What is Machine Learning? KCDC

August 3, 2017

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Artificial Intelligence ⊇ Machine Learning ⊇ Deep Learning

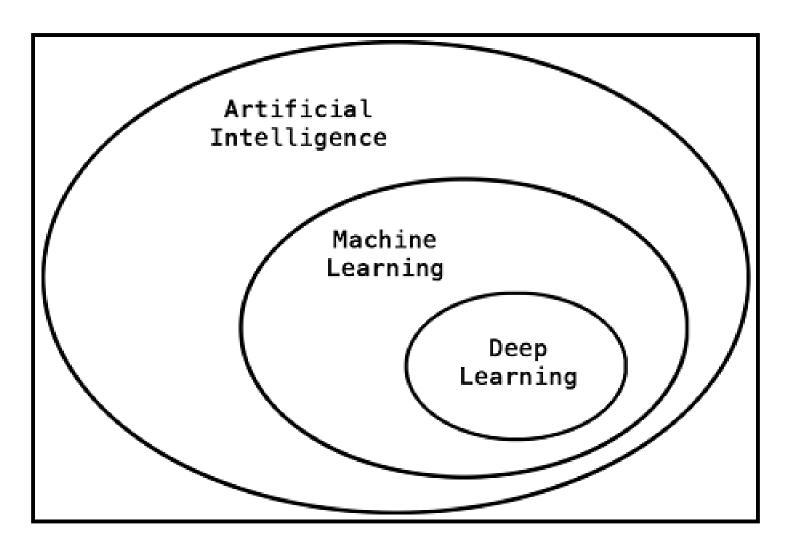


Image credit: François Chollet, Deep Learning with Python

Who am I?

- David W. Body
- Independent software developer
- Love learning & teaching
- Avid runner & fitness seeker
- Available for contract & consulting work

Who are you?

- Software developers
- Data scientists / statisticians?
- Other?





if you're new to Deep Learning, be encouraged. Each part you need to learn is learnable and nobody knows it all. It's a #lifelong journey.

3:37 PM - 2 Apr 2017



€3 💭



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Outline

- The concept of machine learning
- Supervised vs. unsupervised machine learning
- Types of machine learning problems
- Machine learning techniques
 - Linear regression
 - Logistic regression
 - Neural networks
- MNIST example
- Dangers of machine learning
- Where to go from here

In 1959 Arthur Samuel wrote a computer program to play checkers.

Over time he refined it and it eventually became the first self-learning program.

Machine learning allows computers to "learn" or improve their decisions or predictions without being explicitly programmed.

Machine Learning is a new programming paradigm

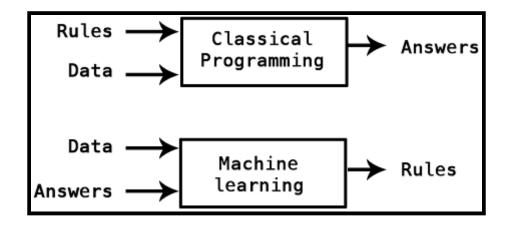


Image credit: François Chollet, Deep Learning with Python

Types of machine learning

- Supervised learning
- Unsupervised learning
- Reinforcement learning

Types of machine learning problems

- Prediction and forecasting
- Classification
- Clustering

Machine learning techniques

- Linear regression
- Logistic regression
- Neural networks





by today's definition, y=mx+b is an artificial intelligence bot that can tell you where a line is going

9:44 AM - 29 Mar 2017

3,447 Retweets 5,608 Likes











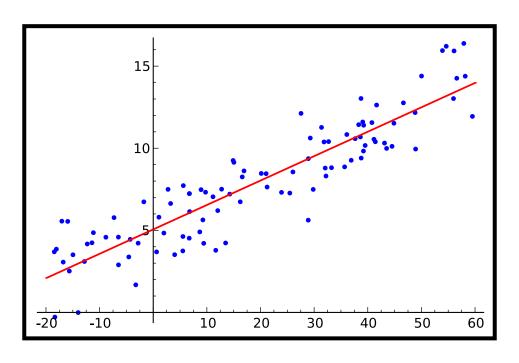






↑ 3.4K

[™] 5.6K



$$y = \beta_0 + \beta_1 x$$

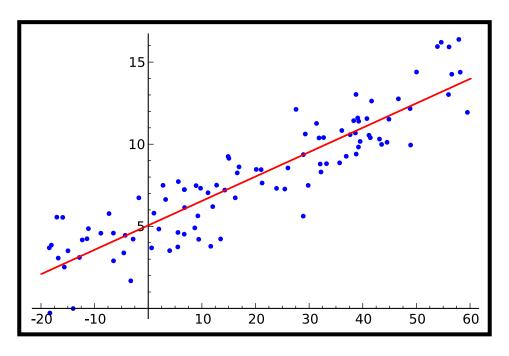
$$y = \beta_0 + \beta_1 x$$

The problem is to find the "best" values for β_0 and β_1 given the data.

- Select loss function.
- Select minimization algorithm.
- Find values of β_0 and β_1 that minimize loss function.

For linear regression, our loss function is the sum of squared errors

$$L(\beta_0, \beta_1) = \sum_{i=1}^{N} e_i^2$$

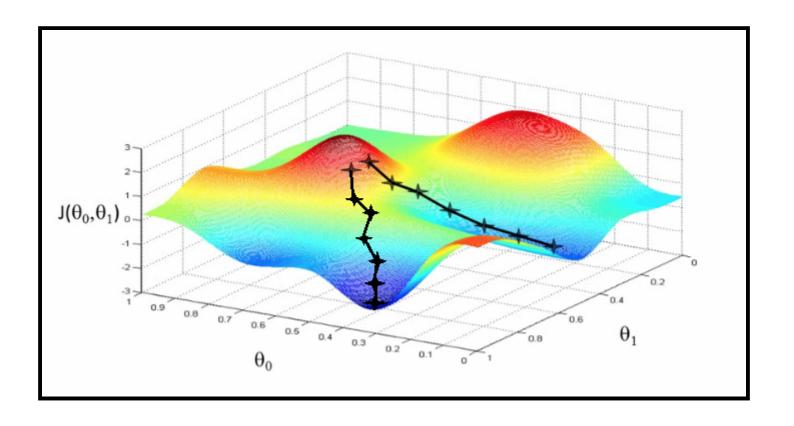


$$\hat{y}_i = \beta_0 + \beta_1 x_i$$

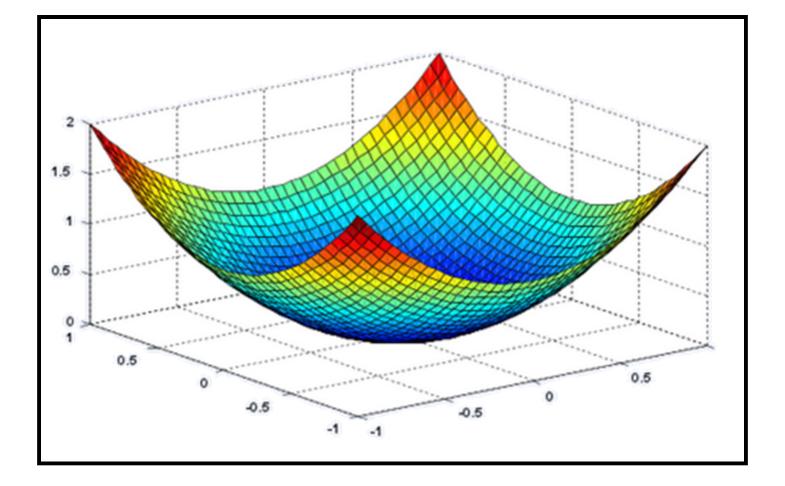
$$e_i = \hat{y}_i - y_i$$

How to minimize the loss function?

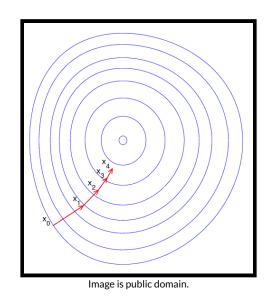
Gradient Descent



Actually, for linear regression with squared error loss function, the surface is a quadratic bowl.



Horizontal cross-sections are ellipses. (Cross-sections in the image are not quite ellipitcal.)



Start at any point and move in a direction perpendicular to the contour lines. Distance to move is based on steepness and the **learning rate**.

The values of β_0 and β_1 that minimizes the loss function are our estimates $\hat{\beta}_0$ and $\hat{\beta}_1$.

When we get a new value of x, we can predict y using

$$\hat{y}_{new} = \hat{\beta}_0 + \hat{\beta}_1 x_{new}$$

For example, the mtcars dataset is included with R includes data on 32 automobiles from a 1974 issue of *Motor Trend* magazine.

```
Mazda RX421.06 160.0110 3.902.62016.460 14 4Mazda RX4 Wag21.06 160.0110 3.902.87517.020 14 4Datsun 71022.84 108.093 3.852.32018.611 14 1Hornet 4 Drive21.46 258.0110 3.083.21519.441 03 1Hornet Sportabout18.78 360.0175 3.153.44017.020 03 2
```

• • •

We'll regress mpg on the other variables.

```
Call:
lm(formula = mpg ~ ., data = mtcars)
Residuals:
   Min
            10 Median
                           30
                                 Max
-3.4506 -1.6044 -0.1196 1.2193 4.6271
Coefficients:
           Estimate Std. Error t value Pr(>|t|)
(Intercept) 12.30337
                     18.71788
                               0.657
                                       0.5181
cyl
           -0.11144
                   1.04502 - 0.107
                                       0.9161
disp
          0.01334 0.01786 0.747 0.4635
           -0.02148
                      0.02177 - 0.987
                                       0.3350
hp
drat.
          0.78711
                      1.63537 0.481 0.6353
          -3.71530
                      1.89441 -1.961 0.0633 .
wt
                      0.73084 1.123 0.2739
          0.82104
asec
                      2.10451 0.151
          0.31776
                                       0.8814
vs
                      2.05665
                              1.225
          2.52023
                                       0.2340
am
          0.65541 1.49326
                              0.439
                                       0.6652
gear
           -0.19942
                      0.82875 - 0.241
                                       0.8122
carb
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
Residual standard error: 2.65 on 21 degrees of freedom
Multiple R-squared: 0.869, Adjusted R-squared: 0.8066
F-statistic: 13.93 on 10 and 21 DF, p-value: 3.793e-07
```

Let's consider the problem of classifying elements of a set into two groups based on a classification rule.

Examples

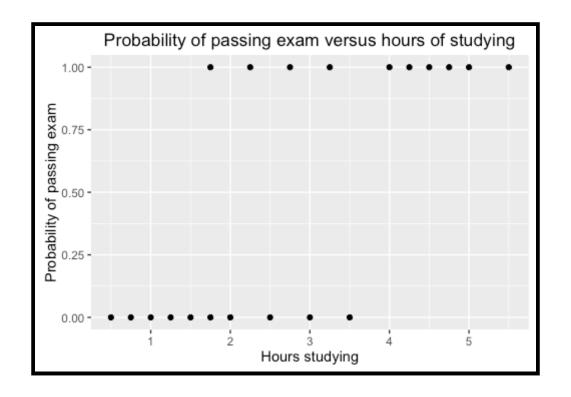
- Spam detection is an email message spam?
- Medical diagnosis does the patient have diabetes?
- Marketing will the customer make a purchase?
- Quality control is a manufactured item defective?

Let's suppose we have a single explanatory variable x and

$$y = \begin{cases} 1 & \text{if the example is a member of the class} \\ 0 & \text{otherwise} \end{cases}$$

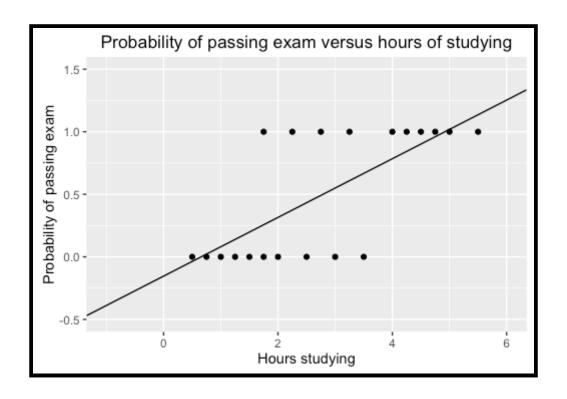
Binary Classification Example

Suppose x is the number of hours a student studies for an exam, and y is whether the student passes the exam.



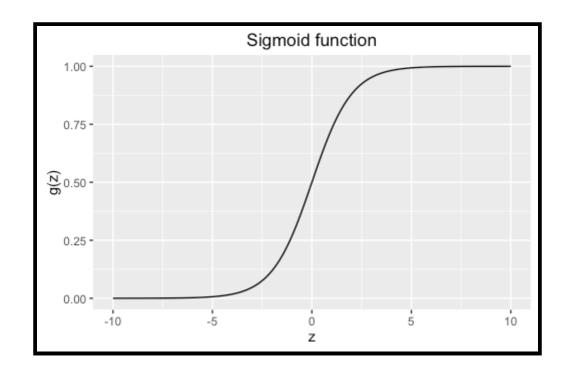
We want $0 \le Probability pass exam \le 1$.

That means ordinary linear regression won't work.



$$g(z) = \frac{1}{1 + e^{-z}}$$

is known as the **sigmoid** or **logistic** function.

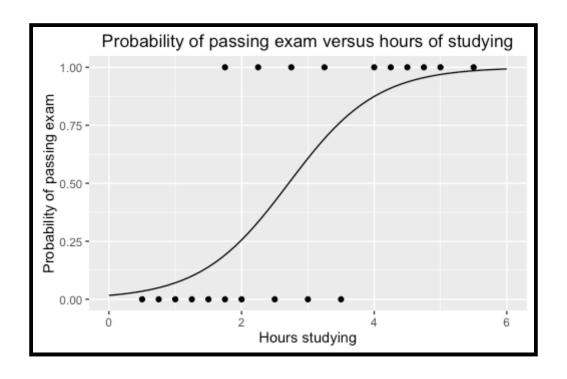


Suppose we use the following model.

$$z = \beta_0 + \beta_1 Hours$$

Probability pass exam =
$$\frac{1}{1 + e^{-z}}$$

If we estimate β_0 and β_1 using logistic regression, we get $\hat{\beta}_0 = -4.0777$ and $\hat{\beta}_1 = 1.5046$.

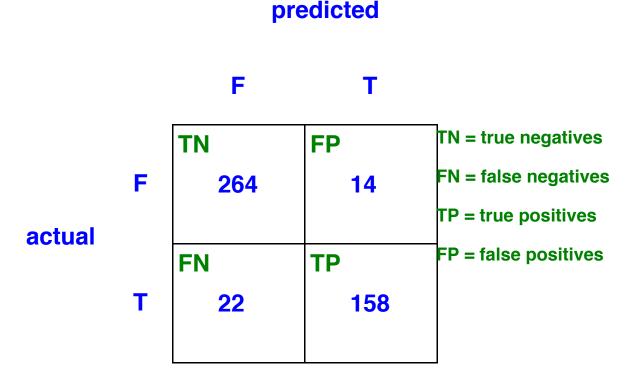


For example, we might have a database of email messages labeled as "spam" or "email" with variables representing the relative frequencies of 50 common words and punctuation marks.

We could perform a logistic regression where

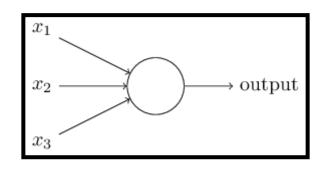
$$y = \begin{cases} 1 & \text{if the message is spam} \\ 0 & \text{otherwise} \end{cases}$$

Confusion matrix



Neural Networks

Perceptron

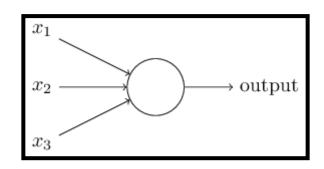


Output is binary.

Weights for each input

$$output = \begin{cases} 0 & \text{if } \sum_{j} w_{j} x_{j} \leq \text{ threshold} \\ 1 & \text{if } \sum_{j} w_{j} x_{j} > \text{ threshold} \end{cases}$$

Perceptron



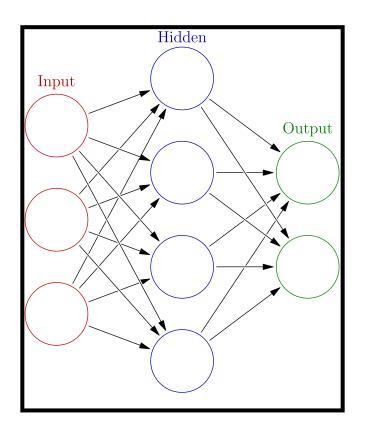
Equivalently, we can use biases instead of thresholds

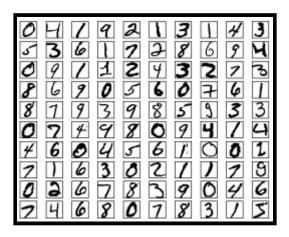
$$output = \begin{cases} 0 & \text{if } \sum_{j} w_{j} x_{j} + b \leq 0 \\ 1 & \text{if } \sum_{j} w_{j} x_{j} + b > 0 \end{cases}$$

The weights (w_j) and biases (b) are the parameters that we will estimate or "learn."

Neural Networks

We can combine perceptrons together in layers to make an artificial neural network.





Data: http://yann.lecun.com/exdb/mnist/

Training data consists of 70,000 examples of handwritten digits.

For each example, we have

- 28 x 28 grey-level pixel image
- label indicating which digit it is (0-9)

In other words, our data consists of 70,000 rows with the following columns

- y = digit label (0-9)
- x_1 = value of pixel 1
- x_2 = value of pixel 2
- ...
- x_{784} = value of pixel 784

The pixel values are floating point numbers bewteen 0.0 and 1.0.

Given values for $x_1, x_2, \dots x_{784}$, we want to predict the digit or y.

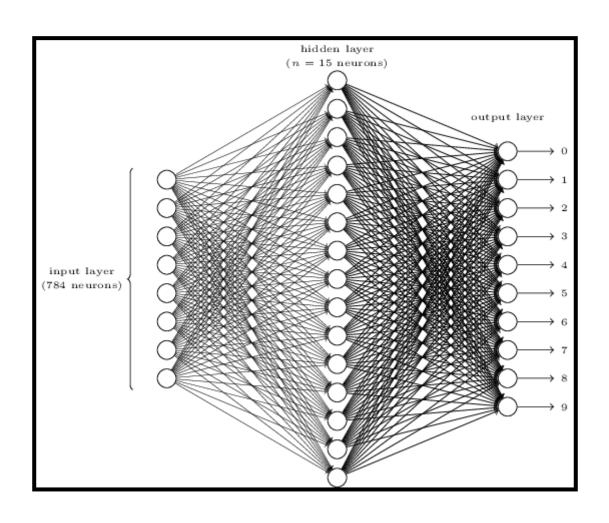
One way we could do this is by running a logistic regression for each digit.

The first logistic regression would use

$$y = \begin{cases} 1 & \text{if the digit is zero} \\ 0 & \text{otherwise} \end{cases}$$

This is called **one versus rest** or **one against all** classification.

We can get better results by using a neural network.



It turns out that perceptrons don't work very well in a multi-layer network.

Why?

Because a small change in the weights or bias can cause a neuron to flip from 0 to 1 or vice versa.

Solution?

Use neurons with sigmoid activation functions.

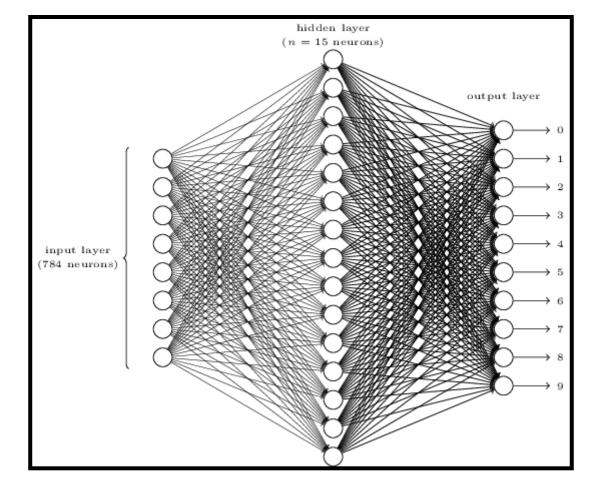
A neuron with a sigmoid activation function works like this:

$$z = b + \sum_{i=1}^{M} w_i x_i$$

$$output = \frac{1}{1 + e^{-z}}$$

where the x_i 's are the inputs, the w_i 's are the weights, and b is the bias.

All of our hidden neurons will use sigmoid activation functions.



TensorFlow code demo

What did we leave out?

A lot!

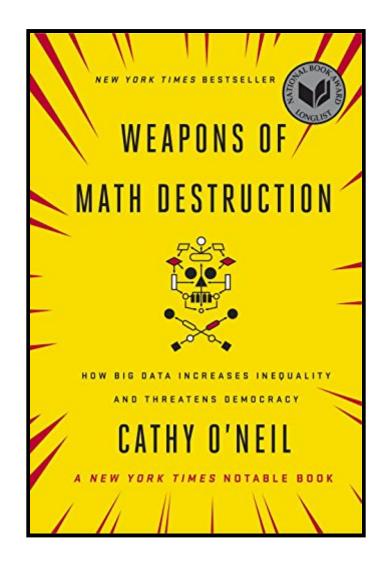
- Overfitting / regularization
- Convolutional neural networks
- Recurrent neural networks
- Much, much more

Keep in mind

- ML is susceptible to bias
- ML is hard to interpret
- ML is hard to explain
- ML is used in ways that affect people's lives

This makes ML potentially dangerous!

Recommended reading for everyone



WMD = algorithm that

- Is opaque
- Operates at scale
- Can damage people's lives

If you really want to learn ML

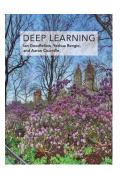
- Calculus
- Linear algebra
- Probability & statistics
- Information theory

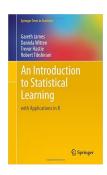
You can learn these as you go.

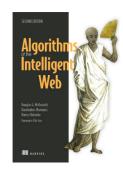
No one knows everything.

Resources

Books







- neuralnetworksanddeeplearning.com
- Fast.ai
- Coursera
- Wikipedia

Questions?

THE END

Thank you

