

# Semantic Lego

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# Semantic Lego

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SL builds interpreters from parts.

- Based on denotational semantics
- Covers all of Schmidt (1986)
- Implemented in Scheme

Why? To study

- Languages
- Semantics
- Modularity
- Extensibility

# Contributions

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- Re-present programming languages as ADTs.
- Re-present Moggi's theory of lifting.
- Develop two styles of hand-written modular interpreters.
- Develop theory of stratification (extends Mosses).
- Implement theory of lifting.
- Implement theory of stratification.

# Outline

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- \* Usual interpreters aren't modular
- Modular interpreters by hand
- Modular interpreters by machine
- Technical aspects
- Conclusion

# Languages as ADTs

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`compute` :  $Exp \rightarrow Ans$

`%num` :  $Num \rightarrow Exp$

`%+` :  $Exp \times Exp \rightarrow Exp$

`%abort` :  $Exp \rightarrow Exp$

`%var` :  $Name \rightarrow Exp$

`%lambda` :  $Name \times Exp \rightarrow Exp$

`%call` :  $Exp \times Exp \rightarrow Exp$

```
(compute
  (%call (%lambda 'x (%+ (%var 'x) (%var 'x)))
    (%abort (%num 5))))
```

=> 5

# An implementation

---

```
;; Den  = Env -> Cont -> Ans
;; Proc = Val -> Cont -> Ans
;; Cont = Val -> Ans

(define (compute den)
  ((den (empty-env)) val->ans))

(define (((%num n) env) k)
  (k n))

(define (((%+ d1 d2) env) k)
  ((d1 env)
   (lambda (v1)
     ((d2 env)
      (lambda (v2) (k (+ v1 v2)))))))

(define (((%var name) env) k)
  (k (env-lookup env name)))

(define (((%lambda name den) env) k)
  (k (lambda (val) (den (env-extend env name val)))))

(define (((%call d1 d2) env) k)
  ((d1 env)
   (lambda (v1)
     ((d2 env)
      (lambda (v2)
        ((v1 v2) k))))))

(define (((%abort den) env) k)
  ((den env) val->ans))
```

# Problems

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Not modular!

- Each construct involves all modules.
- Hard to understand and reason about.
- Definitions are too specialized.

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# Computation ADTs

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Split language definitions into two parts:

*Computation ADT* defines the “basic semantics”,  
a type of denotations and operators on it.

*Language ADT* defines the actual constructs, as before.

Reference: Mosses

# Stratification

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Computation ADT is built from:

- a set of levels
- a set of lifting operators relating levels

## Levels

---

Type constructors:

$$E(A) = Env \rightarrow (A \rightarrow Ans) \rightarrow Ans$$

$$C(A) = (A \rightarrow Ans) \rightarrow Ans$$

$$V(A) = A$$

# Lifting operators 1

---

Monad =  $(T, \text{unit}, \text{bind})$

Type constructor  $T$

Families of maps:

$\text{unit} : A \rightarrow T(A)$

$\text{bind} : (A \rightarrow T(B)) \rightarrow (T(A) \rightarrow T(B))$

$\text{bind}(\text{unit}) = \text{id}$

$\text{bind}(f) \circ \text{unit} = f$

$\text{bind}(g) \circ \text{bind}(f) = \text{bind}(\text{bind}(g) \circ f)$

## Lifting operators 2

---

$\text{Monad} = (T, \text{unit}, \text{join})$

Endofunctor  $T$ :

$\text{map} : (A \rightarrow B) \rightarrow (T(A) \rightarrow T(B))$

Natural transformations:

$\text{unit} : A \rightarrow T(A)$

$\text{join} : T(T(A)) \rightarrow T(A)$

$\text{join} \circ \text{unit} = \text{id}$

$\text{join} \circ \text{map}(\text{unit}) = \text{id}$

$\text{join} \circ \text{map}(\text{join}) = \text{join} \circ \text{join}$

# Monad examples 1

---

```
;; T(A) = List(A)
```

```
(define (unit a)  
  (list a))
```

```
(define ((map f) ta)  
  (list-map f ta))
```

```
(define ((bind f) ta)  
  (append-map f ta))
```

```
(define (join tta)  
  (reduce append '() tta))
```

## Monad examples 2

---

```
;; T(A) = Env -> A
```

```
(define ((unit a) env)  
  a)
```

```
(define (((map f) ta) env)  
  (f (ta env)))
```

```
(define (((bind f) ta) env)  
  ((f (ta env)) env))
```

```
(define ((join tta) env)  
  ((tta env) env))
```

## Monads relate levels

---

A monad  $T$  *relates*  $L_1$  to  $L_2$  if

$$L_2 = T \circ L_1$$

- $V$  is related to  $C$  by the continuation monad.
- $C$  is related to  $E$  by the environment monad.
- $V$  is related to  $E$  by a combined monad.



## Example monads

---

Monad	Action $T(A) =$
Identity	$A$
Lists	$List(A)$
Lifting	$1 \rightarrow A$
Environments	$Env \rightarrow A$
Stores	$Sto \rightarrow A \times Sto$
Exceptions	$A + X$
Monoids	$A \times M$
Continuations	$(A \rightarrow Ans) \rightarrow Ans$
Resumptions	$fix(X) (A + X)$

## Monads in use

---

```
(define (%+ d1 d2)
  (bindVE d1
    (lambda (n1)
      (bindVE d2
        (lambda (n2)
          (unitVE (+ n1 n2)))))))
```

# Computation ADT

---

```
;; E(A) = Env -> C(A)
;; C(A) = (A -> Ans) -> Ans
;; V(A) = A
```

```
;; unitAB : A -> B
;; bindAB : B * (A -> B) -> B
```

```
(define ((unitVC v) k)
  (k v))
```

```
(define ((unitCE c) env)
  c)
```

```
(define (unitVE v)
  (unitCE (unitVC v)))
```

```
(define ((bindVC c f) k)
  (c (lambda (v) ((f v) k))))
```

```
(define ((bindCE e f) env)
  ((f (e env)) env))
```

```
(define ((bindVE e f) env)
  (bindVC (e env)
    (lambda (v) ((f v) env))))
```

# Language ADT

---

```
;; Proc = V -> C

(define (compute den)
  ((den (empty-env)) val->ans))

(define (%num n) (unitVE n))

(define (%+ d1 d2)
  (bindVE d1
    (lambda (n1)
      (bindVE d2
        (lambda (n2)
          (unitVE (+ n1 n2))))))))

(define ((%var name) env)
  (unitVC (env-lookup env name)))

(define ((%lambda var den) env)
  (unitVC (lambda (val) (den (env-extend env var val)))))

(define (%call d1 d2)
  (bindVE d1
    (lambda (p)
      (bindVE d2 (lambda (a) (unitCE (p a)))))))

(define (%abort den)
  (bindCE den
    (lambda (c)
      (unitCE (lambda (k) (c val->ans))))))
```

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# Kitchen sink language

---

compute	: $Exp$	$\rightarrow Ans$
%unit	: $1$	$\rightarrow Exp$
%true	: $1$	$\rightarrow Exp$
%false	: $1$	$\rightarrow Exp$
%num	: $Num$	$\rightarrow Exp$
%, %, *	: $Exp \times Exp$	$\rightarrow Exp$
%=?, %>?	: $Exp \times Exp$	$\rightarrow Exp$
%or, %and	: $Exp \times Exp$	$\rightarrow Exp$
%not	: $Exp$	$\rightarrow Exp$
%number?	: $Exp$	$\rightarrow Exp$
%boolean?	: $Exp$	$\rightarrow Exp$
%callcc	: $Exp$	$\rightarrow Exp$
%amb	: $Exp \times Exp$	$\rightarrow Exp$
%fail	: $1$	$\rightarrow Exp$
%while	: $Exp \times Exp$	$\rightarrow Exp$
%if	: $Exp \times Exp \times Exp$	$\rightarrow Exp$
%begin	: $Exp \times Exp$	$\rightarrow Exp$
%store	: $Loc \times Exp$	$\rightarrow Exp$
%fetch	: $Loc$	$\rightarrow Exp$
%var	: $Name$	$\rightarrow Exp$
%lambda	: $Name \times Exp$	$\rightarrow Exp$
%let	: $Name \times Exp \times Exp$	$\rightarrow Exp$
%fix	: $Exp$	$\rightarrow Exp$
%rec	: $Exp$	$\rightarrow Exp$
%letrec	: $Name \times Exp \times Exp$	$\rightarrow Exp$
%write	: $Exp$	$\rightarrow Exp$
%error	: $String$	$\rightarrow Exp$
%pair	: $Exp \times Exp$	$\rightarrow Exp$
%left	: $Exp$	$\rightarrow Exp$
%right	: $Exp$	$\rightarrow Exp$

# Kitchen sink example program

---

```
(compute
  (%begin
    (%store 'n (%amb (%num 4) (%num 5)))
    (%store 'r (%num 1))
    (%callcc
      (%lambda 'exit
        (%letrec 'loop
          (%lambda 'u
            (%begin
              (%if (%zero? (%fetch 'n))
                (%call (%var 'exit) (%fetch 'r))
                (%unit))
              (%write (%pair (%fetch 'n) (%fetch 'r)))
              (%store 'r (%* (%fetch 'r) (%fetch 'n)))
              (%store 'n (%- (%fetch 'n) (%num 1)))
              (%call (%var 'loop) (%unit))))
            (%call (%var 'loop) (%unit)))))))

(value: (24 120)
 output: ((pair 4 1) (pair 3 4) (pair 2 12) (pair 1 24)
          (pair 5 1) (pair 4 5) (pair 3 20)
          (pair 2 60) (pair 1 120)))
```

# Language specifications

---

Input:

- A list of (predefined) semantic modules

Output:

- An interpreter

Interpreter is used to

- Execute programs
- Produce semantics via program simplifier



# Kitchen sink specification

---

```
(define computations
  (construct-type
    cbn-environments
    lifting1
    stores
    continuations1
    lists
    output
    errors))

(show-computations)

(-> Env
  (Lift (-> Sto
    (Let A0 (+ (* (List Ans) Out) Err)
      (-> (-> (* Val Sto) A0) A0)))))

(load "error-exceptions" "numbers" "booleans" "products"
  "procedures" "environments" "begin" "stores" "while"
  "callcc" "amb" "output" "fix")
```

## Generic %amb

---

```
(define %amb
  (let ((unit (get-unit 'lists 'top))
        (bind (get-bind 'lists 'top)))
    (lambda (x y)
      (bind x
        (lambda (x)
          (bind y
            (lambda (y)
              (unit (append x y))))))))))
```

## Generic %callcc

---

```

(define %callcc
  (let ((mapC (get-map 'conts 'top))
        (mapK (get-map 'conts 'env-results))
        (iunitK (get-iunit 'conts 'env-results))
        (unitE (get-unit 'env-values 'env-results))
        (unitP (get-value-unit 'procedures 'env-values))
        (unitR (get-unit 'cont-values 'env-results))
        (bindS (get-value-bind 'procedures 'env-results)))

    (define (tilt cv f)
      (iunitK (bindS (unitR cv) f)))

    (lambda (exp)
      (mapC exp
        (lambda (cont)
          (lambda (k)

            (define (callcc-proc v)
              (mapK (unitE v)
                (lambda (cont)
                  (lambda (k1) (cont k1))))))

            (cont
              (lambda (cv)
                ((tilt cv
                  (lambda (p)
                    (p (unitP callcc-proc))))
                 k))))))))))

```

## Simplified constructs

---


$$Den = Env \rightarrow (Val \rightarrow List(Ans)) \rightarrow List(Ans)$$

```
(define (%amb x y)
  (lambda (env)
    (lambda (k)
      (reduce append ()
               (map k (append ((x env) list)
                              ((y env) list)))))))

(define (%callcc den)
  (lambda (env)
    (lambda (k)
      (define (callcc-proc v)
        (lambda (k1) (k v)))
      ((den env)
       (lambda (cv)
         (if (is? 'procedures cv)
             (((value cv)
              (in 'procedures callcc-proc)) k)
             (k (in 'errors
                    (type-error
                     'procedures (type cv)))))))))))
```

## Resumption example

---


$$Den = \text{fix}(X) \text{ } Sto \rightarrow List((Val + X) \times Sto)$$

```
(define computations
  (make-computations resumptions stores lists))
```

```
(compute
  (%par (%num 1) (%num 2) (%num 3)))
```

```
(3 3 2 2 1 1)
```

```
(compute
  (%seq
    (%store 'x (%num 1))
    (%store 'go (%true))
    (%par
      (%store 'go (%false))
      (%while (%and (%fetch 'go)
                    (%< (%fetch 'x) (%num 7)))
                (%pause (%store 'x (%1+ (%fetch 'x))))))
    (%fetch 'x)))
```

```
(1 2 3 4 5 6 7 7)
```

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## Monads don't compose

---

Suppose we have:

$$\begin{aligned}\text{unitS} &: Id \rightarrow S \\ \text{unitT} &: Id \rightarrow T \\ \text{joinS} &: SS \rightarrow S \\ \text{joinT} &: TT \rightarrow T\end{aligned}$$

We want:

$$\text{joinST} : STST \rightarrow ST$$

Can't define it!

# Monad transformers

---

Transformer	Action $F(T)(A) =$
Identity	$T(A)$
Lists	$T(List(A))$
Lifting 1	$1 \rightarrow T(A)$
Lifting 2	$T(1 \rightarrow A)$
Environments	$Env \rightarrow T(A)$
Stores	$Sto \rightarrow T(A \times Sto)$
Exceptions	$T(A + X)$
Monoids	$T(A \times M)$
Continuations	$(A \rightarrow T(Ans)) \rightarrow T(Ans)$
Resumptions	$fix(X) T(A + X)$



# Monad transformer types

---

Type	Form	Examples
Top	$F(T) = S \circ T$	Environments
Bottom	$F(T) = T \circ U$	Lists, Monoids
Around	$F(T) = S \circ T \circ U$	Stores

## Stratified example 1

---

Let's build:

$$Den = Env \rightarrow Sto \rightarrow List(Val \times Sto)$$

Start with:

$$L_1(A) = A$$

$$T_{11}(A) = A$$

## Stratified example 2

---

Apply  $F(T)(A) = T(List(A))$ :

$$L_2(A) = List(A)$$

$$L_1(A) = A$$

$$T_{12}(A) = List(A)$$

## Stratified example 3

---

Apply  $F(T)(A) = \text{Sto} \rightarrow T(A \times \text{Sto})$ :

$$L_4(A) = \text{Sto} \rightarrow \text{List}(\text{Sto} \times A)$$

$$L_3(A) = \text{List}(\text{Sto} \times A)$$

$$L_2(A) = \text{Sto} \times A$$

$$L_1(A) = A$$

$$T_{34}(A) = \text{Sto} \rightarrow A$$

$$T_{23}(A) = \text{List}(A)$$

$$T_{24}(A) = \text{Sto} \rightarrow \text{List}(A)$$

$$T_{14}(A) = \text{Sto} \rightarrow \text{List}(\text{Sto} \times A)$$

## Stratified example 4

---

Apply  $F(T)(A) = Env \rightarrow T(A)$ :

$$L_5(A) = Env \rightarrow Sto \rightarrow List(Sto \times A)$$

$$L_4(A) = Sto \rightarrow List(Sto \times A)$$

$$L_3(A) = List(Sto \times A)$$

$$L_2(A) = Sto \times A$$

$$L_1(A) = A$$

$$T_{45}(A) = Env \rightarrow A$$

$$T_{34}(A) = Sto \rightarrow A$$

$$T_{23}(A) = List(A)$$

$$T_{35}(A) = Env \rightarrow Sto \rightarrow A$$

$$T_{24}(A) = Sto \rightarrow List(A)$$

$$T_{25}(A) = Env \rightarrow Sto \rightarrow List(A)$$

$$T_{14}(A) = Sto \rightarrow List(Sto \times A)$$

$$T_{15}(A) = Env \rightarrow Sto \rightarrow List(Sto \times A)$$

## Compatibility laws

---

$$ST = S \circ T$$

$$\text{map} = \text{mapS} \circ \text{mapT}$$

$$\text{unitST} = \text{unitS} \circ \text{unitT}$$

$$= \text{mapS}(\text{unitT}) \circ \text{unitS} : \text{Id} \rightarrow ST$$

$$\text{joinST} \circ \text{mapST}(\text{unitS}) = \text{mapS}(\text{joinT}) : STT \rightarrow ST$$

$$\text{joinST} \circ \text{mapS}(\text{unitT}) = \text{joinS} : SST \rightarrow ST$$

$$\text{joinS} \circ \text{mapS}(\text{joinS})$$

$$= \text{joinST} \circ \text{joinS} : SSTST \rightarrow ST$$

$$\text{joinST} \circ \text{mapST}(\text{mapS}(\text{joinT}))$$

$$= \text{mapS}(\text{joinT}) \circ \text{joinST} : STSTT \rightarrow ST$$

References: Beck, Barr

# Stratified monads

---

Categories in which:

- Objects = levels (type constructors)
- Arrows = monads  $T$  with  $L_2 = T \circ L_1$
- Composition respects compatibility.
- All diagrams commute.
- Distinguished levels  $Top$  and  $Bot$  that are maximal and minimal.
- Distinguished monad  $T$  from  $Bot$  to  $Top$ .

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## Limitations

---

SL builds basic denotational models.

- Doesn't do compilation or abstract interpretation.
- Doesn't help with static aspects (types, syntax).
- Doesn't help with non-semantic aspects (unification, constraint solving).

## Future work

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- Extend to do compilation and abstract interpretation.
- Develop modular systems for reasoning about programs.

## Previous work 1

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### ADTs in semantics:

- Goguen, Thatcher, Wagner, and Wright, “Initial algebra semantics and continuous algebras”, 1977.
- Mosses, “Action Semantics”, 1983 – 92.

### Monadic interpreters:

- Moggi, “Computational lambda calculus and monads”, 1989.
- Moggi, “Notions of computation and monads”, 1991.
- Wadler, “The essence of functional programming”, 1992.

### Composing monads:

- Beck, “Distributive laws”, 1969.
- Barr and Wells, “Triples, Toposes, and Theories”, 1985.
- King and Wadler, “Combining monads”, 1992.
- Jones and Duponcheel, “Composing monads”, 1993.

## Previous work 2

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Compound interpreters:

- Moggi, “An abstract view of programming languages”, 1989.
- Moggi, “A modular approach to denotational semantics”, 1991.
- Moggi and Cenciarelli, “A syntactic approach to modularity in denotational semantics”, 1993.
- Cartwright and Felleisen, “Extensible Denotational Language Specifications”, 1994.
- Steele, “Building interpreters by composing monads”, 1994.
- Espinosa, “Semantic Lego”, 1994.
- Espinosa, “Stratified Monads”, 1994.
- Liang, Hudak, and Jones, “Monad transformers and modular interpreters”, 1995.
- Espinosa, Ph.D. thesis, 1995.