Midterm Review

CSCE 322

Name: _____

Instructions

Please solve the problems presented below. **Show your work to receive full credit; just an answer is not enough**. **No Approximations**.

Question 1 ()

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure first
10           set_x(3)
11
12 procedure second
13           x : integer
14           set_x(1)
15           first
16           print_x
17
18 procedure third
19           second
20           first
21           print_x
22
23 set_x(5)
24 second
25 third
26 print_x
```

What does this program print if the language uses static scoping? What does it print with dynamic scoping? Why?

Question 2 ()

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure foo(S,P : function, n : integer)
10           x : integer = 3
11           if n in {1,4}
12              set_x(n)
13           else
14              S(n)
15           if n in {2,4}
16              print_x
17           else
18              P
19
20 set_x(1); foo(set_x,print_x,1); print_x
21 set_x(3); foo(set_x,print_x,2); print_x
22 set_x(0); foo(set_x,print_x,3); print_x
23 set_x(4); foo(set_x,print_x,4); print_x
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with deep binding?

(c) What does it print if the language uses dynamic scoping with shallow binding?

Question 3 ()

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure first
10           set_x(4)
11
12 procedure second
13           x : integer
14           set_x(2)
15           first
16           print_x
17
18 procedure third
19           second
20           first
21           print_x
22
23 set_x(1)
24 third
25 second
26 print_x
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with shallow binding?

(c) What does it print if the language uses dynamic scoping with deep binding?

Question 4 ()

Consider the following pseudocode:

```
1  x : integer := 3
2  y : integer := 2
3
4  procedure subtract
5            y := y - x
6
7  procedure second (P: procedure)
8            x : integer := 1
9            P()
10
11 procedure first
12           y : integer := 4
13           second(subtract)
14
15 // main program
16 subtract
17 write_integer(y)
18 first()
19 write_integer(y)
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with deep binding?

(c) What does it print if the language uses dynamic scoping with shallow binding?

Question 5 ()

Explain the connection between short-circuit Boolean expressions and normal-order evaluation in functional programming.

Question 6 ()

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure first
10           set_x(3)
11
12 procedure second
13           x : integer
14           first
15           set_x(2)
16           print_x
17
18 procedure third
19           print_x
20           first
21           second
22
23 set_x(4)
24 third
25 first
26 print_x
```

(a) What does this program print if the language uses static scoping?

(b) What does it print with dynamic scoping? Why?

Question 7 ()

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure foo(S,P : function, n : integer)
10           x : integer = 0
11           if n in {2,3}
12              set_x(n)
13           else
14              S(n)
15           if n in {3,4}
16              print_x
17           else
18              P
19
20 set_x(4); foo(set_x,print_x,1); print_x
21 set_x(0); foo(set_x,print_x,2); print_x
22 set_x(1); foo(set_x,print_x,3); print_x
23 set_x(3); foo(set_x,print_x,4); print_x
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with deep binding?

(c) What does it print if the language uses dynamic scoping with shallow binding?

Question 8 ()

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure first
10           set_x(0)
11
12 procedure second
13           x : integer
14           set_x(3)
15           first
16           print_x
17
18 procedure third
19           second
20           print_x
21           first
22
23 set_x(1)
24 second
25 third
26 print_x
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with shallow binding?

(c) What does it print if the language uses dynamic scoping with deep binding?

Question 9 ()

Consider the following pseudocode:

```
1  x : integer := 3
2  y : integer := 4
3
4  procedure combine
5            x := y * x
6
7  procedure second (P: procedure)
8            x : integer := -2
9            P()
10
11 procedure first
12           y : integer := 2
13           second(combine)
14
15 // main program
16 write_integer(x)
17 first
18 write_integer(y)
19 combine
20 write_integer(x)
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with deep binding?

(c) What does it print if the language uses dynamic scoping with shallow binding?

Question 10 ()

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure foo(S,P : function, n : integer)
10           x : integer = 5
11           if n in {1,4}
12              set_x(n)
13           else
14              S(n)
15           if n in {3,4}
16              print_x
17           else
18              P
19
20 set_x(3); foo(set_x,print_x,3); print_x
21 set_x(0); foo(set_x,print_x,1); print_x
22 set_x(1); foo(set_x,print_x,2); print_x
23 set_x(2); foo(set_x,print_x,4); print_x
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with deep binding?

(c) What does it print if the language uses dynamic scoping with shallow binding?

Question 11 (10 points)

Consider the following pseudocode:

```
1  n : integer
2
3  procedure set_n(e : integer)
4            n = e
5
6  procedure print_n
7            write_integer(n)
8
9  procedure first
10           set_n(6)
11
12 procedure second
13           n : integer
14           first
15           set_n(8)
16           print_n
17
18 procedure third
19           first
20           print_n
21           set_n(9)
22
23 set_n(1)
24 print_n
25 second
26 third
27 print_n
```

(a) What does this program print if the language uses static scoping?

(b) What does it print with dynamic scoping?

Question 12 (10 points)

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure foo(S,P : function, n : integer)
10           x : integer = 7
11           if n in {5,4}
12              set_x(n)
13           else
14              S(n)
15           if n in {5,3}
16              print_x
17           else
18              P
19
20 set_x(1); foo(set_x,print_x,3); print_x
21 set_x(9); foo(set_x,print_x,0); print_x
22 set_x(6); foo(set_x,print_x,3); print_x
23 set_x(8); foo(set_x,print_x,2); print_x
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with deep binding?

(c) What does it print if the language uses dynamic scoping with shallow binding?

Question 13 (10 points)

Consider the following pseudocode:

```
1  n : integer
2
3  procedure set_n(e : integer)
4            n = e
5
6  procedure print_n
7            write_integer(n)
8
9  procedure first
10           set_n(6)
11
12 procedure second
13           n : integer
14           first
15           set_n(8)
16           print_n
17
18 procedure third
19           first
20           print_n
21           set_n(9)
22
23 second
24 third
25 first
26 print_n
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with shallow binding?

(c) What does it print if the language uses dynamic scoping with deep binding?

Question 14 (10 points)

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure foo(S,P : function, n : integer)
10           x : integer = 3
11           if n in {3,1}
12              set_x(n)
13           else
14              S(n)
15           if n in {6,2}
16              print_x
17           else
18              P
19
20 set_x(1); foo(set_x,print_x,2); print_x
21 set_x(8); foo(set_x,print_x,3); print_x
22 set_x(6); foo(set_x,print_x,6); print_x
23 set_x(7); foo(set_x,print_x,1); print_x
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with deep binding?

(c) What does it print if the language uses dynamic scoping with shallow binding?

Question 15 (10 points)

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure first
10           set_x(3)
11
12 procedure second
13           x : integer
14           set_x(1)
15           first
16           x = 4
17           print_x
18
19 procedure third
20           x : integer
21           x = 6
22           first
23           write_integer(x)
24           second
25
26 set_x(5)
27 second
28 third
29 print_x
```

(a) What does this program print if the language uses static scoping?

(b) What does it print with dynamic scoping?

Question 16 (10 points)

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure foo(S,P : function, n : integer)
10           x : integer = 3
11           if n in {1,4}
12              S(n)
13           else
14              x = n
15           if n in {2,4}
16              write_integer(x)
17           else
18              P
19
20 set_x(1); foo(set_x,print_x,1); print_x
21 set_x(3); foo(set_x,print_x,2); print_x
22 set_x(0); foo(set_x,print_x,3); print_x
23 set_x(4); foo(set_x,print_x,4); print_x
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with deep binding?

(c) What does it print if the language uses dynamic scoping with shallow binding?

Question 17 (10 points)

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure first
10           set_x(4)
11
12 procedure second
13           x : integer
14           x = 1
15           set_x(2)
16           first
17           print_x
18
19 procedure third
20           second
21           x : integer
22           x = 5
23           first
24           print_x
25
26 set_x(1)
27 third
28 second
29 write_integer(x)
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with shallow binding?

(c) What does it print if the language uses dynamic scoping with deep binding?

Question 18 (10 points)

Consider the following pseudocode:

```
1  x : integer := 9
2  y : integer := 4
3
4  procedure combine
5            y := y + x
6
7  procedure second (P: procedure)
8            x : integer := 1
9            P()
10
11 procedure first
12           y : integer := 4
13           second(combine)
14           x := 3
15
16
17 // main program
18 combine
19 write_integer(x)
20 first()
21 write_integer(x)
22 write_integer(y)
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with deep binding?

(c) What does it print if the language uses dynamic scoping with shallow binding?

Question 19 (20 points)

Consider the following pseudocode:

```
1  x : integer
2
3  procedure set_x(n : integer)
4            x = n
5
6  procedure print_x
7            write_integer(x)
8
9  procedure first
10           set_x(5)
11
12 procedure second
13           x : integer
14           x = 8
15           first
16           set_x(2)
17           print_x
18
19 procedure third
20           x : integer
21           first
22           x = 4
23           second
24
25 set_x(9)
26 second
27 first
28 third
29 print_x
```

(a) What does this program print if the language uses static scoping?

(b) What does it print with dynamic scoping? Why?

Question 20 (24 points)

Consider the following pseudocode:

```
 1  x : integer
 2
 3  procedure set_x(n : integer)
 4            x = n
 5
 6  procedure print_x
 7            write_integer(x)
 8
 9  procedure foo(S,P : function, n : integer)
10            x : integer = 8
11            if n in {2,9}
12               x = n
13            else
14               S(n)
15            if n in {6,9}
16               print_x
17            else
18               P
19
20  set_x(1); foo(set_x,print_x,3); print_x
21  set_x(5); foo(set_x,print_x,9); print_x
22  set_x(9); foo(set_x,print_x,2); print_x
23  set_x(9); foo(set_x,print_x,9); print_x
```

(a) What does this program print if the language uses static scoping?

(b) What does it print if the language uses dynamic scoping with deep binding?

(c) What does it print if the language uses dynamic scoping with shallow binding?

Question 21 (20 points)

Explain the distinction between the *lifetime* of a name-to-object binding and its visibility.

Question 22 (20 points)

What is the difference between *normal-order* and *applicative-order* evaluation?

Question 23 (16 points)

(a) What does it mean for a language to be *strongly typed*?

(b) What does it mean for a language to be *statically typed*?

Question 24 ()

What does the following Haskell program compute?

mystery01.hs

```
1 mystery :: Integer -> Integer
2 mystery 0 = 0
3 mystery n = 2 * n - 1 +  (mystery (n-1))
```

Question 25 ()

Given this Haskell function, what input would produce the output `(3,0,1,0,2)`?

mystery02.hs

```
1  mystery :: Integer -> (Integer,Integer,Integer,Integer,Integer)
2  mystery n
3          | n >= 50 = (a+1,b,c,d,e)
4          | n >= 20 = (f,g+1,h,j,k)
5          | n >= 10 = (m,p,q+1,r,s)
6          | n >= 5  = (t,u,v,w+1,x)
7          | otherwise = (0,0,0,0,n)
8          where (a,b,c,d,e) = mystery (n-50)
9                (f,g,h,j,k) = mystery (n-20)
10               (m,p,q,r,s) = mystery (n-10)
11               (t,u,v,w,x) = mystery (n-5)
```

Question 26 ()

Given this Haskell function, and the input `5 [9,8,16,16,4,10,9,13]`, the result is `False`. How many times is `d` evaluated during the computation of that result?

mystery03.hs

```
1  mystery2 :: Ord b => b -> [b] -> Bool
2  -- Ord is a type that defines ordinality (ordering).
3  -- Ord allows for <,>,etc.
4  -- Bool is the type for Boolean values
5  mystery2 _ [] = False
6  mystery2 a (x:xs)
7           | a == x = True
8           | a < x = mystery2 a c
9           | otherwise = mystery2 a d
10          where c = [c|c<-xs,c<x]
11                d = [d|d<-xs,d>x]
```

Question 27 (10 points)

Given the following code, what was the input to `mystery` if the output was `"phobiarebyc"`?

mystery04.hs

```
1 mystery :: [Char] -> [Char]
2 mystery []         = []
3 mystery (b:bs)     = helper (b:bs) 5
4
5 helper :: [Char] -> Int -> [Char]
6 helper c 0         = c
7 helper [] _        = []
8 helper (d:ds) e    = (helper ds (e-1)) ++ [d]
```

Question 28 (10 points)

Given this Haskell function, if the output of the function was 15, and the input to the function was $(D, 4)$, what was the value of D?

mystery114501.hs

```
1  mystery :: (Integer,Integer) -> Integer
2  mystery (a,b)
3          | a == b = 1
4          | b == 1 = a
5          | otherwise = (mystery (a-1,b-1)) + (mystery (a-1,b))
```

Question 29 (13 points)

Given this Haskell function, provide one combinations of values for `input01` and `input02` that could cause `mystery 2 input01 input02` to return the output `Indinol`?

1145mysteryFinal.hs

```
1 mystery :: Int -> Char -> [Char] ->[Char]
2 mystery 0 _ a = a
3 mystery _ _ [] = []
4 mystery b c (d:ds)
5         | c == d          = mystery (b-1) c ds
6         | otherwise       = [d] ++ (mystery b c ds)
```