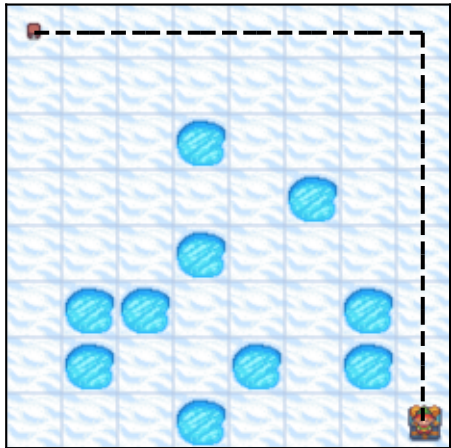


## Environment



## Qvals

