data-manipulation features that have evolved with SQL: constraints, indexes, and triggers.

Understanding Constraints

SQL has evolved through many versions to become a very complete and powerful language. Many of the more powerful features are sophisticated tools that provide you with data-manipulation techniques such as constraints.

Relational tables and referential integrity have both been discussed several times in prior lessons. As I explained in those lessons, relational databases store data broken into multiple tables, each of which stores related data. Keys are used to create references from one table to another (thus the term *referential integrity*).

For relational database designs to work properly, you need a way to ensure that only valid data is inserted into tables. For example, if the **Orders** table stores order information and **OrderItems** stores order details, you want to ensure that any order IDs referenced in **OrderItems** exist in **Orders**. Similarly, any customers referred to in **Orders** must be in the **Customers** table.

Although you can perform checks before inserting new rows (do a **SELECT** on another table to make sure the values are valid and present), it is best to avoid this practice for the following reasons:

- If database integrity rules are enforced at the client level, every client is obliged to enforce those rules, and inevitably some clients won't.
- You must also enforce the rules on **UPDATE** and **DELETE** operations.
- Performing client-side checks is a time-consuming process. Having the DBMS do the checks for you is far more efficient.



Constraints Rules that govern how database data is inserted or manipulated.

DBMSs enforce referential integrity by imposing constraints on database tables. Most constraints are defined in table definitions (using the **CREATE TABLE** or **ALTER TABLE** as discussed in [Lesson 17](#), "Creating and Manipulating Tables").



Caution There are several different types of constraints, and each DBMS provides its own level of support for them. Therefore, the examples shown here might not work as you see them. Refer to your DBMS documentation before proceeding.

Primary Keys

I discussed primary keys briefly in [Lesson 1](#), "Understanding SQL." A primary key is a special constraint that is used to ensure that values in a column (or set of columns) are unique and never change, in other words, a column (or columns) in a table whose values uniquely identify each row in the table. This facilitates the

direct manipulation of and interaction with individual rows. Without primary keys, it would be very difficult to safely **UPDATE** or **DELETE** specific rows without affecting any others.

Any column in a table can be established as the primary key, as long as it meets the following conditions:

- No two rows may have the same primary key value.
- Every row must have a primary key value. (Columns must not allow **NULL** values.)
- The column containing primary key values can never be modified or updated.
- Primary key values can never be reused. If a row is deleted from the table, its primary key must not be assigned to any new rows.

One way to define primary keys is to create them, as follows:

INPUT

```
CREATE TABLE Vendors
```

```
(  
    vend_id          CHAR(10)    NOT NULL PRIMARY  
KEY,  
    vend_name        CHAR(50)    NOT NULL,  
    vend_address     CHAR(50)    NULL,
```

```
    vend_city      CHAR(50)      NULL,  
    vend_state     CHAR(5)       NULL,  
    vend_zip       CHAR(10)     NULL  
    vend_country   CHAR(50)     NULL  
);
```

ANALYSIS

In the above example, the keyword **PRIMARY KEY** is added to the table definition so that **vend_id** becomes the primary key.

INPUT

```
ALTER TABLE Vendors
```

```
ADD CONSTRAINT PRIMARY KEY (vend_id);
```

ANALYSIS

Here the same column is defined as the primary key, but the **CONSTRAINT** syntax is used instead. This syntax can be used in **CREATE TABLE** and **ALTER TABLE** statements.

Foreign Keys

A foreign key is a column in a table whose values must be listed in a primary key in another table. Foreign keys are an extremely important part of ensuring referential integrity. To understand foreign keys, let's look at an example.

The **Orders** table contains a single row for each order entered into the system. Customer information is stored in the **Customers** table. Orders in **Orders** are tied to specific rows in the **Customers** table by the customer ID. The customer ID is the primary key in the **Customers** table; each customer has a unique ID. The order number is the primary key in the **Orders** table; each order has a unique number.

The values in the customer ID column in the **Orders** table are not necessarily unique. If a customer has multiple orders, there will be multiple rows with the same customer ID (although each will have a different order number). At the same time, the only values that are valid within the customer ID column in **Orders** are the IDs of customers in the **Customers** table.

That's what a foreign key does. In our example, a foreign key is defined on the customer ID column in **Orders** so that the column can accept only values that are in the **Customers** table's primary key.

Here's one way to define this foreign key:

INPUT

```
CREATE TABLE Orders
```

```
(
```

```
    order_num    INTEGER    NOT NULL PRIMARY KEY,
```

```
        order_date    DATETIME    NOT NULL,  
  
        cust_id        CHAR(10)    NOT NULL REFERENCES  
Customers(cust_id)  
  
);
```

ANALYSIS

Here the table definition uses the **REFERENCES** keyword to state that any values in **cust_id** must be in **cust_id** in the **Customers** table.

The same thing could have been accomplished using **CONSTRAINT** syntax in an **ALTER TABLE** statement:

INPUT

```
ALTER TABLE Customers
```

```
ADD CONSTRAINT
```

```
FOREIGN KEY (cust_id) REFERENCES Customers  
(cust_id)
```




Foreign Keys Can Help Prevent Accidental

Deletion In addition to helping enforce referential integrity, foreign keys serve another invaluable purpose. After a foreign key is defined, your DBMS does not allow the deletion of rows that have related rows in other tables. For example, you are not allowed to delete a customer who has associated orders. The only way to delete that customer is to first delete the related orders (which in turn means deleting the related order items). Because they require such methodical deletion, foreign keys can help prevent the accidental deletion of data.

However, some DBMSs support a feature called *cascading delete*. If enabled, this feature deletes all related data when a row is deleted from a table. For example, if cascading delete is enabled and a customer is deleted from the **Customers** table, any related order rows are deleted automatically.

Unique Constraints

Unique constraints are used to ensure that all data in a column (or set of columns) is unique. They are similar to primary keys, but there are some important distinctions:

- A table can contain multiple unique constraints, but only one primary key is allowed per table.
- Unique constraint columns can contain **NULL** values.
- Unique constraint columns can be modified or updated.
- Unique constraint column values can be reused.
- Unlike primary keys, unique constraints cannot be used to define foreign keys.

An example of the use of constraints is an **employees** table. Every employee has a unique Social Security number, but you would not want to use it for the primary key because it is too long (in addition to the fact that you might not want that information easily available). Therefore, every employee also has a unique employee ID (a primary key) in addition to his Social Security number.

Because the employee ID is a primary key, you can be sure that it is unique. You also might want the DBMS to ensure that each Social Security number is unique, too (to make sure that a typo does not result in the use of someone else's number). You can do this by defining a **UNIQUE** constraint on the Social Security number column.

The syntax for unique constraints is similar to that for other constraints. Either the **UNIQUE** keyword is defined in the table definition or a separate **CONSTRAINT** is used.

Check Constraints

Check constraints are used to ensure that data in a column (or set of columns) meets a set of criteria that you specify. Common uses of this are

- Checking minimum or maximum values for example, preventing an order of 0 (zero) items (even though 0 is a valid number)
- Specifying ranges for example, making sure that a ship date is greater than or equal to today's date and not greater than a year from now
- Allowing only specific values for example, allowing only **M** or **F** in a gender field

In other words, datatypes (discussed in [Lesson 1](#)) restrict the type of data that can be stored in a column. Check constraints place further restrictions within that datatype.

The following example applies a check constraint to the **OrderItems** table to ensure that all items have a quantity greater than 0:

INPUT

```
CREATE TABLE OrderItems
(
    order_num    INTEGER    NOT NULL,
    order_item   INTEGER    NOT NULL,
    prod_id      CHAR(10)   NOT NULL,
```

```
        quantity      INTEGER      NOT NULL CHECK
(quantity > 0),

        item_price     MONEY        NOT NULL

);
```

ANALYSIS

With this constraint in place, any row inserted (or updated) will be checked to ensure that **quantity** is greater than 0.

To check that a column named **gender** contains only **M** or **F**, you can do the following in an **ALTER TABLE** statement:

INPUT

```
ADD CONSTRAINT CHECK (gender LIKE '[MF]')
```



User-Defined Datatypes Some DBMSs enable you to define your own datatypes. These are essentially simple datatypes with check constraints (or other constraints) defined. For example, you can define your own datatype called **gender** that is a single-character text datatype with a check constraint that restricts its values to **M** or **F** (and perhaps **NULL** for Unknown). You could then use this datatype in table definitions. The advantage of custom datatypes is that the constraints need to be applied only once (in the datatype definition), and they are automatically applied each time the datatype is used. Check your DBMS documentation to determine if user-defined datatypes are supported.

Understanding Indexes

Indexes are used to sort data logically to improve the speed of searching and sorting operations. The best way to understand indexes is to envision the index at the back of a book (this book, for example).

Suppose you want to find all occurrences of the word *datatype* in this book. The simple way to do this would be to turn to page 1 and scan every line of every page looking for matches. Although that works, it is obviously not a workable solution. Scanning a few pages of text might be feasible, but scanning an entire book in that manner is not. As the amount of text to be searched increases, so does the time it takes to pinpoint the desired data.

That is why books have indexes. An index is an alphabetical list of words with references to their locations in the book. To search for *datatype*, you find that word in the index to determine what pages it appears on. Then, you turn to those specific pages to find your matches.

What makes an index work? Simply, it is the fact that it is sorted correctly. The difficulty in finding words in a book is not the amount of content that must be searched; rather, it is the fact that the content is not sorted by word. If the content is sorted like a dictionary, an index is not needed (which is why dictionaries don't have indexes).

Database indexes work in much the same way. Primary key data is always sorted; that's just something the DBMS does for you. Retrieving specific rows by primary key, therefore, is always a fast and efficient operation.

Searching for values in other columns is usually not as efficient, however. For example, what if you want to retrieve all customers who live in a specific state? Because the table is not sorted by state, the DBMS must read every row in the table (starting at the very first row) looking for matches, just as you would have to do if you were trying to find words in a book without using an index.

The solution is to use an index. You may define an index on one or more columns so that the DBMS keeps a sorted list of the contents for its own use. After an index is defined, the DBMS uses it in much the same way as you would use a book index. It searches the sorted index to find the location of any matches and then retrieves those specific rows.

But before you rush off to create dozens of indexes, bear in mind the following:

- Indexes improve the performance of retrieval operations, but they degrade the performance of data insertion, modification, and deletion. When these operations are executed, the DBMS has to update the index dynamically.
- Index data can take up lots of storage space.
- Not all data is suitable for indexing. Data that is not sufficiently unique (State, for example) will not benefit as much from indexing as data that has more possible values (First Name or Last Name, for example).
- Indexes are used for data filtering and for data sorting. If you frequently sort data in a specific order, that data might be a candidate for indexing.
- Multiple columns can be defined in an index (for example, State plus City). Such an index will be of use only when data is sorted

in State plus City order. (If you want to sort by City, this index would not be of any use.)

There is no hard-and-fast rule as to what should be indexed and when. Most DBMSs provide utilities you can use to determine the effectiveness of indexes, and you should use these regularly.

Indexes are created with the **CREATE INDEX** statement (which varies dramatically from one DBMS to another). The following statement creates a simple index on the **Products** table's product name column:

INPUT

```
CREATE INDEX prod_name_ind  
  
ON PRODUCTS (prod_name);
```

ANALYSIS

Every index must be uniquely named. Here the name **prod_name_ind** is defined after the keywords **CREATE INDEX**. **ON** is used to specify the table being indexed, and the columns to include in the index (just one in this example) are specified in parentheses after the table name.



Revisiting Indexes Index effectiveness changes as table data is added or changed. Many database administrators find that what once was an ideal set of indexes might not be so ideal after several months of data manipulation. It is always a good idea to revisit indexes on a regular basis to fine-tune them as needed.

Understanding Triggers

Triggers are special stored procedures that are executed automatically when specific database activity occurs. Triggers might be associated with **INSERT**, **UPDATE**, and **DELETE** operations (or any combination thereof) on specific tables.



MySQL Support As this book goes to press, MySQL still does not support views (support for views is planned for MySQL 5.1).

Unlike stored procedures (which are simply stored SQL statements), triggers are tied to individual tables. A trigger associated with **INSERT** operations on the **Orders** table will be executed only when a row is inserted into the **Orders** table. Similarly, a trigger on **INSERT** and **UPDATE** operations on the **Customers** table will be executed only when those specific operations occur on that table.

Within triggers, your code has access to the following:

- All new data in **INSERT** operations
- All new data and old data in **UPDATE** operations
- Deleted data in **DELETE** operations

Depending on the DBMS being used, triggers can be executed before or after a specified operation is performed.

The following are some common uses for triggers:

- Ensuring data consistency for example, converting all state names to uppercase during an **INSERT** or **UPDATE** operation
- Performing actions on other tables based on changes to a table for example, writing an audit trail record to a log table each time a row is updated or deleted
- Performing additional validation and rolling back data if needed for example, making sure a customer's available credit has not been exceeded and blocking the insertion if it has
- Calculating computed column values or updating timestamps

As you probably expect by now, trigger creation syntax varies dramatically from one DBMS to another. Check your documentation for more details.

The following example creates a trigger that converts the **cust_state** column in the **Customers** table to uppercase on all **INSERT** and **UPDATE** operations.

This is the SQL Server version:

INPUT

```
CREATE TRIGGER customer_state  
  
ON Customers  
  
FOR INSERT, UPDATE
```

AS

```
UPDATE Customers
```

```
SET cust_state = Upper(cust_state)
```

```
WHERE Customers.cust_id = inserted.cust_id;
```

This is the Oracle and PostgreSQL version:

INPUT

```
CREATE TRIGGER customer_state
```

```
AFTER INSERT OR UPDATE
```

```
FOR EACH ROW
```

```
BEGIN
```

```
UPDATE Customers
```

```
SET cust_state = Upper(cust_state)
```

```
WHERE Customers.cust_id = :OLD.cust_id
```

```
END;
```



Constraints Are Faster Than Triggers As a rule, constraints are processed more quickly than triggers, so whenever possible, use constraints instead.

Database Security

There is nothing more valuable to an organization than its data, and data should always be protected from would-be thieves or casual browsers. Of course, at the same time data must be accessible to users who need access to it, and so most DBMSs provide administrators with mechanisms by which to grant or restrict access to data.

The foundation of any security system is user authorization and authentication. This is the process by which a user is validated to ensure he is who he says he is and that he is allowed to perform the operation he is trying to perform. Some DBMSs integrate with operating system security for this, others maintain their own user and password lists, and still others integrate with external directory services servers.

Some operations that are often secured

- Access to database administration features (creating tables, altering or dropping existing tables, and so on)
- Access to specific databases or tables
- The type of access (read-only, access to specific columns, and so on)
- Access to tables via views or stored procedures only
- Creation of multiple levels of security, thus allowing varying degrees of access and control based on login
- Restricting the ability to manage user accounts

Security is managed via the SQL **GRANT** and **REVOKE** statements, although most DBMSs provide interactive administration utilities that use the **GRANT** and **REVOKE** statements internally.

Summary

In this lesson, you learned how to use some advanced SQL features. Constraints are an important part of enforcing referential integrity; indexes can improve data retrieval performance; triggers can be used to perform pre- or post-execution processing; and security options can be used to manage data access. Your own DBMS probably offers some form of these features. Refer to your DBMS documentation for more details.

Appendix A. Sample Table Scripts

Writing SQL statements requires a good understanding of the underlying database design. Without knowing what information is stored in what table, how tables are related to each other, and the actual breakup of data within a row, it is impossible to write effective SQL.

You are strongly advised to actually try every example in every lesson in this book. All the lessons use a common set of data files. To assist you in better understanding the examples, and to enable you to follow along with the lessons, this appendix describes the tables used, their relationships, and how to build (or obtain) them.

Understanding the Sample Tables

The tables used throughout this book are part of an order entry system used by an imaginary distributor of toys. The tables are used to perform several tasks:

- Manage vendors
- Manage product catalogs
- Manage customer lists
- Enter customer orders

Making this all work requires five tables (that are closely interconnected as part of a relational database design). A description of each of the tables appears in the following sections.



Simplified Examples The tables used here are by no means complete. A real-world order entry system would have to keep track of lots of other data that has not been included here (for example, payment and accounting information, shipment tracking, and more). However, these tables do demonstrate the kinds of data organization and relationships that you will encounter in most real installations. You can apply these techniques and technologies to your own databases.

Table Descriptions

What follows is a description of each of the five tables, along with the name of the columns within each table and their descriptions.

The **Vendors** Table

The **Vendors** table stores the vendors whose products are sold. Every vendor has a record in this table, and that vendor ID (the **vend_id**) column is used to match products with vendors.

Table A.1. **Vendors Table Columns**

Column	Description
vend_id	Unique vendor ID
vend_name	Vendor name
vend_address	Vendor address
vend_city	Vendor city

Column	Description
<code>vend_state</code>	Vendor state
<code>vend_zip</code>	Vendor zip code
<code>vend_country</code>	Vendor country

- All tables should have primary keys defined. This table should use `vend_id` as its primary key.

The **Products** Table

The **Products** table contains the product catalog, one product per row. Each product has a unique ID (the `prod_id` column) and is related to its vendor by `vend_id` (the vendor's unique ID).

Table A.2. **Products Table Columns**

Column	Description
<code>prod_id</code>	Unique product ID

Column	Description
<code>vend_id</code>	Product vendor ID (relates to <code>vend_id</code> in <code>Vendors</code> table)
<code>prod_name</code>	Product name
<code>prod_price</code>	Product price
<code>prod_desc</code>	Product description

- All tables should have primary keys defined. This table should use `prod_id` as its primary key.
- To enforce referential integrity, a foreign key should be defined on `vend_id` relating it to `vend_id` in `VENDORS`.

The `Customers` Table

The `Customers` table stores all customer information. Each customer has a unique ID (the `cust_id` column).

Table A.3. `Customers` Table Columns

Column	Description
<code>cust_id</code>	Unique customer ID
<code>cust_name</code>	Customer name
<code>cust_address</code>	Customer address
<code>cust_city</code>	Customer city
<code>cust_state</code>	Customer state
<code>cust_zip</code>	Customer zip code
<code>cust_country</code>	Customer country
<code>cust_contact</code>	Customer contact name
<code>cust_email</code>	Customer contact email address

- All tables should have primary keys defined. This table should use `cust_id` as its primary key.

The **Orders** Table

The **Orders** table stores customer orders (but not order details). Each order is uniquely numbered (the **order_num** column). Orders are associated with the appropriate customers by the **cust_id** column (which relates to the customer's unique ID in the **Customers** table).

Table A.4. Orders Table Columns

Column	Description
order_num	Unique order number
order_date	Order date
cust_id	Order customer ID (relates to cust_id in Customers table)

- All tables should have primary keys defined. This table should use **order_num** as its primary key.
- To enforce referential integrity, a foreign key should be defined on **cust_id** relating it to **cust_id** in **CUSTOMERS**.

The **OrderItems** Table

The **OrderItems** table stores the actual items in each order, one row per item per order. For every row in **Orders** there are one or more rows in **OrderItems**. Each order item is uniquely identified by the order number plus the order item (first item in order, second item in order, and so on). Order items are associated with their appropriate order by the **order_num** column (which relates to the order's unique ID in **Orders**). In addition, each order item contains the product ID of the item orders (which relates the item back to the **Products** table).

Table A.5. OrderItems Table Columns

Column	Description
order_num	Order number (relates to order_num in Orders table)
order_item	Order item number (sequential within an order)
prod_id	Product ID (relates to prod_id in Products table)
quantity	Item quantity
item_price	Item price

- All tables should have primary keys defined. This table should use `order_num` and `order_item` as its primary keys.
- To enforce referential integrity, foreign keys should be defined on `order_num` relating it to `order_num` in `Orders` and `prod_id` relating it to `prod_id` in `Products`.

Obtaining the Sample Tables

In order to follow along with the examples, you need a set of populated tables. Everything you need to get up and running can be found on this book's Web page at

<http://www.forta.com/books/0672325675/>.

Download a Ready-To-Use Microsoft Access MDB File

You may download a fully populated Microsoft Access MDB file from the above URL. If you use this file you will not need to run any of the SQL creation and population scripts.

The Access MDB file may be used with any ODBC client utilities, as well as via scripting languages like ASP and ColdFusion.

Download DBMS SQL Scripts

Most DBMSs store data in formats that do not lend themselves to complete file distribution (as Access does). For these DBMSs you may download SQL scripts from

<http://www.forta.com/books/0672325675/>. There are two files for each DBMS:

- **create.txt** contains the SQL statements to create the five database tables (including defining all primary keys and foreign key constraints).

- `populate.txt` contains the SQL `INSERT` statements used to populate these tables.

The SQL statements in these files are very DBMS specific, so be sure to execute the one for your own DBMS. These scripts are provided as a convenience to readers, and no liability is assumed for problems that might arise from their use.

At the time that this book went to press, scripts were available for:

- IBM DB2
- Microsoft SQL Server
- MySQL
- Oracle
- PostgreSQL
- Sybase Adaptive Server

Other DBMSs may be added as needed or requested.

[Appendix B](#), "Working in Popular Applications," provides instructions on running the scripts in several popular environment.



Create, Then Populate You must run the table creation scripts *before* the table population scripts. Be sure to check for any error messages returned by these scripts. If the creation scripts fail you will need to remedy whatever problem might exist before continuing with table population.

Appendix B. Working in Popular Applications

As explained in [Lesson 1](#), "Understanding SQL," SQL is not an application, it is a language. To follow along with the examples in this book, you need an application that supports the execution of SQL statements.

This appendix describes the steps for executing SQL statements in some of the more commonly used applications.

You can use any application listed below, and many others, to test and experiment with SQL code. So which should you use?

- Many DBMSs come with their own client utilities, so those are a good place to start. However, these tend to not have the most intuitive user interfaces.
- Windows users likely have a utility named Microsoft Query on their computers. This is a simple utility that is very effective for testing simple statements.
- A wonderful Windows only option is George Poulouse's Query Tool. There is a link to this on the book Web page at <http://www.forta.com/books/0672325667/>.
- Aqua Data Studio is an incredibly useful free Java based utility that will run on Windows, Linux, Unix, Mac OSX, and other computers. There is a link to this utility on the book Web page at <http://www.forta.com/books/0672325667/>.

Any of these are good options, and there are others too. For additional recommendations visit the book Web page.

Using Aqua Data Studio

Aqua Data Studio is a free Java based SQL client. It runs on all major platforms, and supports all major DBMSs (as well as ODBC). To execute a SQL statement in Aqua Data Studio, do the following:

1. Launch Aqua Data Studio.
2. DBMSs must be registered before they can be used. Select Register Server from the Server menu.
3. Select the DBMS you are using from the displayed list (select Generic ODBC to use Microsoft Access or any ODBC data base, this requires that an ODBC data source be defined as explained at the end of this appendix). Based on the DBMS selected, you will be prompted for path or login information. Fill in the form and click OK. Once registered, the server will appear in the list on the left.
4. Select a server from the list of registered servers.
5. Launch the Query Analyzer by selecting Query Analyzer from the Server menu, or by pressing Ctrl-Q.
6. Type your SQL in the query window (the top window).
7. To execute your SQL, select Execute from the Query menu, or press Ctrl-E, or click the Execute button (the one with the green arrow).
8. Results will be displayed in the lower window.

Using DB2

IBM's DB2 is a powerful high-end, multiplatform DBMS. It comes with a whole suite of client tools that may be used to execute SQL statements. The instructions that follow use the Java based Command Center utility because it is one of the simplest and most versatile of the bundled applications:

1. Launch the Command Center.
2. Select the Script tab.
3. Enter the SQL statement in the Script box.
4. Select Execute from the Script menu, or click the Execute button, to execute the script.
5. Raw data results will be displayed in the lower window. Switch to the Results tab to display results in a grid format.
6. Command Center features an interactive SQL statement builder called SQL Assist. This can be executed from the Interactive tab.

Using Macromedia ColdFusion

Macromedia ColdFusion is a Web-application development platform. ColdFusion uses a tag-based language to create scripts. To test your SQL, create a simple page that you can execute by calling it from your Web browser. Perform the following steps:

1. Before using any databases from within ColdFusion code, a Data Source must be defined. The ColdFusion Administrator program provides a Web-based interface to define Data Sources (refer to the ColdFusion documentation for help if needed).
2. Create a new ColdFusion page (with a CFM extension).
3. Use the CFML `<CFQUERY>` and `</CFQUERY>` tags to create a query block. Name it using the `NAME` attribute and define the Data Source in the `DATASOURCE` attribute.
4. Type your SQL statement between the `<CFQUERY>` and `</CFQUERY>` tags.
5. Use `<CFDUMP>` or a `<CFOUTPUT>` loop to display the query results.
6. Save the page in any executable directory beneath the Web server root.
7. Execute the page by calling it from a Web browser.

Using Microsoft Access

Microsoft Access is usually used interactively to create and manage databases and to interact and manipulate data, and Access features a Query Designer that can be used to build a SQL statement interactively. A frequently overlooked feature of this Query Designer is that it also lets you specify SQL for direct execution. This enables you to use Access to send SQL statements to any ODBC Data Source, although it is best suited for executing SQL against an open database. To use this feature, do the following:

1. Launch Microsoft Access. You will be prompted to open (or create) a database. Open the database that you want to use.
2. Select Queries in the Database window. Then click on the New button and select Design View.
3. You'll be prompted with a Show Table dialog. Close that window without selecting any tables.
4. From the View menu, select SQL View to display the Query window.
5. Type your SQL statement in the Query window.
6. To execute the SQL statement click on the Run button (the one with the red exclamation mark). This will switch the view to Datasheet View (which displays the results in a grid).
7. Toggle between SQL View and Datasheet View as needed (you'll need to go back to SQL View to change your SQL). You can also use Design View to interactively build SQL statements.

Microsoft Access also supports a Pass-Through mode that enables you to use Access to send SQL statements to any ODBC Data

Source. This feature should be used to interact with external databases, and never with Access databases directly. To use this feature, do the following:

1. Microsoft Access uses ODBC to interact with databases, so an ODBC Data Source must be present before proceeding (see the earlier instructions).
2. Launch Microsoft Access. You will be prompted to open (or create) a database. Open any database.
3. Select Queries in the Database window. Then click on the New button and select Design View.
4. You'll be prompted with a Show Table dialog. Close that window without selecting any tables.
5. From the Query menu, select SQL Specific and then select Pass-Through (older versions of Access called this option SQL Pass-Through).
6. From the View menu, select Properties to display the Query Properties dialog.
7. Click in the ODBC Connect Str field and then click the ... button to display the Select Data Source dialog, which you can use to select the ODBC Data Source.
8. Select your Data Source and click OK to return to the Query Properties dialog.
9. Click on the Returns Records field. If you are executing a **SELECT** statement (or any statement that returns results), set Returns Records to **Yes**. If you are executing a SQL statement that does not return data (for example, **INSERT**, **UPDATE**, or **DELETE**) set Return Records to **No**.

10. Type your SQL statement in the SQL Pass-Through Query window.
11. To execute the SQL statement click on the Run button (the one with the red exclamation mark).



Using Access Pass-Through Mode Access pass-through mode works best when connecting to DBMSs other than Access. When connecting to an Access MDB file you are best off using any of the other client options discussed here.

Using Microsoft ASP

Microsoft ASP is a scripting platform for creating Web-based applications. To test your SQL statements within an ASP page, you must create a page that you can execute by calling it from your Web browser. Here are the steps needed to execute a SQL statement within an ASP page:

1. ASP uses ODBC to interact with databases, so an ODBC Data Source must be present before proceeding (refer to the end of this appendix).
2. Create a new ASP page (with an ASP extension) using any text editor.
3. Use `Server.CreateObject` to create an instance of the `ADODB.Connection` object.
4. Use the `Open` method to open the desired ODBC Data Source.
5. Pass your SQL statement to a call to the `Execute` method. The `Execute` method returns a result set. Use a `Set` command to save the result returned into a result set.
6. To display the results, you must loop through the retrieved data using a `<% Do While NOT EOF %>` loop.
7. Save the page in any executable directory beneath the Web server root.
8. Execute the page by calling it from a Web browser.

Using Microsoft ASP.NET

Microsoft ASP.NET is a scripting platform for creating Web-based applications using the .NET framework. To test SQL statements within an ASP.NET page, you must create a page that you can execute by calling it from your browser. There are multiple ways to accomplish this, but here is one option:

1. Create a new file with a `.aspx` extensions.
2. Create a database connection using `SqlConnection()` or `OleDbConnection()`.
3. Use either `SqlCommand()` or `OleDbCommand()` to pass the statement to the DBMS.
4. Create a DataReader using `ExecuteReader`.
5. Loop through the returned reader to obtain the returned values.
6. Save the page in any executable directory beneath the Web server root.
7. Execute the page by calling it from a Web browser.

Using Microsoft Query

Microsoft Query is a standalone SQL query tool and is an ideal utility for testing SQL statements against ODBC Data Sources. Microsoft Query is optionally installed with other Microsoft products, as well as with other third-party products.



Obtaining MS-Query MS-Query is often installed with other Microsoft products (for example, Office) although it may only be installed if a complete installation was performed. If it is not present under the Start button, use Start Find to locate it on your system. (It is often present without your knowing it.) The files to look for are MSQRY32.EXE or MSQUERY.EXE.

To use Microsoft Query, do the following:

1. Microsoft Query uses ODBC to interact with databases, so an ODBC Data Source must be present before you can proceed (see the instructions at the end of this appendix).
2. Before you can use Microsoft Query, it must be installed on your computer. Browse your program groups beneath the Start button to locate it.
3. From the File menu, select Execute SQL to display the Execute SQL window.

4. Click the Data Sources button to select the desired ODBC Data Source. If the Data Source you need is not listed, click Other to locate it. After you have selected the correct Data Source, click the Use button.
5. Type your SQL statement in the SQL Statement box.
6. Click Execute to execute the SQL statement and to display any returned data.

Using Microsoft SQL Server

Microsoft SQL Server features a Windows-based query analysis tool called SQL Query Analyzer. Although this tool is primarily designed to analyze SQL statement execution and optimization, it does present an ideal environment for testing and experimenting with SQL statements. Here's how to use the SQL Query Analyzer:

1. Launch the SQL Query Analyzer application (from the Microsoft SQL Server program group).
2. You'll be prompted for server and login information. Log in to your SQL Server (starting the server if appropriate).
3. When the query screen is displayed, select the database from the drop-down DB list box on the toolbar.
4. Type your SQL in the large text window, and then click the Execute Query button (the one with the green arrow) to execute it. (You can also click F5 or select Execute from the Query menu.)
5. The results will be displayed in a separate pane beneath the SQL window.
6. Click the tabs at the bottom of the query screen to toggle between seeing data and seeing returned messages and information.

Using MySQL

MySQL comes with a command line utility named `mysql`. This is a text only tool that can be used to execute any SQL statements. To use `mysql`, do the following:

1. Type `mysql` to launch the utility. Depending on how security is defined, you may need to use the `u` and `p` parameters to specify login information.
2. At the `mysql>` prompt type `USE database` (specifying the name of the database to be used) to open your database.
3. Type your SQL at the `mysql>` prompt, making sure to terminate every statement with a semicolon (`;`). Results will be displayed on the screen.
4. Type `\h` for a list of commands that you may use, `\s` for status information (including MySQL version information).
5. Type `\q` to quit the `mysql` utility.

Using Oracle

Oracle comes with a Java based management tool called Enterprise Manager. This is actually a suite of tools, one of which is named SQL*Plus Worksheet. Here's how to use this tool:

1. Launch SQL*Plus Worksheet (either directly, or from within the Oracle Enterprise Manager).
2. You'll be prompted for login information. Provide a user name and password and connect to the database server.
3. The SQL Worksheet screen is divided into two panes. Type your SQL in the upper pane.
4. To execute the SQL statement, click the Execute button (the one with the picture of the lightning bolt). Results will be displayed in the lower pane.

Using PHP

PHP is a popular Web scripting language. PHP provides functions and libraries used to connect to a variety of databases, and so the code used to execute a SQL statement can vary based on the DBMS used (and how it is being accessed). As such, it is impossible to provide steps that can be used in each and every situation. Refer to PHP documentation for instructions on how to connect to your specific DBMS.

Using PostgreSQL

PostgreSQL comes with a command line utility named psql. This is a text only tool that can be used to execute any SQL statements. To use psql, do the following:

1. Type psql to launch the utility. To load a specific database specify it on the command line as `psql database` (PostgreSQL does not support the USE command).
2. Type your SQL at the `=>` prompt, making sure to terminate every statement with a semicolon (`;`). Results will be displayed on the screen.
3. Type `\?` for a list of commands that you may use.
4. Type `\h` for SQL help, `\h statement` for help on specific SQL statement (for example, `\h SELECT`).
5. Type `\q` to quit the psql utility.

Using Query Tool

Query Tool is a standalone SQL query tool created by George Poulouse, and is an ideal utility for testing SQL statements against ODBC Data Sources. (There's an ADO version too).



Obtaining Query Tool Query Tool can be downloaded from the Web. To obtain a copy follow the link at the book's Web site:

<http://www.forta.com/books/0672321289/>.

To use Query Tool, do the following:

1. Query Tool uses ODBC to interact with databases, so an ODBC Data Source must be present before you can proceed (see the earlier instructions).
2. Before you can use Query Tool, it must be installed on your computer. Browse your program groups beneath the Start button to locate it.
3. A popup dialog will prompt you for the ODBC Data Source to be used. If the Data Source you need is not listed, click New to create it. After you have selected the correct Data Source, click the OK button.
4. Type your SQL statement in the upper right window.

5. Click the Execute button (the one with the blue arrow) to execute the SQL statement and to display any returned data in the lower pane. (You can also click F5 or select Execute from the Query menu.)

Using Sybase

Sybase Adaptive Server comes with a Java based utility named SQL Advantage. This utility is very similar to Microsoft SQL Server's Query Analyzer (the products share a common origin). To use SQL Advantage, do the following:

1. Execute the SQL Advantage application.
2. You will be prompted for login information, provide your login name and password.
3. When the query screen is displayed, select the database from the drop-down list box on the toolbar.
4. Type your SQL in the window displayed.
5. To execute your query click the Execute button, select Execute Query from the Query menu, or press Ctrl-E.
6. The results (if there are any) will be displayed in a new window.

Configuring ODBC Data Sources

Several of the applications described above use ODBC for database integration, and so we'll start with a brief overview of ODBC and instructions for configuring ODBC Data Sources.

ODBC is a standard that is used to enable clients' applications to interact with different backend databases or underlying database engines. Using ODBC, it is possible to write code in one client and have those tools interact with almost any database or DBMS.

ODBC itself is not a database. Rather, ODBC is a wrapper around databases that makes all databases behave in a consistent and clearly defined fashion. It accomplishes this by using software drivers that have two primary functions. First, they encapsulate any native database features or peculiarities and hide these from the client. Second, they provide a common language for interacting with these databases (performing translations when needed). The language used by ODBC is SQL.

ODBC client applications do not interact with databases directly. Instead, they interact with ODBC Data Sources. A Data Source is a logical database that includes the driver (each database type has its own driver) and information on how to connect to the database (file paths, server names, and so forth).

After ODBC Data Sources are defined, any ODBC-compliant application can use them. ODBC Data Sources are not application specific; they are system specific.



ODBC Differences There are many different versions of the ODBC applet, making it impossible to provide exact instructions that would apply to all versions. Pay close attention to the prompts when setting up your own Data Sources.

ODBC Data Sources are defined using the Windows Control Panel's ODBC applet. To set up an ODBC Data Source, do the following:

1. Open the Windows Control Panel's ODBC applet.
2. Most ODBC Data Sources should be set up to be system-wide Data Sources (as opposed to user-specific Data Sources), so select System DSN, if that option is available to you.
3. Click the Add button to add a new Data Source.
4. Select the driver to use. There is usually a default set of drivers that provides support for major Microsoft products. Other drivers might be installed on your system. You must select a driver that matches the type of database to which you'll be connecting.
5. Depending on the type of database or DBMS, you are prompted for server name or file path information and possibly login information. Provide this information as requested and then follow the rest of the prompts to create the Data Source.

Appendix C. SQL Statement Syntax

To help you find the syntax you need when you need it, this appendix lists the syntax for the most frequently used SQL operations. Each statement starts with a brief description and then displays the appropriate syntax. For added convenience, you'll also find cross references to the lessons where specific statements are taught.

When reading statement syntax, remember the following:

- The | symbol is used to indicate one of several options, so `NULL|NOT NULL` means specify either `NULL` or `NOT NULL`.
- Keywords or clauses contained within square parentheses `[like this]` are optional.
- The syntax listed below will work with almost all DBMSs. You are advised to consult your own DBMS documentation for details of implementing specific syntactical changes.

```

```

ALTER TABLE tablename (

ADD|DROP column datatype [NULL|NOT NULL]
[CONSTRAINTS], ADD|DROP column datatype
[NULL|NOT NULL] [CONSTRAINTS], ...

);

COMMIT

COMMIT is used to write a transaction to the database. See [Lesson 20](#), "Managing Transaction Processing," for more information.

INPUT

```
COMMIT [TRANSACTION];
```


CREATE INDEX

CREATE INDEX is used to create an index on one or more columns. See [Lesson 22](#), "Understanding Advanced SQL Features," for more information.

INPUT

```
CREATE INDEX indexname  
  
ON tablename (column, ...);
```

CREATE PROCEDURE

CREATE PROCEDURE is used to create a stored procedure. See [Lesson 19](#), "Working with Stored Procedures," for more information. Oracle uses a different syntax as described in that lesson.

INPUT

```
CREATE PROCEDURE procedurename [parameters]  
[options]
```

```
AS
```

```
SQL statement;
```

CREATE TABLE

CREATE TABLE is used to create new database tables. To update the schema of an existing table, use **ALTER TABLE**. See [Lesson 17](#) for more information.

INPUT

```
CREATE TABLE tablename

(
    column          datatype          [NULL|NOT NULL]
[CONSTRAINTS],
    column          datatype          [NULL|NOT NULL]
[CONSTRAINTS],
    ...
);
```

CREATE VIEW

CREATE VIEW is used to create a new view of one or more tables. See [Lesson 18](#), "Using Views," for more information.

INPUT

```
CREATE VIEW viewname AS
```

```
SELECT columns, ...
```

```
FROM tables, ...
```

```
[WHERE ...]
```

```
[GROUP BY ...]
```

```
[HAVING ...];
```

DELETE

DELETE deletes one or more rows from a table. See [Lesson 16](#), "Updating and Deleting Data," for more information.

INPUT

```
DELETE FROM tablename
```

```
[WHERE ...];
```

DROP

DROP permanently removes database objects (tables, views, indexes, and so forth). See [Lessons 17](#) and [18](#) for more information.

INPUT

```
DROP INDEX|PROCEDURE|TABLE|VIEW  
indexname|procedurename|tablename|viewname;
```

INSERT

INSERT adds a single row to a table. See [Lesson 15](#), "Inserting Data," for more information.

INPUT

```
INSERT INTO tablename [(columns, ...)]
```

```
VALUES(values, ...);
```

INSERT SELECT

INSERT SELECT inserts the results of a **SELECT** into a table. See [Lesson 15](#) for more information.

INPUT

```
INSERT INTO tablename [(columns, ...)]  
SELECT columns, ... FROM tablename, ...  
[WHERE ...];
```


ROLLBACK

ROLLBACK is used to undo a transaction block. See [Lesson 20](#) for more information.

INPUT

```
ROLLBACK [ TO savepointname];
```

or

INPUT

```
ROLLBACK TRANSACTION;
```

```

```

SELECT columnname, ...

FROM tablename, ...

[WHERE ...]

[UNION ...]

[GROUP BY ...]

[HAVING ...]

[ORDER BY ...];

UPDATE

UPDATE updates one or more rows in a table. See [Lesson 16](#) for more information.

INPUT

```
UPDATE tablename
```

```
SET columnname = value, ...
```

```
[WHERE ...];
```


Appendix D. Using SQL Datatypes

As explained in [Lesson 1](#), "Understanding SQL," datatypes are basically rules that define what data may be stored in a column and how that data is actually stored.

Datatypes are used for several reasons:

- Datatypes enable you to restrict the type of data that can be stored in a column. For example, a numeric datatype column will only accept numeric values.
- Datatypes allow for more efficient storage, internally. Numbers and date time values can be stored in a more condensed format than text strings.
- Datatypes allow for alternate sorting orders. If everything is treated as strings, **1** comes before **10**, which comes before **2**. (Strings are sorted in dictionary sequence, one character at a time starting from the left.) As numeric datatypes, the numbers would be sorted correctly.

When designing tables, pay careful attention to the datatypes being used. Using the wrong datatype can seriously impact your application. Changing the datatypes of existing populated columns is not a trivial task. (In addition, doing so can result in data loss.)

Although this lesson is by no means a complete tutorial on datatypes and how they are to be used, it explains the major datatype types, what they are used for, and compatibility issues that you should be aware of.



No Two DBMSs Are Exactly Alike It's been said before, but it needs to be said again. Unfortunately, datatypes can vary dramatically from one DBMS to the next. Even the same datatype name can mean different things to different DBMSs. Be sure you consult your DBMS documentation for details on exactly what it supports and how.

String Datatypes

The most commonly used datatypes are string datatypes. These store strings: for example, names, addresses, phone numbers, and zip codes. There are basically two types of string datatype that you can use: fixed-length strings and variable-length strings (see [Table D.1](#)).

Fixed length strings are datatypes that are defined to accept a fixed number of characters, and that number is specified when the table is created. For example, you might allow 30 characters in a first-name column or 11 characters in a social-security-number column (the exact number needed allowing for the two dashes). Fixed-length columns do not allow more than the specified number of characters. They also allocate storage space for as many characters as specified. So, if the string **Ben** is stored in a 30-character first-name field, a full 30 characters are stored (and the text may be padded with spaces or nulls as needed).

Variable-length strings store text of any length (the maximum varies by datatype and DBMS). Some variable-length datatypes have a fixed-length minimum. Others are entirely variable. Either way, only the data specified is saved (and no extra data is stored).

If variable-length datatypes are so flexible, why would you ever want to use fixed-length datatypes? The answer is performance. DBMSs can sort and manipulate fixed-length columns far more quickly than they can sort variable-length columns. In addition, many DBMSs will not allow you to index variable-length columns (or the variable portion of a column). This also dramatically impacts performance. (See [Lesson 22](#), "Understanding Advanced SQL Features," for more information on indexes.)

Table D.1. String Datatypes

Datatype	Description
CHAR	Fixed length string from 1 to 255 chars long. Its size must be specified at create time.
NCHAR	Special form of CHAR designed to support multibyte or Unicode characters. (The exact specifications vary dramatically from one implementation to the next.)
NVARCHAR	Special form of TEXT designed to support multibyte or Unicode characters. (Exact specifications vary dramatically from one implementation to the next.)
TEXT (also called LONG or MEMO or VARCHAR)	Variable-length text.



Using Quotes Regardless of the form of string datatype being used, string values must always be surrounded by single quotes.



When Numeric Values Are Not Numeric Values

You might think that phone numbers and zip codes should be stored in numeric fields (after all, they only store numeric data), but doing so would not be advisable. If you store the zip code 01234 in a numeric field, the number 1234 would be saved. You'd actually lose a digit.

The basic rule to follow is: If the number is a number used in calculations (sums, averages, and so on), it belongs in a numeric datatype column. If it is used as a literal string (that happens to contain only digits), it belongs in a string datatype column.

Numeric Datatypes

Numeric datatypes store numbers. Most DBMSs support multiple numeric datatypes, each with a different range of numbers that can be stored in it. Obviously, the larger the supported range, the more storage space needed. In addition, some numeric datatypes support the use of decimal points (and fractional numbers) whereas others support only whole numbers. [Table D.2](#) lists common uses for various datatypes. Not all DBMSs follow the exact naming conventions and descriptions listed here.

Table D.2. Numeric Datatypes

Datatype	Description
BIT	Single bit value, either 0 or 1, used primarily for on/off flags
DECIMAL (also called NUMERIC)	Fixed or floating point values with varying levels of precision
FLOAT (also called NUMBER)	Floating point values
INT (also called INTEGER)	4-byte integer value that supports numbers from 2147483648 to 2147483647

Datatype	Description
REAL	4-byte floating point values
SMALLINT	2-byte integer value that supports numbers from 32768 to 32767
TINYINT	1-byte integer value that supports numbers from 0 to 255



Not Using Quotes Unlike strings, numeric values should never be enclosed within quotes.



Currency Datatypes Most DBMSs support a special numeric datatype for storing monetary values. Usually called **MONEY** or **CURRENCY**, these datatypes are essentially **DECIMAL** datatypes with specific ranges that make them well-suited for storing currency values.

Date and Time Datatypes

All DBMSs support datatypes designed for the storage of date and time values (see [Table D.3](#)). Like numeric values, most DBMSs support multiple datatypes, each with different ranges and levels of precision.

Table D.3. Date and Time Datatypes

Datatype	Description
DATE	Date value
DATETIME (also known as TIMESTAMP)	Date time values
SMALLDATETIME	Date time values with accuracy to the minute (no seconds or milliseconds)
TIME	Time value



Specifying Dates There is no standard way to define a date that will be understood by every DBMS. Most implementations understand formats like **2004-12-30** or **Dec 30th, 2004**, but even those can be problematic to some DBMSs. Make sure to consult your DBMS documentation for a list of the date formats that it will recognize.



ODBC Dates Because every DBMS has its own format for specifying dates, ODBC created a format of its own that will work with every database when ODBC is being used. The ODBC format looks like **{d '2004-12-30'}** for dates, **{t '21:46:29'}** for times, and **{ts '2004-12-30 21:46:29'}** for date time values. If you are using SQL via ODBC, be sure your dates and times are formatted in this fashion.

Binary Datatypes

Binary datatypes are some of the least compatible (and, fortunately, also some of the least used) datatypes. Unlike all the datatypes explained thus far, which have very specific uses, binary datatypes can contain any data, even binary information, such as graphic images, multimedia, and word processor documents (see [Table D.4](#)).

Table D.4. Binary Datatypes

Datatype	Description
BINARY	Fixed-length binary data (maximum length may vary from 255 bytes to 8,000 bytes, depending on implementation)
LONG RAW	Variable-length binary data up to 2GB
RAW (called BINARY by some implementations)	Fixed-length binary data up to 255 bytes
VARBINARY	Variable-length binary data (typically, maximum length varies from 255 bytes to 8,000 bytes, depending on implementation)



Comparing Datatypes If you would like to see a real-world example of database comparisons, look at the table creation scripts used to build the example tables in this book (see [Appendix A](#), "Sample Table Scripts"). By comparing the scripts used for different DBMSs you'll see first hand just how complex a task datatype matching is.

Appendix E. SQL Reserved Words

SQL is a language made up of keywords—special words that are used in performing SQL operations. Special care must be taken to not use these keywords when naming databases, tables, columns, and any other database objects. Thus, these keywords are considered reserved.

This appendix contains a list of the more common reserved words found in major DBMSs. Please note the following:

- Keywords tend to be very DBMS-specific, and not all the keywords that follow are used by all DBMSs.
- Many DBMSs have extended the list of SQL reserved words to include terms specific to their implementations. Most DBMS-specific keywords are not listed in the following section.
- To ensure future compatibility and portability, it is a good idea to avoid any and all reserved words, even those not reserved by your own DBMS.

ABORT

ABSOLUTE

ACTION

ACTIVE

ADD

AFTER

ALL

ALLOCATE

ALTER

ANALYZE

AND

ANY

ARE

AS

ASC

ASCENDING

ASSERTION

AT

AUTHORIZATION

AUTO

AUTO-INCREMENT

AUTOINC

AVG

BACKUP

BEFORE

BEGIN

BETWEEN

BIGINT

BINARY

BIT

BLOB

BOOLEAN

BOTH

BREAK

BROWSE

BULK

BY

BYTES

CACHE

CALL

CASCADE

CASCADED

CASE

CAST

CATALOG

CHANGE

CHAR

CHARACTER

CHARACTER_LENGTH

CHECK

CHECKPOINT

CLOSE

CLUSTER

CLUSTERED

COALESCE

COLLATE

COLUMN

COLUMNS

COMMENT

COMMIT

COMMITTED

COMPUTE

COMPUTED

CONDITIONAL

CONFIRM

CONNECT

CONNECTION

CONSTRAINT

CONSTRAINTS

CONTAINING

CONTAINS

CONTAINSTABLE

CONTINUE

CONTROLROW

CONVERT

COPY

COUNT

CREATE

CROSS

CSTRING

CUBE

CURRENT

CURRENT_DATE

CURRENT_TIME

CURRENT_TIMESTAMP

CURRENT_USER

CURSOR

DATABASE

DATABASES

DATE

DATETIME

DAY

DBCC

DEALLOCATE

DEBUG

DEC

DECIMAL

DECLARE

DEFAULT

DELETE

DENY

DESC

DESCENDING

DESCRIBE

DISCONNECT

DISK

DISTINCT

DISTRIBUTED

DIV

DO

DOMAIN

DOUBLE

DROP

DUMMY

DUMP

ELSE

ELSEIF

ENCLOSED

END

ERRLVL

ERROREXIT

ESCAPE

ESCAPED

EXCEPT

EXCEPTION

EXEC

EXECUTE

EXISTS

EXIT

EXPLAIN

EXTEND

EXTERNAL

EXTRACT

FALSE

FETCH

FIELD

FIELDS

FILE

FILLFACTOR

FILTER

FLOAT

FLOPPY

FOR

FORCE

FOREIGN

FOUND

FREETEXT

FREETEXTTABLE

FROM

FULL

FUNCTION

GENERATOR

GET

GLOBAL

GO

GOTO

GRANT

GROUP

HAVING

HOLDLOCK

HOUR

IDENTITY

IF

IN

INACTIVE

INDEX

INDICATOR

INFILE

INNER

INOUT

INPUT

INSENSITIVE

INSERT

INT

INTEGER

INTERSECT

INTERVAL

INTO

IS

ISOLATION

JOIN

KEY

KILL

LANGUAGE

LAST

LEADING

LEFT

LENGTH

LEVEL

LIKE

LIMIT

LINENO

LINES

LISTEN

LOAD

LOCAL

LOCK

LOGFILE

LONG

LOWER

MANUAL

MATCH

MAX

MERGE

MESSAGE

MIN

MINUTE

MIRROREXIT

MODULE

MONEY

MONTH

MOVE

NAMES

NATIONAL

NATURAL

NCHAR

NEXT

NEW

NO

NOCHECK

NONCLUSTERED

NONE

NOT

NULL

NULLIF

NUMERIC

OF

OFF

OFFSET

OFFSETS

ON

ONCE

ONLY

OPEN

OPTION

OR

ORDER

OUTER

OUTPUT

OVER

OVERFLOW

OVERLAPS

PAD

PAGE

PAGES

PARAMETER

PARTIAL

PASSWORD

PERCENT

PERM

PERMANENT

PIPE

PLAN

POSITION

PRECISION

PREPARE

PRIMARY

PRINT

PRIOR

PRIVILEGES

PROC

PROCEDURE

PROCESSEXIT

PROTECTED

PUBLIC

PURGE

RAISERROR

READ

READTEXT

REAL

REFERENCES

REGEXP

RELATIVE

RENAME

REPEAT

REPLACE

REPLICATION

REQUIRE

RESERV

RESERVING

RESET

RESTORE

RESTRICT

RETAIN

RETURN

RETURNS

REVOKE

RIGHT

ROLLBACK

ROLLUP

ROWCOUNT

RULE

SAVE

SAVEPOINT

SCHEMA

SECOND

SECTION

SEGMENT

SELECT

SENSITIVE

SEPARATOR

SEQUENCE

SESSION_USER

SET

SETUSER

SHADOW

SHARED

SHOW

SHUTDOWN

SINGULAR

SIZE

SMALLINT

SNAPSHOT

SOME

SORT

SPACE

SQL

SQLCODE

SQLERROR

STABILITY

STARTING

STARTS

STATISTICS

SUBSTRING

SUM

SUSPEND

TABLE

TABLES

TAPE

TEMP

TEMPORARY

TEXT

TEXTSIZE

THEN

TIME

TIMESTAMP

TO

TOP

TRAILING

TRAN

TRANSACTION

TRANSLATE

TRIGGER

TRIM

TRUE

TRUNCATE

UNCOMMITTED

UNION

UNIQUE

UNTIL

UPDATE

UPDATETEXT

UPPER

USAGE

USE

USER

USING

VALUE

VALUES

VARCHAR

VARIABLE

VARYING

VERBOSE

VIEW

VOLUME

WAIT

WAITFOR

WHEN

WHERE

WHILE

WITH

WORK

WRITE

WRITETEXT

XOR

YEAR

ZONE

[SYMBOL] [A] [B] [C] [D] [E] [F] [G] [H] [I] [J] [K] [L] [M] [N] [O]
[P] [Q] [R] [S] [T] [U] [V] [W] [Y]

[SYMBOL]

[A]

[B]

[C]

[D]

[E]

[F]

[G]

[H]

[I]

[J]

[K]

[L]

[M]

[N]

[O]

[P]

[Q]

[\[R\]](#)

[\[S\]](#)

[\[T\]](#)

[\[U\]](#)

[\[V\]](#)

[\[W\]](#)

[\[Y\]](#)

[%\(percent sign\) wildcard](#)

[2nd](#)

[3rd](#)

[4th](#)

[5th](#)

' (single quotation marks)

WHERE clause operators and

* (wildcard character)

queries

2nd

*= (equality) operator

+ (plus sign)

concatenation operator

2nd

+ (plus sign) operator

outer joins

, (commas)

multiple coliumn separatio

@_character

@@_ERROR variable

@@_IDENTITY global variable

[] (square brackets) wildcard

2nd

3rd

4th

^ (caret) character

_(underscore) wildcard

2nd

3rd

| (pipe) symbol

|| (double pipes)
concatenation operator

2nd

[[SYMBOL](#)]

[[A](#)]

[[B](#)]

[[C](#)]

[[D](#)]

[[E](#)]

[[F](#)]

[[G](#)]

[[H](#)]

[I]

[J]

[K]

[L]

[M]

[N]

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