Audio 3.1 DeltaKompression

d)

i. Fehler bei Quantisierung von 1

```
Play/Pause Übung3: A-Generator - Deltakompression ▼ Quant-Faktor(1,2,4,8,16,...4096., off: 66000): 1

Logging of:

AudioTestArray: 0.0000, 0.1000, 0.2000, 0.3000, 0.4000, 0.5000, 0.6000, 0.7000,
DeltaSamplesP: 0.0000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0
QuantSamplesP: 0.0000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.0000, 0.0000, 0.0000, 0.0
¡QuantSamplesP: 0.0000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.0000, 0.0000, 0.0000, 0.0
¡QuantSamplesP: 0.0000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000,
```

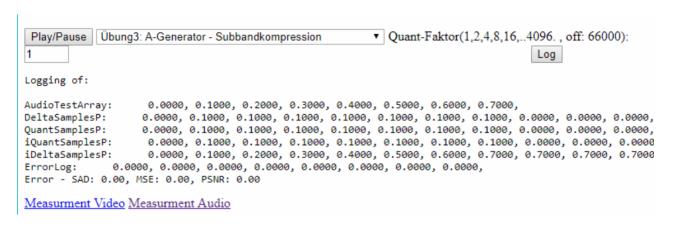
ii. Fehler bei Quantisierung von 8

```
Play/Pause Übung3: Audio - Deltakompression
                                                          ▼ Quant-Faktor(1,2,
Logging of:
                 0.0063, 0.0068, 0.0058, 0.0045, 0.0034, 0.0026, 0.0017, 0.00
monoSamples:
DeltaSamplesP:
                   0.0063, 0.0005, -0.0010, -0.0014, -0.0010, -0.0009, -0.000
                   0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.
QuantSamplesP:
iQuantSamplesP:
                    0.0082, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0
iDeltaSamplesP:
                    0.0082, 0.0082, 0.0082, 0.0082, 0.0082, 0.0082, 0.0082, 0
ErrorLogP: 0.0019, 0.0014, 0.0023, 0.0037, 0.0047, 0.0056, 0.0065, 0.0072
Error - SAD: NaN.00, MSE: NaN.00, PSNR: NaN.00
-----Compression Data -----
Origninal Wortbreite: 1 Bit , Codec Wortbreite: 1 Bit
TP-Quant-Wortbreite = 2 Bit, HP-Quant-Wortbreite = 3 Bit
TP-Codec-Wortbreite = 4 Bit, HP-Codec-Wortbreite = 5 Bit
Datarate at AudioBuffer (16384, Ch: 1): Orginal: 6 MBit/s, Codec: 9 MBit/s
Kompressionsrate: 1: 10
```

Audio 3.2 SubbandKompression

c)

i. Fehler bei Quantisierung von 1



ii. Fehler bei Quantisierung von 8

```
Play/Pause Übung3: A-Generator - Subbandkompression
                                                            ▼ Quant-Faktor(1,2,4,8,16,..4096., off: 66000):
                                                                                       Log
Logging of:
AudioTestArray:
                     0.0000, 0.1000, 0.2000, 0.3000, 0.4000, 0.5000, 0.6000, 0.7000,
                     0.0000, 0.1000, 0.2000, 0.3000, 0.4000, 0.5000, 0.6000, 0.7000, 0.0000,
ALengthSamples:
               0.0000, 0.0500, 0.1500, 0.2500, 0.3500, 0.4500, 0.5500, 0.6500, 0.3500,
TPsamples:
                0.0000, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, -0.3500,
HPsamples:
TPdownsamples:
                    0.0000, 0.1500, 0.3500, 0.5500, 0.3500,
HPdownsamples:
                    0.0000, 0.0500, 0.0500, 0.0500, -0.3500,
TPquantsamples:
                    0.0000, 0.0188, 0.0437, 0.0688, 0.0437,
HPquantsamples:
                     0.0000, 0.0500, 0.0500, 0.0500, -0.3500
TPIquantsamples:
                     0.0000, 0.1500, 0.3500, 0.5500, 0.3500,
HPIquantsamples:
                      0.0000, 0.0500, 0.0500, 0.0500, -0.3500,
                  0.0000, 0.0000, 0.1500, 0.0000, 0.3500, 0.0000, 0.5500, 0.0000, 0.3500,
TPupsamples:
HPupsamples:
                  0.0000, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, -0.3500,
ATPOutsamples:
                   0.0000, 0.0000, 0.0750, 0.0750, 0.1750, 0.1750, 0.2750, 0.2750, 0.1750,
AHPOutsamples:
                   0.0000, 0.0000, -0.0250, 0.0250, -0.0250, 0.0250, -0.0250, 0.0250, 0.1750,
                   0.0000, 0.0000, 0.0500, 0.1000, 0.1500, 0.2000, 0.2500, 0.3000, 0.3500,
MixOutSamples:
DelaySamples:
                   0.0000, 0.0500, 0.1000, 0.1500, 0.2000, 0.2500, 0.3000, 0.3500,
ScaleSamples:
                   0.0000, 0.1000, 0.2000, 0.3000, 0.4000, 0.5000, 0.6000, 0.7000,
ErrorLog: 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000,
Error - SAD: 0.00, MSE: 0.00, PSNR: 0.00
```

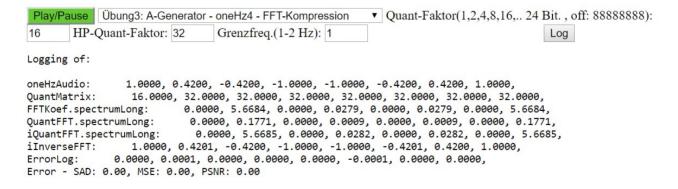
Audio 3.3 FFT

c)

i. Fehler bei Quantisierung von TP: 1 HP: 1 Grenzwert: 1

Play/Pause Übung3: A-Generator - oneHz4 - FFT-Kompression ▼ Quant-Faktor(1,2,4,8,16, 24 Bit. , off: 88888888):
1 HP-Quant-Faktor: 1 Grenzfreq.(1-2 Hz): 1
Logging of:
oneHzAudio: 1.0000, 0.4200, -0.4200, -1.0000, -0.4200, 0.4200, 1.0000,
QuantMatrix: 1.0000, 1.0000, 1.0000, 1.0000, 1.0000, 1.0000, 1.0000,
FFTKoef.spectrumLong: 0.0000, 5.6684, 0.0000, 0.0279, 0.0000, 0.0279, 0.0000, 5.6684,
QuantFFT.spectrumLong: 0.0000, 5.6684, 0.0000, 0.0279, 0.0000, 0.0279, 0.0000, 5.6684,
iQuantFFT.spectrumLong: 0.0000, 5.6684, 0.0000, 0.0279, 0.0000, 0.0279, 0.0000, 5.6684,
iInverseFFT: 1.0000, 0.4200, -0.4200, -1.0000, -1.0000, -0.4200, 0.4200, 1.0000,
ErrorLog: 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000,
Error - SAD: 0.00, MSE: 0.00, PSNR: 0.00

ii. Fehler bei Quantisierung von TP: 16 HP: 32 Grenzwert: 1



b) höchste Quantisierung bei bester Wahrnehmungs-Qualität

1500

```
▼ TP-Quant-Faktor(1,2,4,8,16,..4096., off: 66000): 1500
 Play/Pause Übung3: Audio - Subbandkompression
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    HP-Ouant-Faktor: 1
                                                                                                    0.0058, 0.0080, 0.0110, 0.0140, 0.0171, 0.0206, 0.0249, 0.0302, 0.0352, 0.0379, 0.0379, 0.0369, 0.0372, 0.0390, 0.0411, 0.0 0.0058, 0.0080, 0.0110, 0.0140, 0.0171, 0.0206, 0.0249, 0.0302, 0.0352, 0.0379, 0.0379, 0.0369, 0.0372, 0.0390, 0.0411,
  monoSamples:
  ALengthSamplesP:
  TPsamplesP:
                                                                                                  0.0029, 0.0069, 0.0095, 0.0125, 0.0156, 0.0189, 0.0228, 0.0275, 0.0327, 0.0365, 0.0379, 0.0374, 0.0370, 0.0381, 0.0401, 0.04
 HPsamplesP:
                                                                                                  0.0058, 0.0011, 0.0015, 0.0015, 0.0016, 0.0017, 0.0022, 0.0026, 0.0025, 0.0014, 0.0000,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    -0.0005, 0.0001, 0.0009, 0.0011,
                                                                                                                         0.0029, 0.0095, 0.0156, 0.0228, 0.0327, 0.0379, 0.0379, 0.0401, 0.0003, 0.0472, 0.0533, 0.0547, 0.0482, 0.0403, 0.0325, 0.0058, 0.0015, 0.0016, 0.0022, 0.0025, 0.0000, 0.0001, 0.0011, 0.0006, 0.0015, 0.0013, -0.0008, -0.0021, -0.0018, -0.00
  TPdownsamplesP:
 HPdownsamplesP:
                                                                                                                          0.0008, 0.0015, 0.0016, 0.0022, 0.0025, 0.0000, 0.0001, 0.0011, 0.0005, 0.0015, 0.0015, 0.0013, -0.0008, -0.0000, 0.0000, 0.0000, 0.0000, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.0001, 0.00
   TPquantsamplesP:
 HPquantsamplesP:
  TPIquantsamplesP:
 HPIquantsamplesP:
  TPupsamplesP:
                                                                                                           0.0051, 0.0000, 0.0102, 0.0000, 0.0154, 0.0000, 0.0205, 0.0000, 0.0307, 0.0000, 0.0358, 0.0000, 0.358, 0.0000, 0.0410, 0.
                                                                                                         0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000
HPupsamplesP:
ATPOutsamplesP:
 AHPOutsamplesP:
 MixOutSamplesP:
                                                                                                              0.0026, 0.0051, 0.0051, 0.0077, 0.0077, 0.0102, 0.0102, 0.0154, 0.0154, 0.0179, 0.0179, 0.0179, 0.0179, 0.0205, 0.0205, 0.0051, 0.0102, 0.0102, 0.0154, 0.0154, 0.0205, 0.0205, 0.0307, 0.0307, 0.0358, 0.0358, 0.0358, 0.0358, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410, 0.0410
 DelaySamplesP:
 ScaleSamplesP:
Error - SAD: NAN.00, MSE: NAN.00, PSNR: NAN.00

-0.0015, 0.0016, 0.0016, 0.0017, 0.0018, 0.0001, -0.0044, 0.0006, -0.0045, -0.0021, -0.0020, -0.0010, -0.0013, 0.0019, -0.0018, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019, -0.0019
                                                        -----Compression Data
Original Wortbreite: 1 Bit , Codec Wortbreite: 1 Bit TP-Quant-Wortbreite = 2 Bit, HP-Quant-Wortbreite = 3 Bit TP-Codec-Wortbreite = 4 Bit, HP-Codec-Wortbreite = 5 Bit
 Datarate at AudioBuffer (16384, Ch: 1): Orginal: 6 MBit/s, Codec: 9 MBit/s
 Kompressionsrate: 1: 10
```

c) Wortbreite bei der optimalen Quantisierung

16 bit

d) Datenrate bei 48kHz

Unkomprimierte Datenrate:

samplerate * word size * channels

48000 * 16bit * 2 = 1536000 bit/s

1536000 bit/ = 192000 byte/s = 192 kbyte/s

Komprimierte Datenrate (wort längen reduktion) bei quant. Fakt. 2:

48000 * 15bit * 2 = 1440000 bit/s

1440000 bit/s = 180000 byte/s = 180 kbyte/s

e) Kompression

Runden mit Quantisierungsfaktor 6

Wertebereich 17Bit (Statt 16Bit) -64.000 bis +64.000

Bestimmen der höchten Quantisierung bei bester Wahrnehmungsqualität:

Q=64 -> 6 bit weil $2^6 = 64$

Berechnen der optimalen Wortbreite bei der optimalen Quantisierung:

17 bit - 6 bit = 11 bit (17 bit weil bei der Deltakomp. 1 bit hinzugefügt wird.)

Audio 3.5 Subband

b) höchste Quantisierung bei bester Wahrnehmungs-Qualität

1500

c) Wortbreite bei der optimalen Quantisierung

16 bit

d) Datenrate bei 48kHz

48000hz * 1 channel * 11 bit

Berechnen der Compression Ratio:

e) Kompression

16:11 weil 16 bit auf 11 bit reduziert wurden.

Audio 3.6 FFT

b) höchste Quantisierung bei bester Wahrnehmungs-Qualität

ca 66000

```
Play/Pause Übung3: Audio - Audio16384/2 - FFT-Kompression ▼ TP-Quant-Faktor(1,2,4,8,16,... 24 Bit., off: 88888888): 66000 HP-Quant-Faktor:

188888€ Grenzfreq.(1-16000/2 Hz): 1000 Log

Log

Log

monoSamples: -0.0032, -0.0030, -0.0029, -0.0030, -0.0032, -0.0034, -0.0038, -0.0039, -0.0039, -0.0040, -0.0039, -0.0037, -0.0036, -0.0036, -0.0038, -0.0039, -0.0039, -0.0040, -0.0039, -0.0037, -0.0036, -0.0038, -0.0039, -0.0039, -0.0040, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0
```

c) Wortbreite bei der optimalen Quantisierung

```
TP 24-16bit = 8 Bit
```

HP = 0 bit

d) Datenrate bei 48kHz

1000 Koeffizienten * 2 (real & imaginär) * 3 Blöcke * 1 * 8 Bit

= 48.000

e) Kompression

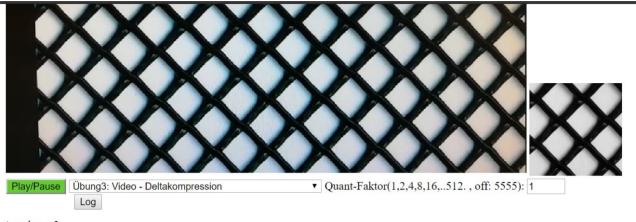
2000 * 8 Bit

1:16

Video 3.1 DeltaKompression

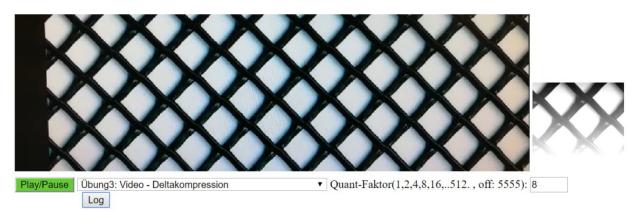
d)

i. Fehler bei Quantisierung von 1



Logging of:

ii. Fehler bei Quantisierung von 8



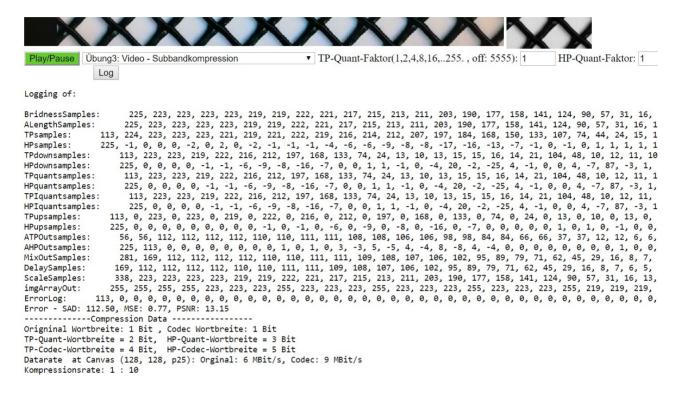
Logging of:

```
215, 223, 227, 255, 215, 223, 227, 255, 214, 223, 227, 255, 213, 223, 227, 255, 212, 223, 228, 255, 210, 22
BridnessSamples:
                   222, 222, 221, 221, 221, 220, 218, 215, 212, 209, 207, 198, 192, 175, 161, 138, 106, 96, 54, 29, 18, 1
                222, 0, -1, 0, 0, -1, -2, -3, -3, -3, -2, -9, -6, -17, -14, -23, -32, -10, -42, -25, -11, -4, -2, -1, 1,
DeltaSamples:
QuantSamples:
                28, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, -1, -1, -2, -2, -3, -4, -1, -5, -3, -1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
iQuantSamples:
                222, 0, -1, 0, 0, -1, -2, -3, -3, -2, -9, -6, -17, -14, -23, -32, -10, -42, -25, -11, -4, -2, -1, 1,
                 222, 222, 221, 221, 221, 220, 218, 215, 212, 209, 207, 198, 192, 175, 161, 138, 106, 96, 54, 29, 18, 14,
IDeltaSamples:
imgArrayOut:
               -----Compression Data -----
Originial Wortbreite: 1 Bit , Codec Wortbreite: 1 Bit
TP-Quant-Wortbreite = 2 Bit, HP-Quant-Wortbreite = 3 Bit
TP-Codec-Wortbreite = 4 Bit, HP-Codec-Wortbreite = 5 Bit
Datarate at Canvas (128, 128, p25): Orginal: 6 MBit/s, Codec: 9 MBit/s
Kompressionsrate: 1 : 10
```

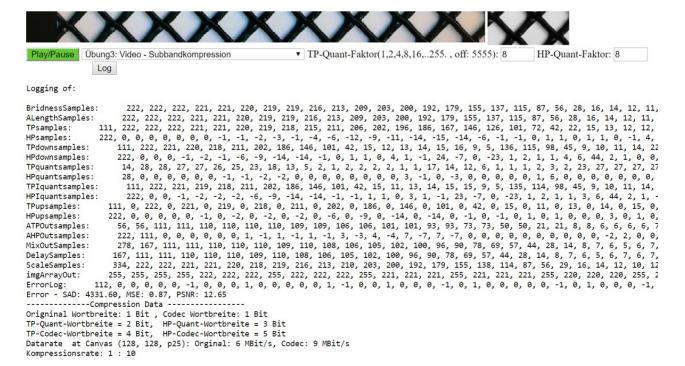
Video 3.2 SubbandKompression

c)

i. Fehler bei Quantisierung von 1



ii. Fehler bei Quantisierung von 8



Video 3.3 FFT

c)

i. Fehler bei Quantisierung von TP: 1 HP: 1 Grenzwert: 1

ii. Fehler bei Quantisierung von TP: 16 HP: 32 Grenzwert: 1

Video 3.4 Delta

b) höchste Quantisierung bei bester Wahrnehmungs-Qualität

1500



c) Wortbreite bei der optimalen Quantisierung

16 bit

d) Datenrate bei 404p25 für RGB

Unkomprimierte Datenrate:

samplerate * word size * channels

48000 * 16bit * 2 = 1536000 bit/s

1536000 bit/ = 192000 byte/s = 192 kbyte/s

Komprimierte Datenrate (wort längen reduktion) bei quant. Fakt. 2:

48000 * 15bit * 2 = 1440000 bit/s

1440000 bit/s = 180000 byte/s = 180 kbyte/s

e) Kompression

Runden mit Quantisierungsfaktor 6

Wertebereich 17Bit (Statt 16Bit)

-64.000 bis +64.000

Bestimmen der höchten Quantisierung bei bester Wahrnehmungsqualität:

Q=64 -> 6 bit weil $2^6 = 64$

Berechnen der optimalen Wortbreite bei der optimalen Quantisierung:

17 bit - 6 bit = 11 bit (17 bit weil bei der Deltakomp. 1 bit hinzugefügt wird.)

Video 3.5 Subband

b) höchste Quantisierung bei bester Wahrnehmungs-Qualität

1500



c) Wortbreite bei der optimalen Quantisierung

16 bit

d) Datenrate bei 404p25 für RGB

48000hz * 1 channel * 11 bit

Berechnen der Compression Ratio:

e) Kompression

16:11 weil 16 bit auf 11 bit reduziert wurden.

Video 3.6 FFT

b) höchste Quantisierung bei bester Wahrnehmungs-Qualität

ca 66000

```
Play/Pause Übung3: Audio - Audio16384/2 - FFT-Kompression ▼ TP-Quant-Faktor(1,2,4,8,16,... 24 Bit., off: 88888888): 66000 HP-Quant-Faktor:

1888888 Grenzfreq.(1-16000/2 Hz): 1000 Log

Logging of:

monoSamples: -0.0032, -0.0030, -0.0029, -0.0030, -0.0032, -0.0034, -0.0038, -0.0039, -0.0039, -0.0040, -0.0039, -0.0037, -0.0036, -0.0040, -0.0039, -0.0040, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039, -0.0039,
```

c) Wortbreite bei der optimalen Quantisierung

```
TP 24-16bit = 8 Bit
```

HP = 0 bit

d) Datenrate bei 404p25 für RGB

1000 Koeffizienten * 2 (real & imaginär) * 3 Blöcke * 1 * 8 Bit

= 48.000

e) Kompression

2000 * 8 Bit

1:16