

VIPICS: Visualizing and Interacting with Paths in Configuration Spaces

Mathematics Computing Lab

Spring 2019 project

- **Project supervisor:** Jānis Lazovskis, SEO 522

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- **Checklist.** By the end of February, you should have a basic understanding of the following:

- how to use `git` and GitHub
- how to code in `C#`
- how to use Unity with the Oculus headset
- algebraic topology at the undergraduate level

- **Goals.** By the end of February, we will:

- understand what we want to do

By the end of March, we will:

- achieve primary goal
- define secondary goal based on primary goal

By the end of April, we will:

- achieve secondary goal
- create poster describing the semester's work

- **Sources.** Read these papers:

- Carlsson (2009). *Topology and data*. (Sections 2.1, 2.3)
- Topaz, Ziegelmeier, Halverson (2015). *Topological Data Analysis of Biological Aggregation Models*.