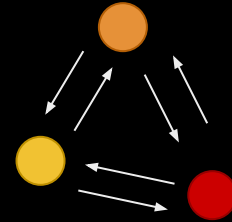
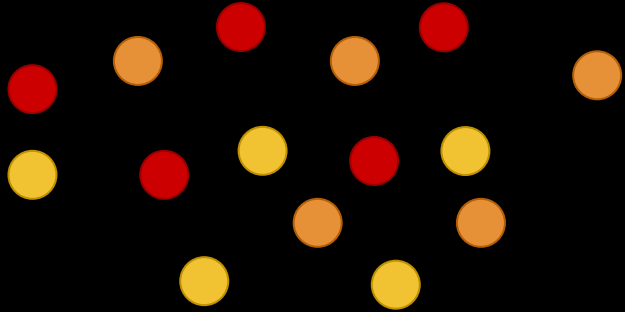




# Parallelization of the Barnes-Hut algorithm for n-body gravitational simulations

Давид Гичев  
196034

# What is the n-body problem?

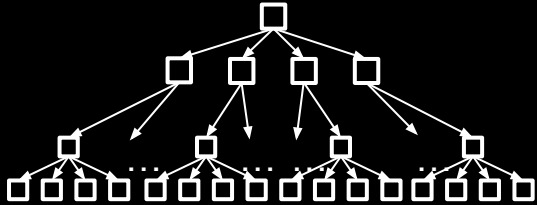
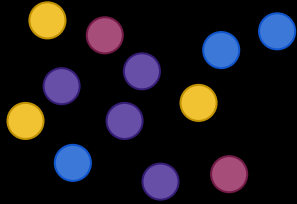


$O(n^2)$  complexity

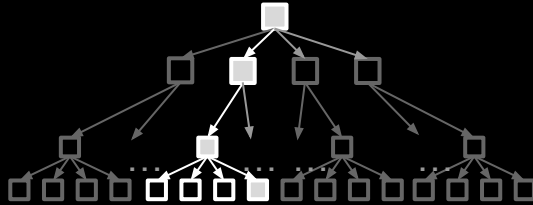
# The Barnes-Hut algorithm

## Overview

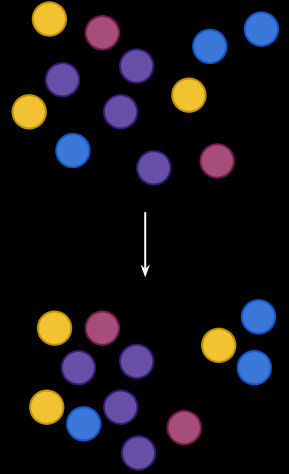
### Tree building



### Force calculation

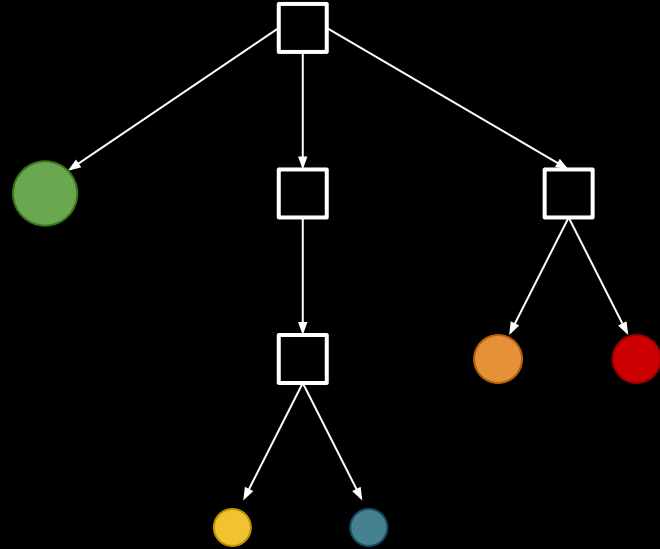
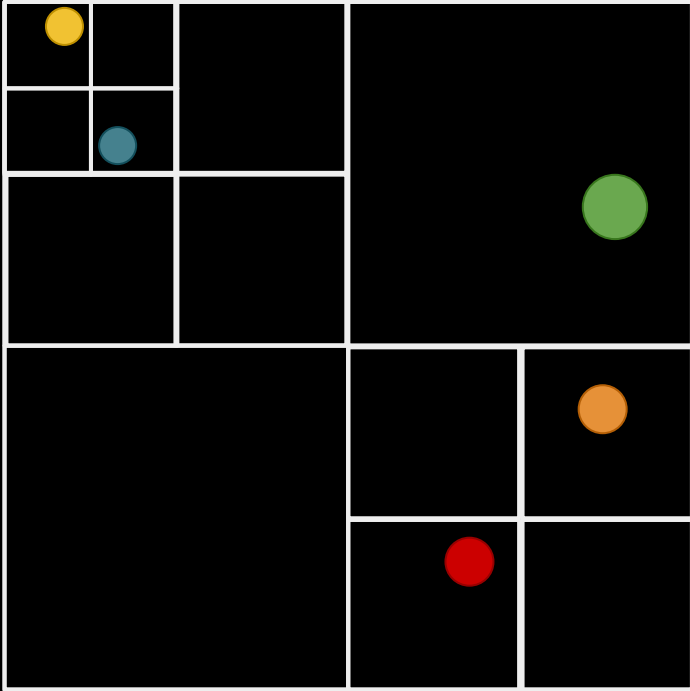


### Applying changes



# The Barnes-Hut algorithm

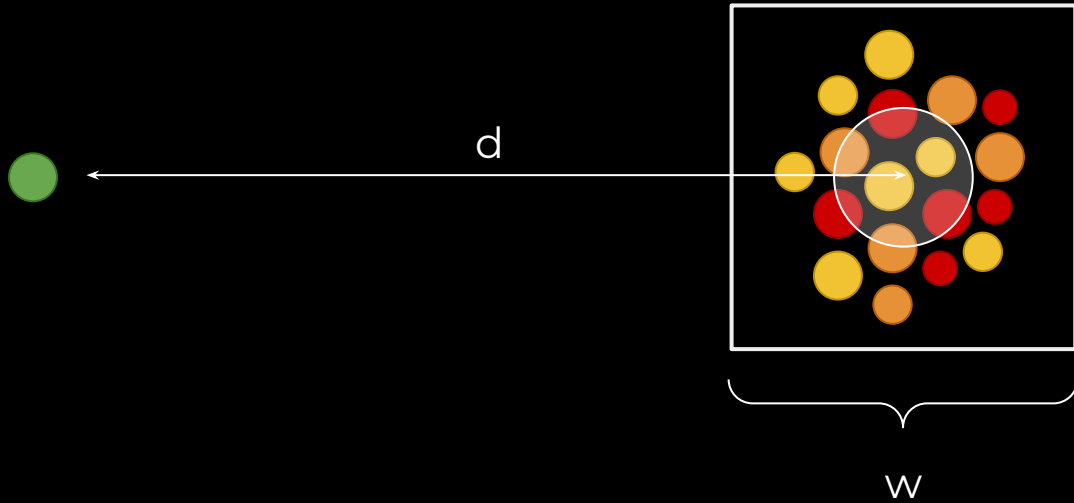
## Tree building



$O(n \log n)$  complexity\*

# The Barnes-Hut algorithm

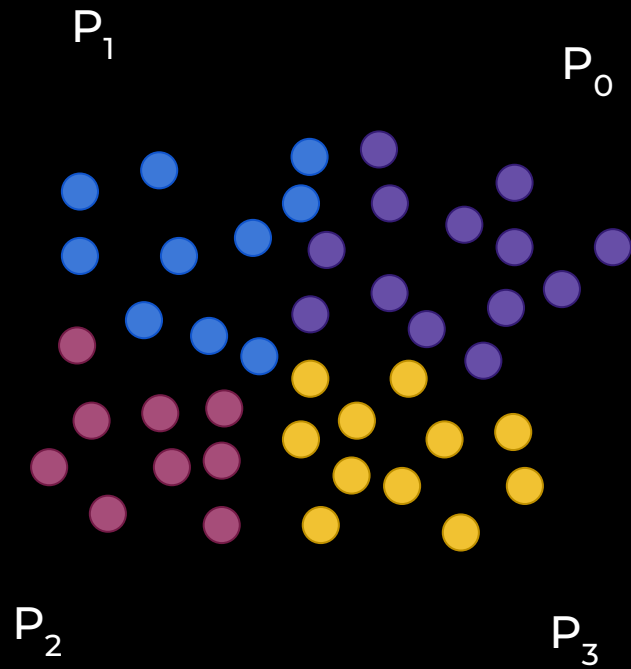
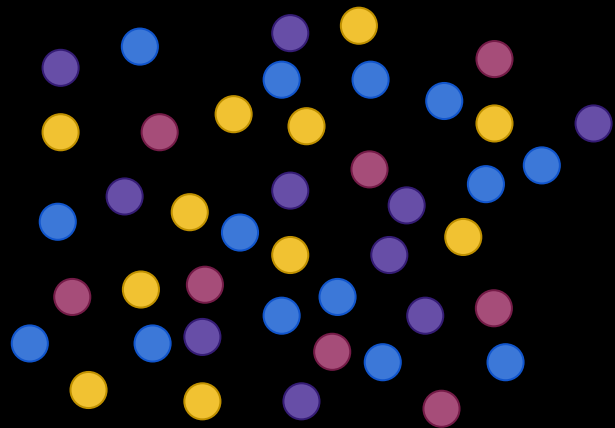
## Force Calculation



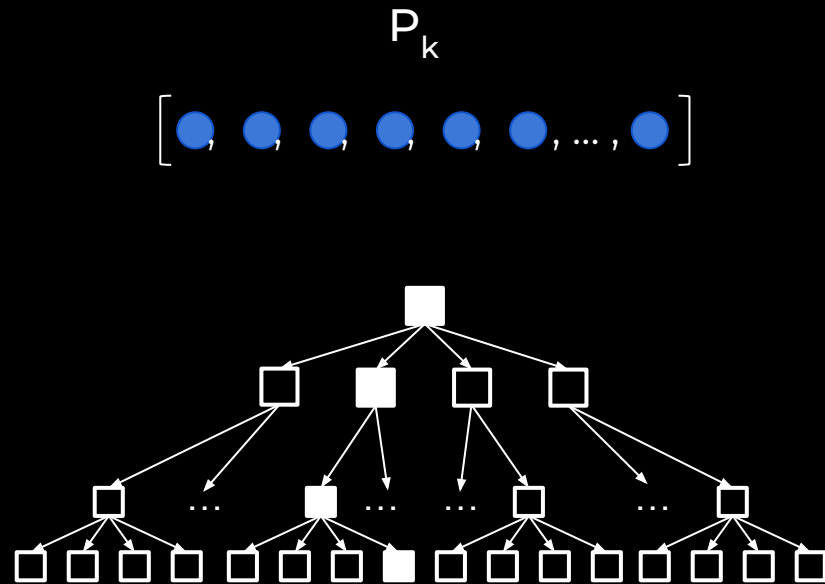
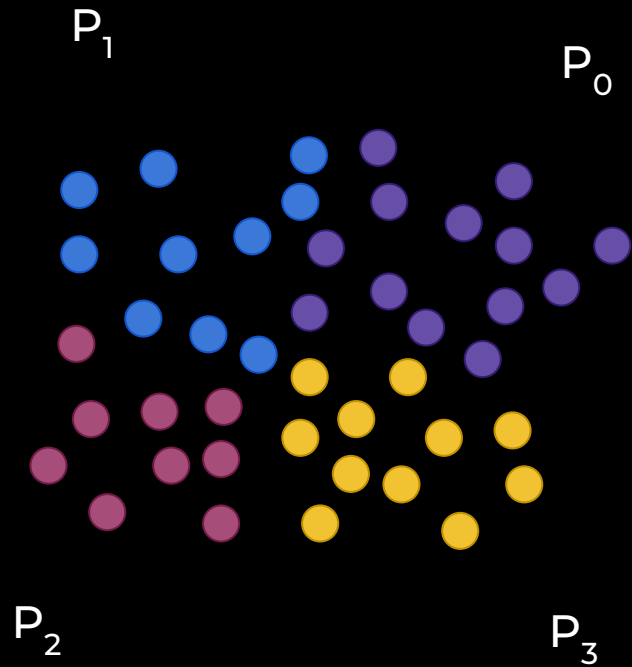
$$\frac{w}{d} < \theta$$

# Parallelizing the algorithm

Partitioning the domain

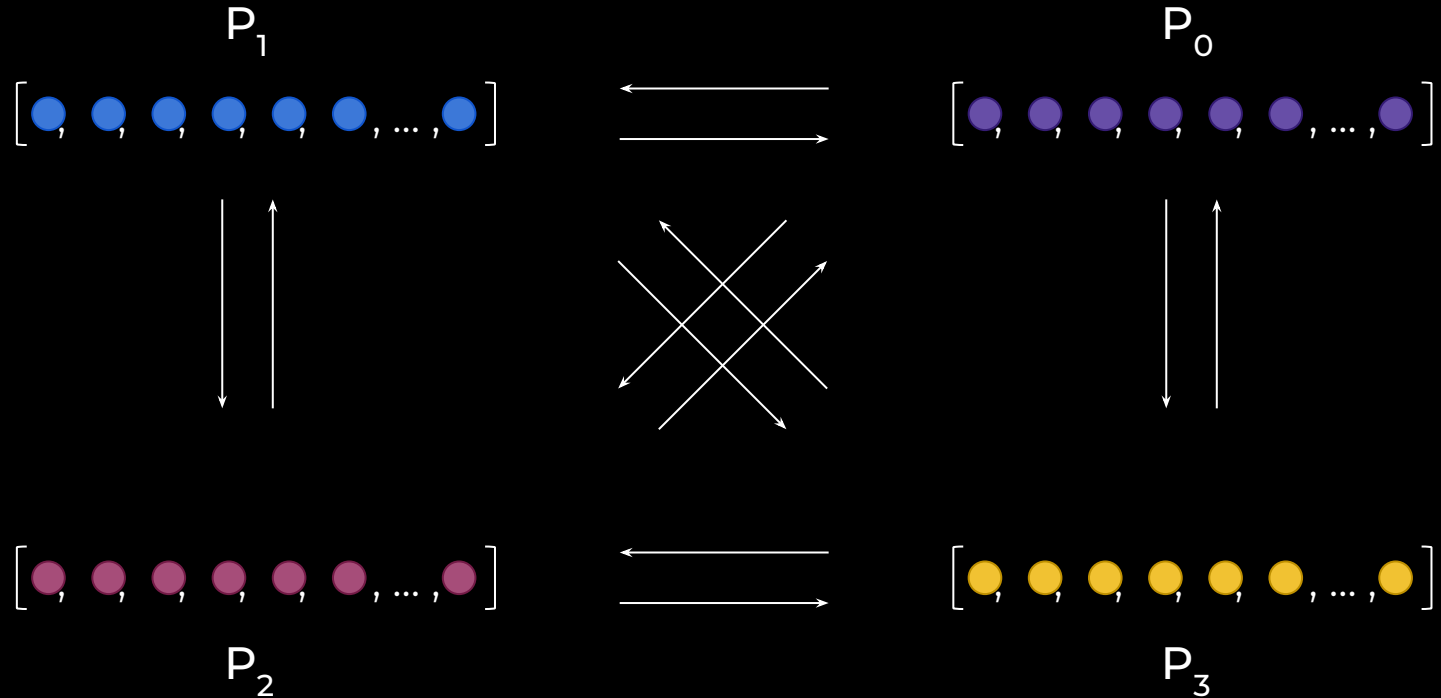


## Force calculation



# Parallelizing the algorithm

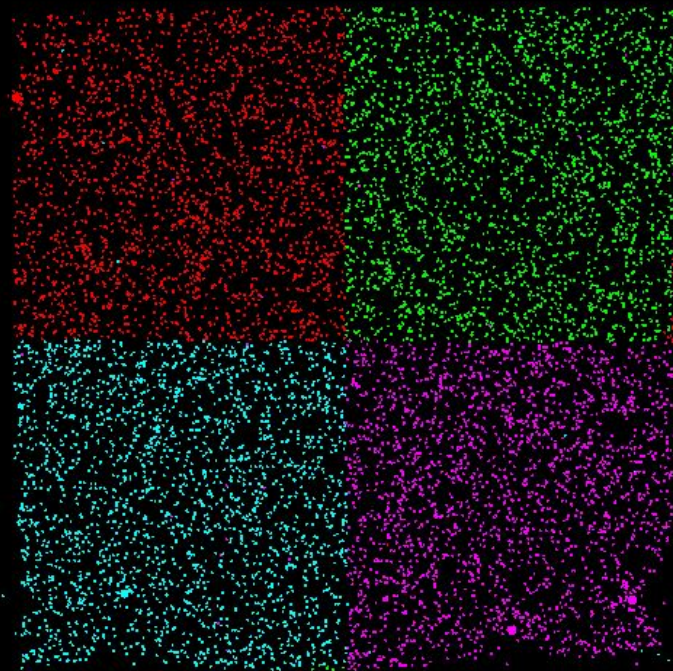
## Message exchange





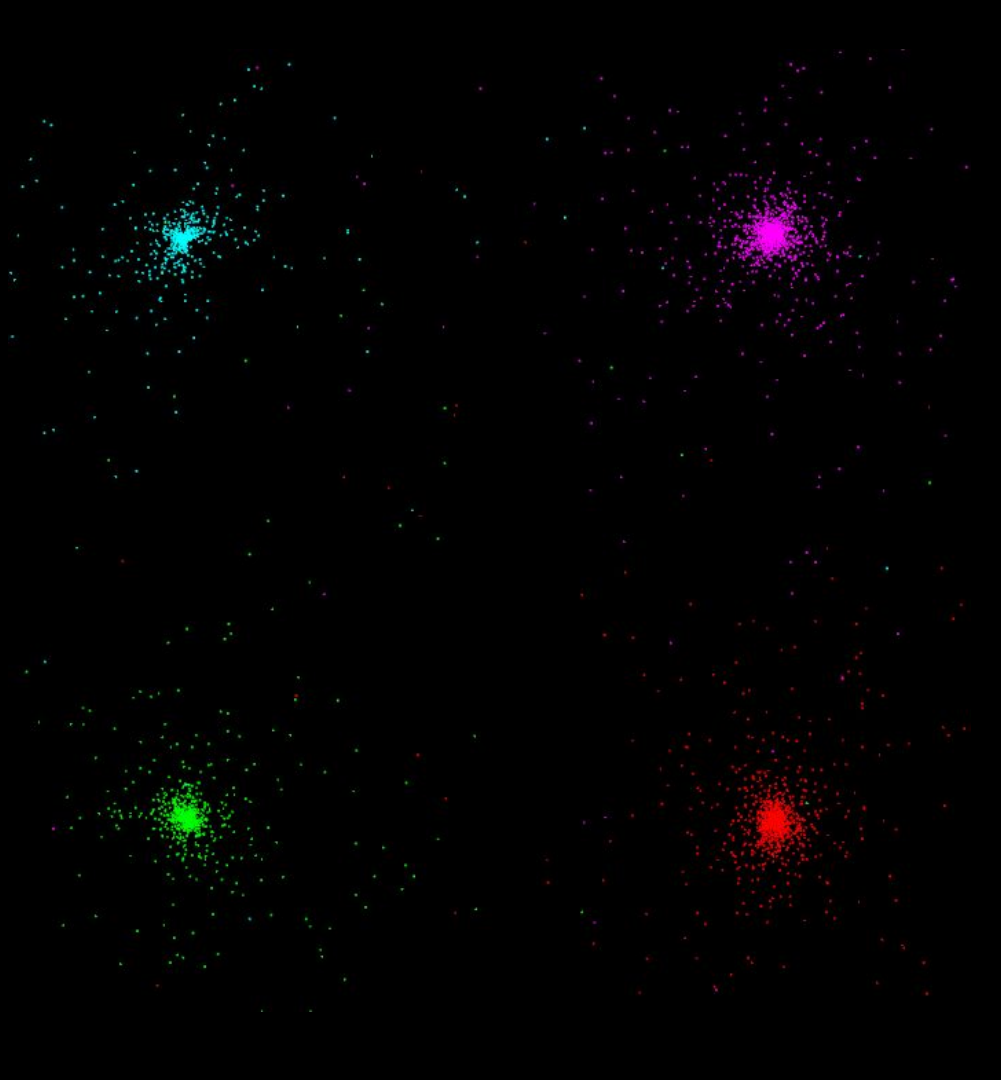
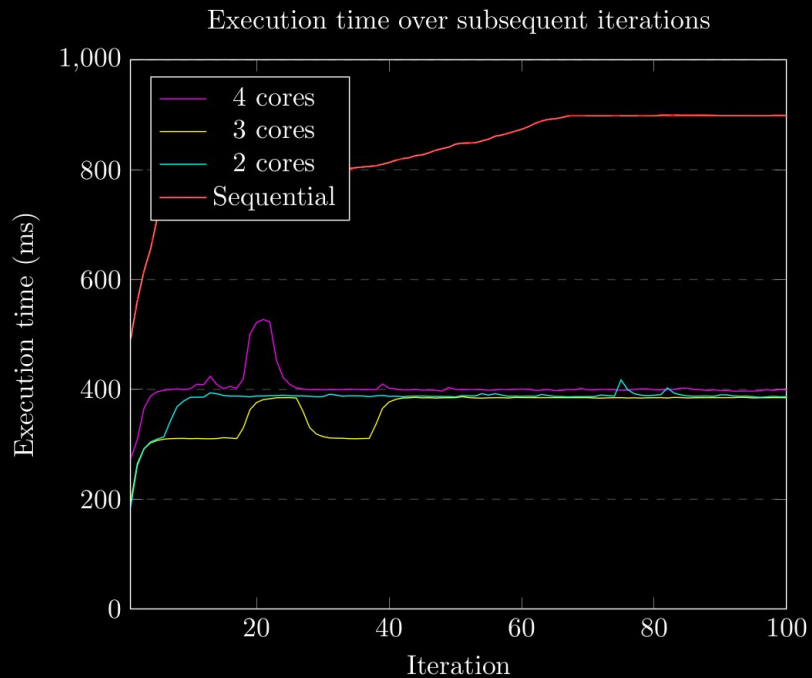
# Results

## Uniformly distributed particle space



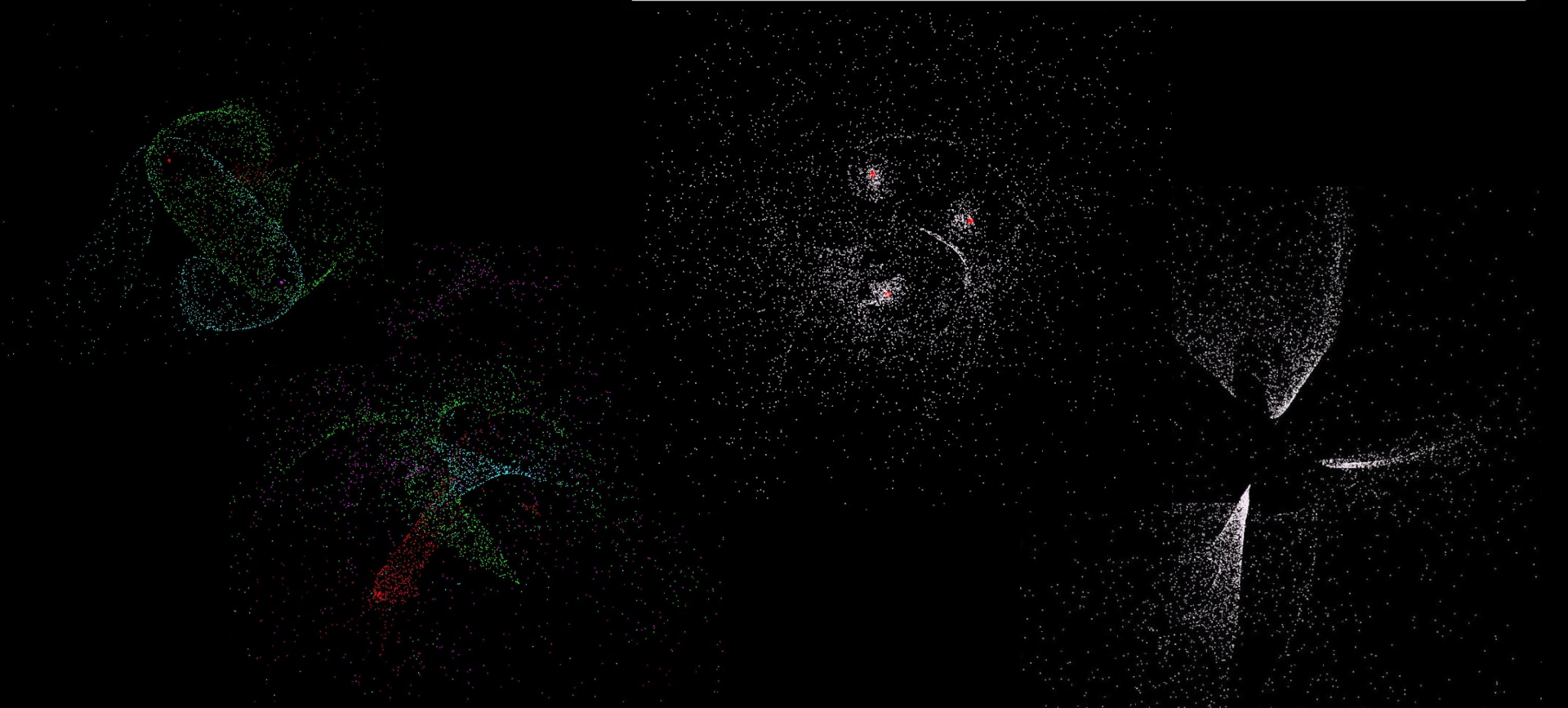
# Results

## Clustered distribution



# Conclusion

# Points	# Iterations	Sequential	4 cores	4 cores optimized
10,000	1000	71.2 ms	47.8 ms	40.05 ms
100,000	1000	898 ms	445 ms	347 ms
1,000,000	25	12.1 s	4.47 s	4.02 s



**Thank you for your attention!**