

# Compliant Reference

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## Abstract

Quick notes about the mathematical framework used in Compliant. We review the time-stepping scheme, kinematic constraint handling, potential forces as compliant constraints, and KKT systems.

## TODO

- finish sections :-)
- references
- wikipedia links
- introduction ?

## 1 Lagrangian Dynamics

Given an  $n$ -dimensional state space  $Q$ , we consider a Lagrangian  $\mathcal{L}$  defined as usual:

$$\mathcal{L}(q, v) = \frac{1}{2} v^T M v - V(q) \quad (1)$$

where  $V(q)$  is the potential energy of the form:

$$V(q) = \frac{1}{2} \|g(q)\|_N^2 \quad (2)$$

for a matrix norm  $N$  in the suitable deformation space  $Im(g)$ . To be fully general, we include a Rayleigh dissipation function  $\frac{1}{2} v^T D v$ , where  $D$  is PSD. The Euler-Lagrange equations of motions are, in this case:

$$\frac{d}{dt} \frac{\partial \mathcal{L}}{\partial v} = \frac{\partial \mathcal{L}}{\partial q} - \frac{\partial D}{\partial v} \quad (3)$$

For simplicity, we restrict to the case where  $M$  is constant, which yields:

$$M \dot{v} = -\nabla_q V - D v \quad (4)$$

## 2 Time Stepping

We now discretize time using a fixed time step  $h$ . We use forward differences for  $\dot{v}$  as follows:

$$h \dot{v}_{k+1} \approx v_{k+1} - v_k \quad (5)$$

Equation (4) becomes:

$$M v_{k+1} = M v_k - h (\nabla_q V_{k+1} + D v_{k+1}) \quad (6)$$

Or, calling  $p_k = M v_k$  the momentum of the system and  $f_k = -\nabla_q V_k$  the potential forces:

$$(M + h D) v_{k+1} = p_k + h f_{k+1} \quad (7)$$

In order to control how implicit our integrator is on forces, we introduced a blending parameter  $\alpha \in [0, 1]$  as follows:

$$(M + h \alpha D) v_{k+1} = p_k - h(1 - \alpha) D v_k + h((1 - \alpha) f_k + \alpha f_{k+1}) \quad (8)$$

We linearize the above using the Hessian of the potential energy:

$$\nabla_q V_{k+1} \approx \nabla_q V_k + \nabla_q^2 V_k (q_{k+1} - q_k) \quad (9)$$

so that:

$$(1 - \alpha) f_k + \alpha f_{k+1} = f_k - \alpha \nabla_q^2 V_k (q_{k+1} - q_k) \quad (10)$$

Finally, we use the following position time-stepping scheme:

$$q_{k+1} = q_k + h((1 - \beta) v_k + \beta v_{k+1}) \quad (11)$$

where  $\beta \in [0, 1]$  is again a blending parameter. Letting the stiffness matrix be  $K = \nabla_q^2 V_k$ <sup>1</sup> and  $d_k = -D v_k$  be the damping forces, we put everything together as:

$$(M + h \alpha D + h^2 \alpha \beta K) v_{k+1} = p_k + h(f_k + (1 - \alpha) d_k) - \alpha(1 - \beta) h^2 K v_k \quad (12)$$

(and yes, this is very ugly). Fortunately, everyone would use the much friendlier, fully implicit scheme  $\alpha = \beta = 1$  as follows:

$$(M + h D + h^2 K) v_{k+1} = p_k + h f_k \quad (13)$$

## 3 Response Matrix, Net Momentum

From now on, we will refer to the *response matrix* defined as follows:

$$W = (M + h \alpha D + h^2 \alpha \beta K) \quad (14)$$

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<sup>1</sup> This is the opposite of the stiffness matrix as defined in SOFA, i.e.  $\nabla f(q) = -\nabla_q^2 V$ . I find it easier to work with PSD matrices.

We will also refer to the *net momentum* of the system at time step  $k$ :

$$c_k = p_k + h(f_k + (1 - \alpha)d_k) - \alpha(1 - \beta)h^2 K v_k \quad (15)$$

The time-stepping scheme (12) thus involves solving the following linear system:

$$W v_{k+1} = c_k \quad (16)$$

The numerical solvers for time-stepping will be described in section 11.

## 4 Constraints

We now introduce holonomic constraints of the form:

$$g(q) = 0 \quad (17)$$

where  $g$  again maps kinematic DOFs to a suitable deformation space  $Im(g)$ . Such constraints are satisfied by introducing constraint forces  $J^T \lambda$ , where  $J = dg$  is the constraint Jacobian matrix, and  $\lambda$  are the *Lagrange multipliers*:

$$M \dot{v} = -\nabla_q V - Dv + J^T \lambda \quad (18)$$

$$g(q) = 0 \quad (19)$$

Again, we discretize time and  $\dot{v}$  as follows:

$$M v_{k+1} = p_k + h(f_{k+1} + d_{k+1} + J_{k+1}^T \lambda_{k+1}) \quad (20)$$

$$g(q_{k+1}) = 0 \quad (21)$$

And again:

$$g(q_{k+1}) = g_k + h J_k ((1 - \beta)v_k + \beta v_{k+1}) \quad (22)$$

At this point we become lazy so we approximate constraints as *affine* functions, meaning that  $J_{k+1} \approx J_k$ , otherwise computing the constraint Hessian  $d^2 g$  would be too costly, and would result in a non-linear system to solve anyways (*i.e.* with terms involving  $v_{k+1}^T d^2 g_k \lambda_{k+1}$ ). As we will see later, such approximation is consistent with our treatment of potential forces as compliant constraints. The time-discrete system is then:

$$M v_{k+1} = p_k + h(f_{k+1} + d_{k+1} + J_k^T \lambda_{k+1}) \quad (23)$$

$$J_k v_{k+1} = -\frac{g_k}{\beta h} - \frac{1 - \beta}{\beta} J_k v_k \quad (24)$$

At this point, we *could* introduce an implicit blending between  $\lambda_k$  and  $\lambda_{k+1}$ , but this would result in unneeded complication as  $\lambda_{k+1}$  would need to be computed anyways. The blended force would then be:

$$J_k^T ((1 - \alpha)\lambda_k + \alpha\lambda_{k+1})$$

which simply offsets  $\lambda_{k+1}$  with respect to  $\lambda_k$ . We will thus happily ignore such blending. The final linear system to solve (for  $v_{k+1}$  and  $\lambda_{k+1}$ ) becomes:

$$W v_{k+1} - J_k^T \lambda_{k+1} = c_k \quad (25)$$

$$J_k v_{k+1} = -b_k \quad (26)$$

where  $b_k = \frac{g_k}{\beta h} + \frac{1-\beta}{\beta} J_k v_k$ . Before leaving, note the sneaky accounting of  $h$  inside  $\lambda_{k+1}$ .

## 5 Compliance

We will now establish a connection between elastic forces and constraint forces through a compliance matrix. Remember that we defined potential energy as:

$$V(q) = \frac{1}{2} \|g(q)\|_N^2 \quad (27)$$

where  $g$  maps kinematic DOFs to an appropriate deformation space  $Im(g)$ . This means the potential forces are:

$$f = -\nabla_q V = J^T N g(q) \quad (28)$$

Now, the Hessian or stiffness matrix is :

$$K = \nabla_q^2 V = dJ^T N g(q) + J^T N J \quad (29)$$

As in section 4, we are too lazy for computing second derivatives so we approximate deformation mappings as affine maps, meaning that  $dJ \approx 0$ . We are left with the following response matrix (14):

$$W = (M + h\alpha D + h^2\alpha\beta J_k^T N J_k) \quad (30)$$

The net momentum (15) becomes:

$$c_k = p_k + h(1-\alpha)d_k - hJ_k^T N (g_k + h\alpha(1-\beta)J_k v_k) \quad (31)$$

If we write the potential force as  $J_k^T \lambda_{k+1}$ , we have:

$$\lambda_{k+1} = -N (h^2\alpha\beta J_k v_{k+1} + h g_k + h^2\alpha(1-\beta)J_k v_k) \quad (32)$$

It turns out that this system can be rewritten as a *larger* system:

$$\begin{pmatrix} M + h\alpha D & -J_k \\ J_k & \frac{N^{-1}}{h^2\alpha\beta} \end{pmatrix} \begin{pmatrix} v_{k+1} \\ \lambda_{k+1} \end{pmatrix} = \begin{pmatrix} p_k + h(1-\alpha)d_k \\ -\frac{g_k}{h\alpha\beta} - \frac{(1-\beta)}{\beta} J_k v_k \end{pmatrix} \quad (33)$$

(pffew !) One can notice that this system is *almost* exactly the one we obtained with kinematic constraints in (25), with  $\alpha = 1$ , with the exception of the  $N^{-1}$  term in the (2,2) block. We call matrix  $C = N^{-1}$  the *compliance* matrix. We see that kinematic constraints simply correspond to a zero compliance matrix, *i.e.* infinite stiffness, as one would intuitively expect. It can be checked that taking  $\alpha$  into account for constraint forces produces the same system with  $C = 0$ . (TODO) We now recall the main results for the unified elastic/constraint treatment:

## Linear System

$$\begin{pmatrix} W & -J \\ -J & -\frac{C}{h^2\alpha\beta} \end{pmatrix} \begin{pmatrix} v \\ \lambda \end{pmatrix} = \begin{pmatrix} c_k \\ b_k \end{pmatrix} \quad (34)$$

## Response Matrix

$$W = M + h\alpha D \quad (35)$$

## Net Momentum

$$c_k = p_k + h(1 - \alpha)d_k \quad (36)$$

## Constraint Value

$$b_k = \frac{g_k}{h\alpha\beta} + \frac{(1 - \beta)}{\beta} J_k v_k \quad (37)$$

TODO pourquoi c'est cool: transition seamless entre contraintes et elasticite, traitement unifié contraintes/elasticité, conditionnement pour les sytemes très raides. par contre ca fait des systèmes plus gros.

## 6 KKT Systems, Compliance and Relaxation

At this point, it is probably a good idea to introduce a few notions on saddle-point (or KKT) systems. Such systems are (for now, linear) systems of the form:

$$\begin{pmatrix} Q & -A^T \\ -A & 0 \end{pmatrix} \begin{pmatrix} x \\ \lambda \end{pmatrix} = \begin{pmatrix} c \\ b \end{pmatrix} \quad (38)$$

KKT systems typically arise from the Karush-Kuhn-Tucker (hence the name) optimality conditions of constrained optimization problems. For instance, the KKT system (38) corresponds to the following equality-constrained Quadratic Program (QP):

$$\underset{Ax+b=0}{\operatorname{argmin}} \quad \frac{1}{2}x^T Qx - c^T x \quad (39)$$

The KKT system summarizes the optimality conditions for the following unconstrained function (also called the *Lagrangian*, this time in the context of optimization):

$$\mathcal{L}(x, \lambda) = \frac{1}{2}x^T Qx - c^T x - (Ax + b)^T \lambda \quad (40)$$

and whose critical points (in fact, saddle-points) solve the constrained problem (39). As one can see, the constrained integrator (25) is an example of such KKT systems:

$$\begin{pmatrix} W & -J \\ -J & 0 \end{pmatrix} \begin{pmatrix} v \\ \lambda \end{pmatrix} = \begin{pmatrix} c \\ b \end{pmatrix} \quad (41)$$

where we dropped subscripts for the sake of readability. As symmetric *indefinite* systems, they tend to be more difficult to solve than positive definite ones: CG and Cholesky  $LDL^T$  factorizations may breakdown on such systems. However, when the  $(1, 1)$  block (here, matrix  $Q$ ) is invertible, one can use *pivoting* to obtain the following smaller system:

$$x = Q^{-1} (c - A^T \lambda) \quad (42)$$

$$-Ax = AQ^{-1} A^T \lambda - AQ^{-1} c = b \quad (43)$$

$$AQ^{-1} A^T \lambda = b - AQ^{-1} c \quad (44)$$

This smaller system (44) is known as the *Schur* complement of the KKT system. It is always SPD as long as  $A^T$  is full column-rank, but requires to invert  $Q$  which might be costly in practice. The Schur complement system also corresponds to an (unconstrained) optimization problem:

$$\operatorname{argmin}_{\lambda} \quad \frac{1}{2} \lambda^T S \lambda - s^T \lambda \quad (45)$$

where  $S = AQ^{-1} A^T$  is the Schur complement, and  $s = b + AQ^{-1} c$ . The minimized quantity has a physical interpretation: typically, holonomic constraints minimize the total kinetic energy. If we now consider systems with compliance, such as:

$$\begin{pmatrix} Q & -A^T \\ -A & -D \end{pmatrix} \begin{pmatrix} x \\ \lambda \end{pmatrix} = \begin{pmatrix} c \\ b \end{pmatrix} \quad (46)$$

we see that they correspond to the following Lagrangian:

$$\mathcal{L}(x, \lambda) = \frac{1}{2} x^T Q x - c^T x - (Ax + b)^T \lambda - \frac{1}{2} \lambda^T D \lambda \quad (47)$$

One can check that the Schur complement becomes  $S + D$ , and corresponds to:

$$\operatorname{argmin}_{\lambda} \quad \frac{1}{2} \lambda^T S \lambda - s^T \lambda + \frac{1}{2} \lambda^T D \lambda \quad (48)$$

We see that  $D$  acts as a form of numerical damping on the resolution of constraints, by biasing the solution of the constrained system towards zero. It is a form of *constraint relaxation*. Physically, elastic forces minimize a mix between the kinetic energy of the system and the  $D$ -norm of the forces  $\lambda$ . Under their most general form, KKT systems include unilateral and complementarity constraints. We will develop these in more details in section 8.

## 7 Geometric Stiffness

For both constraint and elastic forces, we happily neglected second-order derivatives of the deformation mapping  $g$ . In the case of elastic forces, this resulted in a nice stiffness matrix of the form:

$$\nabla_q^2 V(q) \approx J^T N J = K \quad (49)$$

which enabled us to treat elastic forces as a compliant kinematic constraints. But what about the second order terms  $\tilde{K} = (dJ)^T N g(q)$ ? First of all, when the configuration space is a vector space  $Q$  and  $g$  is  $\mathcal{C}^2$ -continuous, the Schwarz' theorem ensures that  $\nabla_q^2 V$  is symmetric, hence so is  $\tilde{K}$ . We call  $\tilde{K}$  the *geometric stiffness*, as it is induced by the variation of the deformation mapping  $g$ . We do not know whether in the general case, it is possible to factor *both*  $K$  and  $\tilde{K}$  as:

$$\nabla_q^2 V(q) = K + \tilde{K} \stackrel{?}{=} J^T (N + \tilde{N}) J \quad (50)$$

even though some specific examples exist (*e.g.* mass spring systems). Of course, it is always possible to apply a Cholesky factorization directly on  $\nabla_q^2 V(q)$  as:

$$\nabla_q^2 V(q) = LDL^T \quad (51)$$

and get back on our feet, but this would be highly inefficient in practice. Therefore, unless an ad-hoc derivation provides the needed factorization, we are left with only one alternative: treat the geometric stiffness as a regular stiffness instead of compliance.

## 8 Unilateral Constraints

We now consider *unilateral constraints* (inequality) instead of bilateral ones:

$$g(q) \geq 0 \quad (52)$$

Examples of such constraints include non-penetration constraints, or angular limits for an articulated rigid body. Just like in the bilateral case, the constraints are enforced by the addition of constraint forces  $J^T \lambda$ , satisfying velocity constraints of the form:

$$J v_{k+1} \geq -b_k \quad (53)$$

obtained by differentiation of (52), according to the time-stepping scheme. Furthermore, reaction forces must satisfy additional requirements known as the Signorini conditions:

- constraint forces must be repulsive:  $\lambda_{k+1} \geq 0$
- constraint forces don't act when the constraint is inactive, and conversely:

$$J_k v_{k+1} > -b_k \Rightarrow \lambda_{k+1} = 0, \quad \lambda_{k+1} > 0 \Rightarrow J_k v_{k+1} = -b_k$$

Intuitively, a non-penetration contact force is not allowed to push bodies further apart when they are already separating. The requirements on constraint forces are summarized by the following *complementarity* constraint:

$$0 \leq J_k v_{k+1} + b_k \perp \lambda_{k+1} \geq 0 \quad (54)$$

The time-stepping scheme with constraint forces is, as before:

$$Wv_{k+1} - J_k^T \lambda_{k+1} = c_k \quad (55)$$

It turns out that the complementarity constraints (54) together with time-stepping equation (55) form the KKT conditions of the following *inequality-constrained* Quadratic Program:

$$v_{k+1} = \underset{J_k v + b_k \geq 0}{\operatorname{argmin}} \quad \frac{1}{2} v^T W v - c_k^T v \quad (56)$$

Therefore, time-stepping in the presence of unilateral constraints can be readily solved by a general QP solver. As in the bilateral case, when  $W$  is easily invertible, it is possible to compute the Schur complement in order to obtain an equivalent, but smaller problem:

$$0 \leq JW^{-1}J^T \lambda_{k+1} + b_k - AW^{-1}c_k \perp \lambda_{k+1} \geq 0 \quad (57)$$

(TODO: check formula) Such problem is known as a *Linear Complementarity Problem* (LCP) and can be solved by various algorithms, some of which will be presented in section 11.

## 9 Stabilization

TODO

## 10 Restitution

TODO: velocity constraints for contact with restitution (rigid), mention Generalized Reflections

## 11 Numerical Solvers

TODO: CG, Cholesky, Minres, GS, PGS, Sequential Impulses