

Goal

To create a fun interactive game set up as a supernatural fantasy manga inspired by Yu Yu Hakusho and Bleach.

Final Product

A game that will available to play on web platforms.

Deliverable

Series of Html webpages.

Audience

13 and up.

Anyone 13 years and up who enjoys manga and likes supernatural stories/adventures.

Timeline

February 22nd, 2021-
March 10th,2021

GAME DESIGN: SPIRIT GUIDE

STORY: Tenshi Otonashi is a 16 year old sophomore, who lives a pretty normal life except for the fact that he has always had somewhat of a 6th sense. For as long as he could remember, he's always been able to sense the presence of spirits but never fully see or communicate with them. One day Tenshi calls out to a spirit he feels has been following him lately. When he calls out to it, he is finally able to see a young spirit girl named Ami, who is desperately trying to find her family and figure out what happened to them and most of all make peace with her own death. She asks Tenshi for help.

CHARACTERS:

- **Kenshi Otonashi:** A 16 year old who can sense the paranormal and is faced with the task of helping a young spirit find peace.
- **Ami:** A young spirit girl around the age of 12, who's trying to find her living family and make peace with her death before being bounded forever to the world of the living.
- **Hana and Usagi:** Hana (older) and Usagi (younger) are Tenshi's sisters who also have a bit of a sixth sense who may be of help to Ami.

GAMEPLAY:

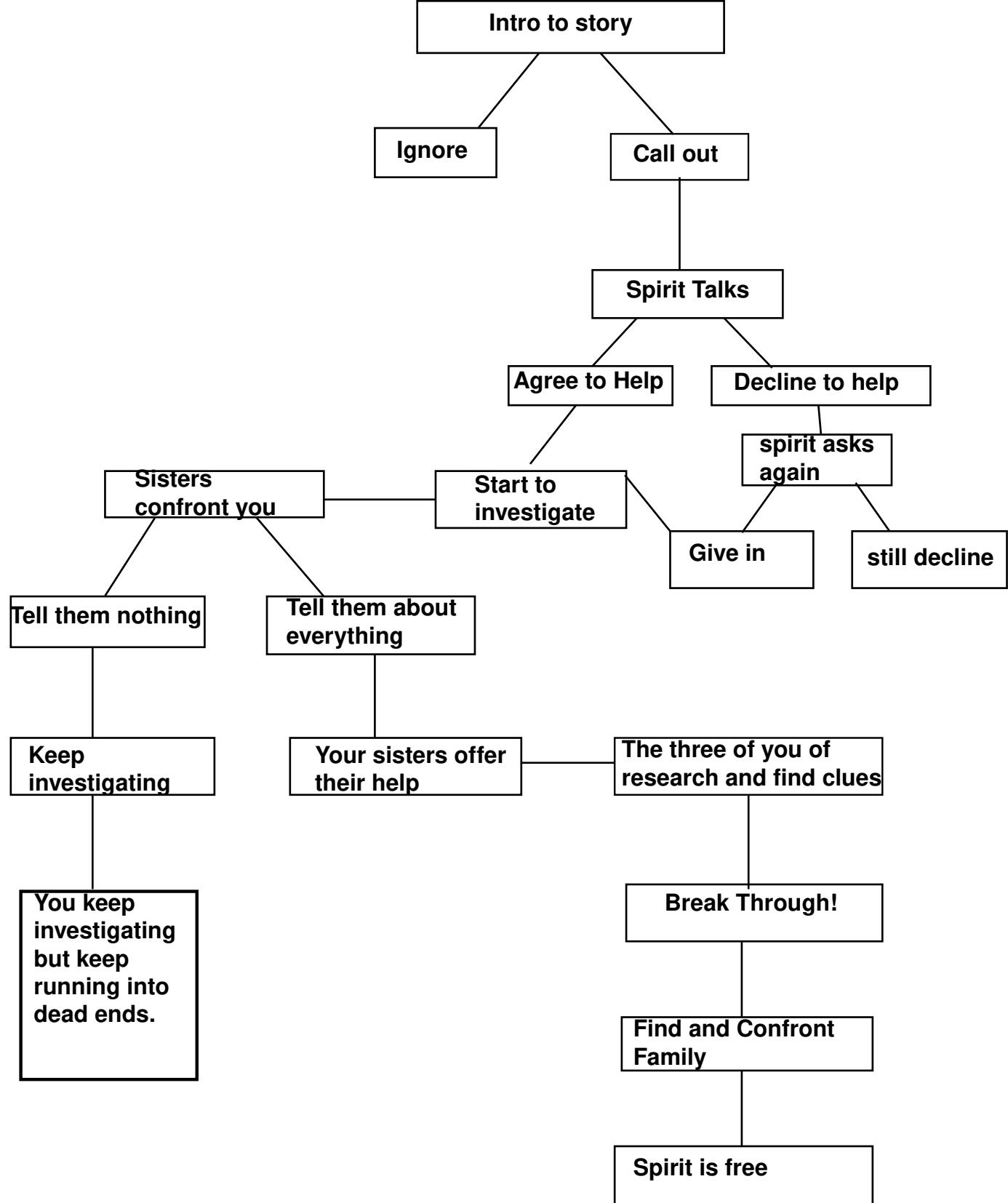
- Point to Click web based game.
- There will be choices given to players and will affect player outcomes.
- Two choices will be given at a time.

VISUAL ART DESCRIPTION:

- The art style will be presented in a manga style.
- Type will be in a sans serif probably Helvetica.
- Backgrounds will either be my hand drawn drawings, a background color, or an already printed background drawing, or with my drawings being in between text.

Spirit Guide

Opening Screen (Cover Art)





Age: 24

Gender: Female

Occupation: Web Designer

Residence: San Jose

Income: \$65,000

Melissa Uotani

Bio: Melissa is a recent college grad who is working at a starter up designing webpages. She loves her job, it lets her put her love for tech and design into one thing. When she isn't working, Melissa enjoys going out with her friends or staying at home playing her Switch or binging animes.

Devices: PC(at work), laptop (at home), Switch, and iPhone

Gamer Type: Melissa is a narrativist and enjoy games with a good story. She mainly likes RPG games like Dragon Quest, Legend of Zelda, Final Fantasy, and Kingdom Hearts.

Pain Points: Melissa does not care for sports games or any first person shooter games. As of know with her work schedule, Melissa can't really indulge in long games.

Goals: Melissa would like to find a short game with a good story that'll let her enjoy her free time and not take up so much of her busy schedule.

Cover Art

Start

Image

Text/Prompt

Option 1

Option 2