

Práctica final de Ansible

Passphrase : clave

```
[vagrant@control ~]$ ansible-playbook verify_user.yml

PLAY [verify the carlos user was created] *****

TASK [Gathering Facts] *****
Enter passphrase for key '/home/vagrant/.ssh/id_rsa':
ok: [vagrant1]
claveok: [vagrant2]

TASK [verify the carlos user exists] *****
changed: [vagrant2]
changed: [vagrant1]

TASK [estado users] *****
ok: [vagrant1] => {
  "msg": "el usuario carlos existe "
}
ok: [vagrant2] => {
  "msg": "el usuario carlos existe "
}

TASK [escribir estado en archivo] *****
changed: [vagrant2]
ok: [vagrant1]

PLAY RECAP *****
vagrant1      : ok=4    changed=1    unreachable=0    failed=0    ski
pped=0    rescued=0    ignored=0
vagrant2      : ok=4    changed=2    unreachable=0    failed=0    ski
pped=0    rescued=0    ignored=0

[vagrant@control ~]$ clave
```

Parte II

Por algún motivo, al hacer ansible-playbook site.yml da fallo en vagrant2 la primera vez que se ejecuta pero a la segunda parece funcionar bien.

```

[rescued=0 ignored=0]
[vagrant@control ~]$
[vagrant@control ~]$
[vagrant@control ~]$
[vagrant@control ~]$ ansible-playbook site.yml
[WARNING]: While constructing a mapping from /home/vagrant/dev_deploy.yml, line 2, column
3, found a duplicate dict key (tasks). Using last defined value only.

PLAY [Despliegue de app en servidores] *****

TASK [Gathering Facts] *****
Enter passphrase for key '/home/vagrant/.ssh/id_rsa':
ok: [vagrant1]
ok: [vagrant2]

TASK [Instalar paquete http] *****
ok: [vagrant1]
ok: [vagrant2]

TASK [Iniciar y habilitar httpd] *****
ok: [vagrant2]
ok: [vagrant1]

TASK [Desplegar el template vhost.conf] *****
ok: [vagrant1]
ok: [vagrant2]

TASK [crear directorio basado en el host] *****
ok: [vagrant1]
ok: [vagrant2]

PLAY RECAP *****
localhost                : ok=1    changed=1    unreachable=0    failed=1    skipped=0
   rescued=1    ignored=0
vagrant1                  : ok=8    changed=0    unreachable=0    failed=0    skipped=0
   rescued=0    ignored=0
vagrant2                  : ok=8    changed=1    unreachable=0    failed=0    skipped=0
   rescued=0    ignored=0

```