Davide Morelli

Date of birth: 31/08/2000 Nationality: Italian Gender: Male Phone: (+39) 3248946234

Mail: davidemorellidev@gmail.com Other Mail: davidemorelli@live.it

Website/Portfolio: https://davidemorellidev.it/

Linkedin: https://www.linkedin.com/in/davide-morelli-dev/

EDUCATION AND TRAINING

BACHELOR DEGREE: CREATIVE TECHNOLOGIES FOR APPLIED ARTS: GAME DEVELOPMENT 25/09/2019 - 22/09/2022 - Milan, Italy

NABA - Nuova Accademia delle Belle Arti

LINK: https://www.naba.it/it

SKILLS

My Digital Skills

Programming

- **Programming language:** C++, C#, Python.
- **Game Engine:** Unity Engine, Unreal Engine 4 & 5.
- Other game development skills: Shader programming (base level), Blueprint in Unreal engine. ARCore/ ARKit SDK, SteamVR
 - OpenVR SDK GitHub (Version Control), Networking(base level)

3D

- **3D:** Base level of modeling, sculpting, animating and texturing.
- 3D Programs: Autodesk Maya 3D, zBrush, Blender.

Audio

- **Audio:** Base composition and audio editing skills
- Audio Programs: Adobe Audition, FL studio(base level), Audacity,

Adobe Suite

- Photoshop: (Photo editing and drawing) - Audition - Premiere

My Personal Skills

Problem Solver - Team Worker - Adaptability - Commitment to growth. - Logical thinking. - Observation - Open-mindedness. Determination. - Passionate. - Independent. - Fast Prototyper

PROJECTS

NatuRiot

Realization of everlasting Tower Defense.

LINK: https://davidemorellidev.it/Projects/DungeonAndMarble.html

FIARppy Bird - ARKit/ARCore

Fast prototyping and realization of face expression recognition based Game (2 weeks).

LINK: https://davidemorellidev.it/Projects/FIARpyBird.html

Grandfather Legacy - ARKit/ARCore

Fast prototyping and realization of markerless AR Escape Room Game (2 weeks).

LINK: https://davidemorellidev.it/Projects/GrandparentLegacy.html

Great Kyle Escape - Arduino

Realization of a Game with Arduino and microcontrollers implementation.

LINK: https://davidemorellidev.it/Projects/GreatKyleEscape.html

Welcome to the Family (Work in Progress)

Realization of a Horror Game in Unity Engine.

LINK: https://davidemorellidev.it/Projects/WelcometotheFamily.html

Mind Deception and Mental Disorder in Video Games - Thesis

Thesis realization made with Unreal Engine 5 and Lumen as lighting system.

LINK: https://davidemorellidev.it/Projects/TheUnknownProject.html

Other projects

Viewable on Website / Portfolio.

LINK: https://davidemorellidev.it/#portfolio