Functions as First-Class Citizens

- Functions as first-class citizens means that we can pass functions around in a program as values, not much different than an integer or real value!
- When functional languages first appeared in the late 1970's and the 1980's this was a radical concept
- Today almost all modern languages support this, e.g.
 - Asteroid, Python, JavaScript, Rust, Go

Functions as First-Class Citizens

```
1  -- first-class functions
2
3  function inc with i do
4  return i+1.
5  end
6
7  let foo = inc. -- foo now holds a function value
8  let x = foo(1). -- execute the function value with argument 1.
9  assert (x == 2).
```

Python

Python supports functions as first-class citizens

```
[lutz$ python3
Python 3.8.2 (default, Jun 8 2021, 11:59:35)
[Clang 12.0.5 (clang-1205.0.22.11)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
[>>> def inc(i):
[... return i+1
[...
[>>> foo = inc
[>>> foo(1)
2
>>> ]
```

Higher-Order Programming

- Higher-order programming refers to the fact that we take advantage of functions as values in our algorithms.
- Note: Higher-Order programming does not refer to applying functional programming to more difficult problems.

Generic Functions

- One interesting consequence of functions as values is that we can write generic functions whose behavior we can influence by passing in functions.
- In the following 'c' is a generic function whose behavior we can influence by passing in specific functions

Generic Functions

```
-- first-class functions
 1
     function inc with i do
 4
         return i+1.
 5
     end
 6
     function dec with i do
 8
         return i-1.
     end
10
     -- c expects a function f and a value v and
11
12
     -- returns the value of applying f to v.
     function c with (f,v) do
13
        return f(v).
14
15
     end
16
17
     -- we can now modify the behavior of c by
18
     -- passing in different functions
     let x = c(inc,1).
19
20
     assert(x==2).
21
22
     let y = c(dec, 1).
     assert(y==0).
23
```

Python

```
# first-class functions
# define our increment function
def inc(i):
    return i+1
# define our decrement function
def dec(i):
    return i-1
# c expects a function and a value
def c(f,v):
    return f(v)
# we can modify c's behavior depending what kind of
# function we pass it.
x = c (inc, 1)
assert(x == 2)
y = c (dec, 1)
assert(y == 0)
```

Function Dispatch Table

- Another powerful idea from higher-order programming is the idea of function dispatch tables
- Here we store functions in a table indexed by some sort of key
- Given a key we retrieve the associated function and execute it

Function Dispatch Tables

```
-- program to demonstrate function dispatch tables
     load system hash.
 2
 3
     -- functions to be put into the dispatch table
     function good_morning with name do
        return ("Good morning, "+name+"!").
     end
 8
     function good_afternoon with name do
 9
        return ("Good afternoon, "+name+"!").
10
11
     end
12
13
     function good evening with name do
        return ("Good evening, "+name+"!").
14
15
     end
16
17
     -- create our dispatch table
     let myhash = hash @hash().
18
     myhash @insert ("morning", good_morning).
19
     myhash @insert ("afternoon", good_afternoon).
20
     myhash @insert ("evening", good_evening).
21
22
23
     -- test out dispatch table
     let greeting function = myhash @get ("morning").
24
25
     assert(greeting function ("Joe") == "Good morning, Joe!").
```

Function Dispatch Tables

We can do the same thing in Python!

```
# program to demonstrate function dispatch tables
 3
     # functions to be put into the dispatch table
     def good_morning(name):
 5
        return ("Good morning, "+name+"!")
 6
     def good afternoon(name):
        return ("Good afternoon, "+name+"!")
 8
10
     def good evening(name):
11
        return ("Good evening, "+name+"!")
12
13
     # create our dispatch table
14
     myhash = dict()
     myhash.update({"morning":good_morning})
15
16
     myhash.update({"afternoon":good afternoon})
     myhash.update({"evening":good_evening})
17
18
19
     # test out dispatch table
20
     greeting_function = myhash["morning"]
     assert(greeting_function("Joe") == "Good morning, Joe!")
21
```

The Lambda Function

- The most well-known feature of higher-order programming is the *lambda* function.
- A lambda function is a function definition without a name.
- In functional-style programming this is often used for functions that are so trivial that they don't warrant a full function definition

```
Asteroid Version 1.1.3
(c) University of Rhode Island
Type "asteroid -h" for help
Press CTRL-D to exit
[ast> let y = (lambda with x do x+1) 1.
[ast> y
2
ast>
```

```
Python 3.9.6 (default, Sep 13 2022, 22:03:16)
[Clang 14.0.0 (clang-1400.0.29.102)] on darwin
Type "help", "copyright", "credits" or "license" for more information.

[>>> y = (lambda x : x+1) (1)

[>>> y
2
>>>
```

The Lambda Function

Lambda functions are values!

Asteroid:

```
[ast> let p = (lambda with x do x+1).
[ast> let y = p(1).
[ast> y
2
ast>
```

```
Python:

[>>> p = (lambda x : x+1)

[>>> y = p(1)

[>>> y
2
>>> |
```

 The true power of lambda functions only becomes apparent when combined with other higher-order programming features

- The map function allows you to replace iteration over a list with <u>mapping</u> a function onto the list.
- The map function is a higher-order function since it expects a function as a parameter.

Asteroid

iteration

```
-- compute a list whose elements are incremented
-- by one compared to the input list

let a = [1,2,3].
let b = [].

-- iterate over the list
for e in a do
    b @append(e+1).
end

assert(b == [2,3,4]).
```

mapping

```
1  -- compute a list whose elements are incremented
2  -- by one compared to the input list
3
4  let a = [1,2,3].
5  let b = [].
6
7  -- using map
8  let b = a @map(lambda with i do i+1).
9
10  assert(b == [2,3,4]).
```

Python

```
# compute a list whose elements are incremented
# by one compared to the input list

a = [1,2,3]
b = []

# iterate over the list
for e in a:
    b.append(e+1)

assert(b == [2,3,4])
1
2
```

```
# compute a list whose elements are incremented
# by one compared to the input list

a = [1,2,3]
b = []

# using map
b = list(map((lambda x : x+1), a))

assert(b == [2,3,4])
```

 One way to think about map is that it applies the given function to each element of the list.

```
[1,2,3] @map(lambda with i do i+1) 1, (lambda with i do i+1) 2, (lambda with i do i+1) 3]
```

- The lists themselves can consist of structured objects – the supplied function must be able to handle the elements of the list as arguments.
- The return value of the function being mapped can be different from its input values.

```
-- applying map to a list of tuples
let l = [(1,2),(3,4),(5,6)] @map(lambda with (x,y) do x+y).
assert(l == [3,7,11]).
```

- Map is not restricted to lambda functions
- You can map any appropriate function onto a list.
- Advantage of this approach
 - No iteration
 - A quick way to transform a list

```
-- show that map will map any function onto a list
     -- here we map a greeting onto a list of names
 3
     -- the result is a list of greetings
     let names = ["Joe","Bridget","Peter"].
 5
 6
     function greeting with name do
 8
        return "Hello "+name+"!".
9
     end
10
11
     let greetings = names @map greeting.
     assert(greetings == ["Hello Joe!","Hello Bridget!","Hello Peter!"]).
12
```

Class Exercise

- Given the Asteroid program on the right do the following:
 - Rewrite inc_list as a recursive function using multi-dispatch.
 - Rewrite inc_list as a function that utilizes the list '@map' function to accomplish the computation.

```
function inc_list with input_list do
  let output_list = [].
  for e in input_list do
    output_list @append(e+1).
  end
  return output_list.
end

let l = [1,2,3].
  let new_list = inc_list(l).
  assert(new_list == [2,3,4]).
```

https://replit.com/@LutzHamel1/asteroid-csc301-classexercise-inclist#examples/inclist.ast

Assignment

Assignment #4 – See BrightSpace