MATHEMATICS SYLLABUS: Ordinary level

Mathematics syllabus for secondary schools form I-IV in Tanzania, 2010 Edition.

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Form One

1. Numbers

- 1. Base Ten Numeration
 - 1. Identify the place value in each digit in base ten numeration
 - 2. Read numbers in base ten numeration
 - 3. Write numbers in base ten numeration up to one billion
 - 4. Apply numbers in daily life
- 2. Natural and Whole Number
 - 1. Distinguish between natural and whole numbers
 - 2. Identify even ,odd, and prime numbers
 - 3. Show even, odd and prime numbers on number lines
- 3. Operations with Whole Numbers
 - 1. Add whole numbers
 - 2. Subtract whole numbers
 - 3. Multiply whole numbers
 - 4. Divide whole numbers
 - 5. Use the four operations in solving word problems
- 4. Factors And Multiples Of Numbers
 - 1. Find factors of a number
 - 2. Find multiples of a number
 - 3. Use factors to find the greatest common factors(GCF) of numbers
- 5. Integers
 - 1. Identify integers
 - 2. Add integers
 - 3. Subtract integers
 - 4. Multiply integers
 - 5. Divide integers
 - 6. Perform mixed operations on integers

2. Fractions

- 1. Proper, Improper and Mixed Numbers
 - 1. Describe a fraction
 - 2. Distinguish proper, improper fractions and mixed numbers
- 2. Comparison of Fractions
 - 1. Simplify a fraction to its lowest terms

- 2. Identify equivalent fractions
- 3. Arrange fractions in order of size
- 3. Operations and Fractions
 - 1. Add fractions
 - 2. Subtract fractions
 - 3. Multiply fractions
 - 4. Divide fractions
 - 5. Perform mixed operations on fractions
 - 6. Solve word problems involving fractions

3. Decimal And Percentage

- 1. Decimals
 - 1. Explain the concept of decimals
 - 2. Convert fractions to terminating decimals and vice versa
- 2. Operations and Decimals
 - 1. Add decimals
 - 2. Subtract decimals
 - 3. Multiply decimals
 - 4. Perform mixed operations with decimals
 - 5. Solve word problems involving decimals
- 3. Percentages
 - 1. Express a quantity as a percentage
 - 2. Convert a fraction into percentage and vice versa
 - 3. Convert a decimal into percentage and vice versa
 - 4. Apply percentages in daily life

4. Units

- 1. Units of Length
 - 1. Convert one unit of length to another
 - 2. Perform computations on metric units of length
- 2. Unit of Mass
 - 1. Convert one unit of mass to another
 - 2. Perform computation on metric units of mass
- 3. Units of Time
 - 1. Convert one unit of time to another
 - 2. Read and convert unit time of 12 hour clock to 24 hour clock and vice versa
- 4. Units of Capacity
 - 1. State the standard unit of measuring capacity
 - 2. Use the litre in daily life

5. Approximations

- 1. Rounding Off Numbers
 - 1. Round off whole numbers to given place values
 - 2. Round off decimals to a given number of decimal place
- 2. Significant Figures
 - 1. Write a number to a given number of significant figures
- 3. Approximations in Calculations

1. Use the knowledge of rounding off of numbers in computations involving large numbers and small numbers

6. Geometry

- 1. Points and Lines
 - 1. Explain the concept of a point
 - 2. Extend the concept of a point to draw a line
 - 3. Distinguish between a line, a line segment and a ray
- 2. Angles and Lines
 - 1. Draw angles
 - 2. Measure angles of different size using a protractor
 - 3. Draw angles using a protractor
- 3. Constructions
 - 1. Construct a perpendicular bisector to a line segment
 - 2. Construct an angle of 60° using a pair of compasses
 - 3. Bisect a given angle
 - 4. Copy a given angle by construction
 - 5. Construct parallel lines
 - 6. Identify different types of angles formed by parallel lines and a transversal
- 4. Polygons And Regions
 - 1. Describe a polygon and a region
 - 2. Construct different types of triangles
 - 3. Construct different quadrilaterals
- 5. Circles
 - 1. Draw a circle
 - 2. Describe different parts of a circle

7. Algebra

- 1. Algebraic Operations
 - 1. Use symbols to form algebraic expressions
 - 2. Simplify algebraic expressions
- 2. Equations with One Unknown
 - 1. Solve an equation with one unknown
 - 2. Form and solve an equation from word problems
- 3. Equations with Two Unknowns
 - 1. Solve simultaneous equations
 - 2. Solve linear simultaneous equations from practical situations
- 4. Inequalities
 - 1. Solve linear inequalities in one unknown
 - 2. Form linear inequalities from practical situations

8. Numbers (II)

- 1. Rational Numbers
 - 1. Define a rational number
 - 2. Perform the basic operations on rational numbers
- 2. Irrational Numbers
 - 1. Define irrational numbers
- 3. Real Numbers

- 1. Define real numbers
- 2. Find absolute value of real numbers
- 3. Solve related practical problems

9. Ratio, Profit And Loss

- 1. Ratio
 - 1. Express a ratio in its simplest form
 - 2. Divide a given quantity into proportional parts
- 2. Profits and Loss
 - 1. Find profit or loss
 - 2. Calculate percentage profit and percentage profit and percentage loss
- 3. Simple Interest
 - 1. Calculate simple interest
 - 2. Solve real life problems related to simple interest

10. Coordinate Geometry

- 1. Coordinates of a Point
 - 1. Read the coordinates of a point
 - 2. Plot a point given its coordinates
 - 3. Locate a point on the coordinates
- 2. Gradient (Slope) of a Line
 - 1. Calculate the gradient of a line given two points
- 3. Equation of a Line
 - 1. Find the equations of a line given the coordinates of two points on a line
- 4. Graphs of Linear Equations
 - 1. Form the table of value
 - 2. Draw the graph of a linear equation
- 5. Simultaneous Equations
 - 1. Solve linear simultaneous equations graphically

11. Perimeters And Areas

- 1. Perimeters of Triangles and Quadrilaterals
 - 1. Find the perimeters of triangles and quadrilaterals
- 2. Circumference of a Circle
 - 1. Estimate the value of Pi (Π)
 - 2. Calculate the circumference of a circle
- 3. Areas of Rectangles and Triangles
 - 1. Calculate the area of a rectangle
- 4. Areas of Trapezium and Parallelogram
 - 1. Calculate area of a parallelogram
 - 2. Calculate the area of a trapezium
- 5. Area of a Circle
 - 1. Calculate areas of circle

Form Two

1. Exponents And Radicals

- 1. Exponents
 - 1. List the laws of exponents
 - 2. Verify the laws of exponents
 - 3. Apply laws of exponents in computations
- 2. Radicals
 - 1. Simplify radicals
 - 2. Perform basic operations on radicals
 - 3. Rationalize the denominator
 - 4. Read square roots and cube roots of numbers from mathematical tables
- 3. Transposition of Formula
 - 1. Re-arrange letters so that one letter is the subject of the formula
 - 2. Transpose a formulae with square roots and square

2. Algebra

- 1. Binary Operations
 - 1. Describe the binary operations
 - 2. Perform binary operations
- 2. Brackets in Computation
 - 1. Perform basic operations involving brackets
 - 2. Simplify algebraic expressions involving the basic operations and brackets
- 3. Quadratic Expressions
 - 1. Form a quadratic expression from two linear factors
 - 2. Write the general form of quadratic expression
- 4. Factorization
 - 1. Factorize linear expressions
 - 2. Factorize quadratic expressions

3. Quadratic Equations

- 1. Solving Equations
 - 1. Determine the solution of a quadratic equation by factorization
 - 2. Find the solution of a quadratic equation by completing the square
- 2. General Solution of Quadratic Equations
 - 1. Derive the quadratic formula
 - 2. Solve quadratic equations using quadratic formula

4. Logarithms

- 1. Standard Form
 - 1. Write numbers in standard form
 - 2. Perform computations which involved multiplication and division of numbers expressed in standard form
- 2. Laws Of Logarithms
 - 1. State the laws of logarithms

- 2. Verify the laws of logarithms using the knowledge of exponents
- 3. Use the laws of Logarithms to simplify logarithmic expressions
- 4. Solve logarithmic equation
- 5. Apply laws of logarithms to find products, quotients, roots and powers of numbers
- 6. Apply logarithmic tables to find products and quotients of numbers computation
- 7. Apply logarithmic tables to find roots and power of numbers

5. Congruence

- 1. Congruence of Triangles
 - 1. Determine the conditions for congruence of triangles
 - 2. Prove congruence of triangle
 - 3. Apply theorems on congruence of triangles to solve related problems

6. Similarity

- 1. Similar Figures
 - 1. Identify similar polygons
 - 2. Prove similarity theorems of triangles

7. Geometric And Transformations

- 1. Reflection
 - 1. Describe the characteristics of reflection in a plane
 - 2. Represent different reflections by drawings
- 2. Rotations
 - 1. Describe characteristics of a rotation on a plane
 - 2. Represent different rotation on a plane by drawings
- 3. Translation
 - 1. State properties of translations
 - 2. Represent translations drawings
- 4. Enlargement
 - 1. Develop a scale of enlargement
 - 2. Construct enlargement of a given figures
 - 3. Draw figures to scale
 - 4. Find actual distances represented by a scale drawings
- 5. Combined Transformations
 - 1. Draw combined transformations
 - 2. Solve simple problems on combined transformations

8. Pythagoras Theorem

- 1. Proof of Pythagoras Theorem
 - 1. Prove the pythagoras theorem
- 2. Application of Pythagoras Theorem
 - 1. Apply the pythagoras theorem to solve daily life problems

9. Trignometry

- 1. Trigonometric Rations
 - 1. Define sine, cosine and tangent of an angle using a right angled triangle
- 2. Trigonometric Ratios of Special Angles

- 1. Determine the sine, cosine and tangent of 30°, 45° and 60° without using mathematical tables
- 2. Solve simple trigonometric problems related to special angles
- 3. Trigonometric Tables
 - 1. Read the trigonometric ratios from tables
 - 2. Solve problems involving trigonometric ratios from tables
- 4. Angles of Elevation and Depression
 - 1. Demonstrate angles of elevation and angles of depression
 - 2. Solve Problems involving angles of elevation and angles of depression

10. Sets

- 1. Description of a Set
 - 1. Define a set
 - 2. List the members of a set
 - 3. Name a set
 - 4. Distinguish sets by listing and by stating the members
- 2. Types of Sets
 - 1. Define a universal set and an empty set
 - 2. Distinguish between finite and infinite sets
 - 3. Distinguish between equivalent and equal sets
- 3. Subsets
 - 1. Define a subset
 - 2. List subsets of a given set
 - 3. Distinguish between proper and improper subsets
 - 4. Calculate the number of subsets in a set
- 4. Operations With Sets
 - 1. Find union of two sets
 - 2. Find the compliment of a set
 - 3. Find the number of elements in the union and intersection of two sets
- 5. Venn Diagrams
 - 1. Represent a sets by using venn diagrams
 - 2. Interpret information from venn diagrams

11. Statistics

- 1. Pictograms
 - 1. Display Information by pictograms
 - 2. Interpret pictograms
- 2. Bar Charts
 - 1. Draw horizontal and vertical bar charts
 - 2. Interpret bar chart
- 3. Line Graphs
 - 1. Represent data using line graphs
 - 2. Interpret line graphs
- 4. Pie Chart
 - 1. Display data using pie charts
 - 2. Interpret pie charts
- 5. Frequency Distribution Tables
 - 1. Make frequency distribution tables from raw data

- 2. Interpret frequency distribution table form raw data
- 3. Interpret frequency distribution tables
- 6. Frequency Polygons
 - 1. Draw frequency polygons from frequency distribution tables
 - 2. Interpret frequency polygons
- 7. Histograms
 - 1. Draw histograms from frequency distribution table
 - 2. Interpret histograms
- 8. Cumulative Frequency Curves
 - 1. Draw cumulative frequency curves from a cumulative frequency distribution table
 - 2. Interpret a cumulative frequency curve

Form Three

1. Relations

- 1. Relations
 - 1. Find relations between two sets
 - 2. Find relations between members in a set
 - 3. Demonstrate relations pictorially
- 2. Graph of a Relation
 - 1. Draw a graph of a relation represented by a linear inequality
- 3. Domain and Range of a Relation
 - 1. State the domain of relation
 - 2. State the range of a relation
- 4. Inverse of a Relation
 - 1. Explain the Inverse of a relation pictorially
 - 2. Find inverse of a relation
 - 3. Draw a graph of the inverse of a relation

2. Functions

- 1. Representation of a Function
 - 1. Explain the concept of a functions pictorially
 - 2. Identify functions
- 2. Domain and Range of a Function
 - 1. State the domain of a function
 - 2. State the range of function
- 3. Graphic Function
 - 1. Draw graphs of functions
- 4. Inverse of a Function
 - 1. Explain the inverse of a function
 - 2. Show the inverse of a function pictorially
 - 3. Find the inverse of a function
 - 4. Draw a graph of the inverse of a function
 - 5. State the domain and range of inverse of functions

3. Statistics

- 1. Mean
 - 1. Calculate the mean from a set of data, frequency distribution tables and histogram
 - 2. Interpret the mean obtained from a set data, frequency distribution tables and histogram
- 2. Medium
 - 1. Explain the concept of median
 - 2. Calculate the medium from a set of data
 - 3. Find the median using frequency distribution tables and cumulative curve
 - 4. Interpret the median obtained from the data
- 3. Mode

- 1. Explain the concept of mode
- 2. Calculate the mode
- 3. Find the mode using frequency distribution and a histogram
- 4. Interpret the mode obtained from the data

4. Rates And Variations

- 1. Rates
 - 1. Relate rates of quantities of different kinds
 - 2. Relate quantities of the same kind
 - 3. Convert Tanzanian currency into other currencies
- 2. Variations
 - 1. Explain the concept of direct variation
 - 2. Solve problems on direct variations
 - 3. Draw graphs of direct variation
 - 4. Explain the concept of inverse variation
 - 5. Solve problems on inverse variations
 - 6. Draw graphs relating inverse variations
 - 7. Use joint variation in solving problems

5. Sequence And Series

- 1. Sequences
 - 1. Explain the concept of sequence
 - 2. Identify an arithmetic progression (AP) and geometric progression (GP)
 - 3. Find the general term of an AP
 - 4. Find the general term of GP
- 2. Series
 - 1. Derive the formula for a sum of an arithmetic progression
 - 2. Calculate the arithmetic mean
 - 3. Derive the formula for the sum of a geometric progression
 - 4. Calculate the geometric mean
- 3. Compound Interest
 - 1. Calculate compound interest using formula

6. Circles

- 1. Definition of Terms
 - 1. Define circle, chord, radius, diameter, circumference, arc, sector, centre and segment of a circle
- 2. Central Angle
 - 1. Derive the formula for the length of an arc
 - 2. Calculate the central angle
 - 3. Explain the concept of radian measure
 - 4. Convert radians to degree and vice versa
- 3. Angles Properties
 - 1. Prove circle theorems of inscribed angles
 - 2. Apply the circle theorems in solving related problems
- 4. Chord Properties of a Circle
 - 1. Identify chord properties of a circle
 - 2. Prove the theorem on the perpendicular bisector to a chord.

- 3. Prove the theorem on parallel chords
- 4. Apply the theorems on chords in solving related problems
- 5. Tangent Properties
 - 1. Describe a tangent to a circle
 - 2. Identify tangent properties of a circle
 - 3. Prove tangent theorems
 - 4. Apply theorems relating to tangent to a circle in solving problems

7. The Earth As A Sphere

- 1. Features and Location of Places
 - 1. Describe the equator, great circle, small circles, meridian, latitudes and longitudes
 - 2. Locate a place on the Earth's surface
- 2. Distances along Great Circles
 - 1. Calculate distances along great circles
 - 2. Solve navigation related problems
- 3. Distances along Small Circles
 - 1. Calculate distance along small circles

8. Accounts

- 1. Double Entry
 - 1. Explain the meaning of double entry
 - 2. Explain different types of ledger
 - 3. Construct a ledger
 - 4. Post entries in the ledger
 - 5. Close the simple accounts
- 2. Trial Balance
 - 1. Explain the concept of trial balance
 - 2. Construct trial balance
 - 3. Post debit balances and credit balances
 - 4. Check the balances
- 3. Trading Profit and Loss
 - 1. Ascertain gross profit/loss using trading account
 - 2. Ascertain net profit/loss account
- 4. Balance Sheet
 - 1. Construct a balance sheet
 - 2. Post entries in balance sheets
 - 3. Interpret information from the balance sheet

Form Four

1. Coordinate Geometry

- 1. Equation of a Line
 - 1. Derive the general equation of a straight line
- 2. Midpoint of a Line Segment
 - 1. Determine the coordinates of the midpoint of a line segment
- 3. Distance Between Two Points on a Plane
 - 1. Calculate the distance between two points on a plane
- 4. Parallel and Perpendicular Lines
 - 1. Compute gradients in order to determine the conditions for any two lines to be parallel
 - 2. Compute gradients in order to determine the conditions for any two lines to be perpendicular
 - 3. Solve problems on parallel and perpendicular lines

2. Area And Perimeter

- 1. Area of any Triangle
 - 1. Derive the formula for the area of any triangle
 - 2. Apply the formula to find the area of any triangle
- 2. Area of a Rhombus
 - 1. Derive the formula for finding the area of rhombi in terms of the diagonals.
 - 2. Apply the formula to find the areas of quadrilaterals
- 3. Perimeter of a Regular Polygon
 - 1. Derive the formula for finding the length of a side of a regular polygon
 - 2. The formula to determine the perimeter of a regular polygon
- 4. Area of a Regular Polygon
 - 1. Derive the formula for finding the area of a regular polygon
 - 2. Apply the formula to calculate the area of a regular polygon
- 5. Area of Similar Polygons
 - 1. Find the ratio of areas of similar polygons
 - 2. Solve problems related to ratio for areas of similar polygons

3. Three Dimensional Figures

- 1. Three Dimensional Figures
 - 1. Classify three dimensional figures
 - 2. List the characteristics of each class
- 2. Construction of Three Dimensional Figures
 - 1. Construct three dimensional figures
- 3. Sketching Three Dimensional Figures
 - 1. Sketch three dimensional figures
 - 2. Identify properties of three dimensional figures
 - 3. Find the angle between a line and a plane
 - 4. Calculate the angle between two planes

- 4. Surface Area of Three Dimensional Objects
 - 1. Derive the formulae for calculating the surface area of prisms, cylinder and pyramids and cone
 - 2. Apply the formulae to calculate the surface area of spheres
- 5. Volume of Three Dimensional Objects
 - 1. Derive the formulae for calculating volume of prisms, cylinders and pyramids
 - 2. Apply the formulae to calculate the volume of cylinders, pyramids and cones

4. Probability

- 1. Probability of an Events
 - 1. Determine the probability of an event through experiments
 - 2. Interpret experimental results in relation to real life occurrences
 - 3. Write the formula for finding the probability of an event
 - 4. Apply the formula to calculate the probability of an event
- 2. Combined Events
 - 1. Perform experiments of two combined events
 - 2. Draw a tree diagram of combined events
 - 3. Find the probability of two combined events using the formula
 - 4. Apply the knowledge of probability to determine the occurrence of events in real life situation

5. Trignometry

- 1. Trigonometric Ratios
 - 1. Determine the sine, cosine and tangent of an angle measured in the clockwise and anticlockwise directions
 - 2. Apply trigonometric ratios to solve problems in daily life
- 2. Sine and Cosine Functions
 - 1. Find sines and cosines of angles 0 such that $-720^{\circ} \le \theta \ge 720^{\circ}$
 - 2. Draw the graphs of sine and cosine
 - 3. Interpret the graphs of sine and cosine functions
- 3. Sine and Cosine Rules
 - 1. Derive the sine and cosine rules
 - 2. Apply the sine and cosine rules in solving problems on triangles
- 4. Compound Angles
 - 1. Apply the compound of angle formulae or sine, cosine and tangent in solving trigonometric problems

6. Vectors

- 1. Displacement and Positions of Vectors
 - 1. Explain the concept of a vector quantity
 - 2. Distinguish between displacement and position vectors
 - 3. Resolving any vector into I and J components
- 2. Magnitude and Direction of a Vector
 - 1. Calculate the magnitude and direction of a vector
- 3. Sum and Difference of Vectors
 - 1. Find the sum of two or more vectors

- 2. Find the difference of vectors
- 4. Multiplication of a Vector by a Scalar
 - 1. Multiply a vector by a scalar
- 5. Application of Vectors
 - 1. Apply vectors in solving simple problems on velocities, displacements and forces

7. Matrices And Transformations

- 1. Operations on Matrices
 - 1. Explain the concept of a matrix
 - 2. Add matrices of order up to 2 X 2
 - 3. Subtract matrices of order up to 2 X 2
 - 4. Multiply a matrix of order 2 X 2 by a scalar
 - 5. Multiply two matrices of order up to 2 X 2
- 2. Inverse of a Matrix
 - 1. Calculate the determinant of a 2 X 2 matrix
 - 2. Find the inverse of a 2 X 2 matrix
 - 3. Apply 2 X 2 matrix to solve simultaneous equations
- 3. Matrices and Transformations
 - 1. Transform any point P(X, Y) into $P^{1}(X^{1}, Y^{1})$ by pre-multiplying (x_{γ}) with a transformation matrix T
 - 2. Apply the matrix to reflect a point P(X, Y) in the x-axis
 - 3. Apply the matrix to reflect a point P(X, Y) in the Y-Axis
 - 4. Use a matrix operator to rotate any point P(X, Y) through 90° 180°, 270° and 360° about the Origin
 - 5. Use the enlargement matrix E in enlarging figures

8. Linear Programming

- 1. Simultaneous Equations
 - 1. Form simultaneous equation from word problems
 - 2. Solve simultaneous equations graphically
- 2. Inequalities
 - 1. Form linear inequalities in two unknowns from word problems
 - 2. Find the solution set of simultaneous linear inequalities graphically
- 3. The Objective Function
 - 1. Form an objective function from word problems
- 4. Maximum and Minimum Values
 - 1. Locate corner points on the feasible region
 - 2. Find the minimum and maximum values using the objective function