

Hello, thanks you for uploading this product.

Project is render ready on .c4d native file.

Models are game ready, UVW textured with polygon groups. Palette with a colors used as texture.

Textured with UV polygon groups, color can be change by replacing polygon groups.

Link to marketplaces profiles:

<https://www.cgtrader.com/antonmoek>

<https://3docean.net/user/antonmoek/portfolio?ref=AntonMoek>

<https://www.turbosquid.com/Search/Artists/Anton-Moek?reference=Anton-Moek>

If you have some qusetions or need customization, feel free to contact me:

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www.antonmoek.com

Best regards,
Anton