

# INTRODUCTION TO OFFENSIVE SECURITY

**CS-UY 3943-G / CS-GY 9223-H**

# AGENDA FOR TODAY

- What is this course?
- What is CTF?
- Syllabus overview
- Environment Setup
- Start the first unit (Web)

# WHAT IS THIS COURSE?

- This course aims to teach offensive security in the context of Capture-the-Flag (CTF) competitions.
- We are:
  - Brendan Dolan-Gavitt
  - John Cunniff
- Course originally developed by
  - Nick Gregory
  - Josh Hofing

# WHAT IS CTF?

- Learn security topics (mostly offensive) in a controlled, competitive environment
  - Guide people to discovering tricks
- Many categories of problems:
  - Web, Reversing, Pwning, Crypto, PPC, Forensics, etc.
- A large community of Security people trying to prove their skills

# CTF FORMATS

- Jeopardy
  - A board of challenges divided into categories and point values
  - Get a flag to complete a challenge, move on to the next one
- Attack/Defense
  - Each team has a server with vulnerable services
  - Find bugs, Patch them, Exploit everyone else

CSAW Home Rules Judges Teams Scoreboard Challenges Statistics CSAW TV Archives 0x90d0t							
Challenges							
Web	100	200	200	500	600		
Exploitables	100	250	300	350	400	500	
Crypto	50	50	50	100	200	500	
Reversing	200	300	500				
Forensics	100	100	100	150	200	400	
Recon	100	100	100				
Trivia	10	10	10	10	10	10	



# CTF CULTURE STUFF

- Generally, CTFs have IRC channels where you can ask questions from the admins
- Problems that run on a remote service will frequently tell you where the service is hosted like:
  - ``nc some.server.address port``
- You'll see some magic numbers all over:
  - 1337
  - 0xdeadbeef
    - and basically anything else you can spell with hex

# WHAT WE'LL BE COVERING

- Web
- RE
- Pwning
- Crypto



# WHAT WE EXPECT YOU TO KNOW

- Basic Javascript
- C/C++
- Python
- Basics of x86 (we will give a crash course)
- Be quick at picking things up



# WEB PROBLEMS

- Finding and exploiting bugs in websites
- Sometimes, you get source, sometimes you don't
- Frequently PHP or Python servers
- Usual vuln types:
  - XSS
  - SQLi
  - Command Injection
  - (Basically anything in the OWASP top 10)

# REVERSING (RE) PROBLEMS

- Understanding code, systems
- Usually compiled binaries
- Typical problem types:
  - Crackmes
  - Bytecode Interpreters
  - “Supercomputer” problems (Figure out the algo, rewrite it faster)
  - Weird languages
  - Weird architectures
  - Weird machines

# PWNING (BINARY EXPLOITATION) PROBLEMS

- Exploit a vulnerable service
- Usual goal is to read a file called “flag” or “flag.txt”
  - Normally by getting a shell
- Typical problem types:
  - Stack-based buffer overflow
  - Heap-based buffer overflow
  - Write-What-Where
  - Heap corruption
  - Shellcoding
  - Basically any other kind of memory corruption you could think of

# CRYPTO PROBLEMS

- Decrypt a message
- Given encrypted message(s) (and usually what was used to create them), decrypt them by exploiting an issue in the cryptography
- Typically
  - Attacks against RSA
  - Logic flaws
  - Giving bad parameters to (otherwise-secure) algorithms
  - Crazy math stuff

# PROGRAMMING PROBLEMS

- Everyone likes implementing algorithms, right?
- These are normally warmup problems
  - Your homework this week has a programming problem
- Typically implementing algorithms or such
- Some examples:
  - Provide a string that matches this regex
  - Solve some math problems
  - Basically anything you can imagine scripting

# FORENSICS PROBLEMS

- Given device/memory image, find something in it
- File forensics – we've hidden stuff in some weird part of a file format, go find it!
- We won't really be covering this in detail, and it tends to be quite varied.

# WHAT DOES CTF NOT TEACH?

- There are skills that playing in CTFs will *not* teach you:
  - How to find vulnerable code in a large application
  - Post-exploitation: what do you do once you're inside?
  - Communication: how do you report your findings responsibly and comprehensibly?
- Also, outside of attack/defend classes, usually will not teach you much about *defense*
  - Secure coding practices
  - System administration / configuration



# HOMework

- We will be running a CTF throughout the course
  - <https://class.osiris.cyber.nyu.edu>
  - Go there and login now, let us know if something doesn't work
- Homework will be a set of “hot” CTF problems each week
  - Homework is Pass/Fail each week
  - Pass = at least 300 CTF points
  - You will have one week for each homework set
    - We will tally the scores for a set at the beginning of class each week
  - Problems stay up after, but you will not receive credit after they are due

# CTF PARTICIPATION

- In addition to the class CTF, you will be required to participate in at least one other CTF
  - The CTF must be ranked on [ctftime.org](https://ctftime.org)
- You must submit a writeup for at least one non-trivial problem that you solved during the CTF.
- You may form teams – but we expect more hands make better writeups
- Your writeup should be more than just a script
  - You should explain the problem you solved well enough that someone who didn't look at it would fully understand how it worked
- You ***must*** submit a writeup to pass this class

# GRADING

- 90% Homework
- 10% CTF Participation + Writeup
  - But this is required to pass the class
  - Please don't put it off to the end

# MATERIALS

- You'll need a reverse-engineering toolkit during the RE and Pwning sections of the class
  - We recommend Binary Ninja, which is friendly and is cheap
  - You can also use some free tooling, but it's a lot less user-friendly
    - objdump
    - Radare2
- We're also providing a VM with a bunch of handy tools pre-installed
  - See <https://class.osiris.cyber.nyu.edu/vm> for installation instructions

# OFFICE HOURS

- BDG's office hours: 1pm-3pm Fridays, 2 Metrotech 10.081A
- John Cunniff's office hours
  - Tuesdays & Thursdays RH 219, 11:30am-3:30pm
  - Fridays RH 219 from 12:00pm-6:00pm
- We are also available via e-mail!

# OFFICE HOURS

- We're in the OSIRIS lab (RH 219)
  - Office hours will be there
    - Tuesdays & Thursdays: 11:30am – 3:30pm
    - Fridays: 12:00pm - 6:00pm
  - If our availability decreases, we'll send an email.
  - If that timing is bad for you, let us know, and we'll work out another time we can be available that works for you.

# COLLABORATION POLICY

- While CTF is a team sport, we believe that all members of a team should be able to solve problems
  - Therefore, collaboration on homework assignments is not permitted
    - Feel free to share answers and techniques *after* the homework is due
- If we catch you cheating, we will report you to academic affairs.
  - If you need to ask if it's cheating, it probably is.
- If you have questions about homeworks, show up to office hours, or send an email



# SCHEDULE

- Schedule for the course:
  - Weeks 2-4: Web
  - Weeks 5-8: Reversing
  - Weeks 9-11: Pwning
  - Weeks 12-13: Crypto
  - Week 14: Side Channels
- Details for what we plan to cover in each section on the Syllabus

**Questions?**

# WHAT TO DO NOW

- Log into the website
  - <https://class.osiris.cyber.nyu.edu>
- Solve the “Are you alive” problem
  - It’s very, very easy :)
- Let us know if there are any issues

# HOMEWORK FOR THIS WEEK

- There will be 2 challenges put up at the end of class today
  - One Warmup, one Programming
- Due at the beginning of class next week
  - These should be a pretty basic warmup for everyone