

# The $\lambda$ -Calculus, from Minimal to Classical Logic

Webpage of the course

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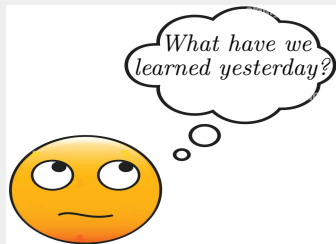


*ESSLLI Summer School, Bochum (Germany)*

*28/07/2025 – 01/08/2025*

## Previously...

- We introduced the  $\lambda$ -calculus, a basic **functional programming language** inspired by the graph model.
- We gave it a **denotational semantics** in the graph model.
- We gave it a **operational semantics**.
- Even if minimal, the operational semantics makes it a **Turing-complete** programming language.
- We **programmed** some basic functions on simple datatypes.



# The $\lambda$ -Calculus, from Minimal to Classical Logic

## Lecture 3:

### Category Theory for Denotational Semantics

Read the [notes](#): they are full of details, proofs, explanations, exercises, bibliography!

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- 1 What is Denotational Semantics for Programming Languages?
- 2 Category Theory in a Nutshell
- 3 Categorical Semantics for the (Untyped)  $\lambda$ -Calculus
- 4 Summary, Exercises, Bibliography

# What is Denotational Semantics for Programming Languages?

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## What is Denotational Semantics for Programming Languages?

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Some tenets of denotational semantics  $\llbracket \pi \rrbracket$  of a program  $\pi$ :

- ❶ **Contextuality:** If  $\llbracket \pi \rrbracket = \llbracket \pi' \rrbracket$  then  $\llbracket \mathbf{C} \langle \pi \rangle \rrbracket = \llbracket \mathbf{C} \langle \pi' \rangle \rrbracket$  for every context  $\mathbf{C}$ .
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- ② **Invariance** under evaluation: If  $\pi \rightarrow_{\beta} \pi'$  then  $\llbracket \pi \rrbracket = \llbracket \pi' \rrbracket$ .  
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- ❸ **Consistence:** There are programs  $\pi$  and  $\pi'$  such that  $\llbracket \pi \rrbracket \neq \llbracket \pi' \rrbracket$ .  
     $\rightsquigarrow$  The denotation of a program is informative, it does not collapse everything.

## What is Denotational Semantics for Programming Languages?

In which kind of algebraic structures can  $\lambda$ -terms be denoted/interpreted? A  $\lambda$ -term

- ① can serve as an *argument*  $\rightsquigarrow$  it should be denoted in a algebraic structure  $D$ ;
- ② can serve as a *function* to apply to an argument  $\rightsquigarrow$  it should be denoted in  $D \Rightarrow D$ .

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- By Cantor's theorem,  $D$  cannot be a set where  $D \Rightarrow D$  is its function space.
- **Restricting**  $D \Rightarrow D$  to the set of some *specific* maps, it is possible that  $D \simeq D \Rightarrow D$ .  
**Ex.**  $D$  is a cpo,  $D \Rightarrow D$  is the set of Scott-continuous maps on  $D$  ordered pointwise.

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**Question:** Are there some **abstract** conditions that, when satisfied by  $D$ , guarantee that  $D$  is a denotational model for the untyped  $\lambda$ -calculus with all/some desiderata?

**Question:** Where should these algebraic structures  $D$  **live** as a general setting?

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**Answer:** To be as general as possible, let us have a quick look at **category theory**!

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- 2 **Category Theory in a Nutshell**
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# Category Theory in a Nutshell

A **category**  $\mathcal{C}$  is given by:

- a collection of *objects*;
- for each pair of objects  $A$  and  $B$ , a collection  $\mathcal{C}(A, B)$  of *morphisms* (aka *arrows*);
- for each triple  $A, B, C$  of objects, a *composition* operation  
 $\circ: \mathcal{C}(B, C) \times \mathcal{C}(A, B) \rightarrow \mathcal{C}(A, C)$  satisfying *associativity*, i.e.

$$f \circ (g \circ h) = (f \circ g) \circ h \quad \text{for all } f \in \mathcal{C}(C, D), g \in \mathcal{C}(B, C), h \in \mathcal{C}(A, B);$$

- for every object  $A$ , a morphism  $\text{id}_A \in \mathcal{C}(A, A)$ , called *identity* on  $A$ , such that

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A category  $\mathcal{C}$  is *large* or *small* depending on whether its collection of objects is a proper class or a set, respectively.

A large category  $\mathcal{C}$  is *locally small* if  $\mathcal{C}(A, B)$  is a set, for every pair of objects  $A, B$ . Under this hypothesis (which holds in our examples),  $\mathcal{C}(A, B)$  is also called a **hom-set**.

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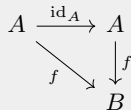
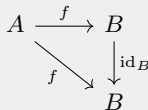
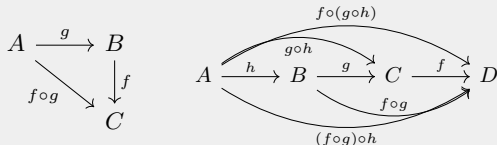
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**Notation:**  $f: A \rightarrow B$  stands for  $f \in \mathcal{C}(A, B)$ , if the category  $\mathcal{C}$  is unambiguously clear.

**Rmk:** Objects may not be sets. Morphisms may not be functions.

**Notation:** Equalities among morphisms (like  $f \circ g = h$ ) are often depicted using **commutative diagrams**, where “points” stand for objects and “arrows” for morphisms.



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- 2 The category **Rel** has sets as objects and relations as morphisms. Identity for an obj.  $A$  is  $\text{id}_A = \{(a, a) \mid a \in A\}$ . Composition of  $R \in \mathbf{Rel}(B, C)$ ,  $S \in \mathbf{Rel}(A, B)$  is:

$$R \circ S = \{(a, c) \in A \times C \mid \exists b \in B : (a, b) \in S, (b, c) \in R\}$$

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- 3 The category **Cpo** has cpo's as objects and Scott-continuous functions as morphisms. Identities and composition are defined as expected.

## Category Theory in a Nutshell

A **partially ordered set** (**poset** for short) is a set  $D$  with an order (that is, reflexive, transitive and antisymmetric) relation  $\leq$  on  $D$ .

In a poset  $(D, \leq)$ , a subset  $X \subseteq D$  is **directed** if  $X \neq \emptyset$  and for every  $x, y \in X$  there is an upper bound, that is, there is  $z \in X$  such that  $x \leq z$  and  $y \leq z$ .

In a poset  $(D, \leq)$ , the **supremum** or **least upper bound** (**lub** for short)  $\bigvee X$  of  $X \subseteq D$  is the smallest  $z \in D$  such that  $x \leq z$  for all  $x \in X$ .

A **complete partial order** (**cpo** for short) is a partially ordered set  $(D, \leq)$  such that:

- there is a least element  $\perp \in D$ , that is,  $\perp \leq x$  for all  $x \in D$ ;
- for every directed  $X \subseteq D$  there is a lub  $\bigvee X \in D$ .

### Examples

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In a category  $\mathcal{C}$ , a **product** of two objects  $A_1, A_2$  is an object  $A_1 \times A_2$  with two morphisms  $\pi_i: A_1 \times A_2 \rightarrow A_i$  called *projections* (with  $i \in \{1, 2\}$ ) such that, for every object  $C$  and morphisms  $f_i: C \rightarrow A_i$  (with  $i \in \{1, 2\}$ ), there is a unique morphism  $\langle f_1, f_2 \rangle: C \rightarrow A_1 \times A_2$  such that  $\pi_i \circ \langle f_1, f_2 \rangle = f_i$  (with  $i \in \{1, 2\}$ ).

That is, the following diagrams commute

$$\begin{array}{ccccc} & & C & & \\ & \swarrow f_1 & \downarrow \langle f_1, f_2 \rangle & \searrow f_2 & \\ A_1 & \xleftarrow{\pi_1} & A_1 \times A_2 & \xrightarrow{\pi_2} & A_2 \end{array}$$

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### Lemma (Uniqueness of the product)

*The product of two objects (if any) is unique up to isomorphism (i.e. given two products  $(A_1 \times A_2, \pi_1, \pi_2)$  and  $(A_1 \times' A_2, \pi'_1, \pi'_2)$ , there are morphisms  $f: A_1 \times A_2 \rightarrow A_1 \times' A_2$  and  $g: A_1 \times' A_2 \rightarrow A_1 \times A_2$  such that  $f \circ g = \text{id}_{A_1 \times' A_2}$  and  $g \circ f = \text{id}_{A_1 \times A_2}$ ).*



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A category  $\mathcal{C}$  is **Cartesian** if it has a terminal object  $\mathbf{1}$  and every pair of objects  $A_1, A_2$  has a product  $(A_1 \times A_2, \pi_1, \pi_2)$ .

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**Lemma** (The terminal object is the neutral element of the product)

*In a Cartesian category, for every object  $A$ , the objects  $\mathbf{1} \times A$  and  $A$  and  $A \times \mathbf{1}$  are isomorphic (that is, there are morphisms  $f: \mathbf{1} \times A \rightarrow A$  and  $g: A \rightarrow \mathbf{1} \times A$  such that  $f \circ g = \text{id}_A$  and  $g \circ f = \text{id}_{\mathbf{1} \times A}$ , and similarly for  $A$  and  $A \times \mathbf{1}$ ).*

## Category Theory in a Nutshell

In a category  $\mathcal{C}$ , a **product** of two objects  $A_1, A_2$  is an object  $A_1 \times A_2$  with two morphisms  $\pi_i: A_1 \times A_2 \rightarrow A_i$  called *projections* (with  $i \in \{1, 2\}$ ) such that, for every object  $C$  and morphisms  $f_i: C \rightarrow A_i$  (with  $i \in \{1, 2\}$ ), there is a unique morphism  $\langle f_1, f_2 \rangle: C \rightarrow A_1 \times A_2$  such that  $\pi_i \circ \langle f_1, f_2 \rangle = f_i$  (with  $i \in \{1, 2\}$ ).

That is, the following diagrams commute

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In a category  $\mathcal{C}$ , an object  $\mathbf{1}$  is **terminal** if, for every object  $A$ , there is a unique morphism  $!_A \in \mathcal{C}(A, \mathbf{1})$ .

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### Examples

- 1 The category **Set** is Cartesian. (Which product? Which terminal object?)

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### Examples

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### Examples

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- ❸ The category **Cpo** is Cartesian (Which product? Which terminal object?)

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### Example

- 1 For every  $n \in \mathbb{N}$ , define a notion of  $n$ -product  $(A_1 \times \cdots \times A_n, \pi_1, \dots, \pi_n)$  of the objects  $A_1, \dots, A_n$ , by generalizing the definition of product and terminal object.
- 2 Prove that a Cartesian category has the  $n$ -product of any  $n$  objects, for all  $n \in \mathbb{N}$ .

## Category Theory in a Nutshell

**Notation:** In a Cartesian category  $\mathbf{C}$ , for every morphisms  $f_i \in \mathbf{C}(A_i, B_i)$  with  $i \in \{1, 2\}$ , the *product map* is  $f_1 \times f_2 = \langle f_1 \circ \pi_1, f_2 \circ \pi_2 \rangle \in \mathbf{C}(A_1 \times A_2, B_1 \times B_2)$ .

A Cartesian category  $\mathbf{C}$  is **closed** (CCC for short) if for every objects  $A, B$  there is an object  $A \Rightarrow B$ , called *exponent*, and a morphism  $\text{ev}_{A,B} \in \mathbf{C}(A \Rightarrow B \times A, B)$ , called *evaluation*, such that, for every  $f \in \mathbf{C}(C \times A, B)$  there is a unique  $\text{curry}(f) \in \mathbf{C}(C, A \Rightarrow B)$  such that  $\text{ev}_{A,B} \circ (\text{curry}(f) \times \text{id}_A) = f$ .

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**Idea:** The object  $A \Rightarrow B$  “represents/internalizes” the hom-set  $\mathbf{C}(A, B)$ .



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### Lemma

In a CCC, for every  $f: C \times A \rightarrow B$ ,  $g: C \rightarrow B$ ,  $h: D \rightarrow C$  and  $k: C \rightarrow A$ , we have:

$$\begin{array}{lll} \langle k, g \rangle \circ h = \langle k \circ h, g \circ h \rangle & : D \rightarrow A \times B & (\text{pair}) \\ \text{ev}_{A,B} \circ \langle \text{curry}(f), g \rangle = f \circ \langle \text{id}_C, g \rangle & : C \rightarrow B & (\beta_e) \\ \text{curry}(f) \circ h = \text{curry}(f \circ (h \times \text{id}_A)) & : D \rightarrow A \Rightarrow B & (\text{curry}) \end{array}$$

*Proof.* Exercise!



- 1 What is Denotational Semantics for Programming Languages?
- 2 Category Theory in a Nutshell
- 3 Categorical Semantics for the (Untyped)  $\lambda$ -Calculus
- 4 Summary, Exercises, Bibliography

## Categorical Semantics for the (Untyped) $\lambda$ -Calculus

In a CCC  $\mathcal{C}$ , a **reflexive object** is a triple  $(U, \lambda, \text{fun})$  where  $\lambda, \text{fun}$  are a *retraction* on the object  $U$ , that is,  $\lambda \in \mathcal{C}(U \Rightarrow U, U)$  and  $\text{fun} \in \mathcal{C}(U, U \Rightarrow U)$  with  $\text{fun} \circ \lambda = \text{id}_{U \Rightarrow U}$ .

**Idea:** A reflexive object  $(U, \lambda, \text{fun})$  is a non-set-theoretic way to say “ $(U \Rightarrow U) \subseteq U$ ”.

**Rmk:** It is possible to define  $@ \in \mathcal{C}(U \times U, U)$  such that  $\text{fun} = \text{curry}(@)$ . The notation for these morphisms are consistent with what you have concretely seen in Days 1–2.

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A sequence  $\vec{x} = (x_1, \dots, x_n)$  of variables is *adequate* for  $M \in \Lambda$  if the  $x_i$ 's are pairwise distinct and  $\text{fv}(M) \subseteq \{x_1, \dots, x_n\}$ . We write  $U^n$  for the  $n$ -product  $U \times \dots \times U$ .

We are going to interpret  $\lambda$ -terms in *any* reflexive object of *any* CCC.

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**Notation:** When we write  $\llbracket M \rrbracket_{\vec{x}}$  we assume that  $\vec{x}$  is adequate for  $M$ , and we keep implicit the reflexive object  $(U, \lambda, \text{fun})$  where we interpret  $M$  (but it depends on it!).

### Lemma (Substitution)

Let  $\mathbf{M}, \mathbf{N} \in \Lambda$ . If  $x \notin \vec{y} = (y_1, \dots, y_n)$  then  $\llbracket \mathbf{M}\{x := \mathbf{N}\} \rrbracket_{\vec{y}} = \llbracket \mathbf{M} \rrbracket_{\vec{y}, x} \circ \langle \text{id}_{U^n}, \llbracket \mathbf{N} \rrbracket_{\vec{y}} \rangle$ .

*Proof.* By induction on  $\mathbf{M}$ . Exercise! □

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## Theorem (Invariance/Soundness)

Let  $M, N \in \Lambda$ . If  $M \rightarrow_{\beta} N$  then  $\llbracket M \rrbracket_{\vec{x}} = \llbracket N \rrbracket_{\vec{x}}$ .

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*Proof.* The key case is  $M = (\lambda y. M_1) M_2 \rightarrow_\beta M_1\{y := M_2\} = N$ . We assume wlog  $y \notin \vec{x}$ .

$$\begin{aligned}
 \llbracket M \rrbracket_{\vec{x}} &= \llbracket (\lambda y. M_1) M_2 \rrbracket_{\vec{x}} = \text{ev}_{U, U} \circ \langle \text{fun} \circ \llbracket \lambda y. M_1 \rrbracket_{\vec{x}}, \llbracket M_2 \rrbracket_{\vec{x}} \rangle && \text{(def. of } \llbracket \cdot \rrbracket \text{)} \\
 &= \text{ev}_{U, U} \circ \langle \text{fun} \circ \lambda \circ \text{curry}(\llbracket M_1 \rrbracket_{\vec{x}, y}), \llbracket M_2 \rrbracket_{\vec{x}} \rangle && \text{(def. of } \llbracket \cdot \rrbracket \text{)} \\
 &= \text{ev}_{U, U} \circ \langle \text{curry}(\llbracket M_1 \rrbracket_{\vec{x}, y}), \llbracket M_2 \rrbracket_{\vec{x}} \rangle && \text{(retraction)} \\
 &= \llbracket M_1 \rrbracket_{\vec{x}, y} \circ \langle \text{id}_{U^n}, \llbracket M_2 \rrbracket_{\vec{x}} \rangle && \text{(rule } \beta_e \text{)} \\
 &= \llbracket M_1\{x := M_2\} \rrbracket_{\vec{y}} = \llbracket N \rrbracket_{\vec{y}} && \text{(substitution)}
 \end{aligned}$$

The other cases follow from the IH (proof by induction on the def. of  $M \rightarrow_\beta N$ ). □



## Lemma (Substitution)

Let  $M, N \in \Lambda$ . If  $x \notin \vec{y} = (y_1, \dots, y_n)$  then  $\llbracket M\{x := N\} \rrbracket_{\vec{y}} = \llbracket M \rrbracket_{\vec{y}, x} \circ \langle \text{id}_{U^n}, \llbracket N \rrbracket_{\vec{y}} \rangle$ .

*Proof.* By induction on  $M$ . Exercise! □

## Theorem (Invariance/Soundness)

Let  $M, N \in \Lambda$ . If  $M \rightarrow_{\beta} N$  then  $\llbracket M \rrbracket_{\vec{x}} = \llbracket N \rrbracket_{\vec{x}}$ .

*Proof.* The key case is  $M = (\lambda y. M_1) M_2 \rightarrow_{\beta} M_1\{y := M_2\} = N$ . We assume wlog  $y \notin \vec{x}$ .

$$\begin{aligned}
 \llbracket M \rrbracket_{\vec{x}} &= \llbracket (\lambda y. M_1) M_2 \rrbracket_{\vec{x}} = \text{ev}_{U, U} \circ \langle \text{fun} \circ \llbracket \lambda y. M_1 \rrbracket_{\vec{x}}, \llbracket M_2 \rrbracket_{\vec{x}} \rangle && \text{(def. of } \llbracket \cdot \rrbracket \text{)} \\
 &= \text{ev}_{U, U} \circ \langle \text{fun} \circ \lambda \circ \text{curry}(\llbracket M_1 \rrbracket_{\vec{x}, y}), \llbracket M_2 \rrbracket_{\vec{x}} \rangle && \text{(def. of } \llbracket \cdot \rrbracket \text{)} \\
 &= \text{ev}_{U, U} \circ \langle \text{curry}(\llbracket M_1 \rrbracket_{\vec{x}, y}), \llbracket M_2 \rrbracket_{\vec{x}} \rangle && \text{(retraction)} \\
 &= \llbracket M_1 \rrbracket_{\vec{x}, y} \circ \langle \text{id}_{U^n}, \llbracket M_2 \rrbracket_{\vec{x}} \rangle && \text{(rule } \beta_e \text{)} \\
 &= \llbracket M_1\{x := M_2\} \rrbracket_{\vec{y}} = \llbracket N \rrbracket_{\vec{y}} && \text{(substitution)}
 \end{aligned}$$

The other cases follow from the IH (proof by induction on the def. of  $M \rightarrow_{\beta} N$ ). □

Even **contextuality** holds. **Consistence** depends on the specific reflexivity object.

- 1 What is Denotational Semantics for Programming Languages?
- 2 Category Theory in a Nutshell
- 3 Categorical Semantics for the (Untyped)  $\lambda$ -Calculus
- 4 Summary, Exercises, Bibliography

## Summary, Exercises, Bibliography

- What does **denotational semantics** is and is for.
- Some **abstract properties** that an algebraic structure has to fulfill to be a denotational semantics of the untyped  $\lambda$ -calculus.
- A taste of **category theory**.
- The notions of **Cartesian closed** category and **reflexive object**.
- How to **interpret** the untyped  $\lambda$ -calculus in a reflexive object of a Cartesian closed category.



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**Rmk:** Many of the notions and morphisms we have seen today are just an **abstract** version of what you have already seen instantiated more concretely in Days 1–2. The fact that we are using the same notations is not by chance...

**Hint:** Read again Days 1–2 slides keeping in mind the content of Day 3, and vice versa.

- Do the proofs of the statements on the slides.
- Look at our **notes** on the [webpage of the course](#), there are plenty of **details**, **proofs** and **exercises**. Today's notes are under construction!
- The exercises will have **solutions** (but try to do them by yourself before looking at them!).
- Don't hesitate to **ask** us questions in person or on Discord about lectures, exercises, solutions, further reading.

- Chapters 1, 2, 3 and 9 of:  
**Asperti A., Longo G.: Categories, Types and Structures, 1991,**  
<https://www.di.ens.fr/users/longo/files/CategTypesStructures/book.pdf>
- Chapter 4 of:  
**Amadio R., Curien P-L.: Domains and lambda-calculi, 1996,**  
<https://www.cambridge.org/core/books/domains-and-lambdacalculi/4C6AB6938E436CFA8D5A8533B76A7F23>
- Chapters 1 and 5 of:  
**Barendregt H. P.: The lambda-calculus, its syntax and semantics, 1984,**  
<https://www.sciencedirect.com/bookseries/studies-in-logic-and-the-foundations-of-mathematics/vol/103>
- Chapter 1 of:  
**Manzonetto G.: Models and theories of  $\lambda$ -calculus, PhD thesis, 2008,**  
<https://www.irif.fr/~gmanzone/ManzonettoPhdThesis.pdf>
- To go (much) further:  
**Barendregt H. P., Manzonetto G.: A Lambda Calculus Satellite, 2022,**  
<https://www.collegepublications.co.uk/logic/mlf/?00035>