



SECOND ASSESSMENT

Gold Rushers
Wizard of Oz User's feedback



Low-Fidelity Prototype First Iteration


Before the testing, we discussed:

- Tasks to be performed;
- Data to be collected;
- How it would be analysed;
- What were our goals (test the overall flow of the application and understand the user's difficulties and least like concepts).


The tasks that the users were asked to do can be found in the **WoZ's Tasks** document.


This is how the first official round of Wizard of Oz testing went (12 users). The following issues were pointed out by **more than half** the users:

- In the main screen, instead of only having an arrow pointing up for the initial swap, we could also have a **text** indicating it, or some sort of **animation in the arrow**. Most people thought just having the arrow while forcing the swapping could be confusing;
- Inside the "sign in" screen, people preferred we use another word like **"log in"**, "sign in" or "next" instead of "start". They think that would be more appropriate for the creation of the account;
- In the app welcome/explanation: almost no one liked the **shape of the pop-up**. People said they would prefer a normal square;

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- Almost everyone agreed that the profile completion should be grouped with the sign-up step, because its basic information;
 - Community history - should not be reported by month, but by **edited/changed budget**;
 - Recommendations could be clearer / more compact.

The following issues were pointed out by **more than one third of** the users:

- The expected amount of money in total should have a more attention-grabbing place, maybe right on **top of the pie chart**, and be referred to by "**Total**" instead of "Expected Amount";
 - We should use **icons for history and filter** instead of the words themselves;
 - Each section of the pie chart should contain the **percentage** (for instance, "10%") that the section represents;
 - The "go back" button should be elsewhere instead of the tabs and could say "Back" instead of an arrow;
 - The "Take me back to the community" button is unnecessary (people could just click on the tab);
 - Some people prefer it when apps have 3 or 4 questions and then they press next, so they would prefer if the **questions were divided into sections**.
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- Show a **percentage** for current progress and the amount of money so far above the line in the bar in the Savings Screen;


The insights we gathered from this sessions were extremely valuable and allowed us to improve our paper prototype. As most screens would have to change, we re-designed them, aplying almost all of the channges suggested by the users.

Low-Fidelity Prototype Second Iteration

This is how the second official round of Wizard of Oz testing went (10 users). The following issues were pointed out by **more than half** the users:

- In some questions, people commented it would have been nice to have an option of **"I don't know yet/not sure"**.

The following issues were pointed out by **more than one fourth** of the users:

- **Accessibility** issues: some people pointed out that color blind people would have difficulty distinguishing between the different sections of the pie chart if they were only differentiated by color, and suggested we add some "pattern" to them.
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Mid-Fidelity Prototype First Iteration

This is how the first round of Wizard of Oz and Think Aloud testing for the Mid-Fidelity Prototype went (8 users). The following issues were pointed out by **more than half** the users:

- People told us to add percentages/values to the top of the progress bars in the breakdown savings screen;
- The savings breakdown graphic should be ordered by **biggest expenses to smallest expenses**;
- Everyone thought we should give the app a more **modern look**, for instance, by rounding corners of some buttons.

The following issues were pointed out by **more than one third** of the users:

- We should add a **"change salary"** button on the savings planner screen;
- The buttons we use should cast a **shadow**.