



POLITECNICO

MILANO 1863

Requirements analysis and specification document (RASD)

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v0.11

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Section 1

Introduction

1.1 Purpose

The Requirements Analysis and Specification Document for the Travlendar+ system management is intended

- to describe the system itself,
- its functional and non-functional requirements,
- its functional and non-functional requirements,
- the components,
- its constraints,
- the relationship with real world and users, providing several use cases and scenarios.

A part of the documentation uses Alloy, a language to describe structures and a tool to explore and provide a formal specification of some features of the system.

This document is addressed primarily

- to developers and programmers who must meet the requirements,
- testers who need to determine if the requirements are met,
- project managers, who control the development process,
- and users who validate the goals of the system.

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1.2 Scope

The product is a digital management system to support the creation of a calendar-based application which automatically computes and accounts for travel time between appointments in order to make sure that users are not late for appointments and supports users in their travels.

The system consists of two back – end server applications:

- one handles requests for entering appointments or trips, managing schedules and routes;
- the other communicates with the systems of transport companies.

And two front – end applications:

- The web-based application which provides the end user with a friendly interface to take advantage of services of Travlendar+;

- A mobile application that allows the user to easily access the service wherever he/she needs.

The system is intended for users who must be allowed to register and access the system via username and password, to make the appointment and manage the process easier and quicker.

Users can create meetings, and when meetings are created in locations that are unreachable at the allotted time, a warning is created; the application must also take into account possible issues related to the request (e.g. public service strikes on the day scheduled for the meeting).

The system should allow users to define various kinds of user preferences: users can activate or deactivate each travel means, should be able to provide constraints on different travel means and select combinations of transportation means that minimize carbon footprint. In addition, the user must specify a flexible break: the system must manage this aspect, grant 30 minutes to the users in order to have break within the set time interval.

1.3 Goal

The goals of Travlendar+ are the followings:

1. Let the user register to the service and login via provided credentials;
2. Let the user manage his/her own profile;
3. Let the user delete his/her own profile;
4. Let the user insert his/her meeting in the schedule application;
5. Let the user modify his/her meetings in the schedule application;
6. Let the user delete his/her meetings in the schedule application;
7. Let the system work efficiently by generating an alarm when a meeting is not possible within the specified time range;
8. Let the system indicate which best travel means is to be used for a given meeting;
9. Let the user indicate his/her preferences on the travel means;
10. Automatically the system searches for the shortest path to reach the meeting site;
11. Automatically the system searches the cheapest means of transport to reach the meeting site;
12. Let the user specify its intent to minimize his carbon footprint;
13. Let the user specify a flexible break;
14. Let the user specify an interval time for a break;
15. Automatically the system must find the specify interval time to have break.

1.4 Definitions, Acronyms, Abbreviations

Actor: Specifies a role played by a user or any other system that interacts with the system.

API: Application Programming Interfaces.

Availability: the amount of time that the above remains online with respect to the total time.

Back – end application: Computer program that remains in the background, or resides on a server located in a back room. A user, generally, interfaces only with a front – end application.

Front – end application: Any application the users interact with directly. It provides the so called presentation layer.

GPS: Global Positioning System

Guest: Any person who is not registered or logged in to the Travlendar+ service.

JEE: Java Enterprise Edition.

Maintainability: determines the probability that a failed machine can be restored to its normal operable state within a given timeframe, using the prescribed practices and procedures.

Mobile application: Computer program designed to run on a mobile device such as smartphone or tablet.

OS: Operative system.

Portability: measurement of how easily an application can be transferred from one computer environment to another.

RASD: Requirements Analysis and Specification Document.

Reliability: Ability of a computer program to perform its intended functions and operations in a system's environment, without experiencing failure.

Security: Prevention of access to information by unauthorized recipients, and intentional but unauthorized destruction or alteration of that information.

System: Hardware and software components that run a computer or computers.

User: Any person subscribed and logged in to the service who hence can insert a meeting using Travlendar+.

User Interface: It is the way through which a user interacts with an application or a website.

Web application: Client – server application accessible by a user through a browser.

1.5 Revision history

v0.1 Construct basic document's structure.

v0.2 Add *Purpose, Scope, Goal, Definitions, Acronyms, Abbreviations, Reference documents, Document structure*.

v0.3 Add *Product Perspective, Product Functions, User Characteristics, Assumptions and Dependencies, Constraints, World and Machine model interpretation*. Modify *Definition, Acronyms, Abbreviations* and document structure. Create a simple Appendix, which will be completed at the end.

v0.4 Add *External Interface Requirements*. Modify *Goal, Definitions, Acronyms, Abbreviations, Product Functions, Use Case Model, Assumption and Dependences, World and Machine model*.

v0.5 Add *Functional Requirements*.

v0.6 Add *Performance Requirements* and *Software System Attributes*.

v0.7 Add Activity diagrams.

v0.8 Change part of LunchTime in Break: add and modify last three goals, modify use case part.

v0.9 Correct the form and syntax of the document.

v0.10 Add mockups.

v0.11 Add *Formal Analysis Using Alloy*.

1.6 Reference documents

This document is based on the specifications concerning the RASD assignment for the Software Engineering II project, part of the course held by professors Elisabetta Di Nitto and Matteo Giovanni Mottola at the Politecnico di Milano, A.Y. 2017/2018.

1.7 Document structure

This document consists of three sections:

Section 1: Introduction A general introduction and overview of the system-to-be purpose, scope and goals, along with some important information about this document.

Section 2: Overall description It describes the general factors that affects the product and its requirements. The section provides a background for those requirements which are defined in detail in Section 3 and makes them easier to figure out.

Section 3: Specific Requirements All the software requirements are sufficiently specified in order to allow the designers to use them. Both functional and non-functional requirements are mentioned.

There are two additional parts, Appendix and Bibliography that provide another information about the sections of this document.

Section 2

Overall Description

2.1 Product Perspective

2.1.1 User interfaces

The user has two main ways to access the system:

- via a web application accessible from any modern browser
- via a mobile application that can run on any modern smartphone

Although they are two different platforms, the user interface must be unified and intuitive, allowing anyone to use it without any specific training.

2.1.2 Hardware interfaces

The web application can be executed on any modern computer that meets the minimum system requirements (link al paragrafo).

The mobile application can run on any modern mobile device (i.e. smartphone, tablet) with mobile data connectivity, GPS and meets the minimum system requirements (link al paragrafo).

2.1.3 Software interfaces

The web application must support most of the modern browsers e.g., IE, Firefox, Chrome, Safari.

The mobile application must be supported by the most widespread mobile OSs such as iOS and Android that meets the minimum system requirements (link al paragrafo).

The backend application must rely on a commercial DBMS to store data and must be implemented in Java. The backend also have to interface with the APIs of a public transportation and traffic information provider.

2.2 Product Functions

The system allows the users to create meetings and helps them to reach the location.

The users can:

- register to the service;
- login in to the service;
- manage personal information and delete their accounts;
- create meetings;
- manage their preferences, such as activate/deactivate travel mean, provide constraints on travel mean, specify their intent to minimize his carbon footprint;
- specify break time.

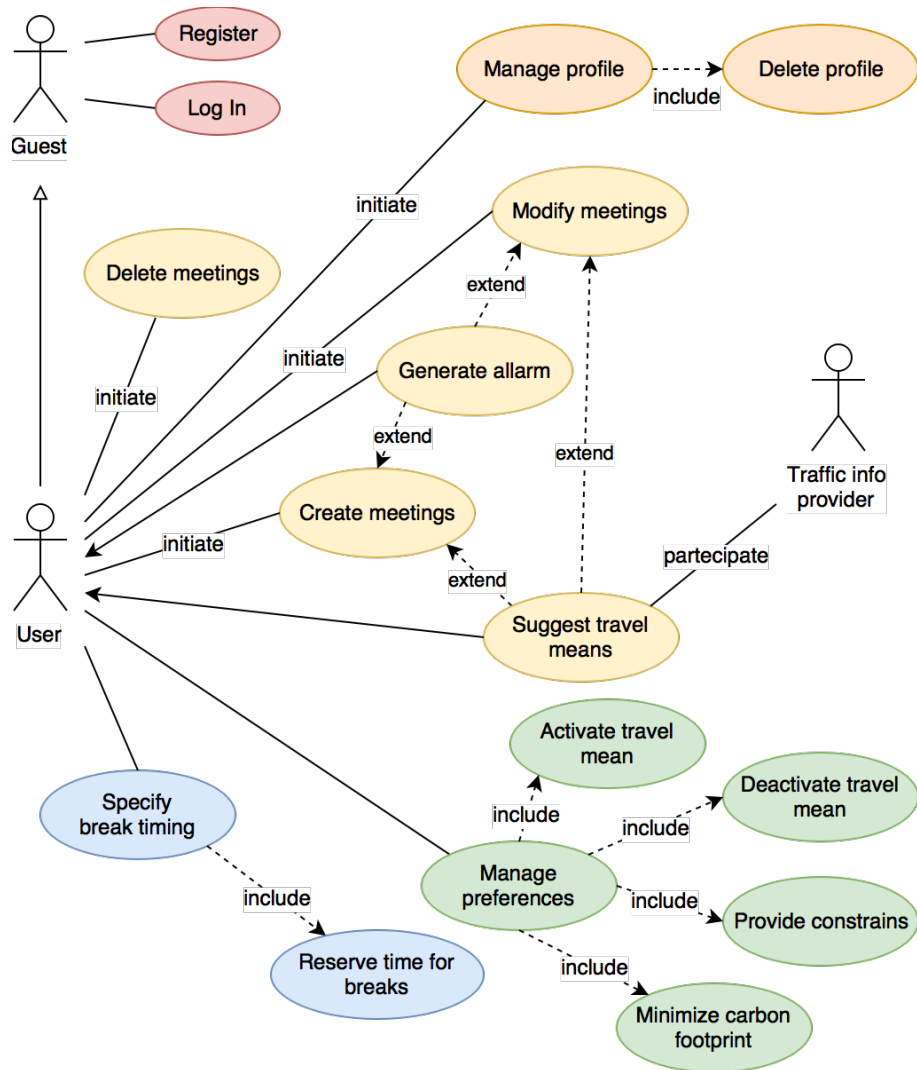


Figure 2.1: Use Case Model. Explains actors and functionalities offered by the system.

2.3 User Characteristics

The target user is someone who needs an automated system to manage appointments and schedules the travels.

The meeting should not overlap with any pre - existing one and the app should allow the user to move from his/her present position to the meeting site, using the means of transport preferred and according to traffic conditions.

2.4 Assumptions and Dependences

The following assumptions are given for granted:

- Means of transport comply with users reques.
- The device is always connected to the server.
- All users provide correct and valid data at time of registration.
- GPS shows the actual position of the owner.
- Provider Information shows correct and updated data.
- The event, when inserted, modified or deleted, must not be in the past.

2.5 Constraints

2.5.1 Regulatory policies

The application must be allowed by the user to collect his/her position, through GPS.

2.5.2 Hardware limitations

- Web application:
 - Internet connection;
 - 800x600 screen resolution;
 - JavaScript enabled.
- Mobile application:
 - Internet connection;
 - 50 MB of available storage space;
 - 1GB of RAM;
 - GPS module.

2.5.3 Reliability requirements

The system reliability, that is the probability to operate without a failure for a specific period of time, must be at least 99%.

2.6 World and Machine model interpretation

In this part of RASD, a description of the system-to-be is provided following the World and Machine model introduced by Jackson and Zave.

They indicate as the Machine the portion of the system-to-be developed, typically software-to-be plus hardware. The Machine domain is the set of phenomena located entirely in the machine and that the machine control (e.g., machine algorithms, controlled device, ...)

Opposite, the World domain is a set of phenomena that the machine cannot observe.

The World is connected with the Machine through Shared Phenomena part of it both observed by the Machine and by the World themselves. The Shared Phenomena can be controlled by the World and observed by the Machine or controlled by the Machine and observed by the World.

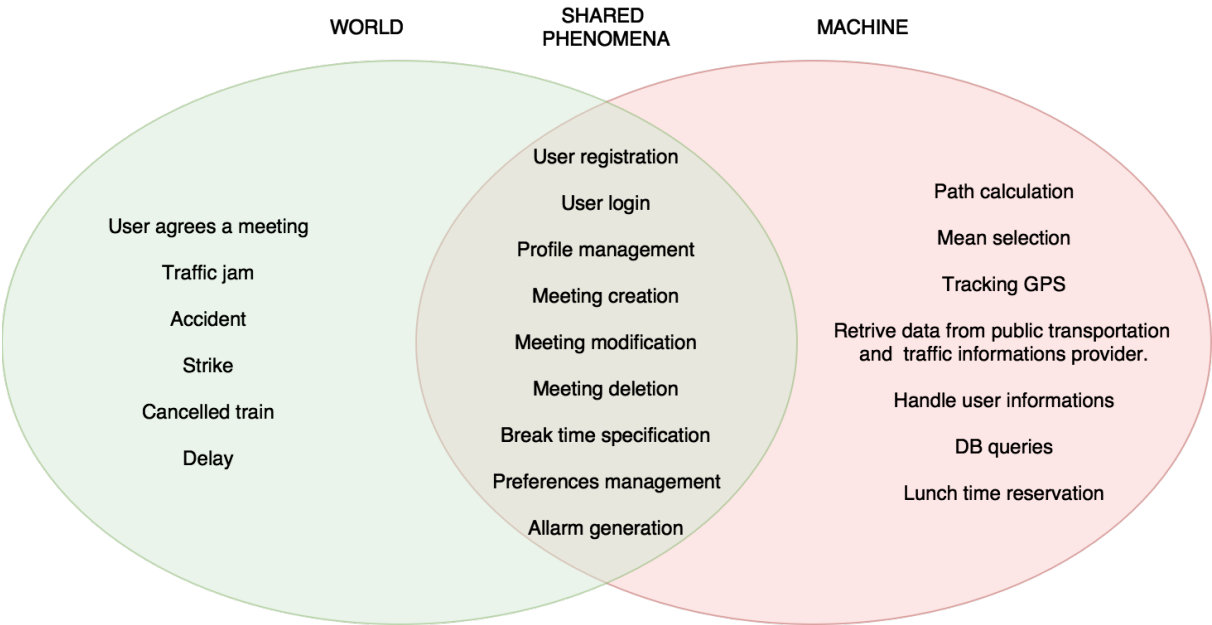


Figure 2.2: World and Machine model for the main functionalities offered by the system.

Section 3

Specific Requirements

3.1 External Interface Requirements

3.1.1 User Interfaces

The user interface must be intuitive and unified, granting to the user a pleasant experience. In order to make it possible both web and mobile application must satisfy the following requirements:

- If the session is not already active the user must be redirected to a Login page. If he/she is not already registered he/she can create a new account within the same page. Moreover, the user must be able to Sign In/Sign Up not only with username and password but also with his/her social accounts (e.g. Google, Facebook, Twitter);
- Once logged, the user must be redirected to his/her personal page;
- A toolbar must allow the user to navigate through the pages described below;
- The user's personal page must display an overview of user's future events (display them in a list, in a calendar or in a map) and must also offer the possibility to insert new ones;
- Clicking on an event the user must be redirected to the event's detail page;
- The event's detail page must display detailed information such as location of the event, time and suggested mean (including the path) needed to reach it;
- The event's detail page must allow the user to modify or delete the event;
- If an user tries to insert or modified an event which location is unreachable in the remaining time an alert should be displayed;
- The Account settings page must allow the user to modify its/her personal informations or delete the account;
- The user must be allowed to select between different languages (en, it, de, fr, es, ru, zh, ja, ar);
- The UI must comply the Flat Design principles;
- Both web and mobile applications must use the same graphic objects for the same interface elements.

Specific constraints must be satisfied by specific application:

- Web application:
 - The user interface must be responsive i.e. adapt to screen size;
 - All pages must comply W3C standards.
- Mobile application:
 - Must run on iOS 9.3 or greater and Android 5.0 or greater.

3.1.2 Hardware Interfaces

As already mentioned in section 2.1.2, the web application can be executed on any computer that meets the basic requirements described in the "Hardware Limitation" section.

The mobile application must exchange data with the GPS module located on any type of smartphone or tablet. You must also have an internet connection to communicate with the main system server.

3.1.3 Software Interfaces

The backend application requires the following software products:

- Java EE 7 - <http://www.oracle.com/technetwork/java/javaee/overview/index.html>
- MySQL 5.7 - <http://dev.mysql.com/>

As mentioned in Section 2.1.3, the backend must interfaced with the APIs of a public transportation and traffic informations provider, to have the information useful to plan the path.

The mobile applications requires the following software products:

- (iOS) Swift 4 - <https://developer.apple.com/swift/>
- (Android) Java SE 7 - <http://www.oracle.com/technetwork/java/javase/overview/index.html>

3.1.4 Communications Interfaces

Every communication between application server and client must comply the HTTPS protocol.

If the back-end application and the DBMS runs on different servers the communication between them must be SSL/TLS encrypted.

3.2 Functional requirements

3.2.1 Register

Purpose

Anyone who want to subscribe to Travlendar + can make the registration process through the mobile app or the web site. First, the guest must complete the registration form with personal data (i.e., first name, last name, birthdate, sex, e-mail, password) and accept privacy terms and conditions.

Once the guest submits the information, the system checks and sends a confirmation email. If the operation is successful, the guest becomes a user and may start using the application.

Scenario 1

Allyson wants to register at Travlendar + using the web page. She opens the main home page of research mean and type "travlendar +". When you reach Travlendar's home page, click on "Sign up" and the registration form appears. It inserts all your data, such as first name, last name, birthdate, sex, e-mail and password, and accepts the terms and conditions of privacy. When you finish this step, click the "Done" button, and after a few seconds you will receive a confirmation email of your registration.

Scenario 2

Benjamin has just moved to London and, at the suggestion of his friend Carl, decides to sign up for Travlendar + to better manage new meetings. Download the app on your mobile phone and open it. The home page appears and he clicks on "Sign up". The registration form appears where he inserts all personal information and clicks "Done" button to submit it. Just click the button will display a message informing him that his password has already been used.

Use cases

Table 3.1: Register use case.

Actor	Guest
Goal	Goal 1
Input Condition	The person wants to subscribe to the service
Event flow	<ol style="list-style-type: none">1. The guest opens the home page or mobile application of "Travlendar +" and clicks the "Sign up" button;2. The registration form appears and the guest completes the mandatory fields;3. The guest allows the personal data processing to be marked on the corresponding box;4. The guest clicks the "Done" button;5. The system saves the information in the database and sends a guest confirmation email to the guest, who becomes a user of the service.
Output Condition	The system informs the user of the registration successfully.
Exception	The system can report some exceptions when an invalid or already used mail address is used. Another exception can be reported if the license number is non-existent or if the terms and conditions of use are not accepted.

Functional requirements

- The system must not accept a mail already used for the registration process;
- The system requires the following mandatory personal information:
 - First Name
 - Last Name
 - Sex
 - Date of birth
 - Address
 - E-mail address
 - Password
 - Driving license number (optional)
- If the terms and conditions of use and privacy are not accepted, the system must not complete the registration process;
- The system sends a recording confirmation mail correctly, when the guest clicks the "Done" button;
- The guest can leave the registration process at any time.

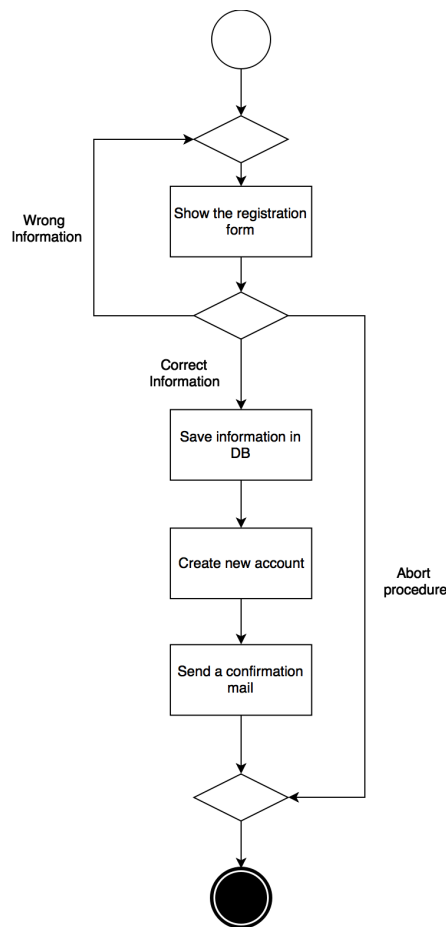


Figure 1: Activity diagram for Register.

3.2.2 Login

Purpose

The purpose of the Login phase is to guarantee access to authorized users. Access can be made by inserting mail and password, or through a social network account (i.e., Facebook, Instagram, LinkedIn).

It is also possible to retrieve password if it has been forgotten by clicking the "Forgot password?" button. Once the button is clicked, a mail with credentials is sent.

Scenario 1

Catherine wants to enter a new meeting in her calendar. Catherine accesses the "Travlendar +" home page with her laptop. Enter personal mail and password (used to sign up). Then you click on "Login" and, since everything is correct, you get access as an authorized user.

Scenario 2

Dominique wants to insert his dental visit on next Tuesday. Opens the app on your mobile phone and places credentials. Now there is a problem, you do not remember the password used to authenticate yourself. Then, Dominique click on the "Forgot Password?" button. The system forwards the new password to its email address to be used to authenticate itself.

Use cases

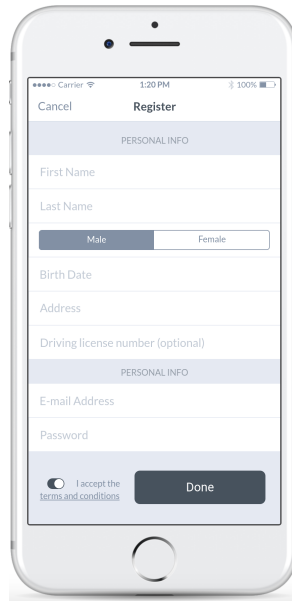


Figure 2: Mockup for registration on a mobile device.

Table 3.2: Login use case.

Actor	User
Goal	Goal 1
Input Condition	An user already registered, wants to login.
Event flow	<ol style="list-style-type: none"> 1. The user opens the home page or mobile application and the system shows the login page; 2. The user inserts his / her e-mail address and password; 3. The user clicks the "Sign in" button.
Output Condition	The system connects the user to his / her personal page.
Exception	The exception that may arise is the inputting of an insertion mail or an incorrect password. The system sends the user an error message asking you to verify the address and re-enter the password.

Functional requirements

- The user must be already registered with the system for successful login;
- You must have correct mail and password available to successfully login;
- The user-entered password must match a specific mail address;
- Bad credentials must not allow the user authentication;
- The system must send a new password to the specified mail attachment (if this is valid), if the user clicks the "Forgot password?" button;
- After requesting a new password, the system must allow the user to authenticate only with new credentials.

Activity diagram

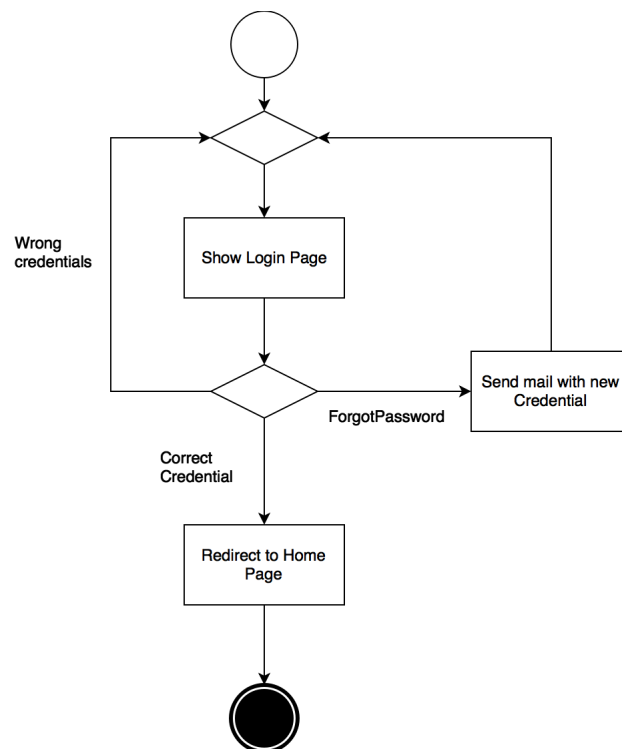


Figure 3: Activity diagram for Login.

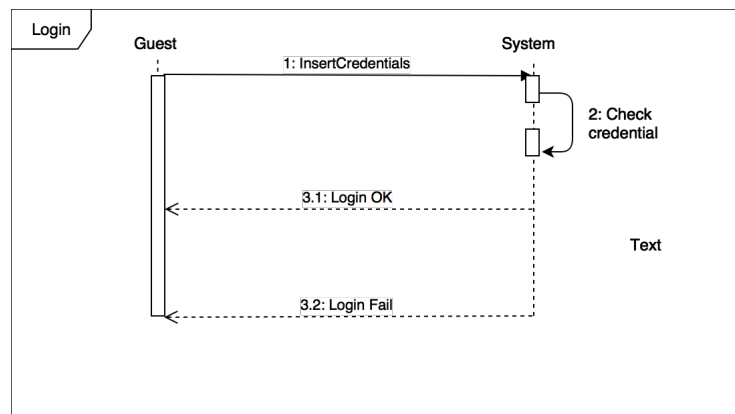


Figure 4: Login sequence diagram.

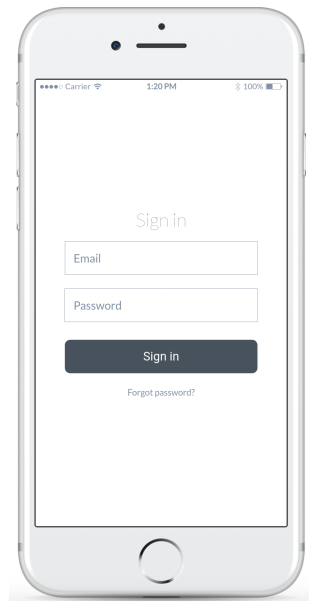


Figure 5: Mockup for Login on a mobile device.

3.2.3 Create meetings

Purpose

The purpose is to allow the authorized user to create a new meeting on the calendar by entering the meeting name, date, time, place, and also specifying how to reach the site. The task of the system is to check this information and, if incorrect, alert the user to modify them.

Scenario 1

Emma has to enter a driving lesson for tomorrow. Then she logs in her "Travlendar +" personal page as authorized user and press the "New meeting" button to create the appointment. Then the system open a form where she must enter the name of the event, date, time, place and mode to reach it. Once completed, you press the "Save" button. The system verifies the correctness of the information, calculates the most appropriate way to reach it and creates the event on the calendar.

Scenario 2

Franklin just took an appointment from the hairdresser in half an hour. She then decided to create an appointment on her mobile app "Travelendar +". Log in with your smartphone and press the "+" button. A form appears to be completed with the event, date, time and place. Once the form is completed, submit it. The system checks the information and issues an error message because the site can not be reached in half an hour by bike (Franklins only active travel mean is bike sharing service).

Use cases

Table 3.3: Create meetings use case table.

Actor	User
Goal	Goal 4
Input Condition	An user wants to create a new meeting on his/her calendar.
Event flow	<ol style="list-style-type: none"> 1. The user must login by entering his/her mail and password; 2. The user clicks the "+" / "New event" button to create a new meeting; 3. The system shows the form to be filled; 4. The user compiles the form and clicks the "Save" button; 5. The system checks the information, calculates the most appropriate way to reach the meeting's location and saves it in the database; in the case of incorrect information, the user alerts you with an error message.
Output Condition	The system creates a new meeting on the user's calendar in the home page.
Exception	The exception that may emerge is that the mean to reach the site is not valid (e.g., if you have to drive a motorway, you cannot use the bicycle), or your downtime is less than the time you need. Another exception is raised if the meeting creation date is later than the date of the meeting.

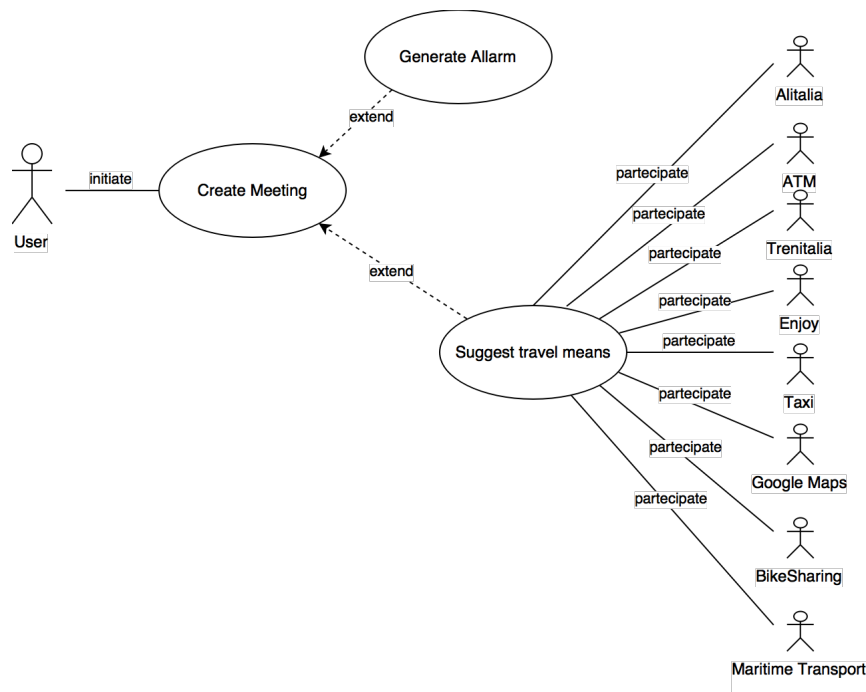


Figure 6: Create meeting Use case diagram.

Functional requirements

- The user must log in successfully;
- The user must insert the following information in the form:
 - Name
 - Start
 - End
 - Place
 - People
 - Transport modes
- The system must verify that the meeting data is later than the creation date;
- The system must check that the way to reach is compatible with the path;
- The system must verify that the time available is sufficient to reach the appointment site;
- After verification of the correctness of the information, the system must create the meeting on the personal calendar;
- The system must send an error message in case of inappropriate data or mean.

Activity diagram

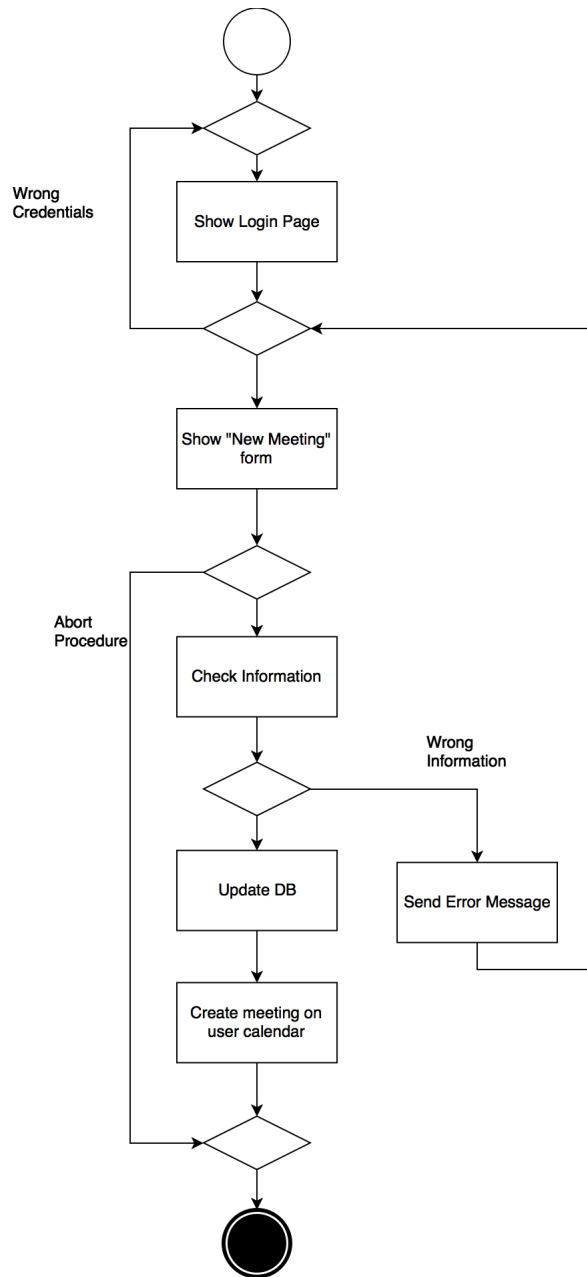


Figure 7: Activity diagram for Create meetings.

3.2.4 Modify meetings

Purpose

The purpose of this part is to allow the user, after saving an meeting on the calendar, to be able to modify some information (such as date, time, number of people, place, means of transport). The system must verify the compatibility of the modification.

Scenario 1

Gordon was just called by the school secretary and was advised that he had a lesson in IIIA class at 10 a.m. instead of at 9 a.m. on Thursday. Enter the personal page of "Travlendar +" and select the appointment. Press the "Modify" button next to the selected event. The system shows the form already completed and Gordon changes the time. Press the "Save" button. The system checks the information and updates the appointment successfully.

Scenario 2

Helen has to hold a conference in Paris. Now she is at Milan Malpensa Airport and she has just been notified that the plane has 120 minutes late. He decides to change the meeting to control if she can reach the conference place in time. Enter your personal page through the mobile application. Helen selects the meeting and press the "Modify" button. Then, she change the times in the form and press "Save". The system verifies the information and sends an error message because by changing the time the plane will fail to reach Paris in time for the conference.

Use cases

Table 3.4: Modify meetings use case.

Actor	User
Goal	Goal 5
Input Condition	The user wants to modify a meeting on his/her calendar.
Event flow	<ol style="list-style-type: none"> 1. The user must login by entering your mail and password; 2. The user selects the meeting he/she wants to modify with one click; 3. The system shows a dialog box with "Modify" and "Delete" buttons; 4. The user presses the "Modify" button; 5. The system shows the form with the meeting information; 6. The user modifies the form and press the "Save" button; 7. The system verifies the information and saves it in the database; in the case of incorrect information, the system alerts the user with an error message.
Output Condition	The system modify a meeting on the calendar on the user's home.
Exception	The exceptions that can be raised are the same as those for creating the event. The exception that may be raised is that the way to reach the site is not valid (for example, if you have to drive a motorway, you can not use the bicycle), or your downtime is less than the time you need. Another exception is raised if the meeting change date is later than the date of the meeting.

Functional requirements

- The user must log in successfully;
- The user must have already created an event;
- The user must change one or more of the following information in the form:
 - Event name
 - Event date
 - Event Time
 - Place
 - People
 - Transport modes
- The system must verify that the date of the event is after the creation date;
- The system must check that the way to reach is compatible with the path;
- The system must verify that the time range is sufficient to reach the appointment place;
- Once the information is verified, the system has to change the appointment on the personal calendar;
- The system must send an error message in case of inappropriate date or time.

Activity diagram

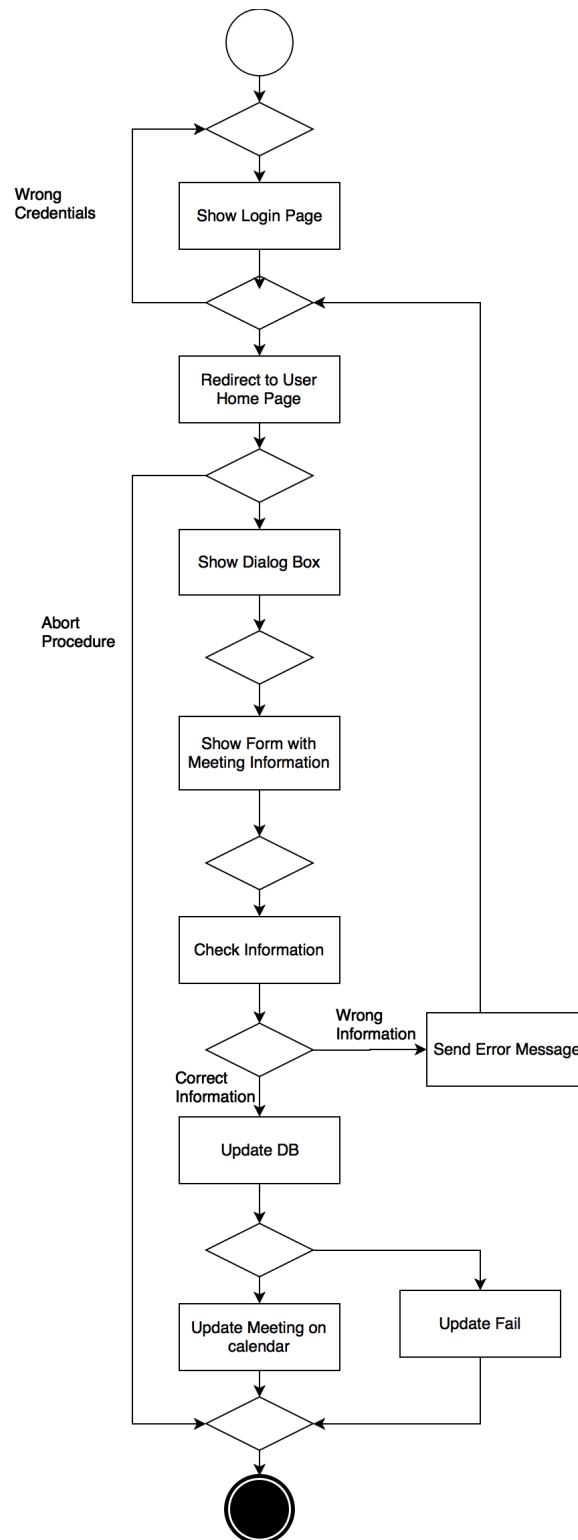


Figure 8: Activity diagram for Modify meetings.

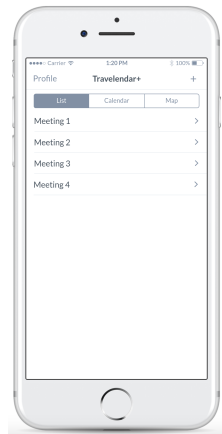


Figure 9: Meetings list view on mobile.

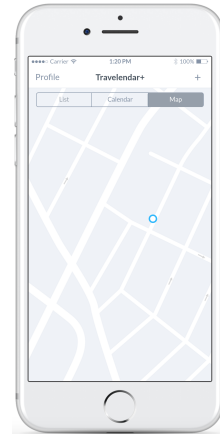


Figure 10: Meetings map view on mobile.

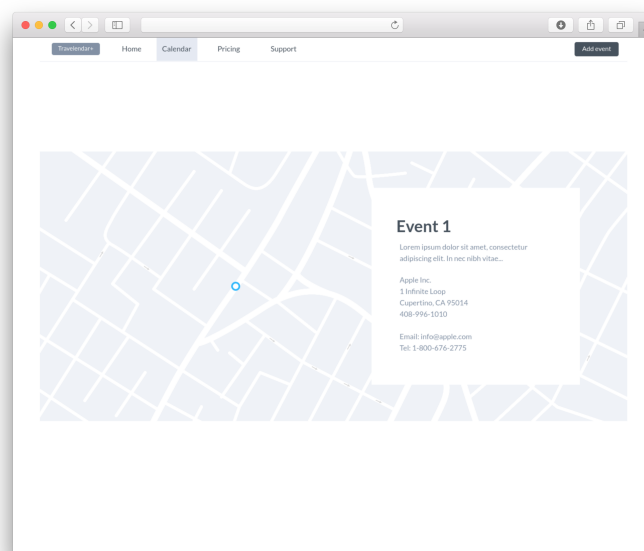


Figure 11: Mockup for meetings map view on a browser.

3.2.5 Delete meetings

Purpose

The purpose of this part is to allow the user, after creating or modifying an meeting on the calendar, to be able to delete it.

Scenario 1

Igor is a computer science student. On Monday and Tuesday he attends the course of Database 2. The professor has just written an e-mail, signaling that next Monday there will be no lesson. Igor opens the "Travelendar +" application on his smartphone and he logs in. He selects the "DB2 lesson" meeting and clicks the "Delete" button. The system asks whether he is sure to cancel the meeting. Igor confirms. The system processes the information and updates the database.

Use cases

Table 3.5: Delete meetings use case.

Actor	User
Goal	Goal 6
Input Condition	The user wants to delete a meeting on his/her calendar.
Event flow	<ol style="list-style-type: none"> 1. The must login by entering your mail and password; 2. The user selects the meeting he/she wants to select with one click; 3. The system shows a dialog box with two "Modify" and "Delete" buttons; 4. The user clicks the "Delete" button; 5. The system prompts the user if he/she is sure he/she want to delete the meeting with a dialog box; 6. The user presses the "Yes" button; 7. The system processes the information, updates the database, and deletes the event from the calendar.
Output Condition	The system deletes a meeting on the user's home calendar.
Exception	The delete fails and the user is notified.

Functional requirements

- The user must log in successfully;
- The user must have already created a meeting;
- The user must select the meeting he/she wants to delete;
- The system must ask the user whether or not he/she want to delete the meeting;
- The system must update the DB and delete the meeting from the calendar.

Activity diagram

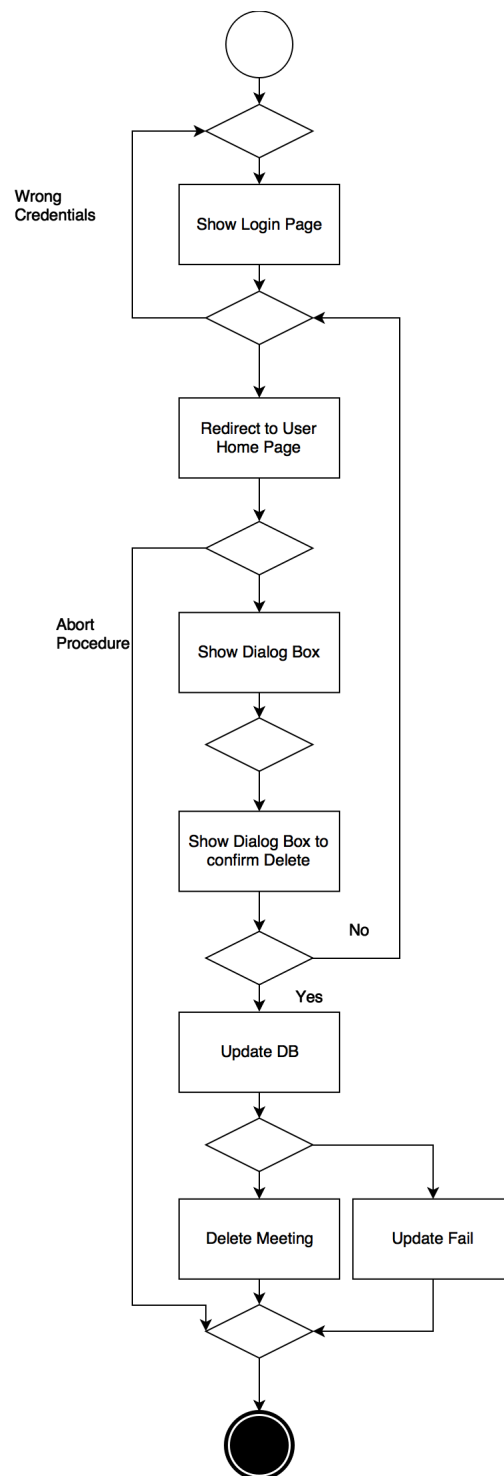


Figure 12: Activity diagram for Delete meetings.

3.2.6 Manage profile informations

Purpose

Both web and mobile applications must allow the user to view and update some personal informations coherently with the provided constraints.

Scenario 1

Karlie, due to a problem with her e-mail services provider, wants to change her e-mail address. Karlie opens a browser window, reaches the Travelendar+ homepage and logs in. Then she clicks on her profile picture in the right of navigation bar, a dropdown menu appears and by clicking "Edit Profile" she reaches a page showing her profile information. Then she modifies her e-mail address and clicks the "Save Changes" button. The system notifies Karlie that her e-mail address has been correctly updated.

Use cases

Table 3.6: Manage profile informations use case.

Actor	User
Goal	Goal 2
Input Condition	An user wants to view or update his/her personal informations.
Event flow	<ol style="list-style-type: none">1. The user opens a web browser page or the mobile application and, if not already, authenticates to the service;2. The user reaches his/her profile settings page;3. The user updates his/her personal information.
Output Condition	The user's informations is successfully updated and the user is notified.
Exception	The update fails and the user is notified.

Functional requirements

- The user must be already logged in;
- The system must display to the user his/her personal informations;
- The system must allow the user to change any information provided during the registration phase, only if the new informations does not conflicts with the registration constrains;
- Both if a modification succeed or fails the user must be notified.

Activity diagram

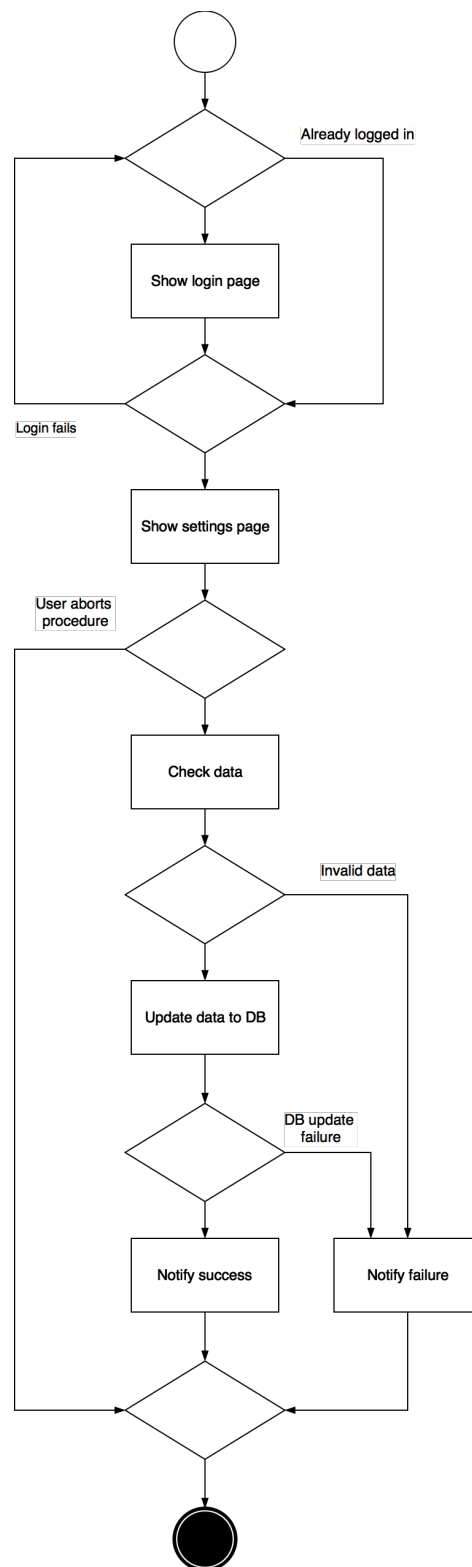


Figure 13: Activity diagram for Manage profile informations.

3.2.7 Delete profile

Purpose

Both web and mobile applications must allow the user to delete his/her account if no longer wants to use the service.

Scenario 1

Luca decides that he no longer wants to use Travelendar+ and wants to delete his account. Luca opens the mobile application and clicks the profile button on the navigation bar, the profile informations page is now displayed. He clicks the "Delete Account" red button and after he has confirmed his intentions, Luca is no longer a Travelendar+ registered user and all his data is no longer stored on the system.

Use cases

Table 3.7: Delete profile use case.

Actor	User
Goal	Goal 3
Input Condition	An user wants to delete his/her account.
Event flow	<ol style="list-style-type: none">1. The user opens a web browser page or the mobile application and, if not already, authenticates to the service;2. The user reaches his/her profile settings page;3. The user clicks "Delete account" button;4. The user confirms his/her intent to delete the account.
Output Condition	The user's account is deleted, his/her data is erased from the system and of course he/she no longer can login with his/her credentials unless he/she re-register to the service.
Exception	The account's deletion fails and the user is notified.

Functional requirements

- The user must be already logged in;
- The system must allow the user to delete his/her profile;
- The user must confirm his/her intention to delete his/her profile;
- Once the user's profile has been deleted, the system must no longer store the user's personal informations.
- Once the user's profile has been deleted, the user no longer can login with his/her credentials unless he/she re-register to the service;
- Both if a modification succeed or fails the user must be notified.

Activity diagram

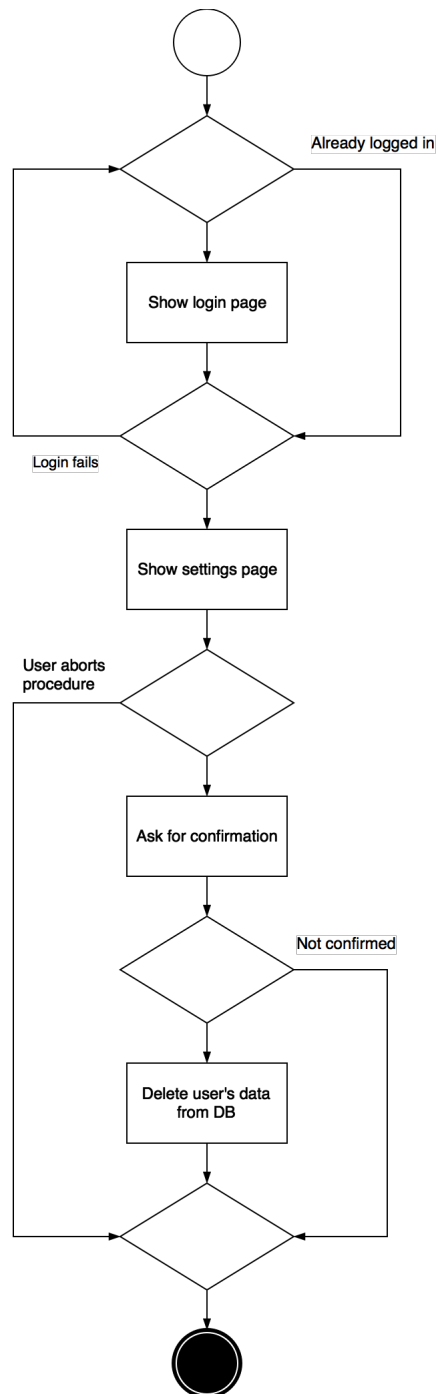


Figure 14: Activity diagram for Delete profile.

3.2.8 Activate travel mean(s)

Purpose

Both web and mobile applications must allow the user to specify his/her intention to use specific travel mean to move from an event to another.

Scenario 1

It's almost summer. Mario decides that the weather is good enough to allow him to use the bike. Mario opens the Travelendar+ app on his Android smartphone and navigates to the settings page, scrolls down until he reaches "Bike" in the travel menas list and toggles the checkbox near to it. From now on the system, if he thinks it is appropriate, will suggest also the bike as a travel mean.

Use cases

Table 3.8: Activate travel mean(s) use case.

Actor	User
Goal	Goal 9
Input Condition	The user wants to activate a travel mean.
Event flow	<ol style="list-style-type: none">1. The user opens a web browser page or the mobile application and, if not already, authenticates to the service;2. The user reaches his/her profile settings page;3. The user checks the checkbox corresponding to the travel mean he/she wants to activate.
Output Condition	The travel mean(s) is now activated as desired and the user is notified.
Exception	The travel mean(s) activation fails and the user is notified.

Functional requirements

- The user must be already logged in;
- The system must display to the user which travel mean is already selected;
- The system must allow the user to select a travel mean if it was not selected already;
- If a new travel mean has been selected, from now on it must be taken in count when the system calculates the optimal travel between two locations;
- Both if a modification succeed or fails the user must be notified.

Activity diagram

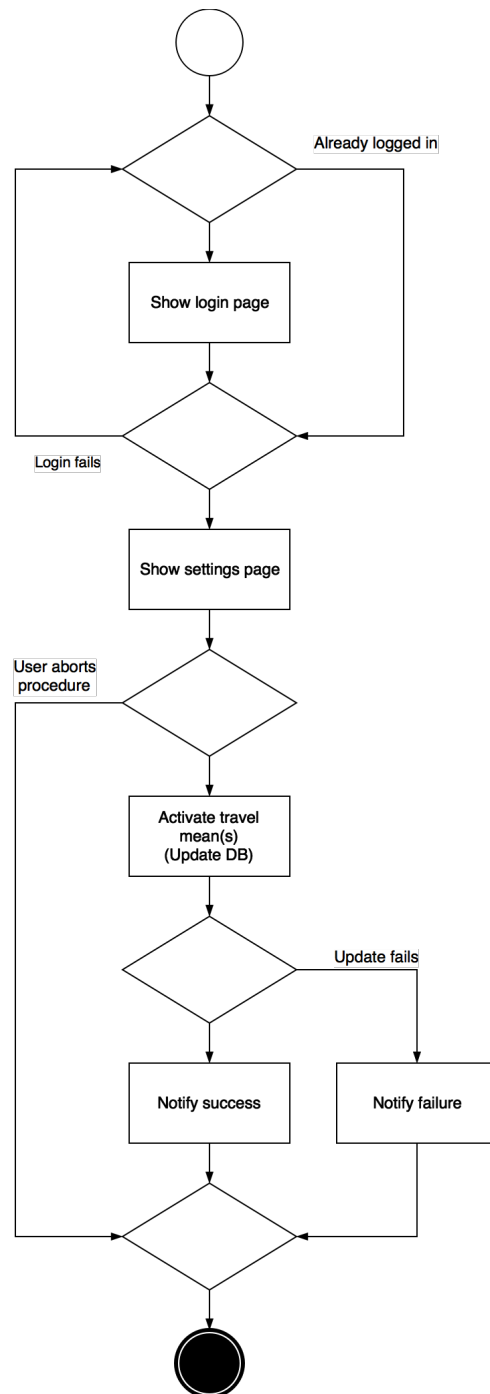


Figure 15: Activity diagram for Activate travel mean(s).

3.2.9 Deactivate travel mean(s)

Purpose

Both web and mobile applications must allow the user to specify his/her intention not to use specific travel mean to move from an event to another.

Scenario 1

Otis, after breaking his leg, realizes that the only suitable means for his travels are taxi and Uber. Otis opens a browser window, reaches the Travelendar+ homepage and logs in. Then she clicks on her profile picture in the right of navigation bar, a dropdown menu appears and by clicking "Edit Profile" she reaches a page showing her profile information and unchecks all the checkboxes near to the travel means except for "Taxi" and "Uber". From now on the system could not rely on other travel means than taxi and Uber.

Use cases

Table 3.9: Deactivate travel mean(s) use case.

Actor	User
Goal	Goal 9
Input Condition	The user wants to deactivate a travel mean.
Event flow	<ol style="list-style-type: none">1. The user opens a web browser page or the mobile application and, if not already, authenticates to the service;2. The user reaches his/her profile settings page;3. The user unchecks the checkbox corresponding to the travel mean he/she wants to deactivate.
Output Condition	The travel mean(s) is now deactivated as desired and the user is notified.
Exception	The travel mean(s) deactivation fails and the user is notified.

Functional requirements

- The user must be already logged in;
- The system must display to the user which travel mean is already selected;
- The system must allow the user to deselect a travel mean if it was not selected already;
- If a travel mean has been deselected, from now on it can not be taken in count when the system calculates the optimal travel between two locations;
- Both if a modification succeed or fails the user must be notified

Activity diagram

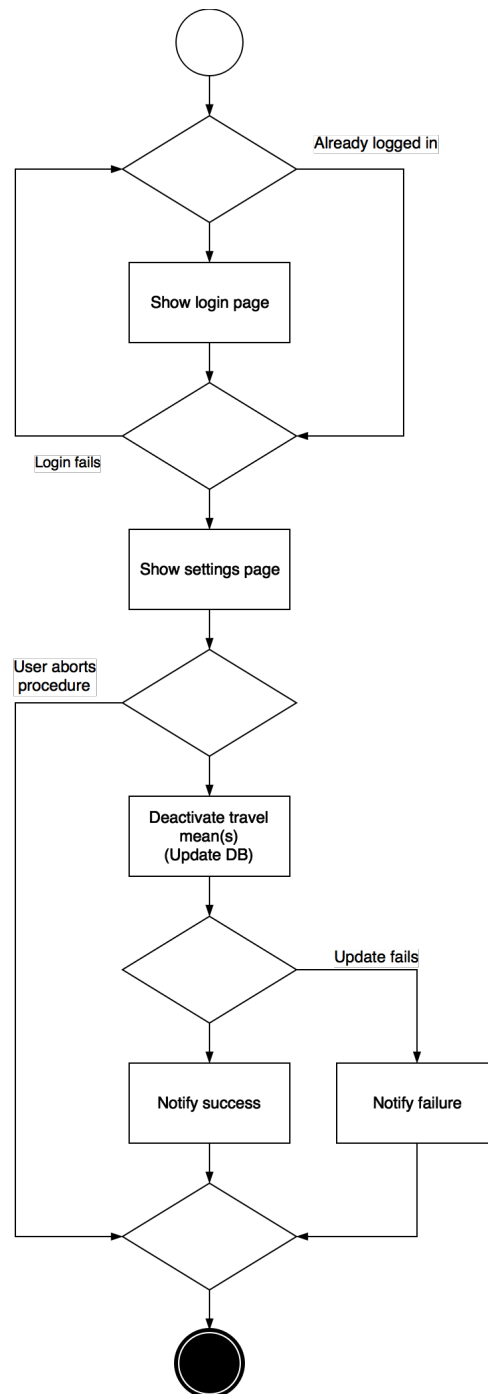


Figure 16: Activity diagram for Deactivate travel mean(s).

3.2.10 Provide constraints

Purpose

Both web and mobile applications must allow the user to select a specific travel mean for a specific travel.

Scenario 1

Quentin has a meeting scheduled for tomorrow morning at 9:00AM not far away from his house. The system suggests taking the bus, but Quentin needs to take to the meeting a cumbersome model of the building he will present to his boss. Due to his particular need he decides that the most appropriate transport mean is a taxi. He opens the Travelendar+ app on his iPhone. In the event detail page he selects the taxi as preferred travel mean and the system re-calculates the travel time and eventually reserves a vehicle for the next morning.

Use cases

Table 3.10: Provide constraints use case.

Actor	User
Goal	Goal 8
Input Condition	The user wants to select a specific travel mean for a specific travel.
Event flow	<ol style="list-style-type: none">1. The user opens a web browser page or the mobile application and, if not already, authenticates to the service;2. The user opens the detail page of a certain event;3. The user selects a certain travel mean as preferred for that travel.
Output Condition	The change succeeded and the mean for that travel is updated.
Exception	The change fails and the user is notified.

Functional requirements

- The user must be already logged in;
- The system must allow the user to use a specific travel mean to reach a given event (only if the mean can reach the event's location);
- Both if a modification succeed or fails the user must be notified.

Activity diagram

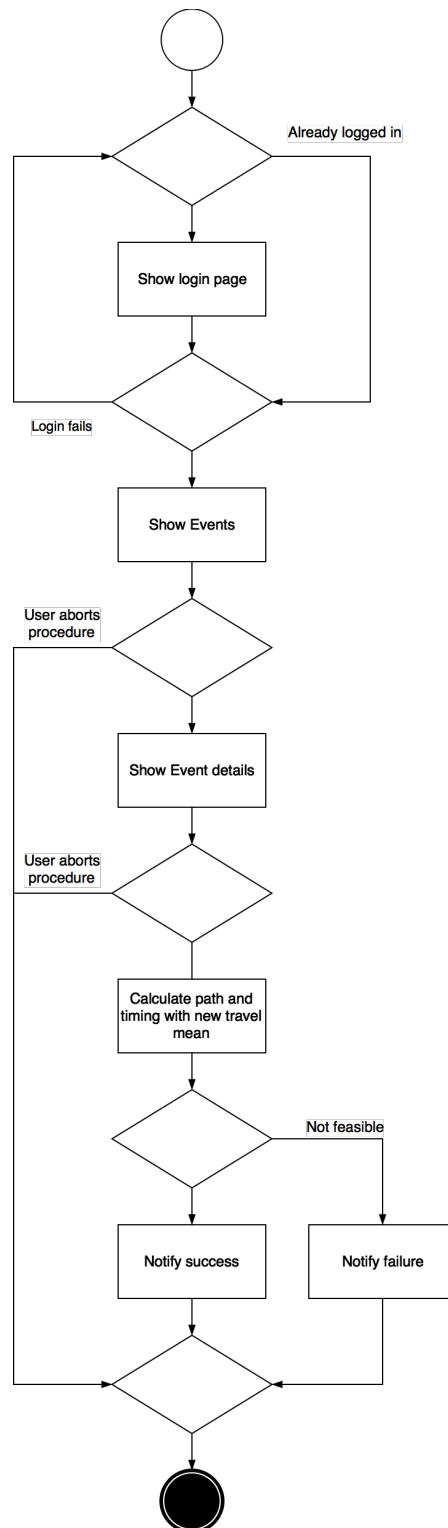


Figure 17: Activity diagram for Provide constraints.

3.2.11 Minimize carbon footprint

Purpose

Both web and mobile applications must allow the user to specify his/her intention to move from an appointment to another with the less polluting mean(s).

Scenario 1

Serena, while watching a National Geographic documentary, realized that climate change is a real thing and everyone should do his best to limitate pollution. For such reason she wants to minimize her carbon footprint during her travels. Serena opens a browser window, reaches the Travelendar+ homepage and logs in. Then she clicks on her profile picture in the right of navigation bar, a dropdown menu appears and by clicking "Edit Profile" she reaches a page showing her profile information and toggles the checkbox near to "Minimize carbon footprint?". From now on the suggested travel mean is the less polluting one.

Use cases

Table 3.11: Minimize carbon footprint use case.

Actor	User
Goal	Goal 12
Input Condition	The user wants to move from an appointment to another with the less polluting mean(s).
Event flow	<ol style="list-style-type: none">1. The user opens a web browser page or the mobile application and, if not already, authenticates to the service;2. The user reaches his/her profile settings page;3. The user checks the checkbox corresponding to "Minimize carbon footprint".
Output Condition	The preference update succeeded and the user is notified.
Exception	The preference update fails and the user is notified.

Functional requirements

- The user must be already logged in;
- The system must allow the user to express his/her intention to minimize his/her carbon footprint or not;
- If the user has expressed the intention to minimize his/her carbon footprint, the suggested travel mean must be the less polluting one;
- Both if a modification succeed or fails the user must be notified.

Activity diagram

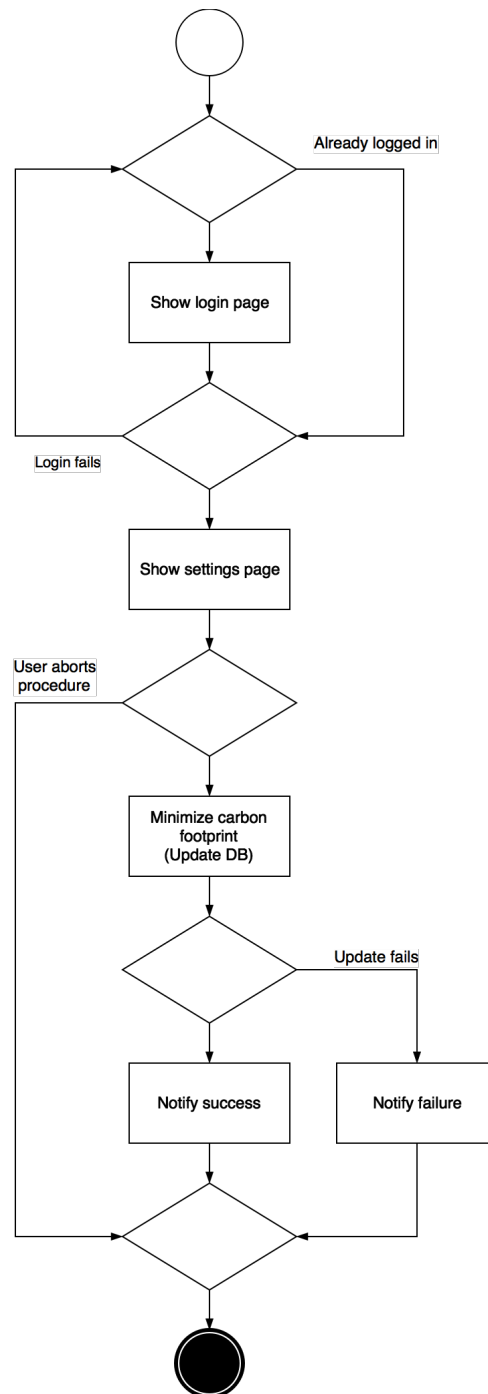


Figure 18: Activity diagram for Minimize carbon footprint.

3.2.12 Specify break timing

Purpose

The purpose is to allow the user to enter a time interval where the system must ensure at least half an hour for the break, based on the present appointments.

Scenario 1

Ubald is a university professor and on Wednesday he has two hours lesson in the morning (10 a.m. -12 a.m.) and two hours lesson in the afternoon (1 p.m. - 3 p.m.). Ubald connects to the "Travlendar +" home page and selects the "BrekTime" entry. The system shows you a form to be filled with the date and time interval for the break. Ubald inserts as interval from 12.30 to 15.30 and submits it by pressing the "Save" button. The system verifies availability and successfully saves it in the database.

Scenario 2

Vichy is a manager who has to go to Naples for a meeting at 3:15 p.m.. She bought a train ticket from Milan at 10.30 a.m.. The journey lasts 270 minutes. Vichy opens the mobile application of "Travlendar +" and selects the "BrekTime" entry. The system shows you a form to be filled with the date and time interval for the break. Vichy inserts as interval from 1 p.m. to 3 p.m. and submits it by pressing the "Save" button. The system checks the information and sends an error message.

Use cases

Table 3.12: Specify lunch timing use case.

Actor	User
Goal	Goal 13 and Goal 14
Input Condition	The user specifies a time interval for break.
Event flow	<ol style="list-style-type: none">1. The user must login by entering your mail and password;2. The user selects with a "BreakTime" button;3. The system opens a form to complete with date and time interval;4. The user inserts information regarding time interval and duration of break;5. The user saves the information by pressing the "Save" button;6. The system processes the information, updates the database and notifies the user that the operation has been successful (specifying the time interval for break). If not, it generates an error message.
Output Condition	The system selects within the time interval, time of specify duration for the break.
Exception	The system issues an error message if there is no duration time for the break during the specified time interval.

Functional requirements

- The user must log in successfully.

- The user must enter information in the form:
 - Start time
 - End time
 - Duration
- The system must verify that the date is behind the insertion date.
- The system must check that the available time (duration time) is sufficient for the break.
- Once the information is verified, the system must update the database.
- The system must alert the user of the selected time interval.
- The system must send an error message if an incorrect date or time is not available.

Activity diagram

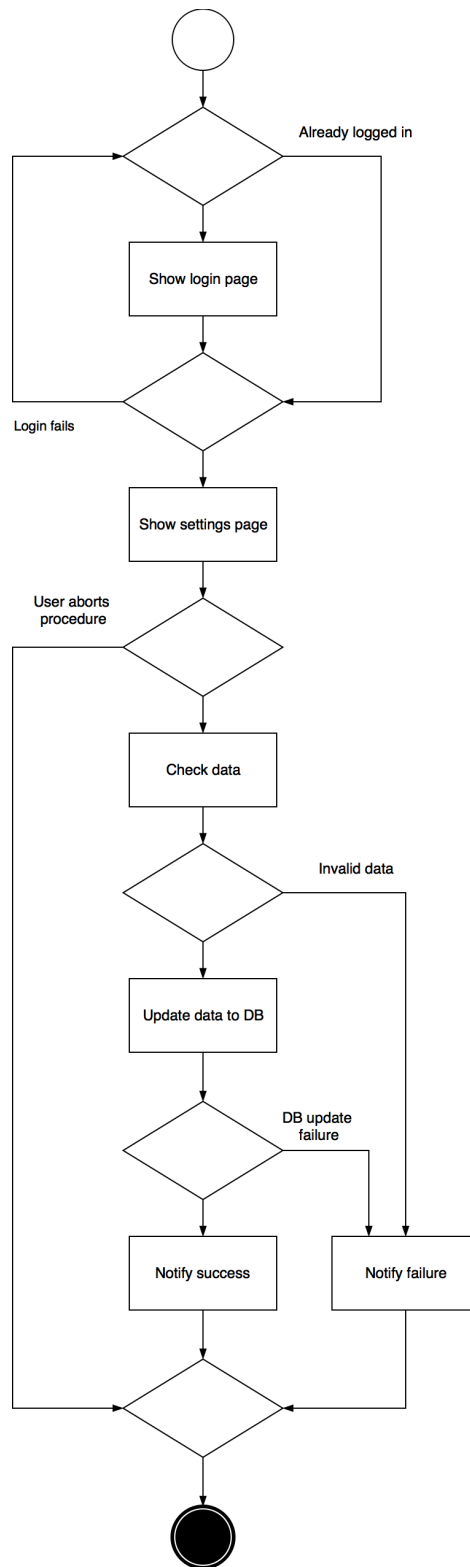


Figure 19: Activity diagram for Specify lunch timing.

3.3 Performance requirements

In order to guarantee the best user experience, the following performance requirements must be satisfied by the system:

- The system must be operative 24 hours a day, 7 days a week with an uptime of at least 99%;
- There must not be an upper bound to the number of users registered to the system;
- There must not be an upper bound to the number of meetings that each user can insert;
- The system must handle at least 1000 logged users at the same time;
- 95% of the requests must be handled in at least 1 second; ¹
- 99% of the requests must be handled in at least 3 seconds. ¹

¹ *not taking in count the time spent to communicate with other actors (e.g., Traffic info provider).*

3.4 Software System Attributes

3.4.1 Reliability

The reliability can be expressed as the percentage of the operations that succeeds, then we can write the following relation:

$$Reliability = 100\% - (probability\ of\ Failure * 100)$$

The system must have a reliability greater or equal than 99.9%, that means that the operations that fails are less than 0.1%.

3.4.2 Availability

The system must be up at least 99% of the time with the exception of ordinary maintenance work.

3.4.3 Security

The security attribute depends on following factors:

- Every communication between application server and client must comply the HTTPS protocol.
- The communication between different servers must be SSL/TLS encrypted.
- The sensitive informations (i.e. password) must be properly stored (i.e., key-hashed salted hash).

3.4.4 Maintainability

The code and the documentation must match in order to make the code easy to understand to future maintainers.

3.4.5 Portability

The back-end application must be written in Java EE7 in order to be able to run on every server that runs JEE7. The web application must support at least the main modern browser (e.g., IE, Firefox, Chrome, Safari). The mobile application must be developed both for IOS and Android.

3.4.6 Class Diagram

Lorem ipsum dolor sit amet, consectetur adipisicing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat.

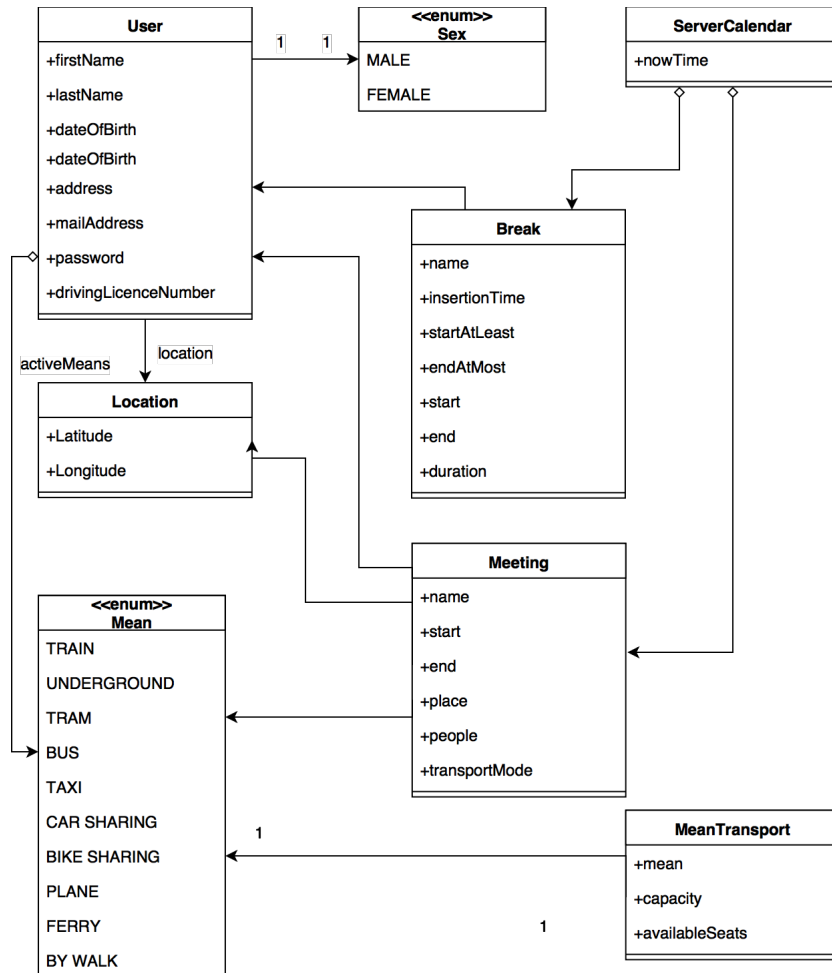


Figure 20: Class Diagram.

Section 4

Formal Analysis Using Alloy

```
1
2 //SIGNATURES
3
4 //Define type sex
5 abstract sig Sex {}
6 one sig Male extends Sex{}
7 one sig Female extends Sex{}
8
9 //String type abstraction
10 sig StringLetter{}
11
12 sig Location{
13   latitude: one Int,
14   longitude: one Int
15 }
16 {
17   latitude >= -90
18   latitude <= 90
19   longitude >= -180
20   longitude <= 180
21 }
22
23 abstract sig Mean{
24   capacity: one Int,
25   available_seats: one Int
26 }
27 {
28   capacity > 0
29   available_seats >= 0
30   available_seats <= capacity
31 }
32
33 sig TRAIN extends Mean {}
34 sig UNDERGROUND extends Mean {}
35 sig TRAM extends Mean {}
36 sig BUS extends Mean {}
37 sig TAXI extends Mean {}
38 sig CARSHARING extends Mean {}
39 sig BIKESHARING extends Mean {}
40 sig PLANE extends Mean {}
41 sig FERRY extends Mean {}
42 sig BYWALK extends Mean {}
43
44 sig Meeting{
45   name: one StringLetter,
46   insertionTime: one Int,
47   start: one Int,
48   end: one Int,
49   place: one Location,
50   people: Int,
51   transportMode: some Mean,
52 }
53 {
54   insertionTime >= 0
55   start >= 0
56   end > 0
57   end > start
58 }
```

```

59
60 //Supposing that duration is an integer attribute
61 sig Break{
62     name:           one StringLetter ,
63     insertionTime:  one Int , //date of insertion the break into the calendar
64     startAtLeast:   one Int ,
65     endAtMost:      one Int ,
66     start:          one Int ,
67     end:            one Int ,
68     duration:       one Int
69 }
70 {
71     insertionTime ≥ 0
72     start        i end
73     startAtLeast i endAtMost
74     start        ≥ 0
75     end          i 0
76     startAtLeast ≥ 0
77     endAtMost    i 0
78     duration     i 0
79     duration     = end - start
80     start        ≥ startAtLeast
81     end          ≤ endAtMost
82 }
83
84 sig ServerCalendar{
85     meetingEvents: set Meeting ,
86     breakEvents:   set Break ,
87     now:           one Int //current date
88 }
89 {
90     #meetingEvents i 0
91     #breakEvents   i 0
92     now            ≥ 0
93 }
94
95 sig User{
96     firstName:           one StringLetter ,
97     lastName:            one StringLetter ,
98     dateOfBirth:         one Int ,
99     sex:                 one Sex ,
100    mailAddress:          one StringLetter ,
101    password:             one StringLetter ,
102    drivingLicenceNumber: lone Int ,
103    userMeeting:          some Meeting ,
104    userBreak:            one Break ,
105    userMeans:            some Mean
106 }
107 {
108     drivingLicenceNumber i 0
109 }
110
111
112 // PREDICATES
113
114 pred insertMeeting [s, s': ServerCalendar, m: Meeting] {
115     s'.meetingEvents = s.meetingEvents + m
116     m.insertionTime ≥ s.now
117     m.insertionTime ≤ s'.now
118 }
119
120 pred insertBreak [s, s': ServerCalendar, b: Break] {
121     s'.breakEvents = s.breakEvents + b
122     b.insertionTime ≥ s.now
123     b.insertionTime ≤ s'.now
124 }
125
126 pred removeMeeting [s, s': ServerCalendar, m: Meeting] {
127     s'.meetingEvents = s.meetingEvents - m
128 }

```

```

129
130 pred removeBreak [s, s': ServerCalendar, b: Break] {
131     s'.breakEvents = s.breakEvents - b
132 }
133
134 pred overlapsMM[m1, m2: Meeting] {
135     (m1.start < m2.start and m1.end < m2.start) or
136     (m1.start ≥ m2.start and m1.start < m2.end)
137 }
138
139 pred overlapsMB[m: Meeting, b: Break] {
140     (m.start < b.start and m.end < b.start) or
141     (m.start ≥ b.start and m.start < b.end)
142 }
143
144 pred overlapsBB[b1, b2: Break] {
145     (b1.start < b2.start and b1.end < b2.start) or
146     (b1.start ≥ b2.start and b1.start < b2.end)
147 }
148
149
150 //FACTS
151
152 //No two distinct overlapping position
153 fact NoPositionOverlapping{
154     no disj pos1, pos2: Location—
155     (pos1.latitude = pos2.latitude and
156      pos1.longitude = pos2.longitude)
157 }
158
159 //No two distinct coinciding users
160 fact UniqueUser{
161     no disj us1, us2: User—
162     (us1 ≠ us2 and
163      (us1.mailAddress = us2.mailAddress or
164       us1.drivingLicenceNumber = us2.drivingLicenceNumber))
165 }
166
167 //No two distinct overlapping meeting
168 fact UniqueMeeting{
169     no disj meet1, meet2: Meeting—
170     (meet1 ≠ meet2 and
171      (meet1.start = meet2.start or
172       meet1.end = meet2.end))
173 }
174
175 //No two distinct overlapping break
176 fact UniqueBreak{
177     no disj br1, br2: Break—
178     (br1 ≠ br2 and
179      (br1.startAtLeast = br2.startAtLeast or
180       br1.endAtMost = br2.endAtMost ))
181 }
182
183 //No meeting overlapping meeting
184 fact NoMeetingOverlappingMeeting {
185     no disj m1, m2: Meeting — overlapsMM[m1, m2]
186 }
187
188 //No meeting overlapping break
189 fact NoMeetingOverlappingBreak {
190     no disj m: Meeting, b: Break — overlapsMB[m, b]
191 }
192
193 //No break overlapping break
194 fact NoBreakOverlappingBreak {
195     no disj b1, b2: Break — overlapsBB[b1, b2]
196 }
197
198 //time for break

```

```

199  fact TimeBreak{
200      all b: Break — ((b.endAtMost - b.startAtLeast) ≥ b.duration)
201  }
202
203  //date of meeting is after date of insertion
204  fact meetingMustBeInFuture{
205      all m: Meeting — (m.insertionTime ≤ m.start)
206  }
207
208  //date of meeting is after date of insertion
209  fact breakMustBeInFuture{
210      all b: Break — (b.insertionTime ≤ b.start)
211  }
212
213  //Server Calendar contains all meetings
214  fact containAllMeeting {
215      all m: Meeting, c: ServerCalendar — (m in c.meetingEvents)
216  }
217
218  //Server Calendar contains all breaks
219  fact containAllBreak {
220      all b: Break, c: ServerCalendar — (b in c.breakEvents)
221  }
222
223  //duration break
224  fact breakDuration{
225      all b: Break — (b.end - b.start = b.duration)
226  }
227
228  //The number of people must be lower than the capacity of mean
229  fact ContainPeople{
230      all m: Meeting, t: Mean — (m.people ≤ t.capacity)
231  }
232
233  //The number of people must be lower than the available seats
234  fact AvailablePeople{
235      all m: Meeting, t: Mean — (m.people ≤ t.available_seats)
236  }
237
238
239  //ASSERTIONS
240
241  //No overlaps
242  assert noOverlapping {
243      no disj m1, m2: Meeting — overlapsMM[m1, m2]
244      no disj m: Meeting, b: Break — overlapsMB[m, b]
245      no disj b1, b2: Break — overlapsBB[b1, b2]
246  }
247
248  //Available seats imply higher capacity of the means of transport
249  assert Available {
250      all m: Meeting, t: Mean —
251          ((m.people ≤ t.available_seats)
252           implies (m.people ≤ t.capacity))
253  }
254
255  //Duration of break is equal to difference between end and start time
256  assert DurationBreak{
257      all b: Break — (b.duration = (b.end - b.start))
258  }
259
260
261  pred show() {}
262
263  run show for 5

```


Section 5

Effort Spent

Section 6

References