

In my adventure I want to create a story where it follows a young guy who is getting out of high school and wants to pursue professional sports but is undecided between his two passions in baseball and basketball. The user chooses between the sports which lead them to certain paths where they either make it or they don't. It can vary from being cut from the team or making it professionally. First they choose what sport and from there it takes them to being cut or not or what they choose to do with their opportunity.