# **David Lavy**

davidlavy88.github.io • david.lavy88@gmail.com +1 (617) 820-9523 • github.com/davidlavy88

#### **OBJECTIVES**

To obtain a challenging position in a creative, technology-driven organization where I can apply my education, 7 years of expertise in the robotics field and implement my innovative ideas, skills and creativity for accomplishing projects.

#### **SKILLS**

- **Programming Languages**: C/C++, Python, MATLAB/Octave/Simulink, C#, Java, HTML/CSS
  - 7 years of experience designing, tuning, debugging and testing code in different languages.
- **Robotics Libraries**: OpenCV, PCL, CUDA, OpenGL
  - 5 years of expert knowledge using computer vision packages and algorithms applied to simulated and real robots.
- Robotics Frameworks: ROS, Gazebo, MORSE, NAOqi
  - Proven ability to create robotic applications in different middlewares and simulators.
- Source control: Git
  - Experience using source control to track, maintain and contribute source code for different projects.
- IDE: QtCreator, Eclipse, Codeblocks, Visual Studio
  - 7 years of experience developing application software for different platforms in many robotic areas.
- **Operating Systems**: *Linux*, *Embedded Linux*, *Windows* 
  - Hands on experience developing and testing software in different operating systems.
- Writing: T<sub>F</sub>X, L<sup>A</sup>T<sub>F</sub>X
  - Strong skills preparing and designing technical and scientific documents.
- CAD Tools: AutoCAD, SolidWorks
  - Proficient with 3 years of experience modeling mechanical parts as well as electrical design.
- Office: Microsoft Word, PowerPoint, and Excel. SalesForce, SAP By Design
  - Skillful in using office tools to create reports, presentations and supply chain management.

# RESEARCH EXPERIENCE

# Autonomous navigation with NAO

Boston University, 2015

• Designed a navigation system using the visual information from the 2 cameras mounted on the NAO humanoid robot, as well as its sonar sensors, that seeks to find a ball, navigate to it, and kick it.

# Virtual shape recognition using Leap Motion

Boston University, 2015

 Designed a system to recognize hand drawing gestures of numerical letters in the air using a gesture-capturing sensor and output the corresponding values.

#### Facial identification using a multilayer perceptron

Boston University, 2015

• Implemented and trained a neural network which classifies people based on faces. The system can take new people and new faces and extend its information to learn to recognize new people.

#### Modelling and Control of UAV using SLAM

Univ. Nacional de Ingenieria, 2011

 Modelled a quad-rotor using linear control. Developed an artificial vision system with a mounted Kinect and used a navigation and mapping technique to make the vehicle autonomous.

#### Design and modelling of a 4 DOF Robotic Arm

Univ. Nacional de Ingenieria, 2010

• Simulation of a 4 DOF KUKA Robotic Arm in Simulink (MATLAB) using linear, nonlinear and fuzzy control. The robot was designed using SolidWorks and then exported to Simulink.

# WORK EXPERIENCE

## **Robotics Repair Engineer for the Americas**

Apr 2013 - Present

Aldebaran Robotics/Softbank Group, Boston, Massachusetts, USA

- Repair hardware and software issues for NAO and Pepper humanoid robots for all North and South America.
- Achieved fastest repair time worldwide since January 2015 for our Boston office, increasing customer satisfaction and overall KPI.
- Teach technical training sessions for distributors and customers about how to use and program the robots.
- Provide software and hardware assistance at trade shows and special events, in the USA, Mexico,
  France and Brasil, including the international competition Robocup.
- Trained at the headquarters in Paris and the Tokyo office about hardware and software repair for NAO and Pepper humanoid robots.

## Cafeteria Manager

Winter 2010 - Winter 2011 - Winter 2013

Pats Peak Ski Area, Henniker, New Hampshire, USA

- Managed and trained a staff of 30 individuals in the cafeteria at a busy ski area.
- Ensured that operations ran smoothly and efficiently.

# **Automation Engineer**

Mar 2012 - Aug 2012

Alicorp, Callao, Lima, Peru

- Supervised the electric and automatized engineering operations within two production factories.
- Managed the engineering and automation design of one of the mills. Facilitated communication and transport between factories, optimizing daily operations.

Intern May 2011 – Oct 2011

Mafersa, Pueblo Libre, Lima, Peru

- Team member responsible for the design of electrical installations within residential and commercial buildings.
- Greatly improved knowledge of electrical design in AutoCAD and programming in Excel Macros.

#### **EDUCATION**

#### Boston University, Boston, Massachusetts, USA

• Master of Science (M.Sc.) in Electrical Engineering

Sep 2014 - May 2016

• Cumulative GPA: 3.9 / 4.0

 Graduate Coursework: Digital Image/Video Processing, DSP, Stochastic Processes, Machine Learning, Embedded Systems, Linux Kernels, Speech Processing

#### Universidad Nacional de Ingenieria, Lima, Peru

■ Bachelor of Science (B.S.) in Mechatronics Engineering

Sep 2006 - Aug 2011

- Ranked 10/46 in graduating class.
- Cumulative GPA: 3.75 / 4.00
- Undergraduate Coursework: Robotics Control, Artificial Intelligence, Computer Vision, HMI, Programming Languages, Algorithms, Videogame Programming

# HONORS & AWARDS

- ullet Placed  $2^{nd}$  in CONEIMERA (National Congress of Mechanical and Electrical Engineering) 2011 (Lima, Peru)
  - Project Title: Linear Modeling and Control of UAV using Autonomous Navigation
- Travel grant to attend CONEIMERA 2011 from Universidad Nacional de Ingenieria
- Placed 2<sup>nd</sup> in CONEIMERA 2010 (Lima, Peru)
  - Project Title: Security Systems for Access Control Using RFID Technology
- Travel grant to attend CONEIMERA 2010 from Universidad Nacional de Ingenieria
- Certificate of recognition for highest academic performance in the Mechatronic Engineering Department at Universidad Nacional de Ingenieria, 2008

#### **CERTIFICATES**

■ Programming a Robotic Car

■ Introduction to Artificial Intelligence

Machine Learning

• Neural Networks for Machine Learning

Writing in the Sciences

• Foundations of Computer Graphics

Udacity Udacity Coursera Coursera Coursera edX

# **LANGUAGES**

• English: Fluent (speaking, reading, writing)

• Spanish: Fluent (speaking, reading, writing)

• French: Basic (speaking, reading, writing)

■ Japanese: Basic (speaking, reading, writing)

# **WORK STATUS**

Legally authorized to work in the United States.