# Totaler Krieg + Dice of Decision II Area Tables

Area Table: Balkans	Area Table: Central	Area Table: Middle East	Area Table: North Africa	Area Table: Northern	Area Table: Ostland	Area Table: Western
1. Setback: No Result	1. Setback: No Result	1. Setback: No Result	1. Setback: No Result	1. Setback: No Result	1. Setback: No Result	1. Setback: No Result
2. Bulgaria	2. Croatia/Austria^	2. Turkey	2. Egypt	2. Denmark-Norway	2. Byelorussia	2. Portugal
3. Rumania	<ol><li>Czechoslovakia</li></ol>	3. Persia	3. Morocco	3. Baltic States	3. Donbass	3. France/Vichy^
4. Greece	4. Poland	4. Syria	4. Tunisia	4. Sweden	4. Caucasus	4. Spain
5. Serbia/Yugoslavia^	5. Austria-Hungary/Hungary^	5. Iraq	5. Algeria	5. Finland	5. Ukraine	<b>5.</b> Italy
6 Sethack: No Result	6. Setback: No Result	6. Setback: No Result	6. Setback: No Result	6. Setback: No Result	6. Setback: No Result	6. Setback: No Result

## Dai Senso + Dice of Decision II Area Tables

Area Table: ANZAC	Area Table: China	Area Table: Far East	Area Table: North Asia	Area Table: South Asia	Area Table: SE Asia
1. Setback: No Result	1. Setback: No Result	1. Setback: No Result	1. Setback: No Result	1. Setback: No Result	1. Setback: No Result
2. Australia	2. Kansu	2. Kazakhstan/Siberia^	2. Manchukuo	2. India	2. NEI (incl. Dependents)
3. Bangladesh	3. Kiangsu	3. FER/Trans-Baikal^	3. Mongolia	3. Burma	3. Indochina
4. Pakistan	4. Hopeh	4. Amur	4. Sinkiang	4. Siam	4. Malaya
5. New Zealand	5. Szechwan	5. Primorye	5. Korea	5. Yunnan	<b>5.</b> The Philippines
6. Setback: No Result	6. Setback: No Result	6. Setback: No Result	6. Setback: No Result	6. Setback: No Result	6. Setback: No Result

Important: An Area Table cannot be selected unless there is at least one Minor Country on it. If all Regions are Dependents, that Area Table cannot be selected. ^: Apply the result to the Region left of the slash if that Dependent or Minor Country is "in play." Otherwise, apply the result to the Region right of the slash.



(Used only for Democratic Germany.)

## TK Axis Conquered Minor Countries Box

When one of your Minor Countries is conquered, place its units in this box. (You will use this only if your Ideology is Socialist or Democratic.)

### **DS Axis Conquered Minor Countries Box**

When one of your Minor Countries is conquered, place its units in this box. (You will use this only if your Ideology is Socialist or Democratic.)

# Final DoD Setup Chart – Markers and Countries

#### Markers

The following markers have Final DoD Setup effects beyond those listed on the Deckbuilding Chart. Check the instructions for these in the Book of Events during Step 3 of ®1.4.

- Any Ceded Land marker with an outline
- Any Intelligence marker
- Any [Country] Naval Race, Rearm or Resurg marker
- Any Prepared [Country] marker
- Any Dominant or Expaned [Country] marker)
- Civil War Country
- Communist Home Country
- Fascist Britain (®19.31)
- Cyprus Greek, Ital, Turk Dep (@36.3, @42.12, @68.14)
- India British Subj Dep (Rebellious India, ®38.2)
- Kuwait Ceded to Iraq (Iraqi Kuwait, ®40.2)
- Malta Italian Dep (*Italian Malta*, ®42.16)
- Aggressive France (®34.1)
- Communist France (®34.2)
- Fascist France (®34.5)
- Prepared France (®34.24)

- Unprepared France (®34.26)
- Communist Germany (®35.2)
- Constitutional Kaiser (®35.3)
- Democratic Germany (®35.4)
- Imperial Germany (®35.23)
- Imperial Navy (®35.24)
- Communist Japan (®43.2)
- Constitutional Emperor (®43.3)
- Kodoha Faction (®43.24)
- Toseiha Faction (@43.27)
- Shanghai Brit Dep or Ceded to Kiangsu (®19.25, @26.13)
- Oil Embargo (Dutch Oil Embargo, ®51.3)
- Constitutional Tsar (®60.5)
- Imperial Battleships (®§60.6)
- Tsarist Russia (®60.45)

#### Countries

These Minor Countries also have Final *DoD* Setup effects beyond those listed on the Deckbuilding Chart if they are Active or Neutral Minor Countries. Check the Book of Events:

- Algeria (®10.1)
- Australia (®12)
- Egypt (@31.1)
- India (®38.1)
- Kansu, if Neutral (®26.15)
- Malaya (®47.1)
- Morocco (®50.1)
- New Zealand (®52)
- Philippines (®55.1)
- Syria (®66.1)
- Tunisia (®67)