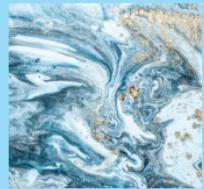


GREETINGS FROM  
VMD105



Hello! My name is Macy and I am taking this class to improve my digital skills for visual design. This is the first semester I am taking classes for a career in design and I already know that this is the field that I want to be in. I want to learn more about UI/UX design for my career goals. For this project I used gold font and some blue color to accent the marble background for the card.



InDesign

Final Project

# GREETINGS FROM PHOTOSHOP



For my Raster project, I used a photo that a friend took on our trip to Yosemite. It was my first time to Yosemite and it was a surreal/eye-opening experience. The entire trip there was a smoky haze in the air due to the Sierra Nevada fires. This experience inspired me to use the photo for my project to reflect how sacred nature is and the reality that we are not treating it as such. I look forward to practicing more with each tool so I can improve my photoshop skills.



## Photoshop

## Final Project

# GREETINGS FROM ILLUSTRATOR



For my Vector Project, my character inspiration was my stuffed animal, Moo Cow. This was my favorite project so far because it really helped get practice using the pen tool. At the end of the project, I felt confident in my abilities with the pen tool but I think I still need more practice with the organization and linking all of the elements together. I used the typeface Libre Barcode for my Photoshop and Illustrator Projects because I really liked how it fit with the style.

Illustrator

Final Project



# GREETINGS FROM ANIMATION



For my Animation Project, I was really excited to be able to animate Moo Cow but I quickly realized that animation is not my strong point. I want to have more practice because it was challenging to be able to use the motion tweens effectively to make him dance. He always was moving unnaturally slow but I ended up making it slightly more realistic. I didn't have the skills to animate his entire body but I think that would have made it way better. I also couldn't figure out how to fix my music in the final preview to not keep going after the animation was done.



## Time Based Media

## Final Project