

SNORT v3

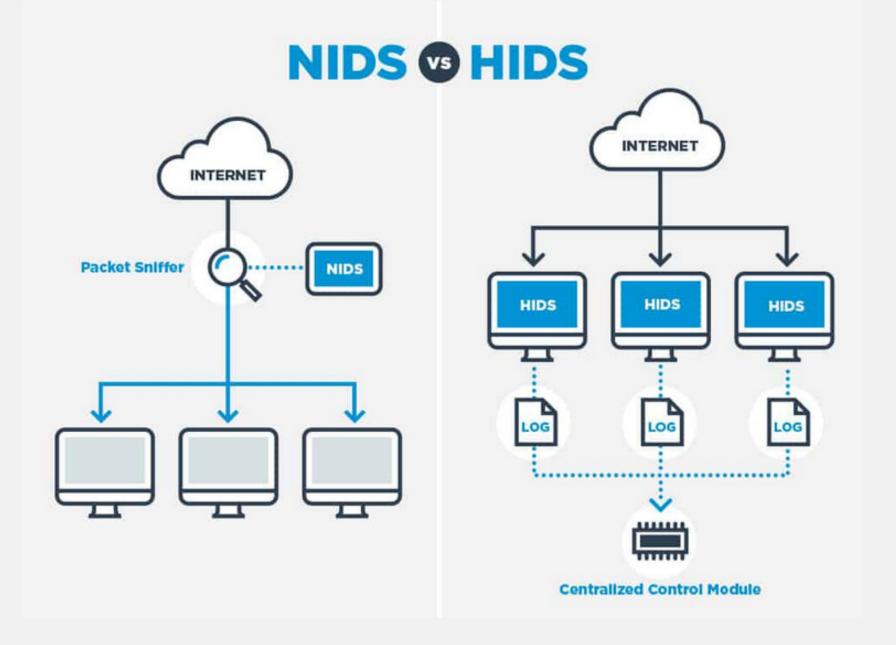
Intrusion Detection & Prevention System

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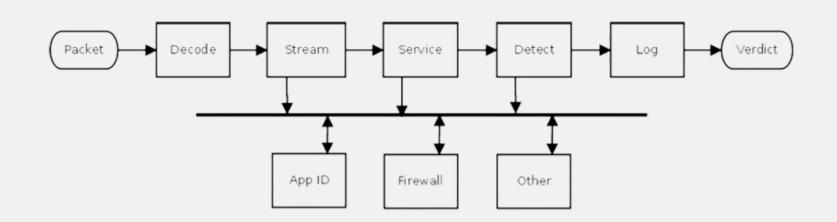
Snort as NIDS







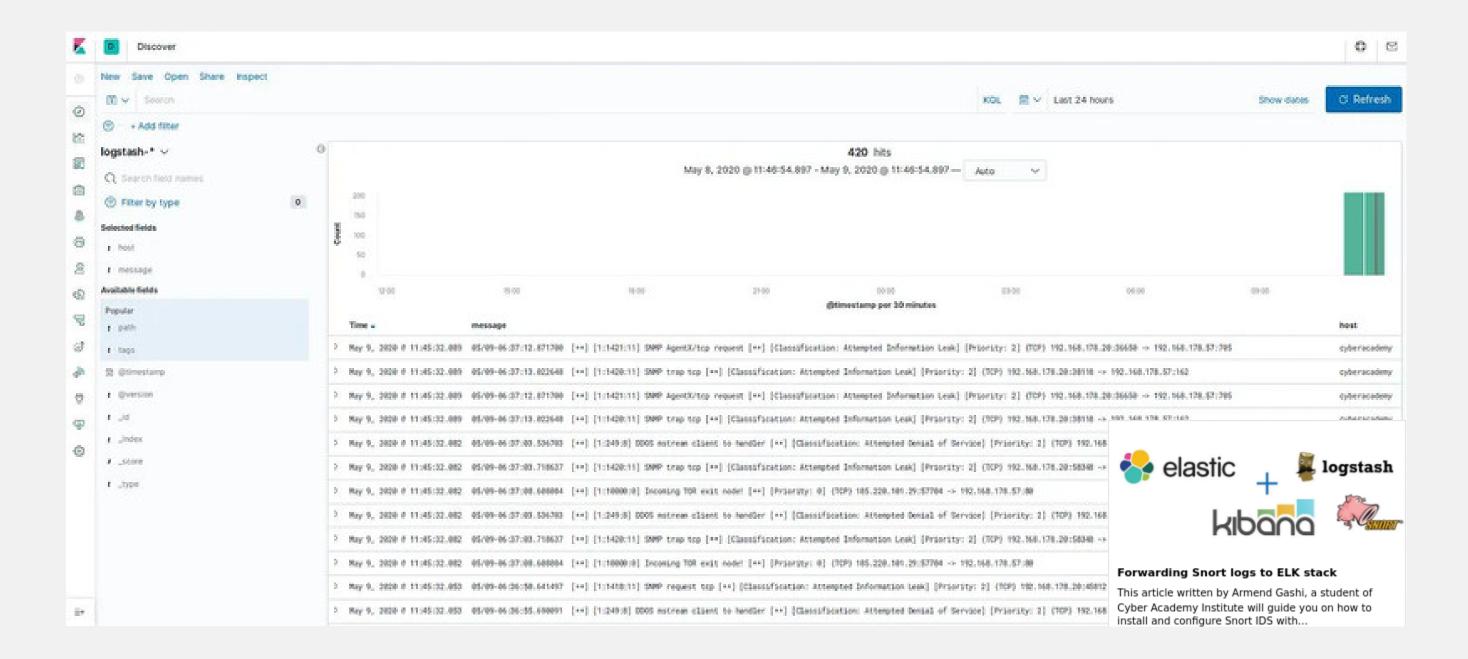




Snort as a service

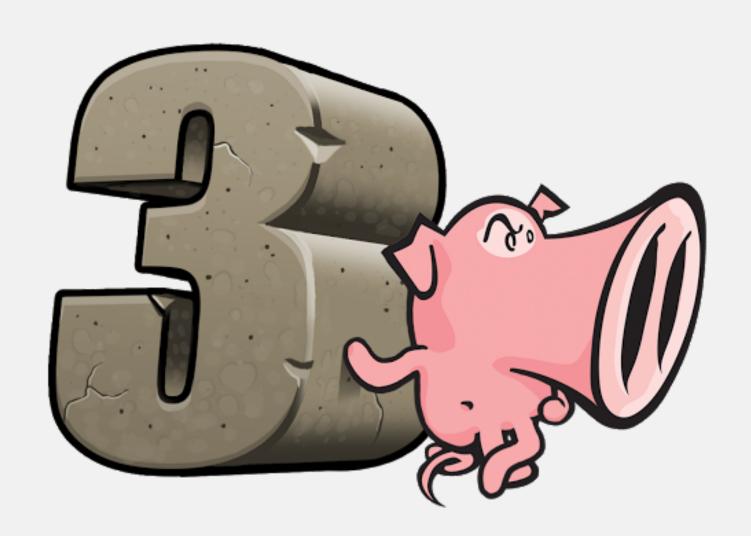


Use parameter
-A alert_json
for easy transfer to
SIEM software like
Splunk, ELK stack...



Snort2 vs Snort3





- New rule parser and rule syntax.
- Support for multiple packet-processing threads, which frees up more memory for packet processing.
- Use of a shared configuration and attribute table.
- Access to more than 200 plugins.
- Rewritten TCP handling.
- Improved shared object rules, including the ability to add rules for zero-day vulnerabilities.
- New performance monitor.
- New rule remarks and comments that are inside of the rule itself.

Snort3 installation





```
snort3/snort3
```

```
pkgname=snort3
pkgver=3.1.61.0
pkgrel=0
pkgdesc="Snort 3 is the next generation Snort IPS (Intrusion Prevention System)"
url="https://github.com/snort3/snort3"
arch="all"
license="GPL V2"
depends="daq"
makedepends="cmake build-base autoconf automake cpputest flex-dev libuuid
libtool hwloc-dev libnet-dev libdnet-dev libpcap-dev libpcre32 libtirpc-dev luajit-dev
openssl-dev libssl3 libnetfilter_queue-dev libmnl-dev libunwind-dev zlib-dev pcre-dev
xz-dev gperftools-dev"
builddir="$srcdir/$pkgname-$pkgver"
build(){
  ./configure_cmake.sh --prefix=/usr/local --enable-tcmalloc
package() {
  cd./build
  make
  make DESTDIR="$pkgdir" install
```

Old Network setup

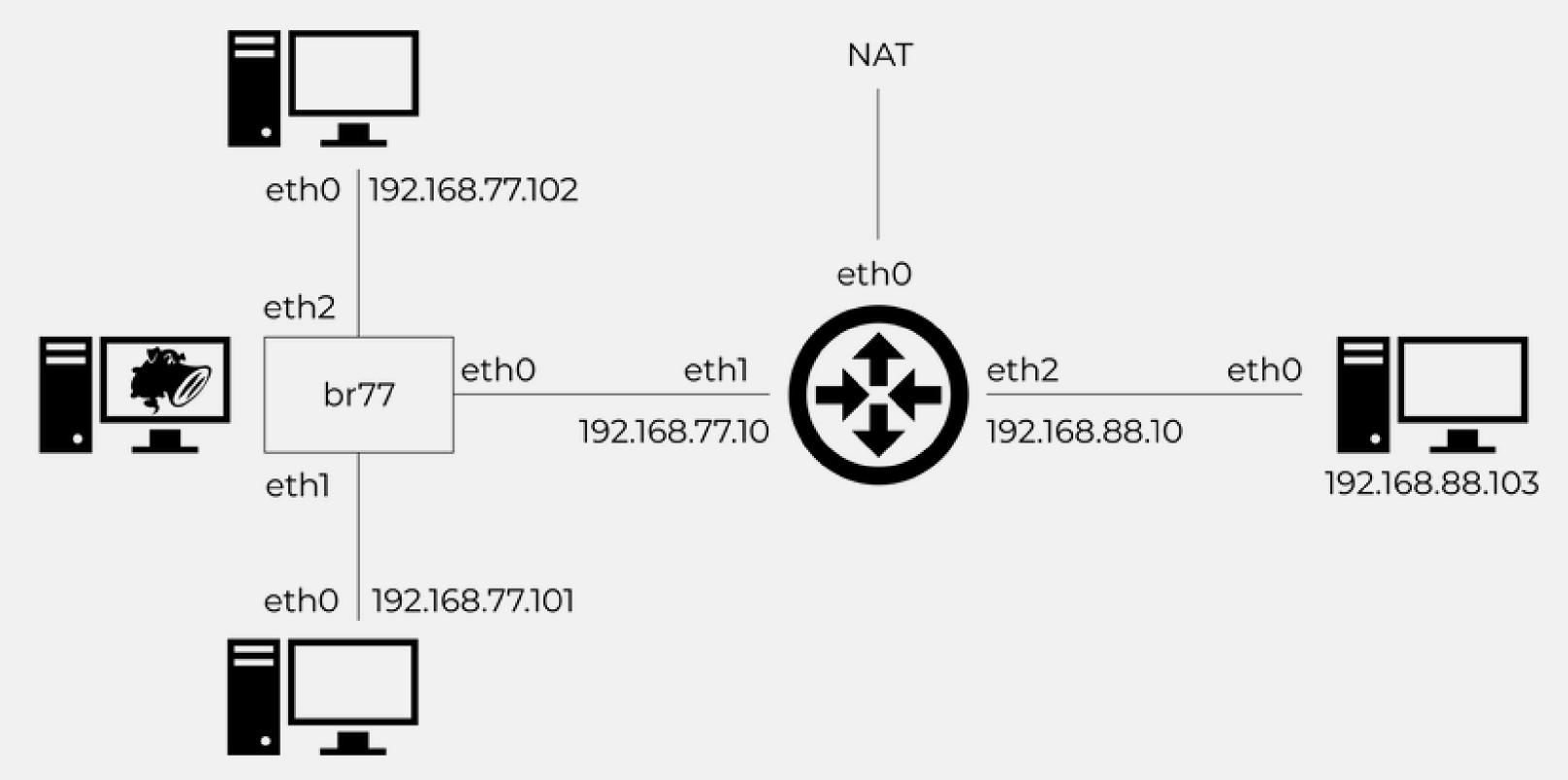




192.168.77.102

Network setup











SNORT actions

Basic actions:

- Alert: generate an alert on the single packet
- *Block*: block the current packet and all the packets in this flow
- *Drop*: drop the current packet
- Log: log the current packet
- Pass: mark the current packet as passed

Active responses:

- React: send response to client and terminate session.
- Reject: terminate session with TCP reset or ICMP unreachable
- Rewrite: enables overwrite packet contents based on a "replace" option in the rules



SNORT Protocols and Services

Protocols:

- IP
- ICMP
- TCP
- UDP

Services:

- SSL
- HTTP
- SMTP
- POP3



IP addresses

IP addresses on which the rule should be applied, can be defined in four ways:

- Numeric IP address: 192.168.77.101, 192.168.77.0/24
- Variable (using \$) defined in the Snort config: \$HOME_NET
- The keyword *any*, meaning any IP address
- List of IP addresses or subnets: [192.168.77.0/24,10.1.1.0/24]



Ports

Ports on which the traffic will be filtered, can be defined in five different ways:

- The keyword any, meaning any port
- Static port: 8080
- Variable (using \$) defined in the Snort config: \$HTTP_PORTS
- Port ranges indicated with the range operator: 1:1024
- List of static ports: [1:1024,4444,5555]



Direction operators

There are two valid direction operators that indicates the direction of the traffic that the rule should apply to:

- ->: The first IP is the source and the second is the destination
- <>: Both addresses are source and destination



Snort options

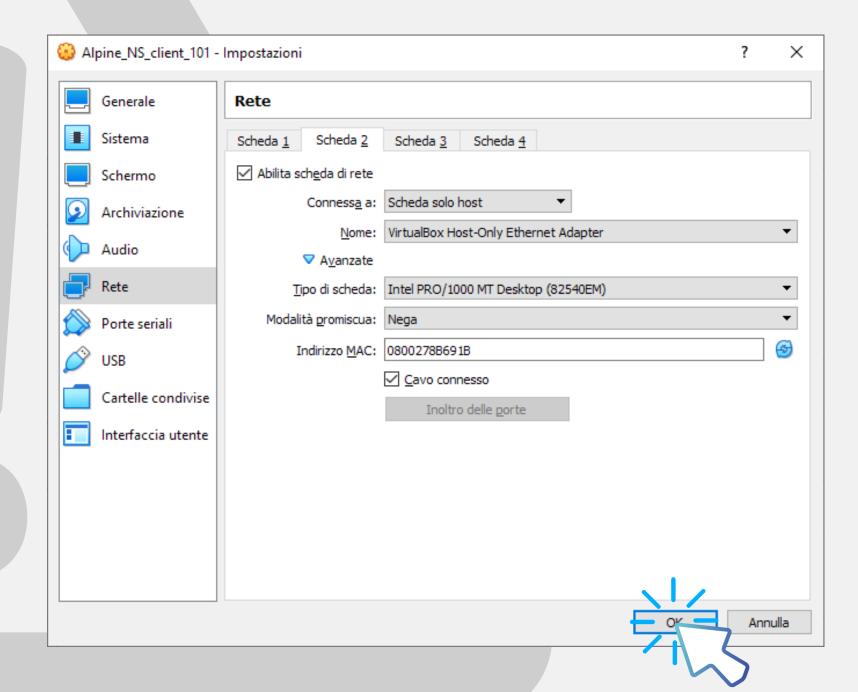
All rule options are enclosed in parentheses after the end of the rule. Each rule option is declared as key-value: <name>: <specific criteria>; Some examples of rule options are:

- msg: set a message to be displayed when the rule fires
- sid: set a numeric identifier to the rule
- priority: set a priority to the rule
- content: used to perform basic pattern matching against packet data

DISCALMER



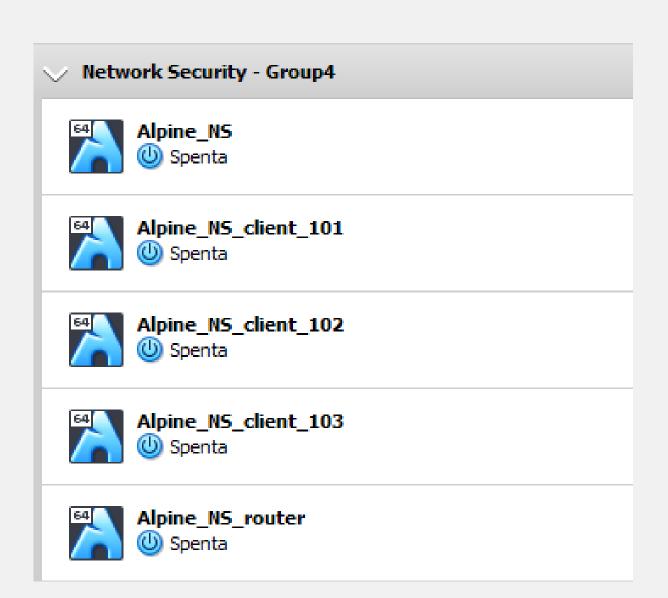


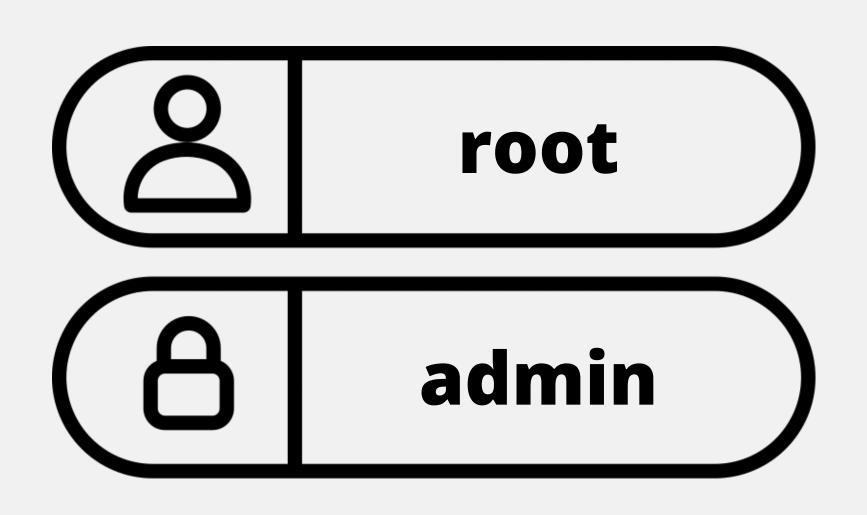


Virtual Machines



Credentials





Directories



Where to find things

snort	
	binaries
	confs
	snort_ids.lua
	snort_ips_nfq.lua
	dumps
	IDS_exercise
	sqlinj.pcap
	Qakbot.zip
	enableNFQ.sh
	rules
	snort3-community-rules

Aliases



```
snort3="snort --daq afpacket -A alert_full"
snort3_ips="snort --daq-dir /usr/local/lib/daq
            -c /root/snort/confs/snort_ips_nfq.lua -Q -A alert_full"
snort3_pcap="snort --daq pcap -A alert_fast -k none"
snort3_qakbot="snort -c /usr/local/etc/snort/snort.lua -A alert_full
               --lua \"alert_full = { file=true }\""
snort3_portscan="snort --daq afpacket -A alert_fast -i br77
                -c /usr/local/etc/snort/snort.lua
                --lua "port_scan = default_low_port_scan
                ips = {enable_builtin_rules = true, variables = default_variables}""
```

Exercise 1



Write a rule to detect ping from any IP to any IP

Run snort with the following command

snort3 -i br77 -R snort/rules/exercise01.rules

Hint: use the Snort option *sid:1* to give an identifier to your rule

Exercise 1 solution



Write a rule to detect ping from any IP to any IP

```
alert icmp any any -> any any
(
    sid:1
)
```

Exercise 2



Write a rule to detect ping from .77.101 to .77.102 and write a message when the rule fires

Run snort with the following command

snort3 -i br77 -R snort/rules/exercise02.rules

Hint: use the Snort option *msg:*"" to set a message for your rule

Exercise 2 test



Execute those commands:

```
On client 101 (alerted) $ ping 192.168.77.102
```

On client 102 (only replies from 101 alerted) \$ ping 192.168.77.101

Exercise 2 solution



Write a rule to detect ping from .77.101 to .77.102 and write a message when the rule fires

```
alert icmp 192.168.77.101 any -> 192.168.77.102 any
(
    sid:2;
    msg:"ping from client 101 to client 102"
)
```

Exercise 3



Write a rule to detect ping replies from .77.101 to .77.102

Run snort with the following command

snort3 -i br77 -R snort/rules/exercise03.rules

Hint: use Wiresharsk to inpect the packets and use the Snort option *itype*: to write the rule

Exercise 3 extra



Write a rule to detect ping replies from .77.101 to .77.102

The **itype** rule option is used to compare a packet's ICMP type to a specified integer value. It is a non-payload detection option and it is used as follows

```
action icmp IPaddr port# -> IPaddr port#
(
   itype:X
)
```

Exercise 3 test



Execute those commands:

On client 101
\$ ping 192.168.77.102

On client 102 (replies from client 101 alerted) \$\\$ ping 192.168.77.101

Exercise 3 solution



Write a rule to detect ping replies from .77.101 to .77.102

```
alert icmp 192.168.77.101 any -> 192.168.77.102 any
(
    itype:0;
    sid:3;
    msg:"ping reply from client 101 to client 102"
)
```

Exercise 4



Write a rule to detect TCP packets from .77.101 to .88.103

Run snort with the following command

snort3 -i br77 -R snort/rules/exercise04.rules

Hint: every client machine has a python script that sends TCP packets to the specified IP address.

Use cat packet.py to inspect the packet

Exercise 4 test



Execute those commands:

```
On client 101 (alerted)
$ python3 packet.py (input: 192.168.88.103)
On client 102
$ python3 packet.py (input: 192.168.88.103/.77.101)
On client 103 (reply from client 101 alerted)
$ python3 packet.py (input: 192.168.77.101)
```

Exercise 4 solution



Write a rule to detect TCP packets from .77.101 to .88.103

```
alert tcp 192.168.77.101 any -> 192.168.88.103 any
(
    sid:4;
    msg:"A TCP packet from client 101 to client 103"
)
```

Exercise 5



Write a rule to detect TCP packets with ACK flag from .77.101 to .88.103

Run snort with the following command

snort3 -i br77 -R snort/rules/exercise05.rules

Hint: use Wiresharsk to inpect the packets and use the Snort option *flags*: to write the rule

Exercise 5 extra



Write a rule to detect TCP packets with ACK flag from .77.101 to .88.103

The **flags** rule option is used to check if flag bits are set in the TCP header. Additionally, one of the following modifiers can be added:

- + match the specified flags plus any others,
- * match if any of the specified flags are set,! match if the specified flags are not set.

```
action tcp IPaddr port# -> IPaddr port#
(
    flags:[+*!] F || S || R || P || A || U || C || E || 0
)
```

Exercise 5 test



Execute those commands:

```
On client 103
$ nc -lp <port#>
```

```
On client 101 (alerted)
$ nc 192.168.88.103 <port#>
```

```
On client 102
$ nc 192.168.88.103 <port#>
```

Exercise 5 solution



Write a rule to detect TCP packets with ACK flag from .77.101 to .88.103

```
alert tcp 192.168.77.101 any -> 192.168.88.103 any
(
    flags:*A;
    sid:5;
    msg:"ACK tcp packet from client 101 to client 103"
)
```

Exercise 6



Write a rule to detect DNS requests from home network to anything but the company DNS server

Run snort with the following command

snort3 -i br77 -R snort/rules/exercise06.rules
-c snort/confs/snort_ids.lua

Hint: rememeber that you can use variables (\$VARNAME) instead of static IPs, check the configuration file snort_ids.lua to get further hints

Exercise 6 extra



Write a rule to detect DNS requests from home network to anything but the company DNS server

Exercise 6 test



Execute those commands:

```
On client 101/102
$ nslookup google.com 192.168.88.103
```

```
On client 101/102 (alerted) $\ nslookup google.com 1.1.1.1
```

Exercise 6 solution



Write a rule to detect DNS requests from home network to anything but the company DNS server

```
alert udp $HOME_NET any -> !$DNS_SERVER 53
(
    sid:6;
    msg:"DNS request to a not standard DNS server"
)
```



Write a rule to detect HTTP requests with unallowed user-agents from HOME_NET to .88.103

Run snort with the following command

snort3 -i br77 -R snort/rules/exercise07.rules
-c snort/confs/snort_ids.lua

Hint: the only user agent we want to accept is *wget* family Use a combination of Snort options *http_header* and *content* to write the rule

Exercise 7 extra



Write a rule to detect HTTP requests with unallowed user-agents from HOME_NET to .88.103

The http_header rule option allows to look for content matches in HTTP header (we can specify in which field using http_header: flied fieldName).

The content rule option is used to perform pattern matching against packet data.

They are payload detection option and are used as follows

```
action http IPaddr port# -> IPaddr port#
(
   http_header:field fieldName;
   content:[!]"content_string", nocase #used to be case insensitive
)
```

Exercise 7 test



Execute those commands:

```
On client 103
$ python3 -m http.server
```

```
On client 101/102
$ wget 192.168.88.103:<port#>
```

```
On client 101/102 (alerted)
$ curl 192.168.88.103:<port#>
```

Exercise 7 solution



Write a rule to detect HTTP requests with unallowed user-agents from HOME_NET to .88.103

```
alert http $HOME_NET any -> any any
(
   http_header:field user-agent;
   content:!"wget", nocase;
   sid:7;
   msg:"Unallowed user-agent in HTTP request from HOME_NET"
)
```



Write a rule to detect SQLi on the pcap file

Run snort with the following command

snort3_pcap -c snort/confs/snort_ids.lua
-r snort/dumps/sqlinj.pcap -R snort/rules/exercise08.rules

Hint: Use a combination of Snort options http_uri, content and pcre to write a regex that match the traffic

Exercise 8 extra



Write a rule to detect SQLi on the pcap file

The http_uri rule option allows to look for content matches in HTTP uri.

The pcre rule option is used to match regular expression strings against packet data.

They are payload detection option and are used as follows:

```
action http IPaddr port# -> IPaddr port#
(
   http_uri:path || query || fragment || host || port || scheme;
   pcre:[!]"/pcre_string/[flag]"; #use pcrepattern sintax for regex
)
```

Exercise 8 solution



Write a rule to detect SQLi on the pcap file

```
alert http any any -> any 8080
(
   http_uri:query;
   content:"search=",nocase;
   pcre:"/(.*[\"\']\;)+.*/";
   sid:8;
   msg:"SQLi command in search parameter"
)
```



An example of Snort3 portscan module

Run snort with the following command

Hint: use the alias *snort3_portscan*

Exercise 9 test



Execute those commands:

```
On client 101
# TCP SYN port scan
$ nmap -nsS 192.168.77.102
# TCP connect port scan
$ nmap -nsT 192.168.77.102
# UDP port scan
$ nmap -nsU 192.168.77.102
```



Write a rule to detect QAKbot on the pcap file

Unzip the Quakbot artifact ZIP:

unzip snort/dumps/Qakbot.zip -d snort/dumps/Qakbot

Password is 'infected'



Write a rule to detect QAKbot on the pcap file

Run snort with the following command

snort3_qakbot -r snort/dumps/Qakbot/2023-05-24-obama264Qakbot-infection.pcap -R snort/rules/exercise10.rules

You can find the logs of snort in the file "alert_full" on the current directory

Exercise 10 solution



Write a rule to detect QAKbot on the pcap file

You can find the rules in the file /opt/snort_rules/exercise10.rules

IPS



Intrusion Prevention System

Run the following command to enable the IPS capabilities for snort

snort/enableNFQ.sh



Write a rule to block ping from any IP to any IP

Run snort with the following command

snort3_ips -R snort/rules/exercise11.rules

Exercise 11 test



Execute those commands:

On client 103 \$ tcpdump -ni eth0

On client 101/102
\$ ping 192.168.88.103

Before running snort pings reach the destination and no alerts are displayed

After running snort pings don't reach the destination and an alert is displayed

Exercise 11 solution



Write a rule to block ping from any IP to any IP

```
block icmp any any -> any any
(
    sid:11
)
```



Write a rule to block TCP packets with ACK flags from .77.101 to .88.103

Run snort with the following command

snort3_ips -R snort/rules/exercise12.rules

Exercise 12 test



Execute those commands:

```
On client 103
$ nc -lp <port#>
```

On client 101
\$ nc 192.168.88.103 <port#>

Before running snort connection is accepted and messages reach the destination

After running snort connection is refused and messages don't reach the destination

Exercise 12 solution



Write a rule to block TCP packets with ACK flags from .77.101 to .88.103

```
block tcp 192.168.77.101 any -> 192.168.88.103 any
(
    flags:*A;
    sid:12;
    msg:"Blocked an ACK packet from client 101 to client 103"
)
```



Write a rule to <u>drop</u> DNS requests for unitn.it domains from HOME_NET to not company DNS server

Run snort with the following command

snort3_ips -R snort/rules/exercise13.rules

Hint: use Wireshark to inspect payload packets and use the Snort option *content* to wirte the rule

Exercise 13 extra



Write a rule to <u>drop</u> DNS requests for unitn.it domains from HOME_NET to not company DNS server

As we have seen the **content** rule option is used to perform pattern matching against packet data.

It allows to match hex bytes when enclosed in I characters.

```
action protocol IPaddr port# -> IPaddr port#
(
    content:"|hexvαlues|"
)
```

Exercise 13 test



Execute those commands:

on client 103 tcpdump -ni eht0

```
On client 101/102
$ nslookup google.com 192.168.88.103
$ nslookup google.com 1.1.1.1
$ nslookup unitn.it 192.168.88.103
$ nslookup unitn.it 1.1.1.1
```

Before running snort all commands runs without alerts

After running snort the last command is blocked and snort generates an alert

Exercise 13 solution



Write a rule to <u>drop</u> DNS requests for unitn.it domains to not company DNS server

```
drop udp $HOME_NET any -> !$DNS_SERVER 53
(
    content:"|05 75 6e 69 74 6e 02 69 74 00|";
    sid:13;
    msg:"Blocked DNS request to a not standard DNS server"
)
```



Write a rule to block sensible SQLi on the pcap file

Run snort with the following command

snort3_pcap -c snort/confs/snort_ids.lua
-r snort/dumps/sqlinj.pcap -R snort/rules/exercise14.rules

Exercise 14 solution



Write a rule to block sensible SQLi on the pcap file

```
block http any any -> any 8080
(
   http_uri:query;
   content:"search=",nocase;
   pcre:"/(.*[\"\']\;)+.*(DROP|INSERT)+/";
   sid:14;
   msg:"Blocked SQL command in search parameter"
)
```

Conclusions



To learn more about Snort rules

Official Snort 3 Rule Writing Guide:

https://docs.snort.org

Thank you for your kind attention

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