

---

**Tools for Modeling and Analysis of Non-manifold Shapes**

by

David CANINO

Theses Series

**DISI-TH-2012-01**

---

DISI, Università di Genova

v. Dodecaneso 35, 16146 Genova, Italy

<http://www.disi.unige.it/>

Università degli Studi di Genova

Dipartimento di Informatica e  
Scienze dell'Informazione

Dottorato di Ricerca in Informatica

Ph.D. Thesis in Computer Science

# Tools for Modeling and Analysis of Non-manifold Shapes

by

David CANINO

May, 2012

**Dottorato di Ricerca in Informatica**  
**Dipartimento di Informatica e Scienze dell'Informazione**  
**Università degli Studi di Genova**

DISI, Università degli Studi di Genova  
via Dodecaneso 35  
16146 Genova, Italy  
<http://www.disi.unige.it/>

**Ph.D. Thesis in Computer Science (S.S.D. INF/01)**

Submitted by David CANINO  
DISI, Università degli Studi di Genova  
[canino@disi.unige.it](mailto:canino@disi.unige.it)

Date of submission: February 2012

Title: Tools for modeling and analysis of non-manifold shapes

Advisor: prof. Leila DE FLORIANI  
DISI, Università degli Studi di Genova  
[deflo@disi.unige.it](mailto:deflo@disi.unige.it)

External Reviewer: dr Franca GIANNINI  
Istituto di Matematica Applicata e Tecnologie Informatiche (IMATI-CNR), Genova  
[franca.giannini@ge.imati.cnr.it](mailto:franca.giannini@ge.imati.cnr.it)

External Reviewer: prof. Jean-Claude LÉON  
Institut National Polytechnique de Grenoble (INPG), Grenoble, France  
[jean-claude.leon@grenoble-inp.fr](mailto:jean-claude.leon@grenoble-inp.fr)

# Abstract

In this thesis, we address the effective representation of arbitrary shapes, called *non-manifold* shapes, discretized through simplicial complexes, and we introduce a set of tools for their modeling and analysis.

Specifically, we propose two dimension-independent data structures for simplicial complexes in arbitrary dimensions. The first contribution is the *Incidence Simplicial (IS)* data structure, based on the incidence relations for simplices of consecutive dimensions. The second contribution is the *Generalized Indexed Data Structure with Adjacencies (IA\*)*, based on the adjacency relations for top simplices. The IS and IA\* data structures are compact, support efficient navigation, and exhibit a small overhead, if restricted to manifolds. In the literature, there are several topological data structures for cell and simplicial complexes, thus a framework targeted to their fast prototyping is a valuable tool. Here, we introduce the dimension-independent and extensible *Mangrove Topological Data Structure (Mangrove TDS)* framework. This framework describes any data structure through a graph-based representation, which we call a *mangrove*. In this thesis, we provide extensive experimental comparisons for several data structures implemented in the Mangrove TDS framework, including the IS and IA\* data structures. At the same time, we complete the definition of several data structures, previously proposed in the literature.

In the second part of the thesis, we decompose any non-manifold shape into almost manifold parts in order to deal with its intrinsic complexity. We consider a dimension-independent decomposition of a non-manifold shape, called *Manifold-Connected Decomposition (MC-Decomposition)*, previously investigated only for two- and three-dimensional complexes. Here, we propose several graph-based representations of such a decomposition, which can be combined with any topological data structure. We provide experimental comparisons about building times and storage costs of these data structures.

Recently, the computation of topological invariants, like the simplicial homology, has drawn much attention in several applications. Here, we design and implement the dimension-independent and modular *Mayer-Vietoris (MV)* algorithm, which exploits the MC-Decomposition for computing the simplicial homology of a non-manifold simplicial shape in arbitrary dimensions. The MV algorithm offers an elegant way for computing the homology of any simplicial complex from the homology of its MC-components and of their intersections.

# Bibliography

- [ABA06] *The Allen Brain Atlas Project*, 2006. The Allen Institute for Brain Science, <http://www.brain-map.org>.
- [ABE04] D. Attali, J. D. Boissonnat, and H. Edelsbrunner. Stability and Computation of the Medial Axis - a State of the Art Report. In *Mathematical Foundations of Scientific Visualization, Computer Graphics, and Massive Data Exploration*, pages 109–125. Springer, 2004.
- [ACSYD05] P. Alliez, D. Cohen-Steiner, M. Yvinec, and M. Desbrun. Variational Tetrahedral Meshing. *ACM Transactions on Graphics*, 24(3):617–625, 2005.
- [ADF<sup>+</sup>09] S. Alayarangues, G. Damiand, L. Fuchs, P. Lienhardt, and S. Peltier. Homology Computation on Cellular Structures in Image Context. In *Proceedings of the Workshop in Computational Topology in Image Context*, pages 19–28, 2009.
- [ADFF85] S. Ansaldi, L. De Floriani, and B. Falcidieno. Geometric Modeling of Solid Objects by using a Face Adjacency Graph Representation. In *Proceedings of the SIGGRAPH Conference*, pages 131–139, 1985.
- [Adj93] S. I. Adjan. On Some Algorithmic Problems for Groups and Monoids. In C. Kirchner, editor, *Rewriting Techniques and Applications*, volume 690 of *Lecture Notes in Computer Science*, pages 289–300. Springer, 1993. Original article (in Russian): Algorithmic Unsolvability of Problems of Recognition of Certain Properties of Groups, *Dokl. Akad. Nauk SSSR (N.S.)*, 103:533-535, 1955.
- [AFG07] M. Attene, M. Ferri, and D. Giorgi. Combinatorial 3-manifolds from Sets of Tetrahedra. In *Proceedings of NASAGEM Workshop*. IEEE Computer Society Press, 2007. Special session Cyberworlds '07.
- [AGFF07] M. Attene, D. Giorgi, M. Ferri, and B. Falcidieno. On Converting Sets of Tetrahedra to Combinatorial and PL Manifolds. Technical report, GE-IMATI/CNR, Genova, Italy, November 2007.
- [Ago76] M. K. Agoston. *Algebraic Topology: a First Course*. M. Dekker Publisher, 1976.
- [Ago05] M. K. Agoston. *Computer Graphics and Geometric Modeling*. Springer, 2005.

- [AIM04] *Network Of Excellence AIM@SHAPE*, 2004. <http://www.aimatshape.net>.
- [AJ05] T. Alumbaugh and X. Jiao. Compact Array-based Data Structures. In *Proceedings of the 14th International Meshing Roundtable*, pages 485–504, 2005.
- [AS94] P. Agarwal and S. Suri. Surface Approximations and Geometric Partitions. In *Proceedings of the 5th SIAM Symposium on Discrete Algorithms*, pages 24–33, 1994.
- [Bau75] B. Baumgart. A Polyhedron Representation for Computer Vision. In *Proceedings of the AFIPS National Computer Conference*, pages 589–596, 1975.
- [BCMA<sup>+</sup>11] D. Boltcheva, D. Canino, S. Merino Aceituno, J.-C. Léon, L. De Floriani, and F. Hétroy. An Iterative Algorithm for Homology Computation on Simplicial Shapes. *Computer-Aided Design*, 43(11):1457–1467, 2011. Special Issue for the *GD/SPM '11 Conference*.
- [BDF90] E. Bruzzone and L. De Floriani. Two Data Structures for Building Tetrahedralizations. *The Visual Computer*, 6(5):266–283, 1990.
- [BEG94] W. Bern, D. Eppstein, and J. Gilbert. Provably Good Mesh Generation. *Journal of Computer and System Sciences*, 48:231–241, 1994.
- [BKP<sup>+</sup>10] M. Botsch, L. Kobbelt, M. Pauly, P. Alliez, and B. Levy. *Polygon Mesh Processing*. AK Peters, 2010.
- [BMALH10] D. Boltcheva, S. Merino Aceituno, J.-C. Léon, and F. Hétroy. Constructive Mayer-Vietoris Algorithm: Computing the Homology of Unions of Simplicial Complexes. Technical Report RR-741, INRIA Rhone Alpes, Grenoble, France, 2010.
- [Bri89] E. Brisson. Representing Geometric Structures in D-dimensions: Topology and Order. In *Proceedings of 5th ACM Symposium on Computational Geometry*, pages 218–227. ACM Press, 1989.
- [BSBK02] M. Botsch, S. Steinberg, S. Bischoff, and L. Kobbelt. Open-Mesh: a Generic and Efficient Polygon Mesh Data Structure. In *Proceedings of the OpenSG Symposium*. Eurographics Association, 2002.
- [Can09] D. Canino. An Extensible Framework for Huge Geometric Models. Technical Report DISI-TR-09-08, Department of Computer Science, Università degli Studi di Genova, Genova, Italy, 2009.
- [Can10] D. Canino. A Dimension-Independent and Extensible Framework for Huge Geometric Models. In E. Puppo, A. Brogni, and L. De Floriani, editors, *Eurographics Italian Chapter Conference 2010*, pages 111–116. Eurographics Association, 2010.
- [Can12] D. Canino. *Tools for Modeling and Analysis of Non-manifold Shapes*. PhD thesis, Department of Computer Science, Università degli Studi di Genova, Genova, Italy, May 2012. Internal Report DISI-TH-2012-01.

- [CDF11] D. Canino and L. De Floriani. A Decomposition-based Approach to Modeling and Understanding Arbitrary Shapes. In A. Abate, M. Nappi, and G. Tortora, editors, *Eurographics Italian Chapter Conference 2011*, pages 53–60. Eurographics Association, 2011.
- [CDF12] L. Comic and L. De Floriani. Modeling and Manipulating Cell Complexes in Two, Three and Higher dimensions. In V. E. Brimkov and R. P. Barneva, editors, *Digital Geometry Algorithms: Theoretical Foundations and Applications to Computational Imaging*, Lecture Notes in Computational Vision and Biomechanics. Springer, June 2012.
- [CDFW11] D. Canino, L. De Floriani, and K. Weiss. IA\*: an Adjacency-based Representation for Non-Manifold Simplicial Shapes in Arbitrary Dimensions. *Computer & Graphics*, 35(3):747–753, 2011. Special Issue for the *SMI '11 Conference*.
- [CDMM04] B. Cutler, J. Dorsey, and L. Mc-Millian. Simplification and Improvement of Tetrahedral Models for Simulation. In *Proceedings of the ACM Symposium on Geometry Processing*, pages 95–104, 2004.
- [CDST97] B. Chazelle, D. Dobkin, N. Shourabaura, and A. Tal. Strategies for Polyhedral Surface Decomposition: an Experimental Study. *Computational Geometry*, 7:327–342, 1997.
- [CE56] H. Cartan and S. Eilenberg. *Homological Algebra*. Princeton University Press, 1956.
- [CF10] C. Chen and D. Freedman. Measuring and Computing Natural Generators for Homology Groups. *Computational Geometry: Theory & Applications*, 43(2):169–181, 2010.
- [CGA11] *Computational Geometry Algorithms Library*, 2011. <http://www.cgal.org>.
- [CK10] D. Cazier and P. Kraemer. X-Maps: an Efficient Model for Non-manifold Modeling. In *Proceedings of the Shape Modeling International*, pages 226–230. IEEE Computer Society, 2010.
- [CKS98] S. Campagna, L. Kobbelt, and H.-P. Seidel. Directed Edges: a Scalable Representation for Triangle Meshes. *Journal of Graphics Tools*, 3(4), 1998.
- [CMP06] D. Cardoze, G. Miller, and T. Phillips. Representing Topological Data Structures using Cell-chains. In K. Myung-Soo and K. Shimada, editors, *Proceedings of the 4th International Conference on Geometric Modeling and Processing*, number 4077 in Lecture Notes in Computer Science, pages 248–266. Springer, 2006.
- [CMRS03] P. Cignoni, C. Montani, C. Rocchini, and R. Scopigno. External Memory Management and Simplification of Huge Meshes. *IEEE Transactions on Visualization and Computer Graphics*, 9(4):525–537, 2003.

- [CSEM06] D. Cohen-Steiner, H. Edelsbrunner, and D. Morozov. Vines and Vineyards by Updating Persistence in Linear Time. In *Proceedings of the 22nd Annual Symposium on Computational Geometry*, pages 119–126. ACM Press, 2006.
- [CSM07] N. Cornea, D. Silver, and P. Min. Curve-skeleton Properties, Applications, and Algorithms. *IEEE Transactions on Visualization and Computer Graphics*, 13(3):530–548, 2007.
- [Dam08] G. Damiani. MOKA Topological Modeler, 2008. LIRIS Laboratoires, Lyon, France, <http://moka-modeler.sourceforge.net>.
- [DAP00] R. Donaghy, C. Armstrong, and M. A. Price. Dimensional Reduction of Surface Models for Analysis. *Engineering with Computers*, 16(1):24–35, 2000.
- [DC10] Z. Du and Y.-J. Chiang. Out-of-core Simplification and Crack-free LOD Volume Rendering for Irregular Grids. *Computer Graphics Forum*, 29(3):873–882, 2010. Special Issue for the *EuroVis 2010 Symposium*.
- [DDFM<sup>+</sup>06] E. Danovaro, L. De Floriani, P. Magillo, E. Puppo, and D. Sobrero. Level-of-detail for Data Analysis and Exploration: a Historical Overview and Some New Perspectives. *Computer & Graphics*, 30(3):334–344, 2006.
- [DDFPS07] E. Danovaro, L. De Floriani, E. Puppo, and H. Samet. Out-of-core Multiresolution Terrain Modeling. In A. Belussi, B. Catania, E. Clementini, and E. Ferrari, editors, *Spatial Data on the Web: Modeling and Management of Geographical Data over Distributed Architectures*. Springer, 2007.
- [DE93] C. J. Delfinado and H. Edelsbrunner. An Incremental Algorithm for Betti Numbers of Simplicial Complexes. In *Proceedings of the 9th Annual Symposium on Computational Geometry*, pages 232–239. ACM Press, 1993.
- [DF03] L. De Floriani. *Basic Notions of Combinatorial Topology*, 2003. Lectures Notes, Master’s Course on Geometric Modeling.
- [DFGH04] L. De Floriani, D. Greenfieldboyce, and A. Hui. A Data Structure for Non-manifold Simplicial  $d$ -complexes. In *Proceedings of the 2nd Eurographics Symposium on Geometry Processing*, pages 83–92. ACM Press, 2004.
- [DFH03] L. De Floriani and A. Hui. A Scalable Data Structure for Three-dimensional Non-manifold Objects. In *Proceedings of the 1st Eurographics Symposium on Geometry Processing*, pages 72–82. ACM Press, 2003.
- [DFH04] L. De Floriani and A. Hui. Update Operations on 3D Simplicial Decompositions of Non-manifold Objects. In *Proceedings of the 9th ACM Symposium on Solid Modeling and Applications*, pages 169–180. ACM Press, 2004.



- [DFH05] L. De Floriani and A. Hui. Data Structures for Simplicial Complexes: an Analysis and a Comparison. In *Proceedings of the 3rd Eurographics Symposium on Geometry Processing*, pages 119–128. ACM Press, 2005.
- [DFHG08] L. De Floriani, A. Hui, and F. Giannini. Identification of Form Features in Non-Manifold Shapes through a Decomposition Approach. In *ASME 9th Biennial Conference on Engineering Systems Design and Analysis*, 2008.
- [DFHP06] L. De Floriani, A. Hui, and L. Papaleo. Topology-based Reasoning on Non-manifold Shapes. In *Proceedings of the 1st International Symposium on Shapes and Semantics*, pages 23–30, 2006.
- [DFHP<sup>+</sup>07] L. De Floriani, A. Hui, L. Papaleo, M. Huang, and J. Hendler. A Semantic Web Environment for Digital Shape Understanding. In *Proceedings of 2nd International Conference on Semantic and Digital Media Technologies*, 2007.
- [DFHPC10] L. De Floriani, A. Hui, D. Panozzo, and D. Canino. A Dimension-independent Data Structure for Simplicial Complexes. In S. Shontz, editor, *Proceedings of the 19th International Meshing Roundtable*, pages 403–420. Springer, 2010.
- [DFKP04] L. De Floriani, L. Kobbelt, and E. Puppo. A Survey on Data Structures for Level-of-Detail Models. In N. Dogson, M. Floater, and M. Sabin, editors, *Advances in Multiresolution for Geometric Modelling*, Series in Mathematics and Visualization, pages 49–74. Springer, 2004.
- [DFLM09] B. Di Fabio, C. Landi, and F. Medri. Recognition of Occluded Shapes using Size Functions. In *International Conference on Image Analysis and Processing*, volume 5716 of *Lecture Notes on Computer Science*, pages 642–651. Springer, 2009.
- [DFM02] L. De Floriani and P. Magillo. Multiresolution Mesh Representation: Models and Data Structures. In M. Floater, A. Iske, and E. Quak, editors, *Principles of Multi-Resolution Geometric Modeling*, Lecture Notes in Mathematics, pages 364–418. Springer, 2002.
- [DFMMP03] L. De Floriani, M. M. Mesmoudi, F. Morando, and E. Puppo. Decomposing Non-manifold Objects in Arbitrary Dimension. *Graphical Models*, 65(1/3):2–22, 2003. Special issue for the *CVGIP '03 Conference*.
- [DFMPS04] L. De Floriani, P. Magillo, E. Puppo, and D. Sobrero. A Multi-resolution Topological Representation for Non-manifold Meshes. *Computer-Aided Design*, 36(2):141–159, 2004.
- [DFPH09] L. De Floriani, D. Panozzo, and A. Hui. Computing and Visualizing a Graph-based Decomposition for Non-manifold Shapes. In *Proceedings of the 7th International Workshop on Graph-based Representations in Pattern Recognition*, pages 62–71, 2009.

- [DFPH10] L. De Floriani, L. Papaleo, and A. Hui. TopMesh: A Tool for Extracting Topological Information from Non-Manifold Object. In *Proceedings of the International Conference on Computer Graphics Theory and Applications*, pages 21–29, 2010.
- [DFPM97] L. De Floriani, E. Puppo, and P. Magillo. A Formal Approach to Multi-resolution Modeling. In W. Strasser, R. Klein, and R. Rau, editors, *Geometric Modeling: Theory and Practice*, pages 302–323. Springer, 1997.
- [DG96] T. Dey and S. Guha. Computing Homology Groups of Simplicial Complexes in  $\mathbb{R}^3$ . *Journal of the ACM*, 45(2):266–287, 1996.
- [DHSV03] J.-G. Dumas, F. Heckenbach, D. Saunders, and W. Volkman. Computing Simplicial Homology based on Efficient Smith Normal Form Algorithms. *Algebra, Geometry, and Software Systems*, pages 177–207, 2003.
- [DL89] D. Dobkin and M. Laszlo. Primitives for the Manipulation of Three-dimensional Subdivision. *Algorithmica*, 5(4):3–32, 1989.
- [DLSCS08] T. Dey, K. Li, J. Sun, and D. Cohen-Steiner. Computing Geometry-aware Handle and Tunnel Loops in 3D Models. *ACM Transactions on Graphics*, 27(3):45:1–45:9, 2008.
- [DN12] H. Doraiswamy and V. Natarajan. Output-sensitive Construction of Reeb Graphs. *IEEE Transactions of Visualization and Computer Graphics*, 18(1):146–159, 2012.
- [DPF06] G. Damiand, S. Peltier, and L. Fuchs. Computing Homology for Surfaces with Generalized Maps: Application to 3D Images. In *Advances in Visual Computing*, volume 4292 of *Lecture Notes on Computer Science*, pages 235–244. Springer, 2006.
- [DRSS08] X. Dousson, J. Rubio, F. Sergeraert, and Y. Siret. *The Kenzo Program*, 2008. <http://www-fourier.ujf-grenoble.fr/~sergerar/Kenzo>.
- [DS92] H. Edelsbrunner and N. Stewart. An Extension of Manifold Boundary Representations to the r-sets. *ACM Transactions on Graphics*, 11(1):40–60, 1992.
- [DSS06] A. Diwan, S. Seshadri, and S. Sudarshan. Clustering Techniques for Minimizing the External Path Length. In *Proceedings of the 22th International Conference on Very Large Data Bases*, pages 342–353. Morgan Kaufmann, 2006.
- [DSW10] T. K. Dey, J. Sun, and Y. Wang. Approximating Loops in a Shortest Homology Basis from Point Data. In *Proceedings of the 26th Annual Symposium on Computational Geometry*, pages 166–175. ACM Press, 2010.
- [Ede87] H. Edelsbrunner. *Algorithms in Combinatorial Geometry*. Springer, 1987.
- [EH10] H. Edelsbrunner and J. Harer. *Computational Topology: an Introduction*. American Mathematical Society, 2010.

- [ELZ02] H. Edelsbrunner, D. Letscher, and A. Zomorodian. Topological Persistence and Simplification. *Discrete & Computational Geometry*, 28:511–533, 2002.
- [EW79] C. M. Eastman and K. Weiler. Geometric Modeling using the Euler Operators. In *Proceedings of the 1st Annual Conference on Computer Graphics in CAD/CAM Systems*, 1979.
- [FCFL08] G. Foucault, J. Cuillière, V. Francois, and J.-C. Léon. Adaption of CAD Model Topology for Finite Element Analysis. *Computer-Aided Design*, 40(2):176–196, 2008.
- [FMLG09] R. Ferrandes, P. M. Marin, J.-C. Léon, and F. Giannini. A Posteriori Evaluation of Simplification Details for Finite Model Preparation. *Computer & Structures*, 87(1/2):73–80, 2009.
- [For98] R. Forman. Morse Theory for Cell Complexes. *Advances in Mathematics*, 134:90–145, 1998.
- [FQ90] M. H. Freedman and F. Quinn. *Topology of 4-Manifolds*. Princeton University Press, 1990.
- [FR92] B. Falcidieno and O. Ratto. Two-manifold Cell-decomposition of r-sets. *Computer Graphics Forum*, 11(3):391–404, 1992.
- [FRL00] L. Fine, L. Remondini, and J.-C. Léon. Automated Generation of FEA Models through Idealization Operators. *International Journals for Numerical Methods in Engineering*, 49(1/2):83–108, 2000.
- [Gar99] M. Garland. *Quadric-based Polygonal Surface Simplification*. PhD thesis, Carnegie-Mellon University, Pittsburgh, PA, USA, 1999.
- [GCP90] E. Gursoz, Y. Choi, and F. Prinz. Vertex-based Representation of Non-manifold Boundaries. In M. Wozny, J. Turner, and K. Preiss, editors, *Geometric Modeling for Product Engineering*, pages 107–130. Elsevier Press, 1990.
- [GDJMR09] R. González-Díaz, M. J. Jiménez, B. Medrano, and P. Real. Chain Homotopies for Object Topological Representations. *Discrete Applied Mathematics*, 157(3):490–499, 2009.
- [GGG09] *Non-manifold Meshes Repository*, 2009. Department of Computer Science, Università degli Studi di Genova, Genova, Italy, <http://indy.disi.unige.it/nmcollection>.
- [Gie96] M. Giesbrecht. Probabilistic Computation of the Smith Normal Form of a Sparse Integer Matrix. In *Algorithm Number Theory*, volume 1122 of *Lecture Notes in Computer Science*, pages 173–186. Springer, 1996.
- [GKM<sup>+</sup>07] C. Gotsman, K. Kaligosi, K. Mehlhorn, D. Michail, and E. Pyrga. Cycle Bases and Sampled Manifolds. *Computer Aided Design*, 24(8):464–480, 2007.

- [GLLR11a] T. Gurung, D. Laney, P. Lindstrom, and J. Rossignac. Squad: a Compact Representation for Triangle Meshes. *Computer Graphics Forum*, 30(2):355–364, 2011. Special Issue for the *Eurographics 2011*.
- [GLLR11b] T. Gurung, M. Luffel, P. Lindstrom, and J. Rossignac. LR: Compact Connectivity Representation for Triangle Meshes. *ACM Transactions on Graphics*, 30(4), 2011. Special issue for the *SIGGRAPH 2011*.
- [GM05] R. Ghrist and A. Muhammad. Coverage and hole-detection in sensor networks via homology. In *Proceedings of the 4th International Symposium on Information Processing in Sensor Networks*, pages 254–260. IEEE Press, 2005.
- [GMR99] A. Gomes, A. Middleditch, and C. Reade. A Mathematical Model for Boundary Representation of  $n$ -dimensional Geometric Objects. In *Proceedings of the 5th ACM Symposium on Solid Modeling*, pages 270–277. ACM Press, 1999.
- [Gom04] A. Gomes. Euler Operators for Stratified Objects with Incomplete Boundaries. In *Proceedings of the 9th ACM Symposium on Solid Modeling and Applications*, pages 315–320. ACM Press, 2004.
- [GR09] T. Gurung and J. Rossignac. SOT: Compact Representation for Tetrahedral Meshes. In *Proceedings of the ACM Symposium on Solid and Physical Modeling*, pages 79–88. ACM Press, 2009.
- [GR10] T. Gurung and J. Rossignac. SOT: Compact Representation for Triangle and Tetrahedral Meshes. Technical Report GT-IC-10-01, College of Computing, Georgia Institute of Technology, Atlanta, GA, USA, 2010.
- [GS85] L. Guibas and J. Stolfi. Primitives for the Manipulation of General Subdivision and Computation of Voronoi Diagrams. *ACM Transactions on Graphics*, 4(2):74–123, 1985.
- [GTLH98] A. Gueziec, G. Taubin, F. Lazarus, and W. Horn. Converting Sets of Polygons to Manifold Surfaces by Cutting and Stitching. In *Proceedings of the 9th Annual IEEE Conference on Visualization*, pages 383–390. IEEE Computer Society, 1998.
- [Gu11] X. Gu. *Half-edge Mesh Library*, 2011. <http://www.cs.sunysb.edu/~gu/software/MeshLib/index.html>.
- [Ham06] O. Hamri. *Methods, Models, and Tools for Finite Element Model Preparation integrated into a Product Development Process*. PhD thesis, Institut Polytechnique de Grenoble, Grenoble, France, 2006.
- [HDF07a] A. Hui and L. De Floriani. Topological Decompositions for 3D Non-manifold Simplicial Shapes. Technical Report CS-TR-4855/UMIACS-TR-2007-10, Department of Computer Science, University of Maryland, College Park, MD, USA, 2007.

- [HDF07b] A. Hui and L. De Floriani. A Two-level Topological Decomposition for Non-Manifold Simplicial Shapes. In *Proceedings of the ACM Symposium on Solid and Physical Modeling*, pages 355–360. ACM Press, 2007.
- [Hei91] J. Heisserman. A Generalized Euler-Poincaré Equation. In *Proceedings of the 1st ACM Symposium on Solid Modeling Foundations and CAD/CAM Applications*, page 533, 1991.
- [HG01] A. Hubeli and M. Gross. Multiresolution Methods for Non-manifolds Models. *IEEE Transactions on Visualization and Computer Graphics*, 7:207–221, 2001.
- [HM91] J. Hafner and K. S. McCurley. Asymptotically Fast Triangularization of Matrices over Rings. *SIAM Journal of Computing*, 20(6):1068–1083, 1991.
- [Hof89] C. Hoffmann. *Geometric and Solid Modeling*. Morgan Kaufmann, 1989.
- [Hop98] H. Hoppes. Smooth View-dependent Level-of-detail Control and its Application to Terrain Rendering. In *Proceedings of the IEEE Visualization*, pages 35–42. IEEE Computer Society, 1998.
- [Hud69] J. F. P. Hudson. *Piecewise Linear Topology*. W. A. Benjamin Inc., 1969.
- [Hui08] A. Hui. *Representing and Understanding Non-manifold Objects*. PhD thesis, Department of Computer Science, University of Maryland, College Park, MD, USA, 2008.
- [HVDF06] A. Hui, L. Vaczlavik, and L. De Floriani. A Decomposition-based Representation for 3D Simplicial Complexes. In *Proceedings of the 4th Eurographics Symposium on Geometry Processing*, pages 101–110. ACM Press, 2006.
- [JLMC02] K. Joy, J. Legakis, and R. Mac-Cracken. Data Structures for Multiresolution Representation of Unstructured Meshes. In G. Farin, H. Hagen, and B. Hamon, editors, *Hierarchical Approximation and Geometric Methods for Scientific Visualization*. Springer, 2002.
- [JW09] G. Jäger and C. Wagner. Efficient Parallelizations of Hermite and Smith Normal Form Algorithms. *Parallel Computing*, 35(6), 2009.
- [Kar72] R. M. Karp. Reducibility Among Combinatorial Problems. In R. E. Miller and J. W. Thatcher, editors, *Complexity of Computer Computations*, pages 85–103. Plenum Press, 1972.
- [KB79] R. Kannan and A. Bachem. Polynomial Algorithms for Computing the Smith and Hermite Normal Forms of an Integer Matrix. *SIAM Journal of Computing*, 8(4):499–507, 1979.

- [Ket99] L. Kettner. Using Generic Programming for Designing a Data Structure for Polyhedral Surfaces. *Computational Geometry - Theory and Applications*, 1(13):65–90, 1999.
- [KMS98] T. Kaczynski, M. Mrozek, and M. Slusarek. Homology Computation by Reduction of Chain Complexes. *Computer & Mathematics with Applications*, 35(4):59–70, 1998.
- [Kov89] V. A. Kovalevsky. Finite Topology as applied to Image Analysis. *Computer Vision, Graphics, and Image Processing*, 462(2):141–161, 1989.
- [KT01] M. Kallmann and D. Thalmann. Star-Vertices: a Compact Representation for Planar Meshes with Adjacency Information. *Journal of Graphics, GPU, and Game Tools*, 6(1):7–18, 2001.
- [KVF74] V. E. Kuznetsov, I. A. Volodin, and T. A. Fomenko. The Problem of Discriminating Algorithmically the Standard Three-dimensional Sphere. *Russian Mathematics Surveys*, 29(5):71–172, 1974.
- [LBD<sup>+</sup>08] L. Liu, C. Bajaj, J. O. Deasy, D. A. Low, and T. Ju. Surface Reconstruction from Non-parallel Curve Networks. *Computer Graphics Forum*, 27(2):155–163, 2008. Special Issue for the Eurographics Conference.
- [LDFH09] J.-C. Léon, L. De Floriani, and F. Hétroy. Classification of Non-Manifold Shapes from Transformations of 2-manifolds. In *Proceedings of the IEEE International Conference on Shape Modeling and Applications*, pages 179–184. IEEE Computer Society, 2009.
- [Lee05] S. H. Lee. Feature-based Multi-resolution Modeling of Solids. *ACM Transactions on Graphics*, 24(4):1417–1441, 2005.
- [LF05] J.-C. Léon and L. Fine. A New Approach to the Preparation of Models for FE Analysis. *International Journal of Computer Applications in Technology*, 23(2/3/4):166–184, 2005.
- [LFG08] J.-C. Léon, R. Ferrandes, and F. Giannini. Shape Processing and Reasoning for Multiple Product Views: Key Issues and Contributions to a General Framework. In *Proceedings of the 9th Biennial ASME-ESDA Conference*, Haifa, Israel, 2008.
- [Lic99] W. B. R. Lickorish. Simplicial moves on Complexes and Manifolds. In *Proceedings of the Kyrbyfest*, volume 2, pages 299–320, 1999.
- [Lie94] P. Lienhardt. N-dimensional Generalized Combinatorial Maps and Cellular Quasi-manifolds. *International Journal of Computational Geometry and Applications*, 4(3):275–324, 1994.
- [LL91] Y. Luo and G. Luk. A Boundary Representation of Form Features and Non-manifold Solid Objects. In *Solid Modeling Foundations and CAD/CAM Applications*. ACM Press, 1991.

- [LL01] S. Lee and K. Lee. Partial-Entity Structure: a Fast and Compact Non-manifold Boundary Representation based on Partial Topological Entities. In *Proceedings of the 6th ACM Symposium on Solid Modeling and Applications*, pages 159–170. ACM Press, 2001.
- [LLLV05] M. Lage, T. Lewiner, H. Lopes, and L. Velho. CHF: a Scalable Topological Data Structure for Tetrahedral Meshes. In *Proceedings of the 18th Brazilian Symposium on Computer Graphics and Image Processing*, pages 349–356, 2005.
- [LPT<sup>+</sup>03] H. Lopes, S. Pesco, G. Tavares, M. Maia, and A. Xavier. Handlebody Representation for Surfaces and its Applications to Terrain Modeling. *International Journal of Shape Modeling*, 9(1):61–77, 2003.
- [LRC<sup>+</sup>02] D. Luebke, M. Reddy, J. Cohen, A. Varnshey, B. Watson, and H. Huebner. *Level-of-detail for 3D Graphics*. Morgan Kaufmann, 2002.
- [LT97] H. Lopes and G. Tavares. Structural Operators for Modeling 3-manifolds. In *Proceedings of the 4th ACM Symposium on Solid Modeling and Applications*, pages 10–18. ACM Press, 1997.
- [Mag99] P. Magillo. *Spatial Operations on Multi-resolution Cell Complexes*. PhD thesis, Department of Computer Science, Università degli Studi di Genova, Genova, Italy, 1999.
- [Man77] B. Mandelbrot. *The Fractal Geometry of Nature*. W. H. Freeman & Company, 1977.
- [Man87] M. Mantyla. *An Introduction to Solid Modeling*. Computer Science Press, 1987.
- [Mar58] A. Markov. Unsolvability of the Problem of Homeomorphy. *International Congress of Mathematics*, pages 300–306, 1958.
- [Mas93] H. Masuda. Topological Operators and Boolean Operations for Complex-based Non-manifold Geometric Models. *Computer-Aided Design*, 5(2), 1993.
- [MBTF03] N. Molino, R. Bridson, J. Teran, and R. Fedkiw. Red Green Strategy for Meshing Highly Deformable Objects with Tetrahedra. In *Proceedings of the 12th International Meshing Roundtable*, pages 103–114. Springer, 2003.
- [MG95] D. Marcheix and S. Gueorguieva. Topological Operators for Non-Manifold Modeling. In *Proceedings of the 3rd International Conference in Central Europe on Computer Graphics and Visualization*, 1995.
- [Mil61] J. Milnor. Two Complexes which are Homeomorphic but Combinatorially Distinct. *Annals of Mathematics*, 74:575–590, 1961.
- [MM91] F. Musgrave and B. Mandelbrot. The Art of Fractal Landscapes. *IBM Journal of the Research and Development*, 1991.

- [MM00] S. Mc-Mains. *Geometric Algorithms and Data Representation for Solid Free-form Fabrication*. PhD thesis, University of California at Berkeley, Berkeley, CA, USA, 2000.
- [MMHS01] S. Mc-Mains, J. M. Hellerstein, and C. H. S. Séquin. Out-of-Core Build of a Topological Data Structure from Polygon Soup. In *Proceedings of the 6th ACM Symposium on Solid Modeling and Applications*, pages 171–182. ACM Press, 2001.
- [Mor03] F. Morando. *Decomposition and Modeling in the Non-Manifold Domain*. PhD thesis, Department of Computer Science, Università degli Studi di Genova, Genova, Italy, 2003.
- [MP78] D. Muller and F. Preparata. Finding the Intersection of Two Convex Polyhedra. *SIAM Theoretical Computer Science*, 7:217–236, 1978.
- [MPZ08] M. Mrozek, P. Pilarczyk, and N. Żelazna. Homology Algorithm based on Acyclic Subspace. *Computer & Mathematics with Applications*, 55(11):2395–2412, 2008.
- [MSNK89] H. Masuda, K. Shimada, M. Numao, and S. Kawabe. A Mathematical Theory and Applications of Non-manifold Geometric Modeling. In *International Symposium on Advanced Geometric Modeling for Engineering Applications*, pages 89–103, 1989.
- [Muc93] E. Mucke. *Shapes and Implementations in Three-dimensional Geometry*. PhD thesis, Department of Computer Science, University of Illinois at Urbana-Champaign, Urbana, Illinois, USA, 1993.
- [Mun99] J. Munkres. *Algebraic Topology*. Prentice Hall, 1999.
- [Mus93] F. Musgrave. *Methods for Realistic Landscape Imaging*. PhD thesis, University of Yale, Yale, CT, USA, 1993.
- [Nab96] A. Nabutovsky. Geometry of the Space of Triangulations of a Compact Manifold. *Communications in Mathematical Physics*, 181:303–330, 1996.
- [NE04] V. Natarajan and H. Edelsbrunner. Simplification of Three-dimensional Density Maps. *IEEE Transactions on Visualization and Computer Graphics*, 10(5):587–597, 2004.
- [Ngu11] T. D. Nguyen. Simplifying the Non-manifold Topology of Multi-Partitioning Surface. Master’s thesis, Department of Computer Science & Engineering, University of Washington, Saint Louis, USA, 2011.
- [Nie97] G. Nielson. Tools for Triangulations and Tetrahedralizations and Constructing Functions defined over them. In G. Nielson, H. Hagen, and H. Muller, editors, *Scientific Visualization: Overviews, Methodologies, and Techniques*, pages 429–525. IEEE Computer Society, 1997.
- [OMS11] *OpenMesh Library*, 2011. <http://www.openmesh.org>.



- [Ore82] J. Orenstein. Multidimensional Tries used for Associative Searching. *Information Processing Letter*, pages 150–157, 1982.
- [PBCF93] A. Paoluzzi, F. Bernardini, C. Cattani, and V. Ferrucci. Dimension-Independent Modeling with Simplicial Complexes. *ACM Transactions on Graphics*, 12(1):56–102, 1993.
- [PDF09] L. Papaleo and L. De Floriani. Semantic-based Segmentation and Annotation of 3D Models. In P. Foggia, C. Sansone, and M. Vento, editors, *Proceedings of the 15th International Conference on Image Analysis and Processing*, number 5716 in Lecture Notes in Computer Science, pages 103–112. Springer, 2009.
- [PDFH07] L. Papaleo, L. De Floriani, and J. Hendler. Bridging Semantic Web and Digital Shapes. In *Proceedings of Eurographics Conference*, 2007.
- [PH97] J. Popovic and H. Hoppe. Progressive Simplicial Complexes. In *Proceedings of the SIGGRAPH Conference*, pages 217–224. ACM Press, 1997.
- [PIK<sup>+</sup>09] S. Peltier, A. Ion, W. Kropatsch, G. Damiand, and Y. Haxhimusa. Directly Computing the Generators of Image Homology using Graph Pyramids. *Image & Vision Computing*, 27(7):846–853, 2009.
- [Pri00] C. Prince. Progressive Meshes for Large Models of Arbitrary Topology. Master’s thesis, University of Washington, USA, 2000.
- [PS85] F. Preparata and M. I. Shamos. *Computational Geometry: an Introduction*. Springer, 1985.
- [PTL04] S. Pesco, G. Tavares, and H. Lopes. A Stratification Approach for Modeling Two-dimensional Cell Complexes. *Computer & Graphics*, 28:235–247, 2004.
- [Pup98] E. Puppo. Variable Resolution Triangulations. *Computational Geometry Theory and Applications*, 11(3/4):219–238, 1998.
- [QT08] *QT Library*, 2008. Nokia Corporation, <http://qt.nokia.com/>.
- [RC99] J. Rossignac and D. Cardoze. Matchmaker: manifold BReps for Non-manifold R-sets. In *Proceedings of the 5th ACM Symposium on Solid Modeling and Applications*, pages 31–41. ACM Press, 1999.
- [Req80] A. A. G. Requicha. Representations of Rigid Solids: Theory, Methods, and Systems. *ACM Computing Surveys*, 12(4):437–464, 1980.
- [RO89] J. Rossignac and M. O’Connor. A Dimension-independent Model for Point-sets with Internal Structures and Incomplete Boundaries. In M. Wozny and J. Turner, editors, *Geometric Modeling for Product Engineering*, pages 145–180. Elsevier Press, 1989.

- [RSS01] J. Rossignac, A. Safonova, and A. Szymczak. 3D Compression made Simple: Edge-breaker on a Corner Table. In *Proceedings of the Shape Modeling International*, pages 278–283. IEEE Computer Society, 2001.
- [Sam06] H. Samet. *Foundations of Multidimensional and Metric Data Structures*. Morgan Kaufmann, 2006.
- [SB11] D. Sieger and M. Botsch. Design, Implementation, and Evaluation of the Surface\_Mesh Data Structure. In S. Shontz, editor, *Proceedings of the 20th International Meshing Roundtable*, pages 533–550. Springer, 2011.
- [SCESL02] C. Silva, Y.-J. Chiang, J. El-Sana, and P. Lindstrom. Out-of-core Algorithms for Scientific Visualization and Computer Graphics. In *Proceedings of the IEEE Visualization Conference*. IEEE Computer Society, 2002. Tutorial Course.
- [Ser94] F. Sergeraert. The Computability Problem in Algebraic Topology. *Advances in Mathematics*, 104(1):1–29, 1994.
- [Ser99] F. Sergeraert. Constructive Algebraic Topology. *ACM SIGSAM Bulletin*, 33(3):13–25, 1999.
- [SFM05] A. Sud, M. Foskey, and D. Manocha. Homotopy-preserving Medial Axis Simplification. In *Proceedings of the ACM Symposium on Solid and Physical Modeling*, pages 39–50. ACM Press, 2005.
- [SG03] F. G. Silva and A. Gomes. AIF - a Data Structure for Polygonal Meshes. In *Computational Science and its Applications*, volume 2669 of *Lecture Notes in Computer Science*. Springer, 2003.
- [SG05] F. G. Silva and A. Gomes. Oversimplified Euler Operators for a Non-oriented Non-manifold B-Rep Data Structure. In *Computational Science and its Applications*, volume 3804 of *Lecture Notes in Computer Science*, pages 25–34. Springer, 2005.
- [Sha08] A. Shamir. A Survey on Mesh Segmentation Techniques. *Computer Graphics Forum*, 27(6):1539–1556, 2008.
- [SK11] J. Skála and Kolingerová. Dynamic Hierarchical Triangulation of a Clustered Data Stream. *Computers & Geosciences*, 37(8):1092–1101, 2011.
- [SM95] J. Shah and M. Mantyla. *Parametric and Feature-based CAD/CAM: Concepts, Techniques and Applications*. John Wiley Interscience, 1995.
- [Sma62] S. Smale. On the Structure of Manifolds. *American Journal of Mathematics*, 84:387–399, 1962.
- [Sob08] D. Sobrero. *Efficient Representations for Multi-Resolution Modeling*. PhD thesis, Department of Computer Science, Università degli Studi di Genova, Genova, Italy, 2008.

- [SR06] F. Sergeraert and J. Rubio. *Constructive Homological Algebra and Applications*, 2006. <http://www-fourier.ujf-grenoble.fr/~sergerar/Papers/>.
- [Sto96] A. Storjohann. Near Optimal Algorithms for Computing Smith Normal Forms of Integer Values. In *Proceedings of the International Symposium on Symbolic and Algebraic Computation (ISSAC)*, pages 267–274. ACM Press, 1996.
- [SV91] V. Shapiro and D. Vossler. Construction and Optimization of CSG Representation. *Computer-Aided Design*, 23(1):4–20, 1991.
- [TBG09] A. Thakur, A. G. Banerjee, and S. K. Gupta. A Survey of CAD Models Simplification Techniques for Physics-based Simulation Applications. *Computer-Aided Design*, 41(2):65–80, 2009.
- [TCMT56] M. J. Turner, R. W. Clough, H. C. Martin, and L. C. Topp. Stiffness and Deflection Analysis of Complex Structures. *Journal of the Aeronautical Sciences*, 23(9):805–823, 1956.
- [Tur36] A. Turing. On Computable Numbers, with an Application to the Entscheidungsproblem. *Proceedings of the London Mathematical Society*, 42(2):230–265, 1936.
- [TvD88] A. S. Troelstra and D. van Dalen. *Constructivism in Mathematics: an Introduction*. North-Holland, 1988.
- [TWAD09] J. Tournois, C. Wormser, P. Alliez, and M. Desbrun. Interleaving Delaunay Refinement and Optimization for Practical Isotropic Tetrahedral Mesh Generation. *ACM Transactions on Graphics*, 28(3), 2009.
- [VCG04] *Visual Computing Graphics Library*, 2004. <http://vcg.sourceforge.net/>.
- [VCL<sup>+</sup>07] H. Vo, S. Callahan, P. Lindstrom, V. Pascucci, and C. Silva. Streaming Simplification of Tetrahedral Meshes. *IEEE Transactions on Visualization and Computer Graphics*, 13(1):145–155, 2007.
- [Vel03] L. Velho. Stellar Subdivision Grammars. In *Proceedings of the ACM Symposium on Geometry Processing*, pages 188–199. ACM Press, 2003.
- [VL97] P. Véron and J.-C. Léon. Static Polyhedron Simplification using Error Measurements. *Computer-Aided Design*, 29(4):287–298, 1997.
- [VL98] P. Véron and J.-C. Léon. Shape preserving Polyhedral Simplification with Bounded Error. *Computer & Graphics*, 22(5):565–585, 1998.
- [VL01] P. Véron and J.-C. Léon. Using Polyhedral Models to Automatically Sketch Idealized Geometry for Structural Analysis. *Engineering with Computers*, 17(4):373–385, 2001.
- [Wei88a] K. Weiler. Boundary Graph Operators for Non-manifold Geometric Modeling Topology Representations. In J. Encarnacao, M. Wozny, and H. McLaughlin, editors, *Geometric Modeling for CAD Applications*, pages 37–66. Elsevier Press, 1988.

- [Wei88b] K. Weiler. The Radial-Edge data structure: a Topological Representation for Non-manifold Geometric Boundary Modeling. In J. Encarnacao, M. Wozny, and H. McLaughlin, editors, *Geometric Modeling for CAD Applications*, pages 3–36. Elsevier Press, 1988.
- [WFDFV11] K. Weiss, R. Fellegara, L. De Floriani, and M. Velloso. The PR-star Octree: a Spatio-topological Data Structure for Tetrahedral Meshes. In *Proceedings of the ACM SIGSPATIAL GIS*. ACM Press, 2011.
- [Whi65] H. Whitney. Local Properties of Analytic Varieties. In S. Cairns, editor, *Differential and Combinatorial Topology - a Symposium in Honor of Marston Morse*, pages 205–244. Princeton University Press, 1965.
- [Wil85] P. R. Wilson. Euler Formulas and Geometric Modeling. *IEEE Computer Graphics and Applications*, 5:24–36, 1985.
- [WSO03] D. White, S. Saigal, and S. Owen. Meshing Complexity of Single Part CAD Models. In *Proceedings of the 12th International Meshing Roundtable*, pages 121–134. Springer, 2003.
- [YK95] Y. Yamaguchi and F. Kimura. Non-manifold Topology based on Coupling Entities. *IEEE Computer Graphics and Applications*, 15(1):42–50, 1995.
- [ZC08] A. Zomorodian and G. Carlsson. Localized Homology. *Computational Geometry: Theory & Applications*, 41(3):126–148, 2008.
- [ZSG09] X. Zhu, Rik Sarkar, and J. Gao. Topological Data Processing for Distributed Sensor Networks with Morse-Smale Decomposition. In *Proceedings of the 28th Conference on Computer Communications*, pages 2911–2915. IEEE Press, 2009.