Audio 3.1 DeltaKompression

d)

i. Fehler bei Quantisierung von 1

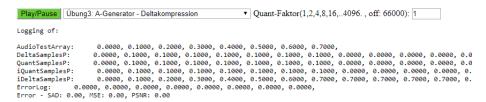


Figure 1: quantisierung: 1

ii. Fehler bei Quantisierung von 8

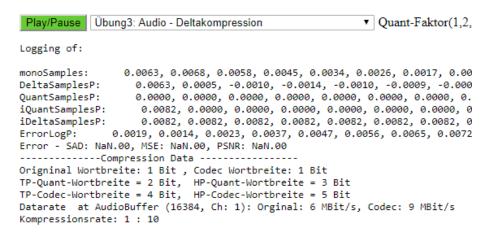


Figure 2: quantisierung: 8

Audio 3.2 SubbandKompression

c)

- i. Fehler bei Quantisierung von 1
- ii. Fehler bei Quantisierung von 8

```
Play/Pause Übung3: A-Generator - Subbandkompression ▼ Quant-Faktor(1,2,4,8,16,...4096., off: 66000):

Logging of:

AudioTestArray: 0.0000, 0.1000, 0.2000, 0.3000, 0.4000, 0.5000, 0.6000, 0.7000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.1000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.7000, 0.
```

Figure 3: quantisierung: 1

```
Play/Pause Übung3: A-Generator - Subbandkompression
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ▼ Quant-Faktor(1,2,4,8,16,..4096., off: 66000):
   Logging of:
                                                                                                                         0.0000, 0.1000, 0.2000, 0.3000, 0.4000, 0.5000, 0.6000, 0.7000, 0.0000, 0.1000, 0.2000, 0.3000, 0.4000, 0.5000, 0.6000, 0.7000, 0.0000, 0.0000, 0.0500, 0.1500, 0.2500, 0.3500, 0.4500, 0.5500, 0.6500, 0.3500, 0.0000, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500
   AudioTestArray:
   ALengthSamples:
   TPsamples:
     HPsamples:
   TPdownsamples:
   HPdownsamples:
   TPquantsamples:
                                                                                                                                                                    0.0000, 0.0188, 0.0437, 0.0688, 0.0437, 0.0000, 0.0500, 0.0500, 0.0500, -0.3500,
   HPauantsamples:
                                                                                                                 1: 0.0000, 0.0500, 0.0500, 0.0500, -0.3500, 0.0500, -0.3500, 0.0000, 0.1500, 0.3500, 0.3500, 0.0000, 0.1500, 0.0500, 0.3500, 0.3500, 0.0000, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0500, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0
   TPIquantsamples:
   HPIquantsamples:
   TPupsamples:
   HPupsamples:
   ATPOutsamples:
   AHPOutsamples:
   MixOutSamples:
   DelaySamples:
   ScaleSamples:
ErrorLog: 0.0000, 0.0000, 0.0000, 0.
Error - SAD: 0.00, MSE: 0.00, PSNR: 0.00
```

Figure 4: quantisierung: 8

Audio 3.3 FFT

 $\mathbf{c})$

i. Fehler bei Quantisierung von TP: 1 HP: 1 Grenzwert: 1

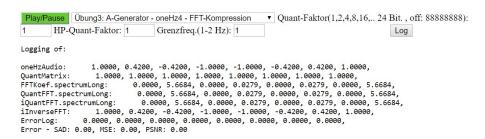


Figure 5: quantisierung: 1

ii. Fehler bei Quantisierung von TP: 16 HP: 32 Grenzwert: 1

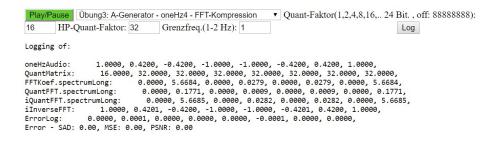


Figure 6: quantisierung: 8

Audio 3.4 Delta

- b) höchste Quantisierung bei bester Wahrnehmungs-Qualität $1500\,$
- c) Wortbreite bei der optimalen Quantisierung 16 bit
- d) Datenrate bei 48kHz

Unkomprimierte Datenrate: samplerate * word size * channels

Figure 7: quantisierung: 8

```
48000* 16bit * 2 = 1536000 bit/s  
 1536000 bit/ = 192000 byte/s = 192 kbyte/s  
 Komprimierte Datenrate (wort längen reduktion) bei quant. Fakt. 2:  
 48000* 15bit * 2 = 1440000 bit/s  
 1440000 bit/s = 180000 byte/s = 180 kbyte/s
```

e) Kompression

Runden mit Quantisierungsfaktor 6

Wertebereich 17Bit (Statt 16Bit) -64.000 bis +64.000

Bestimmen der höchten Quantisierung bei bester Wahrnehmungsqualität:

$$Q=64 -> 6$$
 bit weil $2^6 = 64$

Berechnen der optimalen Wortbreite bei der optimalen Quantisierung:

17 bit - 6 bit = 11 bit (17 bit weil bei der Deltakomp. 1 bit hinzugefügt wird.)

f) Measurement

Audio 3.5 Subband

- b) höchste Quantisierung bei bester Wahrnehmungs-Qualität $1500\,$
- c) Wortbreite bei der optimalen Quantisierung

16 bit

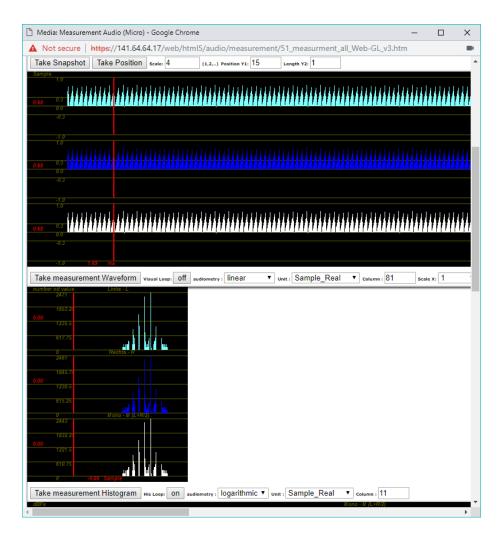


Figure 8: measurement delta 1



Figure 9: measurement delta 2

```
Play/Pause Übung3: Audio - Deltakompression
                                                                   ▼ Quant-Faktor(1,2,
Logging of:
                    0.0063, 0.0068, 0.0058, 0.0045, 0.0034, 0.0026, 0.0017, 0.00
monoSamples:
DeltaSamplesP:
                      0.0063, 0.0005, -0.0010, -0.0014, -0.0010, -0.0009, -0.000
                      0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.
QuantSamplesP:
iQuantSamplesP:
                       0.0082, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0.0000, 0
iDeltaSamplesP:
                       0.0082, 0.0082, 0.0082, 0.0082, 0.0082, 0.0082, 0.0082, 0
ErrorLogP:
                 0.0019, 0.0014, 0.0023, 0.0037, 0.0047, 0.0056, 0.0065, 0.0072
Error - SAD: NaN.00, MSE: NaN.00, PSNR: NaN.00
-----Compression Data ------
Originial Wortbreite: 1 Bit , Codec Wortbreite: 1 Bit TP-Quant-Wortbreite = 2 Bit, HP-Quant-Wortbreite = 3 Bit TP-Codec-Wortbreite = 4 Bit, HP-Codec-Wortbreite = 5 Bit
Datarate at AudioBuffer (16384, Ch: 1): Orginal: 6 MBit/s, Codec: 9 MBit/s
Kompressionsrate: 1 : 10
```

Figure 10: measurement delta quant 8

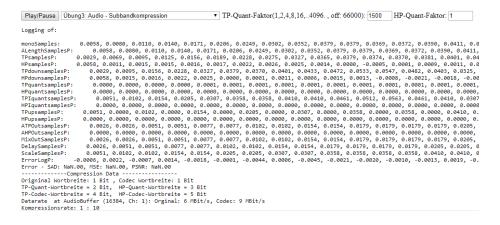


Figure 11: quantisierung: 8

d) Datenrate bei 48kHz

48000hz * 1 channel * 11 bit

Berechnen der Compression Ratio:

e) Kompression

16:11 weil 16 bit auf 11 bit reduziert wurden.

f) Measurement

Audio 3.6 FFT

b) höchste Quantisierung bei bester Wahrnehmungs-Qualität

 $\mathrm{ca}\ 66000$

c) Wortbreite bei der optimalen Quantisierung

```
TP 24-16bit = 8 Bit
```

HP = 0 bit

d) Datenrate bei 48kHz

```
1000 Koeffizienten * 2 (real & imaginär) * 3 Blöcke * 1 * 8 Bit = 48.000
```

e) Kompression

2000 * 8 Bit

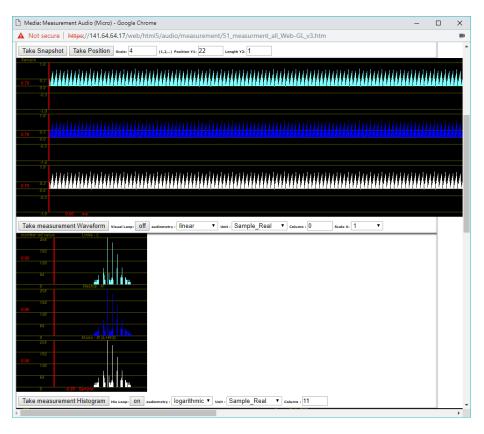


Figure 12: measurement subband 1

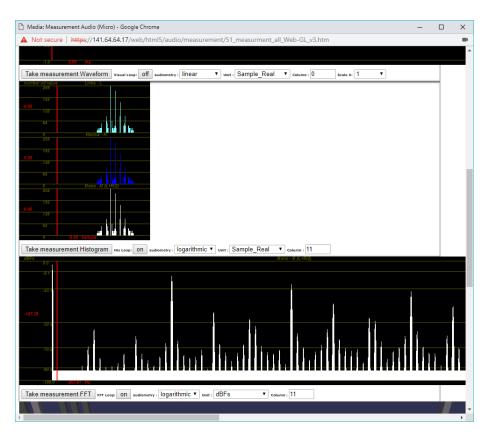


Figure 13: measurement subband 2

Figure 14: measurement subband quant 8

```
| Play/Pause | Übung3: Audio - Audio16384/2 - FFT-Kompression | TP-Quant-Faktor(1,2,4,8,16,... 24 Bit., off: 88888888): 66000 | HP-Quant-Faktor: 1888888 | Grenzfreq.(1-16000/2 Hz): 1000 | Log | Log
```

Figure 15: quantisierung: 8

1:16

f) Measurement

Figure 16: fft1

```
| Play/Pause | Obung3. Audio - Audio 63842 - FFT. Kompression | TP-Quant-Faktor(1,2,4,8,16,...24 Bit., off: $8888888): | 66000 | HP-Quant-Faktor: | 18888888 | Grenzfreq.(1-16000/2 Hz): | 1000 | Logging of: | 1000 | Logg
```

Figure 17: fft2

```
| Play Flates | Ubung 2. A-Generator - WhiteNotes - FFT-Kompression | TP-Quant-Fadaror(1,2,4,8,16,...24 Bit., off: 88888888) [5000] HP-Quant-Fadaror [1888888] Grenzfreq (1-16000 2 Hz); [1000] | Logging of: monoSemples: 0.5472, 0.8386, -0.8866, 0.6838, -0.4255, -0.0335, -0.3372, 0.8877, -0.5637, -0.5662, -0.4231, 0.4756, 0.3372, 0.9736, -0.7488, -0.8986, 0.6877, 0.7917, and the control of the c
```

Figure 18: fft3