Notes from Learning From Data

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1 The learning problem

Components of learning:

- 1. The input $\mathbf{x} \in \mathcal{X}$
- 2. The **output** $y \in \mathcal{Y}$
- 3. The unknown target function $f: \mathcal{X} \longrightarrow \mathcal{Y}$
- 4. The training dataset $\mathcal{D} = \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_N, y_N)\}$, where $y_i = f(\mathbf{x}_i) \ \forall i = 1, \dots, N$
- 5. The **hypothesis set** \mathcal{H} , which is a set of functions $h: \mathcal{X} \longrightarrow \mathcal{Y}$
- 6. The **learning algorithm** A, which based on the training dataset D chooses from among all $h \in \mathcal{H}$ the one that best approximates f
- 7. The final hypothesis $g \approx f$, as chosen by \mathcal{A}

We are going to call A and H our **learning model**, since they are the only two components we have control over.

One simple learning model is the **perceptron model**, whose hyphothesis functions are of the form:

$$h(\mathbf{x}) = \operatorname{sign}((\sum_{i=1}^{d} w_i x_i) + b), \tag{1}$$

where

- x_1, \dots, x_d are the components of vector \mathbf{x}
- $y \in \mathcal{Y} = \{+1, -1\}$
- b is the threshold $(y = +1 \Rightarrow \sum_{i=1}^{d} w_i x_i > -b)$

The **perceptron learning algorithm**, or PLA, will look for different h's by varying the weights vector \mathbf{w} and the bias b. To simplify equation 1, we can add b to the weights vector as w_0 , so that $\mathbf{w} = [w_0, w_1, \dots, w_d]^T$, and add $x_0 = 1$ to \mathbf{x} so that now $\mathbf{x} = [1, x_1, \dots, x_d]^T$ (x and w are column vectors). With these changes, the perceptron hypothesis equation can be reduced to:

$$h(\mathbf{x}) = \operatorname{sign}(\mathbf{w}^T \mathbf{x}). \tag{2}$$

PLA is an iterative algorithm. Its steps are:

- 1. Initialize \mathbf{w} (any value, $\mathbf{w} = [0, \cdots, 0]^T$ for example)
- 2. Calculate $h(\mathbf{x})$ with current \mathbf{w}
- 3. Compare $h(\mathbf{x_i})$ with y_i for all $i = 1, \dots, N$
- 4. If no mismatches, return current h as our g
- 5. Otherwise, pick one of the misclassified \mathbf{x} 's and update the weights vector:

$$\mathbf{w}(t+1) = \mathbf{w}(t) + y(t)\mathbf{x}(t).$$

Exercise 1.3

Show that $y(t)\mathbf{w}^{T}(t)\mathbf{x}(t) < 0$ for a misclassified point:

$$y(t)\mathbf{w}^{T}(t)\mathbf{x}(t) = -\operatorname{sign}(\mathbf{w}^{T}(t)\mathbf{x}(t)) \underbrace{\mathbf{w}^{T}(t)\mathbf{x}(t)}^{a}$$
$$= -\operatorname{sign}(a)a$$
$$< 0.$$

Show that $y(t)\mathbf{w}^T(t+1)\mathbf{x}(t) > y(t)\mathbf{w}^T(t)\mathbf{x}(t)$:

$$y(t)\mathbf{w}^{T}(t+1)\mathbf{x}(t) > y(t)\mathbf{w}^{T}(t)\mathbf{x}(t)$$

$$y(t)(\mathbf{w}^{T}(t) + y(t)\mathbf{x}^{T})(t)\mathbf{x}(t) > y(t)\mathbf{w}^{T}(t)\mathbf{x}(t)$$

$$y(t)\mathbf{w}^{T}(t)\mathbf{x}(t) + y^{2}(t)\mathbf{x}^{T}(t)\mathbf{x}(t) > y(t)\mathbf{w}^{T}(t)\mathbf{x}(t)$$

$$y(t)\mathbf{v}^{T}(t)\mathbf{x}(t) + y^{2}(t)\mathbf{x}^{T}(t)\mathbf{x}(t) > 0.$$

Show that $\mathbf{w}(t+1)$ is an improvement over $\mathbf{w}(t)$:

In order to show this, we have to prove that $h_{\mathbf{w}(t+1)}(\mathbf{x}_i) = y_i = -h_{\mathbf{w}(t)}(\mathbf{x}_i)$ for the misclassified \mathbf{x}_i :

$$h_{\mathbf{w}(t+1)}(\mathbf{x}_i) = \operatorname{sign}(\mathbf{w}^T(t+1)\mathbf{x}(t))$$

$$= \operatorname{sign}((\mathbf{w}^T(t) + y(t)\mathbf{x}^T(t))\mathbf{x}(t))$$

$$= \operatorname{sign}(\mathbf{w}^T(t)\mathbf{x}(t) + y(t)\mathbf{x}^T(t)\mathbf{x}(t))$$

$$= \operatorname{sign}(y(t)(1 + \mathbf{x}^T(t)\mathbf{x}(t)))$$

$$= \operatorname{sign}(y(t))$$

$$= y(t).$$

Exercise 1.4

The solution to this exercise has been implemented in Octave. Figures 1, 2 and 3 contain the source code:

Figure 1: $ex_1_4.m$

```
% This exercise creates a random target function f. Generates 20 samples, and then
    applies
\mbox{\ensuremath{\mbox{\%}}} the perceptron algorithm to predict
\% Generate 20 random points between -10 and 10
x=[ones(20,1) 20.*rand(20,2)-10];
% Initial w for f
w0 = [1; 2; 4];
% Obtain their f(x)
for i = 1:20
   y(i) = f(x(i,:)',w0);
end
y = y';
% Plot our sample
plot(x(:,2)(y>0),x(:,3)(y>0),'ro');
hold on;
plot(x(:,2)(y<0),x(:,3)(y<0),'bx');
% Plot target f in black
axis=-10:0.1:10;
fline=(-w0(1)/w0(3))-(w0(2)/w0(3))*axis;
plot(axis,fline,'k');
\% Use perceptron to calculate g
w = perceptron(x,y);
% Plot g in green
gline=(-w(1)/w(3))-(w(2)/w(3))*axis;
plot(axis,gline,'g');
legend('+1', '-1', 'f', 'g', 'location', 'north');
legend('boxoff');
hold off;
```

Figure 2: perceptron.m

```
function w = perceptron(x,y)
   \% Initialize w to all zeros
   m = size(x)(1);
   n = size(x)(2);
   w=zeros(n,1);
   found = true;
   iter = 0;
   maxiter = 1000;
   while (found) % Repeat while misclassified points exist (or maxiter reached)
       found = false;
       iter++;
       if (iter == maxiter)
           break;
       end
       % Calculate output with current w
       y2 = sign(w'*x')';
       % See if there is any misclassified point
       for i=1:m
           if (y(i)!=y2(i))
              found = true;
              % Adjust weights
              w=w+(y(i)*x(i,:))';
              break;
           end
       end
   end
```

Figure 3: f.m

```
function y = f(x,w)

y = sign(w'*x);
```