

Reflection

Reflection - Introduction

Enables the following:

- 1. Type introspection
- 2. Overriding member visibility an extension to #1
- 3. Dynamic code invocation/generation a.k.a. metaprogramming



Reflection - Type Introspection

Use cases:

- 1. You want to determine all .NET assemblies that reference System.Management.Automation.dll
- 2. You want to determine what classes and methods exist in an assembly
- 3. You are performing .NET malware analysis



Reflection - Overriding Member Visibility

Use cases:

- 1. Borrowing .NET code that isn't publicly accessible
 - e.g. P/Invoke definitions
- 2. Editing internal properties/fields



Reflection - Overriding Member Visibility

Some clarifying terminology:

- Type Essentially, a class. A type can have sub-types aka "nested types".
- Field A named value within a class
- Property A special type of method that gets/sets a field.
- Constructor a special type of method that help instantiate/initialize a class.
- Member A catchall for all .NET "types" e.g. types, events, interfaces, properties, fields, methods, etc.



Reflection - Overriding Member Visibility

- With access to the reflection API, absolutely any method, property or field is accessible within a given type (i.e. class) in PowerShell.
- Look at the Get* methods within a System. Type instance.
 - [Object] | Get-Member -MemberType Method -Name Get*
- Many Get* methods will require specifying the visibility/member type via System.Reflection.BindingFlags
 - [Reflection.BindingFlags] | Get-Member -Static -MemberType Property
- For example, specifying an internal, static member:
 - [Reflection.BindingFlags] 'NonPublic, Static'



Reflection - Overriding Member Visibility - Exercise

- Consider how you Base64 encode content -[Convert]::ToBase64String(byte[] inArray)
- How does .NET know to use the standard Base64 alphabet?
- What if, as an attacker, we wanted to alter the Base64 alphabet to subvert analysis?
- Maybe reflection can help us out...
- See how it could be done: Base64Hijack.ps1



Reflection - Dynamic Code Generation/Invocation

Use cases:

- 1. .NET assembly in-memory loading/execution
- 2. Dynamic .NET malware analysis
- 3. .NET malware repurposing
- 4. Wanting to avoid dropping unnecessary compilation disk artifacts



Exercise: Add-Type Artifacts

- Run the Add-Type invocation in AddTypeArtifactLab.ps1 with procmon running.
- Identify command lines of any child processes.
- Identify any interesting files that are created.
- Bonus: Attempt to capture the files prior to being deleted.

Draw some conclusions:

- As a defender, what detections could be written. What mitigations?
- Is there any chance for false positives.



Add-Type Artifacts - Vulnerability

- You noticed that all the disk artifacts were written to a userwriteable directory, right?
- Race condition anyone?
- It's not just Add-Type that's vulnerable...





Add-Type Artifacts - Vulnerability Mitigation

- Fixed in the latest version of Windows Defender Application Control
 - "Dynamic Code Security" now a CI policy rule option



Documenting and Attacking a Windows
Defender Application Control Feature the
Hard Way—A Case Study in Security
Research Methodology

https://posts.specterops.io/documenting-and-attacking-a-windows-defender-application-control-feature-the-hard-way-a-case-73dd1e11be3a



Reflection - Type Retrieval

Type retrieval standard method [System.Diagnostics.ProcessStartInfo]

- # Type retrieval reflection method
- # Referencing a known public class from the same assembly.
- # Note: the full class name must be specified

[System.Diagnostics.Process].Assembly.GetType('System.Diagnostics.ProcessStartInfo')



Reflection - Object Instantiation

```
# Standard
$ProcStartInfo = New-Object -TypeName System.Diagnostics.ProcessStartInfo -ArgumentList
'cmd.exe'

# Reflection method #1
$ProcStartInfo = [Activator]::CreateInstance([System.Diagnostics.ProcessStartInfo], [Object[]]
@('cmd.exe'))

# Reflection method #2
$ProcessStartInfoStringConstructor =
[System.Diagnostics.ProcessStartInfo].GetConstructor([Type[]] @([String]))
$ProcStartInfo = $ProcessStartInfoStringConstructor.Invoke([Object[]] @('cmd.exe'))
```



Reflection - Method Invocation

```
# Converting an Int32 to a hex string. Standard method.
(1094795585).ToString('X8')

# Reflection method
$IntToConvert = 1094795585
$ToStringMethod = [Int32].GetMethod('ToString',
[Reflection.BindingFlags] 'Public, Instance', $null, [Type[]] @([String]),
$null)
$ToStringMethod.Invoke($IntToConvert, [Object[]] @('X8'))
```



Goal: We would like to load and execute a .NET assembly in memory. Let's load a hello world program in memory and execute it.

```
Add-Type -TypeDefinition @'
using System;

public class MyClass {
    public static void Main(string[] args) {
    Console.WriteLine("Hello, world!");
    }
}
'@ -OutputAssembly HelloWorld.exe
```

Follow along with HelloWorldLoaders.ps1



Using System.Reflection.Assembly.Load to load the assembly in memory:

```
$AssemblyBytes = [IO.File]::ReadAllBytes("$PWD\HelloWorld.exe")
$HelloWorldAssembly = [System.Reflection.Assembly]::Load($AssemblyBytes)
# Invoking the public method using standard .NET syntax:
[MyClass]::Main(@())
# Using reflection to invoke the Main method:
$HelloWorldAssembly.EntryPoint.Invoke($null, [Object[]] @(@(,([String[]] @())))))
```

Exercise: Write a function that converts a file to a Base64 -encoded string and emits code to decode the string and call Assembly.Load.

One solution: AssemblyLoaderGenerator.ps1



Imagine a point in the future where calls to Assembly.Load are monitored/blocked. A realistic future, by the way. Pure reflection to the rescue!

Warning: This is an advanced concept with no generic solution for automatic reflection code generation!

Knowledge required: .NET internals and MSIL assembly

Additional requirements: Patience and curiosity



```
$Domain = [AppDomain]::CurrentDomain
$DynAssembly = New-Object System.Reflection.AssemblyName('HelloWorld')
$AssemblyBuilder = $Domain.DefineDynamicAssembly($DynAssembly, [Reflection.Emit.AssemblyBuilderAccess]::Run)
$ModuleBuilder = $AssemblyBuilder.DefineDynamicModule('HelloWorld.exe')
$TypeBuilder = $ModuleBuilder.DefineType('MyClass', [Reflection.TypeAttributes]::Public)
$MethodBuilder = $TypeBuilder.DefineMethod('Main', [Reflection.MethodAttributes] 'Public, Static', [Void], @([String[]]))
$Generator = $MethodBuilder.GetlLGenerator()
$WriteLineMethod = [Console].GetMethod('WriteLine', [Type[]] @([String]))
# Recreate the MSIL from the disassembly listing.
$Generator.Emit([Reflection.Emit.OpCodes]::Ldstr, 'Hello, world!')
$Generator.Emit([Reflection.Emit.OpCodes]::Call, $WriteLineMethod)
$Generator.Emit([Reflection.Emit.OpCodes]::Ret)
$AssemblyBuilder.SetEntryPoint($MethodBuilder)
$TypeBuilder.CreateType()
[MyClass]::Main(@())
```



Conclusion:

At this point, it's worth mentioning that PowerShell doesn't have to be an end-all-be-all. As you've seen, PowerShell can just be a fantastic inmemory loader for a full-featured .NET implant! A minimal PowerShell loader is small enough to that it could be built to evade most/all PowerShell detections.

PowerShell could just be another implant loader option in the same way that something like msbuild.exe would be.



This would be a good time to attempt Lab: Malware Repurposing Lab

