

# SNORT v3

## Intrusion Detection & Prevention System



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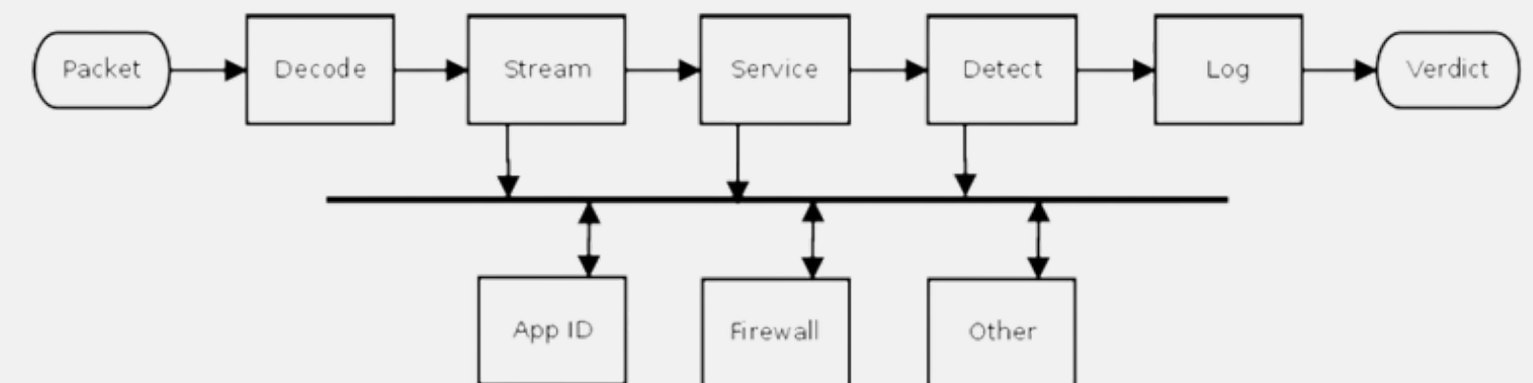
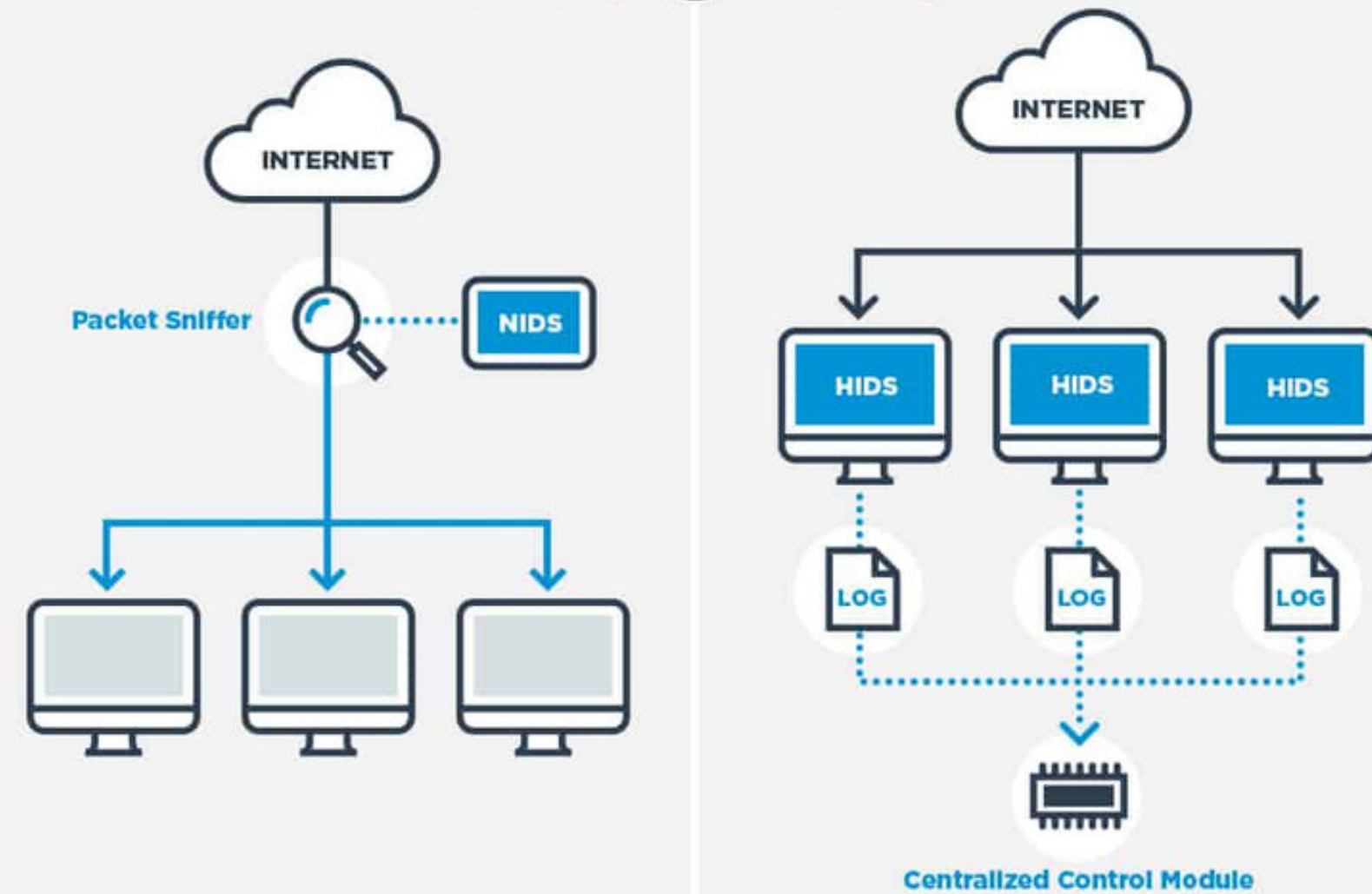
*Network Security Lab 22/23*



# Snort as NIDS



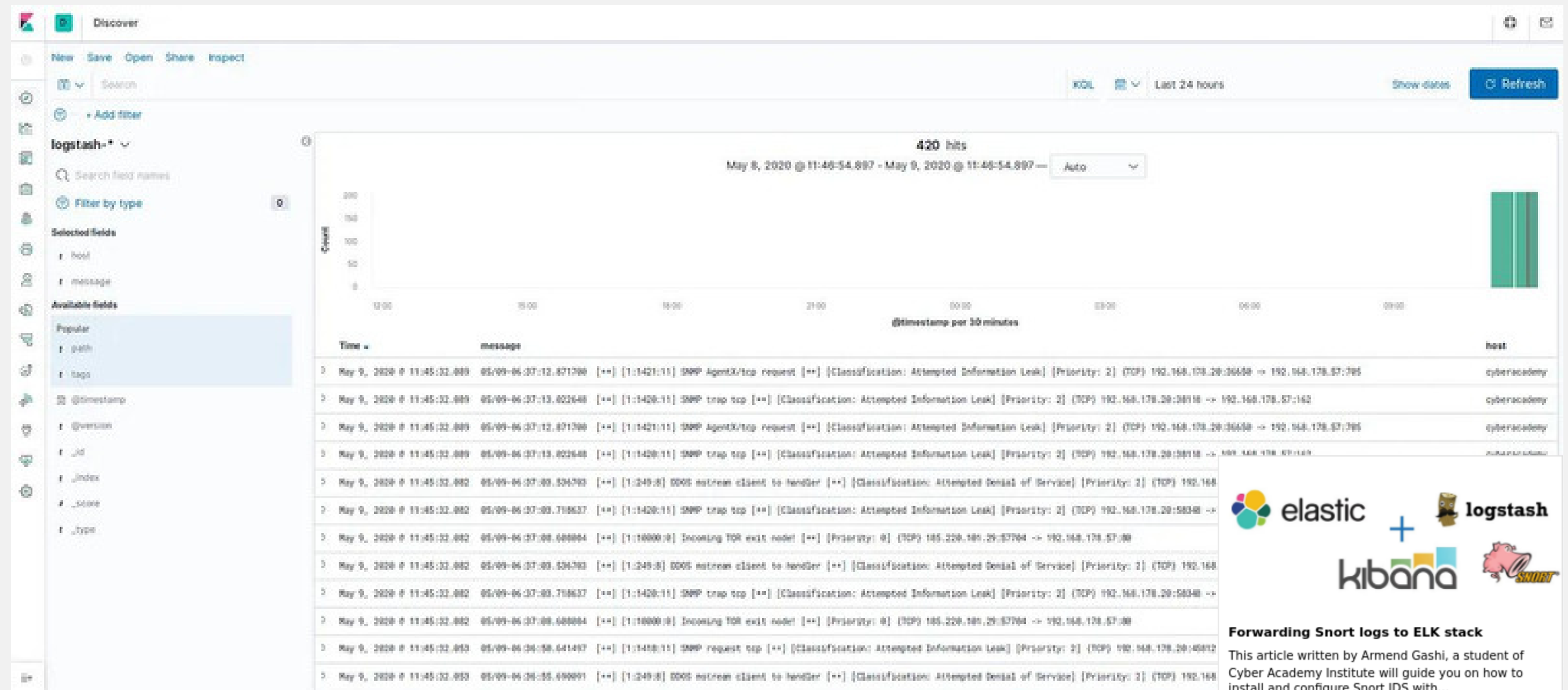
## NIDS vs HIDS



# Snort as a service



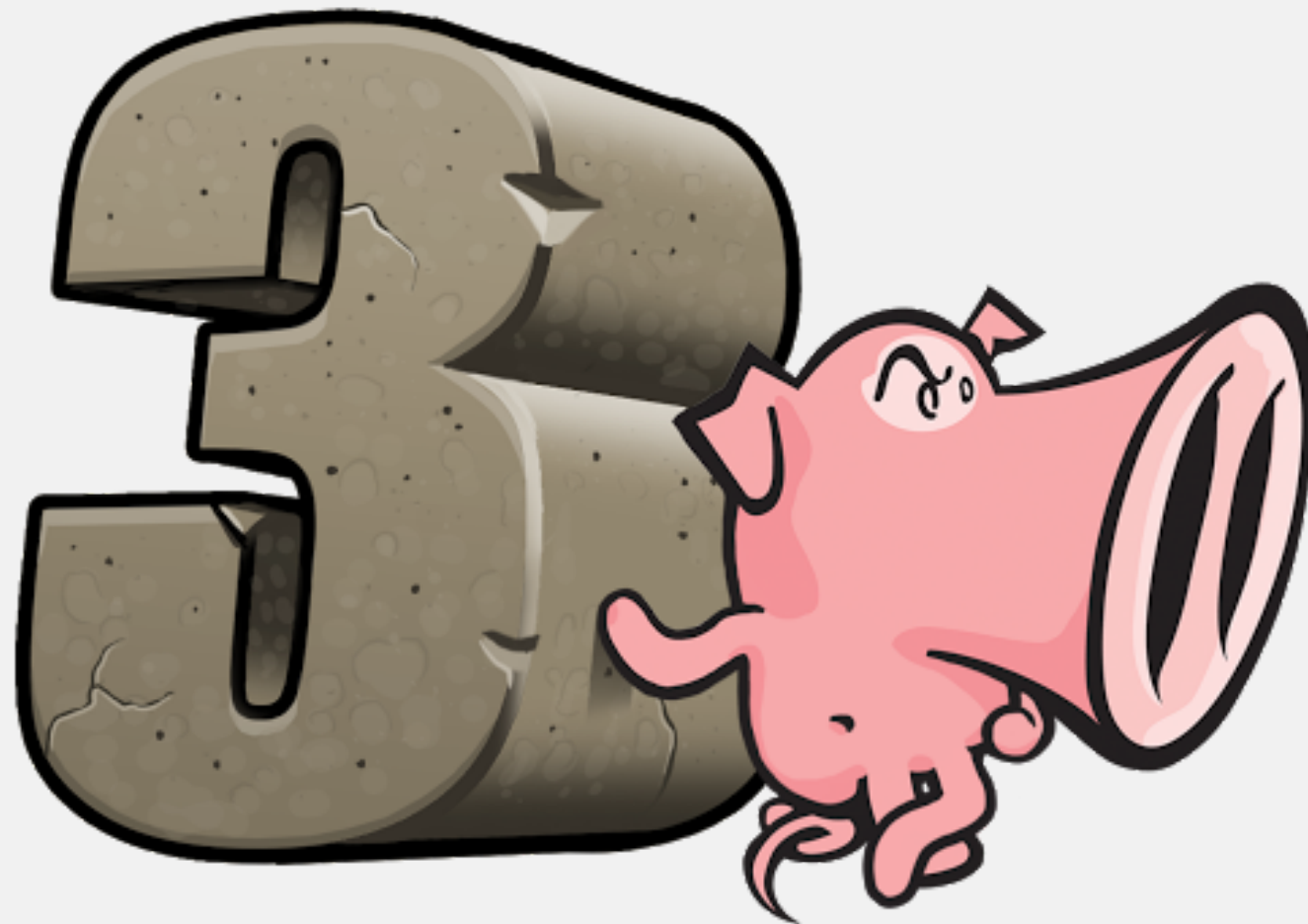
Use parameter  
-A alert\_json  
for easy transfer to  
SIEM software like  
Splunk, ELK stack...



## Forwarding Snort logs to ELK stack

This article written by Armend Gashi, a student of Cyber Academy Institute will guide you on how to install and configure Snort IDS with...

# Snort2 vs Snort3



- New rule parser and rule syntax.
- Support for multiple packet-processing threads, which frees up more memory for packet processing.
- Use of a shared configuration and attribute table.
- Access to more than 200 plugins.
- Rewritten TCP handling.
- Improved shared object rules, including the ability to add rules for zero-day vulnerabilities.
- New performance monitor.
- New rule remarks and comments that are inside of the rule itself.

# Snort3 installation



```
pkgname=snort3
pkgver=3.1.61.0
pkgrel=0
pkgdesc="Snort 3 is the next generation Snort IPS (Intrusion Prevention System)"
url="https://github.com/snort3/snort3"
arch="all"
license="GPL V2"
depends="daq"
makedepends="cmake build-base autoconf automake cpputest flex-dev libuuid
libtool hwloc-dev libnet-dev libdnet-dev libpcap-dev libpcr32 libtirpc-dev luajit-dev
openssl-dev libssl3 libnetfilter_queue-dev libmnl-dev libunwind-dev zlib-dev pcre-dev
xz-dev gperftools-dev"
builddir="$srcdir/$pkgname-$pkgver"

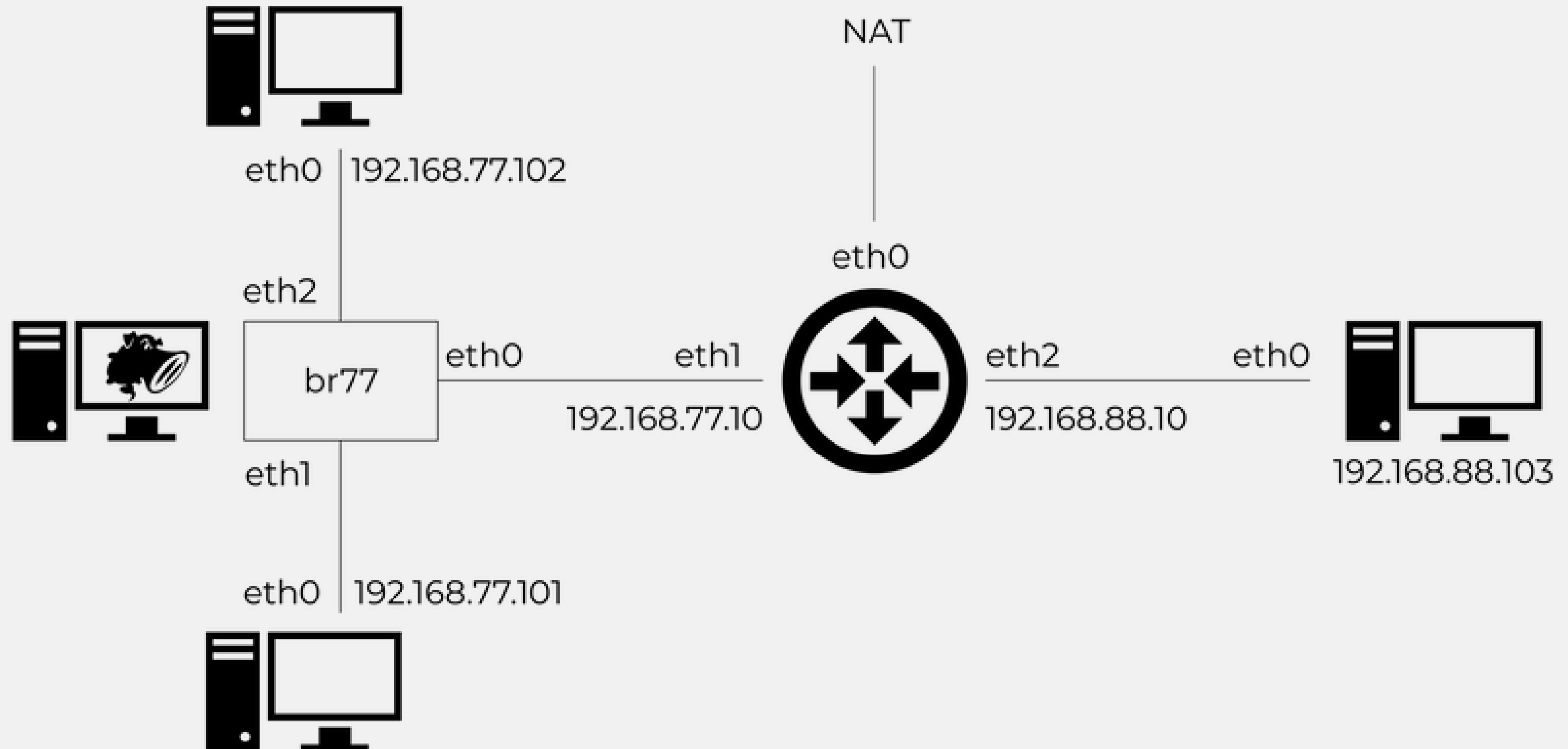
build() {
    ./configure_cmake.sh --prefix=/usr/local --enable-tcmalloc
}

package() {
    cd ./build
    make
    make DESTDIR="$pkgdir" install
}
```

# Old Network setup



# Network setup





# Rules syntax



`action protocol IPaddr port# -> IPaddr port#`  
`(options)`





# Rules syntax

## SNORT actions



**action** protocol IPaddr port# -> IPaddr port#  
(options)

### Basic actions:

- *Alert*: generate an alert on the single packet
- *Block*: block the current packet and all the packets in this flow
- *Drop*: drop the current packet
- *Log*: log the current packet
- *Pass*: mark the current packet as passed

### Active responses:

- *React*: send response to client and terminate session.
- *Reject*: terminate session with TCP reset or ICMP unreachable
- *Rewrite*: enables overwrite packet contents based on a "replace" option in the rules

# Rules syntax

## SNORT Protocols and Services



`action protocol IPaddr port# -> IPaddr port#`  
`(options)`

### Protocols:

- IP
- ICMP
- TCP
- UDP

### Services:

- SSL
- HTTP
- SMTP
- POP3

# Rules syntax

## IP addresses



`action protocol IPaddr port# -> IPaddr port#`  
`(options)`

IP addresses on which the rule should be applied, can be defined in four ways:

- Numeric IP address: 192.168.77.101, 192.168.77.0/24
- Variable (using \$) defined in the Snort config: \$HOME\_NET
- The keyword *any*, meaning any IP address
- List of IP addresses or subnets: [192.168.77.0/24,10.1.1.0/24]

# Rules syntax

## Ports



`action protocol IPaddr port# -> IPaddr port#  
(options)`

Ports on which the traffic will be filtered, can be defined in five different ways:

- The keyword any, meaning any port
- Static port: 8080
- Variable (using \$) defined in the Snort config: \$HTTP\_PORTS
- Port ranges indicated with the range operator: 1:1024
- List of static ports: [1:1024,4444,5555]

# Rules syntax

## Direction operators



`action protocol IPaddr port# -> IPaddr port#`  
`(options)`

There are two valid direction operators that indicates the direction of the traffic that the rule should apply to:

- `->`: The first IP is the source and the second is the destination
- `<>`: Both addresses are source and destination

# Rules syntax

## Snort options



`action protocol IPaddr port# -> IPaddr port#  
(options)`

All rule options are enclosed in parentheses after the end of the rule.

Each rule option is declared as key-value: <name>: <specific criteria>;

Some examples of rule options are:

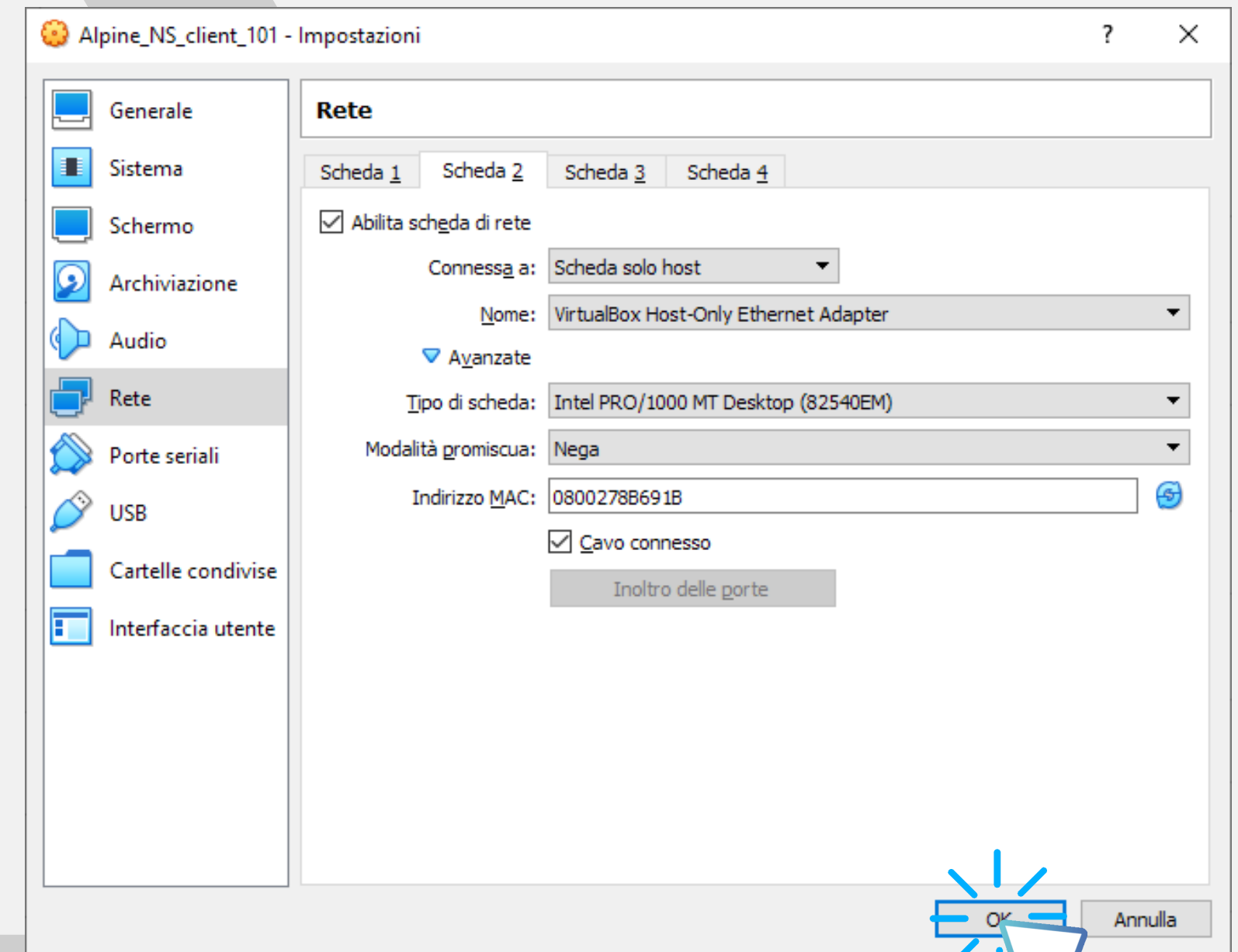
- *msg*: set a message to be displayed when the rule fires
- *sid*: set a numeric identifier to the rule
- *priority*: set a priority to the rule
- *content*: used to perform basic pattern matching against packet data

# DISCALMER



>\_

ssh root@<ip>





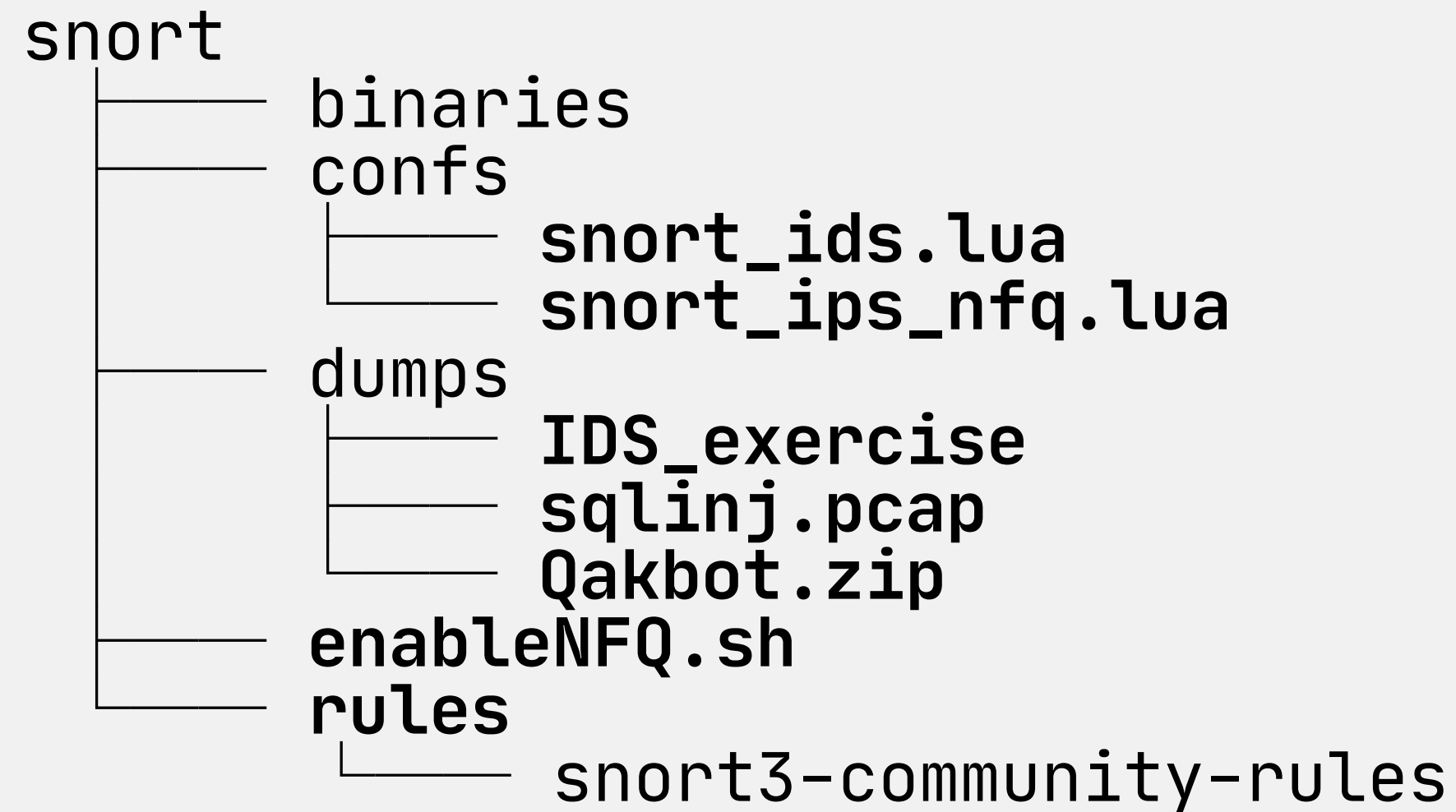
# Virtual Machines

## Credentials



# Directories

## Where to find things



# Aliases



```
snort3="snort --daq afpacket -A alert_full"
```

```
snort3_ips="snort --daq-dir /usr/local/lib/daq  
             -c /root/snort/confs/snort_ips_nfq.lua -Q -A alert_full"
```

```
snort3_pcap="snort --daq pcap -A alert_fast -k none"
```

```
snort3_qakbot="snort -c /usr/local/etc/snort/snort.lua -A alert_full  
              --lua \"alert_full = { file=true }\""
```

```
snort3_portscan="snort --daq afpacket -A alert_fast -i br77  
                -c /usr/local/etc/snort/snort.lua  
                --lua \"port_scan = default_low_port_scan  
                ips = {enable_builtin_rules = true, variables = default_variables}\""
```

# Exercise 1



Write a rule to detect ping from any IP to any IP

Run snort with the following command

```
snort3 -i br77 -R snort/rules/exercise01.rules
```

Hint: use the Snort option *sid:1*  
to give an identifier to your rule

# Exercise 1 solution



Write a rule to detect ping from any IP to any IP

```
alert icmp any any -> any any
(
    sid:1
)
```

# Exercise 2



Write a rule to detect ping from .77.101 to .77.102  
and write a message when the rule fires

Run snort with the following command

```
snort3 -i br77 -R snort/rules/exercise02.rules
```

Hint: use the Snort option *msg:*""  
to set a message for your rule

# Exercise 2 test



Run these commands

On client 101 (alerted)

```
$ ping 192.168.77.102
```

On client 102 (only replies from 101 alerted)

```
$ ping 192.168.77.101
```



# Exercise 2 solution



Write a rule to detect ping from .77.101 to .77.102  
and write a message when the rule fires

```
alert icmp 192.168.77.101 any -> 192.168.77.102 any  
(  
    sid:2;  
    msg:"ping from client 101 to client 102"  
)
```

# Exercise 3



Write a rule to detect ping replies  
from .77.101 to .77.102

Run snort with the following command

```
snort3 -i br77 -R snort/rules/exercise03.rules
```

Hint: use Wireshark to inspect the packets and  
use the Snort option *ittype:* to write the rule

# Exercise 3 extra



Write a rule to detect ping replies  
from .77.101 to .77.102

The `itype` rule option is used to compare a packet's ICMP type to a specified integer value. It is a non-payload detection option and it is used as follows

```
action icmp IPaddr port# -> IPaddr port#  
(  
    itype:X  
)
```

# Exercise 3 test



Run these commands

On client 101

```
$ ping 192.168.77.102
```

On client 102 (replies from client 101 alerted)

```
$ ping 192.168.77.101
```

# Exercise 3 solution



Write a rule to detect ping replies  
from .77.101 to .77.102

```
alert icmp 192.168.77.101 any -> 192.168.77.102 any  
(  
    itype:0;  
    sid:3;  
    msg:"ping reply from client 101 to client 102"  
)
```

# Exercise 4



Write a rule to detect TCP packets  
from .77.101 to .88.103

Run snort with the following command

```
snort3 -i br77 -R snort/rules/exercise04.rules
```

Hint: every client machine has a python script that sends TCP packets to the  
specified IP address.

Use *cat packet.py* to inspect the packet

# Exercise 4 test



Run these commands

On client 101 (alerted)

```
$ python3 packet.py (input: 192.168.88.103)
```

On client 102

```
$ python3 packet.py (input: 192.168.88.103/.77.101)
```

On client 103 (reply from client 101 alerted)

```
$ python3 packet.py (input: 192.168.77.101)
```



# Exercise 4 solution



Write a rule to detect TCP packets  
from .77.101 to .88.103

```
alert tcp 192.168.77.101 any -> 192.168.88.103 any  
(  
    sid:4;  
    msg:"A TCP packet from client 101 to client 103"  
)
```

# Exercise 5



Write a rule to detect TCP packets with  
ACK flag from .77.101 to .88.103

Run snort with the following command

```
snort3 -i br77 -R snort/rules/exercise05.rules
```

Hint: use Wireshark to inspect the packets and  
use the Snort option *flags:* to write the rule

# Exercise 5 extra



Write a rule to detect TCP packets with  
ACK flag from .77.101 to .88.103

The `flags` rule option is used to check if flag bits are set in the TCP header.

Additionally, one of the following modifiers can be added:

- + match the specified flags plus any others,
- \* match if any of the specified flags are set,
- ! match if the specified flags are not set.

```
action tcp IPaddr port# -> IPaddr port#  
(  
  flags:[+*!] F || S || R || P || A || U || C || E || 0  
)
```

# Exercise 5 test



Run these commands

On client 103

```
$ nc -lp <port#>
```

On client 101 (alerted)

```
$ nc 192.168.88.103 <port#>
```

On client 102

```
$ nc 192.168.88.103 <port#>
```

# Exercise 5 solution



Write a rule to detect TCP packets with  
ACK flag from .77.101 to .88.103

```
alert tcp 192.168.77.101 any -> 192.168.88.103 any  
(  
  flags:*A;  
  sid:5;  
  msg:"ACK tcp packet from client 101 to client 103"  
)
```

# Exercise 6



Write a rule to detect DNS requests from home network to anything but the company DNS server

Run snort with the following command

```
snort3 -i br77 -R snort/rules/exercise06.rules  
-c snort/confs/snort_ids.lua
```

Hint: remember that you can use variables (\$VARNAME) instead of static IPs,  
check the configuration file snort\_ids.lua to get further hints

# Exercise 6 extra



Write a rule to detect DNS requests from home network to anything but the company DNS server

```
-- Snort++ configuration
-----

HOME_NET = '192.168.77.0/24'

DNS_SERVER = [[192.168.88.103]]

EXTERNAL_NET = 'any'

default_variables =
{
  nets =
  {
    HOME_NET = HOME_NET,
    EXTERNAL_NET = EXTERNAL_NET,
    DNS_SERVER = DNS_SERVER
  }
}
```



# Exercise 6 test



Run these commands

On client 101/102

```
$ nslookup google.com 192.168.88.103
```

On client 101/102 (alerted)

```
$ nslookup google.com 1.1.1.1
```

# Exercise 6 solution



Write a rule to detect DNS requests from home network to anything but the company DNS server

```
alert udp $HOME_NET any -> !$DNS_SERVER 53  
(  
    sid:6;  
    msg:"DNS request to a not standard DNS server"  
)
```

# Exercise 7



Write a rule to detect HTTP requests with  
unallowed user-agents from HOME\_NET to .88.103

Run snort with the following command

```
snort3 -i br77 -R snort/rules/exercise07.rules  
-c snort/confs/snort_ids.lua
```

Hint: the only user agent we want to accept is *wget* family

Use a combination of Snort options *http\_header* and *content* to write the rule

# Exercise 7 extra



Write a rule to detect HTTP requests with  
unallowed user-agents from HOME\_NET to .88.103

The `http_header` rule option allows to look for content matches in HTTP header (we can specify in which field using `http_header: field fieldName`).

The `content` rule option is used to perform pattern matching against packet data.

They are payload detection option and are used as follows

```
action http IPaddr port# -> IPaddr port#  
(  
    http_header:field fieldName;  
    content:[!]"content_string", nocase #used to be case insensitive  
)
```

# Exercise 7 test



Run these commands

On client 103

```
$ ./runServer.sh
```

On client 101/102

```
$ wget 192.168.88.103
```

On client 101/102 (alerted)

```
$ curl 192.168.88.103
```

# Exercise 7 solution



Write a rule to detect HTTP requests with  
unallowed user-agents from HOME\_NET to .88.103

```
alert http $HOME_NET any -> any any
(
  http_header:field user-agent;
  content:!"wget", nocase;
  sid:7;
  msg:"Unallowed user-agent in HTTP request from HOME_NET"
)
```

# Exercise 8



Write a rule to detect SQLi on the pcap file

Run snort with the following command

```
snort3_pcap -c snort/confs/snort_ids.lua  
-r snort/dumps/sqlinj.pcap -R snort/rules/exercise08.rules
```

Hint: Use a combination of Snort options

*http\_uri*, *content* and *pcre* to write a regex that match the traffic

# Exercise 8 extra



## Write a rule to detect SQLi on the pcap file

The `http_uri` rule option allows to look for content matches in HTTP uri.

The `pcre` rule option is used to match regular expression strings against packet data.

They are payload detection option and are used as follows:

```
action http IPaddr port# -> IPaddr port#  
(  
    http_uri:path || query || fragment || host || port || scheme;  
    pcre:[!]" / pcre_string / [flag]"; #use pcrepattern sintax for regex  
)
```



# Exercise 8 solution



Write a rule to detect SQLi on the pcap file

```
alert http any any -> any 8080
(
  http_uri:query;
  content:"search=",nocase;
  pcre:"/(.*[\"\' ]\;)+.*"/;
  sid:8;
  msg:"SQLi command in search parameter"
)
```

# Exercise 9



## An example of Snort3 portscan module

Run snort with the following command

```
snort --daq afpacket -A alert_fast -i br77  
      -c /usr/local/etc/snort/snort.lua  
      --lua "port_scan = default_low_port_scan  
ips = {enable_builtin_rules = true, variables = default_variables}"
```

Hint: use the alias *snort3\_portscan*

# Exercise 9 test



Run these commands

On client 101

# TCP SYN port scan

\$ nmap -nsS 192.168.77.102

# TCP connect port scan

\$ nmap -nsT 192.168.77.102

# UDP port scan

\$ nmap -nsU 192.168.77.102

# Exercise 10



Write a rule to detect QAKbot on the pcap file

Unzip the Quakbot artifact ZIP:

```
unzip snort/dumps/Qakbot.zip -d snort/dumps/Qakbot
```

Password is 'infected'

# Exercise 10



Write a rule to detect QAKbot on the pcap file

Run snort with the following command

```
snort3_qakbot -r snort/dumps/Qakbot/2023-05-24-obama264-  
Qakbot-infection.pcap -R snort/rules/exercise10.rules
```

You can find the logs of snort in the file "alert\_full" on the current directory

# Exercise 10 solution



Write a rule to detect QAKbot on the pcap file

You can find the rules in the file `/opt/snort_rules/exercise10.rules`

# IPS



## Intrusion Prevention System

Run the following command to enable the IPS capabilities for snort

```
snort/enablNFQ.sh
```

# Exercise 11



Write a rule to block ping from any IP to any IP

Run snort with the following command

```
snort3_ips -R snort/rules/exercise11.rules
```



# Exercise 11 test



Run these commands

```
On client 103
```

```
$ tcpdump -ni eth0
```

```
On client 101/102
```

```
$ ping 192.168.88.103
```

Before running snort pings reach the destination and no alerts are displayed

After running snort pings don't reach the destination and an alert is displayed

# Exercise 11 solution



Write a rule to block ping from any IP to any IP

```
block icmp any any -> any any  
(  
    sid:11  
)
```

# Exercise 12



Write a rule to block TCP packets with  
ACK flags from .77.101 to .88.103

Run snort with the following command

```
snort3_ips -R snort/rules/exercise12.rules
```

# Exercise 12 test



Run these commands

```
On client 103  
$ nc -lp <port#>
```

```
On client 101  
$ nc 192.168.88.103 <port#>
```

Before running snort connection is accepted and messages reach the destination

After running snort connection is refused and messages don't reach the destination

# Exercise 12 solution



Write a rule to block TCP packets with  
ACK flags from .77.101 to .88.103

```
block tcp 192.168.77.101 any -> 192.168.88.103 any  
(  
  flags:*A;  
  sid:12;  
  msg:"Blocked an ACK packet from client 101 to client 103"  
)
```

# Exercise 13



Write a rule to drop DNS requests for unitn.it domains from HOME\_NET to not company DNS server

Run snort with the following command

```
snort3_ips -R snort/rules/exercise13.rules
```

Hint: use Wireshark to inspect payload packets and use the Snort option *content* to write the rule

# Exercise 13 extra



Write a rule to drop DNS requests for unitn.it domains from HOME\_NET to not company DNS server

As we have seen the `content` rule option is used to perform pattern matching against packet data.

It allows to match hex bytes when enclosed in `|` characters.

```
action protocol IPaddr port# -> IPaddr port#  
(  
  content:"|hexvalues|"  
)
```

# Exercise 13 test



Run these commands

On client 103

```
$ tcpdump -ni eht0
```

On client 101/102

```
$ nslookup google.com 192.168.88.103
```

```
$ nslookup google.com 1.1.1.1
```

```
$ nslookup unitn.it 192.168.88.103
```

```
$ nslookup unitn.it 1.1.1.1
```

Before running snort all commands  
runs without alerts

After running snort the last command is  
blocked and snort generates an alert



# Exercise 13 solution



Write a rule to drop DNS requests for unitn.it domains to not company DNS server

```
drop udp $HOME_NET any -> !$DNS_SERVER 53
(
  content:"|05 75 6e 69 74 6e 02 69 74 00|";
  sid:13;
  msg:"Blocked DNS request to a not standard DNS server"
)
```

# Exercise 14



Write a rule to block sensible SQLi on the pcap file

Run snort with the following command

```
snort3_pcap -c snort/confs/snort_ids.lua  
-r snort/dumps/sqlinj.pcap -R snort/rules/exercise14.rules
```

# Exercise 14 solution



Write a rule to block sensible SQLi on the pcap file

```
block http any any -> any 8080
(
  http_uri:query;
  content:"search=",nocase;
  pcre:"/(.*[\"\' ]\;)+.*(DROP|INSERT)+/";
  sid:14;
  msg:"Blocked SQL command in search parameter"
)
```

# Conclusions



To learn more about Snort rules

Official Snort 3 Rule Writing Guide:

<https://docs.snort.org>

# Thank you for your kind attention



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