Team Status Report

For the Better Betting Pool App

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Reporting Period: October 21, 2017 – October 30, 2017

Team meetings held Mondays and Wednesdays 2:30p.m. – 3:30p.m. October 23, 25, 30

Tasks Performed

- 1. Team Sprint Plan completed: user stories for administrator track were reviewed and updated.
- 2. Django project was started, models created for betting sheet and games played.
- 3. Some research was done into ESPN's API for possible incorporation into the project.
- 4. Views were considered for administrator; decided that simpler is better.

Anticipated Tasks

- 1. Give administrator full access over betting sheet objects (weekly game details, etc.)
- 2. Add to models for users of betting pool; give administrator access to add/remove/update the users.
- 3. Test code as it is implemented.
- 4. User interface for the administrator will be created such that game information and player participation can be updated.
- 5. Functional software (administrator tasks) will be ready by the first sprint deadline.
- 6. Begin planning for sprint 2: Team Sprint Plan 2 is due Friday, November 3.

Outstanding Issues

- 1. Outside classwork, homework, and other activities restricting the amount of time available for implementing our use cases into code.
- 2. Becoming fluent enough in Django to implement our tasks at hand is taking some time and patience.