

**Team Status Report**  
For the Better Betting Pool App

By Team C:  
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**Reporting Period:** October 30, 2017 – November 3, 2017

Team meetings held Mondays and Wednesdays 2:30p.m. – 3:30p.m.  
October 30 & November 1

### **Tasks Performed**

1. Models created for BettingSheet, Game, Player.
2. Some research was done into ESPN's API for possible incorporation into the project.
3. Administrator was given full access over BettingSheet, Game, and Player data.
4. Created sample BettingSheet, Game, and Player objects and got more familiar with Django's administrator pages.
5. In-class demo of completed sprint 1 objectives was given on October 31.
6. Team Sprint Plan 2 completed: user stories for user track were reviewed and updated, submitted to Dr. Bartz.

### **Anticipated Tasks**

1. Implement user stories for user track into the models and views of the Django project.
2. Design simple web pages and forms to display betting sheet info and take info from the user.
3. Test code as it is implemented (automated testing methods?).
4. Functional software (admin and user tasks) will be ready by the second sprint deadline.
5. Continue researching ESPN API to update game information automatically.

### **Outstanding Issues**

1. Outside classwork, homework, and other activities restricting the amount of time available for implementing our use cases into code.
2. Becoming fluent enough in Django to implement our tasks at hand is taking some time and patience.