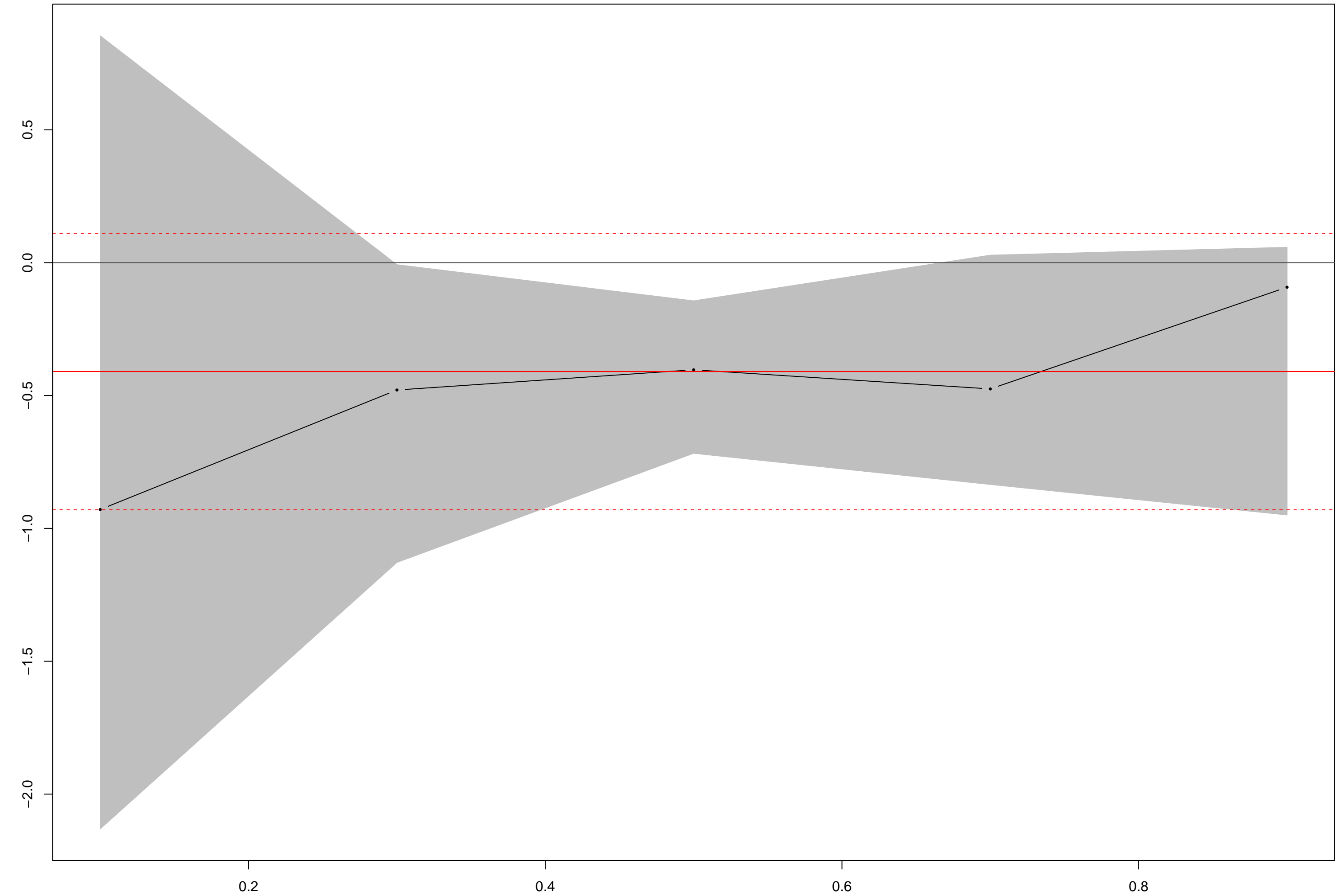
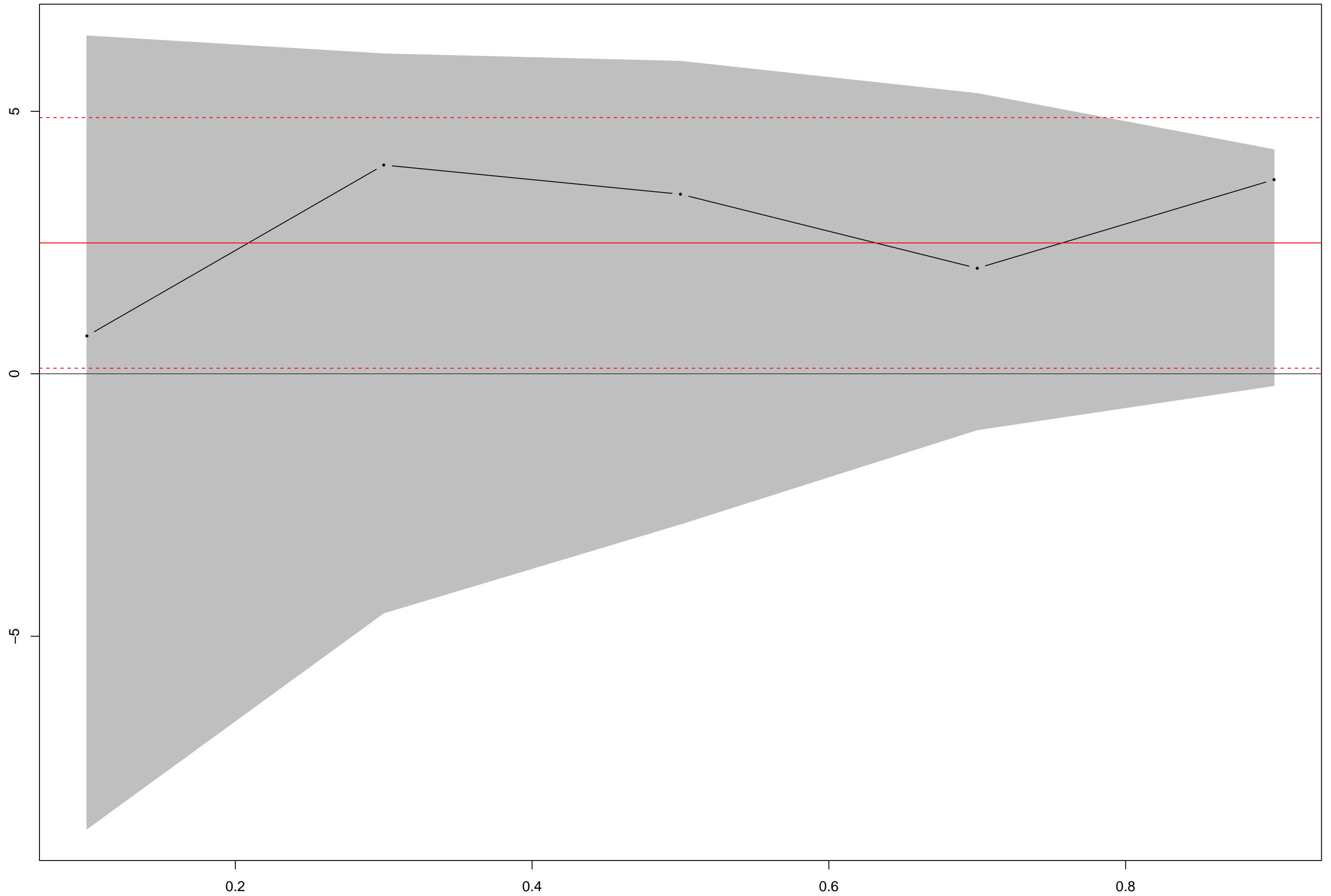


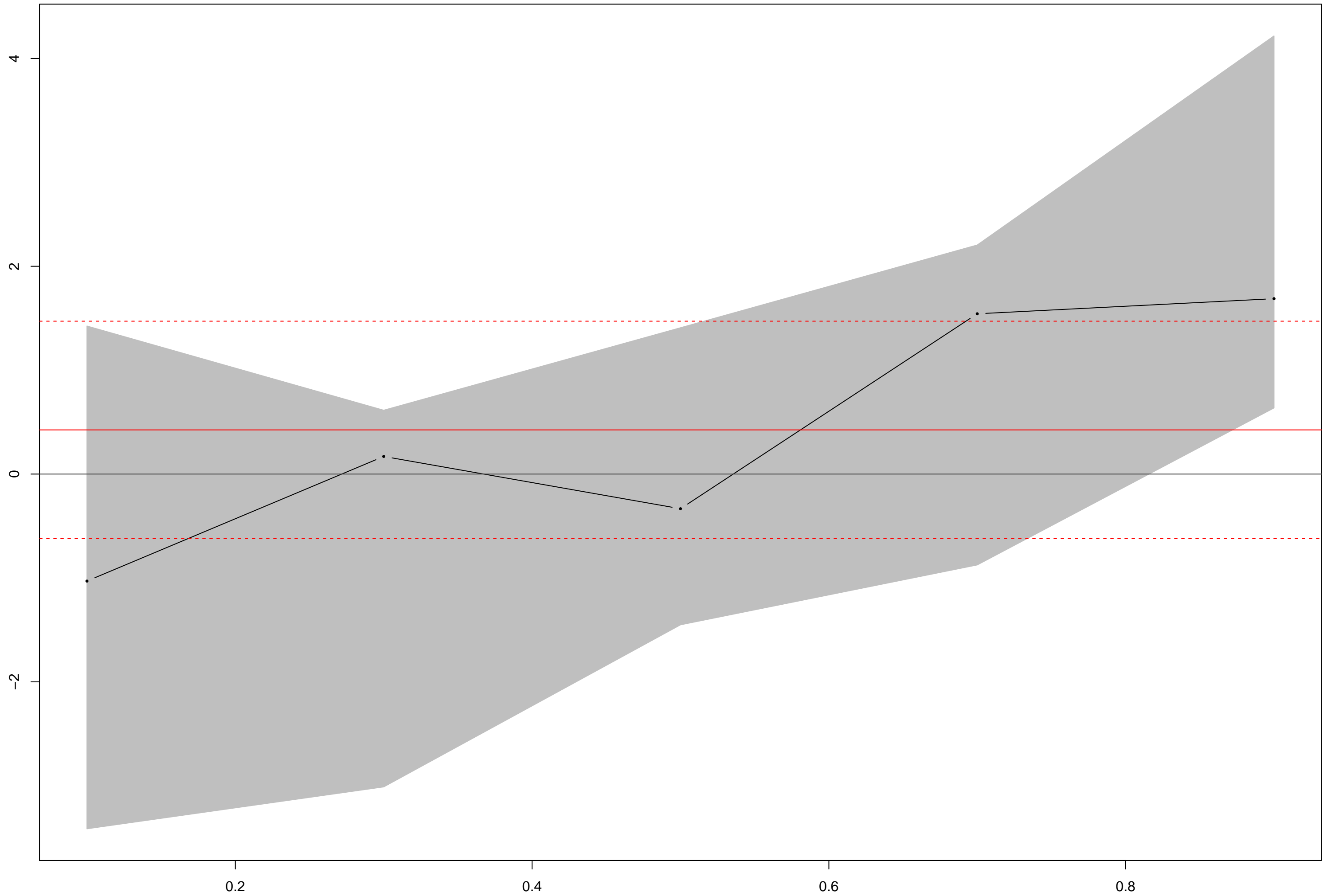
street\_wid



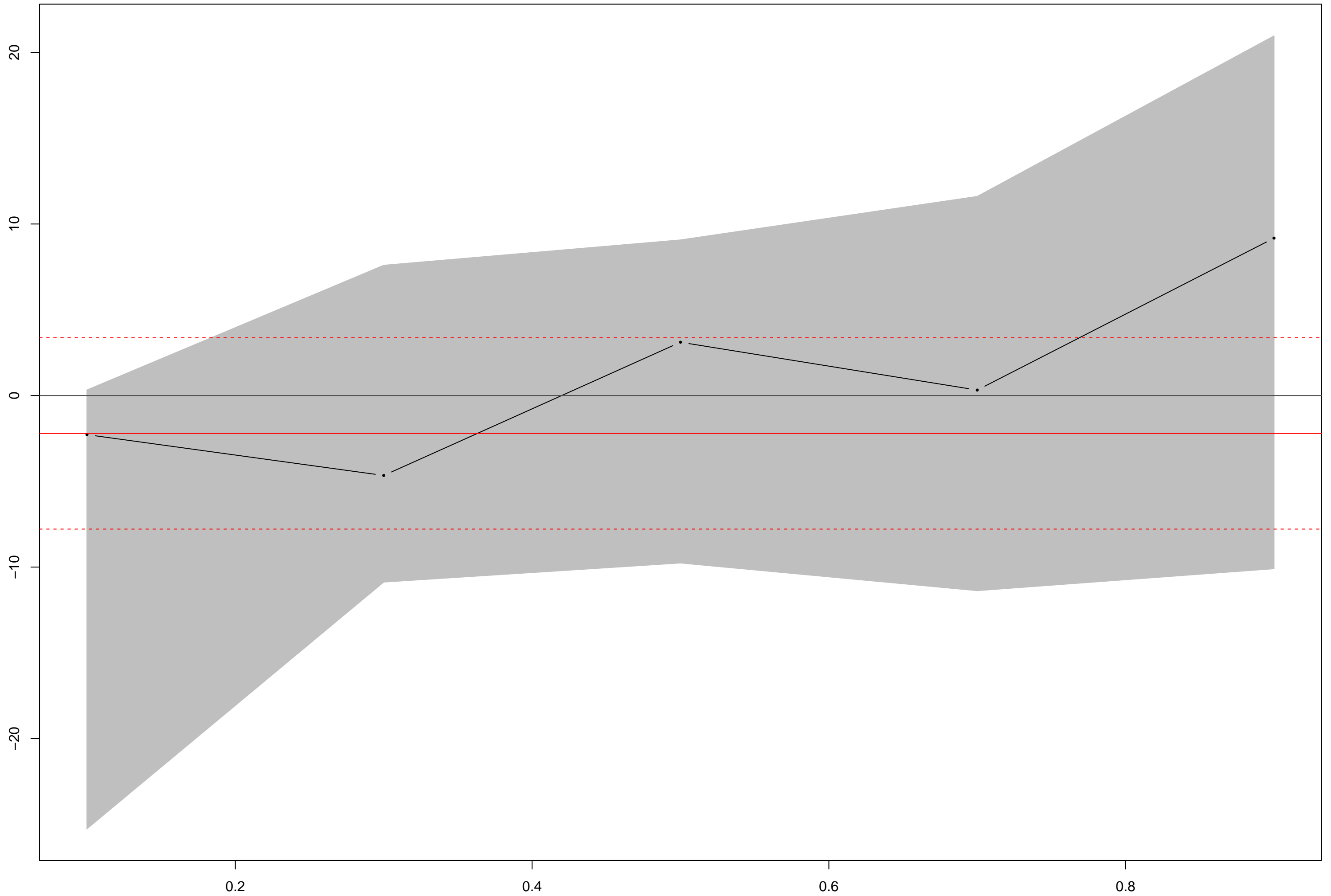
mov\_cars



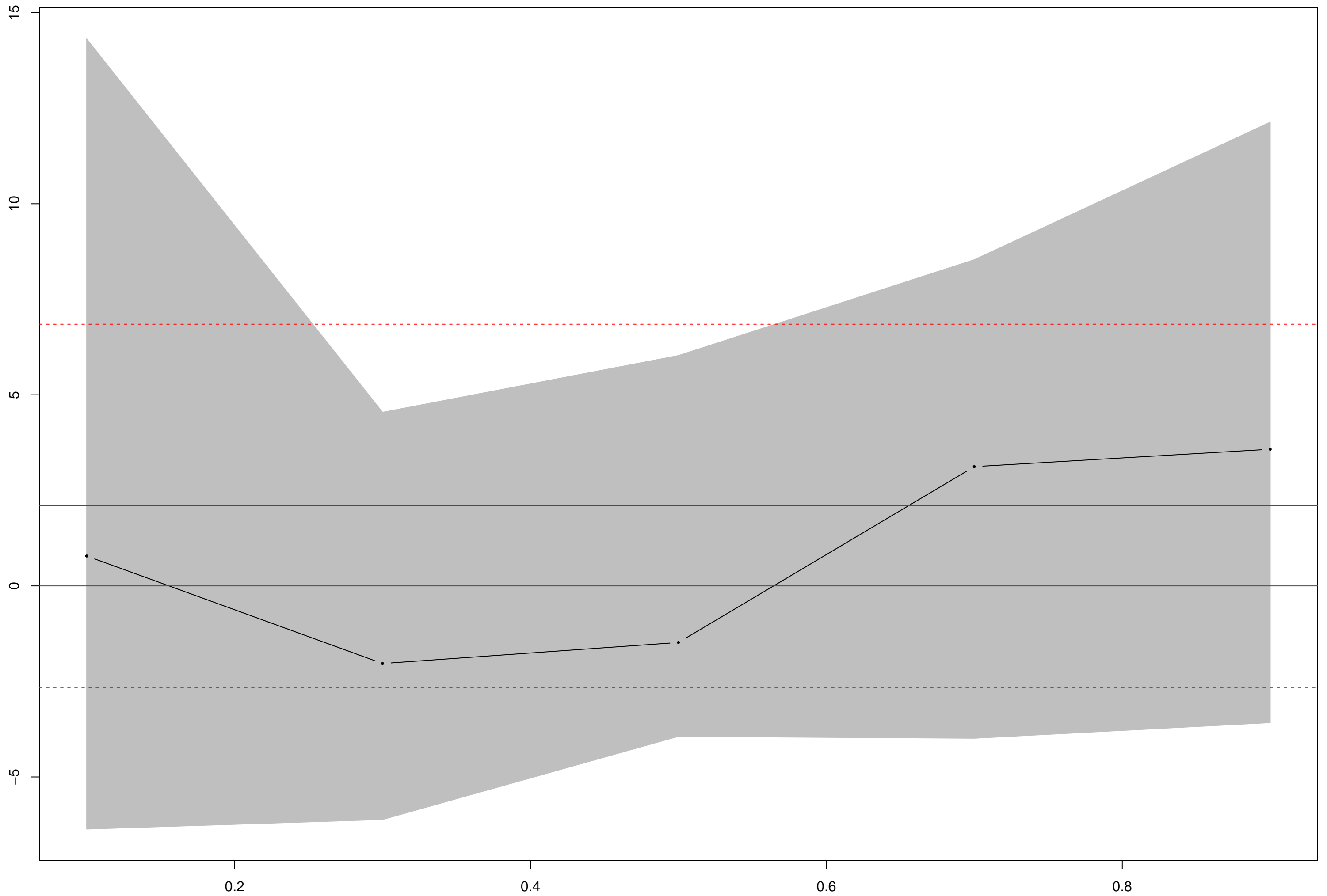
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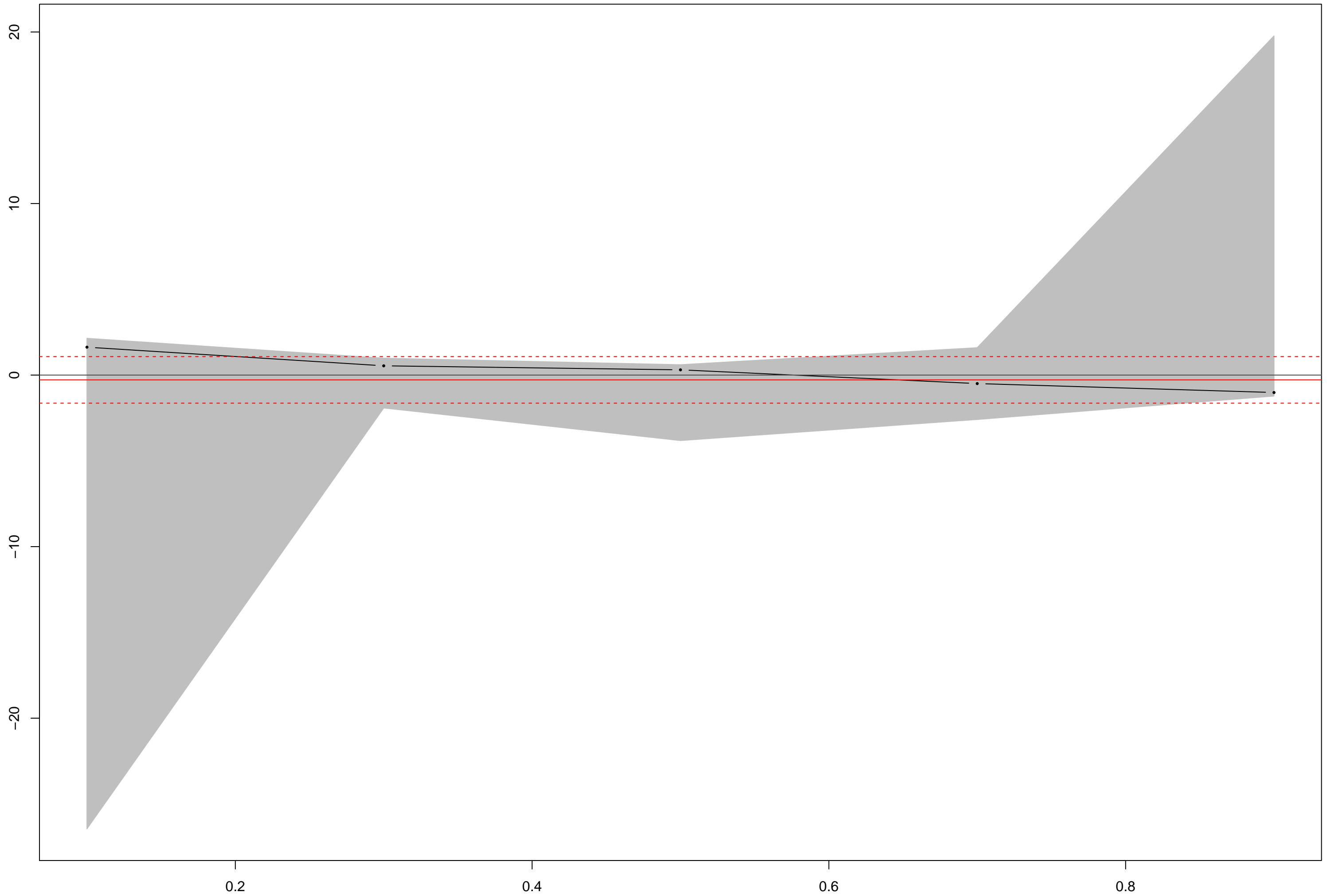
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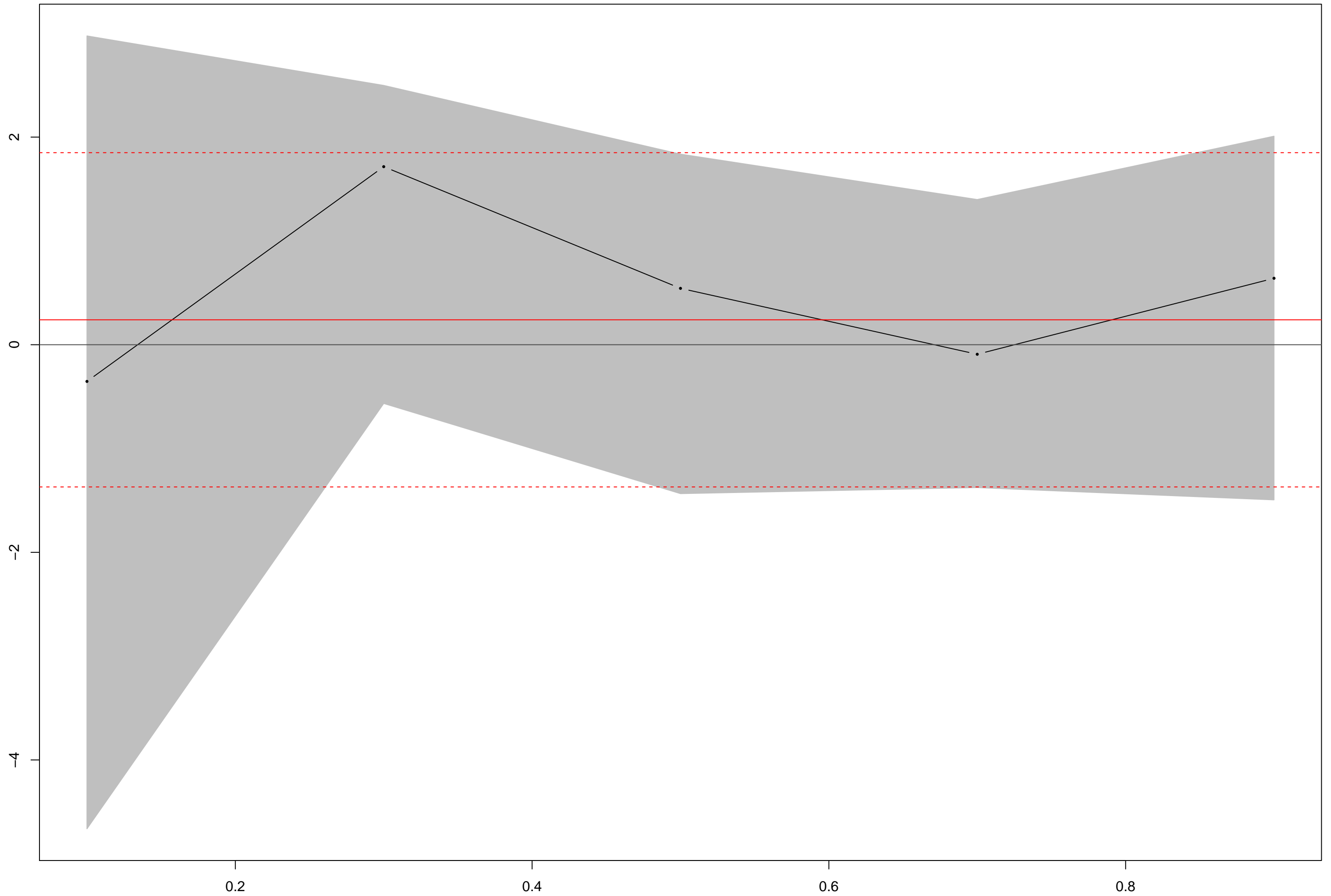
landscape



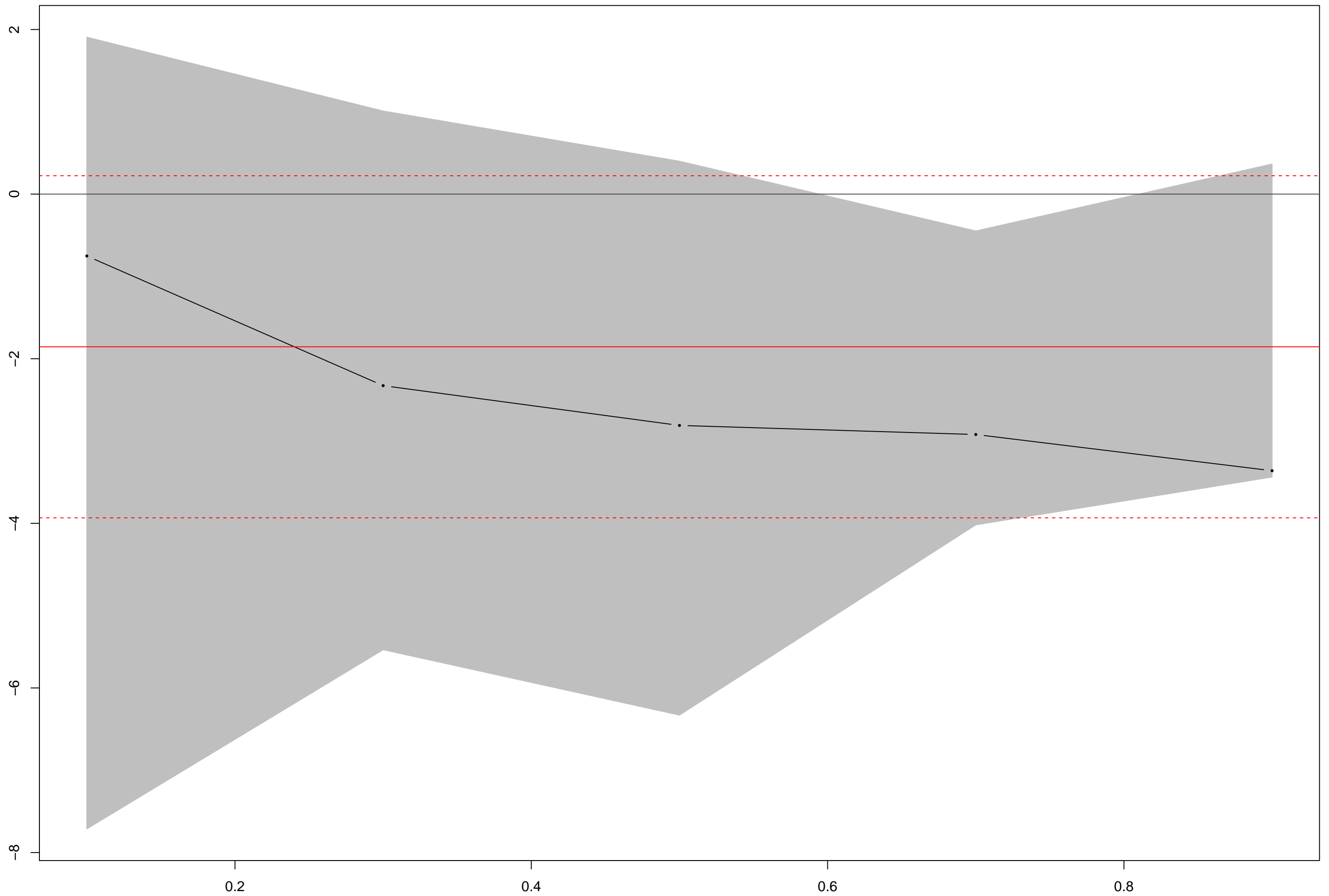
build\_ident



trees



diff\_build





people

