David Duplantier

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EXPERIENCE

Digitize App Present

- Current iteration of app is intended to allow users to scan handwritten work using camera, which is automatically uploaded to Google Drive as a .txt file
- Uses Google machine learning ML Kit for optical character recognition, and Google Drive API to upload to Google Drive
- Building off my experience from DejaPhoto, this project is intended to learn how to implement clean architecture, to explore more technically challenging
 issues and additionally learn iOS development with Swift and Kotlin for Android development

Lead Developer La Jolla, CA

UCSD CSE Department | Computing Paths Website

July 2017 - September 2017

- Led team of 5 developers to build computingpaths.ucsd.edu an official UCSD site for new CS students– from scratch, gathered and refined
 requirements from client, and delivered on schedule under strict 8 week deadline
- Created development environment for team by:
 - o Writing Node.js scripts to watch for updated files and recompile, so changes are integrated in one command
 - Using Express server so each team member can experiment with website locally
- Used Pug HTML template engine to design webpages loosely coupled to data so the website can be updated frequently without breaking
- Designed simple JSON database to store content separate from HTML and JavaScript

Software Engineer Intern

Global Cybersoft

Ho Chi Minh City, Vietnam July 2016 – November 2016

- Runner-up winner of prize from Student Exchange Vietnam in partnership with the U.S. Embassy in Vietnam for internship in Ho Chi Minh City
- Worked on train system management web app in software engineer as well as business analysis roles over the course of 5 months:
 - Learned the Spring Framework, RESTful APIs, Inversion of Control, and Dependency Injection principles to write Java classes to contain data for the train system, as well as Hibernate and Cassandra
 - Learned AngularJS and MVC pattern with JavaScript to update pages in real-time, and learned HTML and CSS to implement page designs
- Learned how to use Apache as a local development server, and gulp for automating frontend tasks

Other Experience

Consultant / Program Assistant

Ho Chi Minh City, Vietnam

Student Exchange Vietnam

June 2018 - August 2018

- Provided advice on website design, and future technologies to use for an expected expansion of the company to multiple countries in Southeast Asia
- Worked with full-time company study abroad program coordinators, e.g. arranging and conducting activities in Ho Chi Minh City for visiting environmental science student from Switzerland

PROJECTS

Operating Systems Development

January 2018 – March 2018

- Implementation of four pieces of the kernel for a UNIX-based, learning operating system written in C:
- Context switch to support multitasking by learning to use assembly routines for saving a process's context
- CPU scheduling policies, and learned how to use shared variables in the kernel to coordinate between processes
- Semaphores, for the kernel to support synchronization
- Thread package how to use dummy variables, the Yield/Fork system calls, and manipulate stack pointer over function calls to create kernel level threads

SD HACKS 2017 La Jolla, CA

NutriLink Web App

October 20-22, 2017

- Built a nutrition web app in 36 hour period, learning the Genome Link API and jQuery in order to complete the project
- Used Node.js for the backend and the Express Framework, as both are amply documented and allow for quick learning
- Used by Awakens, Inc. to research how their Genome Link API can be used in combination with nutrition data

DejaPhoto Android App April 2017 – June 2017

- Built Android app to update user's wallpaper in real-time according to time and location, using photos from user's gallery and friends' galleries
- Learned Google Firebase to store/send friends' photos, for authentication, and designed a flattened JSON data structure for efficient retrieval
- Simulated two iterations of agile software development, with focus on design patterns: during the 1st iteration the class to access photos was built using
 the Adaptor pattern, as it was not yet known what database would be chosen to store friend's photos

SKILLS

Languages: C, C++, Java, JavaScript, Python, SQL, Swift

Technologies: AngularJS, Bootstrap, D3.js, Hibernate, Node.js, Pug, Sass, Spring

EDUCATION