universität innsbruck



Object Recognition

PS - Distributed Systems

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Project Report

Team members:

- Mathias Thöni
- David Freina

Introduction

- Project number 1
- Programming Language
 - Node.js (mainly)
 - Python (for functions that use OpenCV and scikit)
- Problem motivation
 - "Smart"-Home security
 - Pet behaviour analysis
 - Wildlife cameras

Workflow structure

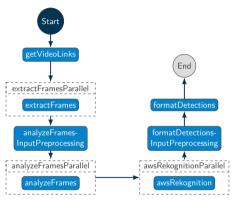


Figure: The FC inspired by FCEditor

Workflow structure

- Data inputs:
 - videoBucketId The id of the S3 bucket with the input videos
 - numberOfFramesToAnalyzePerInstance The number of frames one instance should handle
- Data output:
 - formattedDetections A string containing the information about all detections

Workflow structure

- getVideoLinks Gets the links to all videos of the given S3 bucket
- extractFrames Retrieves frames of a video and stores them in split folders on the S3 bucket
- analyzeFramesInputPreprocessing Prepares the output of extractFrames for the analyzeFrames function
- analyzeFrames Compares images of a video split folder and deletes same images
- awsRekognition Calls the AWS Rekognition every video of a video split folder and returns the detections
- formatDetectionsInputPreprocessing Prepares the output of awsRekognition for the formatDetections function
- formatDetections Formats all detections to a single human readable string

- Main problems
 - Duplicated detections due to parallelization
- Solutions
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 - AWS ECR and docker images

- Main problems
 - Duplicated detections due to parallelization
 - AWS Rekognition API Limits
 - Function dependencies (OpenCV, scikit)
 - S3 Bucket access restrictions
- Solutions
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 - FC constraint "concurrency"
 - AWS ECR and docker images
 - Two bucket id parameters in FC input for development purposes, removed for submission

Other challenges

- Other relevant challenges
 - Preprocessing inputs for functions
 - Passing through variables in FC
 - Documentation xAFCL

Demo

- Present that your FC works:
 - It works;)
 - Demo video

Evaluation

Frames per	Execution
instance	time (ms)
5	127,150
10	102,288
50	86,985
100	84,404
150	106,326

- Sequential will most likely worsen the execution time
- Best performance between 50 and 150 frames per instance



Thank you for your attention!

David Freina, Mathias Thöni