CSDS 600 Programming Language Concepts: Scoping Written Exercise

Problem 1: Consider the following Java code (assuming Java allows methods to be declared inside other methods:

```
public class AClass {
 private static int a = 10;
 private static int b = 20;
 public static int bmethod(int y) {
   int b = 30;
   public static int dmethod(int z) {
       int a = z;
       return a + cmethod(z);
   return a + b + dmethod(y);
  public static int cmethod(int x) {
   int a = 40;
   if (x == 0) {
     return a + b;
   }
   else {
      return bmethod(x-1) + a + b;
   }
 }
  public static void main (String[] args) {
   int b = 2;
   System.out.println(cmethod(b) + a + b);
 }
}
```

What is the value printed by the System.out.println statement when the main method is run if:

- a) Java uses static scoping
- b) Java uses dynamic scoping

Be sure to trace your reasoning and justify your answer!

Answer:

a) For static scoping, we use the variable definition in the same block.

main

```
System.out.println(cmethod(2) + 10 + 2);
cmethod (x=2):
  return bmethod(1) + 40 + 20
```

```
bmethod (y=1):
      return 10 + 30 + dmethod(1)
      dmethod (z=1):
        return 1 + cmethod(1)
        cmethod (x=1):
          return bmethod(0) + 40 + 20
          bmethod (y=0):
            return 10 + 30 + dmethod(0)
            dmethod (z=0):
              return 0 + cmethod(0)
              cmethod (x=0);
                return 40 + 20
            dmethod (z=0):
              return 0 + 60
          bmethod (y=0):
            return 10 + 30 + 60
        cmethod (x=1):
          return 100 + 40 + 20
      dmethod (z=1):
        return 1 + 160
    bmethod (y=1):
      return 10 + 30 + 161
  cmethod (x=2):
    return 201 + 40 + 20
main:
  System.out.println(261 + 10 + 2);
b) For dymanic scoping, we use the call stack to find the bindings
a = 10
b = 20
main:
  b = 2
  System.out.println(cmethod(2) + 10 + 2);
  cmethod (x=2):
    a = 40
```

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```
return bmethod(1) + 40 + 2
  bmethod (y=1):
   b = 30
   return 40 + 30 + dmethod(1)
    dmethod (z=1):
     a = 1
     return 1 + cmethod(1)
     cmethod (x=1):
        a = 40
        return bmethod(0) + 40 + 30
        bmethod (y=0):
          b = 30
          return 40 + 30 + dmethod(0)
          dmethod (z=0):
           a = 0
           return 0 + cmethod(0)
            cmethod (x=0);
              a = 40
              return 40 + 30
          dmethod (z=0):
            return 0 + 70
        bmethod (y=0):
          return 40 + 30 + 70
      cmethod (x=1):
        return 140 + 40 + 30
    dmethod (z=1):
     return 1 + 210
  bmethod (y=1):
   return 40 + 30 + 211
cmethod (x=2):
  return 281 + 40 + 2
System.out.println(323 + 10 + 2);
```

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