

# **David Guindon**

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I'm a Multidisciplinary developer focused in UX/UI Design.

## **Work Experiance**

### **UI/UX Designer**

on Various Projects

Apr 2019 - Jul 2019 Rivertown Artists Group

Jan 2019 - Apr 2019

**Desert Paradigm** 

Aug 2000 - Jun 2010

yourfate.net

Oct 1998 - Dec 2002

Potters House Design

## **Retail Managment**

at Many Different Retail Stores

Nov 2014 - Jul 2018

Toys - R - Us - Department Manager

Jan 2013 - Apr 2014

Dollar General - Store Manager

Aug 2002 - Jun 2005

Blockbuster - Assistant Manager

## **Technical Abillity**

## Skillset Tools

Visual Design

**Adobe Creative Suite** 

**UX/UI** Design

Figma

**User Research & Testing** 

**Project Management** 

Flinto

Sketch

**Brand Strategy & Identity** 

InVision

Information Architecture

**Usability Hub** 

Personas & User Stories

HTML, CSS, & JavaScript

Wireframing & Prototyping

GitHub

## **Objective**

I want to find a career where I can help people make their lives easier, and support my family while doing so.

#### **Personal Info**

David Guindon 21 Oct 1983 Based in USA, Michigan

### Education

2018-2019

Bloc

UX/UI Design and Front-End Development | Apprenticeship/Bootcamp |

2015-2017 Art - Design

at Lawrence Technological University

| Architectural Design |

2010-2014

Programming - Mathematics

at Calvin University
| Civil Engineering |

1998-2002

Elementary school

at The Potter's House High School

| General Education |

#### Certificate

18 AUG 2016 Official CAD Certification

Autodesk Certification

#### Interests

#Biking #UI #UX #Fixing #Movies #Games #Novels