OUTLINE

Introductory Paragraph

Greetings,

My name is Nile Gibbs and I am a student at City College. I am taking the class "Visual Media Design Skills," to not only get the mandatory credits for a Design certificate but also to enhance my adobe skills. Throughout my life, I've gravitated towards a creative outlet of expressive art and I believe I could be an assistance to the world of design. Goals of mine are to have a career within the Graphic Design world, starting here, by obtaining a Design certificate at City College.

You can reach me at my personal email,

Gibbsnile@gmail.com

In Too Steep

One of my favorite hobbies is skateboarding. So for my Raster project, I portrayed the link between the steep hills in San Francisco and some skateboarding culture. It was difficult for me to find a photo of someone actually going down a steep hill facing the right angle I wanted, so I had to crop in a photograph of someone pushing on a flat surface, into one of San Francisco's most notorious hills which is at the top of Kearny Street near China Town. The incline is even greater in person!

A Love Supreme

For this particular vector project, I was listening to a lot of jazz music at the time. So I was very much inspired to create a portrait of John Coltrane, who is one of the greatest to ever play the Saxophone. I had a bit of difficulty illustrating a creative background and deciding on what to initially add. I decided to keep it simplistic with just a few soft colors as I also wanted his name to be titled vertically down the page.

So Fresh So Clean

As you know, 2020 has been a year of taking precautions with keeping yourself clean in hopes of not catching the Corona Virus. So for my animation, I wanted to have the Halloween theme in therewith also the incorporation of keeping your hands free from germs, dead or alive. I felt that I had more freedom and technical skills with illustrator so I created my and objects there and then brought them into animator afterward. Amongst the three projects, I would say that this one took the most time, animation is no joke.