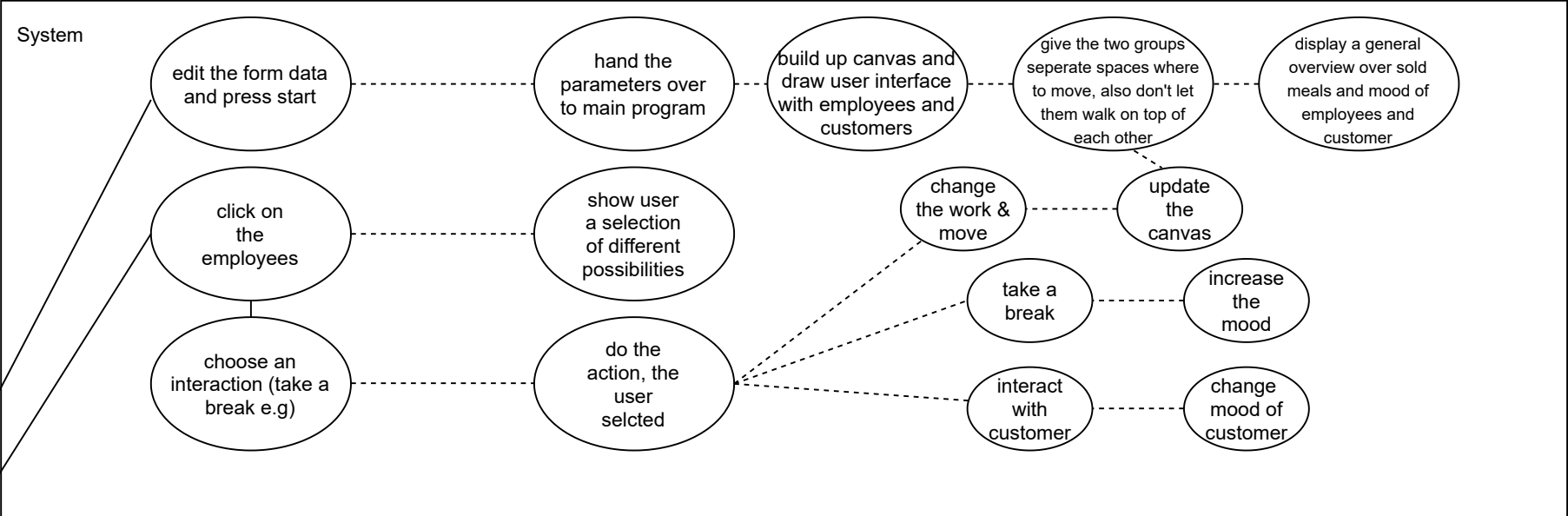
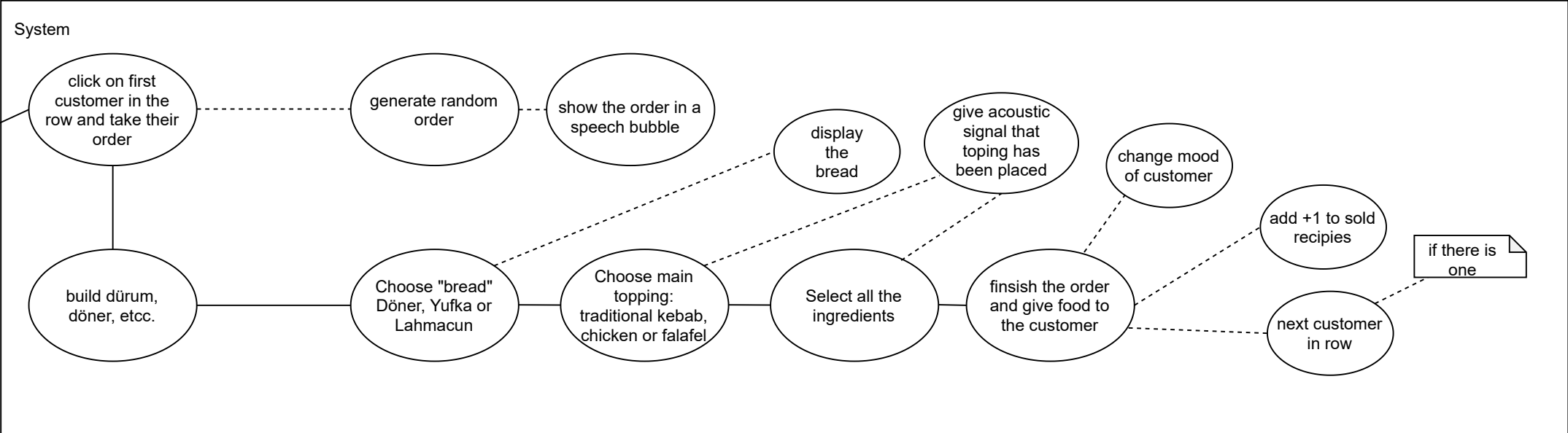


Use-Case Diagram: General interactions and the game start



Use-Case Diagram: Take the order and build a döner



Use-Case Diagram: Handle all the ingredients

