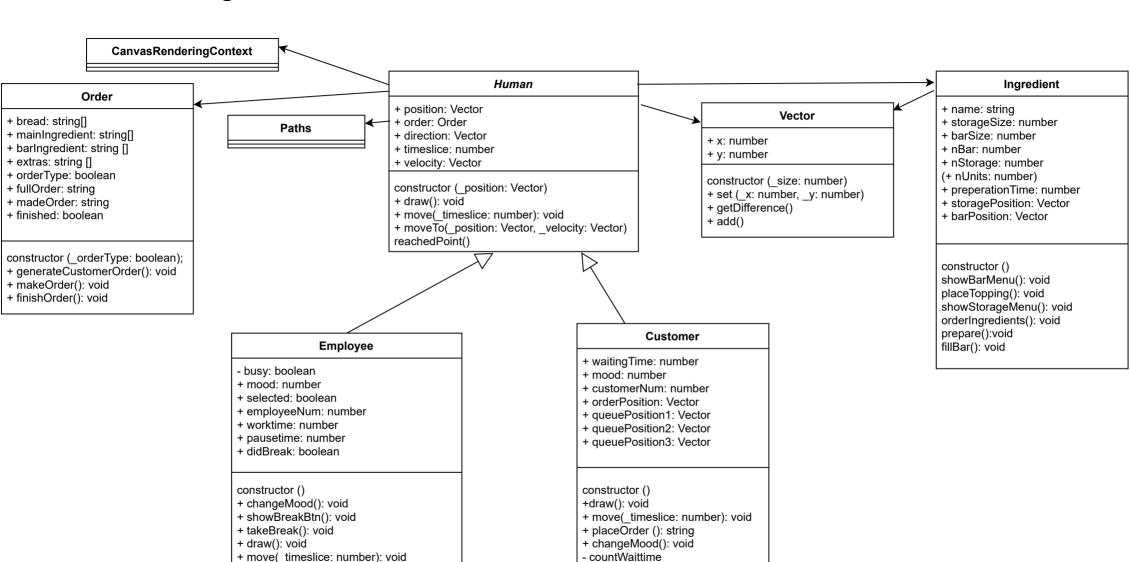
## Klassendiagramm

- updateTime(): void

+ takeOrder(): void

+ getClicked():boolean



+ compareOrder:

+ waitInLine(): void