Introduction_to_Simple_Linear_Regression

March 24, 2020

1 Introduction to Simple Linear Regression in Python

FC Python Machine Learning - Original blog post

Linear regression allows us to model the relationship between variables. This might allow us to predict a future outcome if we already know some information, or give us an insight into what is needed to reach a goal.

To fit a linear regression model, we need one dependent variable, which we will study the changes of as one or more independent variables are changed. As an example, we could model how many goals are scored (dependent variable), as more shots are taken (independent variable). As we have just one independent variable, this is a simple linear regression – models that take in multiple independent variables are are known as multiple linear regressions.

This article is going to apply a simple linear regression model to squad value data against performance in the Premier League. This might help us to see how much a squad might need to invest to avoid relegation, make European spots or to create a data-driven target for our team.

The steps that we are going to take include a quick look & explore of our dataset, creating the model & then making some assessments on the back of it. Then, we'll calculate a better metric to improve our model. We will use the sklearn module to make this much less intimidating than it might seem right now! Let's get the modules in place and read in a local dataset called positionsvsValue.

1.1 1. Import basics pandas

```
In [1]: import pandas as pd
    import numpy as np

import matplotlib.pyplot as plt
  import seaborn as sns
```

1.2 2. Imports sklearn LinearRegression, train test split and metrics for RMSE

1.3 3. Load data



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Out[3]:	League	Season	Team	Squad	Average Age	Non-Homegrown	\
0	EPL	2008	Chelsea FC	28	25.6	21	•
1	EPL	2008	Manchester United	31	24.3	20	
		2008	Liverpool FC	28	23.9	24	
3	EPL	2008	Arsenal FC	38	21.3	30	
4	EPL	2008	Tottenham Hotspur	35	22.5	18	
5	EPL	2008	Manchester City	32	24.0	20	
6	EPL	2008	Everton FC	28	24.4	15	
7	EPL	2008	Newcastle United	32	24.8	20	
8	EPL	2008	Portsmouth FC	31	26.8	19	
9	EPL	2008	Aston Villa	21	25.4	8	
10) EPL	2008	Sunderland AFC	31	24.9	21	
11 EPL 2008		Blackburn Rovers	26	26.4	21		
12	2 EPL	2008	Bolton Wanderers	30	25.2	19	
13	B EPL	2008	West Ham United	26	24.3	14	
14	EPL	2008	Middlesbrough FC	30	22.3	13	
15	5 EPL	2008	Fulham FC	32	25.3	20	
16	5 EPL	2008	West Bromwich Albion	30	24.6	21	
17	7 EPL	2008	Wigan Athletic	25	25.7	18	
18	B EPL	2008	Stoke City	29	26.6	15	
19	9 EPL	2008	Hull City	27	27.2	12	
20) EPL	2009	Chelsea FC	33	25.5	24	
21	l EPL	2009	Manchester United	33	25.0	22	
22	2 EPL	2009	Liverpool FC	30	24.4	24	
23	B EPL	2009	Manchester City	40	24.1	24	
24	EPL	2009	Arsenal FC	45	21.7	31	

Squad Value Avg Player Value GD Points Position 0 406.70 14.53 44 83 3

1	356.10	11.49	44	90	1
2	257.23	9.19	50	86	2
3	250.85	6.6	31	72	4
4	212.60	6.07	0	51	8
5	206.80	6.46	8	50	10
6	162.55	5.81	18	63	5
7	134.95	4.22	-19	34	18
8	131.50	4.24	-19	41	14
9	111.80	5.32	6	62	6
10	91.28	2.94	-20	36	16
11	86.75	3.34	-20	41	15
12	84.70	2.82	-12	41	13
13	80.55	3.1	-3	51	9
14	73.65	2.46	-29	32	19
15	73.10	2.28	5	53	7
16	64.05	2.14	-31	32	20
17	61.60	2.46	-11	45	11
18	49.70	1.71	-17	45	12
19	38.63	1.43	-25	35	17
20	443.90	13.45	71	86	1
21	362.95	11	58	85	2
22	336.60	11.22	26	63	7
23	314.90	7.87	28	67	5
24	281.00	6.24	42	75	3

1.3.1 View rows and cols 220 rows and 11 columns

In [4]: data.shape

Out[4]: (220, 11)

In [5]: data.describe()

		• •					
Out[5]:		Season	Squad	Average Age	Non-Homegrown	Squad Value	\
	count	220.000000	220.000000	220.000000	220.000000	220.000000	
	mean	2013.000000	36.304545	24.793636	22.886364	225.792909	
	std	3.169489	5.410372	1.136427	5.377171	183.079602	
	min	2008.000000	21.000000	21.300000	8.000000	22.500000	
	25%	2010.000000	33.000000	23.975000	19.000000	99.662500	
	50%	2013.000000	36.000000	24.800000	22.000000	158.275000	
	75%	2016.000000	40.000000	25.500000	26.000000	299.782500	
	max	2018.000000	54.000000	28.100000	41.000000	1000.100000	
		GD	Points	Position			
	count	220.000000	220.000000	220.000000			
	mean	0.000000	52.245455	10.500000			
	std	27.061405	17.569788	5.779431			
	min	-54.000000	16.000000	1.000000			
	25%	-20.000000	40.000000	5.750000			

```
50% -7.000000 47.000000 10.500000
75% 20.250000 64.250000 15.250000
max 79.000000 100.000000 20.000000
```

So we have a 220-row dataset, with each row being a team in each Premier League season since 2008/09.

For each of the **teams**, we get: * **squad sizes** * **ages** * **squad value (in Euros)**As well as **Performance** data with

- goal difference
- points
- position

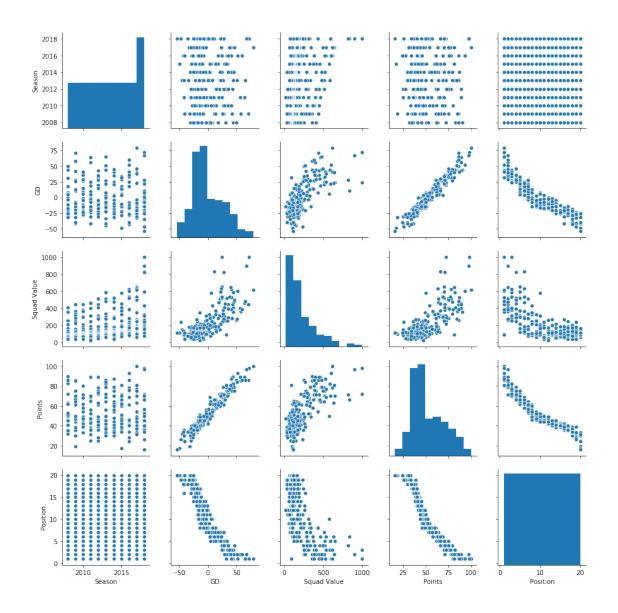
The values are taken from **Transfermarkt**

Our aim is to get a model together that would help us to **predict a team's points based on their squad value**. Before we do that, we should check to see what the relationships are among some of the key variables.

Let's do that visually with a pair plot.

1.4 4. Pairplot (Season, GoalDiff, Squad Value, Points, Position) Analyse Correlations

```
In [22]: sns.pairplot(data[['Season','GD', 'Squad Value', 'Points', 'Position']] );
```



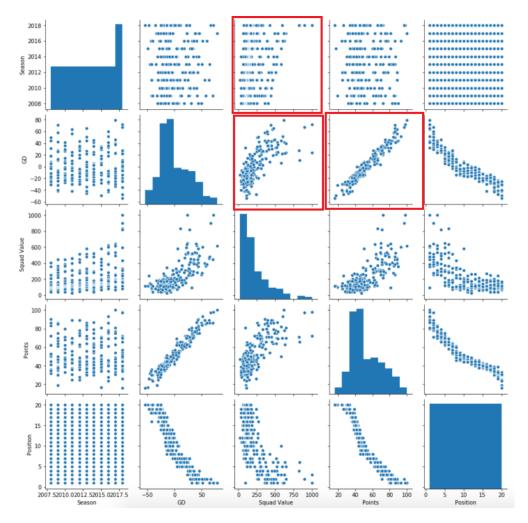
1.5 Some interesting points to keep in mind:

- Points & goal difference correlate really strongly, as you might expect.
- Squad value goes up as goal difference and points go up, but as more of a curve than a line.
- Squad value has increased over time (important! We'll come back to this)

Thinking back to our initial problem – **modelling squad value on performance** – we need to define what performance is. I think that we can answer this by seeing **which of points and position correlate more with squad value**. Let's check if position correlates more than points:

1.5.1 Correlate Squad Value and Position

Negative



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```
In [24]: data['Squad Value'].corr(data['Position'])
Out[24]: -0.6698313755033489
```

1.5.2 Correlate Squad Value and Points

Positive

```
In [27]: data['Squad Value'].corr(data['Points'])
Out[27]: 0.7392567705822433
In [28]: abs( data['Squad Value'].corr(data['Position']) ) > data['Squad Value'].corr(data['Poolut[28]: False
```

Seemingly not, we're going to build our model around **how many points you should expect for your squad value, not the position**.

2 5. Building our Regression Model

We'll take the following steps:

- 5.1) Get and reshape the two columns that we want to use in our model: Points & Squad Value
- 5.2) **Split each of the two variables into a training set**, and a test set. The train set will build our model, the test set will allow us to see how good the model is.
- 5.3) Create an empty **linear regression model**, then fit it against our two training sets
- 5.4) Examine and test the model
- 5.5) Model metrics Mean Absolute Error

Let's work through each step

2.0.1 5.1- Get our two columns into variables, then reshape them

X= Squad Value

```
Out[31]: 0
                 406.70
                 356.10
         1
         2
                 257.23
         3
                 250.85
         4
                 212.60
                  . . .
         215
                 172.65
                 170.40
         216
         217
                 160.43
         218
                 113.15
                  76.00
         219
         Name: Squad Value, Length: 220, dtype: float64
In [32]: X = X.values.reshape(-1,1)
In [33]: type(X)
Out[33]: numpy.ndarray
In [38]: X[0:10]
Out[38]: array([[406.7],
                 [356.1],
                 [257.23],
                 [250.85],
                 [212.6],
                 [206.8],
                 [162.55],
                 [134.95],
                 [131.5],
                 [111.8]])
In [34]: y = y.values.reshape(-1,1)
In [35]: type(y)
Out[35]: numpy.ndarray
In [37]: y[0:10]
Out[37]: array([[83],
                 [90],
                 [86],
                 [72],
                 [51],
                 [50],
                 [63],
                 [34],
                 [41],
                 [62]], dtype=int64)
```

2.0.2 Train 75 % Test 25% Split

We can use **train_test_split** to easily create our training and test sets.

There are a few arguments we have to pass, in addition to the variables that will be split. * There is **test_size**, which tells the function what % **of the split** should be in the test side. * Random_state is not necessary, but it sets a starting point for the random number generation involved in the split – if you want your data to look like this tutorial, keep this the same.

2.0.3 5.2- Use the train_test_split function to create our training sets & test sets

```
In [42]: X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.25, random_state
    View new sets shape
In [43]: X_train.shape
Out[43]: (165, 1)
In [44]: X_test.shape
Out[44]: (55, 1)
```

2.0.4 5.3A- Creating Model linear regression

Next up is **creating the empty model**, then fitting it with our training data. The **sklearn** package means that this only takes a couple of lines:

2.0.5 5.3B- Linear Regression Fitting data

We have just made a linear regression model

Final part is examining the model. This means seeing what conclusions it gives to answer our main question (value -> performance), and importantly, how valid they are.

We can start by checking the coefficient. * This is the amount that we expect our response variable (points) to change for every unit that our predictor variable changes (squad value in m Euros). * Simply, for every extra million we put into our squad value, how many extra points should we get? * We find out with the .coef_ method of the model.

2.0.6 5.4- Examining Model

```
In [47]: print(lm.coef_)
[[0.07152655]]
```

So on average, an extra million gets you 0.07 points. Looks like we're going to need an absolute warchest to stay up.

- We now need to test the model by checking predictions from the trained model against the test data that we know is true.
- Let's check out a few ways of doing this.
 - Firstly, we'll create some predictions using **lm.predict** we'll feed it the real squad value data, and it will predict the points based on the model.
 - Then we'll use this in 2 charts, firstly plotting the real data against the prediction line, then plotting the prediction against the true data.

2.0.7 Chart 1 - EPL Squad value vs points - Model One

```
In [54]: plt.figure(figsize=(15,10)) # width height
    plt.scatter(X_test, y_test, color='purple',s=80) # point size s =80

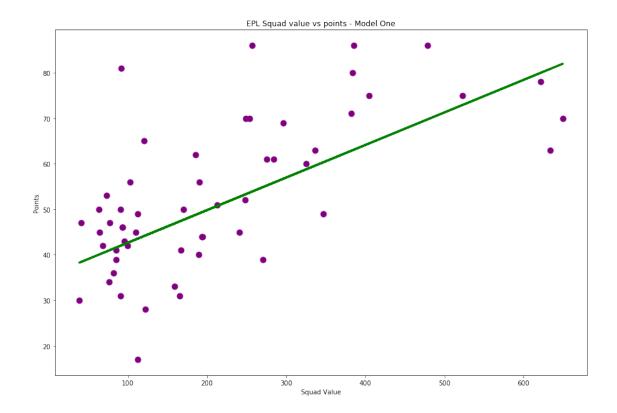
plt.plot(X_test, predictions, color='green', linewidth=3) # LINEA PREDICCIONES

plt.xlabel("Squad Value")

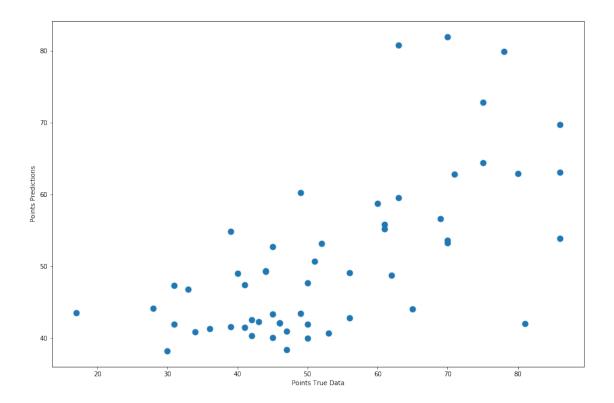
plt.ylabel("Points")

plt.title("EPL Squad value vs points - Model One")

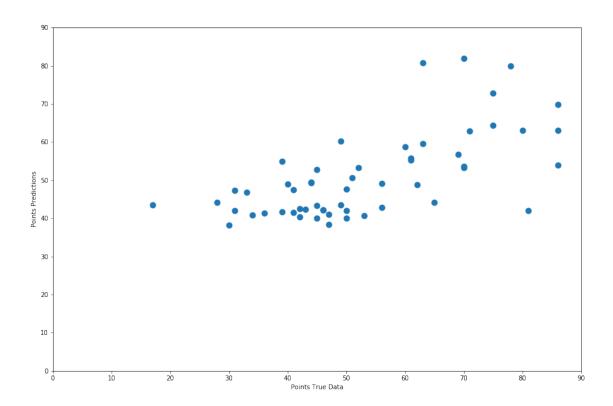
plt.show()
```



2.0.8 Chart 2- Points Prediction against the true data



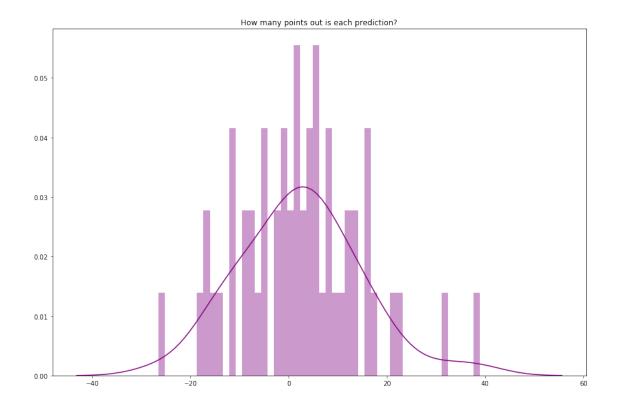
2.0.9 Set Start x and y 0 to 90 start end



Lots of values that match up well, and lots that don't. Tough to see how far we are out, though. So let's **get a histogram to plot the differences between the predictions and the true data**:

2.1 Chart 3 - How many points out is each prediction?

```
In [65]: plt.figure(figsize=(15,10))
    plt.title('How many points out is each prediction?')
    sns.distplot((y_test-predictions),bins=50, color = 'purple');
```



A few where we are **way out, like 30-40 points out**. But mostly, we are within 10 points or so either way.

2.1.1 5.5. Model metrics - Mean Absolute Error

We are going to look to improve this, so to help with the comparison let's use a **metric called mean absolute error**. This is simply the **average difference between the prediction and the truth**. Hopefully, we can reduce this with the next one.

```
In [68]: print('Mean Absolute Error:', metrics.mean_absolute_error(y_test, predictions))
# Mean Absolute Error: 9.728206663986418
```

Mean Absolute Error: 9.728206663986414

Alternatively, **we could put these in a table, rather than plot them**. But that is a bit less friendly to work through.

```
2
       49 43.510133
3
       63 80.843418
4
       61 55.204724
5
       65 44.123830
6
       33 46.871881
7
       42 42.591016
8
       51 50.709280
9
       86 69.763954
```

2.1.2 Correlation between Actual y Predicted

```
In [70]: df['Actual'].corr(df['Predicted'])
Out[70]: 0.6540205213240835
```

2.2 6. Improving the model

When we took an exploratory look at the data, we found that team values had increased over seasons. As such, comparing a 100m squad in 2008 to a 100m squad in 2018 probably isn't fair.

To counter this, we are going to create a new **Relative Value** column. This will take each team in a season, and divide it by the highest value in that league. **These values will be between 0 & 1 and give a better impression of comparative buying power**, hence performance in the league. Hopefully it will provide for a better model than the example above.

• Let's create this column as a list, then add it to our dataframe.

```
In [71]: #Blank list
         relativeValue = []
         #Loop through each row
         for index, team in data.iterrows():
             #Obtain which season we are looking at
             season = team['Season']
             #Create a new dataframe with just this season
             teamseason = data[data['Season'] == season]
             #Find the max value
             maxvalue = teamseason['Squad Value'].max()
             #Divide this row's value by the max value for the season
             tempRelativeValue = team['Squad Value']/maxvalue
             #Append it to our list
             relativeValue.append(tempRelativeValue)
         #Add list to new column in main dataframe
         data["Relative Value"] = relativeValue
```

data.head(30)

Out[71]:	League	Season		Tea	am S	Squad	Average	Age	Non-Homegr	own	\
0	EPL	2008	Chelsea FC			28	_	25.6	_	21	
1	EPL	2008	Manchester United		ed	31		24.3		20	
2	EPL	2008	Liverpool FC		FC.	28		23.9		24	
3	EPL	2008	Arse	Arsenal FC		38		21.3		30	
4	EPL	2008	Tottenham H	lotspu	ır	35		22.5		18	
5	EPL	2008	Mancheste	r Cit	ту	32		24.0		20	
6	EPL	2008	Ever	ton F	FC.	28		24.4		15	
7	EPL	2008	Newcastle	Unite	ed	32		24.8		20	
8	EPL	2008	Portsmo	uth F	FC.	31		26.8		19	
9	EPL	2008	Aston	Vil]	la	21		25.4		8	
10	EPL	2008	Sunderla	nd AF	FC.	31		24.9		21	
11	EPL	2008	Blackburn	Rover	rs	26		26.4		21	
12	EPL	2008	Bolton Wan	derer	cs	30		25.2		19	
13	EPL	2008	West Ham	Unite	ed	26		24.3		14	
14	EPL	2008	Middlesbro	ugh F	·C	30		22.3		13	
15	EPL	2008	Ful	ham F	₹C	32		25.3		20	
16	EPL	2008	West Bromwich	Albic	on	30		24.6		21	
17	EPL	2008	Wigan At	hleti	ic	25		25.7		18	
18	EPL	2008	Stok	Stoke City		29		26.6		15	
19	EPL	2008	Hul	Hull City		27		27.2		12	
20	EPL	2009	Chel	Chelsea FC		33		25.5		24	
21	EPL	2009	Manchester United		ed	33		25.0		22	
22	EPL	2009	Liverpool FC		FC.	30		24.4		24	
23	EPL	2009	Manchester City		су	40		24.1		24	
24	EPL	2009	Arse	Arsenal FC		45		21.7		31	
25	EPL	2009	Tottenham H	lotspu	ır	41		23.3		20	
26	EPL	2009	Ever	ton F	FC.	42		23.1		23	
27	EPL	2009	Aston	Vill	La	31 25.5 38 24.5			13		
28	EPL	2009	Sunderla	nd AF	FC.			20			
29	EPL	2009	West Ham	Unite	ed	35		23.8		19	
	Squad	Value Av	g Player Value	GD	Poir	nts '	Position	Rela	tive Value		
0	_	.06.70	14.53	44		83	3		1.000000		
1		56.10	11.49	44		90	1		0.875584		
2		257.23	9.19	50		86	2		0.632481		
3		250.85	6.6	31		72	4		0.616794		
4		12.60	6.07	0		51	8		0.522744		
5		206.80	6.46	8		50	10		0.508483		
6		62.55	5.81	18		63	5		0.399680		
7		34.95	4.22			34	18		0.331817		
8		31.50	4.24			41	14		0.323334		
9		11.80	5.32	6		62	6		0.274896		
10		91.28	2.94			36	16		0.224441		
11		86.75	3.34			41	15		0.213302		

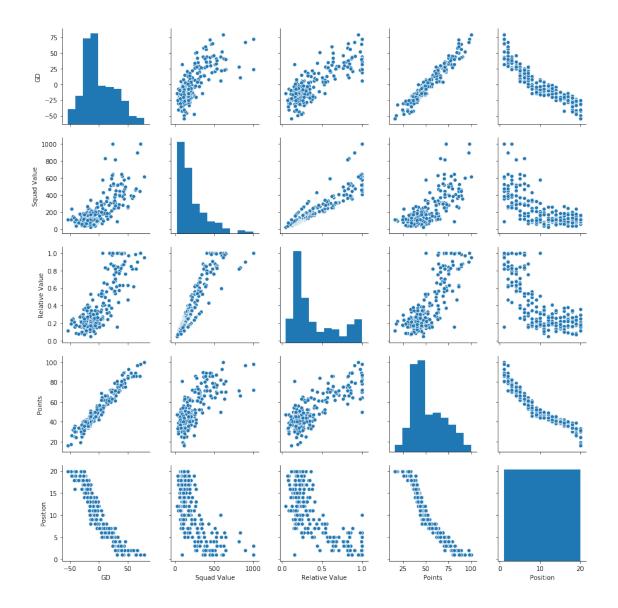
12	84.70	2.82	-12	41	13	0.208262
13	80.55	3.1	-3	51	9	0.198058
14	73.65	2.46	-29	32	19	0.181092
15	73.10	2.28	5	53	7	0.179739
16	64.05	2.14	-31	32	20	0.157487
17	61.60	2.46	-11	45	11	0.151463
18	49.70	1.71	-17	45	12	0.122203
19	38.63	1.43	-25	35	17	0.094984
20	443.90	13.45	71	86	1	1.000000
21	362.95	11	58	85	2	0.817639
22	336.60	11.22	26	63	7	0.758279
23	314.90	7.87	28	67	5	0.709394
24	281.00	6.24	42	75	3	0.633025
25	249.20	6.08	26	70	4	0.561388
26	221.55	5.28	11	61	8	0.499099
27	160.40	5.17	13	64	6	0.361343
28	131.70	3.47	-8	44	13	0.296688
29	118.30	3.38	-19	35	17	0.266501

Looking good, the **4 teams below Chelsea** do indeed have lower squad values, as represented by **lower relative values**.

Let's get a pairplot to check out the new column's relationship with the others.

2.2.1 Pairtplot to check new column relative value relationship with others

```
In [72]: sns.pairplot(data[['GD', 'Squad Value', 'Relative Value', 'Points', 'Position']]);
```



Looks quite similar to the **squad value relationships in many parts**, but looks to have a **stronger correlation with points and goal difference**. Hopefully this will give us a more accurate model. Let's create a new one in the same way as above

2.2.2 Assign relevant columns to variables and reshape them

2.2.3 Create training and test sets for each of the two variables

```
In [74]: X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.25, random_state
```

2.2.4 Create an empty model

2.2.6 Check coefficient

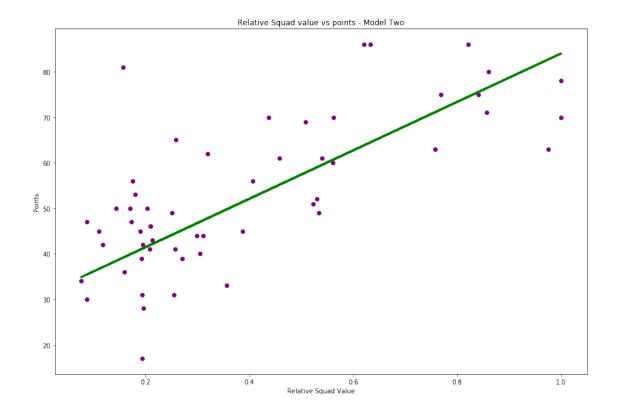
And we'll again look at the **coefficient** to see what our model tells us to expect. * **We'll divide it** by 10, to see how many points increasing our squad value by 10% of the most expensive team should earn

```
In [77]: print(lm.coef_/10)
[[5.31884201]]
```

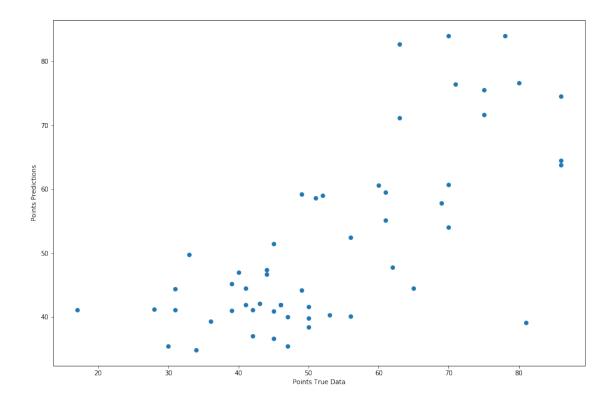
2.2.7 Create Predictions

```
In [78]: predictions = lm.predict(X_test)
```

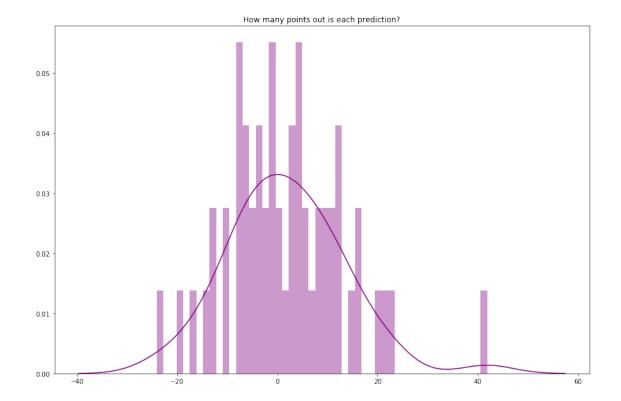
2.2.8 Relative Squad value vs points - Model Two



- The model predicts just over 5 points. This seems to make sense, as the difference between top and bottom would often range around 53 or so points.
- So for every 10% that you are off of the most expensive team, our model suggests that you should expect to drop 5.3 points.
- Let's run the same tests as before to check out whether or not this new model performs better.
 - Firstly, the same two charts the scatter plot & the distribution of the errors.
 - The scatter plot looks to to have more of a correlation and the distribution also is a bit tighter, with fewer big errors.



```
In [81]: plt.figure(figsize=(15,10))
        plt.title('How many points out is each prediction?')
        sns.distplot((y_test-predictions),bins=50,color='purple');
```



To back up the eye test, we'll use our **mean absolute error metric** – the average difference between the prediction and the truth. * Our previous metric was **Mean Absolute Error:** 9.728206663986418

```
In [83]: print('MAE:', metrics.mean_absolute_error(y_test, predictions))
```

MAE: 8.972066563663786

So that's **nearly an 8% improvement**... not a gamechanger, but I think we can agree that this model makes more sense than the one before. Not only does it fit better (correlation between predictions/reality also increased significantly), but we know from our own knowledge of football that transfer fees and market values have hugely inflated over the length of our dataset.

There are other oddities that you will have noticed, such as the extreme outliers (Leicester 15/16, Chelsea 15/16, Chelsea 18/19), the cluster of teams around the relegation places. All of these could do with their own further analysis, but that is beyond the scope of this tutorial. Would make for a really interesting piece itself if you fancy trying your hand at this!

2.3 7 Summary

That just about covers off our simple linear regression 101 – let's summarise what we learned.

- 1) Simple linear regression is an approach to explaining how one variable may affect another.
- 2) We built a model where we see how squad value affects points.

- 3) We observed what the model suggested and saw how many points an extra million spent might gain.
- 4) We checked the validity of the model and saw what the average error was.
- 5) We repeated the above with another (new) metric to create an improved model, reducing the error.

Great effort making it this far. For developing these concepts, you may want to gather data from other leagues to see if squad value is as closely related to winning as it is here. Otherwise, with aggregated event data, you could look to see how reliable shots or passes are as goal predictors.

As for building your stats model knowledge, take a read on multiple linear regressions and we will look to have an article up on this topic soon!

In []: