Building an OWL Ontology in Protégé

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In past seminars

So far, you have learned how to:

- write RDF using Turtle syntax
- create an RDFS ontology in Turtle
- write SPARQL queries and run them using Blazegraph

Recap About OWL

OWL (**Web Ontology Language**) is a semantic web language designed as a more expressive extension of RDF/S, adding both vocabulary and semantics

OWL can be used to build ontologies, by defining:

- classes expressions and class hierarchies
- properties expressions and property hierarchies
- axioms about classes expressions and properties expressions

OWL can also be used to build knowledge bases with individuals and assertions about them

Protégé Desktop

Today we will use the desktop version of **Protégé**, a tool for creating ontologies based on OWL

Protégé also allows you to populate the ontology with individuals, thereby creating a knowledge base (TBox + ABox)

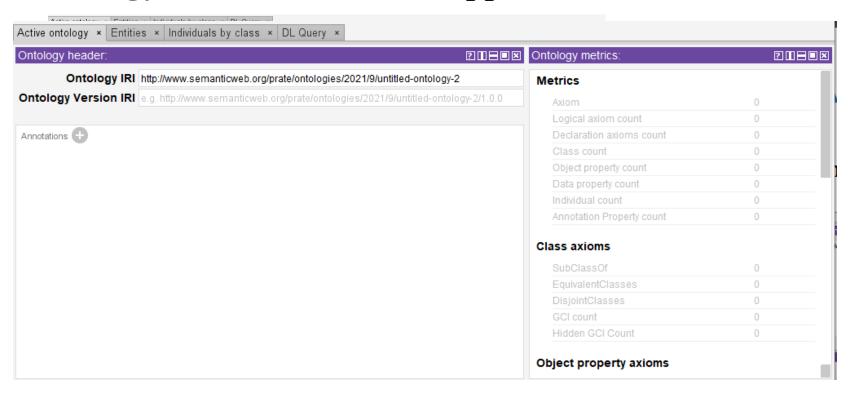
We will use the desktop version because it has better support for the features of OWL

Protégé desktop is available at the following address:

https://protege.stanford.edu/products.php#desktop-protege

Active Ontology Tab

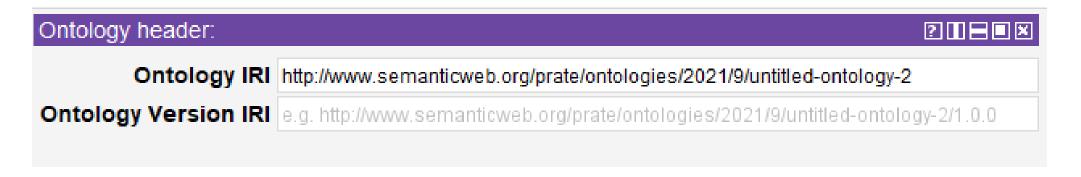
Active Ontology is the first tab that appears at launch



We will use it to define the ontology IRI, some annotations about the ontology, and the prefixes

Defining the Ontology IRI

Go to the Active Ontology tab, Ontology header section, and click on the Ontology IRI field:



In general, you can use whatever IRI you like, but in the exercises, you will be asked to use the following IRI:

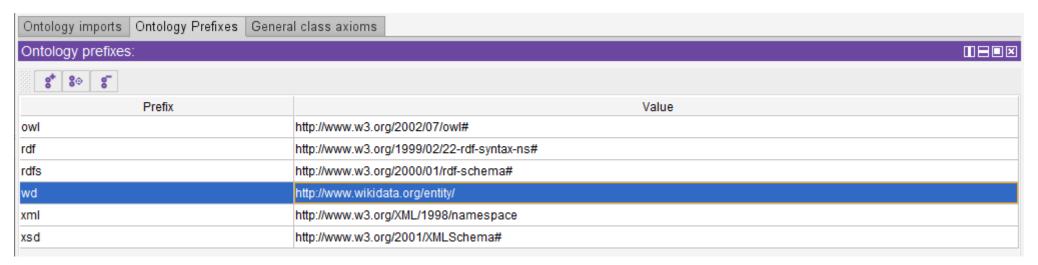
http://semanticwebcourse.org/surname/seminar5

Define the Project Prefixes

Protégé is already aware of several common prefixes, including rdf:, rdfs:, foaf:, and more

For example, if you insert rdfs:label as the name of a property, the software will automatically recognize it

To define a new prefix, go to the Active Ontology tab, Ontology prefixes section, and insert for example wd:

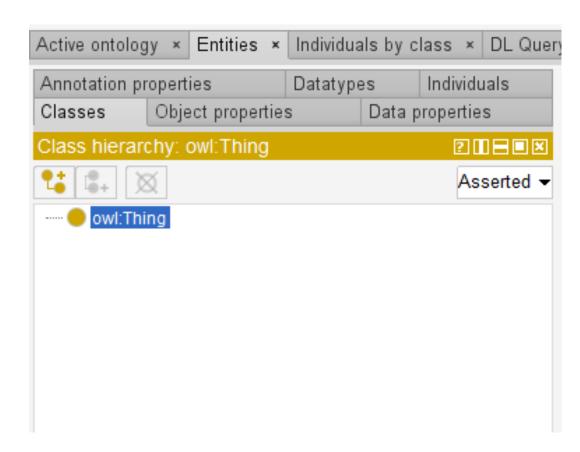


Entities Tab

In the Entities tab, you can find all the entities of your knowledge

base, including:

- classes
- object properties
- data properties
- annotation properties
- datatypes
- individuals



Creating Classes

To create a class, go to the **Classes tab**, click on owl: Thing, then on insert the class name (e.g. foaf:Person), and finally click Create

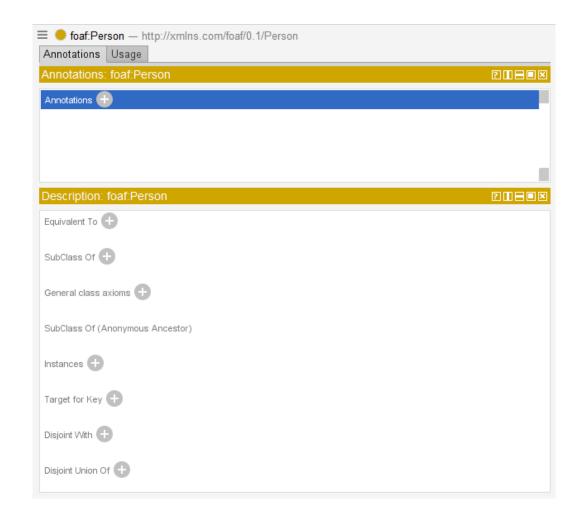


Since Protégé is based on OWL, owl: Thing is always the top class and all other classes are created as its subclasses

Class Description

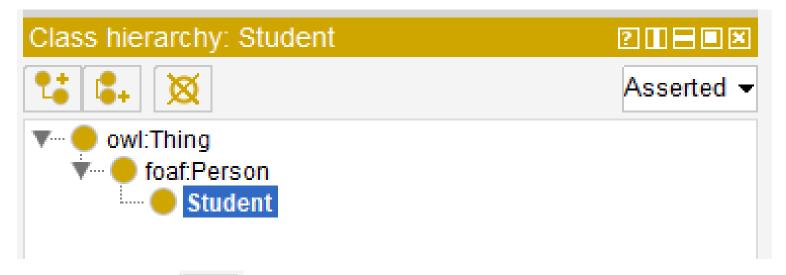
The right-side view describes the selected class

Here you can see the **full IRI** of the class, and also insert annotations and OWL axioms about the class



Class Hierarchy

When you click on the class you insert is added as a subclass of the selected class. For instance, if you select foaf:Person, you can add a subclass Student



When you click on , the class you insert is added as a sibling of the selected class. To delete a class, click on

Default IRIs

Notice that if you add a new class without a (known) prefix, for instance "Student", the desktop version of Protégé assigns to it the IRI of your ontology, plus the name of the class

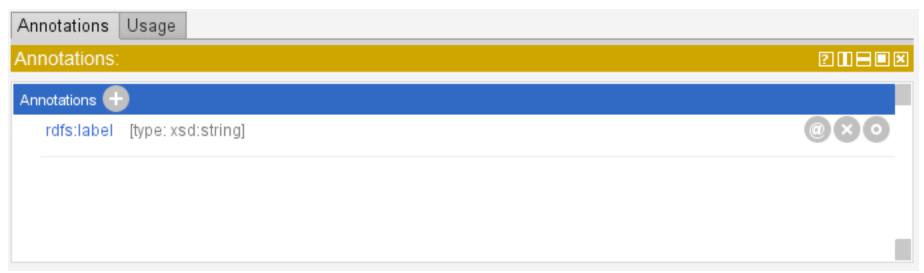


Protégé does not check whether the IRI points to an actual resource or not

Adding a Label

The desktop version of Protégé does not (by default) automatically add labels based on the IRI

You can add a label from the Annotations form in the description of the entity, by clicking on the 🕒 button



Remember to select the type of the annotation and optionally the language

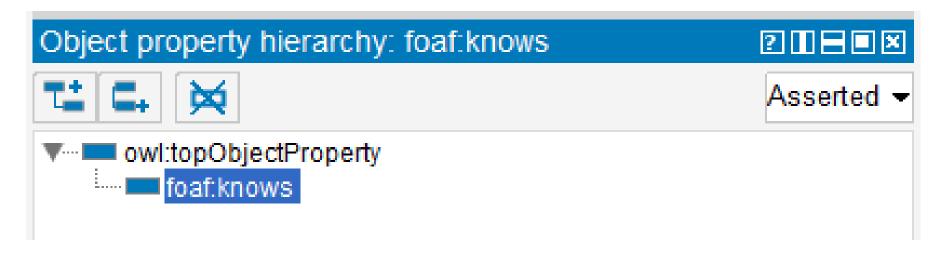
Types of Properties

In Protégé you can define three types of properties:

- 1. Object properties connect an IRI to an IRI (e.g. foaf:knows, dcterms:creator)
- 2. Data properties connect an IRI to a literal (e.g. foaf:givenName, dcterms:issued)
- 3. Annotation properties are properties that do not contribute to the "logical" knowledge specified in the ontology, they just provide descriptions (e.g. rdfs:label, rdfs:comment)

Creating Object Properties

To create an object property, go to the **Object properties tab**, click on owl:topObjectProperty, then on the class name (e.g. foaf:knows), and finally click Create

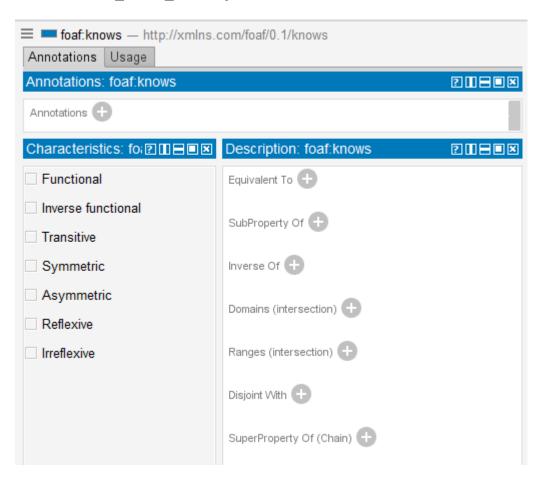


Since Protégé is based on OWL, owl:topObjectProperty is always the top object property and all other classes are created as its subproperties

Property Description

The right-side view describes the selected property

Here you can see the **full IRI** of the property, and also insert annotations and OWL axioms about the properties



Property Hierarchy

When you click on the property you insert is added as a subproperty of the selected property. For instance, if you select foaf:knows, you can add a subclass isFriendOf

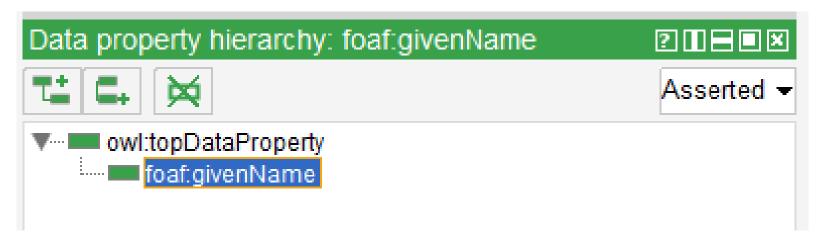


When you click on , the property is added as a sibling of the selected property. To delete a property, click on

Creating Data Properties

To create an object property, go to the **Data properties tab**, click on owl:topDataProperty, then on , insert the class name (e.g.

foaf:givenName), and finally click Create



Since Protégé is based on OWL, owl:topDataProperty is always the top data property and all other classes are created as its subproperties

Property Domain and Range

In the right-side view, you also see domain and range

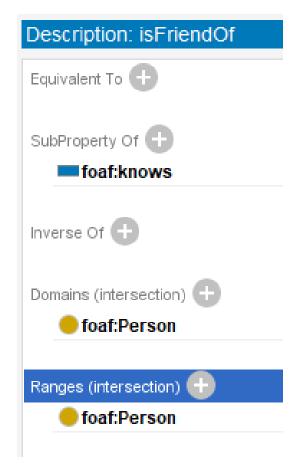
If you click on the 🕕 button, Protégé will let you select a class

from the class tree

For example, :isFriendOf may have the following domain and range:

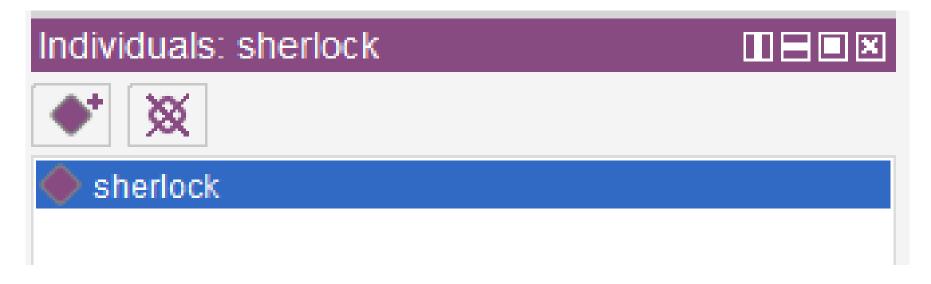
• Domain: foaf: Person

• Range: foaf: Person



Creating Individuals

To create an individual, go to the Individuals tab, click on insert the individual name (e.g. sherlock), and finally click Create

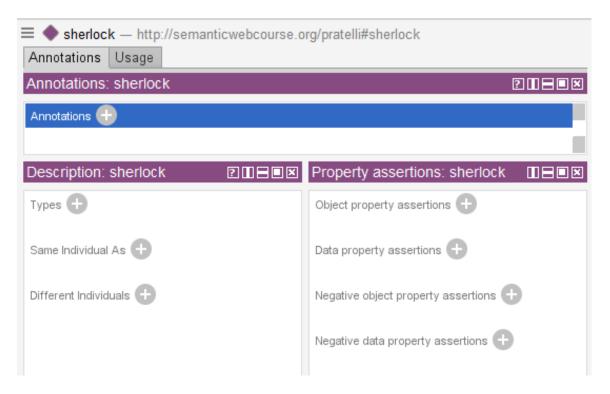


To delete an individual, select it and click on



Individual Description

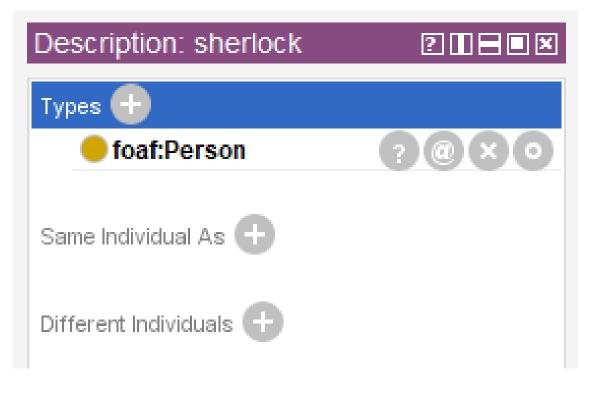
The right-side view describes the selected individual



Here you can see the full IRI of the individual and insert annotations, OWL axioms, and assertions about it

Classifying Individuals

In the **Individuals tab**, under Description, click on the click on the button near Types



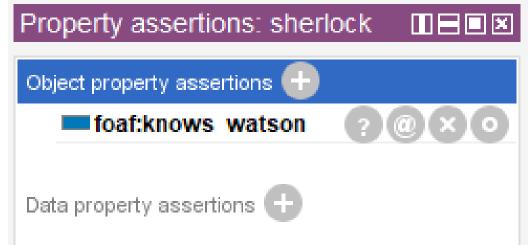
Protégé will let you select a type from the class tree in order to classify the individual

Creating Assertions

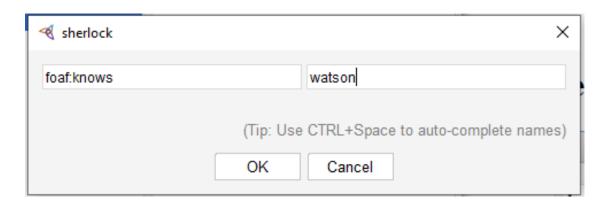
In the Individuals tab, under Property assertions, you can define

assertions on the selected individual

For instance, you can state that sherlock foaf:knows watson



You can also use auto-complete



Instructions for the Exercise

- Today we will create a simple ontology about **pizza** (based on the original Pizza Ontology by Drummond, Horridge, Wroe & Steven)
- Create a new ontology in Protégé using this IRI: http://semanticwebcourse.org/surname/seminar5
- Define two additional prefixes:
 - wd http://www.wikidata.org/entity/
 - dctypes http://purl.org/dc/dcmitype/
- Define the classes, properties, individuals, and assertions that you can find in the following slides
- Save the resulting knowledge base in Turtle format and ask us to verify its correctness after you have finished.

Exercise (1/4)

- Define the following classes and their subclasses:
 - Food has subclasses Pizza, PizzaBase, PizzaTopping, Salad, and IceCream
 - Pizza has subclass NamedPizza
 - PizzaBase has subclasses RedBase and WhiteBase
 - PizzaTopping has subclasses CheeseTopping, MeatTopping, FishTopping, and VegetableTopping
 - CheeseTopping has subclasses MozzarellaTopping, BrieTopping, GorgonzolaTopping, ParmigianoTopping, and ProvolaTopping
 - MeatTopping has subclasses HamTopping and SausageTopping
 - VegetableTopping has subclasses BasilTopping, OliveTopping, CaperTopping, GarlicTopping, ArtichokeTopping, and MushroomTopping
 - FishTopping has subclass AnchoviesTopping
 - NamedPizza has subclasses MargheritaPizza, MarinaraPizza, HamMushroomPizza, PisanPizza, FourCheesePizza, FourSeasonPizza
 - foaf:Organization has subclass Pizzeria
 - dctypes:Location has subclass City
 - foaf:Person has no subclasses

Exercise (2/4)

- Define the following object properties, their subproperties, and their domain and range:
 - hasIngredient has domain *Food*, range *Food*, and subproperties hasBase and hasTopping
 - hasBase has domain Pizza and range PizzaBase
 - hasTopping has domain *Pizza* and range *PizzaTopping*
 - wasMadeBy has domain Pizza and range Pizzeria
 - wasBoughtBy has domain Pizza and range Person
 - isBasedIn has domain Pizzeria and range City

Exercise (3/4)

- Now define the following individuals and put them in the appropriate classes:
 - instances of MargheritaPizza: margherita1, margherita2
 - instance of *MarinaraPizza*: marinara1
 - instances of *Pizzeria*: pizzeriaVesuvio, pizzeriaLaTorre
 - instances of *Person*: johnSmith, aliceBrown
 - instances of City: wd:Q2634 (Naples), wd:Q13375 (Pisa)

Exercise (4/4)

- Define the following assertions on the individuals:
 - margherita1 wasMadeBy pizzeriaVesuvio
 - margherita2 wasMadeBy pizzeriaLaTorre
 - marinara1 wasMadeBy pizzeriaLaTorre
 - margherita1 wasBoughtBy johnSmith
 - margherita2 wasBoughtBy aliceBrown
 - marinara1 wasBoughtBy aliceBrown
 - pizzeria Vesuvio is Based In naples
 - pizzeriaLaTorre isBasedIn pisa