David Gurevich

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TECHNICAL SKILLS

- Languages: Python, C++, C, Rust, MATLAB, Scheme, SQL, Shell scripting
- Libraries: NumPy, SciPy, Pandas, PyTorch, Matplotlib, Flask, OpenCV, FFTW, CTypes
- Tools/Environments: Git, Vim, JetBrains IDEs, gdb, Docker, CMake, Buildroot, RFNoC

EDUCATION

University of Waterloo

Waterloo, ON

Candidate for Bachelor of Mathematics, Computer Science

Expected Graduation: April 2025

• Extracurricular Research: Within OpAL Lab, investigated the efficacy of large language models like LLaMA in performing graph clustering tasks.

EXPERIENCE

MathWorks, Inc

Glasgow, UK

Software Engineer in Test Intern

May 2023 - August 2023

- o Improved open-source UHD hardware simulator with Python, enriching its versatility and speed for cost-effective testing. Enabled dynamic re-routing of RFNoC radio signal processing blocks during tests.
- Enhanced the C++ based high-speed data acquisition interface, ensuring accurate performance benchmarking and optimal system evaluation.
- Consolidated several RF processing chains to reduce the number of FPGA bitstreams required for building and testing MATLAB Wireless Testbench by 50%, resulting in a 4+ hour reduction in daily build time.

Microchip Technologies, Inc

Toronto, ON

Software Engineering Intern

September 2022 - December 2022

- Responsible for porting and documenting SmartHLS FPGA high-level synthesis build system from Makefiles to Python, allowing for Windows compatibility and improved maintainability.
- Implemented improvements and developed data structures in C++ which eliminated non-determinism in LIVM-based synthesis from C/C++ to Verilog, allowing for improved integration testing.

Applied Mind, Inc

Ottawa, ON

Software Development Intern

January 2022 - April 2022

- o Performed novel research to design and implement sensor fusion algorithms (using Kalman filter, TDOA) in Python to eliminate error in RF emitter location estimates from 2 meters to 0.5 meters.
- o Designed and implemented high-speed data streaming application for embedded Linux system in Rust within soft real-time performance constraints.

Applied Mind, Inc

Ottawa, ON

Embedded Software Development Intern

May 2021 - August 2021

- Developed multithreaded radio signal acquisition software in **Rust** to receive and process LTE signals at over 60 MS/s.
- Made use of DMA and CPU caching in order to transfer received data from FPGA to processor at over 1 GB/s.
- Designed and deployed custom Continuous Integration workflow for embedded software using GitHub Actions.
- Implemented Linux userspace drivers in **Rust** and **C** for radios and high-performance clocks.

PROJECTS

3D Sound Synthesis: Localize audio to a particular location around the listener.

C++ (STL, FFTW, CMake), MATLAB

- Designed a custom algorithm for 3D sound synthesis, given a position on the unit sphere using various **DSP** methods.
- Prototyped in MATLAB, with final implementation in C++.

Cross-Correlation Fluid Flow Meter: Low-cost signal acquisition and processing system for ultrasonic fluid flow measurement. Python (NumPy, Matplotlib, SciPy), C++, MATLAB

- o Developed high throughput, multi-threaded Python application for acquisition and processing of ultrasonic signals within strict operational requirements.
- Collaborated on and prototyped custom signal processing algorithms in MATLAB, with implementation in C++