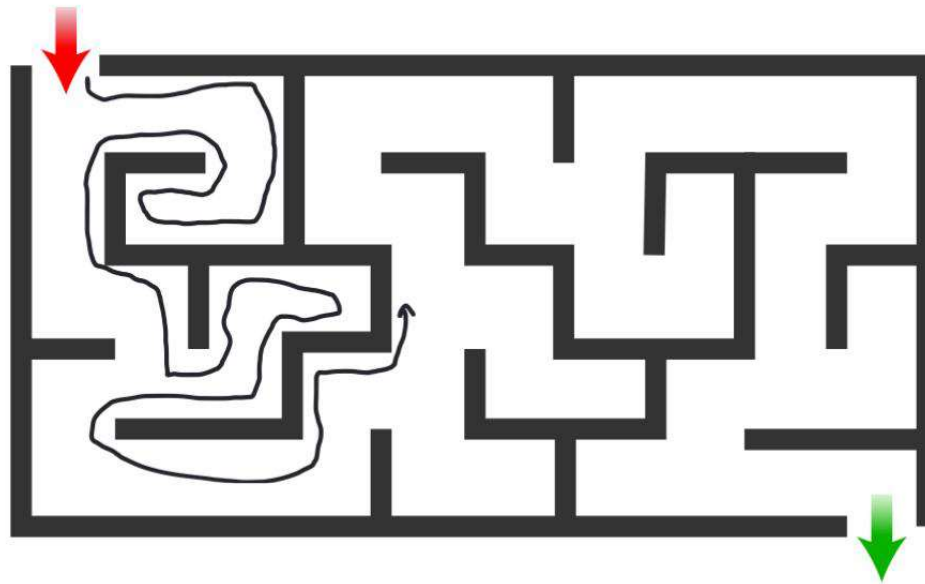
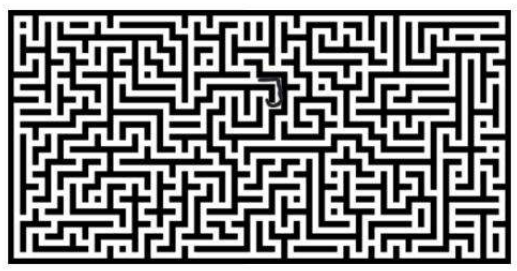
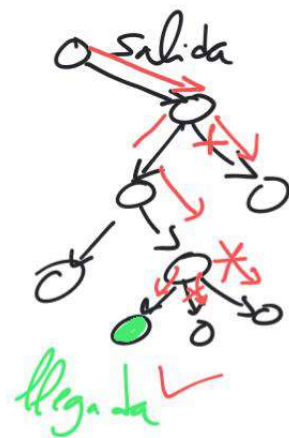


Backtracking







Algorítmicamente, ¿Cómo solucionarlo?

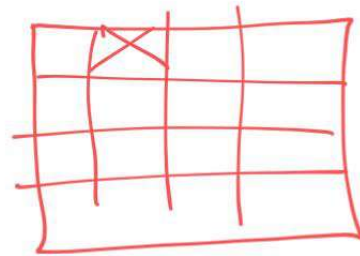
Backtracking:

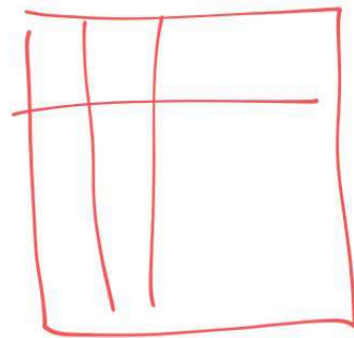
Utilizar "fuerza bruta" para resolver un problema.

Se mira en todo el espacio de soluciones

↳ genera poco a poco
↳ Si sabemos que no
hay solución entonces

5	3	¹		7				
6	¹²	⁴	1	9	5			
⁷	9	8			6		6	
8				6				3
4			8		3			1
7				2				6
	6					2	8	
			4	1	9			5
				8			7	9





todas las
casillas

↓ vez

Caballo ajedrez


```
1 // Código original: https://raw.githubusercontent.com/shoaibrayeen/ ↗
  Data-Structures-and-Algorithms/master/Sudoku/code_1.cpp
2 // Modificado (originalmente utilizaba arrays)
3 //
4 // main.cpp
5 // Algorithm
6 //
7 // Created by Mohd Shoaib Rayeen on 31/07/18.
8 // Copyright © 2018 Shoaib Rayeen. All rights reserved.
9 //
10 // A Backtracking program in C++ to solve Sudoku problem
11 #include <iostream>
12 #include <vector>
13 #define UNASSIGNED 0
14 #define N 9
15 using namespace std;
16
17 bool FindUnassignedLocation(const vector <vector <int>> & grid , int& ↗
    row, int& col);
18 bool isSafe(const vector <vector <int>> & grid, int row, int col, int ↗
    num);
19
20 bool SolveSudoku(vector <vector <int>>& grid) {
21     int row, col;
22     if (!FindUnassignedLocation(grid, row, col)) {
23         return true; // success!
24     }
25     for (int num = 1; num <= 9; num++) {
26         if (isSafe(grid, row, col, num)) {
27             grid[row][col] = num;
28             if (SolveSudoku(grid)) {
29                 return true;
30             }
31             grid[row][col] = UNASSIGNED;
32         }
33     }
34     return false;
35 }
36
37 bool FindUnassignedLocation(const vector <vector <int>>& grid, int& ↗
    row, int& col) {
38     for (row = 0; row < N; row++) {
39         for (col = 0; col < N; col++) {
40             if (grid[row][col] == UNASSIGNED) {
41                 return true;
42             }
43         }
44     }
45     return false;
46 }
47
48 bool UsedInRow(const vector <vector <int>>& grid, int row, int num) {
49     for (int col = 0; col < N; col++) {
```



```
101             {0, 0, 5, 2, 0, 6, 3, 0, 0} };
102     if (SolveSudoku(grid)) {
103         printGrid(grid);
104     }
105     else {
106         printf("No solution exists");
107     }
108     return 0;
109 }
110
```

```

...amacionDinamica\programacionDinamica\knightTour.cpp 1
1 // Código original:https://raw.githubusercontent.com/shoaibrayeen/Data-  ↗
  Structures-and-Algorithms/master/The%20Knight%E2%80%99s%20Tour%  ↗
  20Problem/code_1.cpp
2
3 //
4 // code_1.cpp
5 // Algorithm
6 //
7 // Created by Mohd Shoaib Rayeen on 23/11/18.
8 // Copyright © 2018 Shoaib Rayeen. All rights reserved.
9 //
10
11
12 #include <iostream>
13 using namespace std;
14 #define N 8
15
16 int solveKTUtil(int x, int y, int movei, int sol[N][N], int xMove[], int  ↗
  yMove[]);
17
18
19 bool isSafe(int x, int y, int sol[N][N]) {
20     return (x >= 0 && x < N&& y >= 0 && y < N&& sol[x][y] == -1);
21 }
22
23
24 void printSolution(int sol[N][N]) {
25     for (int x = 0; x < N; x++) {
26         for (int y = 0; y < N; y++) {
27             cout << sol[x][y] << " ";
28         }
29         cout << endl;
30     }
31 }
32
33
34 void solveKT() {
35     int sol[N][N];
36     for (int x = 0; x < N; x++) {
37         for (int y = 0; y < N; y++) {
38             sol[x][y] = -1;
39         }
40     }
41     int xMove[8] = { 2, 1, -1, -2, -2, -1, 1, 2 };
42     int yMove[8] = { 1, 2, 2, 1, -1, -2, -2, -1 };
43     sol[0][0] = 0;
44     if (solveKTUtil(0, 0, 1, sol, xMove, yMove) == false) {
45         cout << "\nSolution does not exist\n";
46         return;
47     }
48     else {
49         cout << "\nSolution Exists for 8*8 Square\n";
50         printSolution(sol);

```

```
51     }
52 }
53
54 int solveKTUtil(int x, int y, int movei, int sol[N][N], int xMove[N],    ↗
    int yMove[N]) {
55     int next_x, next_y;
56     if (movei == N * N) {
57         return true;
58     }
59     for (int k = 0; k < 8; k++) {
60         next_x = x + xMove[k];
61         next_y = y + yMove[k];
62         if (isSafe(next_x, next_y, sol)) {
63             sol[next_x][next_y] = movei;
64             if (solveKTUtil(next_x, next_y, movei + 1, sol, xMove,    ↗
                yMove) == true) {
65                 return true;
66             }
67             else {
68                 sol[next_x][next_y] = -1;
69             }
70         }
71     }
72     return false;
73 }
74
75 int main() {
76     solveKT();
77     return 0;
78 }
79
```

```
1 // Código original: https://raw.githubusercontent.com/shoaibrayeen/Data-Structures-and-Algorithms/master/N%20Queen%20Problem/code\_1.cpp
2 // n-reinas
3 // main.cpp
4 // Algorithm
5 //
6 // Created by Mohd Shoaib Rayeen on 02/08/18.
7 // Copyright © 2018 Shoaib Rayeen. All rights reserved.
8 //
9
10 #include <vector>
11 #include <iostream>
12 using namespace std;
13 const int N=4;
14
15 void printSolution(vector <vector <int>> board ) {
16     static int k = 1;
17     cout << k++ << endl;
18     for (int i = 0; i < N; ++i) {
19         for (int j = 0; j < N; ++j) {
20             cout << board[i][j] << "\t";
21         }
22         cout << "\n ";
23     }
24     cout << "\n";
25 }
26
27 bool isSafe(const vector <vector <int>> & board, int row, int col) {
28     int i, j;
29     for (i = 0; i < col; i++) {
30         if (board[row][i]) {
31             return false;
32         }
33     }
34     for (i = row, j = col; i >= 0 && j >= 0; i--, j--) {
35         if (board[i][j]) {
36             return false;
37         }
38     }
39
40     for (i = row, j = col; j >= 0 && i < N; i++, j--) {
41         if (board[i][j]) {
42             return false;
43         }
44     }
45     return true;
46 }
47
48 bool solveNQUtil(vector <vector <int>> & board, int col) {
49     if (col == N) {
50         printSolution(board);
51         return true;
52     }
```

```
53     bool res = false;
54     for (int i = 0; i < N; ++i) {
55         if (isSafe(board, i, col)) {
56             board[i][col] = 1;
57             res = solveNQUtil(board, col + 1) || res;
58             board[i][col] = 0;
59         }
60     }
61     return res;
62 }
63
64 void solveNQ() {
65     auto board = vector <vector <int>>(N);
66     for (int i = 0; i < N; ++i) {
67         board[i].resize(N);
68     }
69
70     if (solveNQUtil(board, 0) == false) {
71         cout << "\nSolution does not exist\n";
72         return;
73     }
74     return;
75 }
76
77 int main10() {
78     solveNQ();
79     return 0;
80 }
81
```