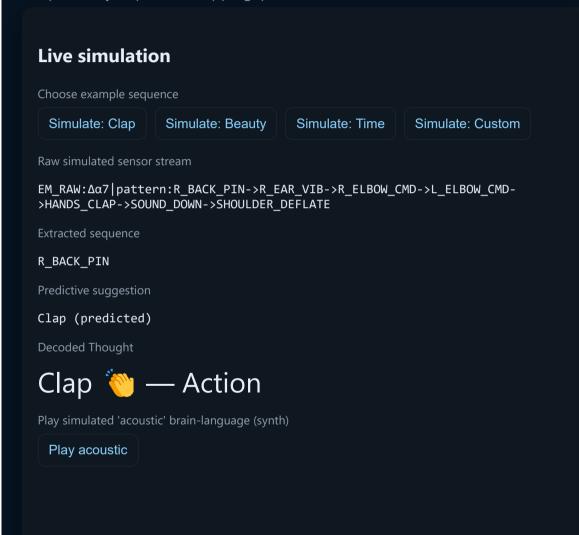
GenesisDecoder — Interactive demonstrator

A simulated, interactive version of your `GenesisDecoder` that uses core rules and example sequences taken from your uploaded Genesis PDF (Clap, Beauty, Alphabet mapping, predictive text, etc.).



Model & mappings

This demo implements a simplified version of the rules described in your PDF: a body-position alphabet map, a few example sequences, and a predictive helper. The goal is to show an executable, inspectable prototype of the system.

Body alphabet map (front)

"symbol": "Clap"

```
A Right collarbone B Left collarbone

C Right upper chest D Left upper chest

E Right lower chest F Left lower chest

G Right belly H Left belly

I Right hip J Left hip

K Right thigh L Left thigh

Brain language dictionary (sample)

{
"CLAP SEQUENCE": {
```

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```
"glyph": "\overline",
  "archetype": "Action",
  "sequence": [
    "R BACK PIN",
    "R_EAR_VIB",
    "R ELBOW CMD",
    "L ELBOW CMD",
    "HANDS CLAP",
    "SOUND DOWN",
    "SHOULDER DEFLATE"
"BEAUTY_SEQUENCE": {
  "symbol": "Beauty",
  "glyph": "♥ ",
  "archetype": "Perception",
  "sequence": [
    "FACE TOP",
    "LEFT EYE",
    "RIGHT EYE",
    "LEFT CHEEK SMILE",
    "LEFT WINK",
    "SIGH"
"TIME SEQUENCE": {
  "symbol": "Time",
  "glyph": "💆",
  "archetype": "Concept",
  "sequence": [
    "R_BACK_TIME_PIN",
    "R EAR TICK",
    "WRIST POS",
    "SPINE FLOW",
    "SHOULDER DROP"
```

Notes

This is a simulation. It does not measure real EM signals — it uses the conceptual mappings and sequences pulled from your PDF to show how the pipeline could look in code.

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