Junyoung Im

Developer

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EDUCATION

Keio University (Tokyo, Japan)

Sep 2019 - Current

Date Issued: December 2020

Degree: Environment and Information Studies

SKILLS

Programming Language:

Python, C, C#, C++, Javascript, HTML, CSS, SQL

VR Development:

Able to create virtual worlds through the help of Unity and Oculus Quest 2.

ML Research and Design:

Researched and designed tools in the area of convolutional neural networks, natural language processing, and time series using Tensorflow, Keras, and Scikit-Learning.

PROJECT

SkimLit: Sep - Oct 2021

A natural language processing model that can identify the role and purpose of each sentence in the abstract of a paper.

Food Vision 101: Aug - Sep 2021

A food image recognition model that is trained in convolutional neural networks to categorize 101 different kinds of foods.

VR Bowling Game: Sep 2020 - Jan 2021

A virtual bowling game created through Unity and Oculus Quest 2.

CERTIFICATE

Japanese-Language Proficiency Test (N1):

Proficiency Test (N1): Date Issued: August 2024

Able to speak, write, and comprehend Japanese.

TOEIC - Listening and Reading (Score : 970) :

Able to speak, write, and comprehend English.